#### **Shadow Hawk**

Shadow Hawk Busted Again

As many of you know, Shadow Hawk (a/k/a Shadow Hawk 1) had his home searched by agents of the FBI...

When he was tagged by the feds, he had been downloading software (in the form of C sources) from various AT&T systems. According to reports, these included the Bell Labs installations at Naperville, Illinois and Murray Hill, New Jersey.

—Phrack Issue 16, File 11, November 1987



#### **How was Shadow Hawk Detected?**

- He had broken into some Bell Labs machines
- He tried to use uucp a dial-up file transfer/email system that came
   with Unix to grab /etc/passwd files from other machines
- Uucp logged all file transfer requests
- Several people at Murray Hill had automated jobs that scanned the log files for anything suspicious



# **Stalking the Wily Hacker**

- An accounting file didn't balance a username had been added without the proper bookkeeping entries
- Cliff Stoll noticed and tried to figure out what was going on
- Ultimately, it led to a KGB-controlled operation aimed at military secrets...



#### What was the Common Thread?

- Log files of various sorts
- "Extraneous" information
- Log files can prevent problems, help you figure out how the system was penetrated, what was affected, and — if you're lucky and persistent — who did it



# Where Do Log Files Come From?

- Many different system components can produce logs
- Often, these aren't enabled by default
- Should they be?



#### Web Logs

Here's an entry from one of my logfiles:

```
aaa.bbb.ccc.ddd - - [20/Nov/2005:22:32:15 -0500] "GET
/le/chap02.pdf HTTP/1.1" 200 215350
"http://www.wilyhacker.com/le/" "Mozilla/4.0 (compatible;
MSIE 6.0; Windows NT 5.1; SV1; Tablet PC 1.7;
.NET CLR 1.0.3705; .NET CLR 1.1.4322; FDM)"
```

Let's look at it piece by piece



### Web Logs

- IP address and timestamp
- Hmm what time zone?
- The actual command transmitted, plus the response
- Lots of information about the client
- Hmm web clients tell a lot about themselves...



# **Detecting Problems Via Logfiles**

The "Code Red" worm activity can be identified on a machine by the presence of the following string in a web server log files:

From http://www.cert.org/advisories/CA-2001-19.html



# **An Attempted Intrusion?**

```
[Sun Nov 20 23:17:18 2005] [error] [client www.xxx.yyy.zzz] File does not exist: /usr/pkg/share/httpd/htdocs/xmlrpc [Sun Nov 20 23:17:28 2005] [error] [client www.xxx.yyy.zzz] File does not exist: /usr/pkg/share/httpd/htdocs/phpgroupware
```

(There were many more attempts from that IP address.) Both of these represent services with known security holes



# **Problems with Log Files**

- How did I spot those probes?
- Manual search through error\_log
- Not very scalable...



# **Log File Scanners**

- Need to automate scans
- Pick out "interesting" events
- Hmm what's interesting?



# **Log Files and Intrusion Detection**

- Analyzing log files like that is a form of intrusion detection
- Can look for specific signatures, such as examples above
- Or can look for anomalous patterns, such as too many misses or too-long URLs



# **Correlating Log Files**

- Sometimes, the interesting information is spread among several log files
- Need accurate timestamps for correlation between machines
- Timestamps should generally be in UTC, rather than the local timezeon



# **Types of Correlation**

- Intra-machine different forms of logfile
- Intra-site
- Inter-site
- Watch out for privacy issues!



# **Types of Logs**

- Application-specific: web, email, etc.
- Generic OS logs
- Network element logs



# **Sliced Another Way**

- Routine processing
- Error messages
- Authentication events and/or errors
- Access control events and/or errors



### **Processing Logs**

- Primary rule: retain raw data as long as possible
- Be suspicious log files often contain enemy-supplied data
- Be especially careful if you use a web browser to look at log file data:
   loggable data has included things like Javascript-based pop-ups
- Crunch log down to manageable size
- Pick out interesting items



### **Network Logs**

- Can you do full-traffic logging?
- A DS-3 line is 45M bits/sec, or 5.6M bytes/sec.
- Assume you run the link at 20% capacity == 1.125M bytes/sec
- On a 250G drive, you can store 222,222 seconds, or 61 hours
- That looks feasible
- But can you extract any meaning from that much data?



### Suppose Your Site is Penetrated

- A full-traffic log can show you what was done
- Well, maybe it can't did the bad guys use encryption?
- Such logs may or may not be helpful
- They're a *tremendous* privacy risk



# **Network Connection Logs**

- Many routers can produce "flow logs"
- A flow is (roughly speaking) a TCP connection
- This sort of traffic analysis can reveal many types of attacks



# **Limits of Full-Traffic Logs**

- Capturing every packet is hard
- If you want, say, URLs accessed from your site, it's easier to use a web proxy log
- Must prevent direct web access block ports 80 and 443



# **Security and Logfiles**

- What sorts of security do logfiles need?
- Confidentiality? Integrity? Availability?
- All of them!



# Confidentiality

- Logfiles can contain sensitive data
- Again, watch out for personal privacy
- Besides, you don't want to tip off the attacker about what you know



# **Integrity**

- Make sure the enemy can't tamper with your logs
- Prime target for many hackers!
- Absence of log file entries is not evidence that nothing happened



### **Availability**

- Attack: fill up log area with innocent garbage
- When the log file is full, launch the real attack
- Some systems will lock up if the log files are full easy denial of service attack against the whole system!
- Which is better no logs, or no processing?



# **Storing Log Files**

- Local machine easy, but vulnerable to attackers
- Use a log server
- Note: log server must authenticate log requests



### **Secure Logs**

- Scope: assume no high-bandwidth connection to log server
- Protocols exist for secure logging
- Limit attacker's ability to read or corrupt log files



# **Creating Good Logfiles**

- What should be in a log file?
- How is functionality divided?
- Remember logfiles are parts of *systems*



# What's in a Logfile?

- Timestamp when did it happen?
- What happened? To what resource or resources?
- Who did it?
- What "session" or network connection did it come from?



# Logfiles and "Sessions"

• The accounting log on my desktop says:

sh -S root \_\_ 0.61 secs (timestamp omitted)

- That is root ran a shell, which in turn performed some operation that only root can do
- Was it me, in a root window? A system daemon? An attacker?
- If it was an attacker, was there a network connection involved? From what IP address?
- In this case, the -- is supposed to be the pseudo-tty, so it's not from a window — but the process can set it to null, so it's not trustworthy.



# What if You Can't Log Everything?

- Application processes may not know enough to create proper logs
- Example: a Unix application running in remote login window doesn't, in general, know the IP address of the client
- Solution: provide linkage information
- The remote login program logs the connection information and tty name; the application logs the tty name.
- Correlation done by the log file analyzer



# **Logfiles and Auditing**

- Logfiles can act as a deterrent
- If people know the logfiles show what they did, maybe they won't do bad things
- Example: the original purpose of a cash register was to produce the manager's copy of all receipts
- How do we do such audits?



# **Follow Sample Transactions**

- Find all log records pertaining to a transaction
- Note: implies ability to correlate
- May require extra tag fields in log messages: tag actions with "session" information
- Manually check each step
- Supplement with phone calls, phone logs, etc



# The Sad Reality

- Lots of folks have very good logs
- Few of these logs are ever examined
- Many warnings are missed

