

#### **Cryptolmg**: Privacy Preserving Processing Over Encrypted Images

M. Tarek Ibn Ziad\*, Amr AlAnwar<sup>+</sup>, Moustafa Alzantot<sup>+</sup>, and Mani Srivastava<sup>+</sup>





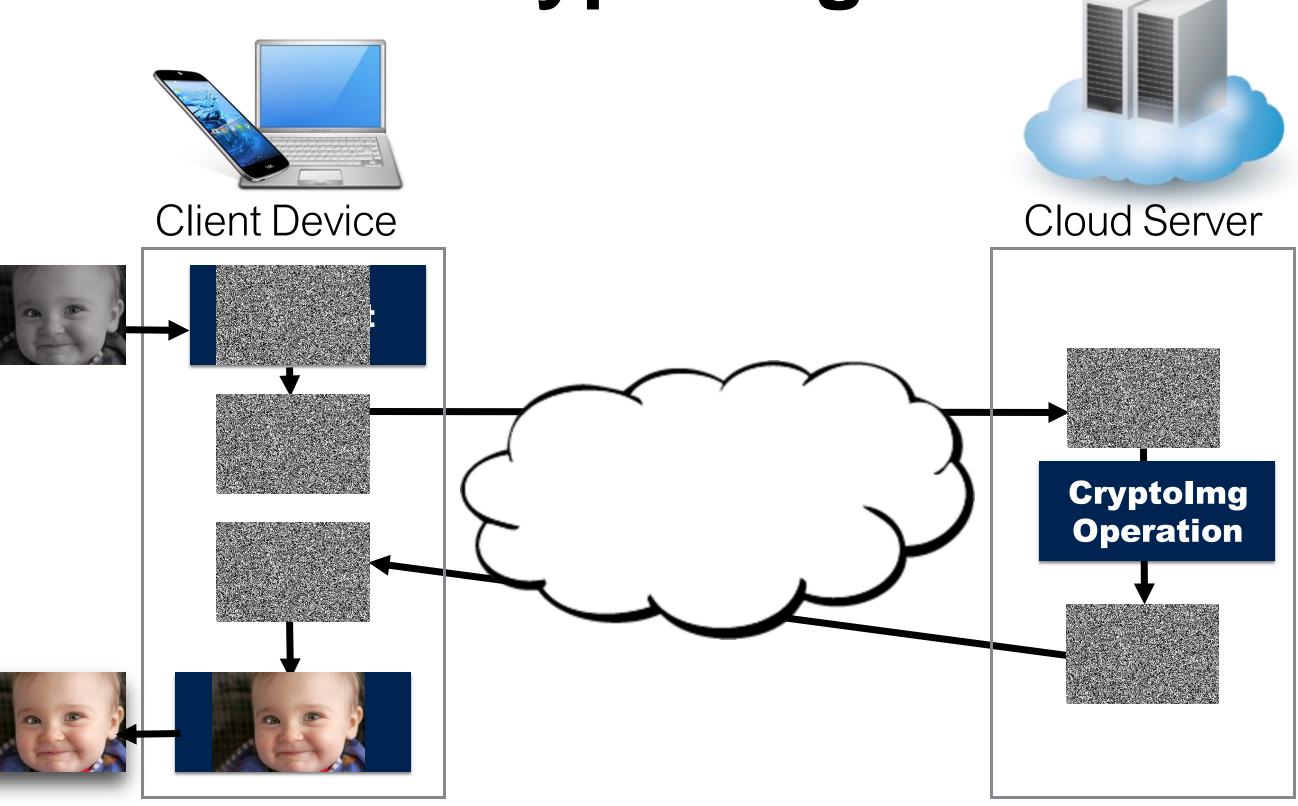
### Motivation

- Cloud computing provide scalable solution for data storage and processing.
- Emerging solutions for image editing on the cloud: Adobe creative cloud, Pixlr, .., etc.
- Images usually contain privacy sensitive. Outsourcing the raw data exposes a lot of information.
- How to protect user's privacy while editing images in the cloud ?



Video courtesy of Ankita Lathey, P K. Atrey, Image Enhancement in Encrypted Domain over Cloud, ACM TOMM 2015

## Cryptolmg



#### Related Work

Work	Description		Comparison to Cryptolmg		
Shortell, et al.	Implements brightness / contrast filters using fully homomorphic encryption	•	<b>CryptoImg</b> supports more operations <b>CryptoImg</b> is more computationally efficient.		
Lathey, and atrey, et al.	Image enhancement (e.g. spatial filtering, anti-aliasing, edge enhacmenet, etc.) using Shamir Secret sharing	•	Security guarantees require distributing the image processing task across non-colluding servers.		
Hu et al.	Secure linear filtering using SMC	•	Cryptolmg is more computationally efficient		

# Background

- Homomorphic encryption allows carrying out computations on ciphertext.
  - Fully homomorphic encryption:
    - Performs arbitrary computations.
    - Computationally expensive.

