

Reverse-engineering the cortical processing of speech

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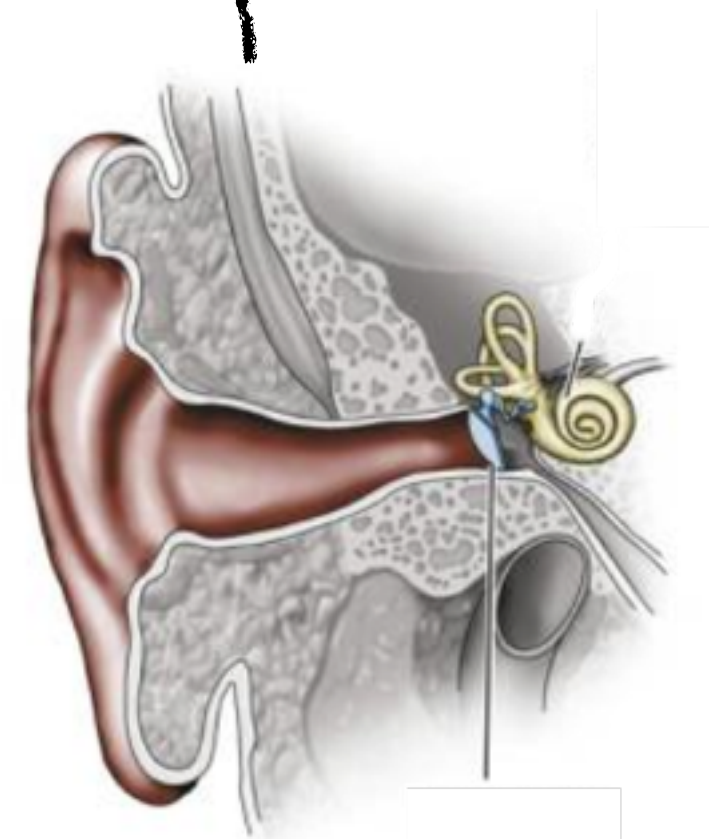


Anatomy of speech communication

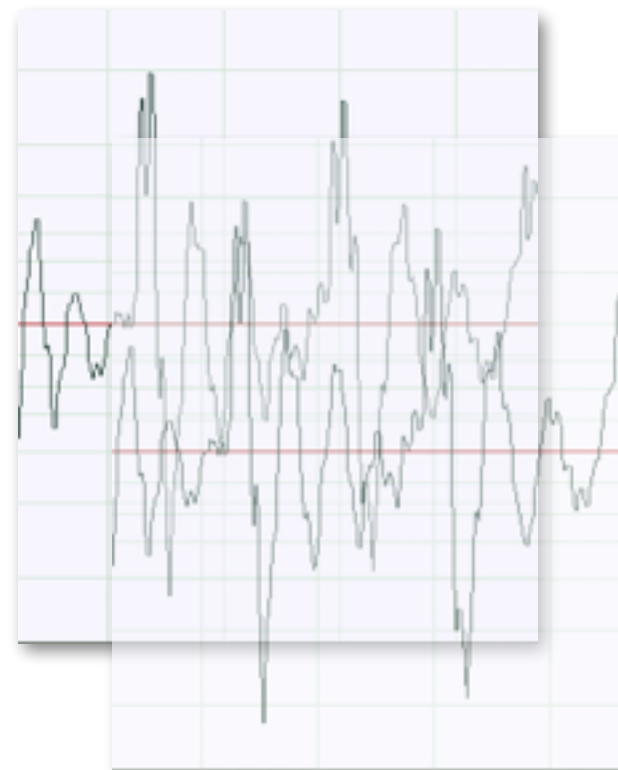
Production



Perception



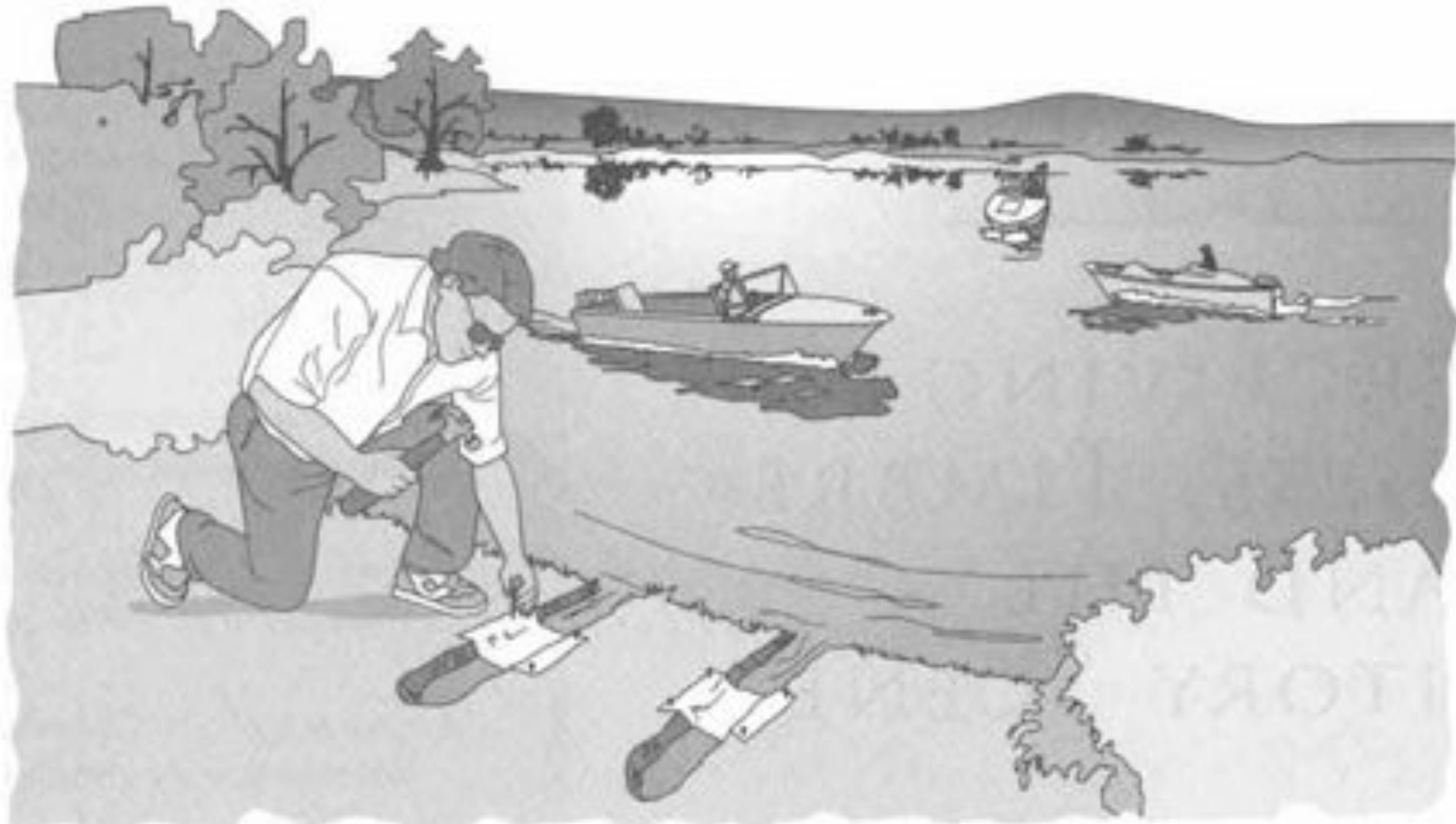
Ear drum



Cocktail party problem, Cherry, (1953)

Challenging problem

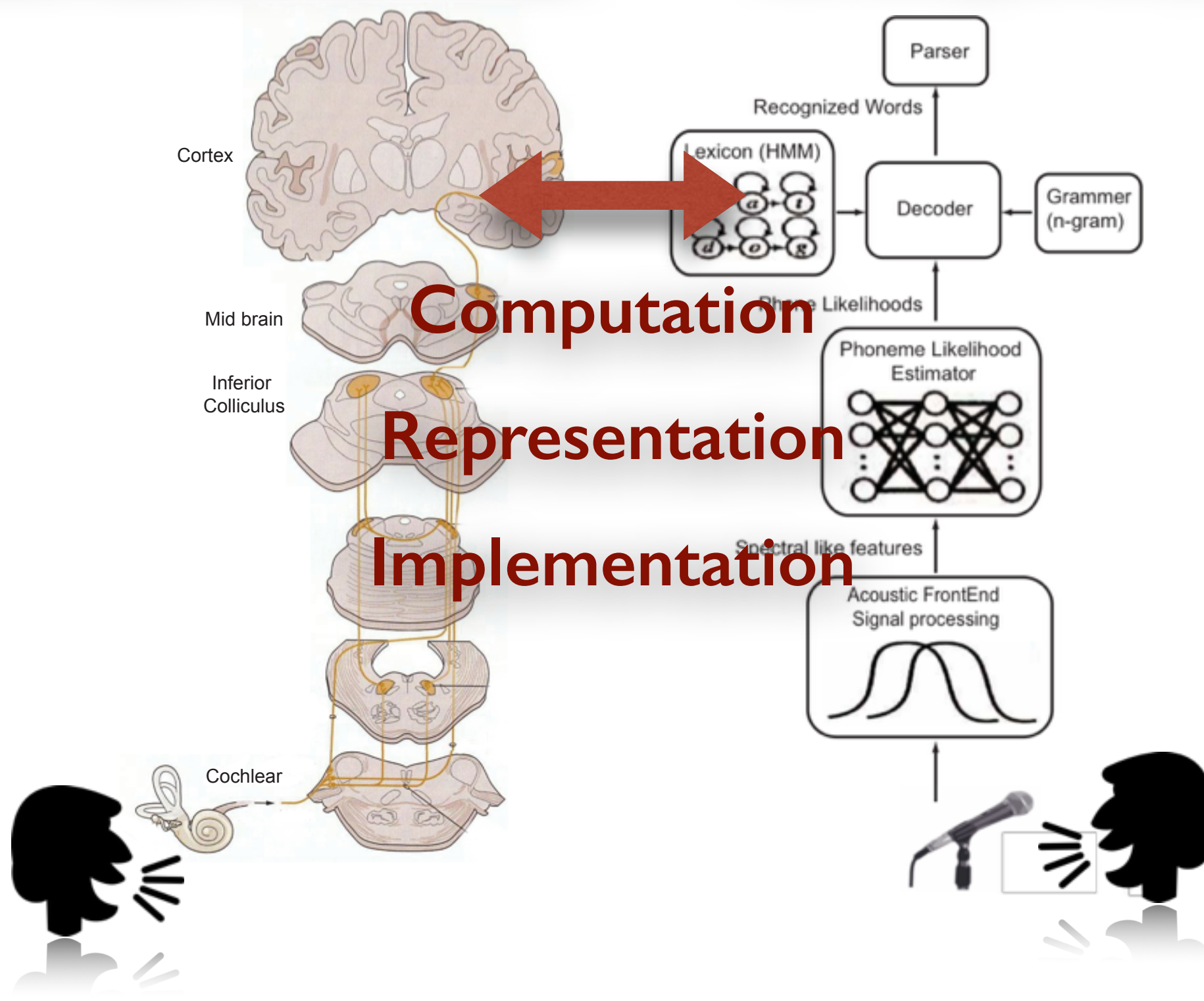
Segregating sound mixtures into separate perceptual acoustic events (sources) (Bregman'90)



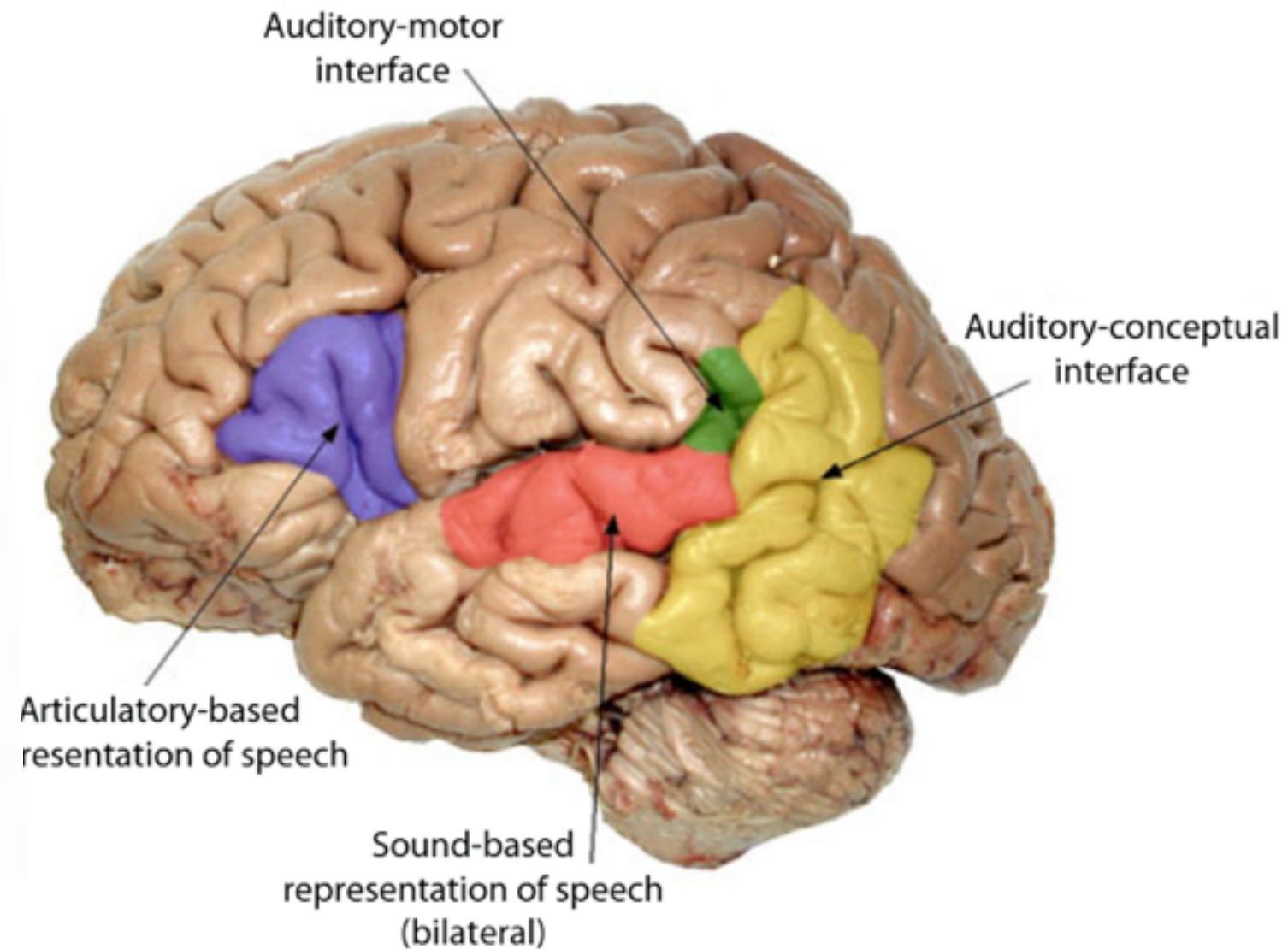
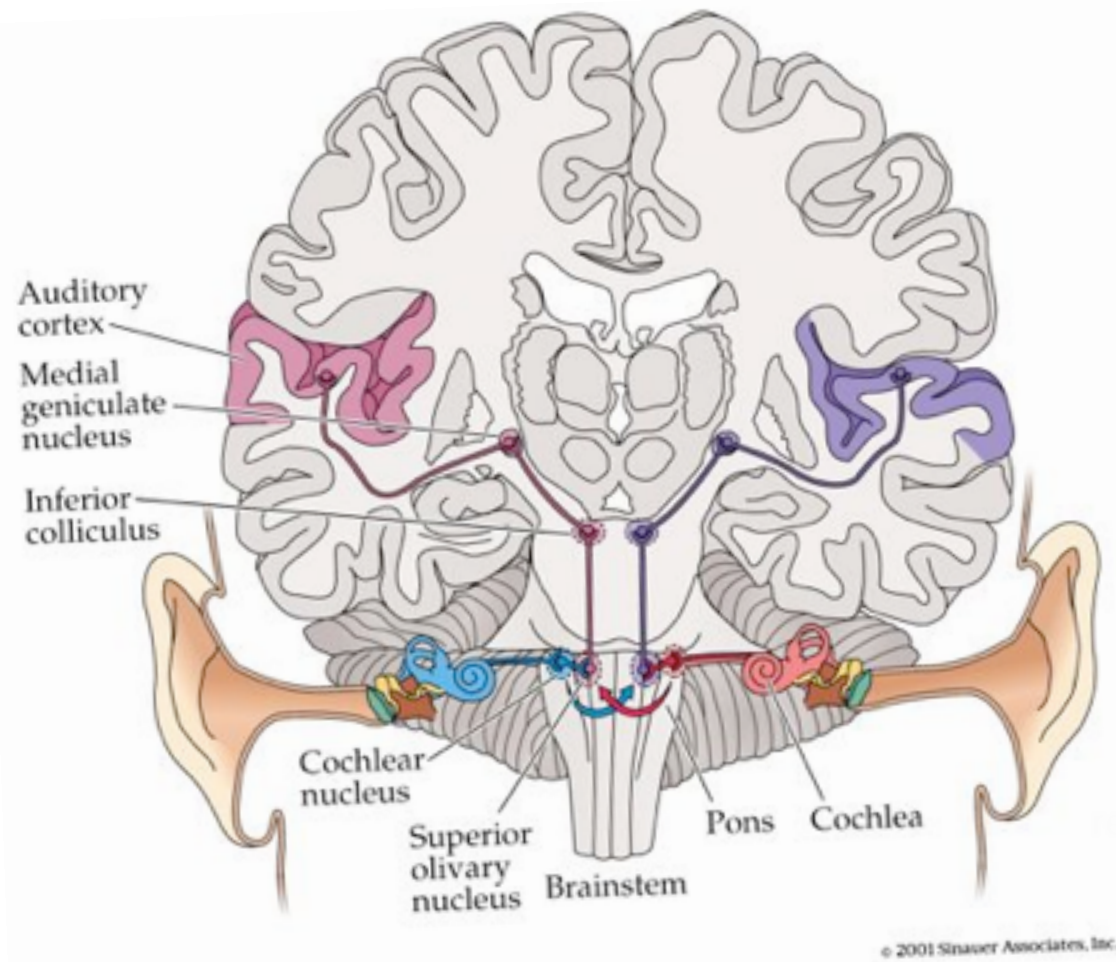
Creating a model of speech communication

