# INTERNET TECHNOLOGY, ECONOMICS AND POLICY

Henning Schulzrinne

http://www.cs.columbia.edu/~hgs/teaching/itep/

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# **CLASS OVERVIEW**

### Big questions

- How does the Internet work, technically?
- How come your Internet bill is so high (or low)?
- What's hard about extending the Internet to rural areas?
- Is the Internet local, national or international?
- What does it mean for the Internet to be "open" or "neutral"?
- Do Google and Facebook differ from Comcast and AT&T?
   Should any of them be able to ban offensive speech on their platform?
- How can we make the Internet useful for public safety & people with disabilities?
- Why do carriers pay billions of dollars for spectrum?
- What makes "cyber security" hard?

## What's on the syllabus?

#### Technology

- Overview of Internet technology (how does the Internet work)
- Protocol and architecture standardization (IETF, 3GPP, OMA, ...)
- Wireless communications
  - From AM radio to cellular
  - Spectrum: properties, allocation and co-existence

#### Economics

- Review of basic principles of micro-economics
- The economics of networks
  - building networks, natural monopolies, ...

#### Law & policy

- How does the law work?
- A bit of communication history
- The role of communication policy and regulation
  - Telecom Act, FCC overview
- Common carriage, public utilities, significant market power and other regulatory frameworks

### What's on the syllabus?

- Network neutrality and the Open Internet
- Peering, transit and traffic exchange
- Names, numbers and addresses
- Internet security challenges
  - Basic principles of network security
  - "Cybersecurity"
  - Unwanted communication
  - Privacy and surveillance
- Communication for all
  - Enabling technologies for people with disabilities (relay services, accessibility, CVAA, ...)
- Internet governance
  - ICANN, ITU and other actors

# What should you be able to do after taking the class?

- Elevator pitch
  - "What is spectrum and why is it hard to find" in 2 minutes
- In-depth survey
  - "The economics of Internet adoption in rural and urban areas"
- Research
  - Know sources and approaches
    - engineering models vs. economic models vs. legal analysis
  - Appreciate need to consider
    - technical feasibility
    - economic factors
    - policy enablers and constraints

#### **Materials**

- No formal text book, but draws from
  - "Telecommunications Law & Policy" (S. Benjamin, Shelanski, Speta, Weiser), 2012.
  - "The Master Switch" (T. Wu).
  - "Computer Networking: A Top-Down Approach" (J. Kurose, K. Ross), 6th edition, Addison-Wesley, 2013.
- Other materials:
  - Technical papers (IEEE, ACM, tech reports, ...)
  - Law review articles (Federal Communications Law Journal)
  - SSRN
  - White papers
  - Industry analysis reports (analysts, OECD, Census, ...)
  - Regulatory filings (FCC, Ofcom, BEREC, ...)
  - Laws & regulations (US, mostly)

#### How to benefit from this class

- Be prepared (e.g., read assigned materials)
- Expand your mental horizon beyond your discipline
- Understand positions you may not "like"
- Participate in class discussion
- Pick an interesting project
  - · "big data"
  - apps & software for public-good applications
  - system modeling

#### How not to benefit

- Catch up on Facebook
- Cat videos!
- Transcribe the class into your notebook
- Flip through the slides
- Voice only popular opinions
  - or opinions you read in the NY Times, WSJ or Breitbart
- Believe that the instructor is always right
  - on facts or interpretation

#### Mechanics

- Homework assignments
  - may allow options to accommodate different backgrounds
- Semester (group) paper
  - start early may need to be defined & refined by iteration
  - outcome: research paper
  - may be review, quantitative analysis or experiment (not just software)
- Pop quizzes, occasionally
- Guest (video) lectures
  - colleagues from Washington, DC
- Possibly, field trip

### Semester project

- Pick topic and team by 9/15
  - including goals and tools
  - responsibilities (who will do what)
  - observable milestones (every two weeks) create project page
  - submit via CourseWorks
- Bi-weekly progress reports for each team
- End-of-semester presentation
- Report suitable as technical report, i.e.,
  - proper citations (IEEE format, etc.)
  - useful abstract
  - standard paper conventions, including format and style
  - not just a bunch of bullet points or graphs

# Semester project

See ITEP project page

- Student chosen, with guidance
  - encourage cross-disciplinary teams
  - teams of 1-3 students
- Data analysis
  - Measuring Broadband America, ATLAS
  - other data sources (FCC, Ofcom, OECD, ITU)
  - own data gathering
- Measurements
  - Open Internet measurements
  - 911 services: (indoor) location accuracy, non-traditional emergency coordination (Harvey)
  - Services for people with disabilities: closed captioning; speech-to-text
  - Spectrum measurements
- Analysis
  - Network economics (e.g., spectrum usage, pricing or universal service)

## Field trip?

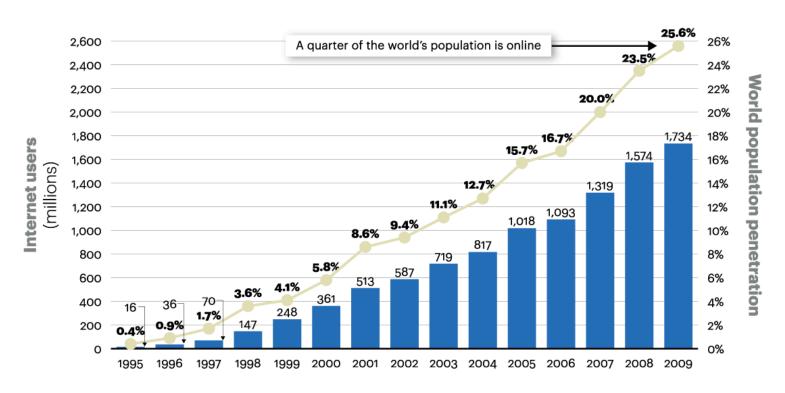
- Possible field trip to Washington, DC
  - FCC
  - NTIA
- Interest & logistics

