

# Multiple Instance Learning with Manifold Bags





Boris Babenko, Nakul Verma, Piotr Dollar, Serge Belongie

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# Supervised Learning

- (example, label) pairs provided during training

(, +) (, +) (, -) (, -)

# Multiple Instance Learning (MIL)

- (**set of examples**, label) pairs provided
- MIL lingo: set of examples = **bag** of instances
- Learner does not see instance labels
- Bag labeled positive if at least one instance in bag is positive

# MIL Example: Face Detection



**Instance:** image patch  
**Instance Label:** is face?  
**Bag:** whole image  
**Bag Label:** contains face?

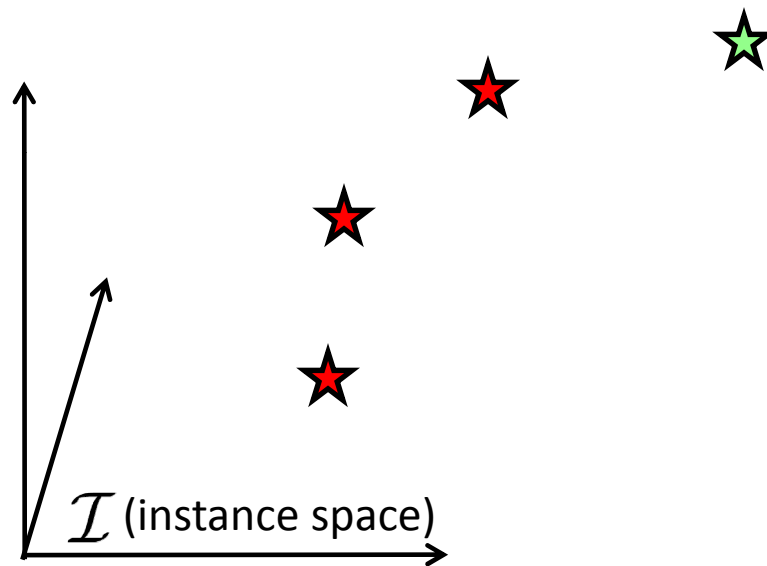


# PAC Analysis of MIL

- Bound bag **generalization** error in terms of **empirical** error
- Data model (bottom up)
  - Draw  $r$  instances and their labels from fixed distribution  $\mathcal{D}_{\mathcal{I}}$
  - Create bag from instances, determine its label (max of instance labels)
  - Return bag & bag label to learner

# Data Model

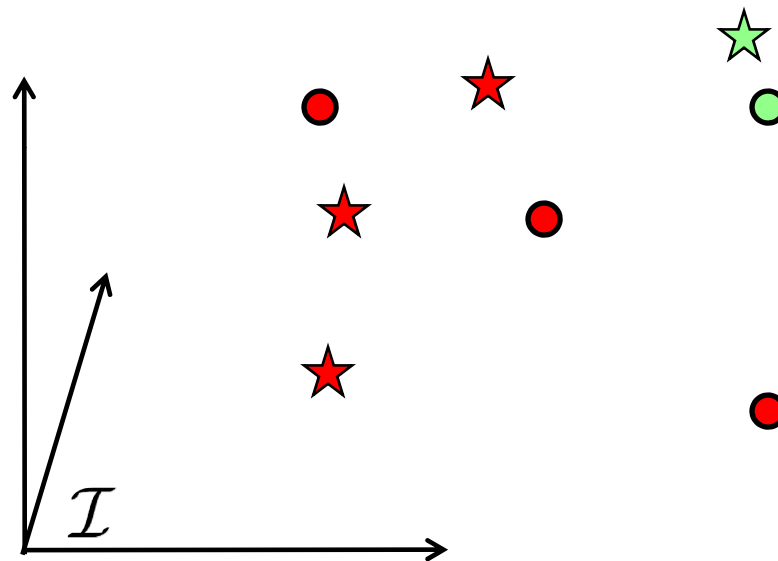
☆ Bag 1: positive



■ Negative instance    ■ Positive instance

# Data Model

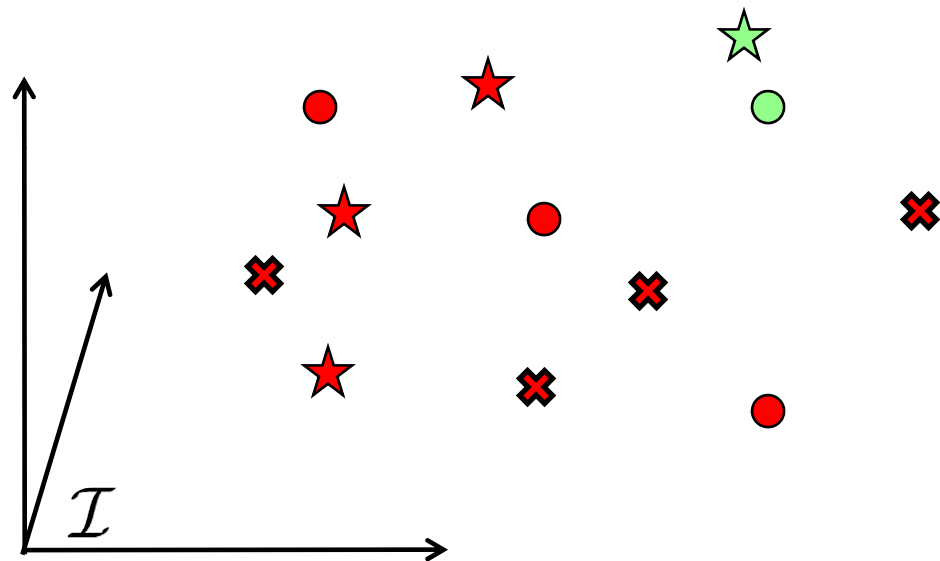
○ Bag 2: positive



■ Negative instance    ■ Positive instance

# Data Model

⊗ Bag 3: negative



■ Negative instance    ■ Positive instance

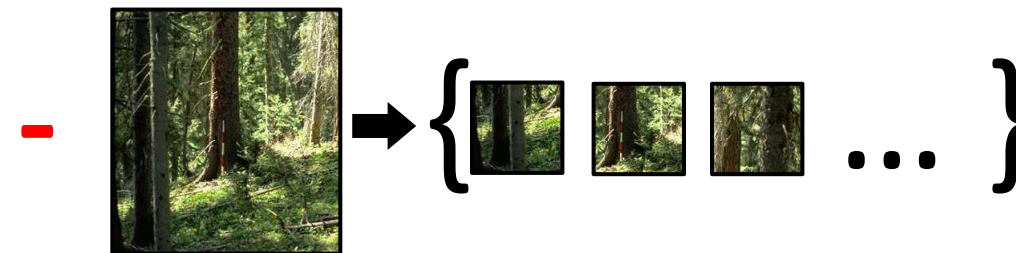
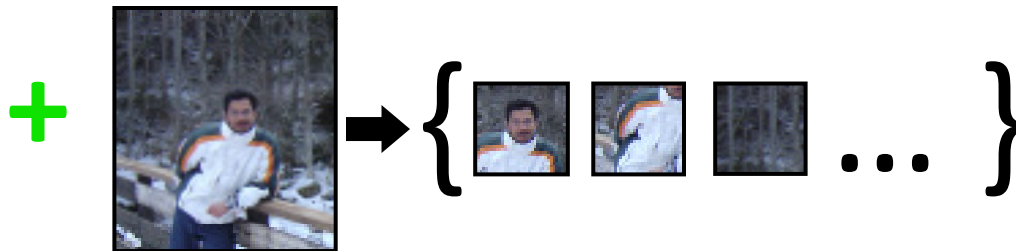
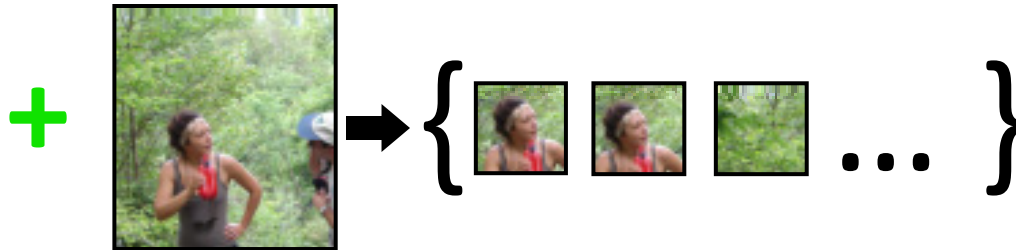
# PAC Analysis of MIL