Understanding the brain,
speech disorders, prosthesis

Closing the gap between artificial
and biological computing

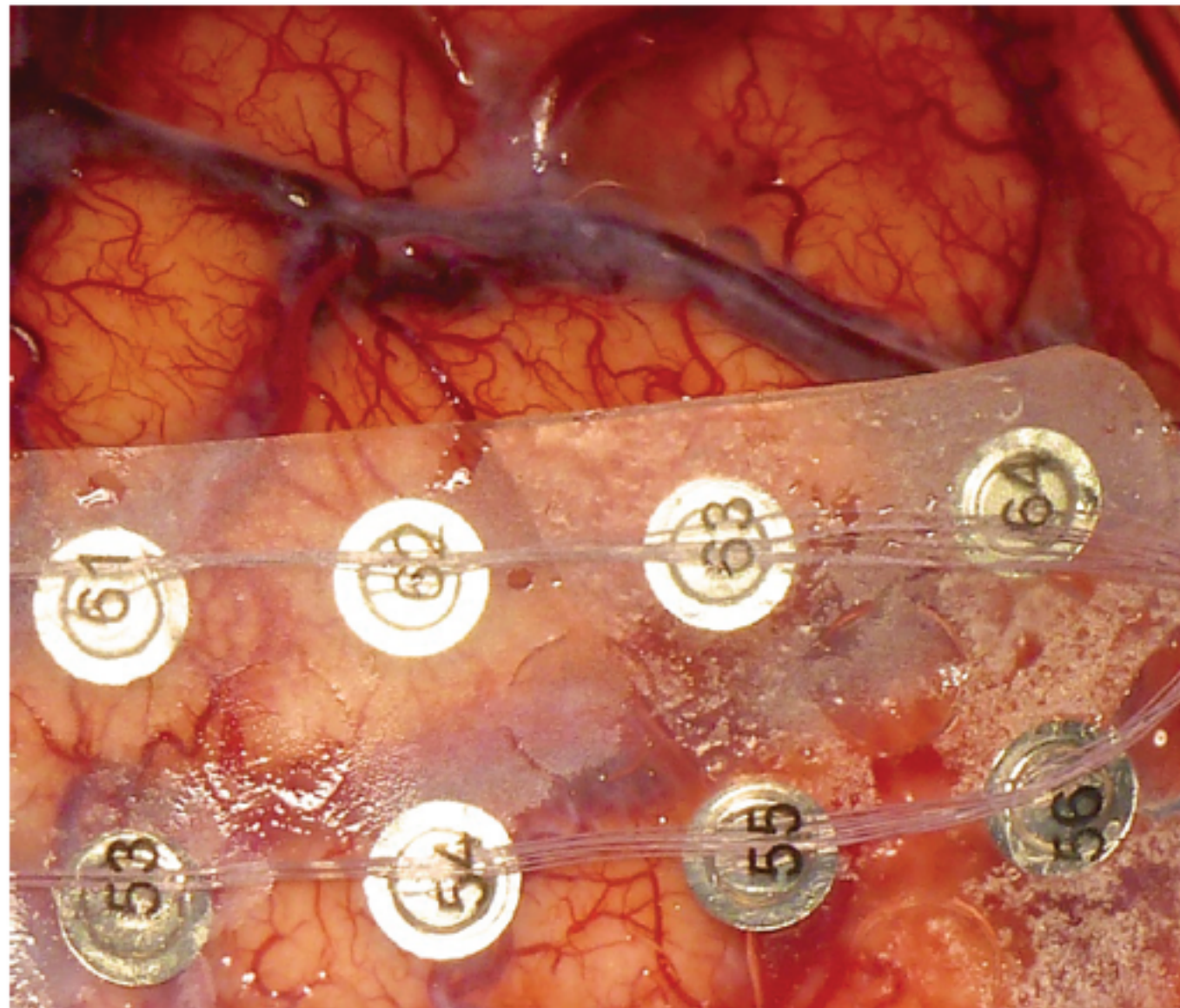


Speech processing in the brain

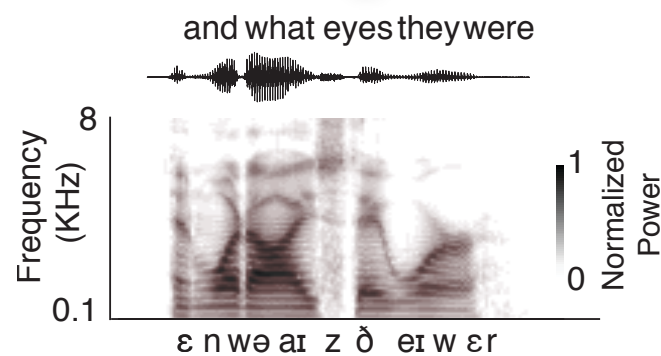
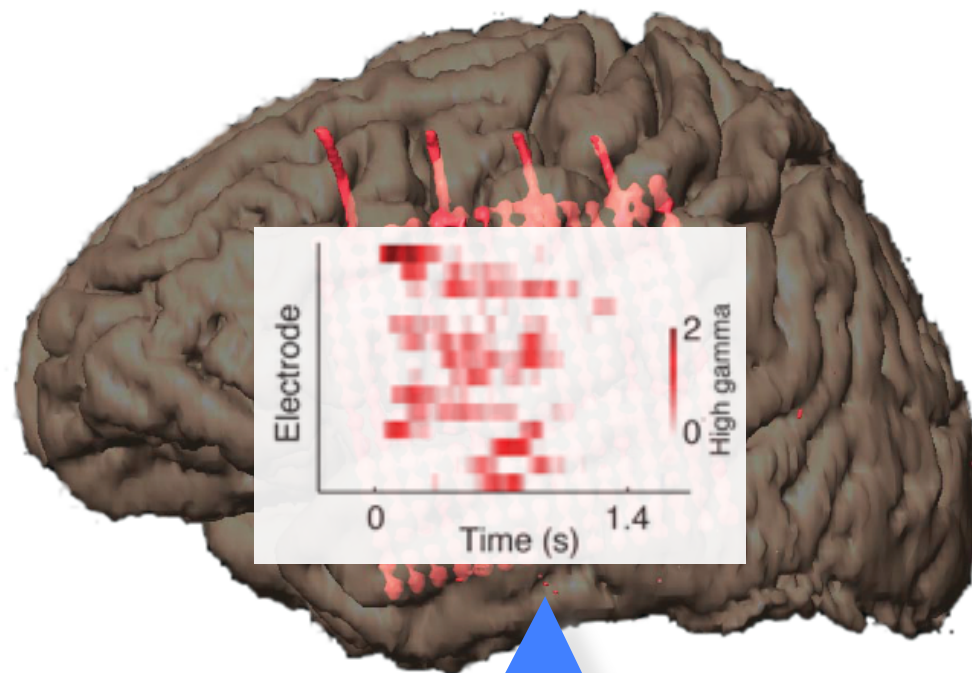


ElectroCorticoGraphy (ECoG)

- Implanted chronic grids for localization of epileptogenic foci usually 7-10 days.



Making sense of the cortical representation of speech

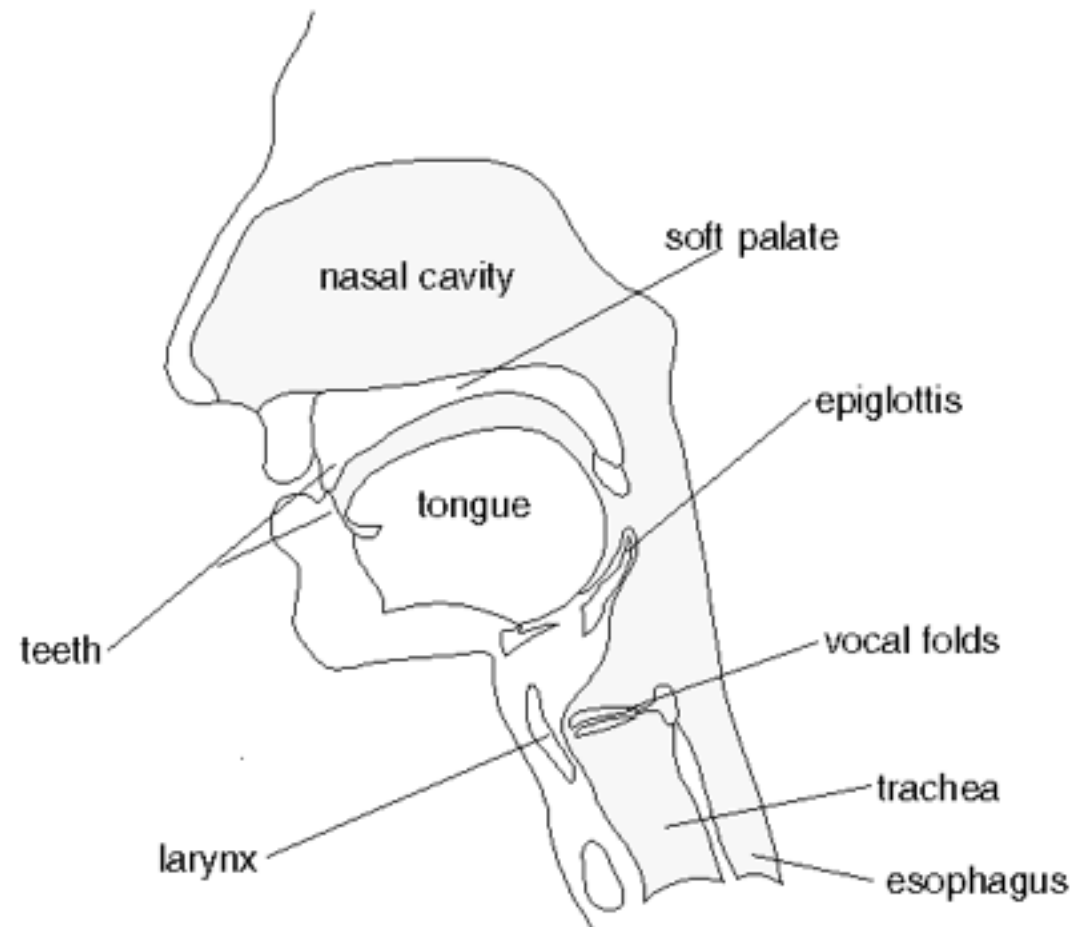


500 unique sentences
from 400 speakers

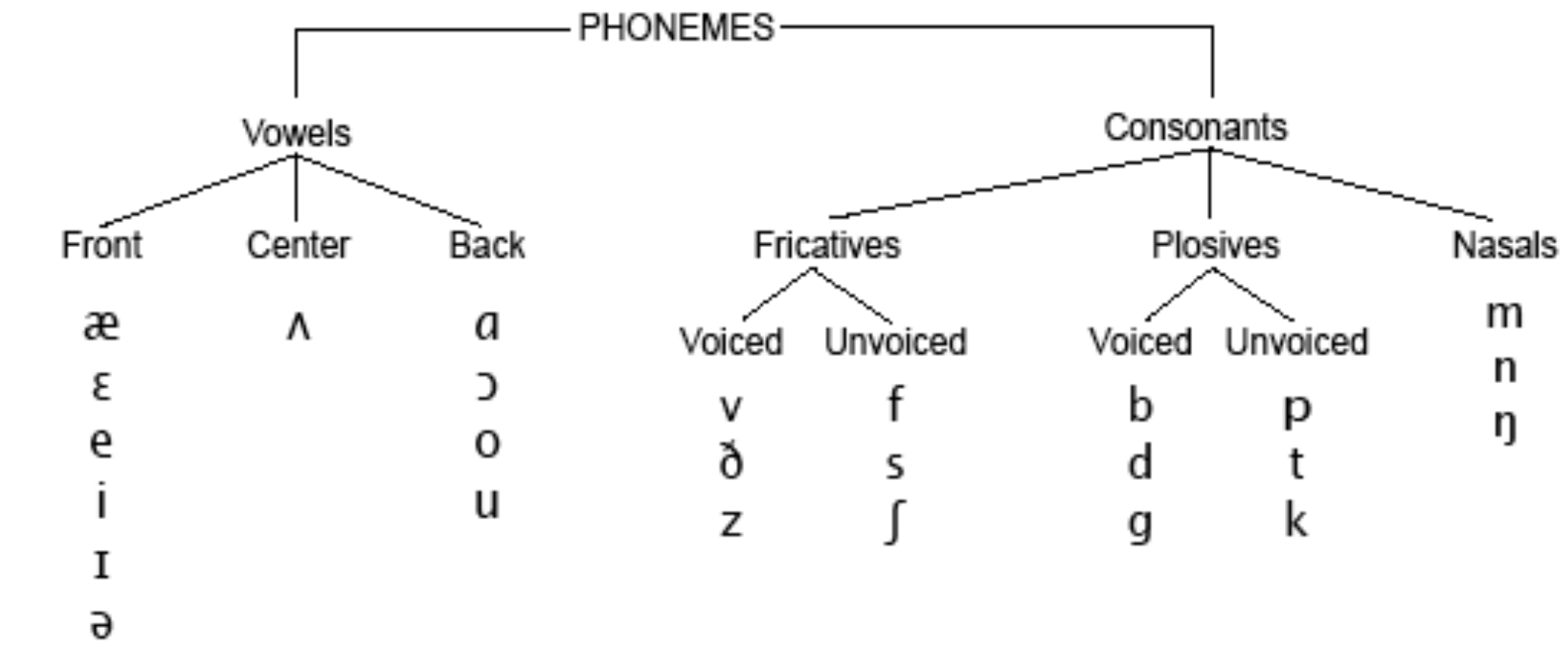
- Are different auditory sites **selective** to specific speech sounds?
- What features **organize** the neural responses?
- **What** natural variabilities are encoded?

Using phonemes to segment speech

- Smallest contrastive linguistic unit that can change the meaning
 - /b/ in /bad/
/d/ in /dad/
- Limited inventory in each language

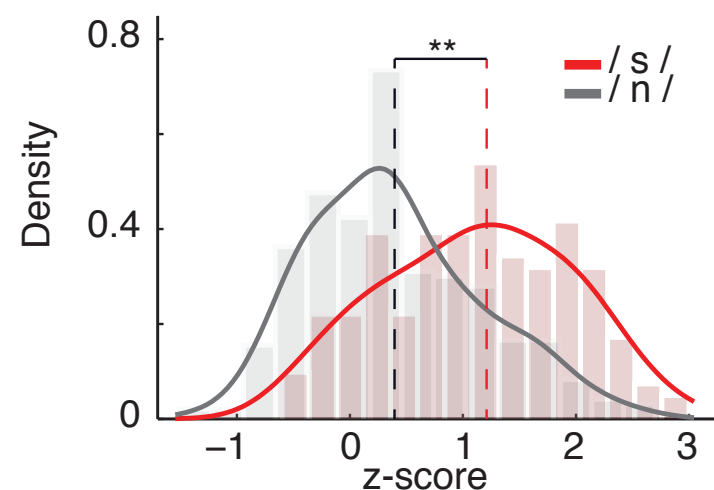
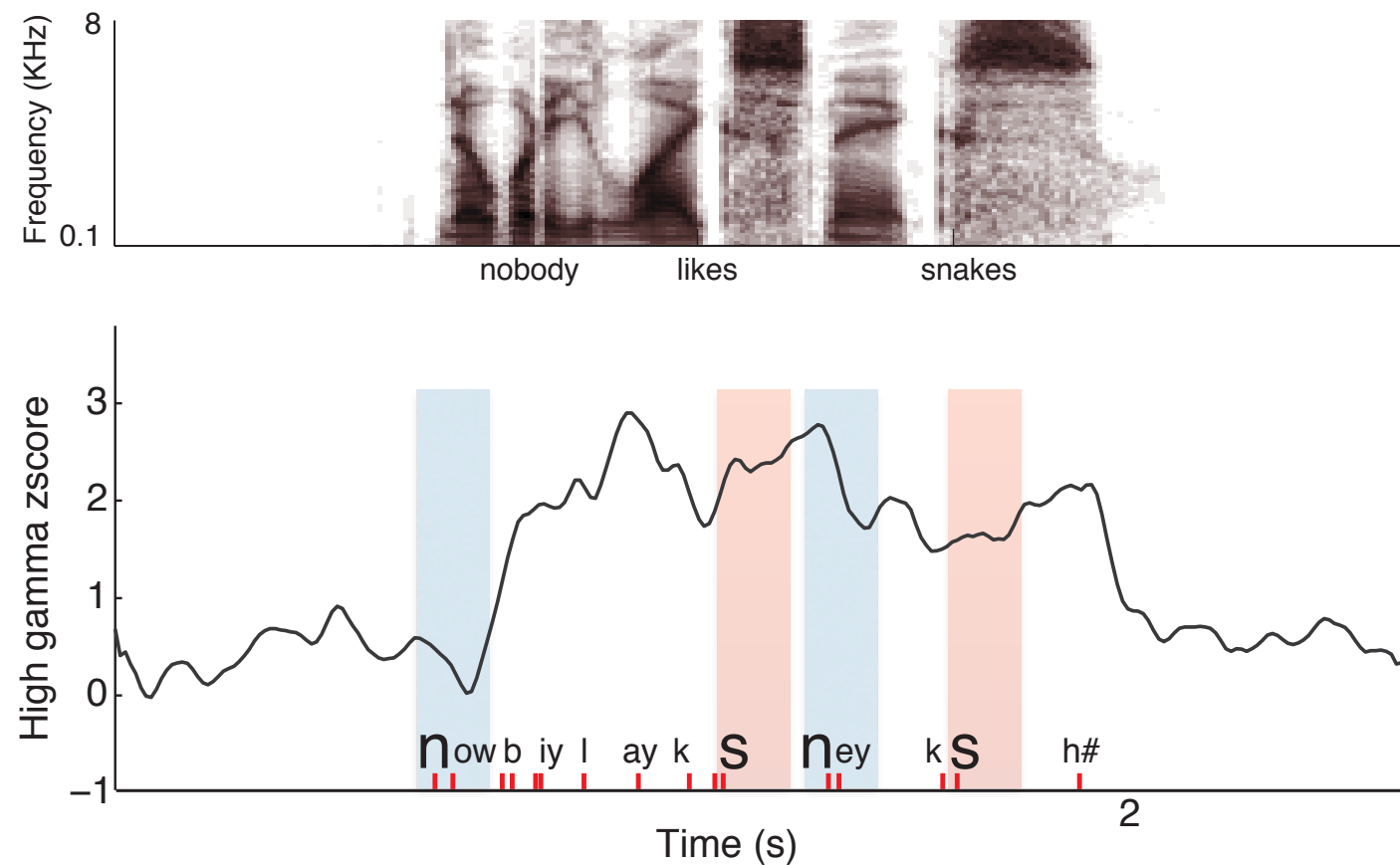
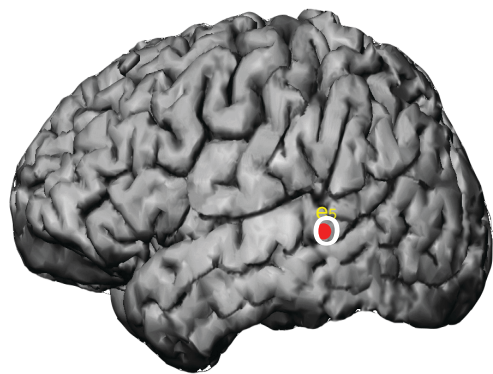