# PEOPLE & MONEY

#### Internet growth – classical view (1995-2009)

Figure 1

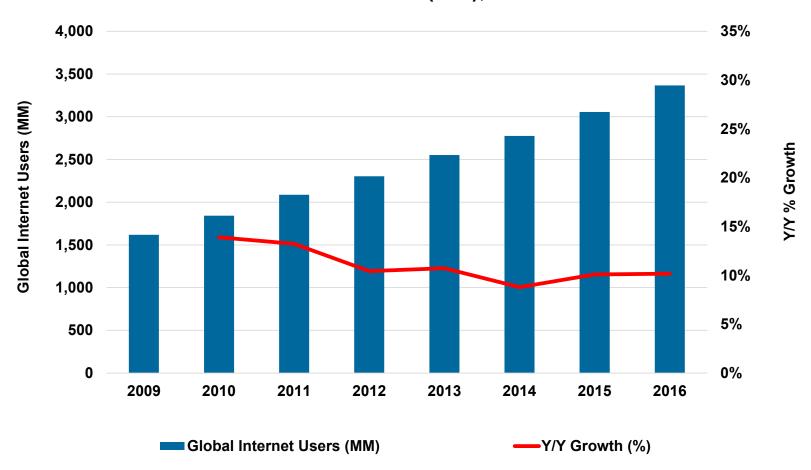
Global Internet users and penetration rate (1995-2009)



Sources: Nielsen, ITU; A.T. Kearney analysis

## Internet growth – 2009–2016

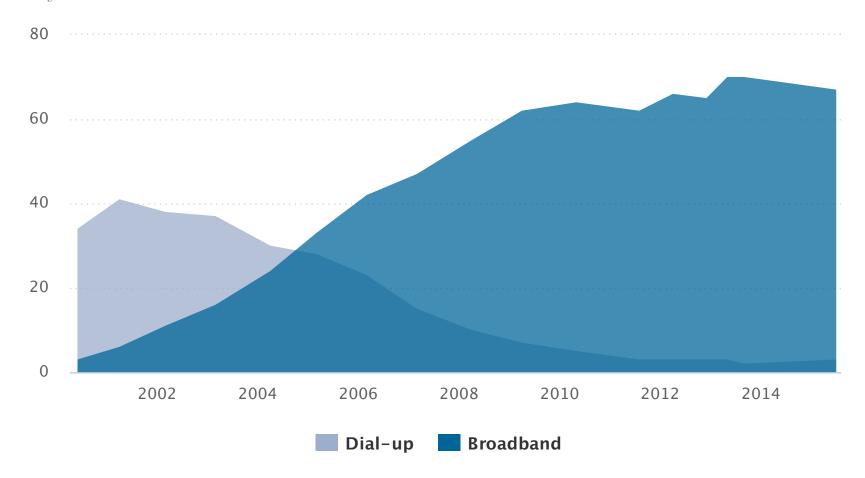
#### Global Internet Users (MM), 2009 - 2016





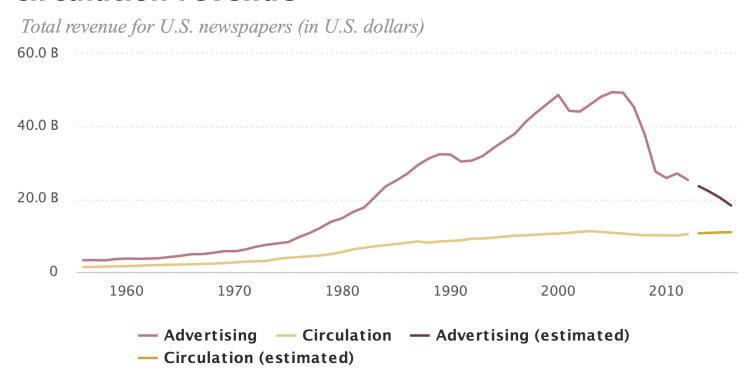
#### **US Internet access**

% of adults who have internet access at home



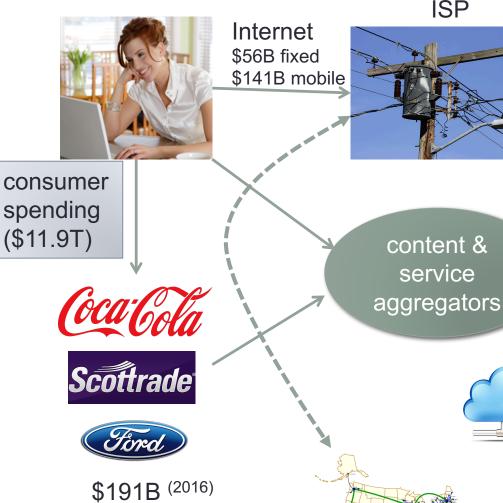
#### But not all are happy about this...

### Newspaper industry estimated advertising and circulation revenue



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### Basic Internet money routing





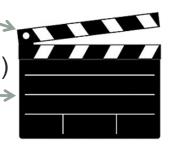
content &

service



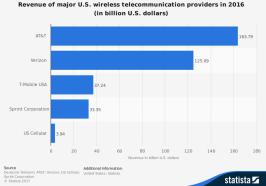
\$285B (NA, 2016)

OTT (over-the-top)





