

The Team

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Why Quark?

Quantum computing has the potential to become a reality in the next few decades. We're thinking ahead of the curve and have developed a language that makes it easy to build quantum circuits, which consist of quantum gates and quantum registers holding qubits.

Quantum Computing will allow us to:

- Factorize large integers in polynomial time (Shor's algorithm)
- Search unsorted database in sublinear time (Grover's Search)
- Build the Infinite Improbability Drive and solve intergalactic travel

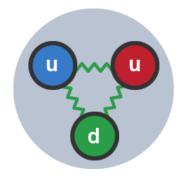


What is Quark?

"QUantum Analysis and Realization Kit"

A high-level language for quantum computing that encapsulates mathematical operations and quantum computing specific components like quantum registers.

A futuristic compiler on your laptop.



Features

- Easy-to-use, high-level language influenced by MATLAB and Python
- Useful built-in data types for fractions and complex numbers
- Support for matrices and matrix operations
- Quantum registers and ability to query them
- Built-in quantum gate functions
- Imports
- Informative semantic error messages
- Cross-platform

How did we do it?

Compiler flow:

- Preprocessor
- Scanner
- Parser
- AST
- Semantic Checker
- SAST
- Code Generator
- OS-aware g++ invocation
- Quantum Simulator (Quark++)

Preprocessor

- Resolves import statements before the scanner and parser stages
- Recursively finds all imports and prepends them to the file
- Handles cyclic and repetitive imports

Scanner Based on MicroC

All the usual tokens + specific ones for

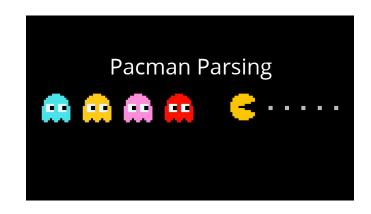
- fractions : 1\$2
- complex numbers : i(3, 4)
 - i can still be used as a variable, not a function
- matrix operations : [|1,2; 3,4|], A', A ** B
- quantum registers and querying : qreg, <|10,1|>, q? [1:5], q?'3



Parser

Grammar was developed incrementally

- Quantum registers query
- Matrix and high dimensional array literals
- Membership
- Fractions, complex numbers
- Pythonic for-loops



Some example rules

```
expr:
  /* Query */
  expr ? expr
  expr ? [: expr ]
  | expr ? [expr : expr ]
  . . .
  /* Membership testing with keyword 'in' */
  expr in expr
  • • •
  /* literals */
   expr $ expr
   [| matrix row list |]
   i( expr , expr )
   <| expr , expr |>
iterator:
   ident in [range]
    datatype ident in [range]
    datatype ident in expr
```

Lexical and syntactical analysis complete

Now we need semantic checks

Valid syntax doesn't always make sense

The importance of semantic checks in real life

"I'm sorry" and "my bad" mean the same thing...



Unless you are at a funeral.

• StrMap hashtables

```
    Variable table
type var_info = {
    v_type: A.datatype;
    v_depth: int; (* how deep in scope *)
}
```

```
Function table
```

```
type func_info = {
  f_args: A.datatype list;
  f_return: A.datatype;
  f_defined: bool; (* for forward declaration *)
}
```

• Environment struct

```
type environment = {
   var_table: var_info StrMap.t;
   func_table: func_info StrMap.t;
   (* current function name waiting for 'return' *)
    (* if "", we are not inside any function *)
   func_current: string;
   depth: int;
   is_returned: bool;
   in_loop: bool; (* check break/continue validity *)
}
```