- Blum & Kalai (1998)
  - If: access to noise tolerant instance learner, instances drawn independently
  - Then: bag sample complexity **linear** in  $\tau$
- Sabato & Tishby (2009)
  - If: can minimize empirical error on bags
  - Then: bag sample complexity **logarithmic** in  $\tau$

# MIL Applications

- Recently MIL has become popular in applied areas (vision, audio, etc)
- Disconnect between theory and many of these applications

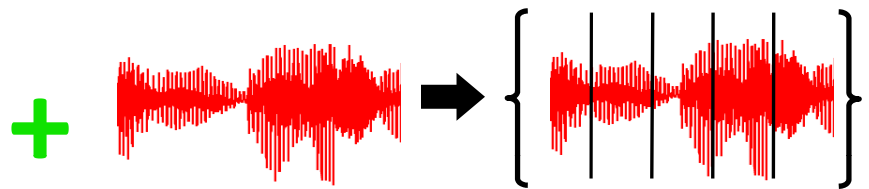
# MIL Example: Face Detection (Images)



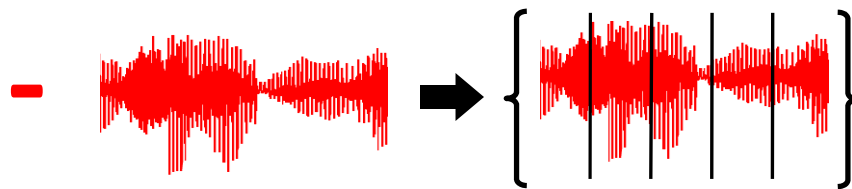
**Bag:** whole image  
**Instance:** image patch

# MIL Example: Phoneme Detection (Audio)

Detecting 'sh' phoneme



"machine"

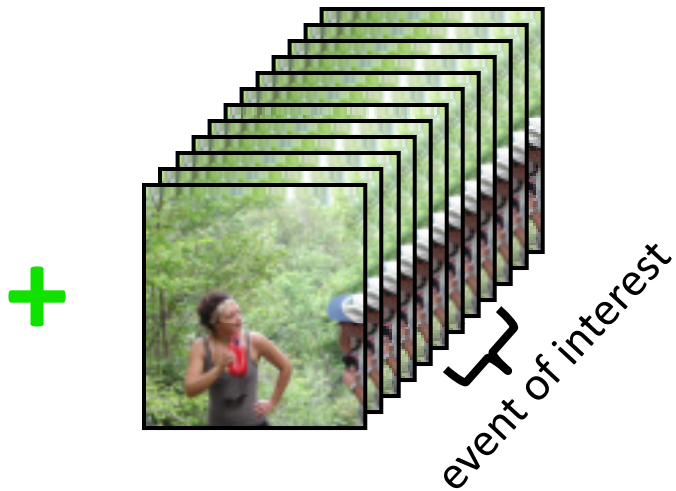


"learning"

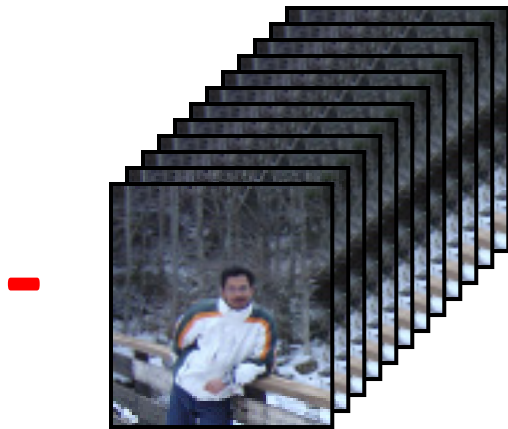
**Bag:** audio of word  
**Instance:** audio clip



