Hans J. MONTERO

PERSONAL INFORMATION

HOMEPAGE: cs.columbia.edu/~hansEMAIL: hans@cs.columbia.eduLINKEDIN: linkedin.com/in/hjm2133GITHUB: github.com/hmontero1205				
Education				
SEPTEMBER 2021 - OCTOBER 2022	Masters of Science in COMPUTER SCIENCE Concentration in SOFTWARE SYSTEMS Columbia University – New York, NY 4.1 GPA			
September 2017 - April 2021	Bachelor of Science in COMPUTER SCIENCE Minor in APPLIED MATHEMATICS Columbia University – New York, NY 4.1 GPA, magna cum laude			

Relevant coursework: Hypervisors, Operating Systems, Programming Languages, Distributed Systems, Computer Networks, Design with C++, Databases, Database System Implementation

Skills

Languages	C++, C, Python, Golang, Bash, OCaml, Haskell, JavaScript, HTML/CSS
Technologies	Unix, Linux Kernel, Git, Amazon S3, Kafka, Cassandra, Graphite, Splunk,
-	Google Cloud Platform, libGDX, Netty, MySQL, phpMyAdmin

WORK EXPERIENCE

• June 2022 -	Software Engineer @ Google - New York, NY Cloud Techinfra, Microsecond Colossus Filesystem Deliver low-latency and high-reliability SSD reads/writes. Reduce network-attached disk server CPU/memory utilization via remote direct memory access ops. Infrastructure written in C++.
• May 2021 - August 2021	Software Engineering Intern @ Google – Remote Cloud Techinfra, Linux Kernel Networking: eBPF in Production
	Introduced code profiling of packet classification and measurement eBPF programs in C/C++. Optimized eBPF programs to reduce per-packet processing time. Wrote Linux Kernel patch that provides fast storage for eBPF programs as a configurable optimization.
June 2020 - August 2020	Cloud Sysinfra Platforms, SW Accelerators: XLS
	Improved the DSL's functional frontend's support for type-parametricity (frontend writ- ten in Python). Added a validation feature that runs tests through frontend/IR execution engines and compares results. Implemented a QuickCheck mechanism for the DSL using the backend's C++ toolchain and a LLVM JIT.
• May 2019 - August 2019	Software Engineering Intern @ Bloomberg L.P. - New York, NY Communication Channels Systems Reliability
	Helped develop a Chaos Engineering testing framework built in Python with Kafka and Cassandra. Created a reporting service for the chaos framework to present system and experiment metrics. Assisted in bug fixes and improvements for C++ and Python backend services.

TEACHING EXPERIENCE

• Fall 2024	Associate in Computer Science @ Columbia University – New York, NY <i>cs4995.004: Advanced Systems Programming</i> <i>cs4157.github.io/www/2024-9</i>	
Spring 2024	<i>cs4995.008: Advanced Systems Programming</i> New course offering, co-designed with Prof. Jae Woo Lee. cs4157.github.io/www/2024-1	
Spring 2023	cs4118: Operating Systems I cs4118.github.io/www/2023-1	
• Fall 2020 – Spring 2022	Head Teaching Assistant @ Columbia University – New York, NY <i>cs4118: Operating Systems I</i> Helped develop and maintain Linux kernel assignments: custom FIFO scheduler, disk-	
	backed filesystem, syscalls for inspecting process state, in-kernel data structures requir- ing use of synchronization mechanisms. Upstreamed assignments for Linux releases 4.19.50 and 5.10.57. Led recitation sections that covered Linux kernel development.	
Fall 2018 - Spring 2022	cs3157: Advanced Programming	
	Known as Columbia's "Systems Programming Course with a Narrative". Sysadmin for Linux server students work on (handled student onboarding, updated daemon services). Maintained lab grading scripts written in Bash.	
Spring 2021	cs4115: Programming Languages and Translators	
	Advised teams on their language design and compiler project in OCaml/LLVM.	
SUMMER 20{21,22}	cs4995: C++ for C Programmers	
	Helped develop new class materials (assignments, exams, infrastructure).	
• May 2018 - December 2018	Learning Advisor @ Codecademy – New York, NY <i>Online Pro Intensive Courses</i>	
	Support learners on a 1:1 basis in Java, Python, JavaScript, and HTML/CSS. Review project submissions on GitHub and provide code feedback for learners. Moderate Slack workspaces of over 300 learners and offer guidance as users complete courses and create supplementary learning materials.	
Selected Projects		
JANUARY 2019 - MAY 2019	rippl - Recursively Inferred Pure-functional Programming Language	
	Wrote a functional, strongly and statically typed programming language with four class- mates. Compiler written in OCaml with C libraries and targets LLVM IR - Features: Hindley-Milner type system, lazy evaluation, list comprehensions.	
SUMMER 2020	pygrader - Generic grading framework for coding assignments	
	Created a grading framework in Python to help TAs grade more consistently and effec- tively. Used by Columbia teaching staff in cs4118 Operating Systems and cs4995 C++ for C Programmers.	
Research Experience		
June 2021 - February 2022	sslang – Sparse Synchronous Language	
	Collaborated with PL research group at Columbia on development of Sparse Synchronous Model. Implemented parsing, AST transformations, and lambda lifting modules for com- piler in Haskell.	

AWARDS

Fall 2021 – Spring 2022	Course Assistant Fellowship - Columbia CS Department Distinction awarded to few graduate- level course assistants for com- prehensive experience.
June 2021	HSF Scholar - Hispanic Scholarship Fund
April 2021	Excellence in Teaching and Service - Columbia CS Department Outstanding contributions to teaching and exemplary service to the Columbia CS Department and its mission.
April 2021	Senior Marshal, Innovation and Enhancement Award – Columbia Uni. Improved the teaching and curriculum of the Columbia CS Department
NOVEMBER 2019	Engineering Honor Society - Tau Beta Pi (NY Alpha Chapter)
May 2017	Top 3 Coding Team – St. Joseph's College HS Programming Competition Competed amongst 50 teams from the greater NYC area. Solved algo- rithm problems in Java and judged on program performance. Finished in 3rd Place.