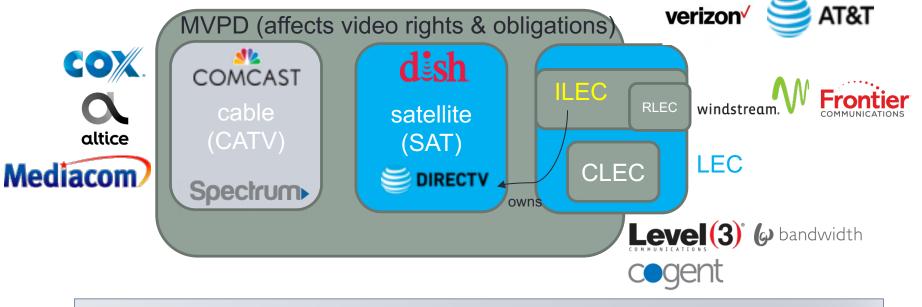




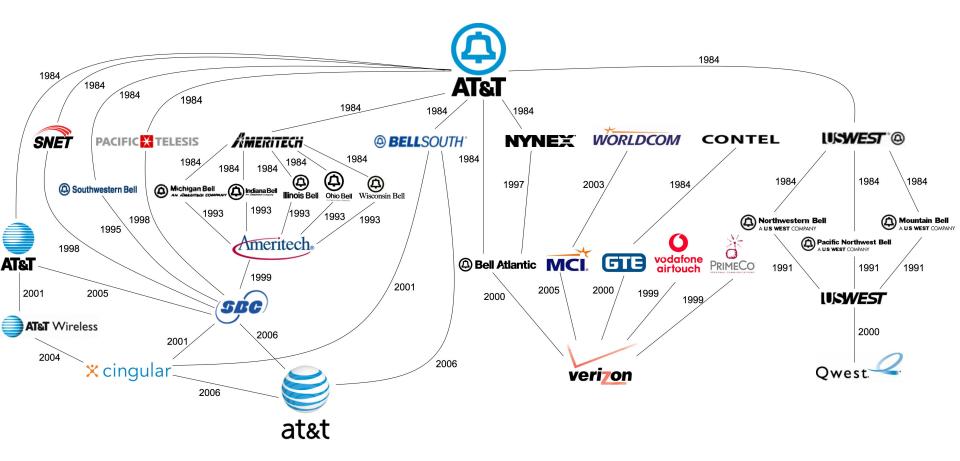
### Internet service providers (by age)

- "phone companies"
  - 1880s
  - (incumbent) Local Exchange Carrier (LEC) & Rural LEC
  - large ILECs: AT&T, Verizon
  - large RLECs ("independents"): CenturyLink, Frontier, Windstream
  - thousands of small RLECs
- · "cable companies"
  - 1960s
  - all are MVPDs, but phone companies can also be MVPDs
  - Comcast, Charter, Cox, Altice, Mediacom
- "cellular providers"
  - 1980s
  - AT&T, Verizon, T-Mobile, Sprint
- Internet backbone & "dark fiber"
  - 1990s
  - Level3, Cogent, Zayo

### The industry is complicated

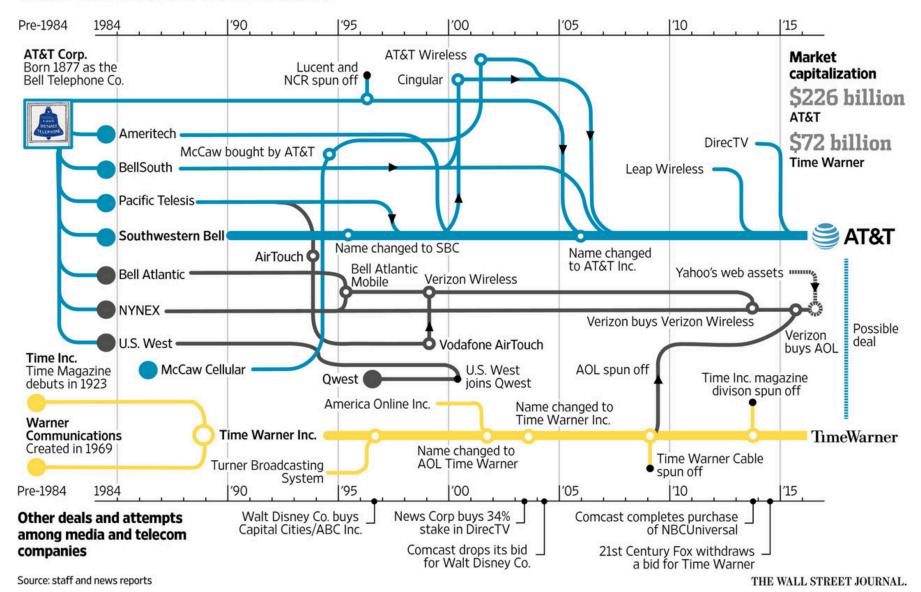


- all entities can serve as a Broadband Internet Access Service (BIAS), commonly known as ISP
- almost all "TV" distributors are MVPDs, but not all MVPDs are ISPs (e.g., satellite)
- AT&T, as an ILEC, owns a satellite MVPD (DirecTV)
- Same company can be ILEC in one state & CLEC in another (rare)

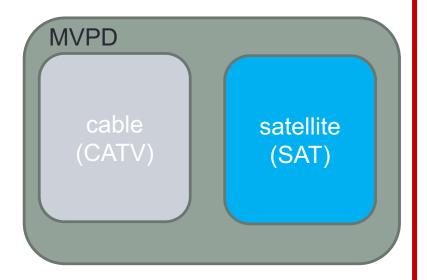


#### **Converging Destinies**

AT&T and Time Warner have reached an agreement to merge after decades of consolidation and deals in the telecommunication and media industries.



### It used to be simple (ca. 1990)







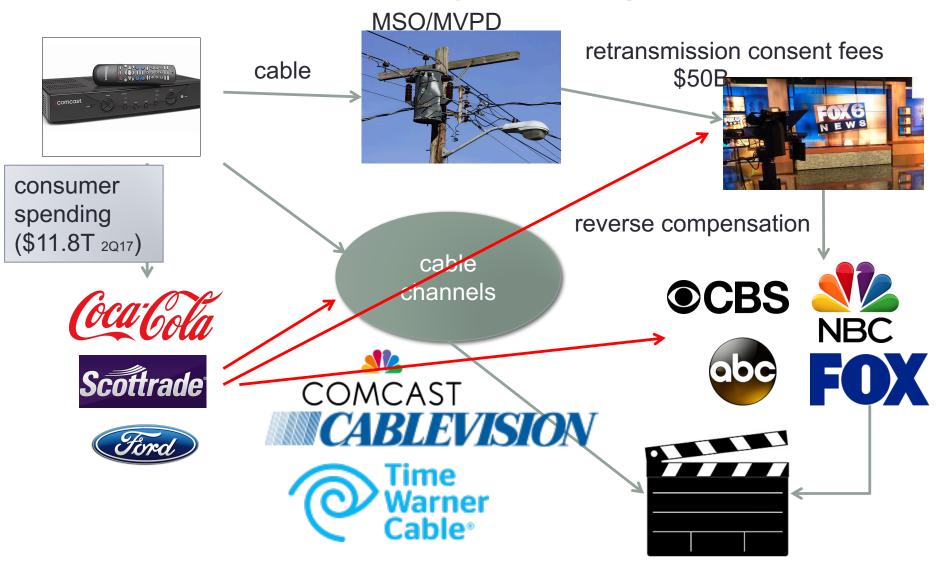
#### OTT, VOD, SVOD, ...

