Handout 10b: Unrecognizability and Mapping Reductions - Solutions

# Problem 1

Prove that  $L = \{ \langle M, D \rangle \mid M \text{ is a TM}, D \text{ is a DFA}, \text{ and } L(M) = L(D) \}$  is not co-recognizable. That is, prove that  $\overline{L}$  is not recognizable.

### Answer:

Since  $\overline{A_{TM}}$  is unrecognizable, it would suffice to prove  $\overline{A_{TM}} \leq_m \overline{L}$ . Note this is equivalent to showing  $A_{TM} \leq_m L$ , which is what we will show. Consider the computable function f as follows:

Algorithm 1 Function f
<b>Input:</b> $\langle M, w \rangle$ where $M$ is a TM and $w$ is a string
1: Build a TM $M'$ as follows:
• $M'$ : "On input $x$
- If $x \neq w$ , reject $x$ .
- If $x = w$
- Run $M$ on $w$ .
- If $M$ accepted $w$ , accept $x$ .
- Otherwise reject $x$ ."
2: Build a DFA D such that $L(D) = L(w) = \{w\}.$
3: Return $\langle M', D \rangle$ .

This f is computable, since every step is implementable. In particular, constructing  $\langle M' \rangle$  is easy given  $\langle M, w \rangle$ , and constructing a DFA that accepts a single string is also implementable (we saw in the first part of class how to do that).

Furthermore,  $\langle M, w \rangle \in A_{TM} \iff f(\langle M, w \rangle \in L$  because:

- 1. If  $\langle M, w \rangle \in A_{TM}$ , then M' accepts w and rejects all other strings, so  $L(M') = \{w\} = L(D)$ and so  $\langle M', D \rangle \in L$ .
- 2. If  $\langle M, w \rangle \notin A_{TM}$ , then M' does not accept any string, so  $L(M') = \emptyset \neq L(D)$  and so  $\langle M', D \rangle \notin L$ .

Thus, we have a computable function f such that  $\langle M, w \rangle \in A_{TM} \iff f(\langle M, w \rangle) \in L$ , and so  $A_{TM} \leq_m L$ . We conclude that  $\overline{L}$  is unrecognizable.

*Remark.* Note that in our function, we did not include logic to deal with improperly formed input strings. To implement this, we could pick a string not in L, then explicitly tell our TM to map all invalid inputs to that string. In general, when we give a TM that reduces A to B, we can assume that our TM will map improperly formed inputs to strings not in B without saying so.

## Problem 2

Prove that  $L = \{ \langle M \rangle \mid M \text{ is a TM which does not accept strings of length } \geq 50 \}$  is not recognizable.

#### Answer:

**Proof using mapping reduction.** We will show that  $E_{TM} \leq_m L$ . Consider the computable function f defined as follows:

Algorithm 2 Function $f$ Input: $\langle M \rangle$ where $M$ is a TM
1: Build a TM $M'$ as follows:
• $M'$ : "On input $x$
- If $ x  < 50$ , reject x.
- If $ x  \ge 50$
- Let $x'$ be $x$ without the first 50 characters.
- Run $M$ on $x'$ and output the same."
2: Return $\langle M' \rangle$ .

This f is computable, since every step is implementable.

If  $\langle M \rangle \in E_{TM}$ , M will never accept any string as  $L(M) = \emptyset$ . But the only time M' accepts a string is if M accepts a (different) string. Thus, M' will never accept any string, and so will not accept any string of length  $\geq 50$ . Thus,  $f(\langle M \rangle) = \langle M' \rangle \in L$ .

If  $\langle M \rangle \notin E_{TM}$ , then there exists a w such that M accepts w. Let  $a \in \Sigma$ . Note that M' will accept  $a^{50}w$ . Thus, since  $|a^{50}w| \geq 50$ ,  $f(\langle M \rangle) = \langle M' \rangle \notin L$ .

Therefore,  $w \in E_{TM} \iff f(w) \in L$ , and so  $E_{TM} \leq_m L$ . Therefore, since  $E_{TM}$  is not recognizable, neither is L.

*Remark.* Note that typically there are many natural reductions (and this applies to all the exercises here). For example, for the proof we gave above, it really doesn't matter what M' does on inputs of length shorter than 50. The crucial point was to create M' such that  $\langle M \rangle \in E_{TM}$  if and only if  $\langle M' \rangle \in L$ . We could also choose a different language to reduce from.

