

Overview of machine learning

COMS 4771 Fall 2023

Problem: Create a program that, given an image of a bird, returns the name of the bird species



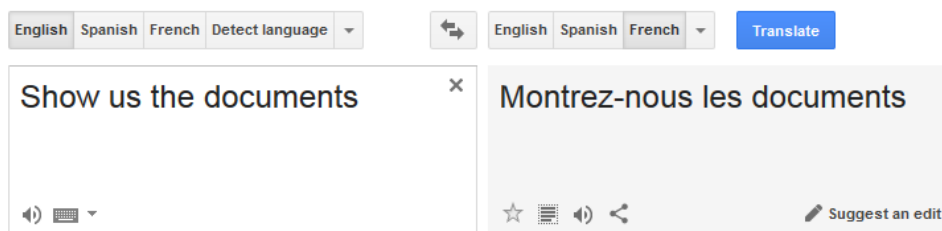
“Peregrine falcon”

Problem: Create a program that, given a Netflix user and a movie, returns the rating that the user would give to the movie



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Problem: Create a program that, given a sentence written in English, returns the French translation



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Problem: Create a program that, given a list of numbers, returns a list of the same numbers in sorted order

$(29, 31, 67, 43, 21, 30, 96) \longrightarrow (21, 29, 30, 31, 43, 67, 96)$

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► Problems with well-defined correct output for given input

► Problems without well-defined correct output for given input

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Basic pipeline:

- ▶ Step 1. Collect [training data](#)—collection of input/output pairs)
- ▶ Step 2. Decide how to represent inputs ([feature engineering](#)) and the general “template” of the program ([model selection](#))
- ▶ Step 3. [Learning algorithm](#) “fills-in” the template using data
- ▶ Step 4. Get additional [test data](#)—more input/output pairs
- ▶ Step 5. Evaluate program on the test data

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[Feature engineering](#): how will the input be provided to the program?

- ▶ Netflix movie rating:
- ▶ Spam filtering:

[Model selection](#): what is the general “template” of the program?

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Require: age, gender, genre, release year, title

```
1: if age  $\geq$  40 then  
2:   if genre = war or genre = western then  
3:     return 4.3  
4:   else  
5:     return 1.5  
6:   end if  
7: else  
8:   if release year > 1998 then  
9:     return 3.5  
10:  else  
11:    return 2.0  
12:  end if  
13: end if
```

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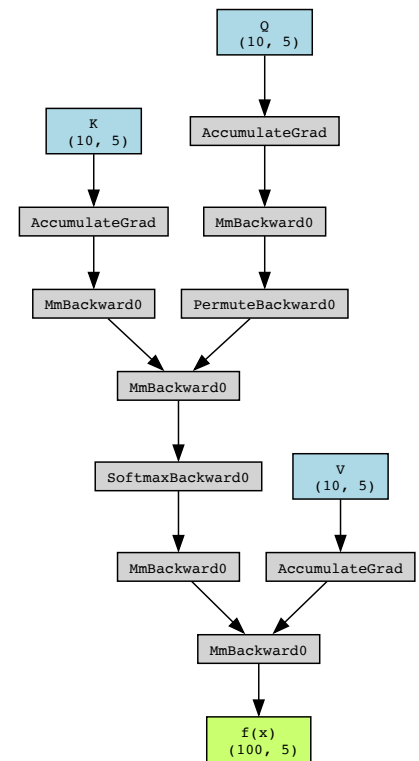
$$\Pr(\text{spam} \mid \text{email features} = x) = \frac{1}{1 + \exp(-(w_1x_1 + w_2x_2 + b))}$$

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```

def f(x):
    k = x @ K
    q = x @ Q
    a = torch.softmax(k @ q.T, dim=1)
    return a @ x @ V

```



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This course

- ▶ Statistical framework for supervised machine learning
 - ▶ Basic probability theory
 - ▶ Evaluation criteria (e.g., risk, calibration, bias)
- ▶ Algorithmic paradigms for supervised machine learning
 - ▶ Memorization and space partitioning
 - ▶ Deriving algorithms based on statistical models
 - ▶ Numerical optimization
- ▶ Some modeling techniques
 - ▶ Statistical models
 - ▶ Feature maps, kernels, neural networks
 - ▶ Inductive biases, regularization
 - ▶ Dimension reduction
- ▶ A tiny bit of generalization theory

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More machine learning

- ▶ **Supervised learning:** data available is input/output pairs
- ▶ **Unsupervised learning:** do something with just the inputs
- ▶ **Online learning:** continuously make predictions over time
- ▶ **Reinforcement learning:** make decisions in reactive environment

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Beyond machine learning

- ▶ **Statistical inference:** quantify uncertainty, determine causality, etc.
- ▶ **Artificial intelligence:** efficient knowledge representation and reasoning
- ▶ **Learning theory:** study statistical/computational limits of learning
- ▶ ...

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