

## Lecture 20: Approx Min VC cont'd &amp; Distribution Testing

Instructor: *Alex Andoni*Scribes: *Derek Che*

## 1 Estimate size of minimum vertex cover (VC) continued

### 1.1 Review

We proved in the previous lecture that if we set  $S = M$  for any maximal matching  $M^1$  of target graph  $G$ , then  $S$  is a VC and  $|VC^*| \leq |S| \leq 2|VC^*|$ . Therefore, we can solve the 2-approx VC problem by finding size of maximal matching. We also proved that a matching in  $G$  is equivalent to an independent set in  $G'$  ( $G$ 's line graph), so finding the size of maximal matching in  $G$  is the same as finding the size of maximal independent set in  $G'$ .

### 1.2 Estimate size of maximal $IS$ in $G$ with max degree $d$

**Theorem 1** (Nguyen, Onak' 2008). *We can build a local oracle that has access to  $G$  and takes  $R$  (randomness / random seed). When queried whether  $v \in I$ , the oracle outputs yes / no.  $\forall R, \exists I = I(R, G)$  the maximal independent set in  $G$  associated with  $R$ .  $\forall v \in V$ ,  $L.O.(v)$  has expected runtime  $O(e^d)$  and returns if  $v \in I$ . Using this L.O., we can get  $\pm\epsilon \cdot n$  additive approximation of the problem in  $O(\frac{1}{\epsilon^2})$  time.*

An idealized algorithm for maximal  $IS$  would be as follows:

---

**Algorithm 1** Idealized L.O.

---

```

for each vertex  $v_i$  with  $i \in [n]$  in some order do
  if  $v_i$  has no neighbor in  $I$  then
    add  $v_i$  to  $I$ 
  else
    skip  $v_i$ 
  end if
end for

```

---

But this algorithm is dependent on the order, and we want to break the long chain of dependence. Therefore, our L.O. is as follows:

---

<sup>1</sup>Maximal matching is simply a matching that cannot add any more edges. It is different from maximum matching, which is the global largest matching of a graph.

---

**Algorithm 2** L.O.

---

```
order := random order
assign  $v \rightarrow r_v$ , where  $r_v \sim \text{Unif}([0, 1])$ 
Input:  $v$ , access to  $G$  (the original graph if  $G$  is the line graph)
Output:  $v \in I$ ?  $I = IS$  obtained greedily by order  $r_v$ 
for  $w \in N_G(v)$  do
  if  $r_w < r_v$  then
    check recursively if  $w \in I$ 
    if  $w \in I$  then, return NO
  end if
end if
end for
return YES
```

---

*Correctness:* Correctness simply follows from the fact that  $I$  is the maximal  $IS$  using order  $r_v$ . The algorithm checks nodes with smaller  $r_v$  first. If a node  $v$  has a neighbor  $n$  with  $r_n < r_v$  and  $n$  is in  $I$ , to maintain the independent set property,  $v$  must not be in  $I$ .

*Runtime:* Firstly, note that the algorithm must terminate because each recursive call starts with a node with lower  $r_v$ , so there are at most  $n$  recursive calls. Then, we can bound the expected runtime as stated in Theorem 1.

**Claim 2.**  $\mathbb{E}[\# \text{ of vertices visited}] \leq \frac{e^d}{d}$ .

*Proof.* Consider a path that the recursive L.O. takes  $(v \rightarrow w_1 \rightarrow w_2 \rightarrow \dots \rightarrow w_k)^2$ . The necessary condition for this path to be possible is  $r_v > r_{w_1} > \dots > r_{w_k}$ . Since all  $r$  are i.i.d from  $\text{Unif}([0, 1])$ , all orders are equally likely, so this particular order occurs with probability  $\frac{1}{(k+1)!}$ . Therefore,  $\Pr[\text{follows } v \rightarrow w_1 \rightarrow \dots \rightarrow w_k] \leq \frac{1}{(k+1)!}$ . Intuitively, it is a  $\leq$  because even if these  $k+1$  r.v. have the order, there could be another node not in this path with  $r$  sandwiched between some  $r_{w_i}$  and  $r_{w_{i-1}}$ , and the path will not take place.

$$\begin{aligned} \mathbb{E}[\# \text{ of visited vertices}] &\leq \sum_{k=1}^{\infty} [\# \text{ of paths of length } k] \cdot \Pr[\text{follow a path of length } k] \\ &\leq \sum_{k=1}^{\infty} d^k \cdot \frac{1}{(k+1)!} = \frac{1}{d} \sum_{k=0}^{\infty} \frac{d^k}{k!} = \frac{1}{d} e^d \end{aligned}$$

□

**Corollary 3.**  $\mathbb{E}[\# \text{ queries}]$  to solve the approx-VC\* problem in  $G$  using this approx-IS L.O. in  $G'$  with only access to  $G$  is  $O(\frac{e^d}{d}d) = O(e^d)$ .

*Proof.* This follows immediately from the fact introduced from the previous lecture that query access to  $G'$  can be easily derived from  $O(d)$  queries to  $G$ . □

---

<sup>2</sup>The graph is undirected. The arrows are only to indicate the direction of recursion.