# MIL Example: Event Detection (Video)



**Bag:** video  
**Instance:** few frames

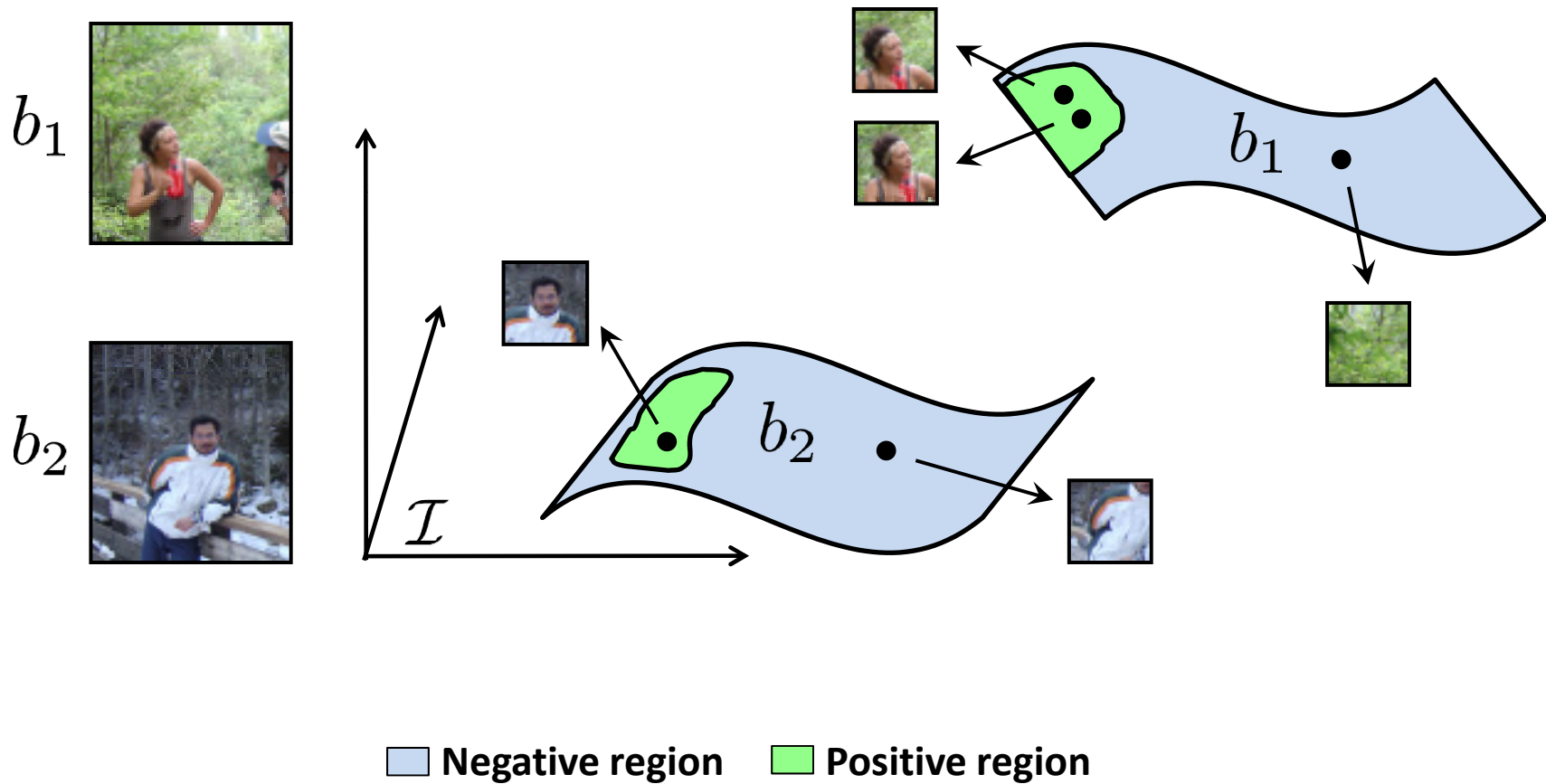


[Ali et al. '08, Buehler et al. '09, Stikic et al. '09]

# Observations for these applications

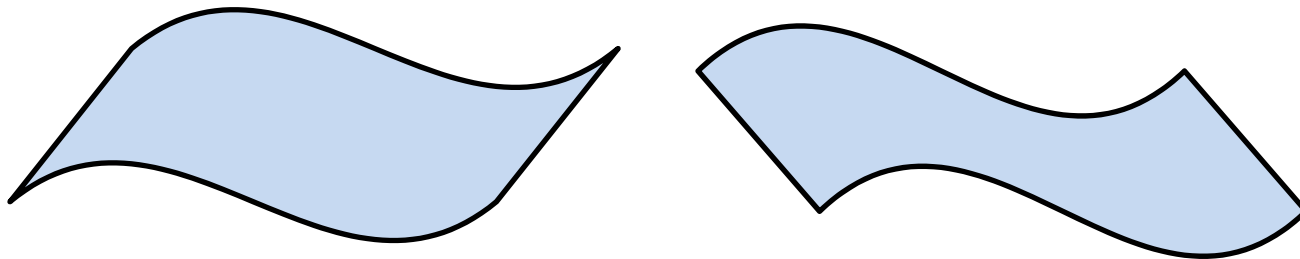
- Top down process: draw entire bag from a **bag distribution**, then get instances
- Instances of a bag lie on a **manifold**

# Manifold Bags



# Manifold Bags

- For such problems:
  - Existing analysis not appropriate because number of instances is infinite
  - Expect sample complexity to scale with **manifold** parameters (curvature, dimension, volume, etc)



# Manifold Bags: Formulation

- Manifold bag  $b$  drawn from **bag** distribution  $\mathcal{D}_{\mathcal{B}}$
- Instance hypotheses:

$$h \in \mathcal{H}, \quad h : \mathcal{I} \rightarrow \{0, 1\}$$

- Corresponding bag hypotheses:

$$\bar{h} \in \bar{\mathcal{H}}, \quad \bar{h} : \mathcal{B} \rightarrow \{0, 1\}$$

$$\bar{h}(b) \stackrel{\text{def}}{=} \max_{x \in b} h(x)$$

# Typical Route: VC Dimension

- Error Bound:

$$e \leq \hat{e} + O\left(\sqrt{\frac{VC(\overline{\mathcal{H}})}{m}}\right)$$

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- Error Bound:

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**generalization error**      **empirical error**      **# of training bags**

The diagram shows the equation  $e \leq \hat{e} + O\left(\sqrt{\frac{VC(\overline{\mathcal{H}})}{m}}\right)$  with three red arrows pointing from labels below to variables in the equation. The label 'generalization error' points to  $e$ , 'empirical error' points to  $\hat{e}$ , and '# of training bags' points to  $m$ .

# Typical Route: VC Dimension

- Error Bound:

$$e \leq \hat{e} + O\left(\sqrt{\frac{VC(\overline{\mathcal{H}})}{m}}\right)$$

VC Dimension of bag hypothesis class



## Relating $\overline{\mathcal{H}}$ to $\mathcal{H}$

- We do have a handle on  $VC(\mathcal{H})$
- For **finite** sized bags, Sabato & Tishby:

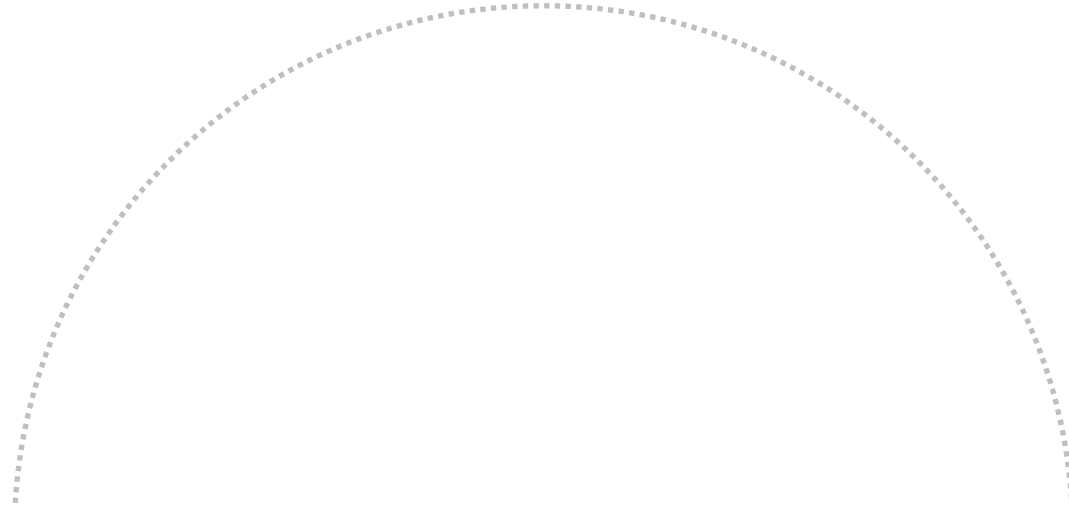
$$VC(\overline{\mathcal{H}}) \leq VC(\mathcal{H}) \log(r)$$

- Question: can we assume manifold bags are smooth and use a covering argument?