Phonetic categories

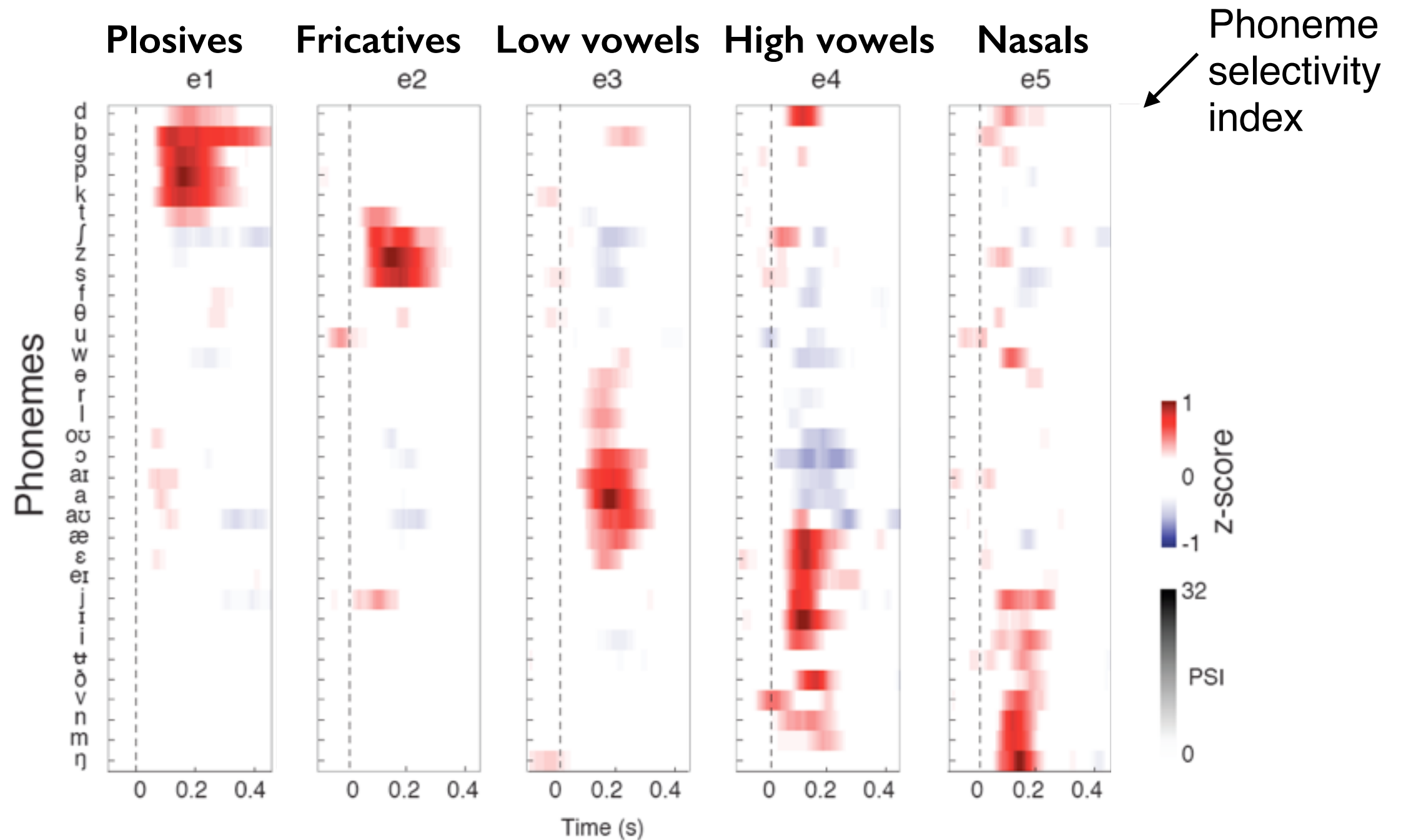


Distinctive features, Chomsky, Halle, Stevens

Specificity of neural responses



Examples of average phoneme responses in STG



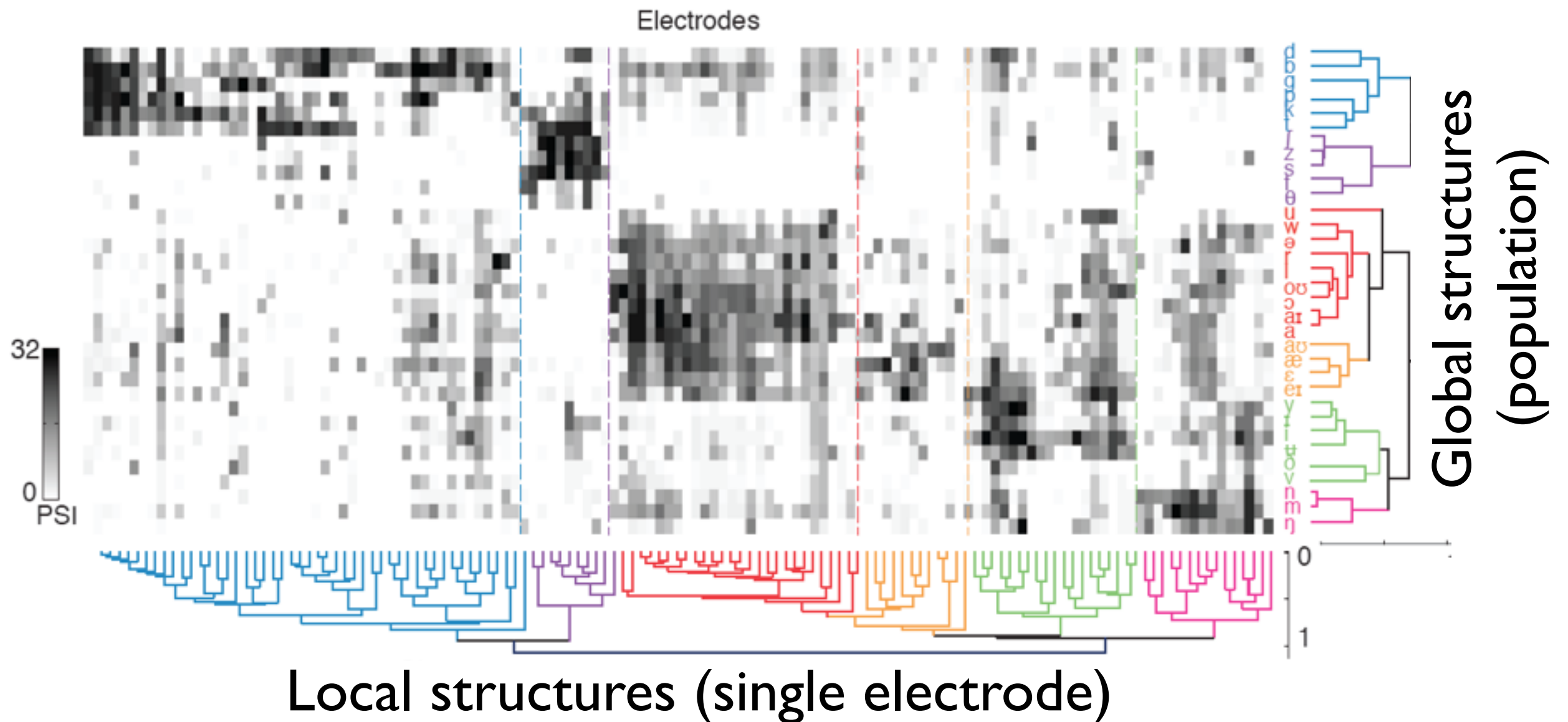
Diversity of responses: Strong preference at various STG sites to specific phoneme **groups** with shared attributes

Selectivity pattern across all STG sites

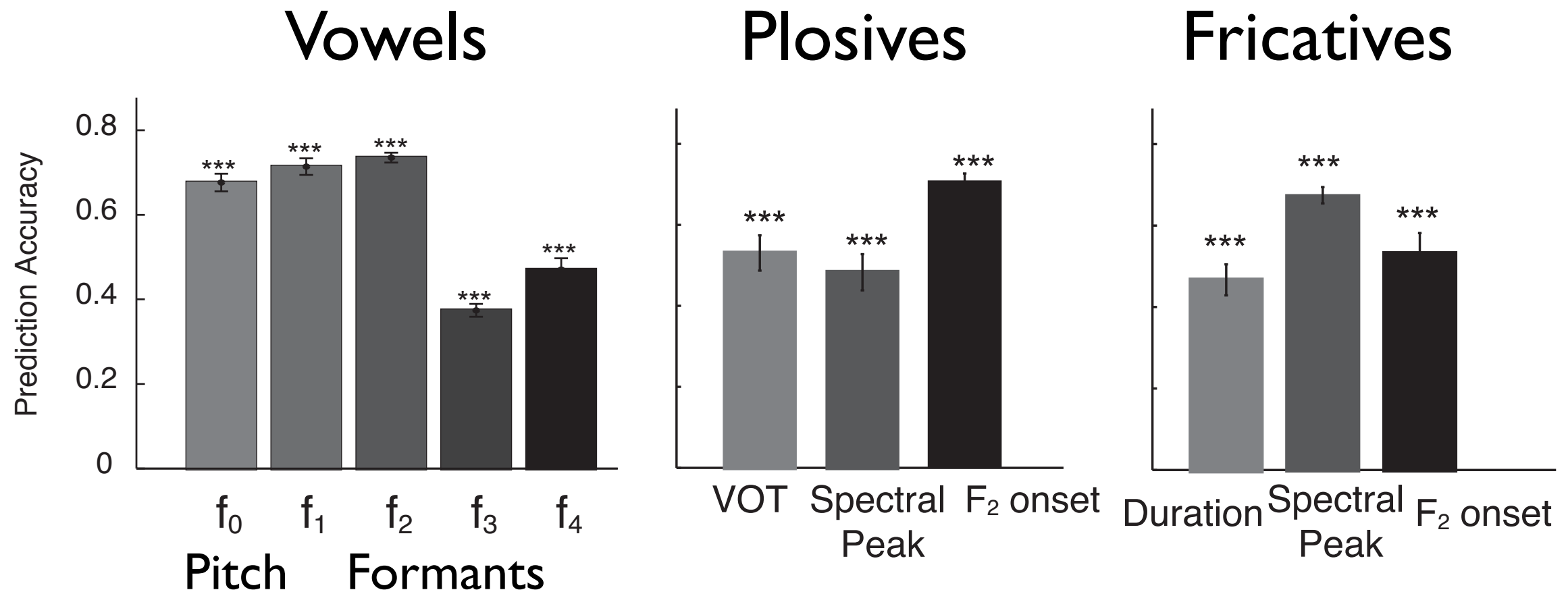


What 'types' of selectivity patterns at local and population level?

Clustering the PSI vectors



Prediction accuracies of acoustic parameters of phones from population

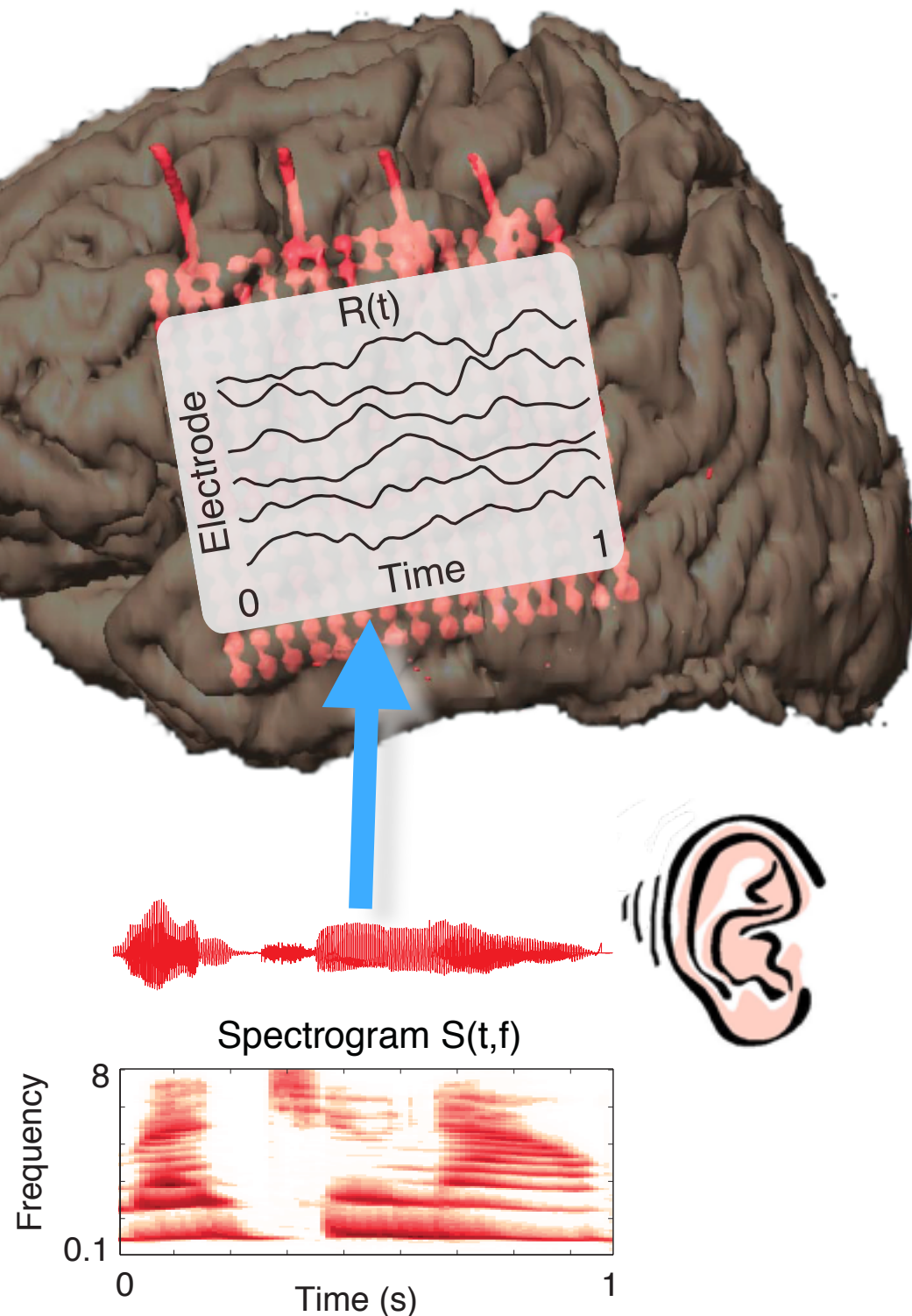


The natural variability of phones is encoded in STG responses

Representation of speech in STG

- Single electrode **selectivity** to phonetic feature categories (e.g. place and manner)
- Accurate encoding of natural **variabilities** of phones
- Evidence for **nonlinear** encoding of Voice-Onset-Time, and **joint** encoding of formant frequencies

Inverse model: From neural response to sound

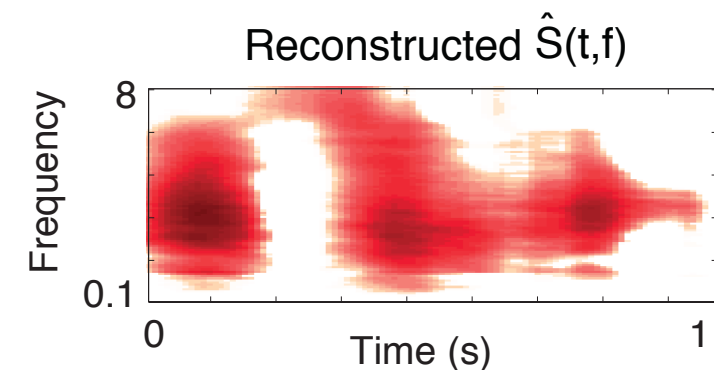


$$R(t) \xrightarrow{G(t,f)} S(t,f)$$

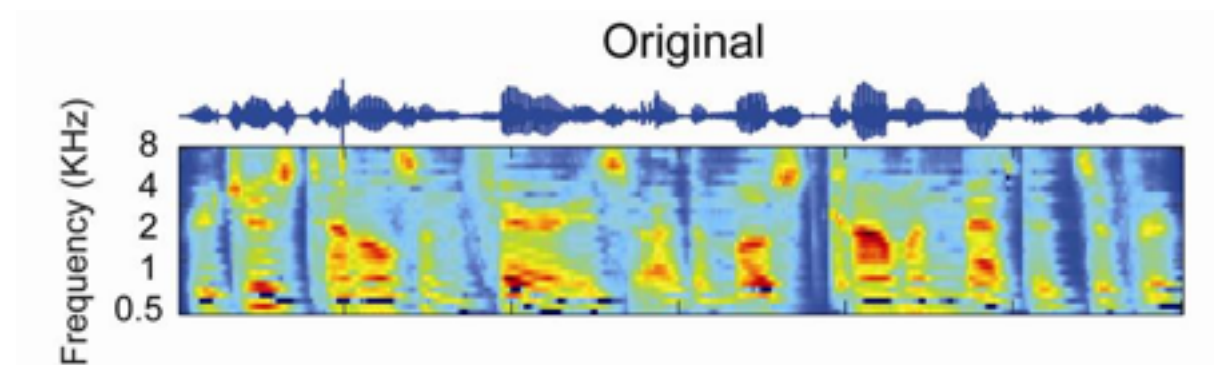
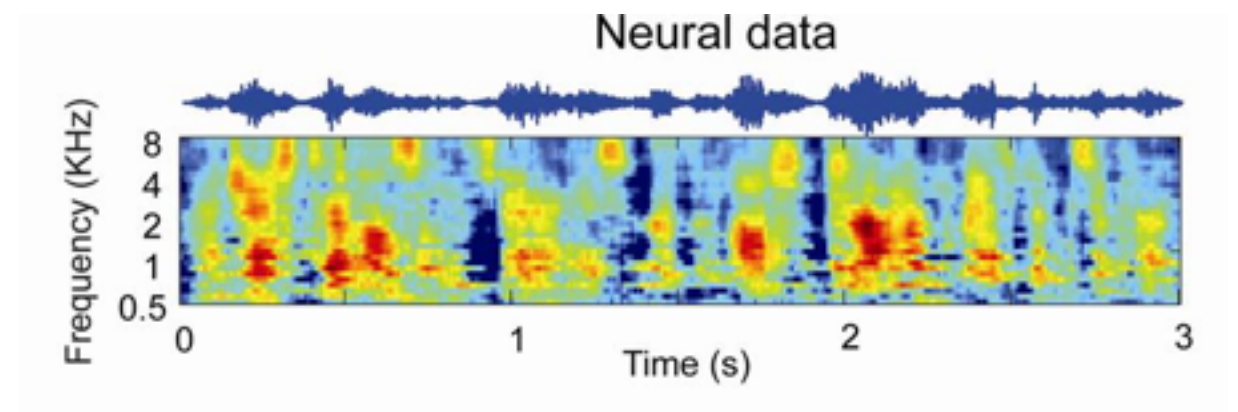
$$S(t,f) = \sum_n \sum_{\tau} G_n(t - \tau, f) r_n(\tau)$$

