

maze



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Introduction

What is maze?

Language Evolution





An Imperative Language with Java-like syntax

Tools



#actuallyimportant

If we were to mimic the syntax of TADS and still have the OO features like classes and inheritance, would that be sufficiently complex/difficult for our language?
Thanks Danny,
Maze
Edited third Paragraph:
Our language looks like Java (A LOT like Java). Edwards listed on his slides earlier this semester that we should try to stay away from just recreating Java. We have been referring to DICE (this is the language from last year you pointed us to) heavily and that language is designed to be as close to Java as possible.

October 24th

Pin by abrown
afremantle Dec 7th
https://drive.google.com/open?id=0By_PBYEDL6UIRIRuS3IwCG1za2s

December 7th

Pin by afremantle
afremantle 11:27 PM
https://lvm.moe/ocaml/Lvm.html

December 17th

abrown 9:43 PM
added a Pin from TripIt: [todo_maze.txt](#)

- 1 Object creation (New)
- 2
- 3 Beery analyzer
- 4 presentation
- 5 paper
- 6
- 7 interesting program

abrown 9:46 PM
shared a file

todo
Document from Google Drive

abrown 9:46 PM
todo

Contributions: **Commits**

Oct 2, 2016 – Dec 19, 2016

Contributions to master, excluding merge commits



```
Terminal
plt4115@plt4115: ~/maze
1  Codegen for MAZE - based off of MicroC *
2  module L = Lvm
3  module A = Ast
4
5
6  module StringMap = Map.Make(String)
7
8
9  let translate (classes) =
10
11     let grab_body someClass =
12         someClass.A.dbody
13     in
14
15     let rec grab_fcn_lists = function
16         [] -> []
17         | [X] -> let y = x.A.methods in y
18         | head :: tail -> let r = head.A.methods in r @ grab_fcn_lists tail
19     in
20
21     let dbodies = List.map grab_body classes in
22     let functions = grab_fcn_lists dbodies in
23
24     let context = L.global_context () in
25     let the_module = L.create_module context "maze"
26
27     and i32_t = L.i32_type context (* int *)
28     and i8_t = L.i8_type context (* printf *)
29     and i1_t = L.i1_type context (* bool *)
30     and f_t = L.double_type context (* float *)
31     and void_t = L.void_type context (* void *)
32     and str_t = L.pointer_type (L.i8_type context) in
```