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- Partially Homomorphic encryption:
  - Supports either addition or multiplication of encrypted values.
- Paillier encryption is an additive homomorphic encryption scheme.
  - Supports the addition of two encrypted values.

 $DEC(\llbracket m_1 \rrbracket \oplus_z \llbracket m_2 \rrbracket) = DEC((\llbracket m_1 \rrbracket \times \llbracket m_2 \rrbracket) \mod n^2)$  $= (m_1 + m_2) \mod n$ 

• Can multiply an encrypted value by another plain scaler.

$$DEC(\llbracket m_1 \rrbracket \otimes_z d) = DEC(\llbracket m_1 \rrbracket^d \mod n^2)$$
$$= (m \times d) \mod n$$

- Paillier is defined over the group of positive integers  $\mathbf{Z} \star_{\mathbf{n}}$ .
- In practice, we also need to deal with negative and real numbers.
- Solution:
  - Use an encoding scheme that maps negative and real numbers to integers and preserves the Paillier encryption homomorphic properties.

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  - To represent negative numbers. Assign different ranges for positive and negative values.
    - [0, n/3] : Positive numbers
    - [2n/3, n] : Negative numbers.
    - [n/3, 2n/3] : Reserved for overflow detection

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- Represent each real number by a pair (m, e) where:
  - **m**: mantissa
  - e: non-negative exponent
  - To encrypt a real number, it is sufficient to encrypt only the mantissa m.

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**Protocol 1** Secure FP Numbers Processing. **Multiplication:**  $\llbracket c \rrbracket = a \otimes \llbracket b \rrbracket$   $\llbracket m_c \rrbracket = m_a \otimes_z \llbracket m_b \rrbracket$   $e_c = e_a + e_b$  **Addition:**  $\llbracket c \rrbracket = \llbracket a \rrbracket \oplus \llbracket b \rrbracket$  **if**  $e_a \le e_b$   $\llbracket m_c \rrbracket = \llbracket m_a \rrbracket \oplus_z (Base^{e_b - e_a} \otimes_z \llbracket m_b \rrbracket), e_c = e_a$  **if**  $e_a > e_b$  $\llbracket m_c \rrbracket = \llbracket m_b \rrbracket \oplus_z (Base^{e_a - e_b} \otimes_z \llbracket m_a \rrbracket), e_c = e_b$ 

# Cryptolmg Operations

- **CyrptoImg** supports the following image processing operations:
- Image Adjustment

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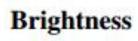
- Noise Reduction
- Edge Detection
- Morphological Operations
- Histogram Equalization

## Image Adjustment

- Adding or subtracting adjustment value from each pixel.
- Client sends the encrypted Image [I], and adjustment value  $\mathbf{v}$  to the server.

 $\llbracket r \rrbracket = \llbracket i \rrbracket \oplus \llbracket v \rrbracket$ 

- Server applies the adjustment to each pixel.
- Client decrypts the result.





Input



## Image Noise Reduction

• Client sends the encrypted Image [I], and the filter values f to the server.

$$\llbracket I_{spt}(u,v) \rrbracket = \frac{1}{m \times n} \otimes \sum_{u=1,v=1}^{m,n} f(u,v) \otimes \llbracket I(u,v) \rrbracket$$

- Server computes the output image and sends it to the client.
- Client decrypts the result.



LPF

Input



## Edge Detection

- Client encrypts the source image **I**.
- Servers computes the encrypted horizontal and vertical gradients of image

$$\llbracket G_x(u,v) \rrbracket = \sum_{u=1,v=1}^{m,n} h_1(u,v) \otimes \llbracket I(u,v) \rrbracket$$
$$\llbracket G_y(u,v) \rrbracket = \sum_{u=1,v=1}^{m,n} h_2(u,v) \otimes \llbracket I(u,v) \rrbracket$$



- Input
- Client decrypts the result to compute the gradient magnitude and directiv

$$G = \sqrt{G_x^2 + G_y^2}$$
$$\Theta = \operatorname{atan2}\left(G_y, G_x\right)$$

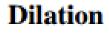


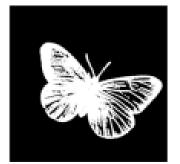
## Morphological Operations

- Client encrypts the source image **I**.
- Servers computes, and sends it to client.

