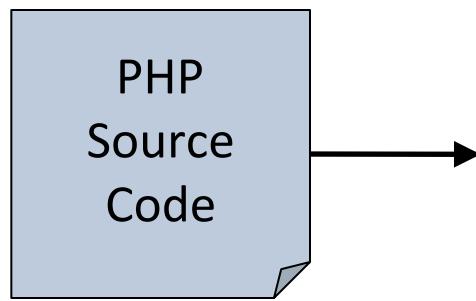


# Detecting Vulnerabilities in Web Code with concolic execution

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\*slides are adapted from Adam Kiezun, Philip J. Guo, Karthick Jayaraman, and Michael D. Ernst



## Automatic Creation of SQL Injection and Cross-Site Scripting Attacks

Ardilla by Kiezun et al. [ ICSE 2009 ]

# Overview

## Problem:

Finding security vulnerabilities (SQLI and XSS) in Web applications

## Approach:

1. Automatically generate inputs
2. Dynamically track taint
3. Mutate inputs to produce exploits

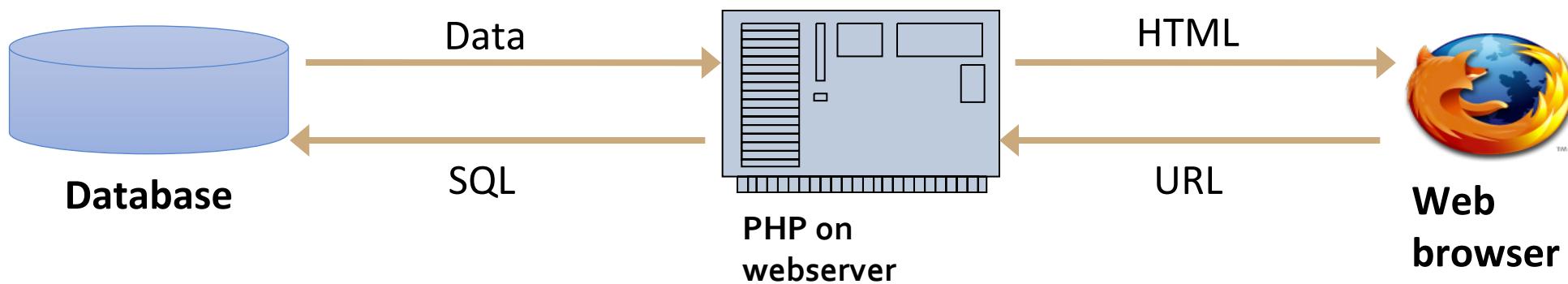
## Results:

- 60 unique new vulnerabilities in 5 PHP applications
- first to create 2nd-order XSS, no false positives

# PHP Web applications



`http://www.example.com/register.php?name=Bob&age=25`



# Example: Message board (add mode)

```
if ($_GET['mode'] == "add")
    addMessageForTopic();
else if ($_GET[ 'mode' ] == “display”)
    displayAllMessagesForTopic();
else
    die(“Error: invalid mode”);
```

`$_GET[]:`  
mode = “add”  
msg = “hi there”  
topicID = 42  
poster = “Bob”

Thanks for posting, Bob

```
function addMessageForTopic() {
    $my_msg =  $_GET['msg'];
    $my_topicID = $_GET['topicID'];
    $my_poster = $_GET['poster'];

    $sqlstmt = ” INSERT INTO messages
        VALUES('$my_msg', '$my_topicID') ”;

    $result = mysql_query($sqlstmt);
    echo "Thanks for posting, $my_poster"; }
```

# Example: Message board (display mode)

```
if ($_GET['mode'] == "add")
    addMessageForTopic();
else if ($_GET[ 'mode' ] == “display”)
    displayAllMessagesForTopic();
else
    die(“Error: invalid mode”);
```

`$_GET[]:`  
mode = “display”  
topicID = 42545646546

Message: hi there

```
function displayAllMessagesForTopic() {
    $my_topicID = $_GET['topicID'];
    $sqlstmt = ” SELECT msg FROM messages WHERE
        topicID='\$my_topicID' ”;
    $result = mysql_query($sqlstmt);

    while($row = mysql_fetch_assoc($result)) {
        echo "Message: " . $row['msg'];
    }
}
```

# SQL injection attack

```
if ($_GET['mode'] == "add")
    addMessageForTopic();
else if ($_GET[ 'mode' ] == “display”)
    displayAllMessagesForTopic();
else
    die(“Error: invalid mode”);
```