Files

- todo
- PLT ROUGH propos...
- maze Final Present...
- LRM
- Final Report

MAZE Architecture

program.maze



Scanner



Parser



AST



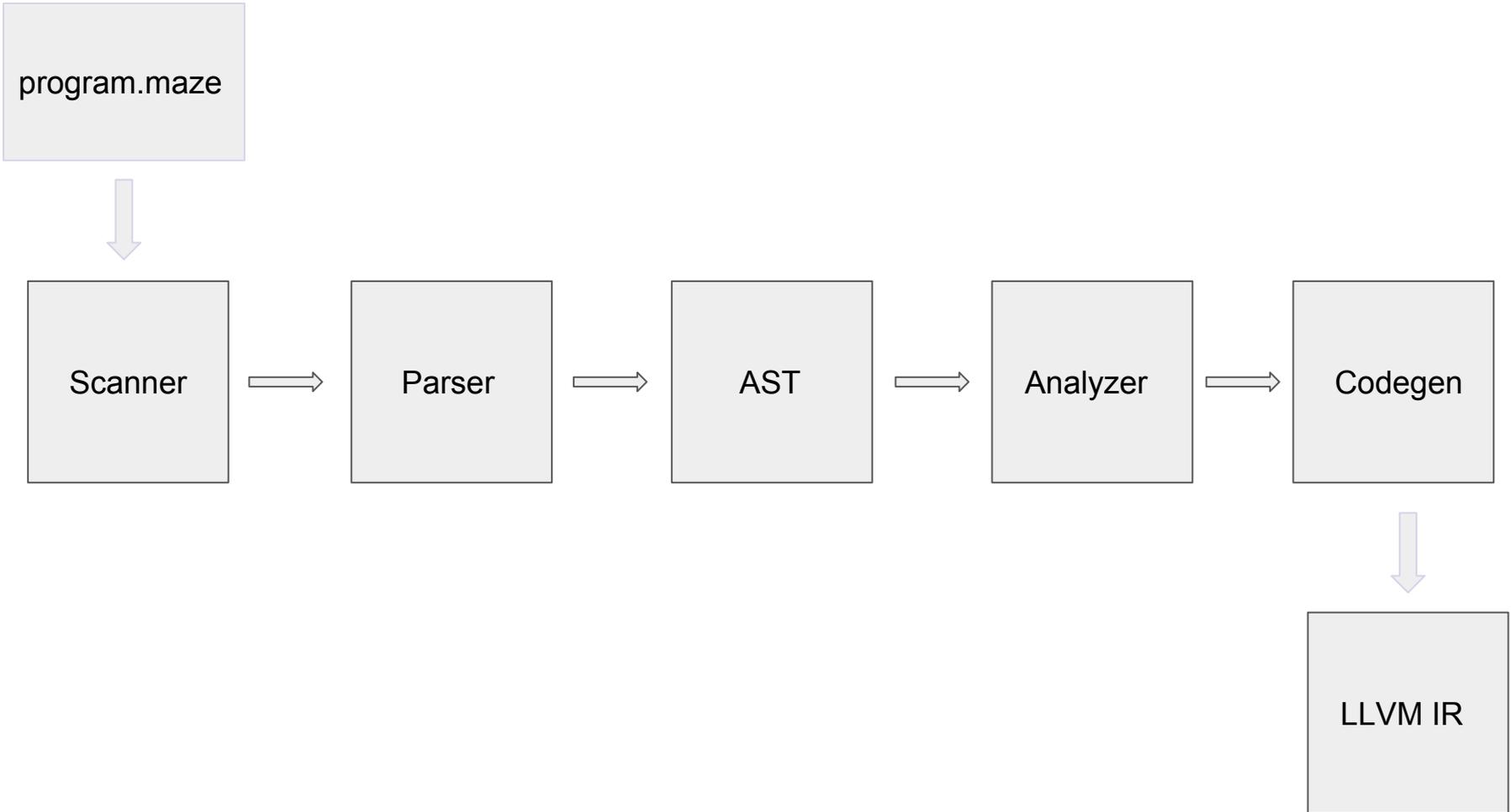
Analyzer



Codegen



LLVM IR



Syntax

Basics

Primitives

```
int  
float  
bool  
char
```

```
string
```

Binary Ops

```
+ - * /  
< <= > >=  
== != && ||
```

Unary Ops

```
! -
```

Comments

```
(* comment *)
```

Methods

```
class test {  
  
    void dummy(){  
        int x;  
        x = 1;  
        print(x);  
    }  
  
    void main(){  
        dummy();  
    }  
}
```

Statements

If / else

```
class test{
    void main(){
        int x;
        x = 0;

        if(x>1){
            x = x - 1;
        }
        else if(x == 1){
            x = x * 3;
        }
        else{
            x = x + 5;
            print(x);
        }
    }
}
```

Return

```
class test {

    int computeValue(int x, int y){
        return x + y;
    }

    void main(){

        int a;
        a = computeValue(10,5);
        print(a);
    }
}
```

While Loop

```
class test {
    void main () {

        int i;
        i = 0;

        while(i < 5){
            print("while loop");
            i = i + 1;
        }
    }
}
```

Testing

Menhir

\$ menhir --interpret --interpret-show-cst parser.mly

--explain

```
CLASS ID LBRACE INT ID LPAREN RPAREN LBRACE RBRACE RBRACE
ACCEPT
[program:
  [decls:
    [class_decl_list:
      [class_decl:
        CLASS
        ID
        LBRACE
        [dbody:
          [dbody:]
          [fdecl:
            [typ: INT]
            [fname: ID]
            LPAREN
            [formals_opt:]
            RPAREN
            LBRACE
            [vdecl_list:]
            [stmt_list:]
            RBRACE
          ]
        ]
      ]
    ]
  ]
]
]
EOF
```

