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# Program Structure II



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## More Architecture — Email Security

- We want to secure email
- Generally, that requires crypto, which in turn requires protecting keys
- How shall we do that?

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## Standard Techniques

- Encrypt the private key with a user-typed passphrase
- Use special-purpose crypto hardware
- The latter is rarely available; we need to use the former, at least in some cases

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## Where are Decryption and Signing Done?

- Gateway machine?
- End-user's machine?

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## Signing at the Gateway

- Tempting target
- Hard for user to supply the key or the passphrase
- How does the gateway *know* who sent the mail?
- Best for *organizational* signatures

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## Decrypting at the Gateway

- Again, how are keys supplied?
- When is decryption done?
- Is the mail stored internally in the clear?

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## Signing Every Message

- Suppose we want to sign every message
- Do we prompt users for a passphrase on each email sent?
- Rather annoying — can we cache passphrases?

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## (Why Sign Everything?)

- Principle?
- Prevent false attribution?
- Anti-spam?



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## Caching Keys

- If we cache keys, they're exposed to bugs in the mailer
- How risky are mailers?
- (How big are they?)

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## Some Mailer Sizes

| <i>Mailer</i> | <i>KLOC</i> |
|---------------|-------------|
| Thunderbird   | 6000        |
| Evolution     | 2500        |
| (extras)      | 2200        |
| Claws-Mail    | 840         |
| Pine          | 530         |
| Mutt          | 288         |

Numbers are *very* imprecise. All of these mailers require many libraries, especially the GUI mailers. (GTK+ is about 3,000,000 lines of code.)

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## (Why are Mailers So Big?)

- Mail formats are complex
  - MIME
  - Multilingual
  - GUIs
- HTML rendering
- Other stuff bundled in (calendar, vCard, etc)
- Frequently include an editor

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## Why are Mailers Insecure?

- Size
- Accept untrusted input
- Plenty of room for user error

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## Entrust our Keys to Mailers?

- They're big and complicated
- They interact with lots of other programs
- They have long histories of security problems
- Handing them keys doesn't sound like a great idea. . .

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## Outboard Key Manager

- Should we have a separate application to handle keys?
- How big are such applications?
- Can we trust them?

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## Key Managers

| <i>Component</i>      | <i>KLOC</i> |
|-----------------------|-------------|
| GNOME Keyring         | 150         |
| GNOME Keyring Manager | 97          |
| GPG                   | 520         |
| GPG2                  | 737         |
| pinentry              | 55          |

These aren't exactly tiny, either...

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## Bug Rates

- How many bugs per 1,000 lines of code?
- Hard to measure
- Different types of software have different rates
- We can't count bugs that aren't found!

|                | <i>Component</i> | <i>Bugs/KLOC</i> |
|----------------|------------------|------------------|
| • That said... | Linux 2.6 Kernel | .17              |
|                | Commercial code  | 20–30            |

- But — Microsoft claims that Vista and its components have had fewer security bugs than the open source competition



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## Managing the Key Manager

- The mailer still tells the key manager what to decrypt or sign
- If the mailer is buggy, it can fool the key manager
- You don't know what's *really* being signed or decrypted
- (This all applies to crypto hardware solutions, too)

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## Pure Outboard Solution?

- Save inbound mail; manually decrypt it
- (Hand-carry it to an offline decryption machine?)
- Edit outbound mail separately; manually sign, then paste that into mailer buffer
- (Hand-carry it from an offline encryption and signing machine?)
- Does this work?

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## It's Too Inconvenient

- Most users *won't* put up with this
- Result: very few signed messages
- Result: reluctance to receive inbound encrypted messages
- Does this give us worse security?

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## What Do We Do?

- There are no perfect solutions
- How disciplined are the users?
- How important is secure email?
- Can you have separate grades of keys?
- Who is your enemy?

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## Outboard Keys

- Despite the risks, outboard keys are still better
- Still simpler than the mailer
- Less risk of key theft
- Easier to add (secure) audit trail

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## Windows Vista and IE

- Web browsers have also been problematic
- Internet Explorer has been worse. . .
- IE 7 on Vista is a lot better; IE 8 is better still
- Why?

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## Protected Mode

- Run web browser with fewer privileges (exception: trusted sites can have full privileges)
- Compromise of the browser does not result in compromise of (most) user files
- (Plus — very rigorous development process, with a lot of emphasis on security)

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# Components

- User Account Control (UAC)
- Mandatory Integrity Control (MIC)
- User Interface Privilege Isolation (UIPI)



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## User Account Control

- Eliminate need to log in as Administrator
- Even Administrator can run most applications without privilege — they changed the privilege requirements for some operations
- Privilege can be raised as needed, with password entry. (Will users make that decision correctly?)
- Users have found UAC *very* annoying

# UAC



The message is rather mysterious...

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## Mandatory Integrity Control

- Low-privilege processes cannot write to protected files
- Available levels: low, medium, high
- Similar to MAC

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## Bell-Lapdula and MIC

- Recall how Bell-Lapadula confidentiality mechanisms could be used for integrity protection, by reversing labels
- MIC uses half of it: it's really “no write down”
- MIC does not provide confidentiality protection

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## Privilege is Inherited

- The privilege level of a process is inherited by its children
- Children spawned by protected mode IE also run at Low privilege
- This blocks attacks by ActiveX, VBScript, etc.

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# Virtualization

- A lot of existing code wants to write files (cache, temporary files, cookies, history, registry, etc.)
- A shim layer virtualizes these functions
- Files to be modified in Low mode are copied to the Low area; the changes are made only to the copies

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## Gaining Privilege

- Sometimes, Low processes need to do things requiring privilege
- Special *broker* processes will perform such operations on request
- Brokers ask user consent before proceeding
- Is that reliable?

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## Trusting the User?

- Users can be tricked
- Many of today's dialog boxes are useless
- From a W3C glossary Wiki:

*Dialog box: A window in which resides a button labeled "OK" and a variety of text and other content that users ignore.*



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## Users Don't Like It

- Some older applications break
- These were probably insecure to begin with
- But people are used to them
- Windows 7 has cut down on the prompts — but some say that makes it less secure. Must security be annoying?

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## Lack of Confidentiality Protection

- Low mode malware can still read your files
- It appears possible for Low mode applications to export data
- But — full Bell-Lapadula confidentiality control is impractical
- Cookies are a special case — prevent (some) cross-site scripting attacks

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# User Interface Privilege Isolation

- Prevents Low mode processes for sending certain messages to higher-mode processes
- Blocks “shatter attack” (inject code into another process via Windows messages)
- In essence, ACL for message-passing

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## What Has Microsoft Done?

- Separated Internet Explorer from Windows Explorer (i.e., restored the distinction between net and desktop)
- (In the antitrust trial in 1998, Microsoft claimed they couldn't separate the two.)
- Used OS access controls to isolate browser
- Added more access controls
- *Structural separation*

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## Does it Work?

- IE7 on Vista is immune to the `.ani` file (animated cursor) attack (see <http://www.microsoft.com/technet/security/bulletin/MS07-017.mspx>)
- More precisely, the attack code couldn't escape the Low mode jail
- Human interface attacks may still be an issue
- Other delivery mechanisms for `.ani` still work

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## Summary

- Structural separation helps
- It's not a panacea
- There are still challenging user interface issues
- Backwards compatibility is a problem