\$\_GET[]:  
mode = “display”  
topicID = 1' OR '1'='1

```
function displayAllMessagesForTopic() {
    $my_topicID = $_GET['topicID'];
    $sqlstmt = ” SELECT msg FROM messages WHERE
        topicID=$my_topicID ’ ”;
    $result = mysql_query($sqlstmt);
    while($row = mysql_fetch_assoc($result)) {
        echo "Message: " . $row['msg'];
    }
}
```

SELECT msg FROM messages WHERE topicID='1' OR '1'='1'

# Reflected XSS attack

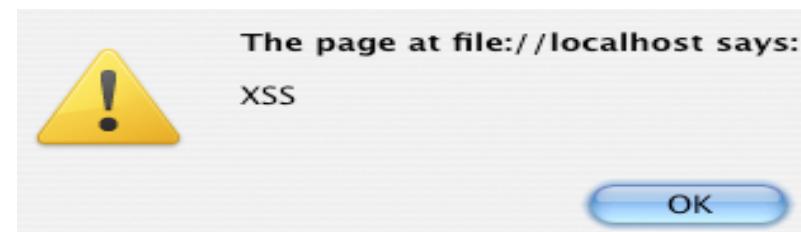
```
if ($_GET['mode'] == "add")  
    addMessageForTopic();
```

```
function addMessageForTopic() {  
    $my_poster = $_GET['poster'];  
    [...]  
    echo "Thanks for posting, $my_poster";  
}
```

