

Problem Set 6

Due: Thur, 04/07/11.

1. (a) Construct a Turing machine which decides the language $L = \{w \mid w \text{ contains the string } ab \text{ exactly once}\}$ over the alphabet $\Sigma = \{a, b\}$.
Give a detailed formal description of the Turing Machine. The transition function of your TM can be described either with a table, or with a state diagram. To accompany the formal description, provide whatever high-level / English explanations are necessary to make sure that it is clear how your machine works.
- (b) Provide the sequence of configurations of your TM when started on each of the following four inputs: $abaab, aaba, \epsilon, bb$.
2. Consider the following high-level description of a Turing Machine T , which expects an input of the form $[G]$, where $[G]$ is some way to encode a directed graph as an input string.

T: “ On input $[G]$:

1. Check that $[G]$ is an encoding of a directed graph with at most one outgoing edge from each node.
If it's not of this form, *reject*.
2. Select the first node of G and mark it with two marks, corresponding to 'visited' and to 'current'.
3. If the node u marked as 'current' has an outgoing edge to to another node v , move the 'current' mark from u to v . Mark v as 'visited' (if it's not already marked this way). Go to 3.
4. If the node u marked as 'current' does not have any outgoing edge, scan the input for the first node v that is not marked as 'visited'. If there is such a v , move the 'current' mark from u to v , mark v as visited, and goto 3.
If there is no such v , *accept*.”

- (a) Convince yourself that with enough time and patience, you could provide an appropriate encoding $[G]$ and a detailed formal description of the Turing Machine T described above. Then write “I'm convinced” (no need to give any details or justification.)

Hints: To see another example regarding a graph problem, though not related to this one, check example 3.23 in the book. That example also suggests a way to encode an undirected graph. Convince yourself that you can also encode a directed graph G . In order to mark the nodes, you may add to the tape alphabet, in addition to the regular alphabet, three more versions of each symbol: one marked as 'visited', one marked as 'current' and one marked as both.

- (b) What is the language recognized by T ? (That is, which inputs are accepted by T)?

- (c) Is T a recognizer? Explain your answer. If your answer is no, then give a high-level description of a recognizer for the same language.
- Is T a decider? Explain your answer. If your answer is no, then give a high-level description of a decider for the same language.
3. For this problem you can use high-level descriptions of any Turing Machine (algorithm) that you provide.
- (a) Prove that the class of Turing-recognizable languages is closed under the concatenation operation.
- (b) Prove that the class of Turing-decidable languages is closed under the complementation operation.
- (c) Does your proof of part (a) work to prove the same claim for the class of Turing-decidable languages? Does your proof of part (b) work to prove the same claim for the class of Turing-recognizable languages? Explain your answers.
4. Extra credit: Prove that a language C is TM-recognizable if and only if there exists a decidable language D such that $C = \{x \mid \exists y \text{ s.t. } (x, y) \in D\}$.