**Proof using refined Rice's theorem.** We show that L satisfies all the properties required for the refined Rice's theorem. First, we show this L a property of recognizable languages. This follows directly from how L is defined:  $L \subseteq \{\langle M \rangle \mid M \text{ is a TM}\}$ , and if we have two TMs  $M_1, M_2$ such that  $L(M_1) = L(M_2)$ , then if either of them accepts any string of length  $\geq 50$  then the other one does too. That is,  $\langle M_1 \rangle \in L \iff \langle M_2 \rangle \in L$ .

Next, we show L is non-trivial. Let  $M_{\emptyset}$  be the TM that immediately rejects every input. In particular, it does not accept any input of length  $\geq 50$ , so  $\langle M_{\emptyset} \rangle \in L$ . Now let  $M_{\Sigma^*}$  be the TM that immediately accepts every input.  $\langle M_{\Sigma^*} \rangle \notin L$ .

Finally, as already noted above,  $\langle M_{\emptyset} \rangle \in L$ . Thus, by Refined Rice's theorem we can conclude that L is not recognizable.

# Problem 3

Prove that if  $L_1$  and  $L_2$  are recognizable, then  $L_3 = L_1 \cdot L_2$  is also recognizable. That is, prove that recognizable languages are closed under concatenation.

#### Answer:

Let  $M_1$  and  $M_2$  be Turing machines that recognizes  $L_1$  and  $L_2$  respectively. We will construct a non-deterministic TM<sup>1</sup>  $M_3$  that recognizes  $L_3 = L_1 \cdot L_2$ .

Algorithm 3 A non-deterministic recognizer $M_3$ for $L_3$
Input: w
1: Non-deterministically split w into $w_1$ and $w_2$ such that $w = w_1 w_2$
2: Run $M_1$ on $w_1$
3: if $M_1$ accepts then
4: Run $M_2$ on $w_2$
5: <b>if</b> $M_2$ accepts <b>then</b>
6: Accept $w$
7: end if
8: end if

We now prove that the above is a recognizer for  $L_3$ .  $M_3$  accepts w if and only if  $w \in L_3$ .

If  $w \in L_3$  and  $L_3 = L_1 \cdot L_2$ , then there is a parsing w = xy where  $x \in L_1$  and  $y \in L_2$ . So there is a branch of computation where  $M_3$  picks  $w_1 = x$  and  $w_2 = y$  on line 1. Since  $x \in L_1$ ,  $M_1$ will halt and accept x as it is a recognizer for  $L_1$ . Similarly  $M_2$  will halt and accept y on line 5. Hence on this branch of computation, algorithm will reach line 6 and  $M_3$  will accept input w.

If  $w \notin L_3$ , then no matter what split  $w = w_1 w_2$  we choose,  $w_1 \notin L_1$  or  $w_2 \notin L_2$ . If  $w_1 \notin L_1$ , then  $M_1$  will reject or run forever on line 2. If  $w_1 \in L_1$  but  $w_2 \notin L_2$ , then  $M_2$  will reject or run forever on line 4. Either ways  $M_3$  will not accept and will run forever.

*Remark.* In fact, recognizable languages are closed under union, star and intersection too! Try to prove these as an exercise. However, recognizable languages are NOT closed under complement. We can easily provide  $A_{TM}$  as a counter example. We know that  $A_{TM}$  is recognizable but  $\overline{A_{TM}}$  is not recognizable.

## Problem 4

Let A be a language. Prove that  $A \leq_m A$ .

### Answer:

Let f be the identity function. That is, for all strings w, let f(w) = w. This is clearly computable. We have  $w \in A \iff w = f(w) \in A$ . Thus,  $A \leq_m A$  by definition.

 $<sup>^{1}</sup>$ We could also construct a deterministic TM which checks all parsings of the input into a concatenation of two strings, but we need to use dovetailing to make sure we don't get in an infinite run on one parsing when there's another parsing that works. The non-deterministic solution we give is simpler.

# Problem 5

Is it necessarily true that  $A \leq_m \overline{A}$ ?

### Answer:

No. If it were always true that  $A \leq_m \overline{A}$  and  $\overline{A} \leq_m A$ , then this would imply that all recognizable languages are co-recognizable, which would then imply that all recognizable languages are decidable! But we know this to be false. One example is  $A_{TM}$ , as mentioned in problem 3's solution. *Remark.* Note that for Turing-reductions, it IS true that for every A we have  $A \leq_T \overline{A}$  (since  $A \leq_T A$  is equivalent to  $A \leq_T \overline{A}$ ).