 $\llbracket L(u,v) \rrbracket = \sum_{u=1,v=1}^{m,n} \llbracket I(u,v) \rrbracket$ 

- Client decrypts  ${f L}$  and applies a threshold  ${f T}$  to get the output image.





Input



# Histogram Equalization

- Client computes and encrypts the image histogram [H].
- Server computes the brightness transformation [T(p)]

 $\begin{bmatrix} H_c(0) \end{bmatrix} = \llbracket H(0) \end{bmatrix}$  $\llbracket H_c(p) \rrbracket = \llbracket H_c(p-1) \rrbracket \oplus \llbracket H(p) \rrbracket, where \ p = 1, 2, \dots G-1$  $\llbracket T(p) \rrbracket = (G-1)/(w \times \ell) \otimes \llbracket H_c(p) \rrbracket.$ 

- Server sends [T(p)] to client.
- Client decrypts **T**(**p**) and applies it to get the output image.

#### Equalization



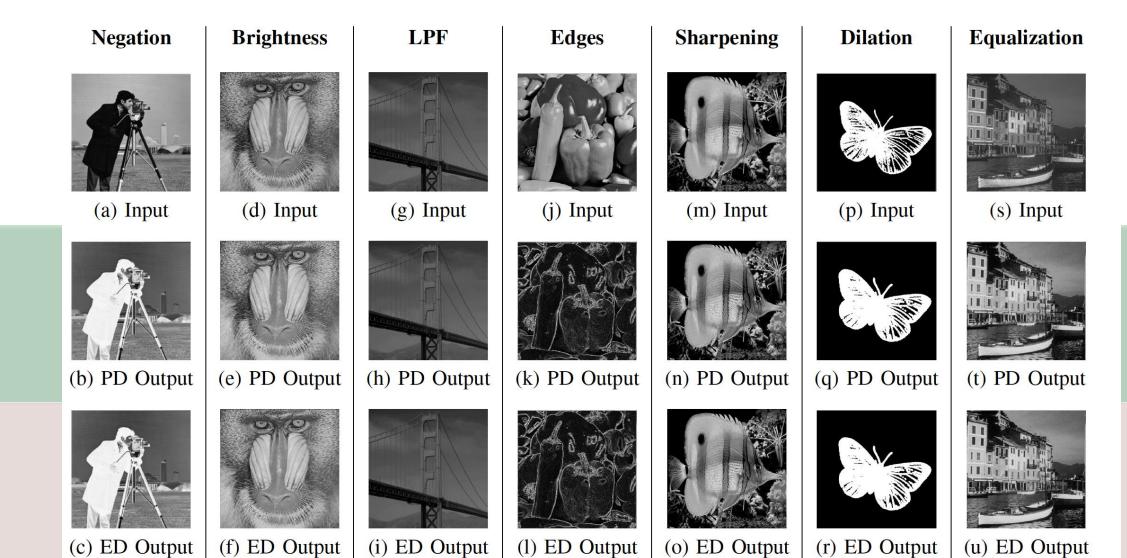
Input



PD Output

### Evaluation

- **CryptoImg** is implemented as an extension for OpenCV library.
- Evaluated using both desktop and mobile device clients.



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Encryption/ Decryption Time (Sec) of 256x256 Image on Mobile Device

	512 bit	1024 bit	<b>2048 bit</b>	
Encryption	73	575	3701	
Decryption	48	325	2268	
Encryptic	on/ Decryptic	n Time (Sec)	of 512x512 li	mage on Deskt

	Device				
	512 bit	1024 bit	2048 bit		
Encryption	156.905	1154.29	7670.49		
Decryption	1 93	4 068	9 623		

#### Evaluation

- **CryptoImg** is implemented as an extension for OpenCV library.
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Time for each operation (Sec.)

		Pre-Proc		Server Time		Post-Proc	
	PD	PC	Mob	1024 bit	2048 bit	PC	Mob
Brightness	0.00108	0	0	0.81	2.39	0	0
LPF	0.00763	0	0	180.50	609.199	0	0
Edge Detection	0.00642	0	0	147.56	482.195	0.0012	0.094
Erosion	0.00009	0	0	4.049	10.808	0.0006	0.0198
Histogram Equalization	0.00174	0.00182	0.177	0.0144	0.048	0.0007	0.029

#### Future Work

• Speedup the encryption / decryption time of an image using hardware accelerators, e.g. GPUs.

