# **File Permissions**

#### **File Permissions**

- Besides user authentication, the most visible aspect of OS security
- Read protection provide confidentiality
- Write protection provide integrity protection
- Other permissions as well

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#### What Do We Protect?

- Most obvious files
- That can be done in non-hierarchical file systems
- In hierarchical file systems, must protect directories, too
- Often, other things protected via similar mechanisms, such as shared memory segments

#### **Classical Unix File Permissions**

- All files have "owners"
- All files belong to a "group"
- Users, when logged in, have one userid and several groupids.
- 3 sets of 3 bits: read, write, execute, for user, group, other
- (512 possible settings. Do they all make sense?)
- Written rwxrwxrwx
- 111 101 001 (751 octal): User has read/write/exec; group has read/exec; other has exec-only
- Some counter-intuitive settings are very useful

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#### **Permission-Checking Algorithm**

# **Execute Permission**

- Why is it separate from "read"?
- To permit *only* execution
- Cannot copy the file
- Readable only by the OS, for specific purposes

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# **Directory Permissions**

- "write": create a file in the directory
- "read": list the directory
- "execute": trace a path through a directory

#### **Example: Owner Permissions**

\$ id uid=54047(smb) gid=54047(smb) groups=0(wheel),3(sys),54047(smb) \$ ls -l not\_me ----r-r--r-- 1 smb wheel 29 Sep 12 01:35 not\_me \$ cat not\_me cat: not\_me: Permission denied I own the file but don't have read permission on it 7 / 41

#### **Example: Directory Permissions**

# **Deleting Files**

- What permissions are needed to delete files?
- On Unix, you need write permission on the parent directory
- You can delete files that you can't write. You can also write to files that you can neither create nor delete
- Other systems make this choice differently

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# When Are Permissions Checked?

- Most of the time, permissions are checked only at file open time
- Changing permissions on an open file usually does not block further access
- Better for efficiency no need to check each time
- But for some file systems, such as NFS, file permission changes do take effect immediately

#### **Access Control Lists**

- 9-bit model not always flexible enough
- Many systems (Multics, Windows XP, Solaris, some Linux) have more general Access Control Lists
- ACLs are explicit lists of permissions for different parties
- Wildcards are often used

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### Sample ACL

smb.\* rwx
4118-ta.\* rwx
\*.faculty rx
\*.\* x
Users "smb" and '4118-ta" have read/write/execute

permission. Anyone in group "faculty" can read or execute the file. Others can only execute it.

## **Order is Significant**

With this ACL:

\*.faculty rx smb.\* rwx 4118-ta.\* rwx \*.\* x

I would not have write access to the file

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# Some Other Possible Permissions

Append: Append to a file, but not overwrite itDelete: Delete file from directoryOwn: Own the file; can change its permissions

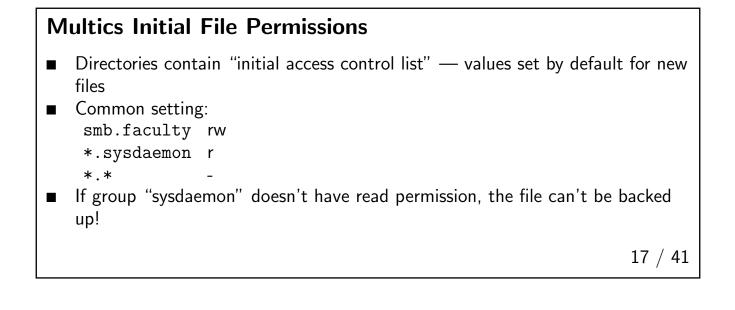
### **Setting File Permissions**

- Where do initial file permssions come from?
- Who can change file permissions?

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#### **Unix Initial File Permissions**

- Unix uses "umask" a set of bits to *turn off* when a program creates a file
- Example: if umask is 022 and a program tries to create a file with permissions 0666 (rw for user, group, and other), the actual permissions will be 0644.
- Default system umask setting has a great effect on system file security
- Set your own value in startup script; value inherited by child processes



# **Other Access Controls**

#### MAC versus DAC

- Who has the right to set file permissions?
- Discretionary Access Control the file owner can set permissions
- Mandatory Access Control only the security officer can set permissions
- *Enforce* site security rules
- Note: viruses and other malware change change DAC permissions, but not MAC permissions

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# **Privileged Users**

- Root or Administrator can override file permissions
- This is a serious security risk there is no protection if a privileged account has been compromised
- There is also no protection against a rogue superuser...
- Secure operating systems do not have the concept of superusers

