

# Secure Programming; Sandboxing



# Becoming Root

- Sometimes, we need root privileges to do things
- However, doing things as root is potentially dangerous
- Our goal: being root *safely*, while still getting things done
- Scenarios: shell access for the administrator; setuid programs

# Running Commands as Root

# Shell Access as Root

Three possible approaches:

- Traditional: log in directly as root
- Traditional temporary access: the su (superuser) command
- More modern: sudo or sudo -i

The difference: accountability

# Logging in as Root

- Traditional answer: it's a bad idea, because all sysadmins have to share the root password—who is using it?
- Also traditional: users are dialing in via phone lines (or equivalent)—not readily traceable
- Dial-up? What's that?
- Today, we connect over the network—are the risks the same?
- Not quite. . .

# Login via ssh

On the sysadmin's computer:

```
ssh root@w4181.cs.columbia.edu
```

On the server:

```
# tail /var/log/auth.log
Nov  4 21:18:58 w4181 sshd[212391]: Accepted publickey for root
    from 128.59.13.23 port 35316 ssh2: ED25519 SHA256:09UamV21PlH018xa
Nov  4 21:18:58 w4181 sshd[212391]: pam_unix(sshd:session): session op
    for user root by (uid=0)
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```

We see the client's IP address (128.59.13.23) and which SSH key was used for authentication. Problem solved?

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We see the client's IP address (128.59.13.23) and which SSH key was used for authentication. Problem solved? Not quite...

- What if a non-attributable IP address is used? **128.59.13.23 is in fact a VPN exit address**
- What if passwords are still accepted? That rules out the other form of authentication
- And there are often still console logins via the virtual machine hypervisor—does it keep good logs?
- But we often need the ability:  

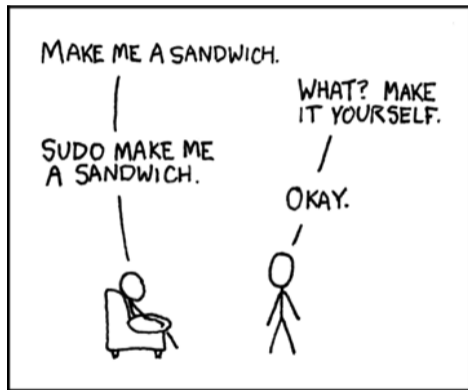
```
$ ssh root@w4181.cs.columbia.edu apt update
```
- Best solution: allow ssh as root, but restrict it (stay tuned)



- Login as yourself and then use su
- More accountable: login records show who was logged in to the session and then executed su
- You can use su to issue a single command, but it's more geared towards interactive shells
- But: there's still a shared root password, though you generally need extra authorization to be able to use su
- And there's no way to restrict what this user can do as root
- In other words: a decent solution but not a perfect one

# Root via sudo

- A command to grant temporary privileged status to specific users, after they authenticate
- Easily usable for single commands (“sudo cmd”) or for interactive sessions (“sudo -i”)
- Can be restricted to specific users, specific commands, etc.
- Password authentication lasts for several minutes, for multiple invocations
- More accountability, more usability, *and* more authorization
- The normal approach on Linux



<https://xkcd.com/149/>

# Programming with `setuid`

# Programming with setuid

- We've spent a lot of time talking about writing secure code
- The same, of course, applies to setuid code
- But there are special techniques that are of particular use here
- Two primary goals:
  - Don't make mistakes peculiar to setuid code
  - Use the principle of least privilege to limit or eliminate the damage
- Important definitions:
  - Real UID The UID of the process that invoked the setuid program
  - Effective UID The UID that the program is setuid to, i.e., the privileged UID
- Note: Most of what I'll say is true of setgid programs as well; in the interests of brevity, I won't mention that again

# Opening Files

- Many privileged programs will open user-specified files
- Should the files be opened?
- Example: to print a file, it's handed to the print spooler—but that's usually `setuid` to user `lp` or some such
- How should such files be opened?
  - Just open them
  - Use the `access()` system call
  - Shed privilege

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- Nope!

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- `lp` may not be able to open user files if they're read-protected
- The user may try to print files that are read-protected by `lp`

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- From the man page: `access()` checks whether the calling process can access the file *pathname*...  
The check is done using the calling process's real UID and GID.
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The check is done using the calling process's real UID and GID.
- It seems to do what we want...
- This is a classic situation for a race condition attack. From the Linux man page:  
*Warning: Using these calls ...creates a security hole...For this reason, the use of this system call should be avoided.*

# Shedding Privilege

- The only safe way to open a user-specified file is to do it as that user
- Temporarily shed privilege:

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seteuid(getuid());  
fd = open(filename, O_RDONLY);
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- Note: permissions are checked at `open()` time, not at `read()` or `write()` time

# Opening Files with Message-Passing

- In message-passing systems, the privileged program can't temporarily shed and then regain privileges—it always has them
- Instead, an unprivileged program has to open the file and *pass the file descriptor to the privileged program*
- Linux can do that with Unix-domain sockets, using `sendmsg()`/`recvmsg()` and `SCM_RIGHTS`

- Assert that all printable files must be readable by, e.g., group SysDaemon
- Use initial ACLs to make that the default for files
- The print daemon is then `setgid()` to group SysDaemon and hence can open such files
- Its own files would need to be readable/writable only by SysDaemon



# Least Privilege

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- Much of the time, even privileged programs are doing unprivileged things
- Why do them with privilege?
- Policy: shed privileges at the beginning; resume them temporarily only when needed

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saveuid = geteuid();  
seteuid(getuid());  
...  
seteuid(saveuid);  
<do privileged stuff>  
seteuid(getuid());
```