- OTT = delivery of services (interactive voice, entertainment video) over the Internet without subscribing to traditional cable or telephone service
  - Video: Netflix, Hulu, HBO Go, YouTube, Vimeo, Go90
  - Voice: Skype, Vonage, FaceTime, ...
- OVD = online video distribution (linear, scheduled [not VOD])
- SVOD = streaming/subscription video on demand
- AVOD = ad-supported video-on-demand
- TVOD = transactional; "pay TV"
- MVPD = multi-channel video programming distributor
  - typically, linear = "live TV" → can be cable (all cable systems are MVPDs), satellite (also) or fiber!
- TV Everywhere = cable service over IP (same bundle)

# OTT, SVOD, ...

Service	Linear vs. on-demand	bundle or individual	payment	example
OVD	both	any	any	
MVPD	linear (may offer VOD)	bundles	monthly	cable TV, satellite
TV Everywhere	linear	subset of TV bundle	monthly	Comcast, TWC
SVOD	on demand	bundle	monthly	Netlfix, HBO Go, Hulu Plus
TVOD		movie	movie	Amazon Instant Video
AVOD		short form content, movie	ad-supported	YouTube, Vimeo, Hulu

### Basic video money routing

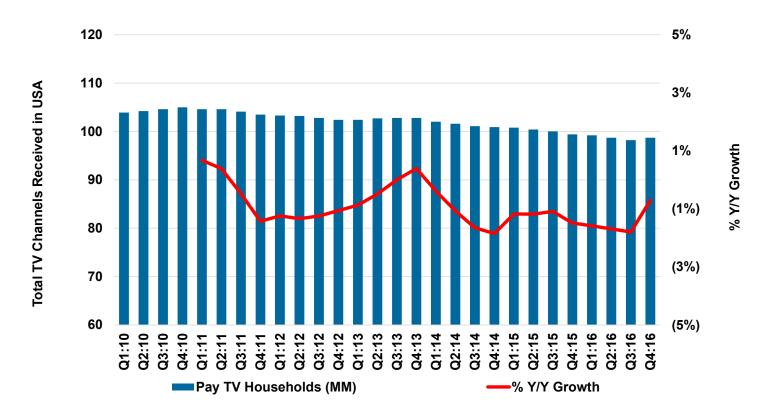


# More industry revenues

Company or sector	US domestic revenue, 2016
Netflix (US)	\$5.1B
Cisco (Americas)	\$28.4B
US subscription TV (cable, SAT)	\$101.8B
US film (box office)	\$9.9B
US music (incl. concerts)	\$15.5B
US games (software & ads)	\$17.6B
US wireless telecom (services)	\$188.5B
Google (worldwide)	\$89.5B (56% international)

### Cable TV subscriptions

#### Pay TV Households (MM), USA, 2010-2016





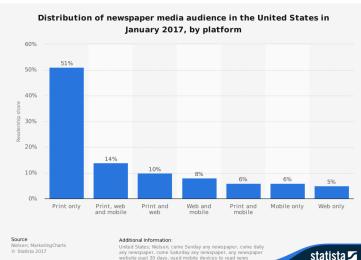
#### News revenue

- 2016: \$29B for 1,331 US dailies
  - 62% (\$18B) from advertising
  - ¼ (\$11B) digital & print circulation
  - rest: events, commercial printing, ecommerce, ...
- 12 cable news channels, 3 broadcast networks news, 800 news-producing local TV stations
  - \$16.4B revenue
  - total of about 2,192 TV stations
  - 3 news networks: \$691M average
- Non-commercial sector: \$1.9B
  - includes 1,000 local public radio stations
  - 393 public TV stations (PBS)

#### Revenue Estimates for Selected Digital News Properties

Annual revenue estimates for select digital news outlets, in millions

Outlet	Annual revenue	Year	Source
Huffington Post Media Group	\$100	2013	Citigroup Research
The Blaze	\$35-\$45	2012	Fortune
BuzzFeed	\$60	2013	BuzzFeed
Drudge Report	\$15-\$20	2012	Business Insider
Gawker	\$15-\$20	2010	The New Yorker
PEW RESEARCH CENTER			



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#### 2015-2020 U.S. Advertising

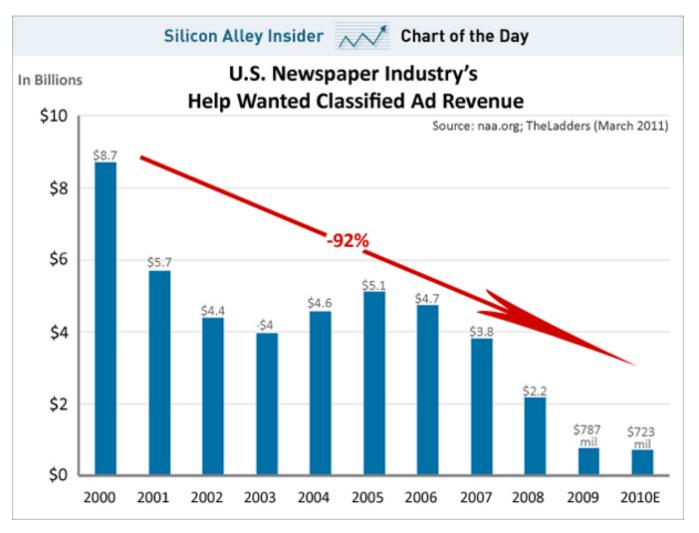
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#### U.S. Advertising Revenue by Media Forecast

Revenue by Media	2015	2016E	2017E	2018E	2019E	2020E	CAGR 2015-20	Contrib. 2015-20
TV	\$70.6	\$73.9	\$69.9	\$70.8	\$67.1	\$68.6	-1%	-4%
Internet	\$59.6	\$71.7	\$84.2	\$97.0	\$110.2	\$124.0	16%	130%
Radio	\$16.5	\$16.1	\$15.7	\$15.3	\$14.9	\$14.5	-3%	-4%
New spapers	\$13.2	\$11.7	\$10.2	\$8.8	\$7.4	\$6.1	-14%	-14%
Magazines	\$10.1	\$9.4	\$8.8	\$8.1	\$7.3	\$6.6	-8%	-7%
Outdoor	\$6.3	\$6.2	\$6.1	\$6.0	\$5.9	\$5.8	-2%	-1%
Total	\$176.3	\$189.0	\$194.9	\$206.0	\$212.9	\$225.7	5%	100%
Revenue by Media YoY growth	2015	2016	2017	2018	2019	2020		
TV		4.6%	-5.3%	1.2%	-5.2%	2.3%		
Internet		20.3%	17.4%	15.2%	13.6%	12.5%		
Radio		-2.4%	-2.5%	-2.6%	-2.7%	-2.8%		
New spapers		-11.4%	-12.5%	-13.9%	-15.6%	-17.8%		
Magazines		-6.6%	-7.2%	-8.0%	-8.9%	-10.0%		
Outdoor		-1.1%	-1.3%	-1.5%	-1.8%	-2.0%		
Total		7.2%	3.1%	5.7%	3.4%	6.0%		