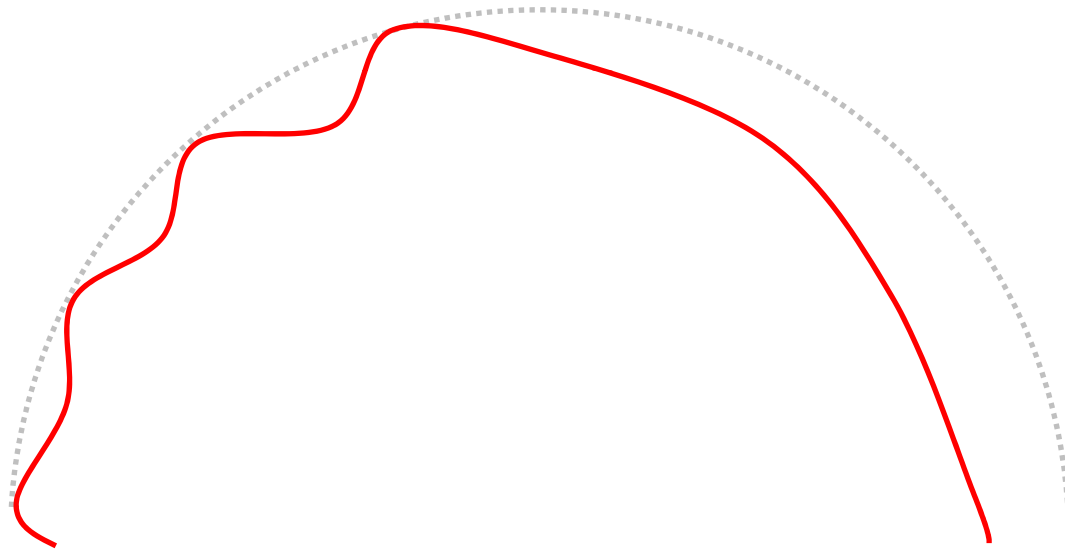
# VC of bag hypotheses is unbounded!

- Let  $\mathcal{H}$  be half spaces (hyperplanes)
- For arbitrarily smooth bags can always construct any number of bags s.t. **all possible** labelings achieved by  $\overline{\mathcal{H}}$
- Thus,  $VC(\overline{\mathcal{H}})$  unbounded!

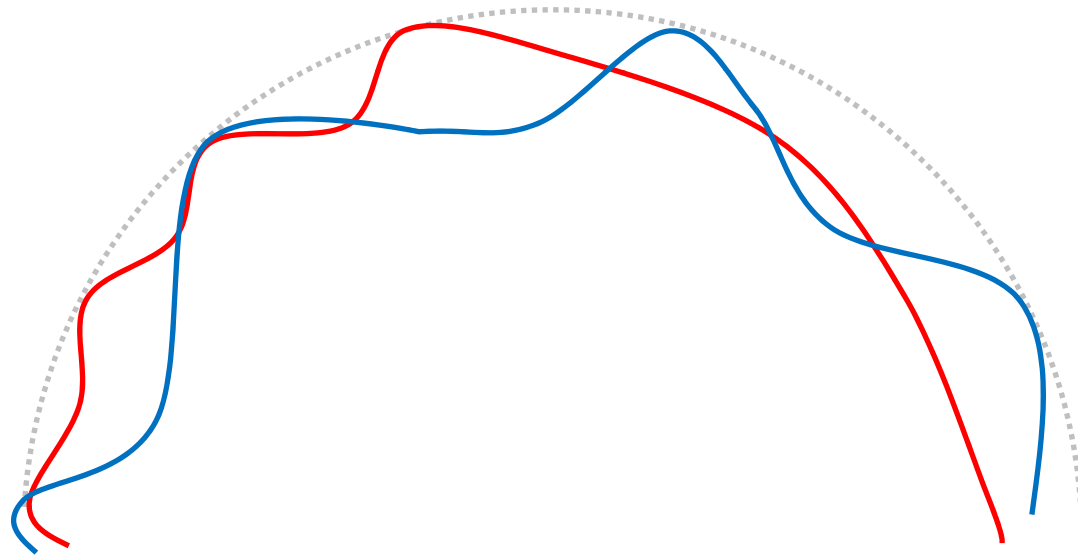
# Example (3 bags)



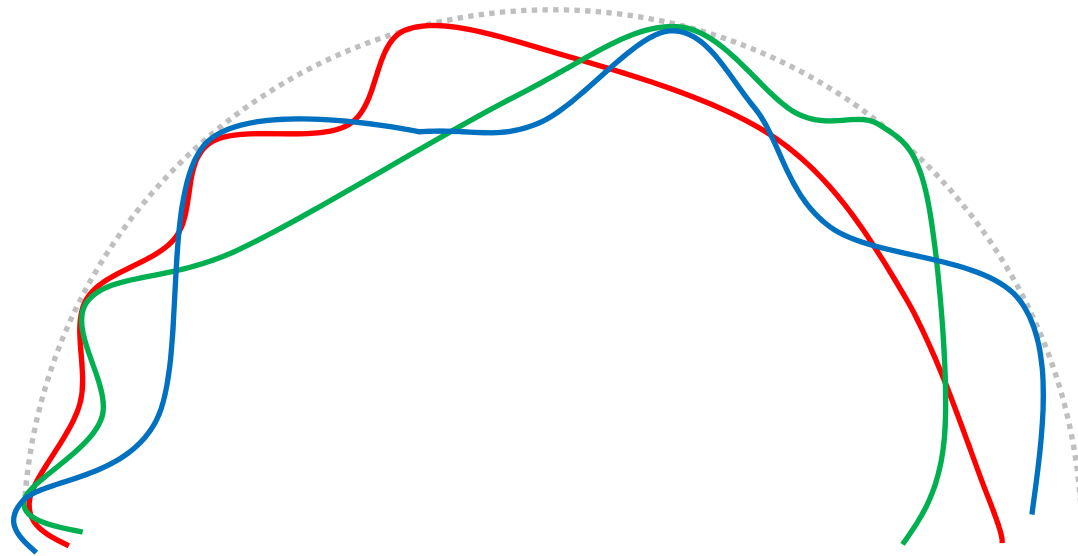
# Example (3 bags)



