Secure Programming II





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"I'm paranoid, but am I paranoid enough?"



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Special Techniques for Secure Programs

- Buffer overflows are bad in any case
- Some problems are only a risk for security-sensitive programs
- But what is a "security-sensitive program"?
- A security-sensitive program is one that runs with one set of permissions and accepts input from somone with different (especially lesser) permissions
- Includes most network servers and setUID programs, and many system daemons



SetUID Programs Are More Sensitive

- Anyone on the local machine can invoke them
- Many environmental influences that can be controlled by the invoker
- On the other hand, network daemons can be accessed remotely



Macro Injection Attacks

 Suppose a program is querying an SQL database based on valid userID and query string:

```
sprintf(buf, "select where user=\"\%s\" &&
    query=\"%s\"", uname, query);
```

• What if **query** is

foo" || user="root

• The actual command passed to SQL is

```
select where user="uname" && query = "foo" ||
    user="root"
```

- This will retrieve records it shouldn't have
- Stored SQL procedures are much safer



What Was Wrong with That Slide?



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Did You Notice?

- I wrote sprintf instead of snprintf
- I was mostly trying to save room on a complex slide
- I was also curious to see who'd notice...



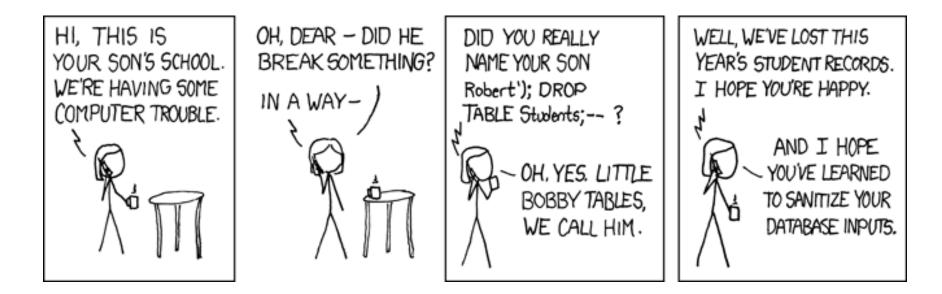
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More Generally

- If you invoke an external program, be aware of its parsing rules
- Especially serious for languages like Shell, Perl, and Python, where data can be converted to statements and executed
- Example: what delimits different arguments to the shell?
- Blank, tab, newline? Why?



SQL Injection Attacks



(From http://xkcd.com/327/)



IFS

- The shell variable IFS lists the delimiters used when parsing command lines
- If you can change it, you can control the shell's parsing
- (The exact effects are subtle, because of the risks of just accepting it blindly know your semantics!)



Other Sensitive Environment Variables

- **PATH** Search path for finding commands
 - If "." is first,, you'll execute a command in the current directory.
 What if it's booby-trapped?
 - Secure programs should always use absolute paths or reset **PATH**
- ENV With some shells, a file to execute on startup
- LD_LIBRARY_PATH The search path for shared libraries
- LD_PRELOAD Extra modules loaded at runtime

Some of these are disabled for setUID programs, to minimize the risks



Search Paths

- What directories do programs come from? Components of programs?
- (Important for correctness as well as security complex issue for Multics, in the 1960s.)
- Choices: program specification, user specification, system directories, current directory, location of base program, location of data file, probably more



File Descriptors

- Normally, file descriptor 0 is stdin, 1 is stdout, and 2 is stderr
- The **open()** system call allocates the first available file descriptor, starting from 0
- Suppose you close fd 1, then invoke a setUID program that will open some sensitive file for output
- Anything it prints to stdout will overwrite that file
- Similar tricks for fd 0



Some Other Inherited Attributes

current directory	
root directory	see chroot ()
resource limits	See getrlimit()
umask	
timers	see getitimer()
signal mask	
open files	See the FIOCLEX option to ioct1
Current uid	
Effective uid	



Process Creation on Windows

- The CreateProcess call creates processes on Windows
- Executing a new program is part of the process creation mechanism
- 10 parameters control the program to be executed, window creation, priority, security attributes, file inheritance, and much more
- The Windows call does more for you, but is it simpler?
- Do programmers have a better understanding of what is inherited, and the implications of those things?



Why Do These Matter?

- Will such a program misbehave?
- Will it core dump after having read a sensitive file? (Some systems prevent core dumps of setUID programs.)
- If the program terminates prematurely, will it leave some crucial resource locked?



Access Control

- Some privileged programs need to read or write user-specified files
- Example: local mailer, as we saw last week
- Other examples: web server (remote), lpr (setUID)
- Very tricky...



Remote Access Control

- Don't want to offer all system files to, say, web users
- Operating system doens't help too many files are world-readable
- Web server must implement its own access control
- Several different levels



Filename Parsing

- User supplies pathname; application must check for validity
- Administrator specifies list of accessible files and/or directories
- Sometimes, wildcards *, ?, and more are permitted
- Application must *parse* supplied filename
- Remarkably difficult



The "..." Problem

- Attackers try to get at other files
- Simplest attack: put . . in the path
- http://example.com/../../../etc/passwd
- The . . can occur later:
- http://example.com/a/b/../../../etc/passwd
- If directory /dir is legal, what about /dir/../dir/file? Do you want to count levels?
- Watch out for /dir///../.ile replicated /'s counts as a single one
- Note that /foo..bar/bletch is legal



Application Syntax Issues

- Applications can have their own weird syntax
- Example: in URLs, %xx can specify two hex digits for the character.
 %2F is the same as /
- When is that expanded?
- How is **/foo%2F**..%**2Fetc/passwd** processed?



