

Access Control



Security Begins on the Host

- Computer systems must enforce the confidentiality/integrity/availability trilogy
- Something on the host—the operating system aided by the hardware—must provide those guarantees

- Hardware
- Software
 - Operating systems
 - Databases
 - Other multi-access programs, e.g., servers for mobile apps
- Distributed (including web servers)

- What is the *minimum* necessary?
- What do other mechanisms buy us?

Minimum Functionality

- Protect the OS from applications
- Protect applications from each other
- Change state from application to OS
- Timer interrupt

Why a Timer?

- Availability is a security feature
- Must prevent uncooperative applications from hogging CPU
- Not going to discuss this more here, but it's a major topic in W4118 (Operating Systems)

Historical Mechanisms

- Single privileged mode bit—restrict ability to execute certain instructions
- Memory protection
- Interrupts—hardware and software—cause state transition
- The two states are (today) commonly called “kernel” and “user” mode

What Are Privileged Instructions?

- Ability to do I/O without the OS's intervention—allowing that could bypass file permission checking
- Ability to manipulate timers
- Ability to access other programs' memory without OS intervention

Example: IBM System/360 Mainframe

- Designed in the early 1960s
- Much of the architecture still in use: the IBM Z computers
- 4-bit protection key associated with each 4K block of memory, plus read-protect bit
- Single “supervisor mode” bit
- 4-bit state key of 0 can write to anything
- But—operating systems of that time didn’t use the hardware to its full capabilities

Memory-Mapped Control

- On some machines, e.g., the PDP-11s on which early Unix development was done, privileged operations work by memory access
- If applications have no access to such memory, they can't do sensitive things
- But—must have way to enter privileged state

- Virtual memory
- “Ring” structure—8 different privilege levels (i386 has rings, too)
- OS could use rings 0-3; applications could use 4-7.
- (Original design had 64 rings!)
- Each ring is protected against higher-numbered rings
- Special form of subroutine call to cross rings
- Most of the OS didn't run in Ring 0

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- “Principle of Least Privilege”

- How do you *know* something is secure
- Much harder to provide later than features
- A *trustable* secure system has to be designed that way from the beginning: designed, documented, coded, and tested—and maybe proved

Underlying Principles of Privilege

- Two basic approaches to privilege: identity and attribute
- Hardware protection is *attribute*: the state of various registers controls what can and cannot be done
- Easier to manage in a single system

- Modern x86 hardware supports 4 rings
- There's also Ring -1 , for the hypervisor
- Why isn't the hypervisor Ring 0? Maximum compatibility with guest operating systems, with as few traps as possible to the hypervisor
- But rings aren't used. . .

Why Not?

- Ring-crossing is expensive—dividing a kernel or an application into multiple rings would hurt performance
- Rings don't play as well as one would like with the virtual memory system
- The kernel—on Windows, Linux, and MacOS—runs in Ring 0; applications run in Ring 3
- It would be nice if applications started in Ring 2, to allow them to protect themselves more

What is the Role of the OS?

- Protect itself
- Separate different applications
- More?

- Today's commercial operating systems (including for phones) are linked to an “app store”
- The OS can ensure that all applications are digitally signed with a certificate from the proper app store
- Can protect against malware—and for iOS, can protect Apple's revenue stream
- Is the OS protecting the user, the applications—or protecting the system *from* the user?

- The hardware provides the minimum functionality
- The OS has to provide its own services on top of that
- 👉 This is the application's *virtual execution environment*
- Must manage access to I/O devices as well

What Protections do Operating Systems Provide?