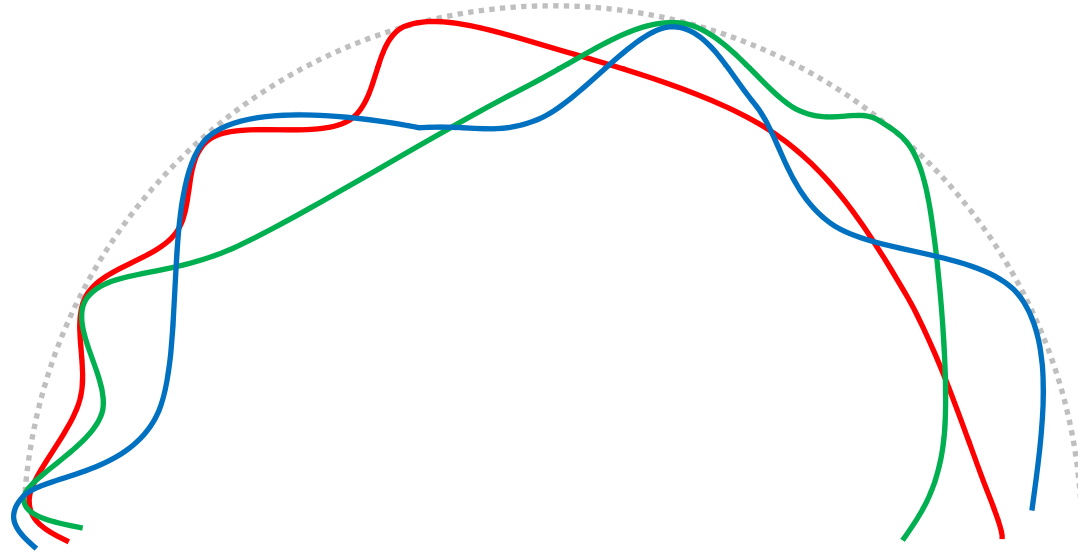
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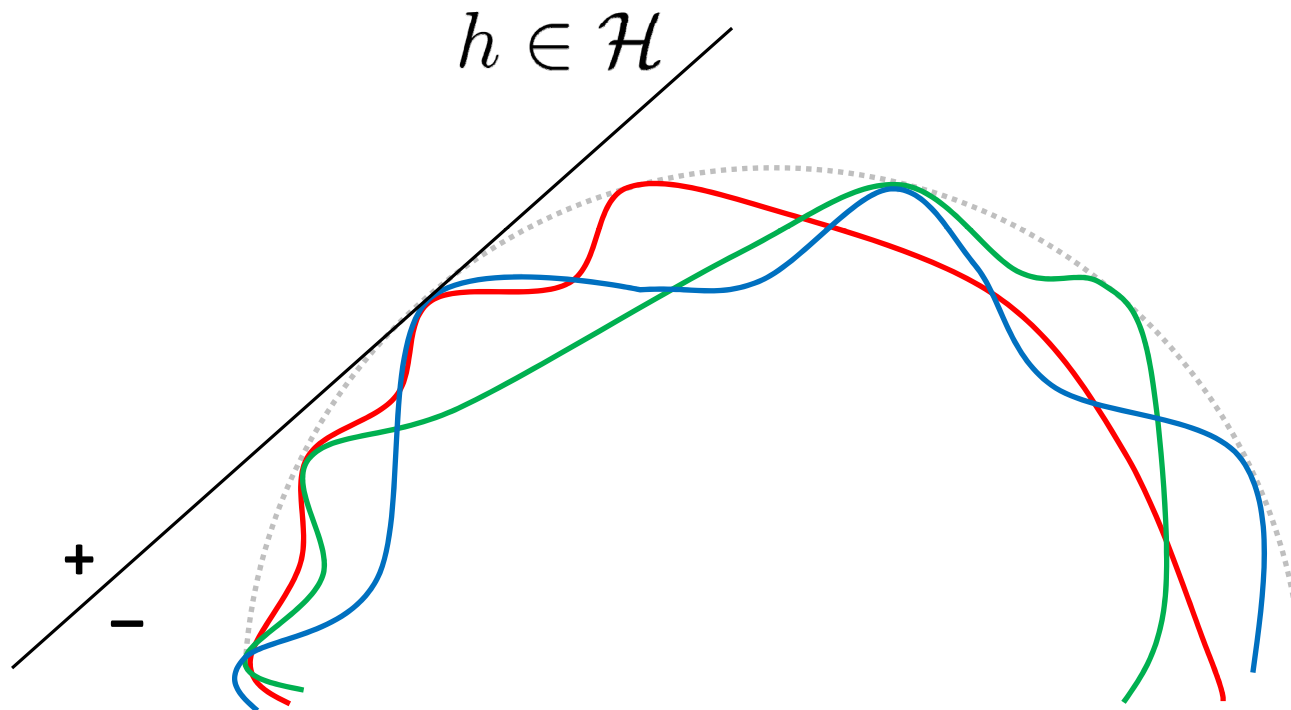


# Example (3 bags)



Want labeling (**101**)

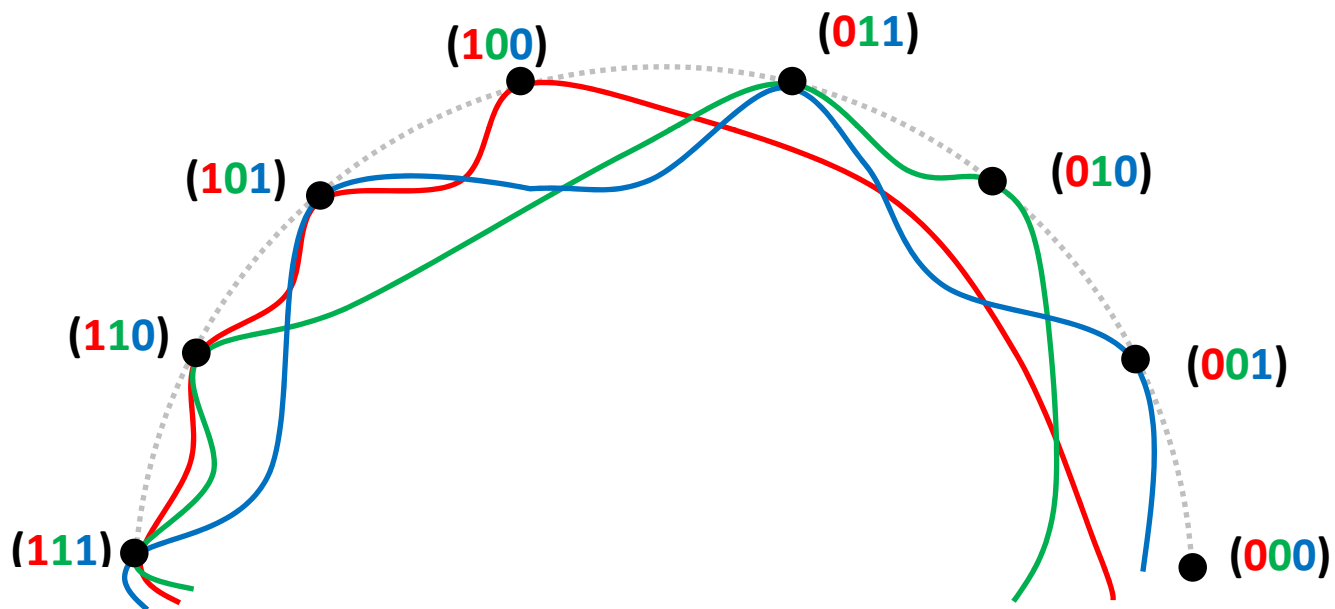
# Example (3 bags)