$$e = \sum_f \sum_t (\widehat{S(t,f)} - S(t,f))^2$$

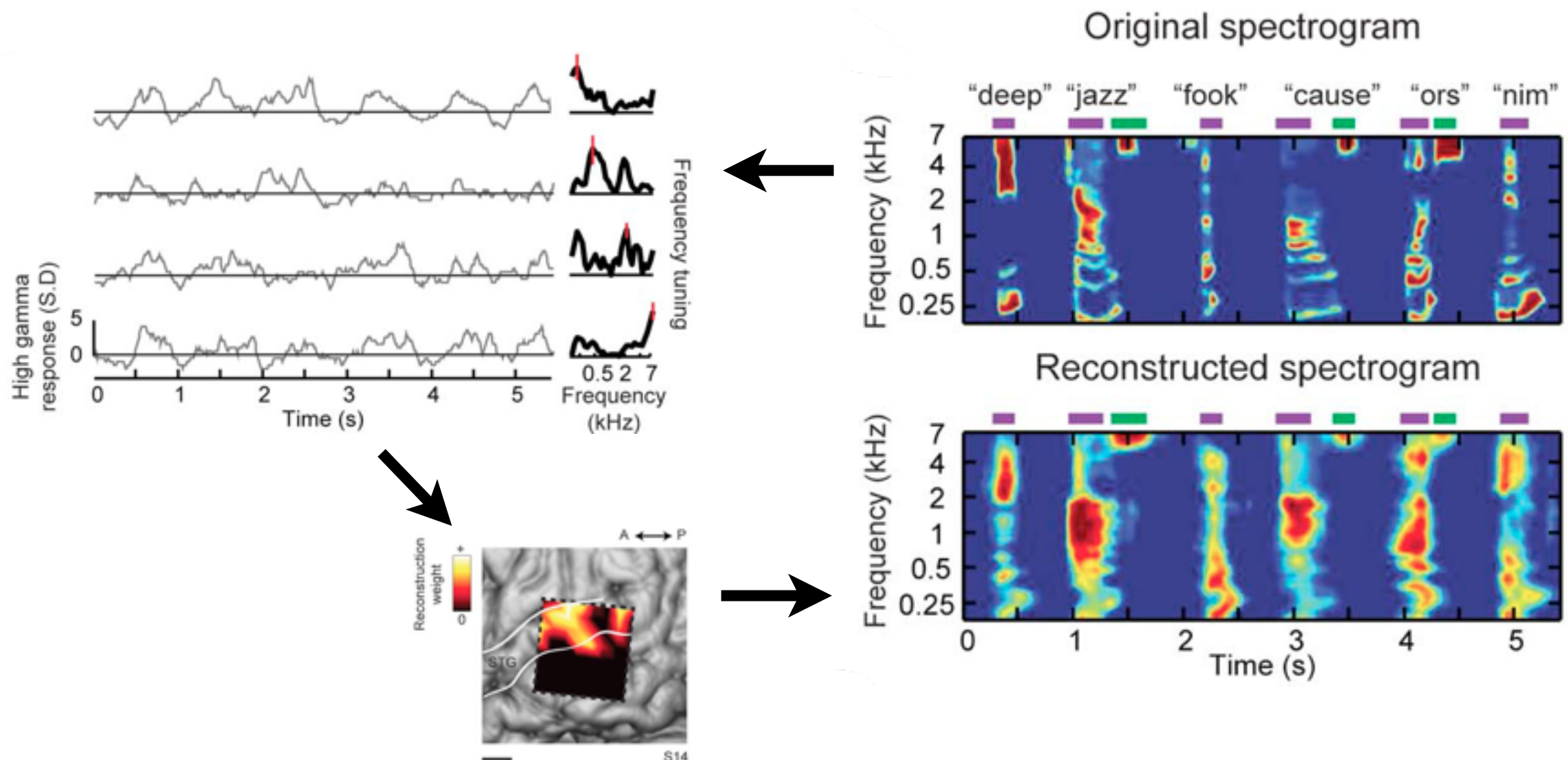
$$G = C_{rr}^{-1} C_{rs}$$



Reconstruction from 200 single units in Ferret AI

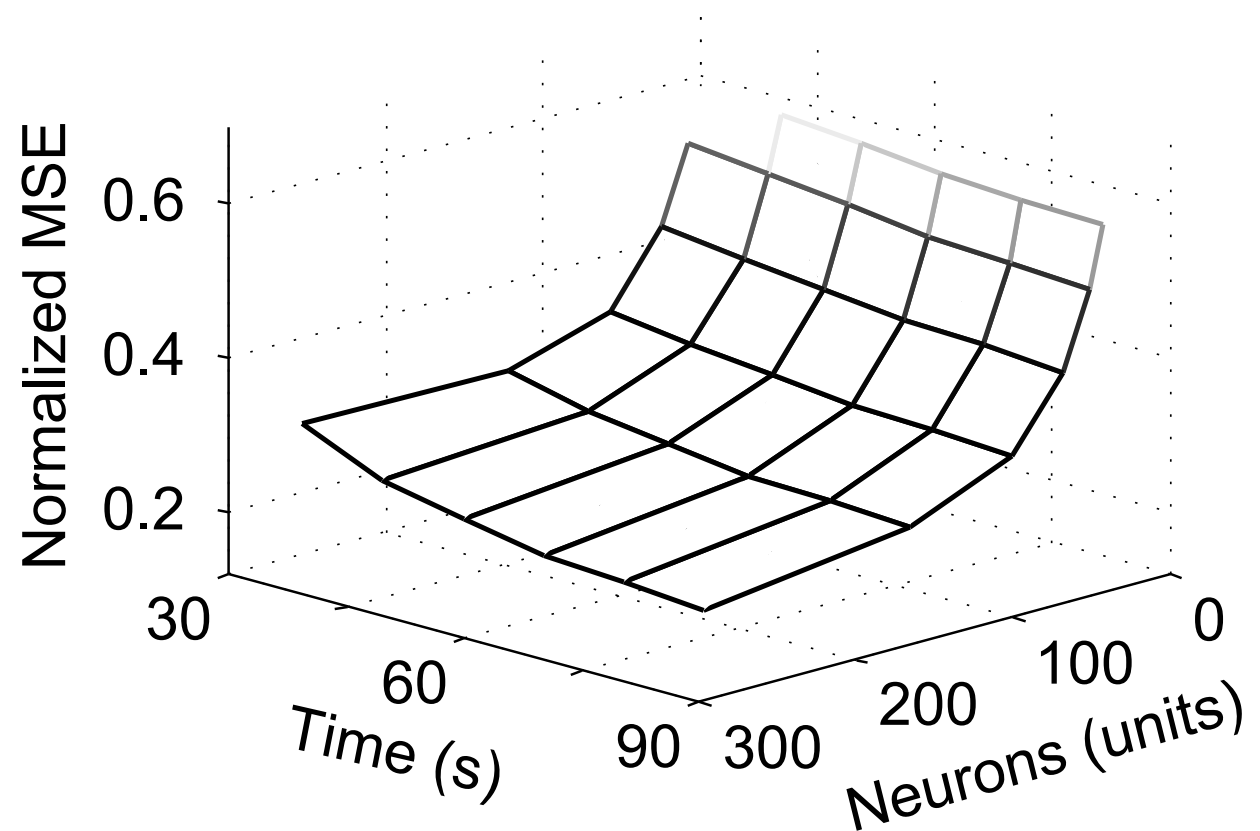


Reconstruction from human brain

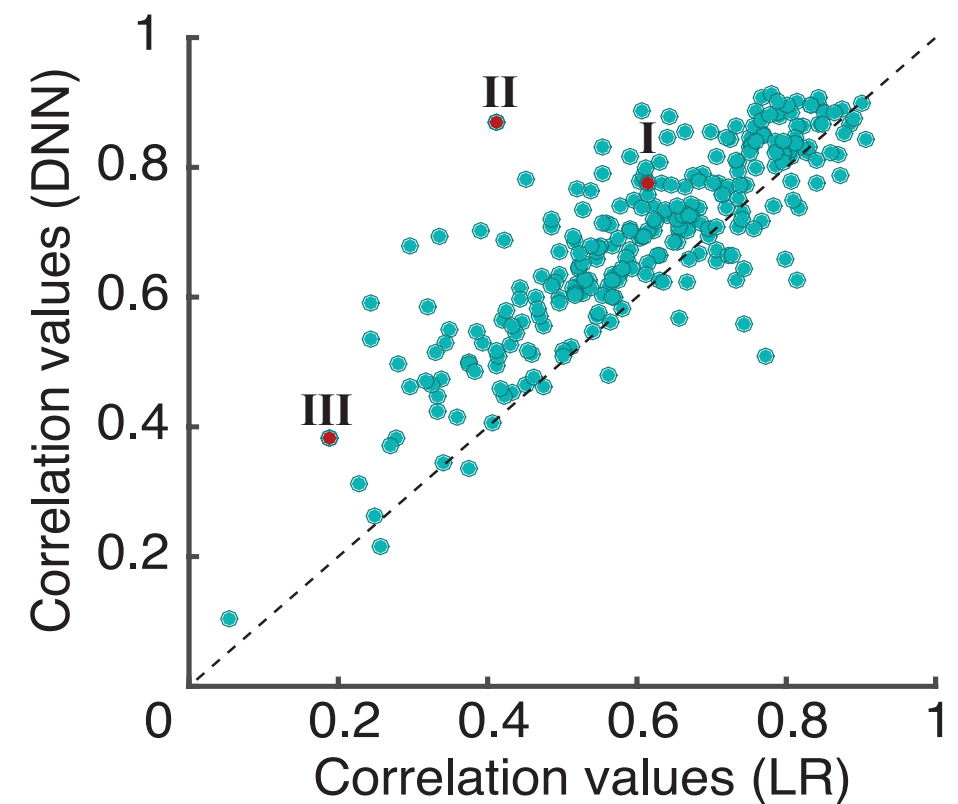


Improving reconstruction accuracy

More training data
and more neurons

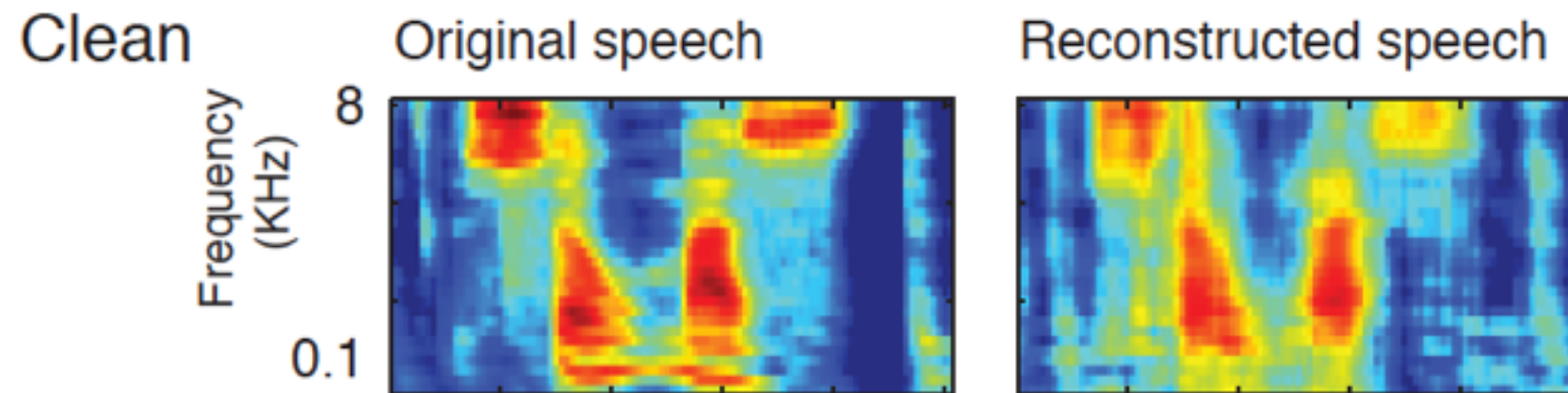


More advanced models
(DNN)

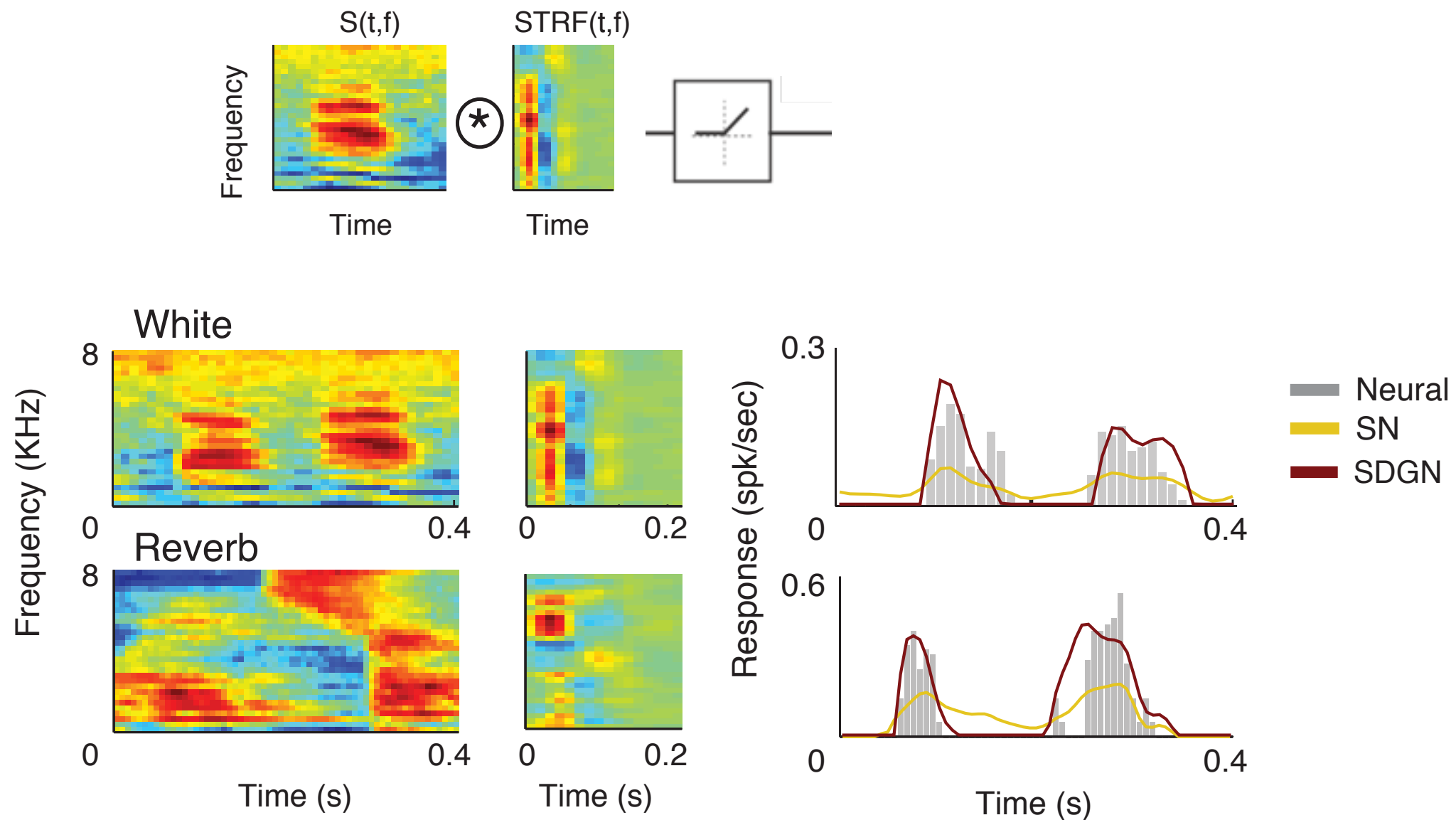


Yang et. al, Interspeech 2015

Reconstructing noisy speech from auditory cortex

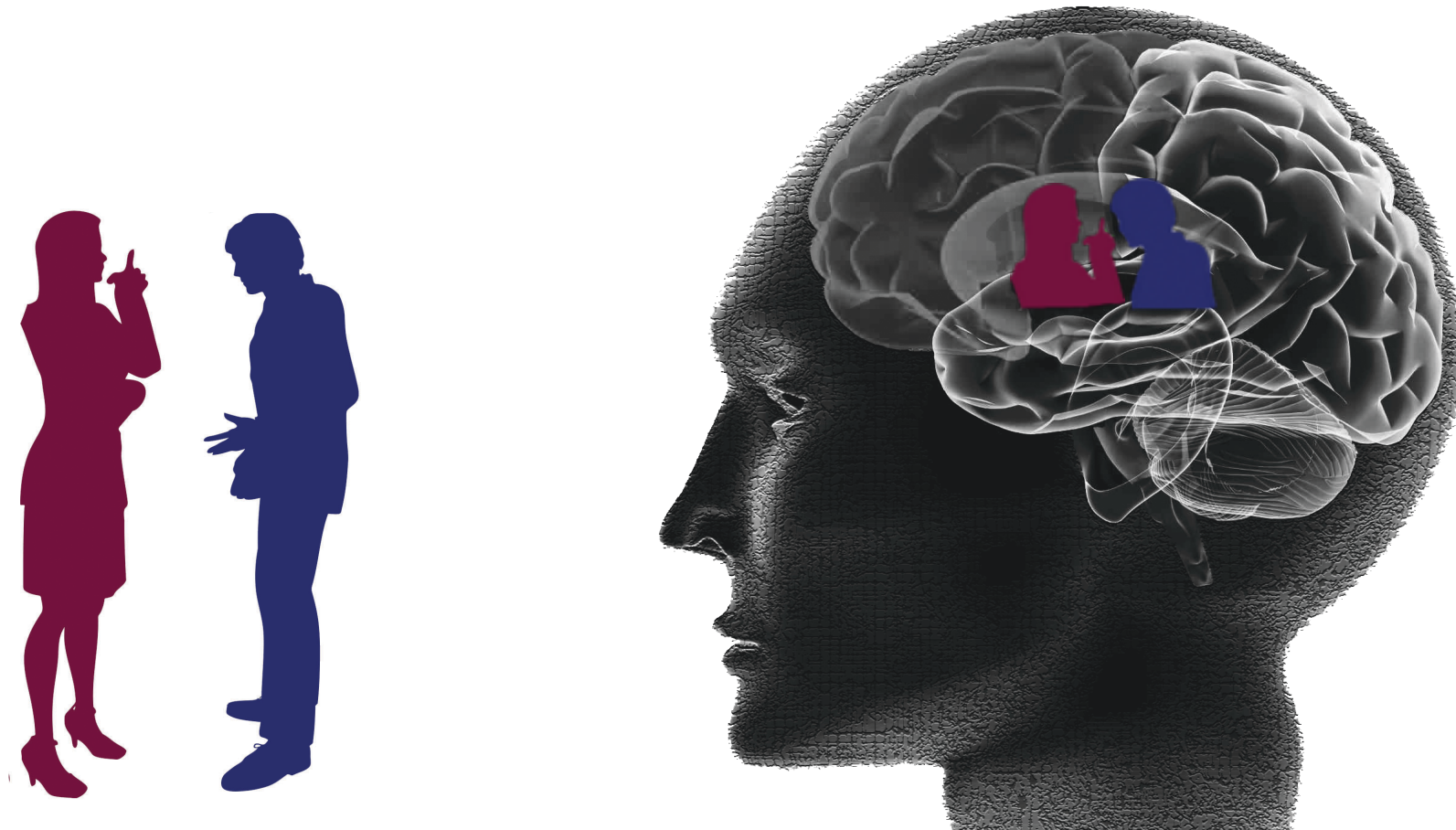


A dynamic model of auditory cortical neurons



Static model CANNOT account for noise robustness of neural responses

Attentional modulation of the cortical representation

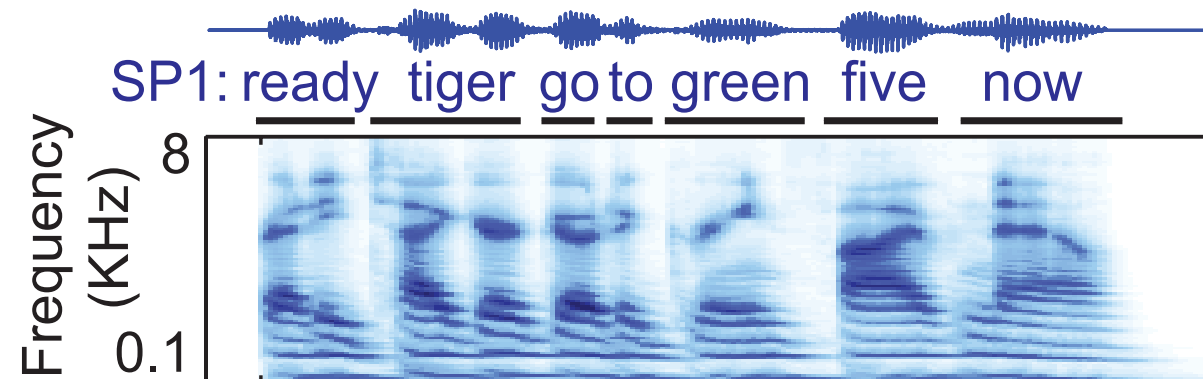


- What is the representation of attended speaker?
- Neural correlate of perceptual failures