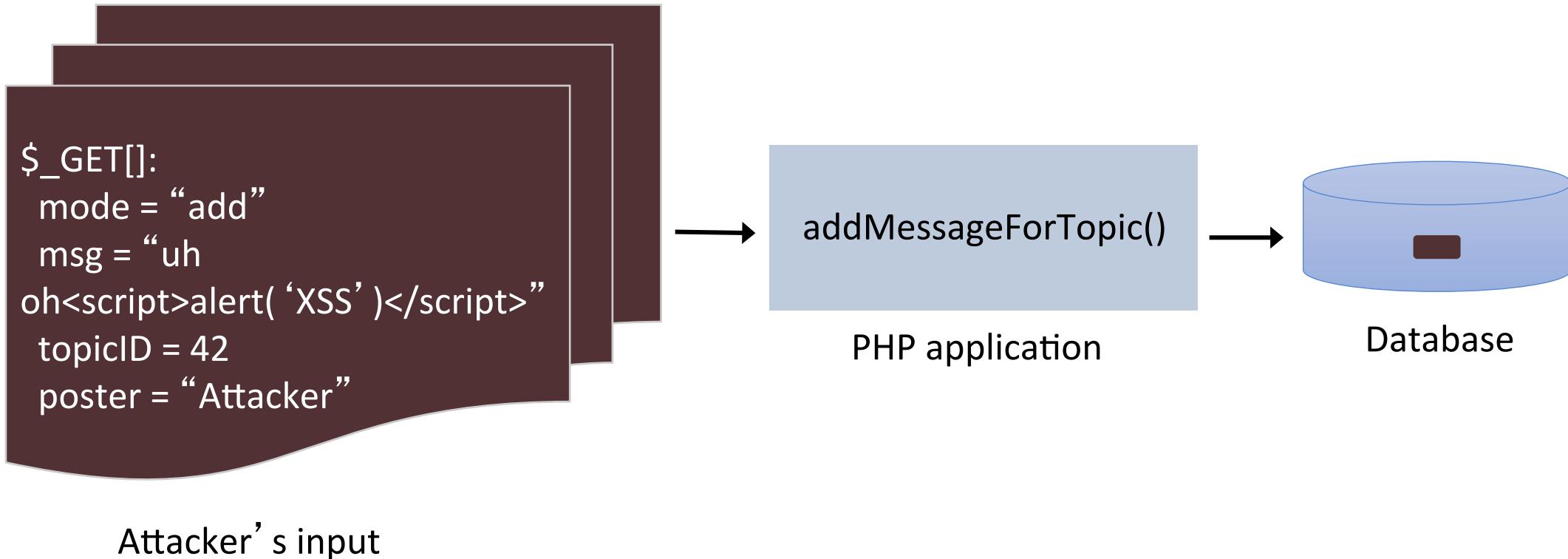
Thanks for posting, uh oh



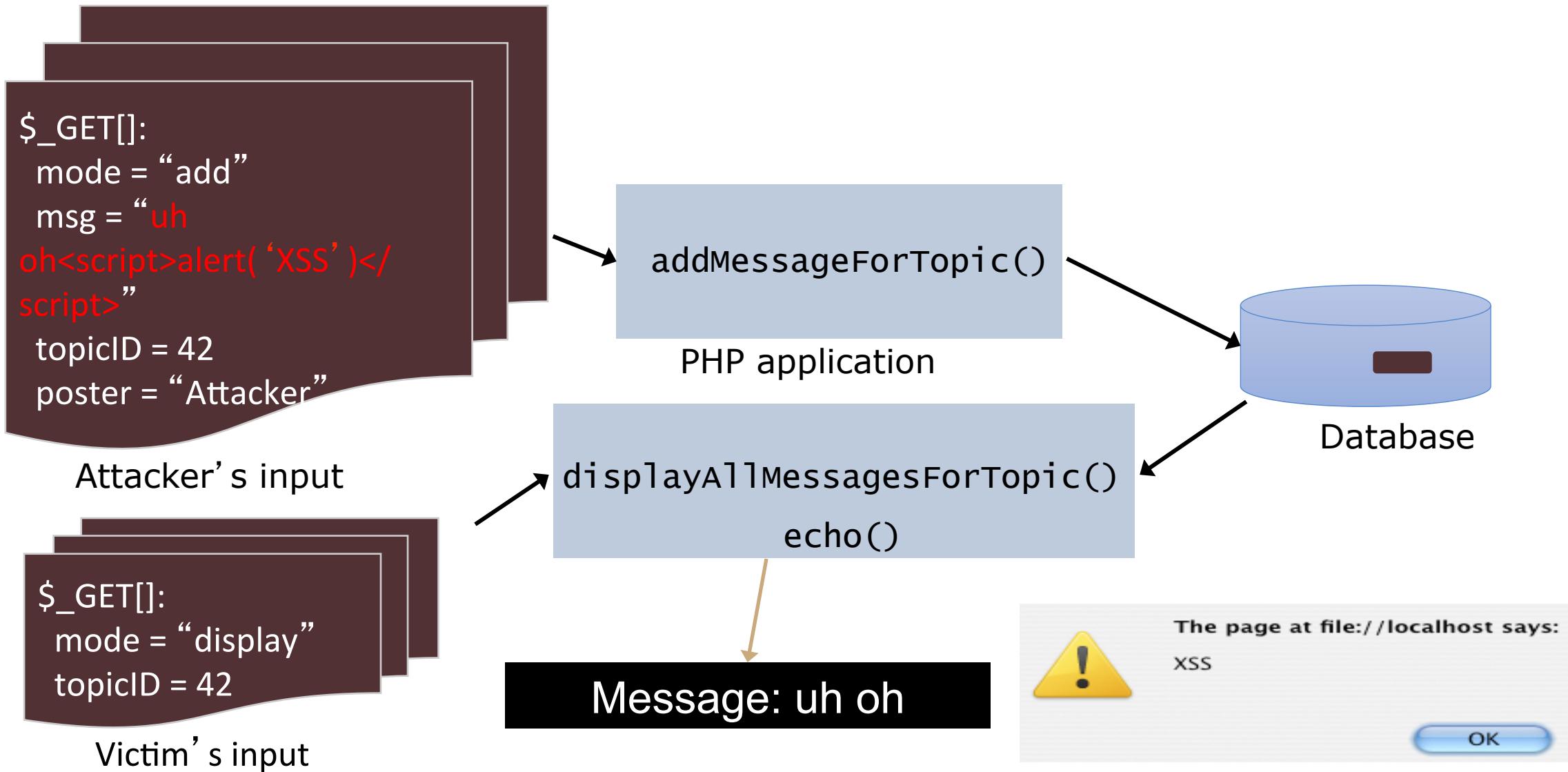
```
$_GET[:]  
mode = "add"  
msg = "hi there"  
topicID = 42  
poster = "uh  
oh<script>alert( 'XSS' )</script>"
```