- User authentication (why?)
- File protection
- Process protection
- Resource scheduling (CPU, RAM, disk space, etc)

- Why authenticate users?
- Most operating system privileges are granted by identity, not attributes
- Procedure:
 - Authenticate user
 - Grant access based on userid

- Besides user authentication, the most visible aspect of OS security
- Read protection—provide confidentiality
- Write protection—provide integrity protection
- Other permissions as well

Classical Unix File Permissions

- All files have “owners”
- All files belong to a “group”
- Users, when logged in, have one userid and several groupids.
- 3 sets of 3 bits: read, write, execute, for user, group, other
- (512 possible settings. Do they all make sense?)
- Written `rwxrwxrwx`
- `111 101 001`: User has read/write/exec; group has read/exec; other has exec-only

Permission-Checking Algorithm

```
if curr_user.uid == file.uid
    check_owner_permissions();
else if curr_user.gid == file.gid
    check_group_permissions();
else
    check_other_permissions();
fi
```

Note the else clauses—if you own a file, “group” and “other” permissions aren’t checked

Execute Permission

- Why is it separate from “read”?
- To permit *only* execution
- Cannot copy the file
- Readable only by the OS, for specific purposes

Directory Permissions

- “write”: create a file in the directory
- “read”: list the directory
- “execute”: trace a path through a directory

Example: Owner Permissions

```
$ id
uid=54047(smb) gid=54047(smb) groups=0(wheel),3(sys),54047(smb)
$ ls -l not_me
----r--r--  1 smb  wheel  29 Sep 12 01:35 not_me
$ cat not_me
cat: not_me: Permission denied
```

I own the file but don't have read permission on it

Example: Directory Permissions

```
$ ls -ld oddball
dr--r--r--  2 smb  wheel  512 Sep 12 01:36 oddball
$ ls oddball
cannot_get_at
$ ls -l oddball
ls: cannot_get_at: Permission denied
$ cat oddball/cannot_get_at
cat: oddball/cannot_get_at: Permission denied
```

I can read the directory, but not trace a path through it to oddball/cannot_get_at

Deleting Files

- What permissions are needed to delete files?
- On Unix, you need write permission on the parent directory
- You can delete files that you can't write. You can also write to files that you can neither create nor delete
- Other systems make this choice differently

- Unix has *never* been fond of asking “do you really mean that?”
- That said, the [1971 Bell Labs Unix Programmer's Manual](#) said

```
BUGS    rm probably should ask whether a read-only file
         is really to be removed
```

and by 1973 that had been implemented

- In other words, the Unix model is philosophically correct but perhaps incorrect from a human factors perspective

- 9-bit model not always flexible enough
- Many systems (Multics, Windows XP and later, Linux, MacOS) have more general *Access Control Lists*
- ACLs are explicit lists of permissions for different parties
- Wildcards are often used

Sample ACL

```
smb.*      rwx
4181-ta.*  rwx
*.faculty  rx
*.*        x
```

Users “smb” and ‘4181-ta” have read/write/execute permission. Anyone in group “faculty” can read or execute the file. Others can only execute it.

Order is Significant

With this ACL:

```
*.faculty    rx
smb.*        rwX
4181-ta.*    rwX
*.*          X
```

I would not have write access to the file

MacOS ACLs

The image shows two windows from a MacOS desktop. The left window, titled 'acl.pdf info', displays the following information:

- General:**
 - Kind: PDF document
 - Size: 12,821,983 bytes (13.6 MB on disk)
 - Where: Macintosh HD > Users > smb > Dropbox > CU > f20 > acl
 - Created: October 19, 2020 at 7:25 PM
 - Modified: October 19, 2020 at 9:45 PM
 - Stationery pad:
 - Locked:
- More Info:**
 - Version: 1.5
 - Pages: 45
 - Resolution: 453x255
 - Security: None
 - Content Creator: LaTeX with Beamer class
 - Encoding software: pdfTeX-1.40.21
- Sharing & Permissions:**

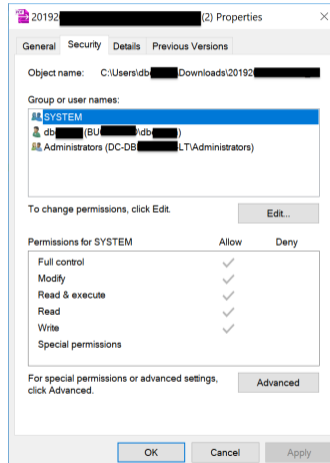
You can read and write

Name	Privilege
presentations	Read only
smb (Me)	Read & Write
staff	Read only
everyone	Read only

The right window, titled 'brandeis', shows the terminal output of the command `ls -le acl.pdf`:

```
$ ls -le acl.pdf
-rw-r--r--@ 1 smb  staff  12821983 Oct 19 21:45 acl.pdf
@: user:presentations allow read,readattr,readextattr,readsecurity
$
```

Windows 10 ACLs



```
$ getfacl acl.pdf
# file: acl.pdf
# owner: smb
# group: smb
user::rw-
user:postfix:-w-
group::r--
group:landscape:--x
mask::rwx
other::r--
```

The standard Unix permissions are translated into ACL entries

Setting File Permissions

- Where do initial file permissions come from?
- Who can change file permissions?