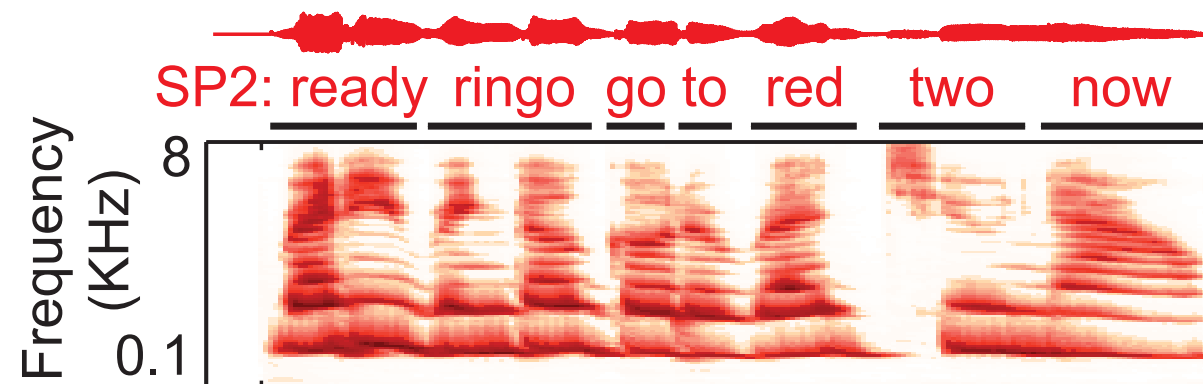
Experiment design

“Ready [Call Sign] go to [Color] [Number] now”

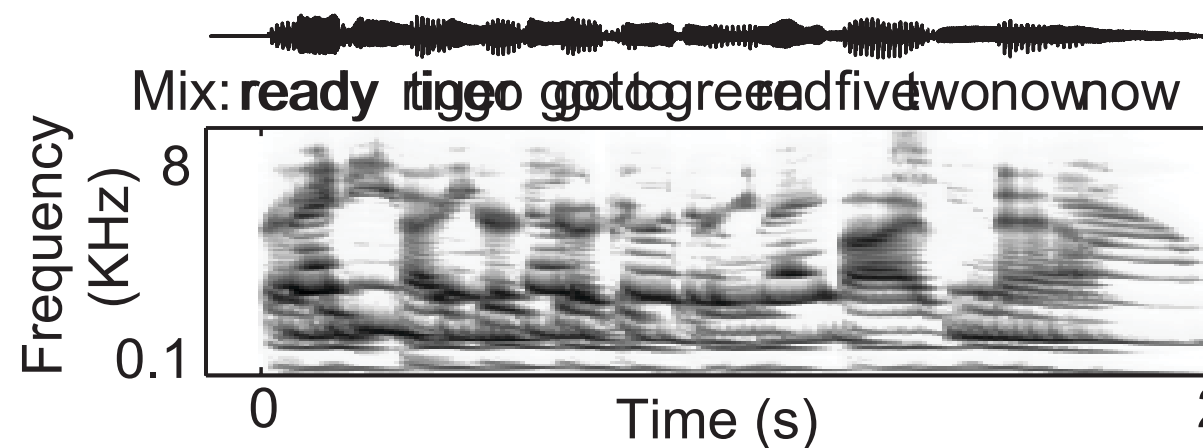
Speaker 1



Speaker 2



Mixture



Experimental setup

Visual:
Target Call Sign



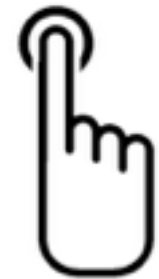
Ringo

Listen: Two simultaneous speakers

Target : “Ready **Ringo** go to [**Red**] [**Two**] now”

Distractor: “Ready **Tiger** go to [**Green**] [**Five**] now”

Response

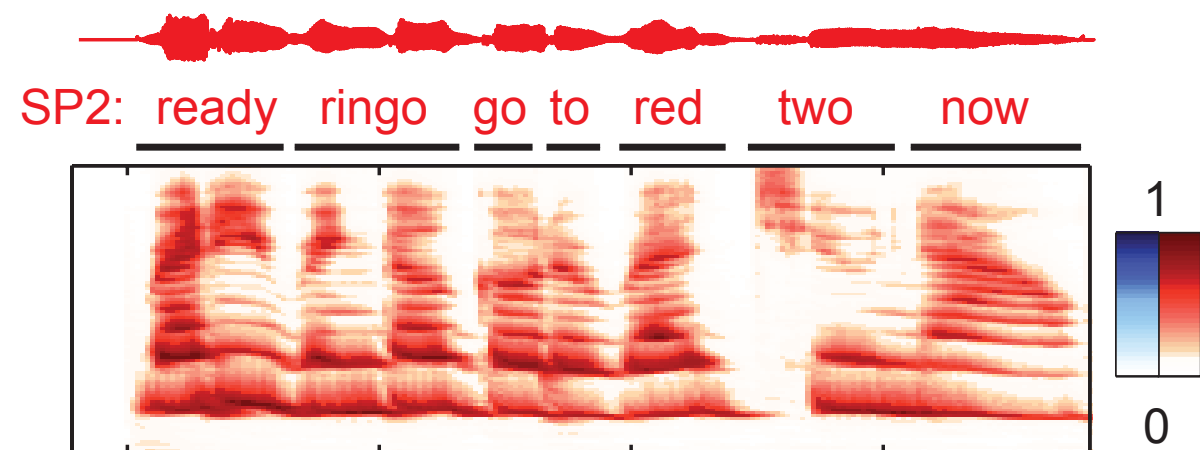
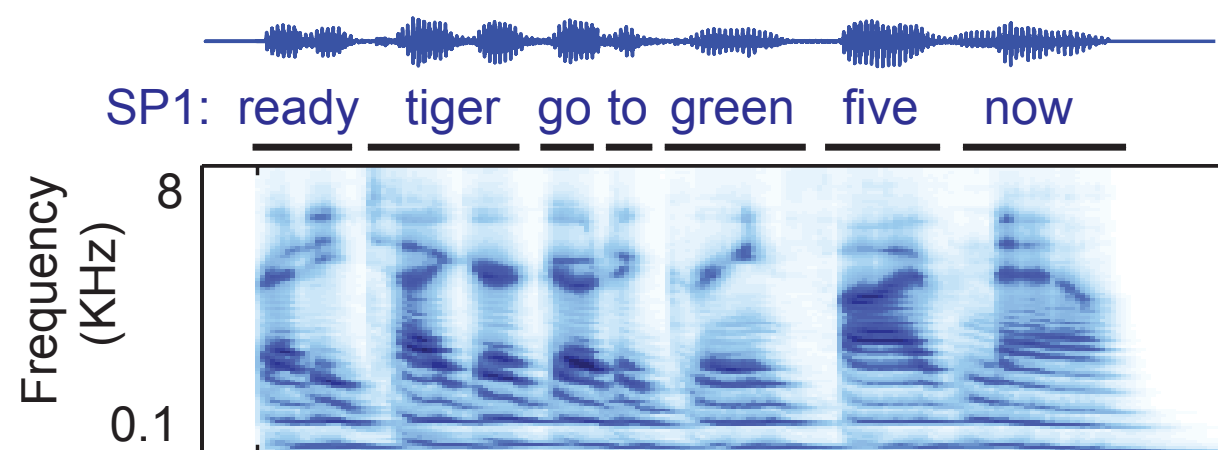


Blue	Two
Red	Five
Green	Seven

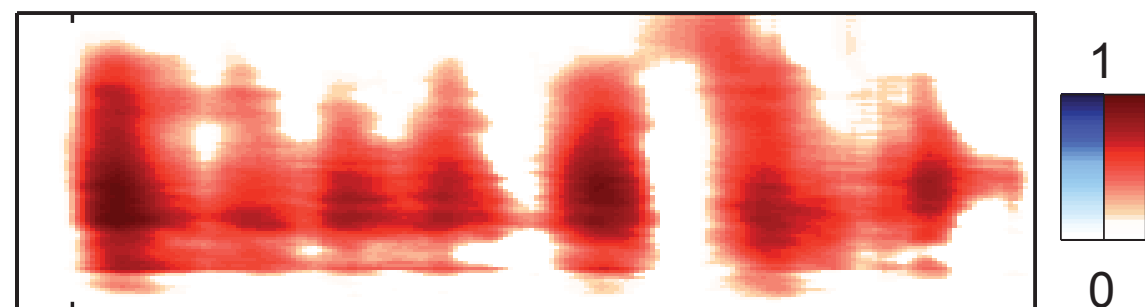
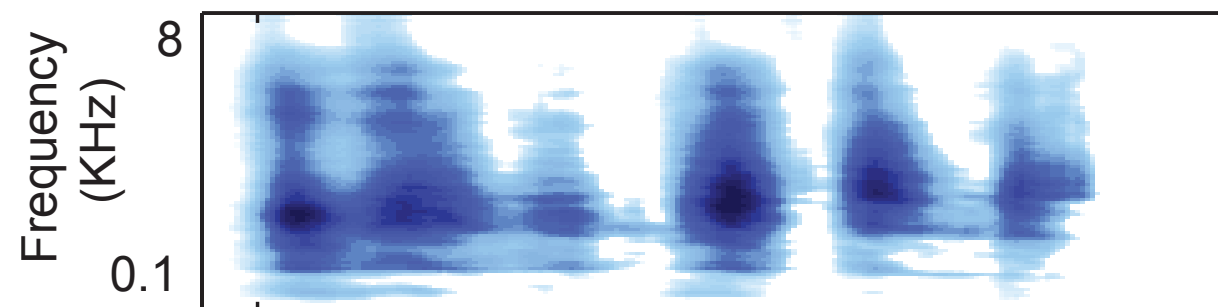
- Target speaker changes randomly from trial to trial
- Target call sign changes after each trial block

Attentional modulation of cortical representation

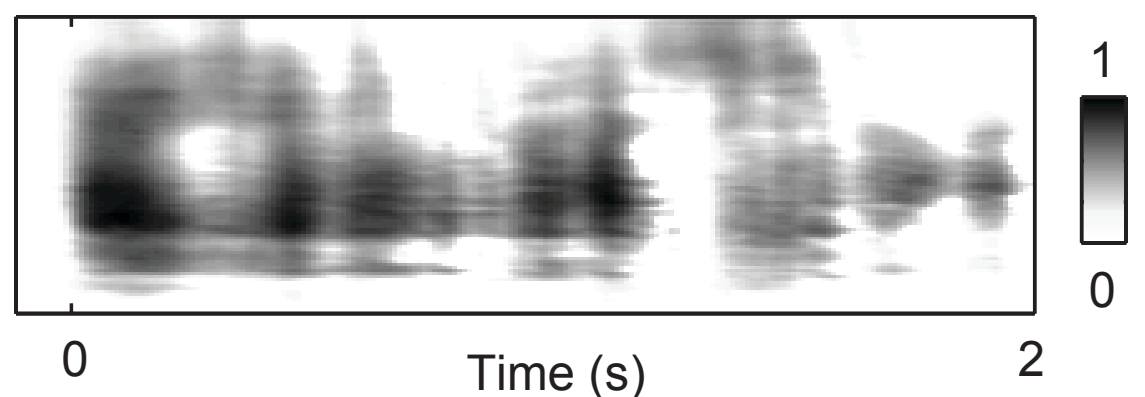
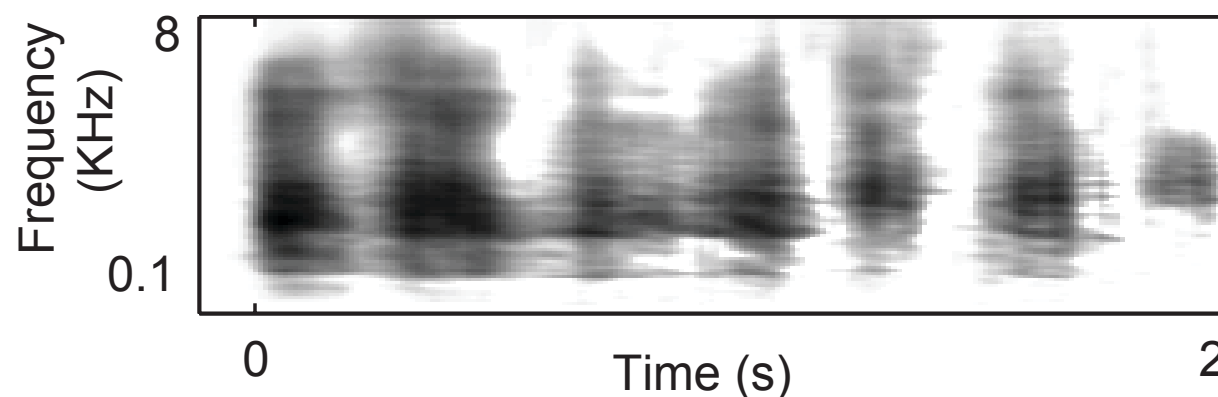
Acoustic Spectrogram: Single Speaker



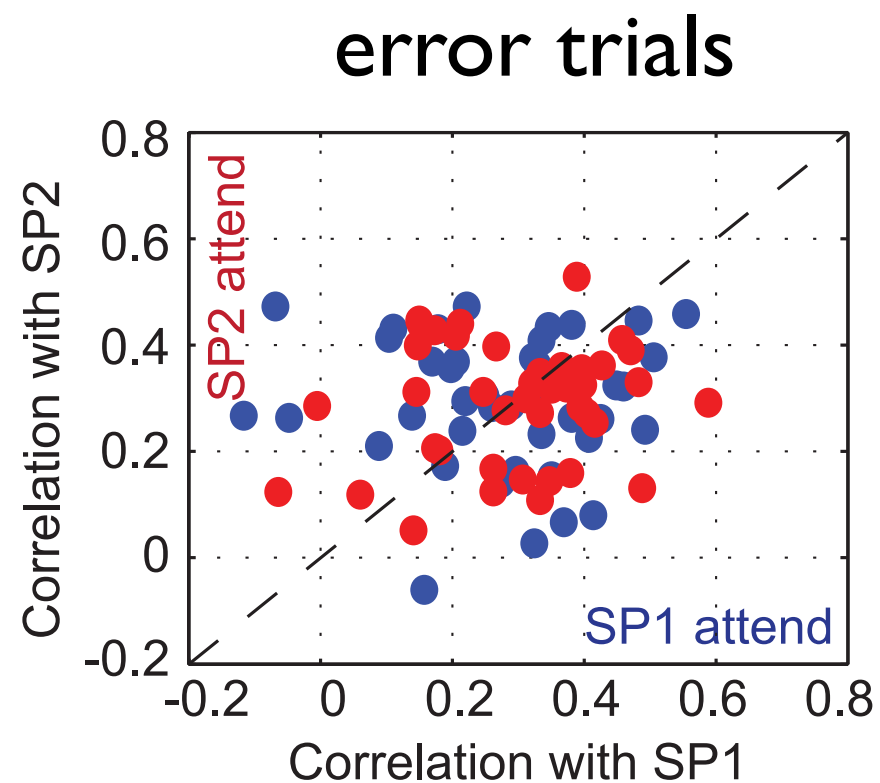
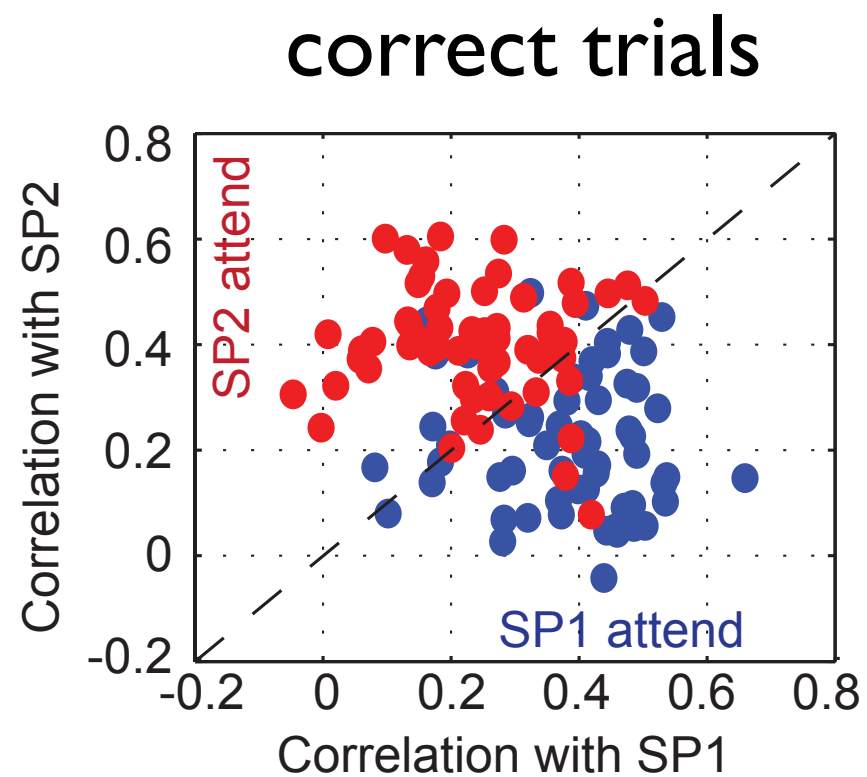
Neural Reconstruction: Single Speaker



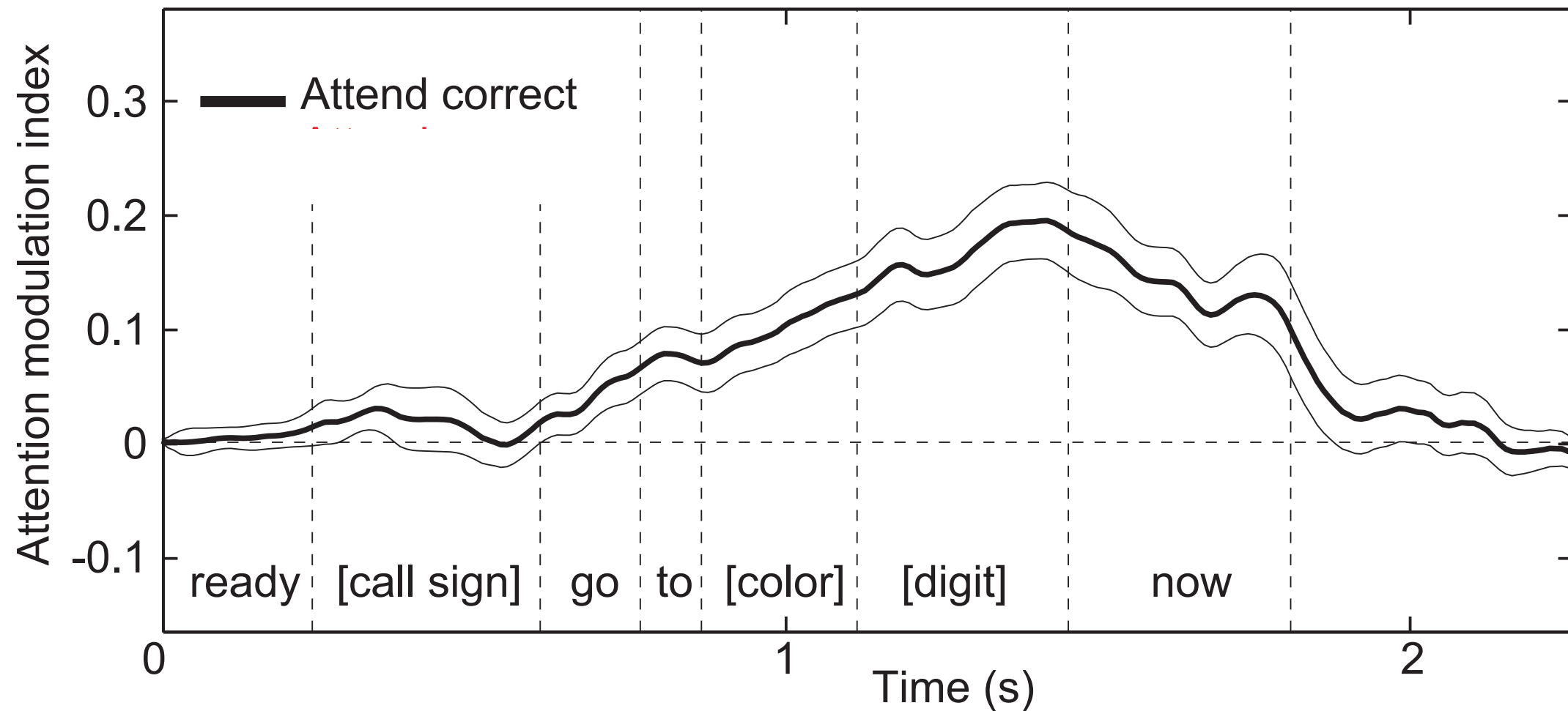
Neural Reconstruction: ATTENDED Multi-Speaker