- Are we safe?

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- Are we safe?
- Well, safer...

- One of the big risks for privileged programs is attackers running code: code injection attacks or ROP
- If legitimate code can regain privilege via `seteuid(saveuid)`, so can attacker code
- There are other risks in asynchronous situations, e.g., catching signals
- (Threads have complex interactions with `setuid()`; I'm not even going to try to cover that here...)
- Shedding privilege permanently is safer

# The Apache Web Server Redux

- It must protect its private key
- It must write to log files, but no one else should be able to overwrite them
- It's very exposed to attack

# Shedding Privileges

- Apache starts as root
- Note: it must be invoked by root; it is not `setuid()`
- It opens its private key file
- It opens the socket and some log files, then forks and sheds privileges: it sets its real and effective UIDs to `www`
- When serving web pages, it runs as that non-privileged user
- (Why isn't it `setuid()`?)

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- When serving web pages, it runs as that non-privileged user
- (Why isn't it `setuid()`?)
- Prevent local machine attacks—it has no privileges if invoked by some other user

## Some Other Useful Routines

- `getpwuid()` Map a numeric UID to a username
- `getpwnam()` Map a username to a numeric UID
- `mlock()` Lock some memory into RAM; keep sensitive data from being written to the page file
- `FD_CLOEXEC` Use with `fcntl()` to force certain file descriptors to be closed on `exec()` of another program
- `*at()` Linux has system calls, e.g., `openat()`, that operate relative to an open file descriptor rather than the current directory; this helps avoid race conditions



# Sandboxing

# Sandboxing

- We want to *really* strip some applications of privileges
- More precisely, we don't want them to have even ordinary privileges
- Limit files, network access, and more
- Why? They're high-risk—we don't think they can be made adequately secure
- We want to protect almost all of the system from them
- These are called *sandboxes*—in one sense, an area where an application can make a mess without it mattering, but some make analogies to a cat's sandbox. . .

# Couldn't We Use ACLs?

- ACL usually do not have permissions that say “don't allow access to anything else”
- We'd have to find and change the protections of every file on the system that was writable/readable/searchable by other
- We'd have to ensure that no other such files were created
- This is all possible but difficult
- More seriously, it is not high *assurance*

- What other resources need to be protected?
- CPU time
- Memory, real and virtual
- Disk space
- Network identity
- Network access rights
- More...


# Some Are Easy

- Operating systems already regulate access to some resources
- Unix examples: `setrlimit()`, file system quotas

# Network Identity and Access Rights

- A machine has an IP address
- A compromised application can use this address to exploit address-based access control
- If nothing else, it can confuse intrusion detection systems

# Bypassing File Permissions

- Suppose the attacker gains root privileges
  - This permits overriding file permissions
  - Also allows evasion of other resource limits, plus changes to network identity
-  Change the IP address and hide from the system administrator!

- Security
- High assurance
- Simple setup
- General-purpose mechanism
- Available to all applications
- We can't get them all. . .



# Questions?



(Black-and-white warbler, Central Park, October 19, 2019)