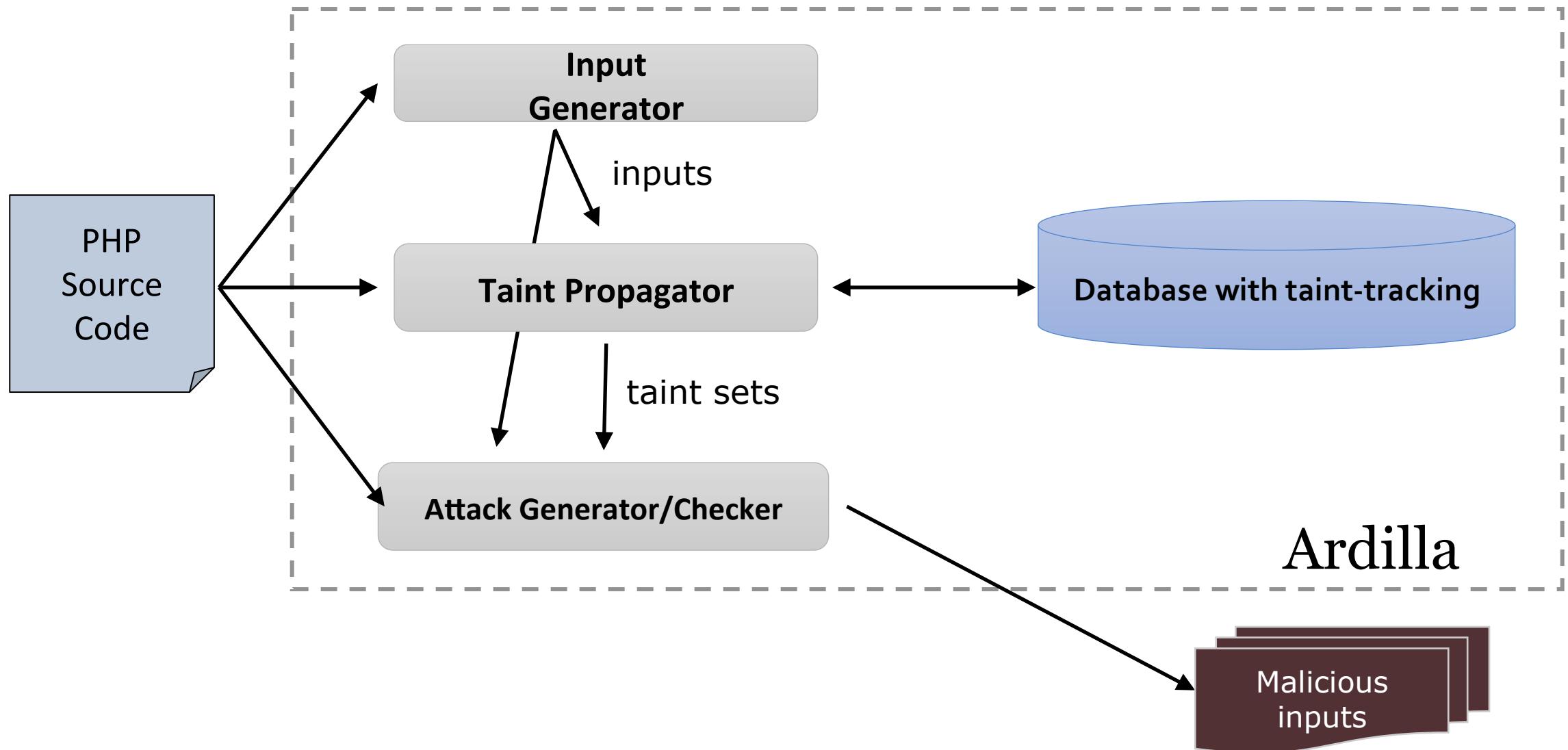
# Stored XSS attack



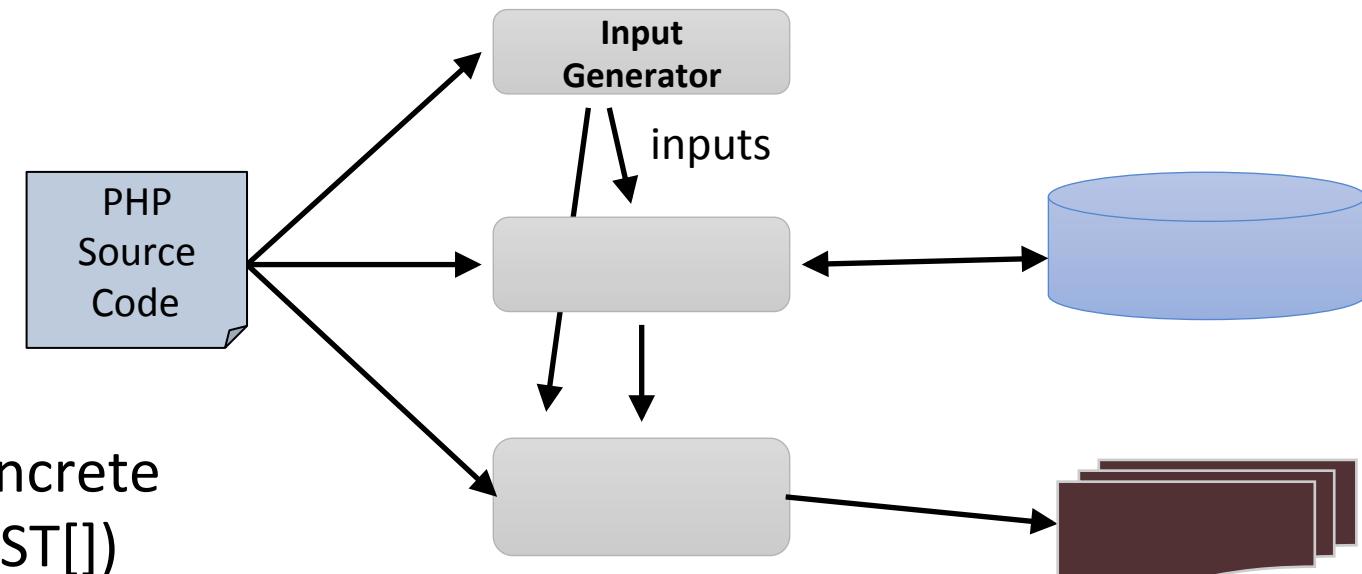
# Stored XSS attack



# Architecture



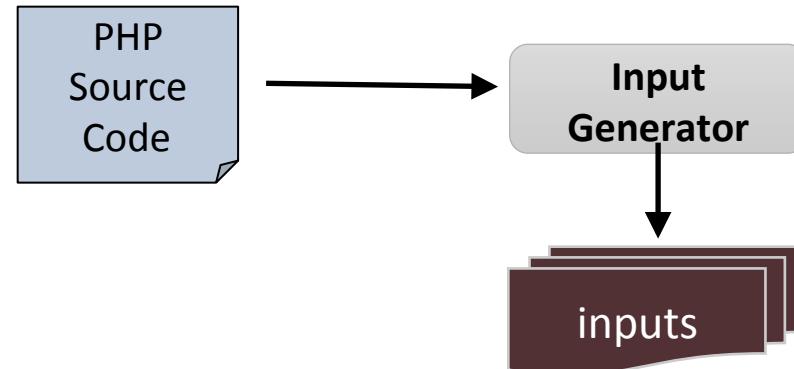
# Input generation



**Goal:** Create a set of concrete  
inputs (`$_GET[]` & `$_POST[]`)  
based on concolic execution

# Input generation: concolic execution

```
if ($_GET['mode'] == "add")
    addMessageForTopic();
else if ($_GET['mode'] == "display")
    displayAllMessagesForTopic();
else
    die("Error: invalid mode");
```



`$_GET[]:`  
mode = “1”  
msg = “1”  
topicID = 1  
poster = “1”

`$_GET[]:`  