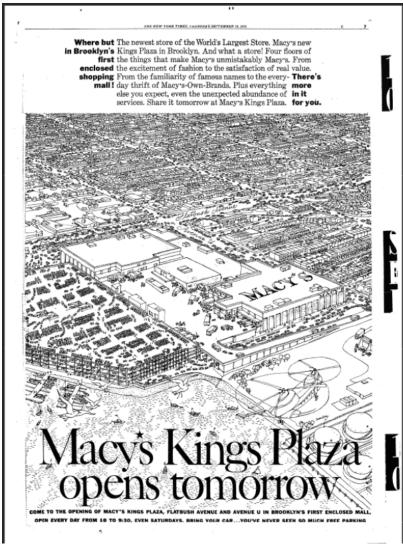
Source: Company reports, MoffettNathanson estimates and analysis

#### Newspaper advertising



Twenty years ago classifieds provided more than a third of the revenue of *The Washington Post*. Craigslist has destroyed that business for the *Post* and every major paper in the country. (Brookings, 2014)

# NY Times, 09/10/1970









Mar. 3, 13, 22

FROM \$290.00

#### CAMPUS FRONT BUNNER

.....



Home's the activated Mostern-tyled shirt to go with jumpardal/str... TOP-STAN-d To conteming orders white which with may staking, range, forces or must shirt, all with white ediabling. Of cotton and polyment, by Army Parkers, sizes 4 to Gr. 82. 70 to 16, 78. To 16, 88. Mill and phone. Young Weld, 2nd Phor and all stores.



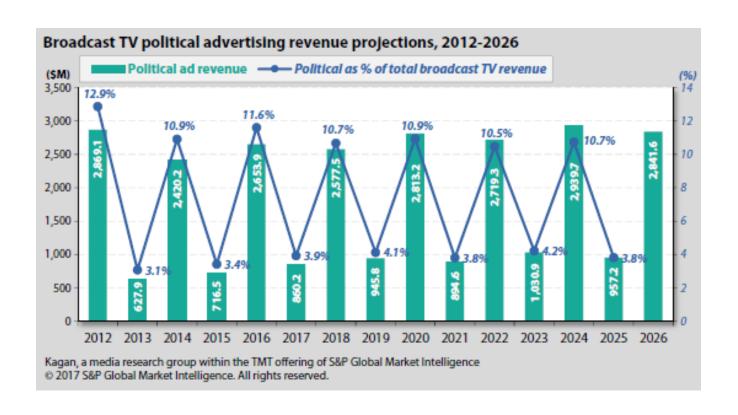


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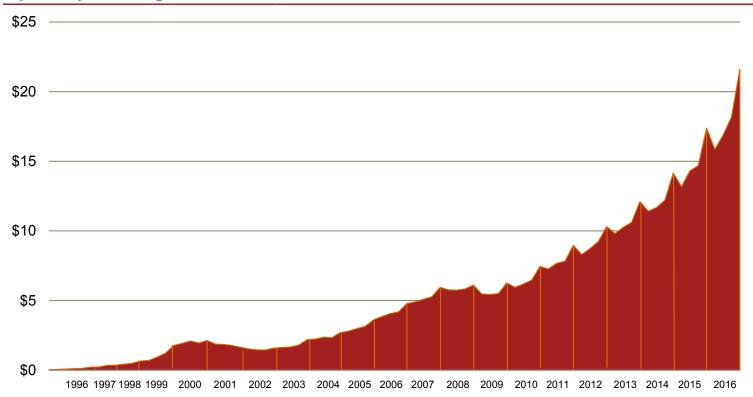
JONAH JONES
Torce Nightic Bill & Ter

## Aside: political advertising on TV



## Digital advertising revenue

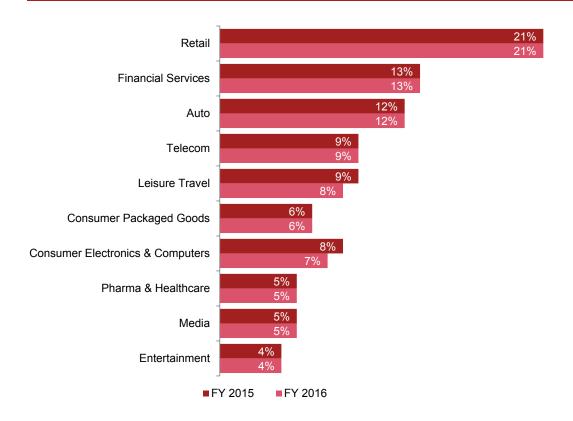
Quarterly revenue growth trends 1996-2016 (\$ billions)



Source: IAB/PwC Internet Ad Revenue Report, FY 2016

# Who is advertising?

Internet ad revenues by major industry category\*, year to date: 2015 vs. 2016



Source: IAB/PwC Internet Ad Revenue Report, FY 2016

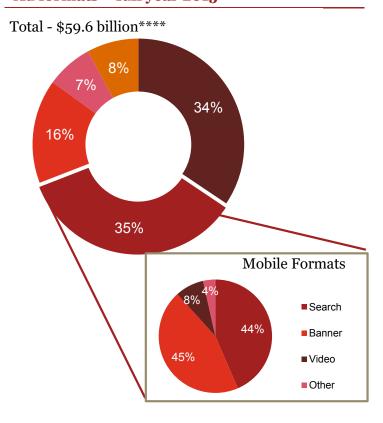
<sup>\*</sup> Industry category definitions may have changed over the time period depicted, both within the survey process and as interpreted by survey respondents. Amounts do not total to 100% as minor categories are not displayed.