Achieves labeling **(101)**



# Example (3 bags)



All possible labelings

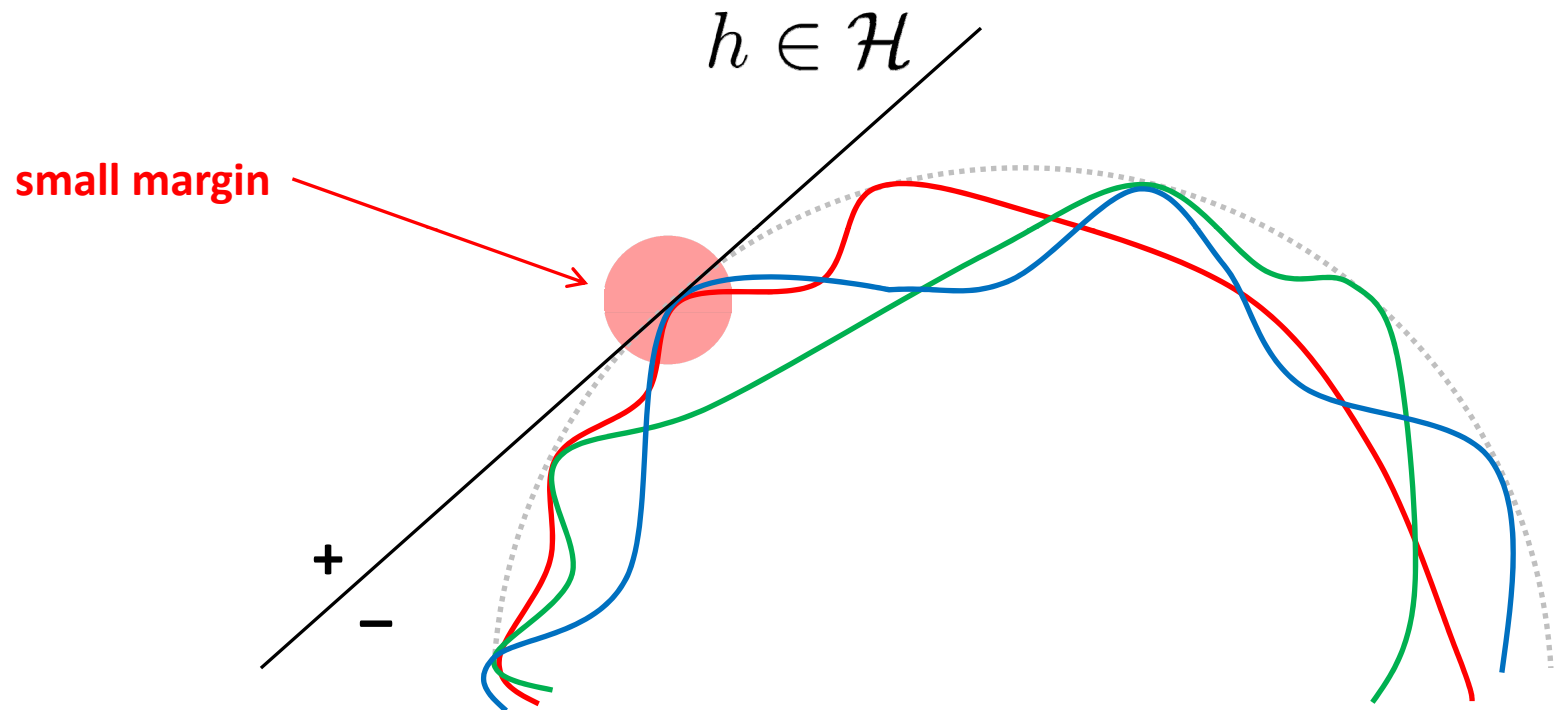
# Issue

- Bag hypothesis class too powerful
  - For positive bag, need to only classify 1 instance as positive
  - Infinitely many instances -> too much flexibility for bag hypothesis
- Would like to ensure a non-negligible portion of positive bags is labeled positive

# Solution

- Switch to real-valued hypothesis class
  - $h_r \in \mathcal{H}_r : \mathcal{I} \rightarrow [0, 1]$
  - corresponding bag hypothesis also real-valued
  - binary label via thresholding
  - true labels still binary
- Require that  $h_r$  is (lipschitz) **smooth**
- Incorporate a notion of **margin**

# Example (3 bags)



# Fat-shattering Dimension

- $F_\gamma(\overline{\mathcal{H}}_r)$  = “Fat-shattering” dimension of real-valued hypothesis class [Anthony & Bartlett ‘99]
  - Analogous to VC dimension
- Relates **generalization** error to **empirical** error at margin  $\gamma$ 
  - i.e. not only does binary label have to be correct, margin has to be  $\geq \gamma$

# Fat-shattering of Manifold Bags

- Error Bound:

$$e \leq \hat{e}_\gamma + O\left(\sqrt{\frac{F_{\gamma/8}(\overline{\mathcal{H}}_r)}{m}}\right)$$

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generalization error

# of training bags

empirical error at margin  $\gamma$

# Fat-shattering of Manifold Bags

- Error Bound:

$$e \leq \hat{e}_\gamma + O\left(\sqrt{\frac{F_{\gamma/8}(\overline{\mathcal{H}}_r)}{m}}\right)$$

fat shattering of bag hypothesis class



# Fat-shattering of Manifold Bags

- Bound  $F_\gamma(\overline{\mathcal{H}}_r)$  in terms of  $F_\gamma(\mathcal{H}_r)$ 
  - Use covering arguments – approximate manifold with finite number of points
  - Analogous to Sabato & Tishby's analysis of finite size bags

# Error Bound

- With high probability:

$$e \leq \hat{e}_\gamma + O\left(\sqrt{\frac{n^2 F_{\gamma/16}(\mathcal{H})}{m}} \log^2\left(\frac{Vm}{\gamma^2 \kappa^n}\right)\right)$$

# Error Bound

- With high probability:

$$e \leq \hat{e}_\gamma + O\left(\sqrt{\frac{n^2 F_{\gamma/16}(\mathcal{H})}{m}} \log^2\left(\frac{Vm}{\gamma^2 \kappa^n}\right)\right)$$

generalization error

complexity term

empirical error at margin  $\gamma$

# Error Bound

- With high probability:

$$e \leq \hat{e}_\gamma + O\left(\sqrt{\frac{n^2 F_{\gamma/16}(\mathcal{H})}{m}} \log^2\left(\frac{Vm}{\gamma^2 \kappa^n}\right)\right)$$

fat shattering of instance hypothesis class

# Error Bound

- With high probability:

$$e \leq \hat{e}_\gamma + O\left(\sqrt{\frac{n^2 F_{\gamma/16}(\mathcal{H})}{m} \log^2\left(\frac{Vm}{\gamma^2 \kappa^n}\right)}\right)$$

**number of training bags**



# Error Bound

- With high probability:

$$e \leq \hat{e}_\gamma + O\left(\sqrt{\frac{n^2 F_{\gamma/16}(\mathcal{H})}{m}} \log^2\left(\frac{Vm}{\gamma^2 \kappa^n}\right)\right)$$

**manifold dimension**



# Error Bound

- With high probability:

$$e \leq \hat{e}_\gamma + O\left(\sqrt{\frac{n^2 F_{\gamma/16}(\mathcal{H})}{m}} \log^2\left(\frac{Vm}{\gamma^2 \kappa^n}\right)\right)$$

**manifold volume**



# Error Bound

- With high probability:

$$e \leq \hat{e}_\gamma + O\left(\sqrt{\frac{n^2 F_{\gamma/16}(\mathcal{H})}{m}} \log^2\left(\frac{Vm}{\gamma^2 \kappa^n}\right)\right)$$

**term depends (inversely) on smoothness of manifolds & smoothness of instance hypothesis class**



# Error Bound

- With high probability:

$$e \leq \hat{e}_\gamma + O\left(\sqrt{\frac{n^2 F_{\gamma/16}(\mathcal{H})}{m}} \log^2\left(\frac{Vm}{\gamma^2 \kappa^n}\right)\right)$$