Unix Initial File Permissions

- Unix uses “umask”—a set of bits to *turn off* when a program creates a file
- Example: if umask is 022 and a program tries to create a file with permissions 0666 (rw for user, group, and other), the actual permissions will be 0644.
- Default system umask setting has a great effect on system file security
- Set your own value in startup script; value inherited by child processes

Why Umask?

- Suppose files were always created with `rw,r,r` permissions
- What's wrong with the application simply changing the file permissions after creating the file?
- Race conditions

What is a “Race Condition”?

A *race condition* is when two or more asynchronous processes try to access the same resource “simultaneously” but it is not possible to control or predict which will happen first.

Sequence 1

Create file mode 666
Change permissions to 600
Attacker tries to read the file

Sequence 2

Create file mode 666
Attacker tries to read the file
Change permissions to 600

It is impossible to predict which will happen!

Race Conditions

- Made easier by multicore CPUs—there really is true simultaneity now
- Extremely hard to find by testing, unless you tune your tests specifically for each such situation
- Many different variants

TOCTTOU: Time of Check to Time of Use

TOCTTOU races: a program tries checking file permissions itself instead of relying on the OS

```
fn = getfilename();  
if (check_user_perms(fn))  
    /* Attacker changes the  
       file here! */  
    process_file(fn);
```

```
$ touch file attacker-file  
$ system_cmd attacker-file &  
$ rm attacker-file  
$ ln (system-file) attacker-file
```

Multics Initial File Permissions

- Directories contain “initial access control list”—values set by default for new files
- Common setting:

<code>smb.faculty</code>	<code>rw</code>
<code>*.sysdaemon</code>	<code>r</code>
<code>*.*</code>	<code>-</code>
- If group “sysdaemon” doesn’t have read permission, the file can’t be backed up!
- Linux also have default ACLs for new files

Privilege-Setting Privilege

- Who has the right to set file permissions?
- Generally, the file owner can set its permissions
- Note: viruses and other malware can change permissions on behalf of some user
- A user cannot use file permissions to protect their own account from malware executing with their privileges

Privileged Users

- (We'll discuss privilege next week)
- Root or Administrator can override file permissions
- This is a serious security risk—there is no protection if a privileged account has been compromised
- There is also no protection against a rogue superuser...
- Secure operating systems do not have the concept of superusers

Database Access Control

- Often have their own security mechanisms
- Permit user logins, just like operating systems
- Some have groups as well
- Permissions are according to database concepts: protect rows and columns
- Different types of operations: select, insert, update, delete, and more

Databases versus OS Security

- The database has many objects in a single OS file
- The OS can control access to the file
- The DBMS has to control access to objects within the file
- The set of database users is not the same as the set of OS users

- Similar issues arise for other multi-user applications
- Most obvious example: gmail and other big mail systems
- *Application* users are not *OS* users—which means that the operating system's file protections can't be used
- Query: are there race condition attacks?

Why Use File Permissions?

- File permissions were designed for multi-user computers—do we still need them?

Why Use File Permissions?

- File permissions were designed for multi-user computers—do we still need them?
- Yes—prevent privilege escalation
- Protect the OS from applications (and users, and malware)
- Protect parts of applications from each other, e.g., in web servers
- Protect resources such as keys

System Design Principles

- Essentially nothing should be world-writable
- Making things world-readable, unless there's a strong reason not to, generally simplifies design and coding
- You can't easily protect intellectual property by making things read-protected—the attacking users generally have full permissions on the system

Questions?



(American robin eating a berry, Morningside Park, October 19, 2020)