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# **Complex Access Control**

- Simple user/group/other or simple ACLs don't always suffice
- Some situations need more complex mechanisms

# **Temporal Access Control**

- Permit access only at certain times
- Model: time-locks on bank vaults

## Implementing Temporal Access Control

- Obvious way: add extra fields to ACL
- Work-around: timer-based automatic job that changes ACLs dynamically

#### **Access Control Matrix**

- List all proceses and files in a matrix
- Each row is a process ("subject")
- Each column is a file ("object")
- Each matrix entry is the access rights that subject has for that object

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#### Sample Access Control Matrix

Subjects *p* and *q* Objects *f*, *g*, *p*, *q* Access rights r, w, x, o

	f	g	р	q
р	rwo	r	rwx	W
q	-	r	r	rwxo

## Access Control Matrix Operations

- System can transition from one ACM state to another
- Primitive operations: create subject, create object; destroy subject, destroy object; add access right; delete access right
- Transitions are, of course, conditional

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# Conditional ACM Changes

Process p wishes to give process q read access to a file f owned by p. command grant\_read\_file(p, f, q) if o in a[p, f]then enter r into a[q, f]fi end

### Safety versus Security

- *Safety* is a property of the abstract system
- Security is a property of the implementation
- To be secure, a system must be safe *and* not have any access control bugs

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#### **Undecidable Question**

- Query: given an ACM and a set of transition rules, will some access right ever end up in some cell of the matrix?
- Model ACM and transition rules as Turing machine
- Machine will halt if that access right shows up in that cell
- Will it ever halt?
- Clearly undecidable
- Conclusion: We can never tell if an access control system is safe (Harrison-Ruzzo-Ullman (HRU) result)

# Linux File Systems

#### Virtual File System

- Linux supports very many different file system
- Examples: ext2 and ext3 (primary native file systems), FAT and NTFS (Windows), CD and DVD, many more
- Also support special file systems such as /proc

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#### A Common Model

- Clearly, each file system type needs some special code a Unix directory looks nothing like a FAT
- Just as clearly, we do not want everything to be different
- Solution: the *Virtual File System* (VFS)
- A common abstraction layer for all Linux file systems
- All higher-layer functions call the file system-specific implementations of the various VFS functions

VFS Objects				
Superblock	Information about the file system itself			
i-node	Information about specific files			
file	The data itself			
dentry	Directory entry			
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### **VFS** Operations

- Most file-related system calls go through the VFS layer
- Some map directly to underlying file system; some must be emulated
- Example: FAT file systems don't have ..., but ... still has to work in paths
- Similarly, non-Unix file systems don't have Unix-style permissions, but 1s -1 has to say something

### **Creating Ownership and Permissions**

- Where do file owner/group and permissions come from on, say, a FAT file system?
- Linux synthesizes them.
- User and group come from mount options (NetBSD uses the user and group of the mount point)
- Permissions are synthesized from things like read-only status and the umask specified at mount time

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#### Sample Operation: Lookup

- Converts a path name to an i-node
- Must check permissions as it goes
- Must honor common directory entry (dentry) cache

# **Dentry Cache**

- Directory lookups are very common
- Results are cached
- Cache validity has to be checked, in case the file was deleted, renamed, changed, etc

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#### Lookup

- Many levels of preliminary subroutines
- The real work is in fs/namei.c:\_\_link\_path\_walk()
- At each level, it checks the directory's execute permission
- Note: this is faked by lower layers for non-Unix file systems
- This routine handles . and . .
- As needed, it (indirectly) calls the VFS lookup routine

# Permissions

- Primary routine: fs/namei.c:permission()
- Looks for permission routine for this i-node (originally set via VFS)
- If not there, calls generic\_permission() to check user/group/other bits
- Then checks ACLs

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#### **Extended Attributes**

- Actually, Linux doesn't have ACLs per se
- It has *extended attributes* for files
- Extended attributes are name:value pairs
- Names are qualified by namespaces, such as system.posix\_acl\_access

# **Special File Systems**

#### **Special File Systems**

- Linux uses a variety of special file systems for various things
- Example: /proc and sysfs provide access to system data
- The debugger can use /proc to connect to a given process

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#### **Implementing Special File Systems**

- At higher layers, just like real file systems
- But fs-specific routines consult other data structures, rather than a real disk
- Can use Unix permissions to restrict access to some "files"
- Example: /proc/\$\$/mem is the current shell's memory; it's typically readable only the the owner