### What kind of advertising?

#### Ad formats – full year 2016

#### ■ Search Total - \$72.5 billion\*\*\*\* ■ Mobile 6% Banner 24% ■ Video 12% Other 51% **Mobile Formats** ■ Search 11% Banner ■ Video Other 38% Source: IAB/PwC Internet Ad Revenue Report, FY 2016

#### Ad formats – full year 2015



Real-time brokered (programmatic): ~80%

### What kind of advertising?

- Display (banner) ads
  - brand awareness, mostly
  - fixed cost or bidding for pages
  - pop-ups, inline, interstitial (before & after)
- Search ads
  - bidding for key words
- Location-based (push) advertising
- Email-based
- Sponsored content
- Video ads
  - Pre-roll & insert
- Classifieds (e.g., Craigslist)

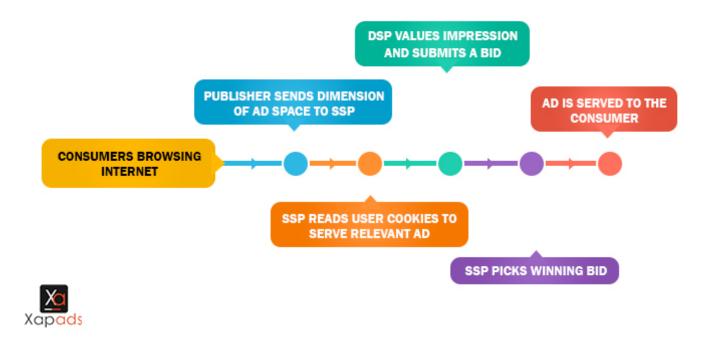


SPONSORED CONTENT

There's a Kind of Discrimination No One's Talking About

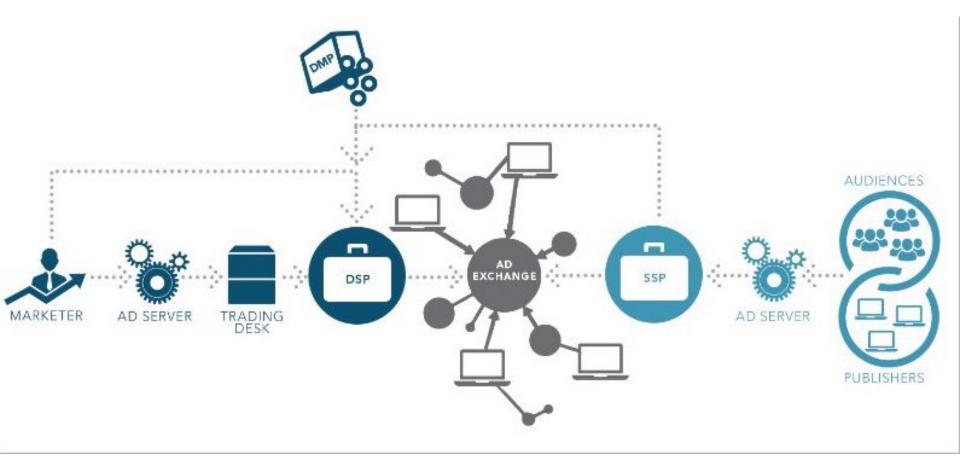
### Programmatic advertising

Things Happened in This Chart Are Matter of Milliseconds



**DSP** = demand-side platforms: advertisers offer their ads for placement **SSP** = supply-side platform: publishers offer inventory for sale

# Buying media programmatically



(source: DNB)

# Types of banner advertising (& video?) inventory

	Type of Inventory (Reserved <sup>1</sup> , Unreserved)	Pricing (Fixed <sup>2</sup> , Auction)	Participation (One Seller-One Buyer, One Seller-Few Buyers, One Seller-All Buyers)	Other Terms Used in Market	Other Considerations
Automated Guaranteed	Reserved	Fixed	One-One	Programmatic guaranteed Programmatic premium Programmatic direct Programmatic reserved	
Unreserved Fixed Rate	Unreserved	Fixed	One-One	Preferred deals Private access First right of refusal	Prioritization in the ad server     Deal ID
Invitation-Only Auction	Unreserved	Auction	One-Few	Private marketplace Private auction Closed auction Private access	Data usage     Transparency     to buyer     Price floors
Open Auction	Unreserved	Auction	One-All	Real-time bidding (RTB) Open exchange Open marketplace	

Source: Interactive Advertising Bureau 2013

also: sponsored content



PUBLISHER

### Advertising reach

#### Classical

- TV, radio: rating points –
   1% of TV households (116.3 M in 2014)
  - particular A18-49 (adults 18 to 49)
  - Live, Live+SD, Live+7
- Newspaper: circulation
- Digital
  - CPM: thousand impressions
    - \$2.80 display ads; \$5 email; \$3 video
  - CPC: thousand clicks
    - → CTR: click-through rate (relevance for mobile?)
  - Google AdSense: 68% to publisher, 32% to Google

#### TV CPM

In looking at traditional TV video CPMs, Media Dynamics says broadcast network prime time is the highest -- at \$19.00. Latenight broadcast programming is at \$17.50; syndicated primeaccess programming is at \$17.00; and cable prime-time programming at \$9.85.

Early-fringe syndicated programming averages \$9.25; broadcast early evening news is at \$9.00; and cable programming early fringe comes in at \$7.55. Network daytime is at \$6.50; with syndicated daytime programming at \$5.50; and cable daytime programming at \$3.30.