mode = “add”  
msg = “1”  
topicID = 1  
poster = “1”

`$_GET[]:`  
mode = “display”  
msg = “1”  
topicID = 1  
poster = “1”

# Example: SQL injection attack

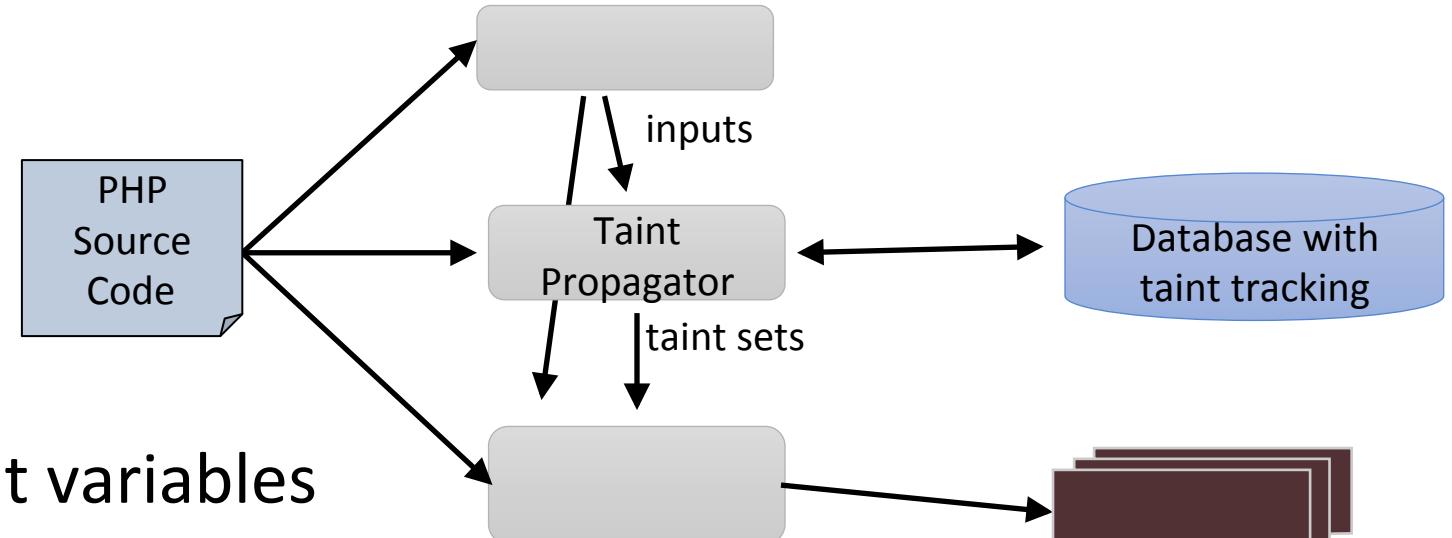
1. **Generate** inputs until program reaches an SQL statement

```
SELECT msg FROM messages WHERE topicID='$my_topicID'
```

```
function displayAllMessagesForTopic() {  
    $my_topicID = $_GET['topicID'];  
    $sqlstmt = " SELECT msg FROM messages WHERE  
    topicID='$my_topicID' ";  
    $result = mysql_query($sqlstmt);
```

```
$_GET[]:  
mode = "display"  
msg = "1"  
topicID = 1  
poster = "1"
```