Correlation with single speaker spectrograms



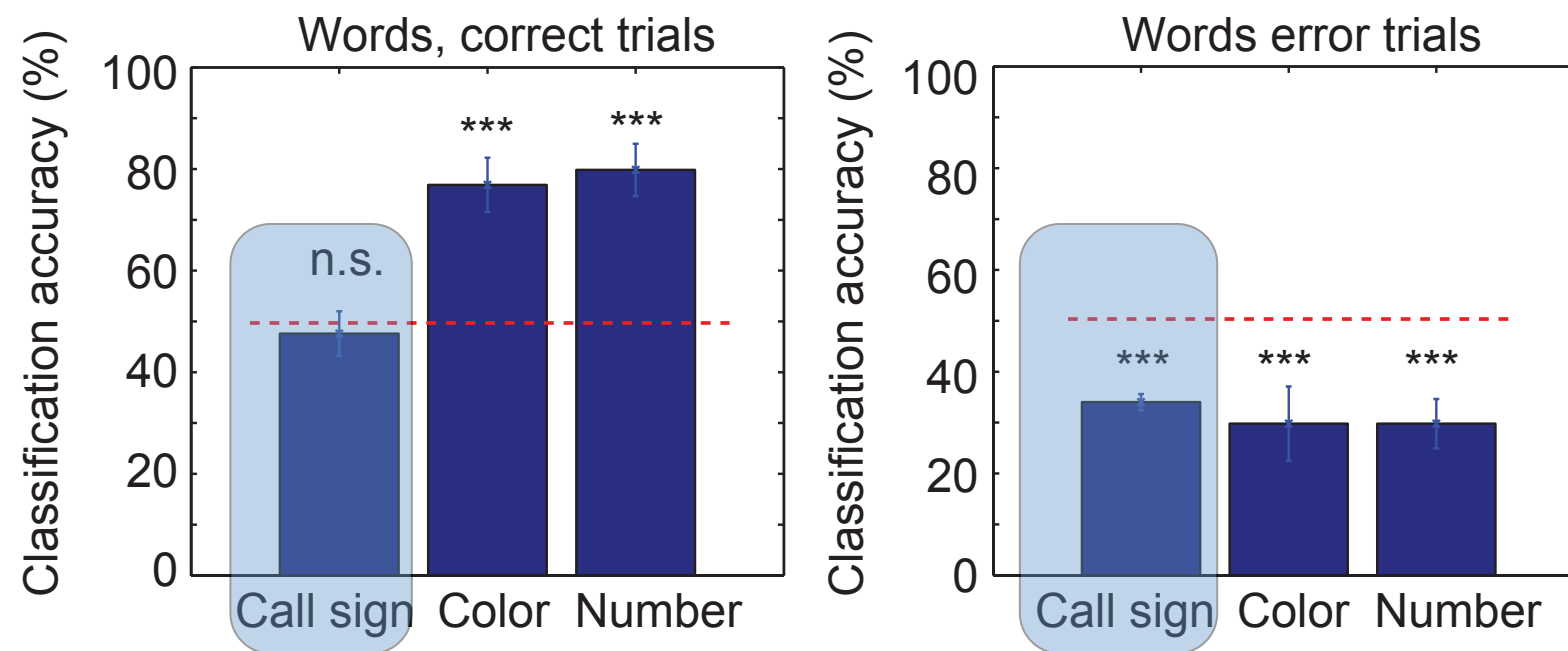
Time-course of attentional modulation



$$AMI = Corr(SP_1 \text{ attend}, SP_1 \text{ alone}) - Corr(SP_1 \text{ attend}, SP_2 \text{ alone}) \\ + Corr(SP_2 \text{ attend}, SP_2 \text{ alone}) - Corr(SP_2 \text{ attend}, SP_1 \text{ alone})$$

Decoding words and identity of attended speaker using single speaker models

- Train linear, frame-based, classifier (RLS) on examples of single speakers responses and then decode the mixture speech

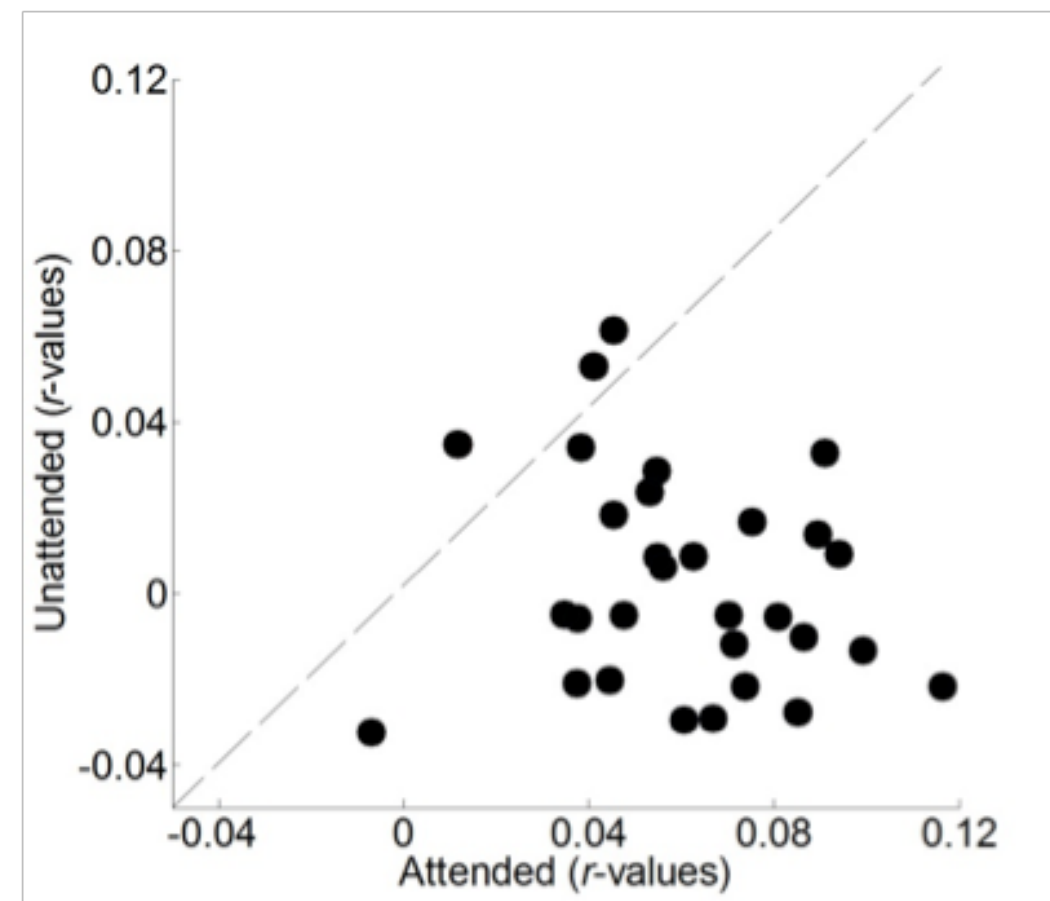


Online decoding of attention using single-trial EEG

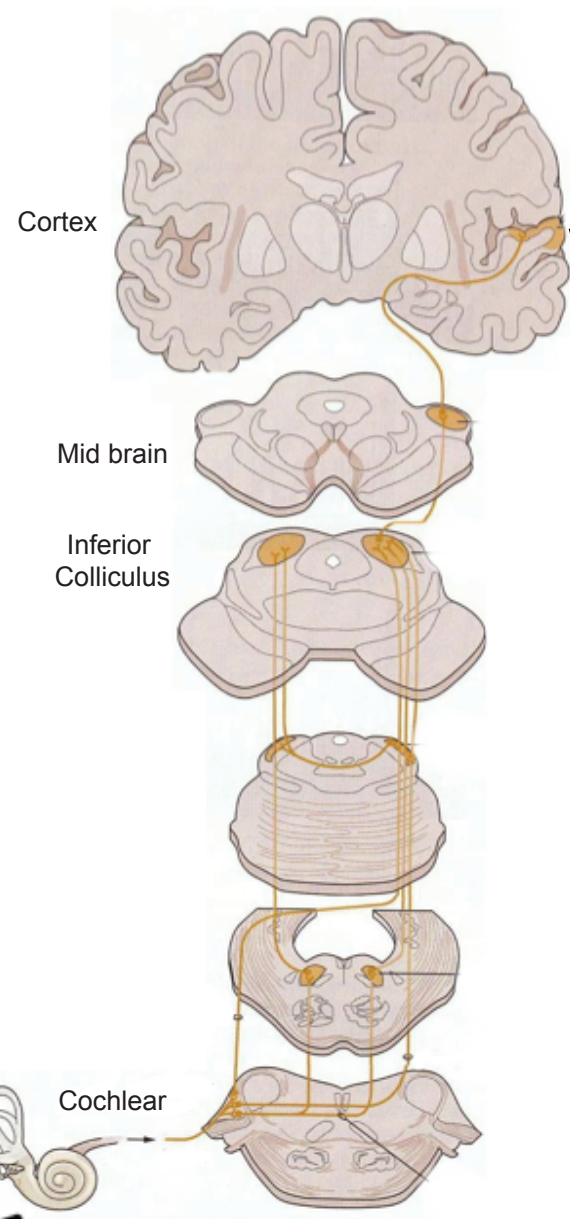
EEG recording setup



Similarity to attended speaker



Cortical representation of speech



Selectivity to phonetic feature categories (e.g. place and manner)

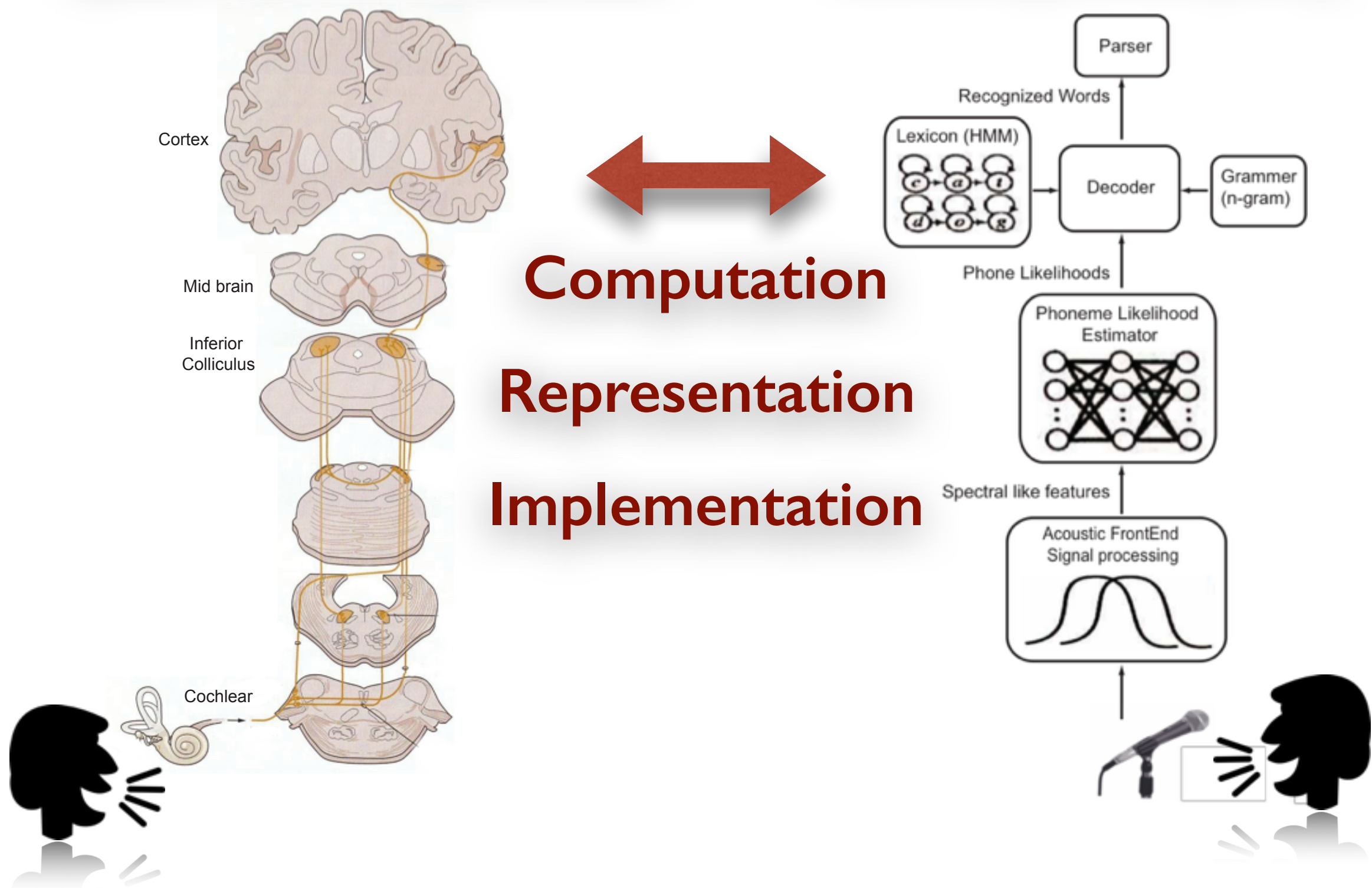
Reduced variability due to adaptive mechanisms (e.g. synaptic depression)

Top-down (e.g. attention) dynamically modulate the representation

Creating a model of speech communication

Understanding the brain,
speech disorders, prosthesis

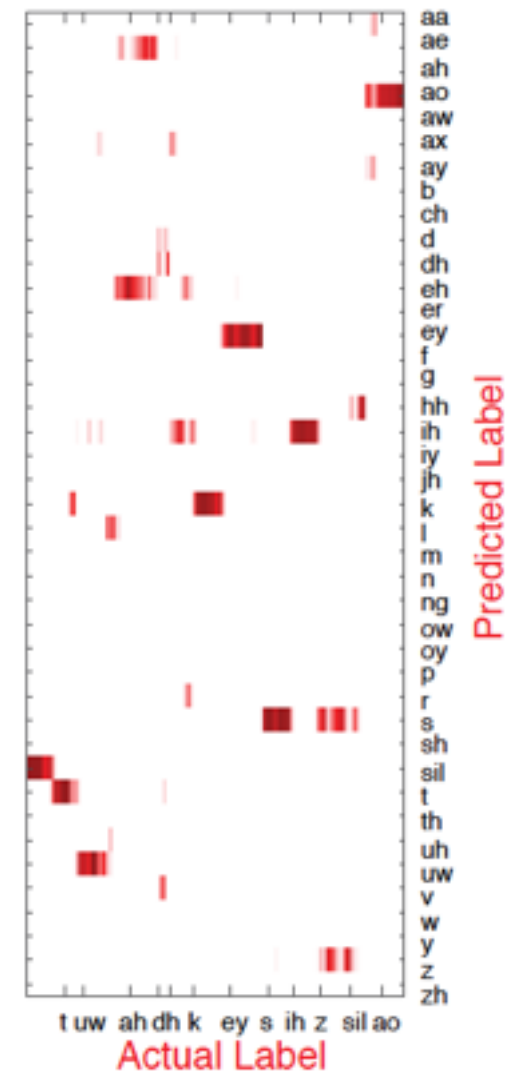
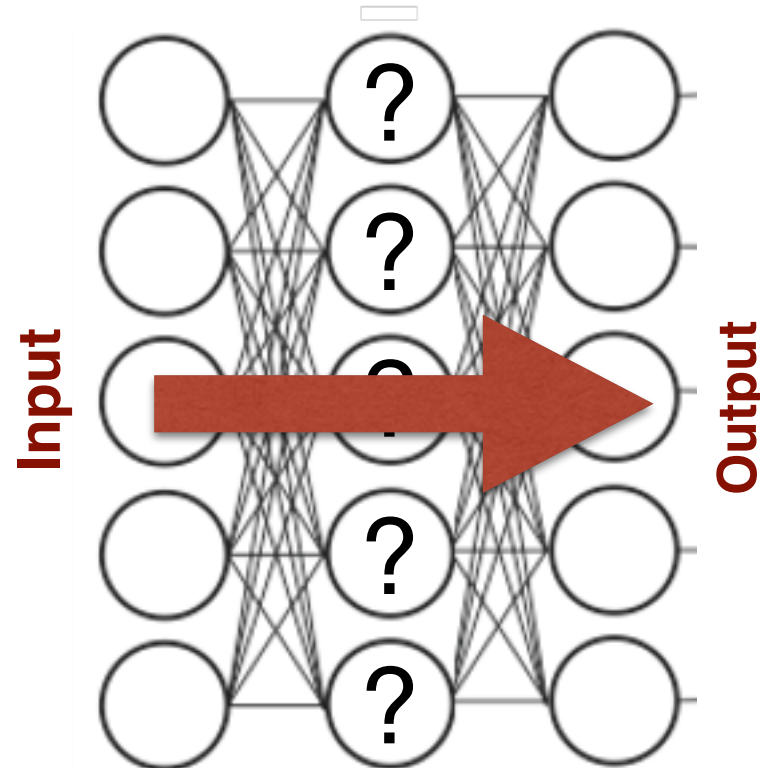
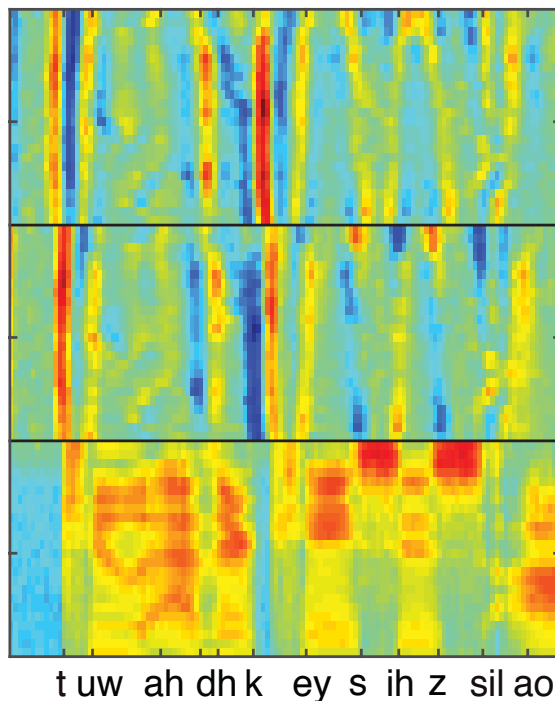
Closing the gap between artificial
and biological computing



Neuro-inspired models for acoustic modeling

Forming a better understanding of DNN's computation and limitation

Log-Mel Delta Delta-Delta



What representation is used?