Radio CPM: ~\$20

#### **Radio Advertising Costs by Market**

City	M-F Spots	Sa/Su Spots	Weekly Cost
New York City	15	4	\$4,981.25
Dallas	15	4	\$1,760.00
Denver	15	4	\$1,127.50

#### How much can you make on web ads?

1	WebAppers www.webappers.com	Skyscraper Banner 160x600 Middle Right	27k Est. Impressions	\$2.00 CPM	Waiting List
2	OnextraPixel www.onextrapixel.com	BSA Premium Ad Zone 728x90 Bottom Center	129k Est. Impressions	\$2.00 CPM	Waiting List
3	InstantShift www.instantshift.com	Sidebar Top 300x250 Top Right	184k Est. Impressions	\$1.80 CPM	Waiting List
4	Tuts+ Code code.tutsplus.com	Leaderboard 728x90 Top Center	1.38M Est. Impressions	\$8.00 CPM	Buy Now
5	Photoshop Star www.photoshopstar.com	Header 728x90 Top Center	62k Est. Impressions	\$1.80 CPM	Buy Now
6	Coppond logopond.com	Above Comments (CPM)	212k	\$2.25	Buy Now
	юдорона.сон	728x90 Top Center	Est. Impressions	CPM	
7	dafont.com www.dafont.com	Leaderboard CPM 728x90 Top Left	4.38M Est. Impressions	\$0.50 CPM	Buy Now
7	dafont.com	Leaderboard CPM	4.38M	\$0.50	
8	dafont.com www.dafont.com  dafont.com	Leaderboard CPM 728x90 Top Left Skyscraper CPM	4.38M Est. Impressions	\$0.50 CPM \$0.50	Buy Now

# Fake news (mostly)

1 chinaSMACK www.chinasmack.com	300x250 Sidebar A 300x250 Top Right	•	S1.00 Buy Now
2 chinaSMACK www.chinasmack.com	<b>728x90 Header</b> 728x90 Top Center		1.00 Buy Now
3 Lunaticoutpost.com	Ad in first post. (Every Pa 300x250 Top Right		0.27 CPM Waiting List
4 Dickmorris.com www.dickmorris.com	Rectangle below the fold 300x250 Bottom Right		11.00 CPM Buy Now
5 Dickmorris.com www.dickmorris.com	Home Page Below Fold 1 300x250 Bottom Center		11.00 CPM Buy Now
6 Dickmorris.com www.dickmorris.com	Single Post Below Post Left 300x250 Bottom Left		11.00 Buy Now
7 Dickmorris.com www.dickmorris.com	Single Post Below Right 300x250 Bottom Right		11.00 Buy Now
8 Reason.com reason.com	Premium Rectangle 300x250 Top Right		4.00 Buy Now
9 The Daily Wire dailywire.com	Medium Rectangle 300x250 Content		5.00 Buy Now
10 CT Conservative Tribu conservativetribune.com	In-Content 1 300x250 Middle Left		6.00 Buy Now
11 Wj Western Journalism westernjournalism.com	In-Content 1 300x250 Middle Left		6.00 Buy Now
12 Conservative Tribu conservativetribune.com	In-Content 3 300x250 Bottom Left		5.00 Buy Now

### Web and mobile advertising

- Not just CPM multiple ads per page
  - "\$48/1000 visits"
  - \$0.25-\$3 for generic sites
  - \$1-\$10 for content rich sites
  - \$10 for product-related sites
- Ad tracking
  - cross-site cookies embedded frames or images
    - or track by IP address, browser characteristics, etc.
  - effectiveness?
- Impact of ad blocking?
  - IOS9
  - Europe: 20-30%



### Example trackers (New York Times)



#### Tracking users and households

- Cookies ("same origin policy")
- IP address
- Browser characteristics
  - e.g., user agent, links visited
- "Super cookies"
- ISP-based tracking



Receive our U-verse with AT&T GigaPower Premier Offer by choosing AT&T Internet Preferences. When you select AT&T Internet Preferences, we can offer you our best pricing on GigaPower because you let us use your individual Web browsing information, like the search terms you enter and the web pages you visit, to tailor ads and offers to your interests.

You won't necessarily receive more ads when you are online, but those you do see may be more suited to your interests. For example:

- If you search for concert tickets, you may receive offers and ads related to restaurants near the concert venue.
- After you browse hotels in Miami, you may be offered discounts for rental cars there
- If you are exploring a new home appliance at one retailer, you may be presented with similar appliance options from other retailers.

You might receive these offers or ads online, via email or through direct mail. You have our pledge that AT&T is committed to protecting your privacy. We will not sell your personal information to anyone, for any reason. Period.

### Browser strings

#### What's My User Agent?

Your User Agent is:

Mozilla/5.0 (Macintosh; Intel Mac OS X 10\_12\_6) AppleWebKit/537.36 (KHTML, like Gecko) Chrome/60.0.3112.113 Safari/537.36

#### Your IP Address is:

2001:18d8:ffff:16:1ca7:2212:aef8:3975

#### Browser Information:

JavaScript Enabled:	Yes
Cookies Enabled:	Yes
Device Pixel Ratio:	1
Screen Resolution:	1920px x 1200px
Browser Window Size:	1410 px x 931 px

# **US** dominates marketing

Top ten ad markets

US\$m, current prices. Currency conversion at 2016 average rates.

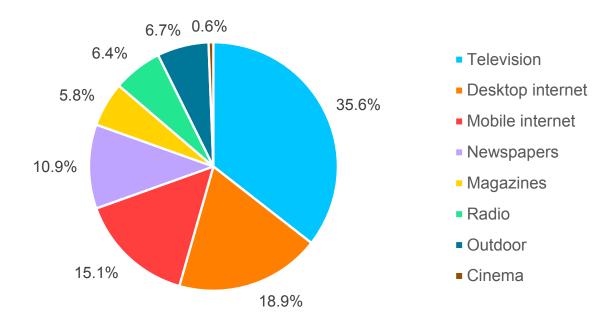
Country	Adspend 2016	Country	Adspend 2019
1. United States	190,778	1. United States	210,544
2. China	74,961	2. China	89,936
3. Japan	41,924	3. Japan	44,424
4. United Kingdom	24,160	4. United Kingdom	25,812
5. Germany	21,951	5. Germany	23,715
6. Brazil	13,047	6. Brazil	14,111
7. France	11,381	7. South Korea	12,113
8. South Korea	11,271	8. Australia	11,973
9. Australia	10,930	9. France	11,899
10. Canada	8,739	10. Indonesia	10,795

Source: Zenith

	Top 10 Ad Markets - 2016 (sorted by ad\$/capita)				
	adspend(\$M)	pop. (M)	ad\$/capita (\$)	gdp/capita (\$)	ad\$/gdp (%)
US	190778	323.1	\$590.46	\$57,466.79	1.027
Aus	10930	24.13	\$452.96	\$49,927.82	0.907
UK	24160	65.64	\$368.07	\$39,899.39	0.922
Japan	41924	127	\$330.11	\$38,894.47	0.849
Germany	21951	82.67	\$265.53	\$41,936.06	0.633
Canada	8739	36.29	\$240.81	\$42,157.93	0.571
SK	11271	51.25	\$219.92	\$27,538.81	0.799
France	11381	66.9	\$170.12	\$36,854.97	0.462
Brazil	13047	207.7	\$62.82	\$8,649.95	0.726
China	74961	1379	\$54.36	\$8,123.18	0.669