# Taint propagation



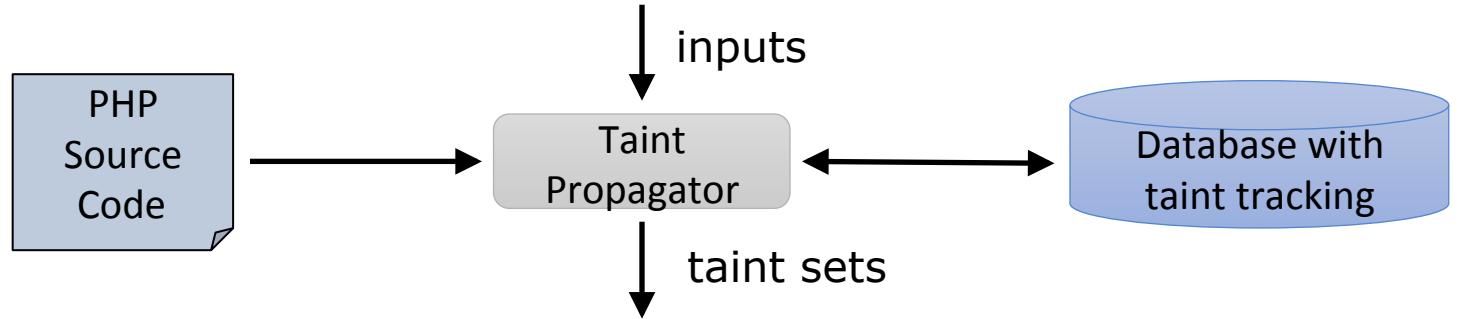
**Goal:** Determine which input variables affect each potentially dangerous value

**Technique:** Execute and track data-flow from input variables to *sensitive sinks*

**Sensitive sinks:** mysql\_query(), echo(), print()

# Taint propagation: data-flow

Each value has a **taint set**, which contains input *variables* whose values flow into it



```
function displayAllMessagesForTopic() {  
    $my_topicID = $_GET['topicID'];  
    $sqlstmt = " SELECT msg FROM messages WHERE  
    topicID='$my_topicID' ";  
    $result = mysql_query($sqlstmt); /* { 'topicID' } */
```

## Taint propagation

- Assignments: `$my_poster = $_GET["poster"]`
- String concatenation: `$full_n = $first_n . $last_n`
- PHP built-in functions: `$z = foo($x, $y)`
- Database operations (for stored XSS)