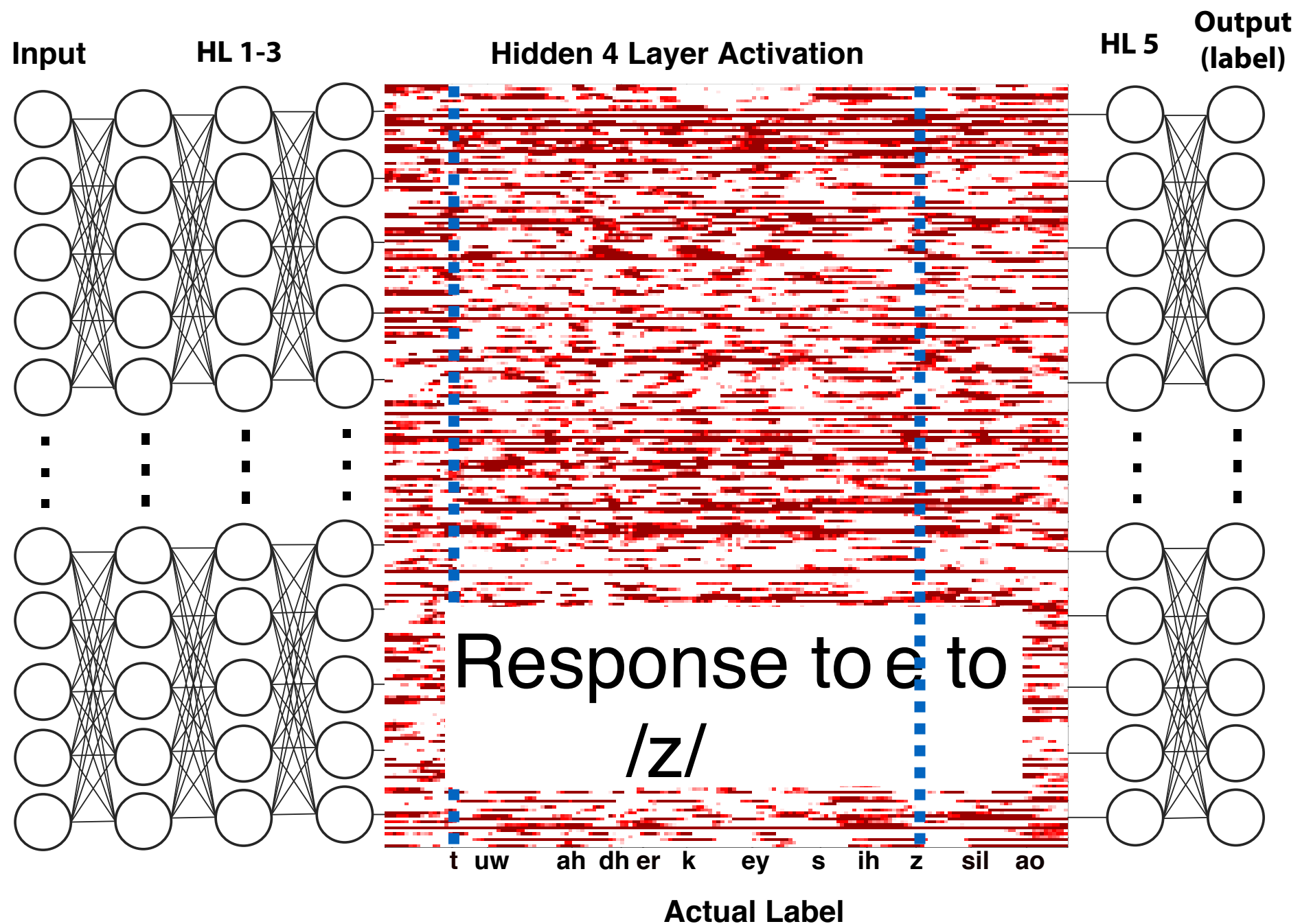
What nonlinear transformation occurs from one layer to next?

Node activations to speech

Input layer, 11 frames
of log-mel filterbank,
and deltas, trained on
WSJ clean

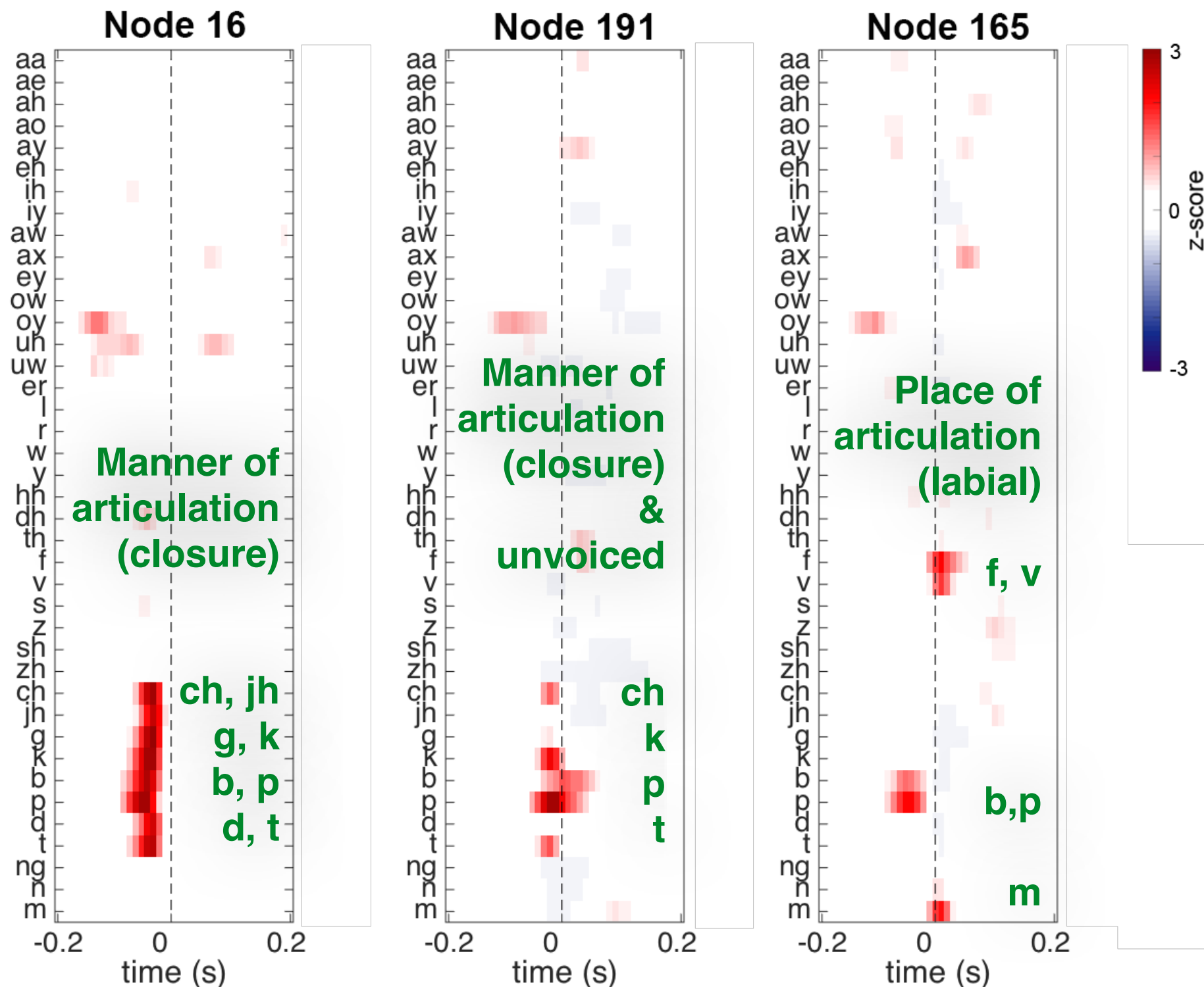
5 sigmoid, hidden layers,
256 nodes each, fully
connected, feed-forward

Softmax output
41 nodes
context independent



What do the nodes respond to?

Individual nodes become responsive to various phonetic features

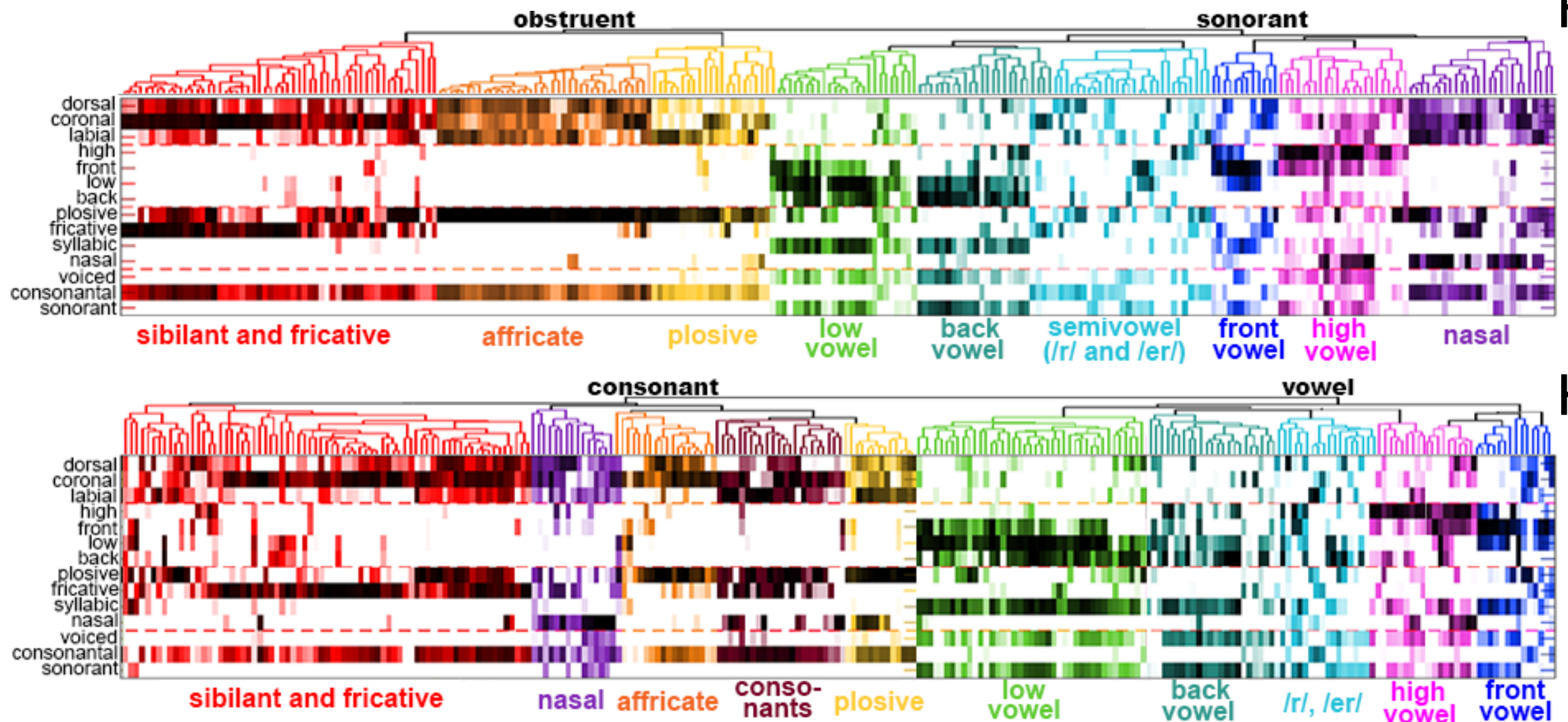


What features organize the hidden representations?

Nodes



Phonetic features

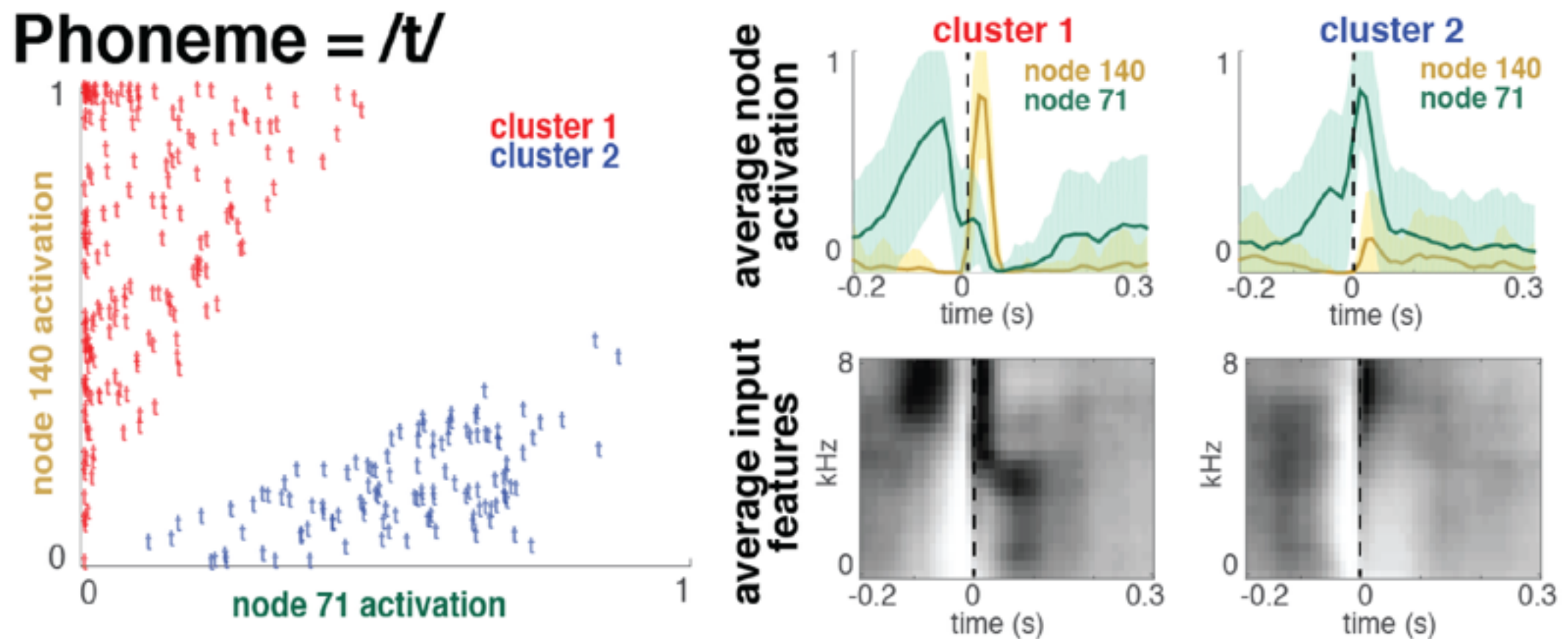


Progressive representation of phonetic features learned by the network that was trained to extract Phonemes from speech

Solving the “**invariance problem**”?

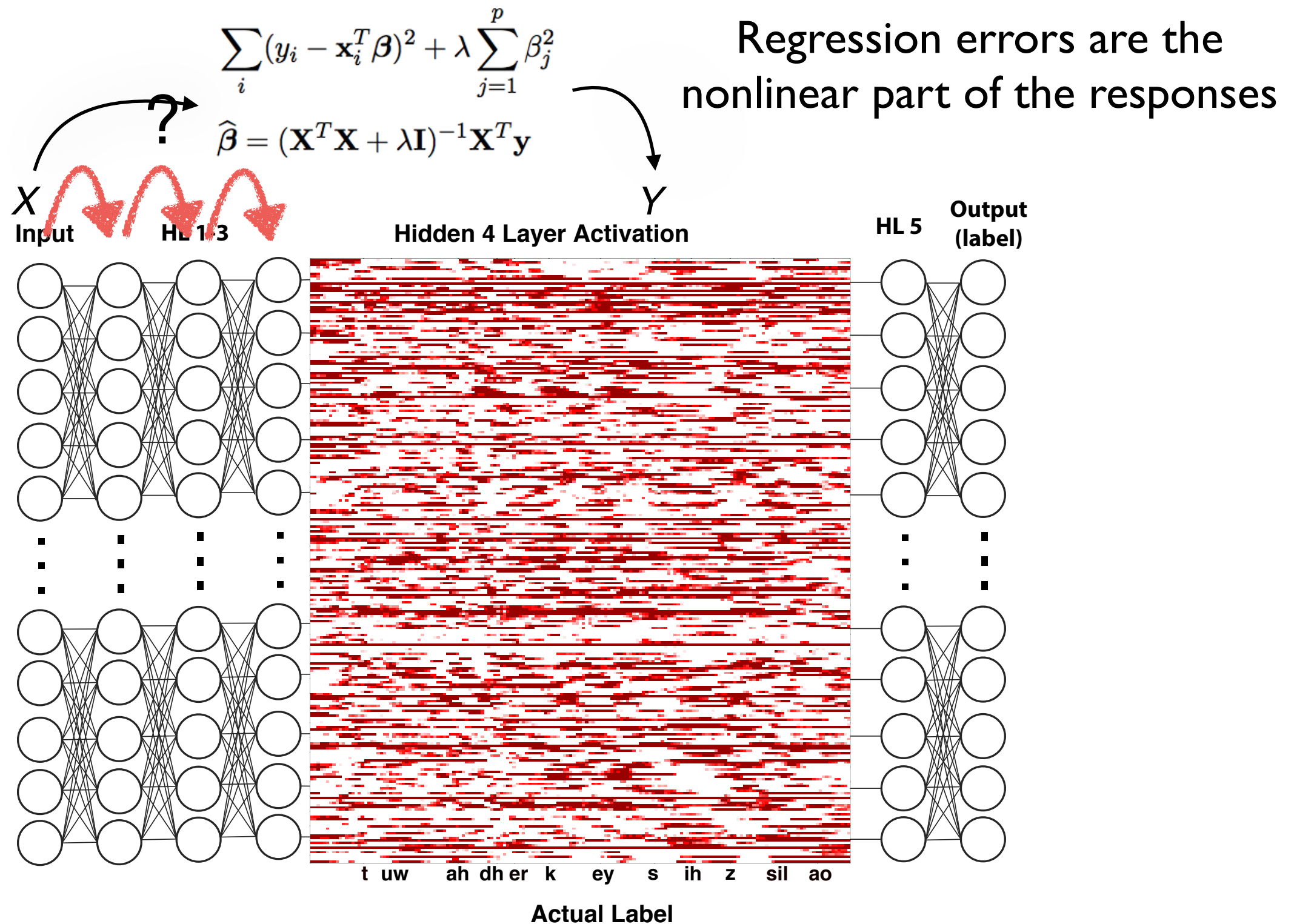
A phoneme instance (phone) is affected by speaker, context, mood, etc.,
but perception is robust

Clustering “phones” based on the response of nodes selective to same phoneme



Network learns the variability of the phonemes (phones)
and models them explicitly with different nodes