- Obvious strategy for learner:
  - Minimize empirical error & maximize margin
  - This is what most MIL algorithms already do

# Learning from Queried Instances

- Previous result assumes learner has access **entire** manifold bag
- In practice learner will only access small number of instances (  $\rho$  )



- Not enough instances -> might not draw a pos. instance from pos. bag

# Learning from Queried Instances

- Bound

$$e \leq \hat{e}_\gamma + O\left(\sqrt{\frac{n^2 F_{\gamma/16}}{m} \log^2\left(\frac{Vm}{\gamma^2 \kappa^n}\right)}\right)$$

holds with failure probability increased by  $\delta$  **if**

$$\rho \geq \Omega\left(\left(V/\kappa^n\right)\left(n + \ln\left(\frac{mV}{\kappa^n \delta}\right)\right)\right)$$

# Take-home Message

- Increasing  $m$  reduces **complexity term**
- Increasing  $\rho$  reduces **failure probability**
  - Seems to contradict previous results (smaller bag size  $r$  is better)
  - Important difference between  $r$  and  $\rho$  !
  - If  $\rho$  is too small we may only get negative instances from a positive bag
- Increasing  $m$  requires extra labels, increasing  $\rho$  does not

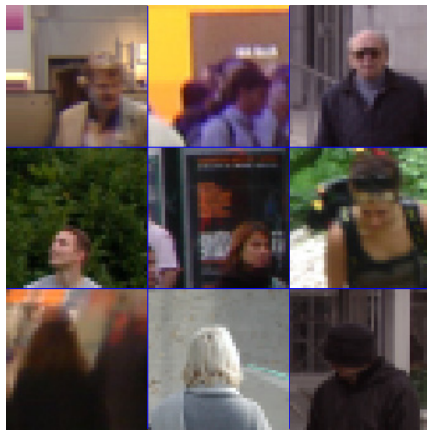
# Iterative Querying Heuristic (IQH)

- Problem: want many instances/bag, but have computational limits
- Heuristic solution:
  - Grab small number of instances/bag, run standard MIL algorithm
  - Query more instances from each bag, only keep the ones that get high score from current classifier
- At each iteration, train with small # of instances

# Experiments

- Synthetic Data (will skip in interest of time)
- Real Data
  - INRIA Heads (images)
  - TIMIT Phonemes (audio)

# INRIA Heads

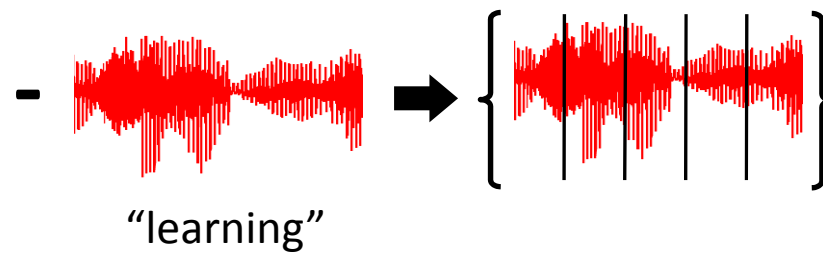
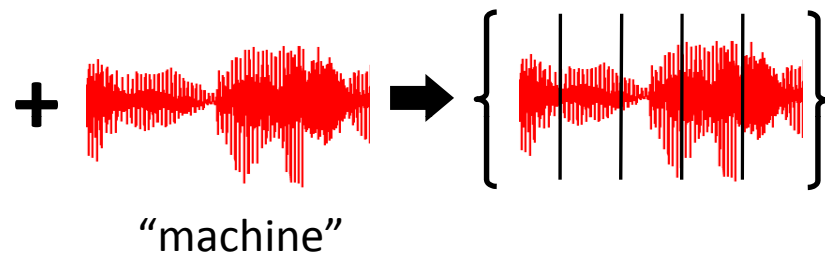