Sensitive sink

Taint set

# Example: SQL injection attack

1. Generate inputs until program reaches an SQL statement

```
SELECT msg FROM messages WHERE topicID='$my_topicID'
```

2. Collect taint sets for values in sensitive sinks: { 'topicID' }

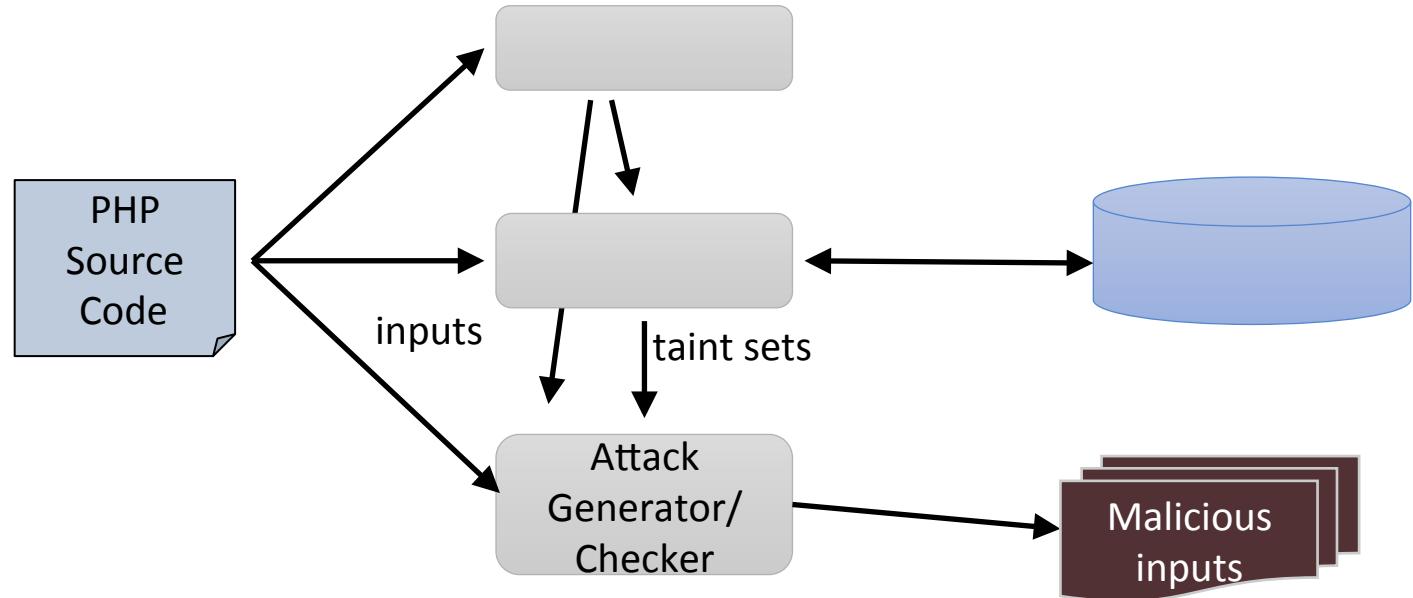
```
function displayAllMessagesForTopic() {
    $my_topicID = $_GET['topicID'];
    $sqlstmt = "SELECT msg FROM messages WHERE topicID='$my_topicID'";
    $result = mysql_query($sqlstmt); /* { 'topicID' } */
```

Sensitive sink

Taint set

# Attack generation and checking

**Goal:** Generate attacks for each sensitive sink



**Technique:** Mutate inputs into candidate attacks

- Replace tainted input variables with shady strings developed by security professionals:
  - e.g., “1’ or ‘1’=‘1”, “<script>code</script>”

**Alternative:** Use a string constraint solver

# Attack generation and checking

*Given a program, an input  $i$ , and taint sets*

for each var that reaches any sensitive sink:

```
res = exec(program, i)
```

```
for shady in shady_strings:
```

```
    mutated_input = i.replace(var, shady)
```

```
    mutated_res = exec(program, mutated_input)
```

```
if mutated_res DIFFERS FROM res:
```

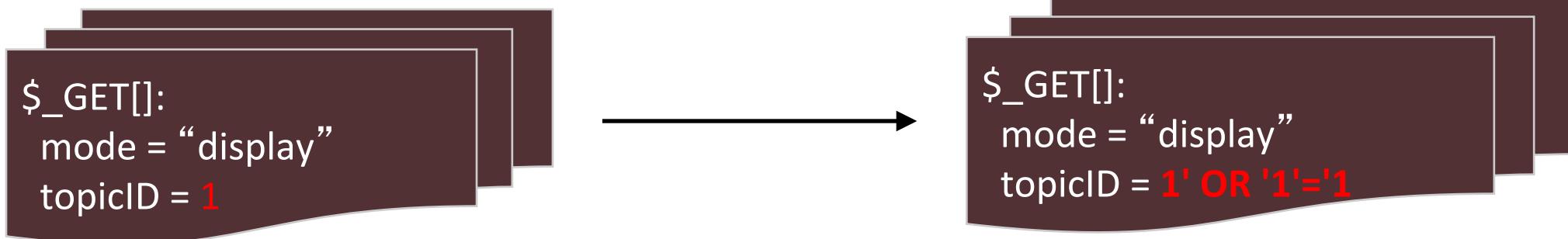
```
    report mutated_input as attack
```