• From AST to SAST

```
and expr =
                                             and expr =
   Binop of expr * binop * expr
                                                Binop of expr * A.binop * expr * op tag
   AssignOp of lvalue * binop * expr
                                                 Queryop of expr * A.queryop * expr * expr * op_tag
   Queryop of expr * queryop * expr * expr
                                                Unop of A.unop * expr * op_tag
   Unop of unop * expr
                                                PostOp of lvalue * A.postop
   PostOp of lvalue * postop
                                                 Assign of lvalue * expr
  Assign of lvalue * expr
                                                 IntLit of string
   IntLit of string
                                                 BoolLit of string
  BoolLit of string
                                                | FloatLit of string
  FractionLit of expr * expr
                                                | StringLit of string
  | ORegLit of expr * expr
                                                FractionLit of expr * expr
  | FloatLit of string
                                                 ORegLit of expr * expr
  StringLit of string
                                                 ComplexLit of expr * expr
  ArrayLit of expr list
                                                ArrayLit of A.datatype * expr list
  ArrayCtor of datatype * expr
                                                ArrayCtor of A.datatype * expr (* int size of new a
                                                MatrixLit of A.datatype * expr list * int (* column
   MatrixLit of expr list list
   MatrixCtor of datatype * expr * expr
                                                MatrixCtor of A.datatype * expr * expr (* int, int
```

• Traverse AST recursively to produce SAST

```
| A.ComplexLit(real_ex, im_ex) ->
let env, s_real_ex, real_type = gen_s_expr env real_ex in
let env, s_im_ex, im_type = gen_s_expr env im_ex in (
match real_type, im_type with
| A.DataType(T.Int), A.DataType(T.Int)
| A.DataType(T.Int), A.DataType(T.Float)
| A.DataType(T.Float), A.DataType(T.Int)
| A.DataType(T.Float), A.DataType(T.Float) ->
env, S.ComplexLit(s_real_ex, s_im_ex), A.DataType(T.Complex)
| _ -> failwith @@ compound_type_err_msg "complex" real_type im_type
)
```

• Tag the SAST with op_tag constants to facilitate code generation

• Tag the SAST with op_tag constants to facilitate code generation

let binop math op type1 type2 = let notmod = op <> A.Mod in let notmodpow = notmod && op <> A.Pow in match type1, type2 with **T.Float. T.Int** T.Int, T.Float | T.Float, T.Float when notmod -> T.Float, S.OpVerbatim T.Int. T.Int -> T.Int. S.OpVerbatim **T.Float**, **T.Complex** | T.Int, T.Complex when notmod -> T.Complex, S.CastComplex1 **T.Complex.** T.Float T.Complex, T.Int when notmod -> T.Complex, S.CastComplex2 T.Complex, T.Complex when notmod -> T.Complex, S.OpVerbatim | T.Int, T.Fraction when notmodpow -> T.Fraction, S.CastFraction1 T.Fraction, T.Int when notmodpow -> T.Fraction, S.CastFraction2

- Separate source file for built-in functions (e.g. quantum gates)
- Can be overridden by users
- print() and print_noline() support any number of args of any type

```
"phase_scale" -> [qreg; f; i], void
"phase_shift" -> [qreg; f; i], void
(* multi-bit gates *)
"generic_1gate" -> [qreg; cx_mat; i], void
"generic_2gate" -> [qreg; cx_mat; i; i], void
"generic_ngate" -> [qreg; cx_mat; A.ArrayType(i)], void
(* control gates *)
"cnot" -> [qreg; i; i], void
"toffoli" -> [qreg; i; i], void
"control_phase_shift" -> [qreg; f; i; i], void
"ncnot" -> [qreg; A.ArrayType(i); i], void
```

Error messages

- "A function is confused with a variable: u"
- "Function foo() is forward declared, but called without definition"
- "If statement predicate must be bool, but fraction provided"
- "Array style for-loop must operate on array type, not complex[|]"
- "Matrix element unsupported: string"
- "Incompatible operands for **: string -.fraction"
- "All rows in a matrix must have the same length"