**Corollary 4.** *We can estimate size of  $I$  up to  $\pm\epsilon \cdot n$  with probability  $\geq 1 - \delta$  using  $O(\frac{1}{\epsilon^2})$  L.O. queries (total time  $O(\frac{\epsilon^d}{\epsilon^2})$ ). Therefore, it can efficiently solve 2-approx VC problem with up to  $\pm 2 \cdot \epsilon \cdot n$ .*

*Proof.* Fix  $R$  of the local oracle, so it defines a single maximal  $I$ . We want an estimator  $|\widehat{I}|$  such that

$$\Pr \left( |\widehat{I}| - |I| \leq \epsilon n \right) \geq 1 - \delta.$$

Sample  $k$  vertices  $v_1, \dots, v_k$  independently and uniformly at random from  $V$ . For each  $i$ , query the local oracle and collect  $X_i = \begin{cases} 1 & \text{if } v_i \in I, \\ 0 & \text{otherwise.} \end{cases}$  Then  $X_i \in [0, 1]$  and  $\mathbb{E}[X_i] = \frac{|I|}{n} := \mu$ . Let  $\hat{\mu} := \frac{1}{k} \sum_{i=1}^k X_i$  and  $|\widehat{I}| := n\hat{\mu}$ . By Hoeffding's inequality for i.i.d.  $[0, 1]$ -valued variables,

$$\Pr (|\hat{\mu} - \mu| > \epsilon) \leq 2e^{-2k\epsilon^2}$$

To make this at most  $\delta$ , it suffices to choose

$$k \geq \frac{1}{2\epsilon^2} \ln \frac{2}{\delta} = O\left(\frac{1}{\epsilon^2}\right)$$

Consequently,  $\pm 2\epsilon n$  for min VC follows as  $|VC^*| \leq |S| = 2|M| \leq 2|VC^*|$ . □

### 1.3 More Results

[Yoshida, Yamamoto, Ito' 2009] improved the algorithm by a simple heuristic:

---

**Algorithm 3** L.O. with heuristic

---

```

for  $w \in N_G(v)$  in increasing order of  $r_w$  do
  if  $r_w < r_v$  then
    check recursively if  $w \in I$ 
    if  $w \in I$  then, return NO
  end if
end if
end for
return YES

```

---

This L.O. has the result that

$$\mathbb{E}_{R, v \in V} [\# \text{ of recursive calls}] \leq 1 + \frac{m}{n},$$

where  $\frac{m}{n} \leq d$ .

## 2 Start on distribution testing

### 2.1 Overview of problems

The objective is some discrete distribution  $D$  over  $[n]$ . The goal is to test properties (e.g. is  $D$  uniform?) or quantities (e.g. mean of  $D$ ?) of the distribution. The full input is  $D$ , which is a vector in  $[0, 1]^n$ . But

query access is in the form of samples  $(X_1, \dots, X_m \sim D)$ .

## 2.2 Testing distribution for property

Let  $\underline{P}$  be a property. We want to be able to

1. return YES, if  $D \in \underline{P}$
2. return No, if  $D$  is  $\epsilon$ -far from  $\underline{P}$

### 2.2.1 Testing if $D$ is uniform $U_n$

**Definition 5.** The total variation distance between two distributions  $p, q$  over  $[n]$  is defined as

$$\|p - q\|_{TV} = \max_{T \subseteq [n]} \left| \Pr_{i \sim p}[i \in T] - \Pr_{i \sim q}[i \in T] \right|$$

**Fact 6.**  $2\|p - q\|_{TV} = \|p - q\|_1$

*Proof.* Let  $T = \{i : q_i > p_i\}$  and  $\bar{T} = \{i : q_i \leq p_i\}$ . Note that  $\|p - q\|_1 = \sum_{i \in [n]} |p_i - q_i| = \sum_{i \in T} (q_i - p_i) + \sum_{i \in \bar{T}} (p_i - q_i)$  and  $\sum_{i \in T} (q_i - p_i) - \sum_{i \in \bar{T}} (p_i - q_i) = \sum_{i \in [n]} q_i - \sum_{i \in [n]} p_i = 0$ . This implies that  $\sum_{i \in T} (q_i - p_i) = \sum_{i \in \bar{T}} (p_i - q_i)$ . Also observe that  $\arg \max_{T \subseteq [n]} |\Pr_{i \sim p}[i \in T] - \Pr_{i \sim q}[i \in T]| \in \{T, \bar{T}\}$  because the absolute value will be maximized iff we only take positive or negative terms. So  $\|p - q\|_{TV} = \sum_{i \in T} (q_i - p_i) = \sum_{i \in \bar{T}} (p_i - q_i) = \frac{1}{2} \|p - q\|_1$ .  $\square$

**Claim 7.** Given  $D$ , we can test whether  $D = U_n$  or  $\epsilon$ -far from  $U_n$  (i.e.  $\|D - U_n\|_1 \geq \epsilon$ ). Using  $m = \Theta(\frac{\sqrt{n}}{\epsilon^2})$  is sufficient.

Proof will be discussed in the next lecture.