Unicode

- Standard for representing (virtually) all of the world's scripts
 There are proposals for Klingon and Tengwar ("Elvish") codepoints
- *Many* problems!
- Some symbols look the same, but have different values: ordinary / technically called "solidus" — is U+002F, but U+2044, "fraction slash", looks the same
- "Combining characters" and "grapheme joiners" make life even more complicated. Thus, á can be U+00C1 or the two-character sequence U+0041,U+0301
- Comparison rules have to be application-dependent and watch out for false visual equivalences; these have already been used for attacks, especially with Cyrillic domain names



Cyrillic Homograph Attack on "Paypal"

Glyph	Unicode value in Cyrillic
Ρ	U+0420
а	U+0430
У	U+0443
р	U+0440
а	U+0430
I	U+006C (ASCII)



Operating Systems Don't Have Such Problems

- Conceptually, you're trying to permit certain subtrees.
- The application is trying to map a string into a subtree
- The OS has one mapping function; the application has another
- The OS doesn't care about the tree structure for access control; it uses its own mechanisms
- The OS stores permissions with the data; no separate parse is needed



File Access by SetUID Programs

- Some commands lpr, for example need to write to restricted places, but also read users' files
- Need permissions to write to spool directory; need user permissions to read users' files
- How can this be done?



First Attempt: Access() System Call

```
if (access(file, R_OK) == 0) {
   fd = open(file, O_RDONLY);
   ret = read(fd, buf, sizeof buf);
   ....
}
else {
   perror(file);
   return -1;
}
```

What's wrong?



Several Problems

- Only useful if setUID root other UIDs can't open read-protected files.
- (I didn't check the return code on the **open()** call...)
- Race conditions
- Generic name: TOCTTOU (Time of Check to Time of Use)



Race Conditions

- There is a window between the access() call and the open() call
- The attack program can create a link to a readable file, invoke lpr in the background, then remove the link and replace it with a link to a protected file
- The probability of success is low but not zero and the attacker only has to win once



Temporary Files

- The same attack can happen on files in /tmp
- The standard C library subroutine mktemp() is vulnerable to this
- Alternatives: mkstemp() or mktemp() with the O_CREAT | O_EXCL flags to open()
- Caution: if open() is used that way, generate a new template if EEXIST is returned



Shedding SetUID

• A setUID program can give up and then regain its setUID status:

```
save_uid = geteuid();
seteuid(getuid());
fd = open(file, O_RDONLY);
seteuid(save_uid);
```

- Better alternative: run unprivileged most of the time, but assume setUID status only when doing privileged operations
- But watch for SIGINT, buffer overflows; injected code can reassume privileges, too



Lock Directories

- Have a parent directory that's mode 700, and a 777 subdirectory
- While privileged, do a chdir() to the subdirectory
- Give up privileges; write files in this subdirectory



Use a Subprocess

- Fork, and have a non-privileged subprocess open the user's files
- Option 1: copy the file contents to the parent process over a pipe safe but slow
- Option 2: send the *file descriptor* via **sendmsg()**/**recvmsg()** over a Unix-domain socket



Issues with Message-Passing Systems

- File-opening permissions
- Authentication
- Other issues?



Opening Files

- How does the server open a private file? Two ways...
- The client opens the file and passes the open file descriptor
- The client sends some sort of access right a *capability* to the server



Authentication

- Who is allowed to send messages to the server?
- How does the server know the client's identity?
- Two solutions: support from the OS or cryptographic authentication



Other Issues?

- The buggy code problem doesn't go away
- It's very similar to the network security problem; it hasn't been solved, either



The Fundamental Problem

- The real issue: interaction
- To be secure, a program must minimize interactions with the outside
- All interactions must be controlled



RASQ

- RASQ: Relative Attack Surface Quotient
- Microsoft metric of how vulnerable an application is
- Roughly speaking, it measures how many input channels it has
- Must reduce RASQ



Not All Channels Are Equal

- Some channels are easier to exploit
- Some are more accessible to attackers
- Some have a bad track record



RASQ Examples

- Weak ACLs on shared files: .9 names are generally known; easy to attack remotely
- Weak ACLs on local files: .2 only useful to attacker after initial compromise
- Open sockets: 1.0 potential target



Generic Defenses

- Better OS
- What's a secure OS? One that makes it easy to write security-sensitive programs
- Most don't qualify...



Minimize Chances for Mistakes

- Eliminate unnecessary interactions
- Example: per-process or per-user /tmp
- Avoid error-prone primitives (i.e., minimize the chances of *comprehension* mistakes)
- Tight specification of input and environment and check that it's all true