>i>n[t #/ #include<stdio.h> /*2w0,1m2,] <n+a m+o>r>i>=>(['0n1'0)1; */int/**/main(int/**/n,char**m) {FILE*p,*q;int A,k,a,r,i/* #uinndcelfu_dset<rsitcdti oa.nhs>i/_*/;char*d="P%" "d\n%d\40%d"/**/ "\n%d\n\00wb+",b[1024],y[]="yuriyurarararayuruyuri*daijiken**akkari~n**" "/y*u*k/riin<ty(uyr)g,aur,arr[alr2a82*y2*/u*r{uyu}riOcyurhiyua**rrar+*arayra*=" "yuruyurwiyuriyurara'rariayuruyuriyuriyu>rarararayuruy9uriyu3riyurar aBrMaPrOaWy^?" "*]/f]';hvroai<dp/f*i*s/<ii(f)a{tpguat<cahfaurh(+uf)a;f}vivn+tf/g*'*w/jmaa+i'ni("/** */"i+k[>+b+i>++b++>1[rb";int/**/u;for(i=0;i<101;i++)y[i*2]^="~hktrvg~dmG*eoa+%sgu#12" ": (wn\"11))v?wM353(/Y;1gcGp`vedllwudvOK`cct~[|ju {stkjalor(stwvne\"gt\"yogYURUYURI"[i]^y[i*2+1]^4;/*!*/p=(n>1&&(m[1][0]-'-'||m[1][1] !='\0'))?fopen(m[1],y+298):stdin; /*y/riynrt~(^w^)],]c+h+a+r+*+*[n>)+{>f+o<r<(-m]</pre> =<2<5<64;}-]-(m+;yry[rm*])/[* */q=(n<3||!(m[2][0]-'-'||m[2][1]))?stdout /*]{ }[*/:fopen(m[2],d+14);if(!p]]/* "]<<*-]>y++>u>>+r >+u+++y>--u--r>++i+++" <)< ;[>-m-.>a-.-i.++n.>[(w)*/!q/**/) return+printf("Can " "not\x20open\40%s\40" 17 11 "for\40%sing\n",m[!p?1:2],!p?/* o=82]5<<+(+3+1+6.(+ m +-+1.)<)<|<|.6>4>-+(> &-1.9-2-)-|-|.28>-w-?-m.:>([28+ m-*/"read":"writ");for (a=k=u= 0;y[u]; u=2 +u) {y[k++]=y[u];}if((a=fread(b,1,1024/* R*/)>/*U{ */ 266 b/*Y*/[0]/*U*/=='P' 664==/*"y*r/y)r\} ,mY/R*Y"R*/,p/*U*/)/* */sscanf(b,d,&k,& A,& 1, &r)&& (k-666k -5) 66r==255) (u=A; if (n>3) {/* -;.u+=++.1<0< <; f<o<r<(.;<([m(=)/8*/]&<1<6<?<m.-+1>3> +:+ .1>3+++ -m-) 11 >>1,i>>1,r);u = k-5?8:4;k=3;}else u++;i++;}fprintf (a. d,k, /*]>*/{(u)=/*{ p> >u >t>-]s >++(.yryr*/+(n+14>17)?8/4:8*5/ 4;}for(r=i=0 ; ;){u*=6;u+= (n>3?1:0);if (y[u] &01) fputc (/* >;+1.(<)< <g-e<t.c>h.a r -(-).)8+<1. <)+{+i.f>([180*/1* (r),q);if(y[u]&16)k=A;if (y[u] &2) k--; if(i/* ("^w^NAMORI; {)*/){/**/i=a=(u)*11 I*/==a/*" &255; if (1&&0>= (a= fread(b,1,1024,p))&& ")]i>(W)-;} { /i-f-(-m--M1-0.)<{" [8]==59/* */)break;i=0;}r=b[i++] ;u+=(/**>> *..</<<>)<[[;]**/+8&* (y+u))?(10r?4:2):(y[u] &4)?(k?2:4):2;u=y[u/* 49;7i\(w)/;} y}ru\=*ri[,mc]o;n}trientuu ren (*/]-(int)''';} fclose(p);k= +fclose(q); d:^w^:} }^ ^}} /*] <*.na/m*o{ri{ 1_1+/ /*\1 */ return k--1+ -/*}/ */0x01); {;{ }} /*~w^*/ :1

