

Last time: ✓ some more examples of $\mathcal{C}$'s (DNFs, LTFs)

• FIRST LEARNING MODEL:

✓ Online Mistake-Bound Learning (OLMB)

✓ • Elimination alg. for monotone disjunctions (& more)

✓ • Decision lists: what they are

Today: More OLMB alg's for specific concept classes.

① OLMB alg. for learning DL's : $O(nr)$ mist. bound
for learning 1-DL's of length r over $\{0,1\}^n$

• Winnow1 alg. for learning length- k monotone
disj. over $\{0,1\}^n$ with $O(k \cdot \log n)$ mist. bound

→ (maybe start) Winnow 2 alg: OLMB alg. for
certain LTF's

LTF's

Admin: - PSI out today, due in 2 weeks

- See web page for TA OH's

Questions?

Here's an alg. to learn length- r
DL's with $O(nr)$ mist. bd.

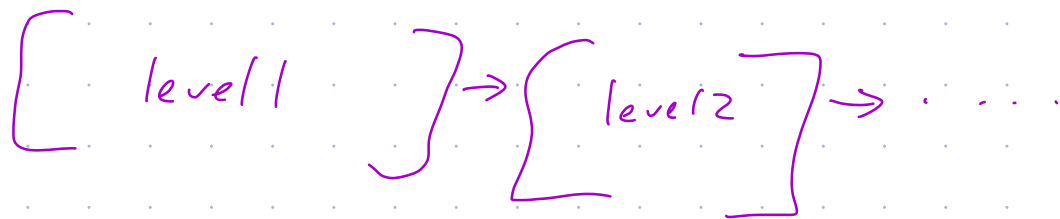
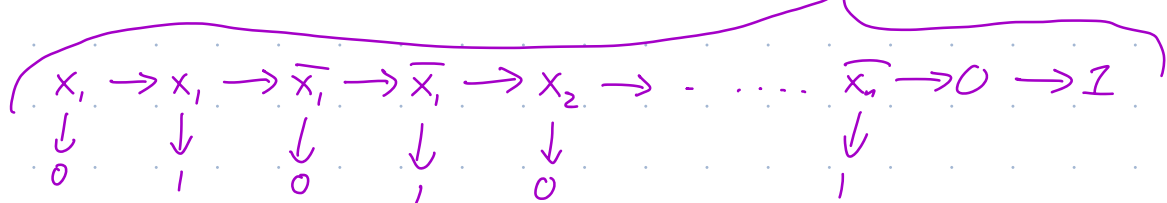
Alg's hyp: a ^(redundant) DL with "extra structure".

Hyp. DL always has all $4n+2$ rules, grouped
into levels.

Each level can have ≥ 1 rules.

Within a level, rules are lex. ordered.

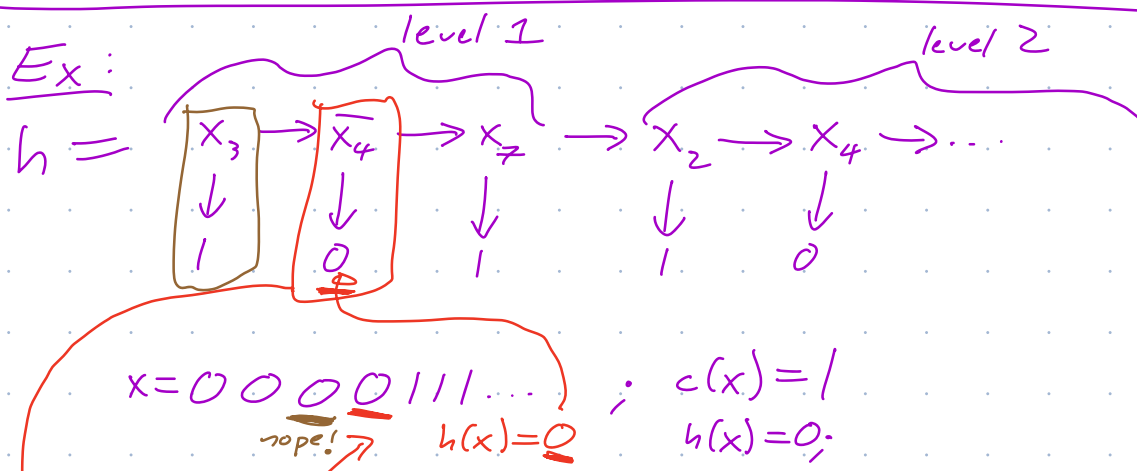
Init. h : only 1 level. It's level 1.