pad=16



pad=32

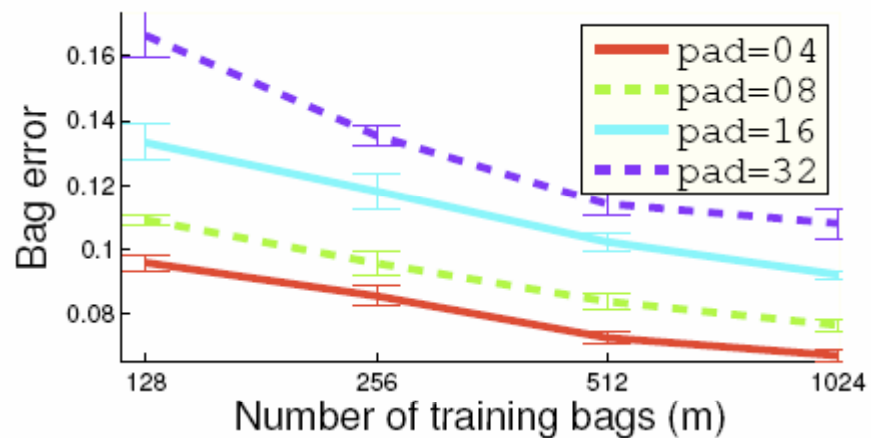
# TIMIT Phonemes



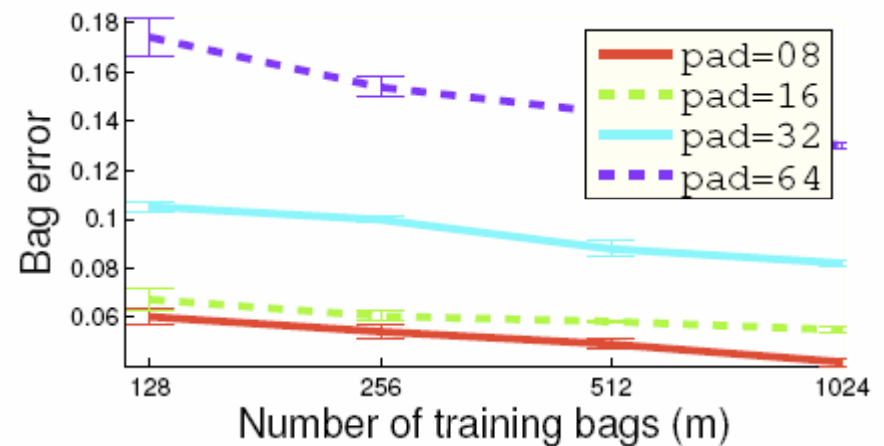


# Padding (volume)

## INRIA Heads

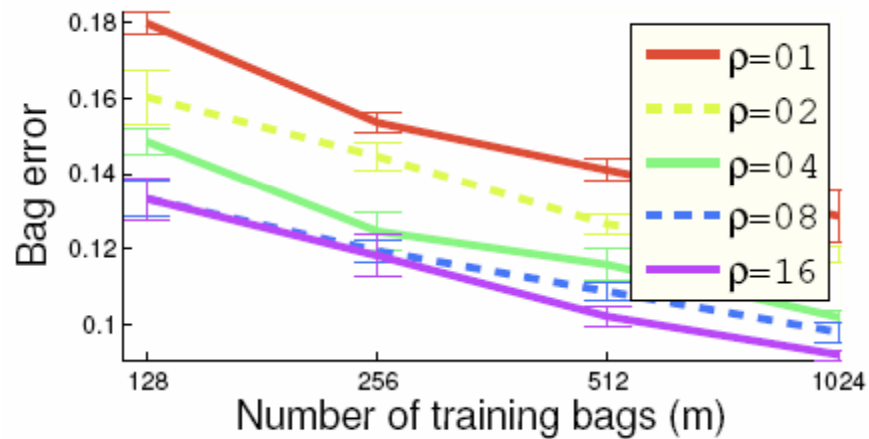


## TIMIT Phonemes

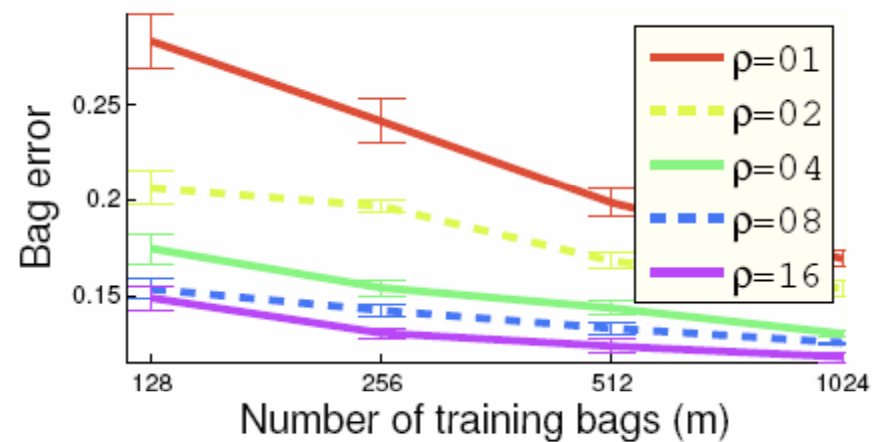


# Number of Instances ( $\rho$ )

## INRIA Heads

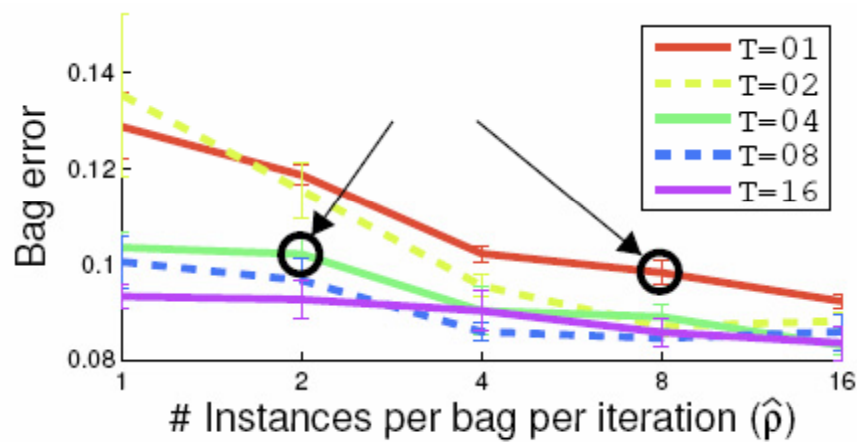


## TIMIT Phonemes

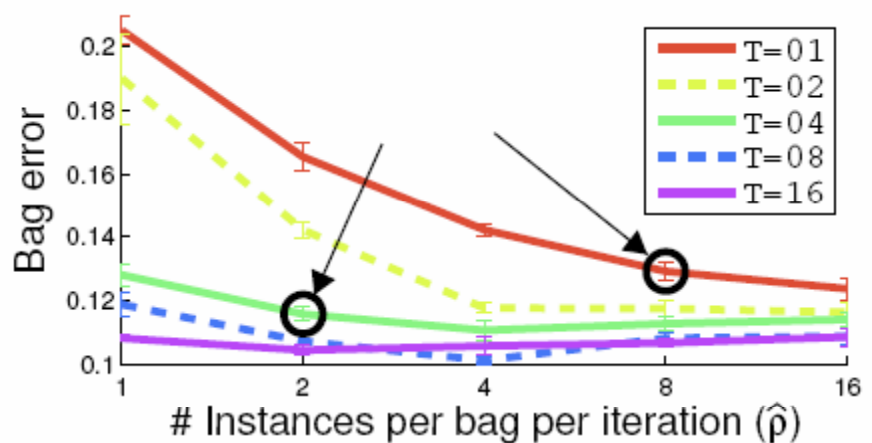


# Number of Iterations (heuristic)

## INRIA Heads



## TIMIT Phonemes



# Conclusion

- For many MIL problems, bags modeled better as **manifolds**
- PAC Bounds depend on **manifold properties**
- Need **many instances** per manifold bag
- **Iterative** approach works well in practice, while keeping comp. requirements low
- Further algorithmic development taking advantage of manifold would be interesting

# Thanks

- Happy to take questions!

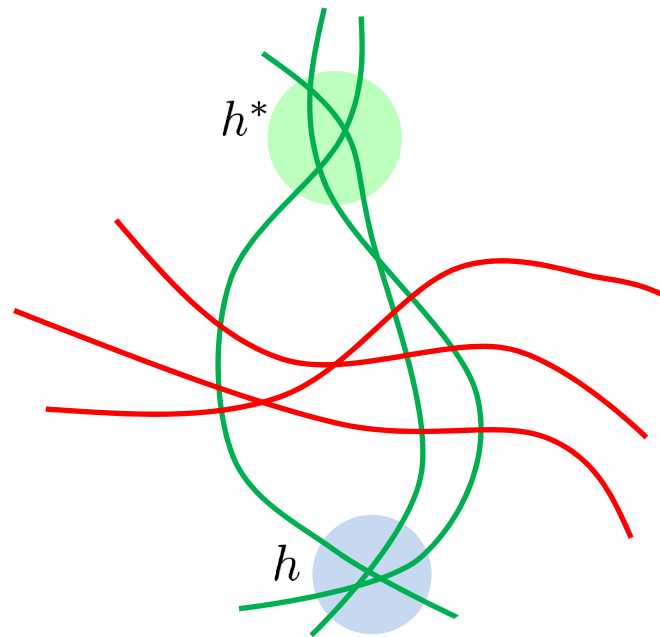
# Why not learn directly over bags?

- Some MIL approaches do this
  - Wang & Zucker '00, Gartner et al. '02
- In practice, instance classifier is desirable
- Consider image application (face detection)
  - Face can be anywhere in image
  - Need features that are extremely robust



# Why not instance error?

- Consider this example:



- In practice instance error tends to be low (if bag error is low)

# Doesn't VC have lower bound?

- Subtle issue with FAT bounds
  - If the distribution is terrible,  $\hat{e}_\gamma$  will be high
- Consider SVMs with RBF kernel
  - VC dimension of linear separator is  $n+1$
  - FAT dimension only depends on margin (Bartlett & Shawe-Taylor, 02)



# Aren't there finite number of image patches?

- We are **modeling** the data as a manifold
- In practice, everything gets discretized
- Actual number of instances (e.g. image patches with any scale/orientation) may be huge – existing bounds still not appropriate