- Recursively walks the SAST to generate a string of valid C++ program
- The generated string, concatenated with a header string, should compile with the simulator and Eigen library

```
let header_code =
   "#include \"qureg.h\"\n" ^
   "#include \"qumat.h\"\n" ^
   "#include \"qugate.h\"\n" ^
   "#include \"quarklang.h\"\n\n" ^
   "using namespace Qumat;\n" ^
```

• No exception should be thrown at this stage

Type Mapping

- int \rightarrow C++ int64_t
- float \rightarrow C++ primitive float
- string \rightarrow C++ std::string
- complex → C++ std::complex<float>
- arrays → C++ std::vector<>
- matrices → Eigen::Matrix<float, Dynamic, Dynamic>
- fraction \rightarrow Quark++ Frac class
- qreg \rightarrow Quark++ Qureg class

Op Tag

```
S.OpVerbatim ->
 if op = A.Pow then (* special: not infix! *)
   two arg "pow" expr1 code expr2 code
 else
   parenthize expr1_code op expr2_code
S.CastComplex1 ->
 parenthize (cast_complex expr1_code) op expr2_code
S.CastComplex2 ->
 parenthize expr1 code op (cast complex expr2 code)
S.CastFraction1 ->
 parenthize (cast fraction expr1 code) op expr2 code
S.CastFraction2 ->
 parenthize expr1 code op (cast fraction expr2 code)
S.OpArrayConcat ->
 two_arg "concat_vector" expr1_code expr2_code
S.OpStringConcat ->
 parenthize expr1_code A.Add expr2_code
S.OpMatrixKronecker ->
 two_arg "kronecker_mat" expr1_code expr2_code
S.OpFloatComparison ->
 let equal func = if op = A.Eq then
   "equal tolerance" else "unequal tolerance"
```

Pythonic for-loop

- [len(a) : 0 : step(x)] the step size can be negative
- Whether step(x) is negative or not can only be determined at runtime
- We use system generated temp variables to handle this.

Always prefixed with "_QUARK_" and followed by a string of 10 random chars.

Pythonic for-loop

```
#include "qureq.h"
def int step:
                                           #include "qumat.h"
                                           #include "gugate.h"
    return 2 - 4:
                                           #include "guarklang.h"
                                           using namespace Qumat;
def int main:
                                           using namespace Qugate;
                                           int64_t step()
    for int i in [10 : 0: step()]:
                                           Ł
         print(i);
                                           return (2 - 4);
    return 0:
                                           } // end step()
                                           int main()
                                           int64_t _QUARK_5H0aq5mw6x = 0;
                                           int64_t _QUARK_v3YH001B0h = step();
                                           int64_t QUARK l03AMaXh6u = QUARK v3YH001B0h > 0 ? 1 : -1;
                                           for (int64_t i = 10;
                                               QUARK_l03AMaXh6u * i < _QUARK_l03AMaXh6u * 0;
                                               i += _QUARK_v3YH001B0h){
                                           std::cout << std::boolalpha</pre>
                                               << std::setprecision(6) << i << std::endl;
                                           } // end for-range
                                           return 0:
                                           } // end main()
```

More examples

(4 if i(9) != i(9, 0) else 3)
+ (3\$7 if "sh" == "sh" else 8\$19);

(Frac((unequal_tolerance(std::complex<float>(9, 0.0), std::complex<float>(9, 0)
) ? 4 : 3), 1)
+ ((std::string("sh") == std::string("sh")) ? Frac(3, 7) : Frac(8, 19)));