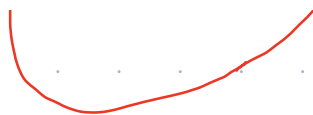


(initially)
That's our h : the above DL.

Update rule: Given $x \in \{0,1\}^*$, recall $h(x)$ outputs ^{output bit p of} a first rule "if $l \rightarrow b$ " whose l is satisfied. Say that rule lived in level i in h .

- if $h(x) = c(x)$: "no change to h "
- if $h(x) \neq c(x)$: move the rule used (that caused mistake) down to level $i+1$. (demotion)

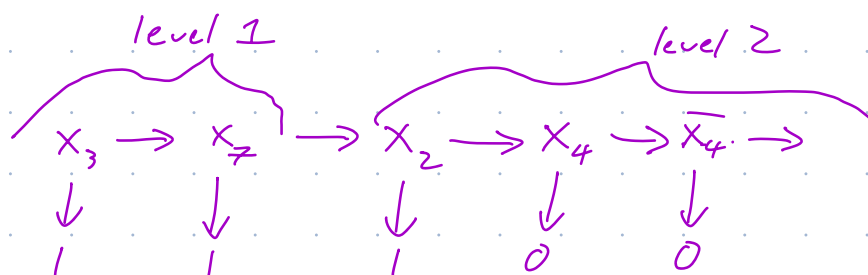




made us wrong !!

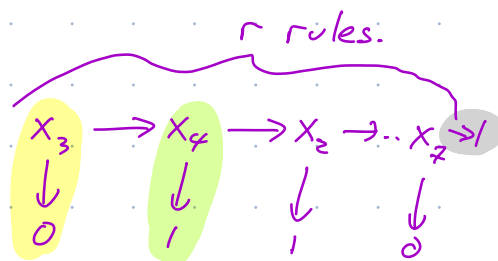
Move it to level 2...

New $\mathcal{L}$:



Thm: Above alg. has MB $O(n \cdot r)$ when target c is a length- r DL.

Pf: Let $c = \text{target DL}$.



- 1st rule $\begin{matrix} x_3 \\ \downarrow \\ 0 \end{matrix}$ $\xrightarrow{\text{in target } c}$ never moved below level 1:
whenever its lit. is sat, its b is the right value, so no demotion for it.

- 2nd rule $\begin{matrix} x_4 \\ \downarrow \\ 1 \end{matrix}$ $\xrightarrow{\text{in target } c}$ never moved below level 2:
if x "reaches" level 2, 1st rule of c didn't apply, so if 2nd rule's lit is sat, its b is the right value, so can't cause a mistake.

- induct., i^{th} rule in c never moved below level i .

So no rule in c - including final $\Rightarrow 1$ - will ever go below level $(r+1)$.

So no rule at all ever go below level $r+2$.
(never use rule at level $r+2$ or greater to predict).

Every mist: a rule moves down a level.

$4n+2$ rules, each moves $\leq r+1$

$\Downarrow$

$$\text{tot \# mist.} \leq (4n+2)(r+1)$$

$$= \boxed{O(nr)} \rightarrow \text{poly}(n)$$

$\Downarrow$ Computationally efficient

each trial $\text{poly}(n)$

(Mon)
Learning Sparse Disj: Winnow 1 alg.

Elim. alg. for mon disj over $\{0,1\}^n$:
mist. bd. $= n$.

What if target $\overset{\text{mon}}{\uparrow}$ disj is only over $k \ll n$ vars?

Can we do better?

$\mathcal{C}$ = all length- k mon disj.

Winnow 1: $O(k \cdot \log n)$.

Hyp. of Winnow 1: an LTF.

$$\boxed{\mathbb{I}[w \cdot x \geq \theta]} \quad w \in \mathbb{R}^n, \theta \in \mathbb{R}, \\ x \in \{0, 1\}^n.$$

Quick LTF interlude:

- LTFs can express ^{conj} ~~non mon~~ mon disj:

$$\mathbb{I}[x_1 \vee x_2 \vee \dots \vee x_k]$$

$$l_1 \vee l_2 \vee \dots \vee l_k$$

$$\mathbb{I}[x_1 + \dots + x_k \geq \frac{1}{2}]$$

$\downarrow$

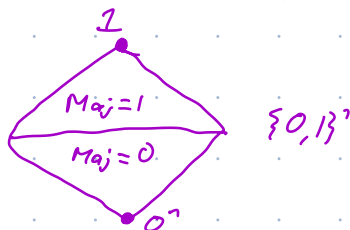
$$\mathbb{I}[\tilde{l}_1 + \dots + \tilde{l}_k \geq \frac{1}{2}]$$

$$\tilde{l}_i = \begin{cases} x_i & l_i = x_i \\ 1-x_i & l_i = \overline{x_i} \end{cases}$$

$$x_1 \wedge \dots \wedge x_k : \mathbb{I}[x_1 + \dots + x_k \geq k - \frac{1}{2}]$$

- Maj fn: $\text{Maj} : \{0, 1\}^n \rightarrow \{0, 1\}$

$$\mathbb{I}[x_1 + \dots + x_n \geq \frac{n}{2}]$$



- Any 1-DL can be expressed as an LTF:

$$\begin{array}{ccc} x_1 & \rightarrow & x_2 \rightarrow \dots \\ \downarrow & & \downarrow \\ 1 & & 0 \end{array}$$

$$z^1 \cdot x_1 + z^{n-1} \cdot x_2 + \dots \quad \text{etc.}$$

Diff. variants of Winnow 1; here's a simple one: (always n)

- $h_{\text{init}}: \mathbb{I}[w \cdot x \geq \theta]$, with $w = (1, \dots, 1)$ & $\theta = n$

- Updates:

- if $h(x) = c(x)$, $\perp$ no update

- if $h(x) = 1$ & $c(x) = 0$ (false pos):

"demotion step": $\forall i \in [n]$ s.t. $x_i = 1$,
set $w_i = 0$.

- if $h(x) = 0$ & $c(x) = 1$ (false neg):

✓ "promotion step": $\forall i \in [n]$ s.t. $x_i = 1$,
set $w_i \leftarrow 2 \cdot w_i$ (double it).

$[n] = \{1, \dots, n\}$

w init. is $(1, 1, \dots, 1)$

Eventually, could be $(0, 0, 4, 1, 0, 8, \dots)$

Intuition: • in dem. step, had $c(x)=0$;
↳ non disj.

all i st $x_i=1$ can't be in c , makes sense to kill those w_i 's.

• in prom. step: $c(x)=1$,
but our $w \cdot x$ was $< n$ ($h(x)=0$).
Makes sense to increase wts w_i s.t. $x_i=1$.

Lem: 1) Every $w_i \geq 0$ always. ✓

2) In each prom. step, at least one w_i s.t. $x_i \in c$ gets promoted. ✓

3) No w_i is ever $> 2n$. ✓
→ Pf: if $w_i > n$, it'll never again be prom.

(prom. only if $h(x)=0$ & $x_i=1$, but if $w_i > n$ & $x_i=1$, $h(x)$ will be not 0).

Lem: Tot # prom. steps is $\leq k \cdot \log(2n)$
 $p \leq k(1 + \log n)$

Pf: Each prom. doubles ≥ 1 of $\leq k$ weights in c ;
each weight doubled $\leq \log(2n)$ times. ■

Lem: Let $d = \# \text{ dem. steps}$
 $p = \# \text{ prom. steps.}$

Then $d \leq p+1$.

Pf: Let $W = w_1 + \dots + w_n$. Initially $W = n$.

- Each dem. step: $w \cdot x$ was $\geq n$
 + we "zeroout" exactly $w \cdot x$ of W .
 So W decr. by $\geq n$ on each dem.

- Each prom. step: $w \cdot x$ was $\leq n$
 + we increasing W by $w \cdot x$
 So W incr. by $\leq n$ on each prom.

$$\begin{array}{l} w_1 = 2 \quad x_1 = 1 \\ w_3 = 8 \quad x_3 = 1 \\ \Downarrow \text{prom} \\ w_1 = 4, \\ w_3 = 16 \end{array}$$

After p prom. + d dem.,

$W_{\text{init}} = n$,
 W never < 0 ,

have

$$\begin{array}{l} 0 \leq W \leq n - dn + pn. \\ \text{so } d \leq n + p \\ d \leq p+1. \end{array}$$

$$\begin{array}{l} \text{So } d + p \leq 2p + 1 \leq 2k(1 + \log n) + 1 \\ = O(k \cdot \log n). \end{array}$$

Next time: learning LTFs with
Winnow2 + Perceptron