Attack generation

Attack checking

# Attack generation: mutating inputs

```
res = exec(program, i)
for shady in shady_strings:
    mutated_input = i.replace(var, shady)
    mutated_res = exec(program, mutated_input)
    if mutated_res DIFFERS FROM res:
        report mutated_input as attack
```



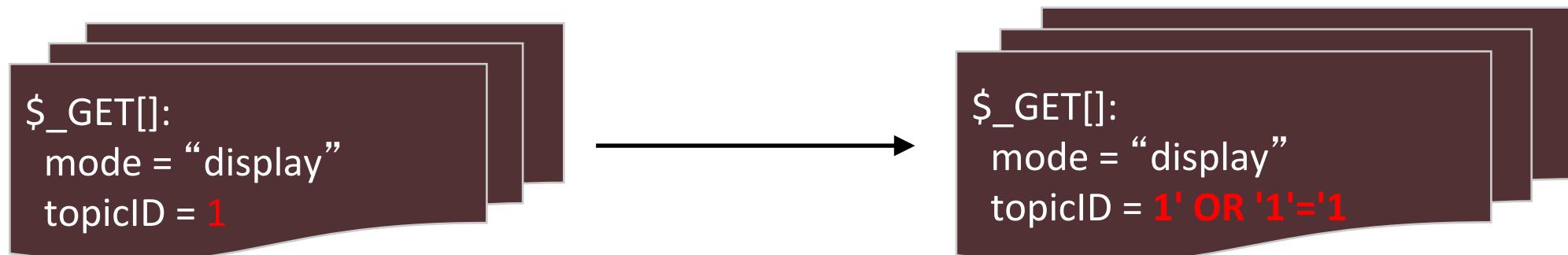
# Example: SQL injection attack

1. **Generate** inputs until program reaches an SQL statement

```
SELECT msg FROM messages WHERE topicID='$_my_topicID'
```

2. **Collect taint sets** for values in sensitive sinks: { 'topicID' }

3. **Generate** attack candidate by picking a shady string



# Attack checking: diffing outputs

```
res = exec(program, i)
for shady in shady_strings:
    mutated_input = i.replace(var, shady)
    mutated_res = exec(program, mutated_input)
    if mutated_res DIFFERS FROM res:
        report mutated_input as attack
```

What is a significant difference?

- For SQLI: compare SQL parse tree *structure*
- For XSS: compare HTML for additional script-inducing elements (<script>)

Avoids false positives from input sanitizing and filtering

# Example: SQL injection attack

1. **Generate** inputs until program reaches an SQL statement

```
SELECT msg FROM messages WHERE topicID='$my_topicID'
```

2. **Collect taint sets** for values in sensitive sinks: { 'topicID' }

3. **Generate** attack candidate by picking a shady string

4. **Check** by mutating input and comparing SQL parse trees:

*innocuous:* SELECT msg FROM messages WHERE topicID= '1'

*mutated:* SELECT msg FROM messages WHERE topicID= '1' OR '1' = '1'

5. **Report** an attack since SQL parse tree *structure* differs

# Experimental results

Name	Type	LOC	SourceForge Downloads
SchoolMate	School administration	8,181	6,765
WebChess	Online chess	4,722	38,457
FaqForge	Document creator	1,712	15,355
EVE activity tracker	Game player tracker	915	1,143
geccBBlite	Bulletin board	326	366

Vulnerability Kind	Sensitive sinks	Reached sensitive sinks	Unique attacks
SQLI	366	91	23
1 <sup>st</sup> -order XSS	274	97	29
2 <sup>nd</sup> -order XSS	274	66	8

Main limitation: input generator

Total: 60

# Comparison with other approaches

## Defensive coding:

- + : can completely solve problem if done properly
- : must re-write existing code

## Static analysis:

- + : can potentially prove absence of errors
- : false positives, does not produce concrete attacks

## Dynamic monitoring:

- + : can prevent all attacks
- : runtime overhead, false positives affect app. behavior

## Random fuzzing:

- + : easy to use, produces concrete attacks
- : creates mostly invalid inputs

# Summary

- Automatically create SQLI and XSS attacks
- Technique
  - Dynamically track taint through both program and database
  - Input mutation and output comparison
- Implementation and evaluation
  - Found 60 new vulnerabilities, no false positives