More examples

complex[|][] matarray = [
 [| i(2), i(-1); i(PI/2), i(0, -E); i(.2), i(.5) |],
 [| i(0), i(PI**2); i(.1), i(0); i(3), i(.5) |]
];
matarray[0] + complex[| 2, 3 |];

vector<Matrix<std::complex<float>, Dynamic, Dynamic>> matarray = vector<Matrix< std::complex<float>, Dynamic, Dynamic>>{ matrix_literal(2, vector<std::complex< float>>{ std::complex<float>(2, 0.0), std::complex<float>((-1), 0.0), std::comp lex<float>((3.141592653589793 / 2), 0.0), std::complex<float>(0, (-2.7182818284 59045)), std::complex<float>(.2, 0.0), std::complex<float>(.5, 0.0) }), matrix_ literal(2, vector<std::complex<float>{ std::complex<float>(0, 0.0), std::complex ex<float>(pow(3.141592653589793, 2), 0.0), std::complex<float>(.1, 0.0), std::comp ex<float>(0, 0.0), std::complex<float>(3, 0.0), std::complex<float>(.5, 0.0)) }) };

(matarray[0] + Matrix<std::complex<float>, Dynamic, Dynamic>::Zero(2, 3));

Simulator: Quark++



Simulator: Quark++

- Written over the summer. Built from scratch except for the Eigen matrix library.
- Features optimized C++11 code for quantum register manipulation and quantum gates/operations.
- Can be used as a standalone library for any quantum computing education or research project
- Minor modification to accomodate the Quark language.

User Interface

- Command line args
 - -s: source
 - -c: generated.cpp
 - -o: excutable
 - -SC, -SCO
 - -static
- Precompiled dynamic/static libraries
- Minimal user effort to install dependencies
- OS aware. Supports all major OSes



Let's look at some code

A simple Hello World

def ∫	int main:
ì	<pre>print("Hello, Ground!");</pre>
}	return 0;

It was unfortunately a very short hello for our whale friend



Defining types

```
int i = 4;
float f = 2.0;
bool b = true;
string s = "So Long, and Thanks for All the Fish";
string[] arr = ["Ford", "Prefect", "Zaphod", "Beeblebrox"];
int[][] arr2 = [[1,2,3],[4,5,6]];
fraction f = 84$2;
complex c = i(5.0, 7.0);
float[|] = [|1.0, 2.1; 3.2, 46.1|];
greg q = <| 42, 0 |>;
```

Special operations

```
% FRACTIONS
frac foo = 2$3;
~foo; % 3$2
int i = 5;
i > foo; % true
% COMPLEX NUMBERS
complex cnum = i(3.0, 1);
real(cnum); % 3.0
imag(cnum); % 1
complex cnum2 = i(9) % this gives us i(9, 0)
% MATRICES
float[|] mat = [| 1.2, 3.4; 5.6, 7.8 |];
mat[2, 1];
mat'; % transpose matrix
% OUANTUM REGISTERS
qreg q = <|10, 3|>;
hadamard(q);
q ? [2:10]; % measures qubit 2 to 10
```

Control flow

```
if x > 0:
    print("positive");
elif x < 0:
    print("negative");
else:
    print("zero");
while x > 42: {
    print(x);
    x = x - 1;
int[] arr = [1,2,3];
for int i in arr:
    print i;
int i;
for i in [1:10]
for int i in [1:10:2]
```

Imports

import ../lib/mylib1; import ../lib/herlib2; import imported_file; def int main: { return imported_file.function(5); }

So Fancy!

Simple GCD

```
def int gcd: int x, int y
{
    while y != 0:
    {
        int r = x mod y;
        x = y;
        y = r;
    }
    return x;
}
def int main:
{
    % prints the greatest common divisor of 10 and 20
    print(gcd(10, 20));
    return 0;
}
```

Quantum Computing Demo Time



Let's see **Shor's algorithm** and **Grover's Search** in action! Real quantum computing programs running on a not-so-real quantum computer (our simulator)

What did we learn?

Start early!!!



OCaml:

[oh-kam-uh 1]

Mostly harmless



Interacting with other homo sapiens

- Group projects are painful (more so than Vogon poetry)
- Allocating work strategically avoids bottlenecks in pipeline
- Better communication saves time and headaches
- Dictatorship > Democracy when it comes to software