Pretty-Printer

Made sure input tokens = output tokens

```
Terminal
plt4115@plt4115: ~/Desktop/maze
plt4115@plt4115:~/Desktop/maze$ make
ocamlfind ocamlopt -c -package llvm str.cmxa ast.ml
ocamlfind ocamlopt -c -package llvm str.cmxa codegen.ml
ocaml yacc parser.mly
ocamlc -c ast.ml
ocamlc -c parser.ml
ocamlfind ocamlopt -c -package llvm str.cmxa parser.ml
ocamllex scanner.mll
107 states, 5588 transitions, table size 22994 bytes
ocamlfind ocamlopt -c -package llvm str.cmxa scanner.ml
ocamlfind ocamlopt -c -package llvm str.cmxa analyzer.ml
ocamlfind ocamlopt -c -package llvm str.cmxa maze.ml
ocamlfind ocamlopt -linkpkg -package llvm str.cmxa -package llvm.analysis ast.cmx codegen.cmx parser.cmx
cmx scanner.cmx analyzer.cmx maze.cmx -o maze
plt4115@plt4115:~/Desktop/maze$ ./testall.sh
test-addition...OK
test-binop...OK
test-binop2...OK
test-binopmult...OK
test-bool...OK
test-classes...OK
test-equality...OK
test-fbinop...OK
test-func-call...OK
test-gcd...OK
test-hello...OK
test-if2...OK
test-ifEmpty...OK
test-ifNested...OK
test-iftstnt...OK
test-ops...OK
test-printfloat...OK
test-printid-bool...OK
test-printid-char...OK
test-printid-float...OK
test-printid-int...OK
test-printid-simple...OK
test-printid-string...OK
test-printint...OK
test-return...OK
test-subtraction...OK
test-unop...OK
test-whilestnt...OK
fail-binopOperands...OK
fail-defprint...OK
fail-dupClass...OK
fail-dupClassvar...OK
fail-dupFormal...OK
fail-dupFun...OK
fail-dupFun...OK
fail-dupvar...OK
fail-undeclaredID...OK
fail-voidClassvar...OK
fail-voidFormal...OK
fail-voidvar...OK
plt4115@plt4115:~/Desktop/maze$
```

```
Ubuntu Desktop
plt4115@plt4115:~/Desktop/maze/tests
plt4115@plt4115:~/Desktop/maze/tests$ ls
fail-binopOperands.err fail-voidvar.err test-gcd.maze test-printid-char.maze
fail-binopOperands.maze fail-voidvar.maze test-gcd.out test-printid-char.out
fail-defprint.err test-addition.maze test-hello.maze test-printid-float.maze
fail-defprint.maze test-addition.out test-hello.out test-printid-float.out
fail-dupClass.err test-binop2.maze test-if2.maze test-printid-int.maze
fail-dupClass.maze test-binop2.out test-if2.out test-printid-int.out
fail-dupClassvar.err test-binopmult.maze test-ifEmpty.maze test-printid-simple.maze
fail-dupClassvar.maze test-binopmult.out test-ifEmpty.out test-printid-simple.out
fail-dupFormal.err test-binop.out test-ifNested.maze test-printid-string.maze
fail-dupFormal.maze test-binop.out test-ifNested.out test-printid-string.out
fail-dupFun.err test-binop.maze test-iftstnt.maze test-printint.maze
fail-dupFun.maze test-bool.out test-iftstnt.out test-printint.out
fail-dupvar.err test-classes.maze test-ops.out test-return.out
fail-dupvar.maze test-classes.out test-ops.out test-return.out
fail-undeclaredID.err test-equality.maze test-printchar.maze test-subtraction.maze
fail-undeclaredID.maze test-equality.out test-printchar.out test-subtraction.out
fail-voidClassvar.err test-fbinop.maze test-printfloat.maze test-unop.maze
fail-voidClassvar.maze test-fbinop.out test-printfloat.out test-unop.out
fail-voidFormal.err test-func-call.maze test-printid-bool.maze test-whilestnt.maze
fail-voidFormal.maze test-func-call.out test-printid-bool.out test-whilestnt.out
plt4115@plt4115:~/Desktop/maze/tests$ ls | wc -l
80
plt4115@plt4115:~/Desktop/maze/tests$
```

- Add feature → Add test
- Run ./testall.sh
- Ensure all tests pass

Tests that should pass:

```
pl4115@pl4115: ~/maze/tests
1 class test {
2     void main () {
3
4         int x;
5         x = 3 + 7;
6
7         if(x==10){
8             print("correct");
9         }
10    }
11 }
```

Tests that should fail (with appropriate error message)

```
pl4115@pl4115: ~/maze/tests
1 class test {
2     void main () {
3         int x;
4         int x;
5     }
6 }
```



```
pl4115@pl4115:~/maze$ ./maze -c tests/fail-dupvar.maze
Fatal error: exception Failure("duplicate variable x")
```

GCD

```
plt4115@plt4115: ~/maze/tests
1 class test {
2     void main () {
3         int x;
4         int y;
5         x = 15;
6         y = 20;
7
8         if (x == 0) {
9             print(x);
10        }
11
12        while(x != y)
13        {
14            if ( x > y) {
15                x= x-y;
16            } else {
17                y= y-x;
18            }
19        }
20        print(x);
21    }
22 }

"test-gcd.maze" 22L, 334C 1,1
```

Passing print an identifier:

```
plt4115@plt4115: ~/maze/tests
1 class test {
2
3     void main(){
4         string x;
5         x = "Hello";
6         print(x);
7     }
8
9 }
```

DEMO

Fibonacci is cool

plt4115@plt4115: ~/maze/tests

```
1 class test {
2
3     int fib(int n){
4
5         if(n <= 1){
6             return n;
7         }
8         return fib(n-1) + fib(n-2);
9     }
10
11     void main() {
12         int n;
13         int answer;
14
15         n = 9;
16         answer = fib(n);
17         print(answer);
18     }
19
20 }
```