### Global ad spending by medium

Share of global adspend by medium 2016

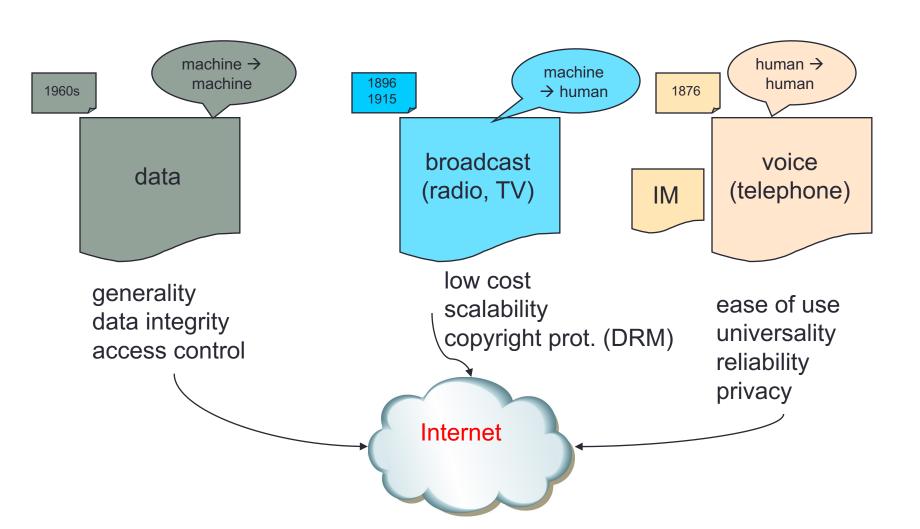


Source: Zenith

# A BIT OF TECHNOLOGY

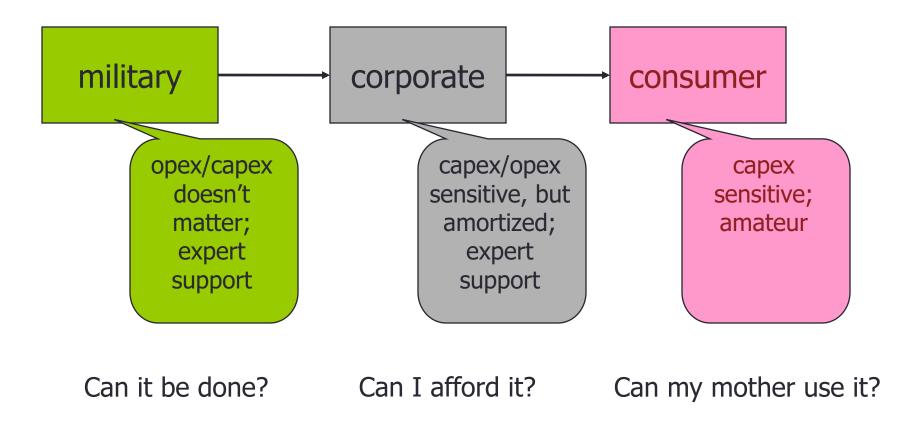
### Converging communities

since 1900: separate networks, companies, professions

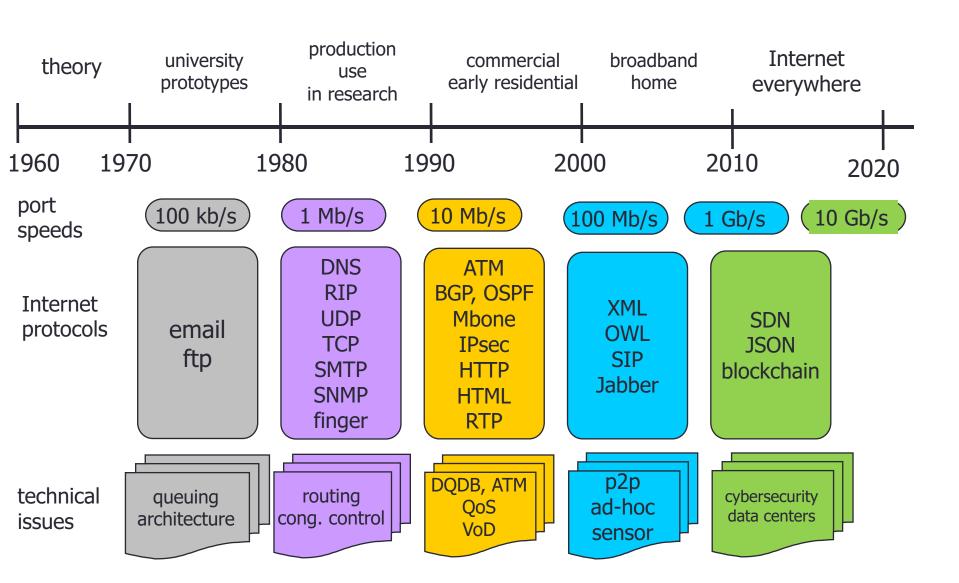


# Lifecycle of technologies

traditional technology propagation:



#### Internet and networks timeline



# What has changed?

1980s/1990s	2000s+
Rapid technology evolution in network core	Relatively stable core technology
Internet exceptionalism (no distance! no borders!)	National laws & customs
Internet utopianism	"Big Switch", harms & limitations
Performance!	Reliability? Usability!
Cost-insensitive (and "free" phone access)	Deployment cost barriers
Separated from commercial media (newspapers, magazines, radio, TV)	Affects all media
Self-revealed data (email, BBS)	Intimate data (information access, behavioral, sensors)
Little economic impact	One of the largest US exports

#### What's different?

What	Utilities (gas, water, electricity)	Internet	Consumer electronics
Geographic scope	regional	local, national, international	mostly international
Economics	enabler	entry, competition, enabler	Trade, patents
Impact on culture	minimal	foundational	rarely (Walkman, iPhone)
Impact on domestic politics	in LDCs	jobs, education, health, transportation, copyright, income inequality	health & education (smartphones)
Impact on international politics	water rights?	trade, espionage, propaganda, cyberattacks, copyright,	trade