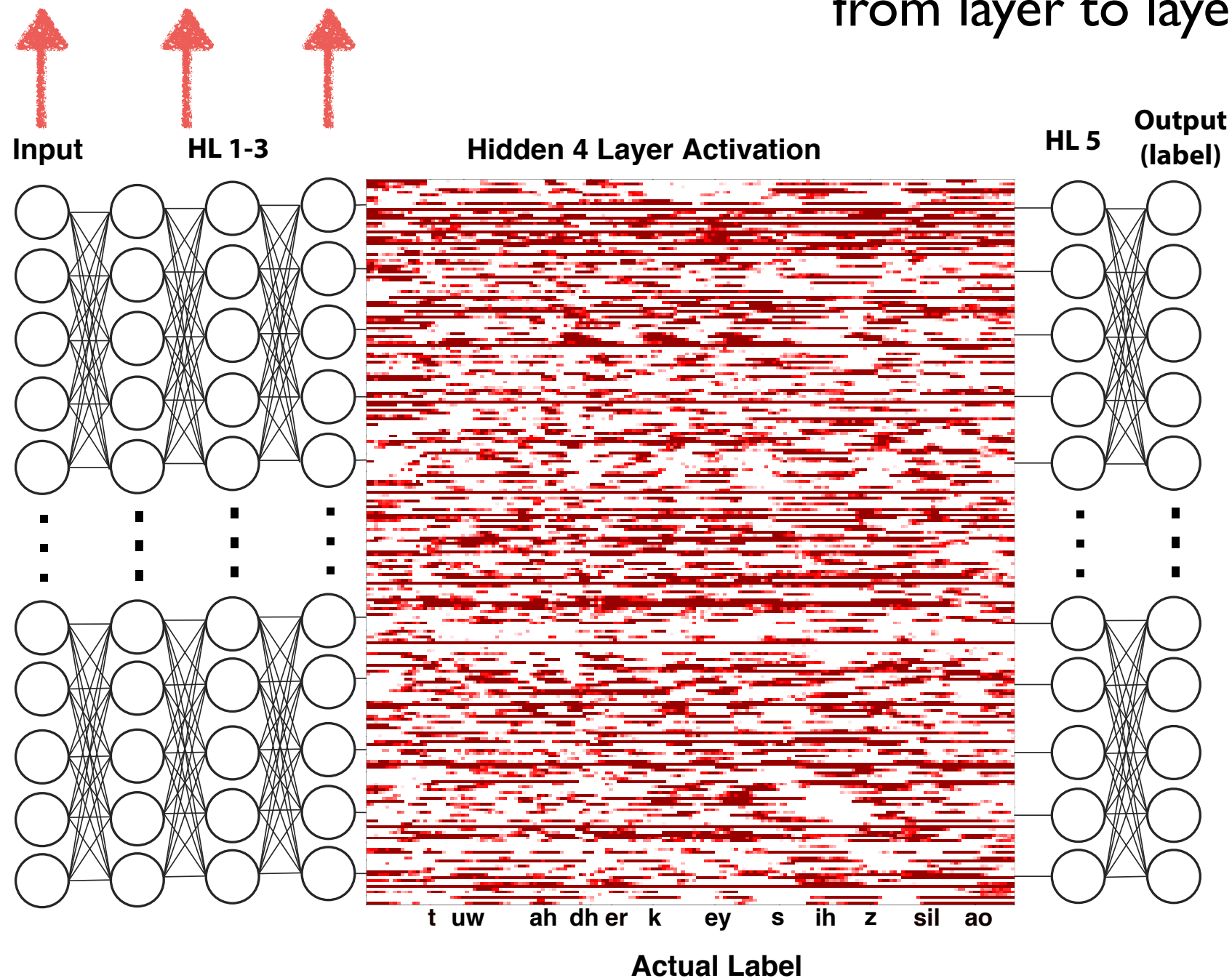
What transformations occurs from layer to layer?



How separable are phonemes in each layer?

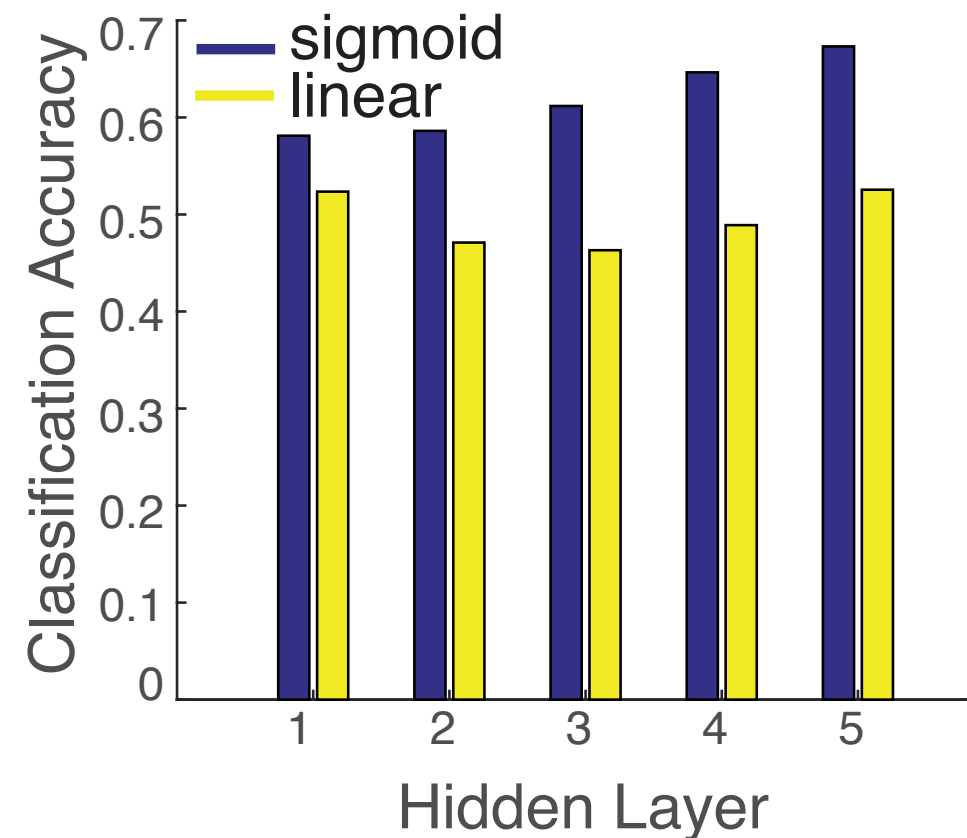
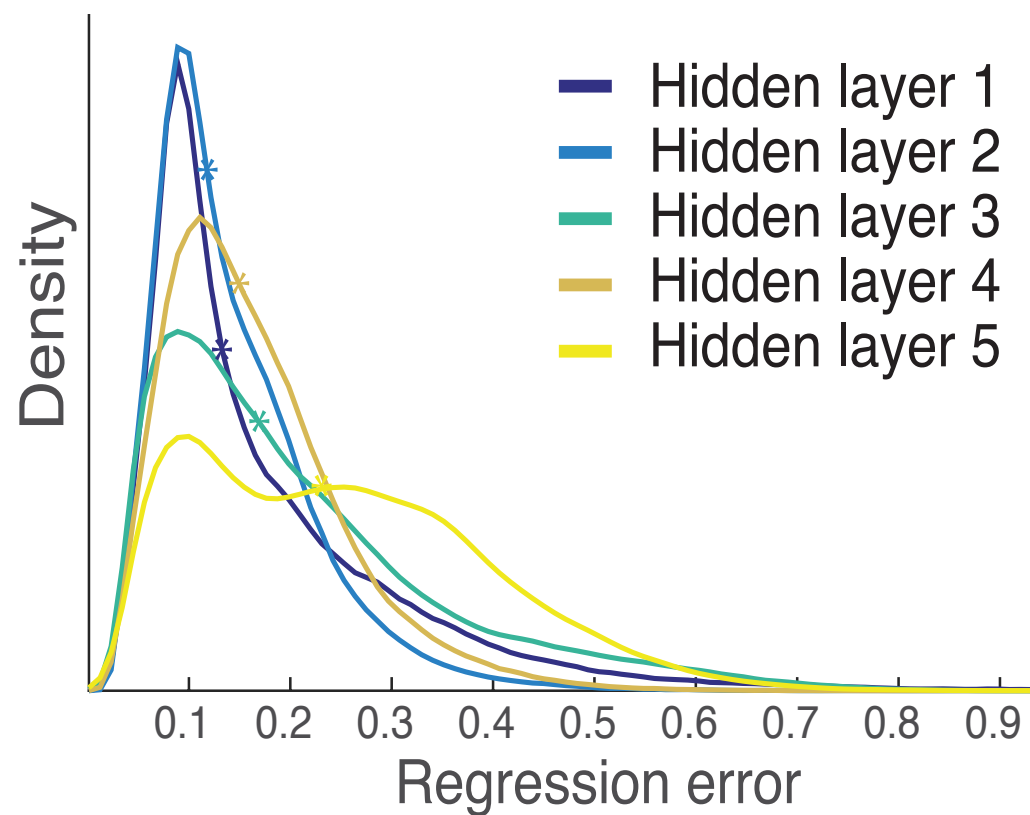
Softmax decoding of
prob ($Phoneme | x$)

Separability of phoneme categories
from layer to layer



The representation becomes increasingly **nonlinear** and **separable**

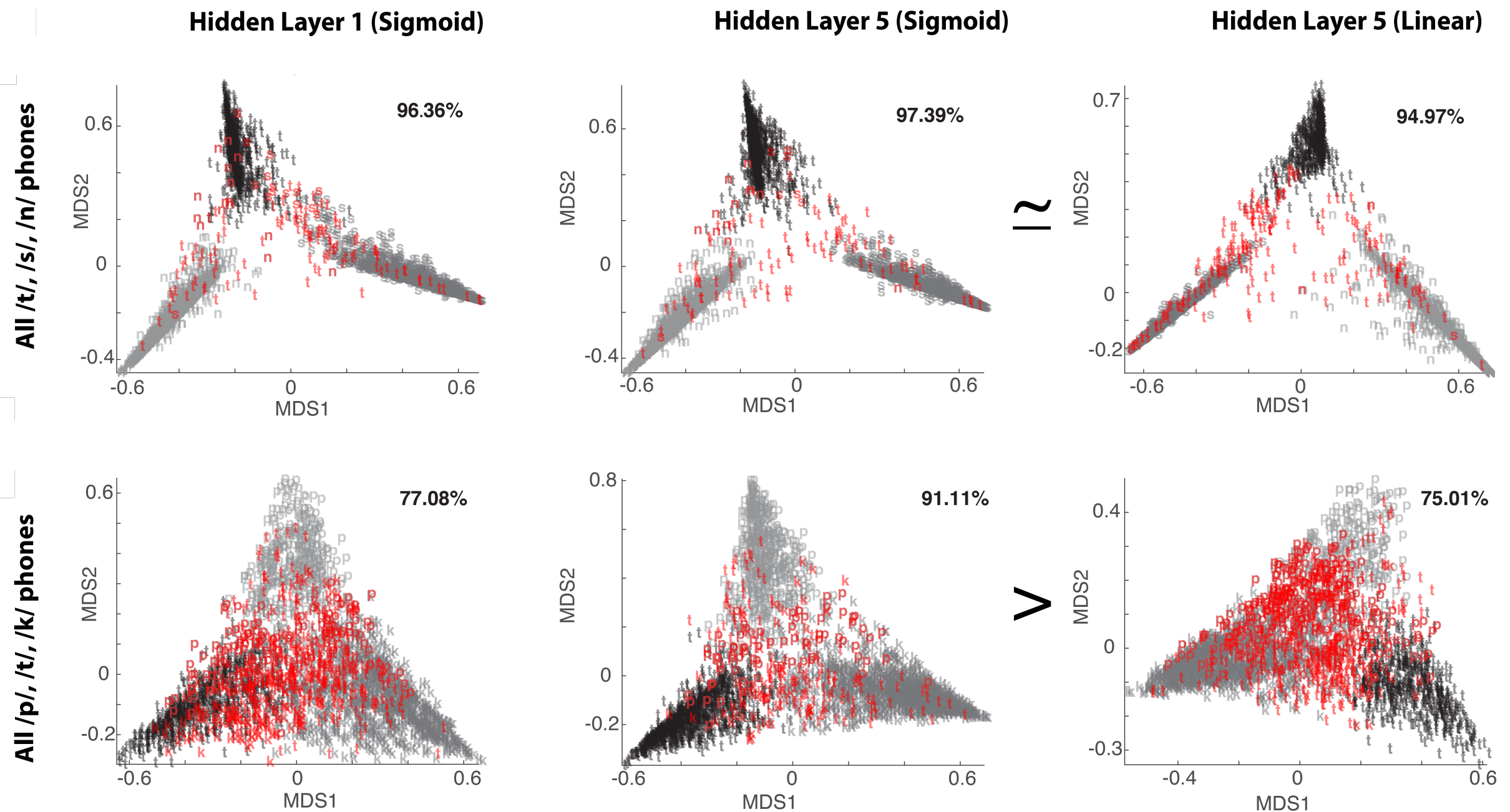
Deeper layers create more
separable representation



But **What** becomes more separable, and **How**?

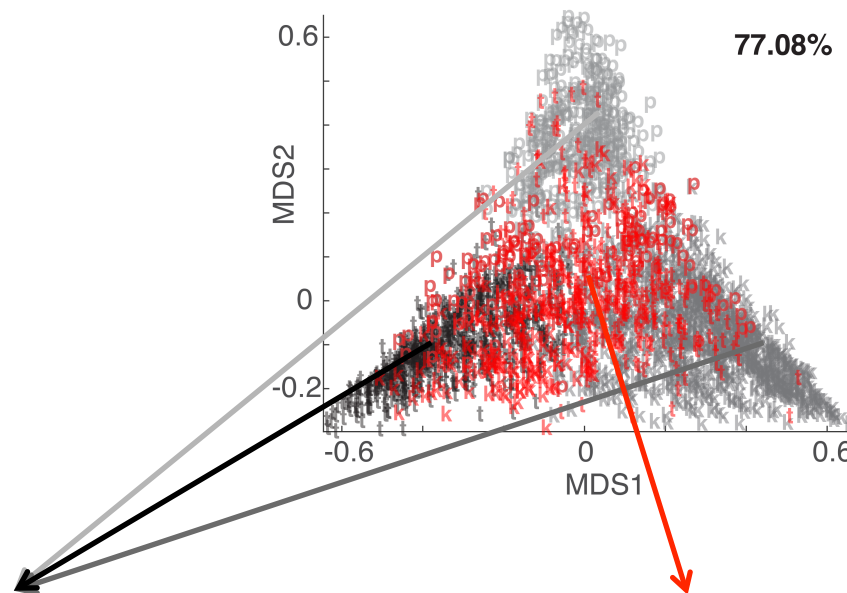
All phoneme/phones or only some?

Decoding phonemes from different layers

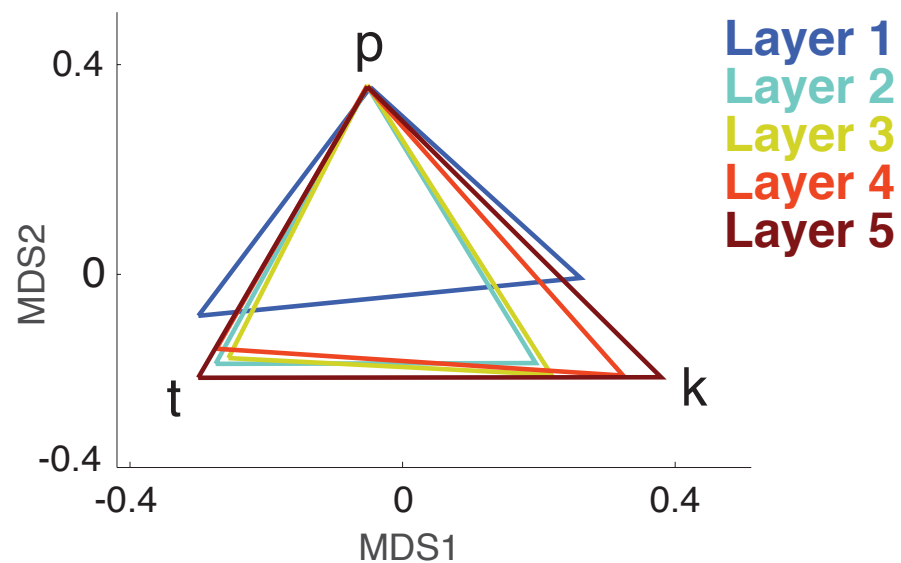


Inseparable phones become more separable due to nonlinear transformations

Nonlinear warping of the feature space in the network



Separable /p/, /t/ /k/ phones

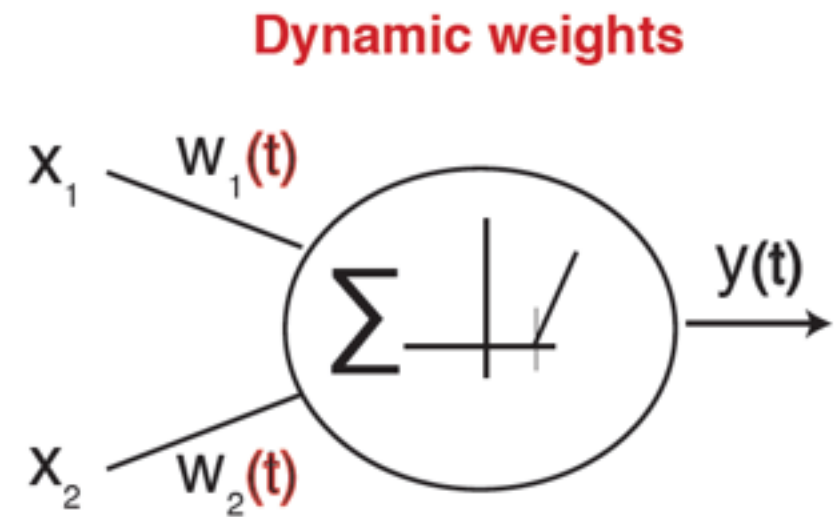
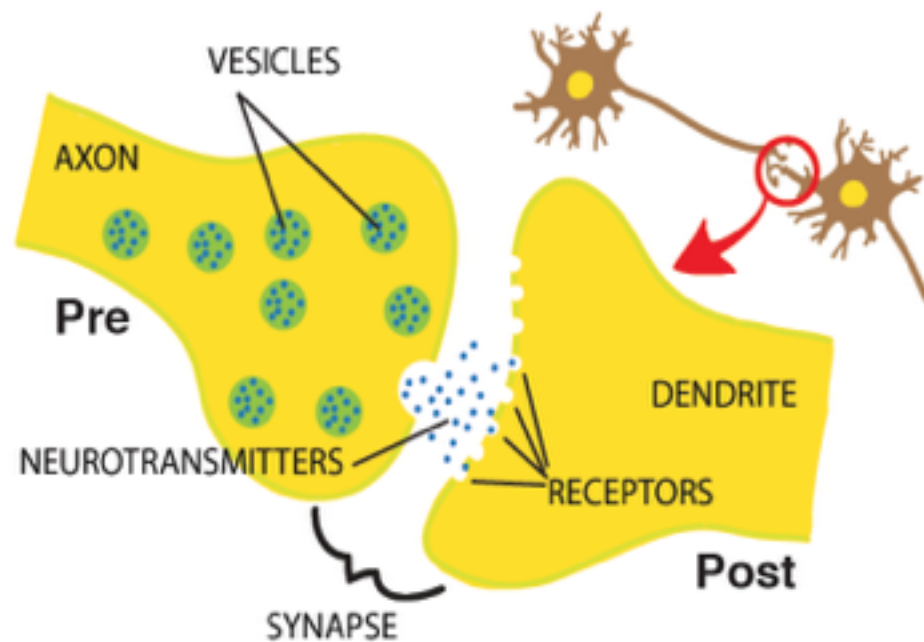


The DNN selectively and progressively **stretches** the feature space to “carve” phonetic categories

Representational properties of DNN

- Progressive selectivity to **phonetic features** in DNN layers
- Network solves the “**invariance problem**” by explicitly modeling the sources of variability
- Non-uniform, category-driven **nonlinear stretching** of acoustic space
- Incorporating neuro-inspired mechanisms?

Synaptic depression in biological neural networks

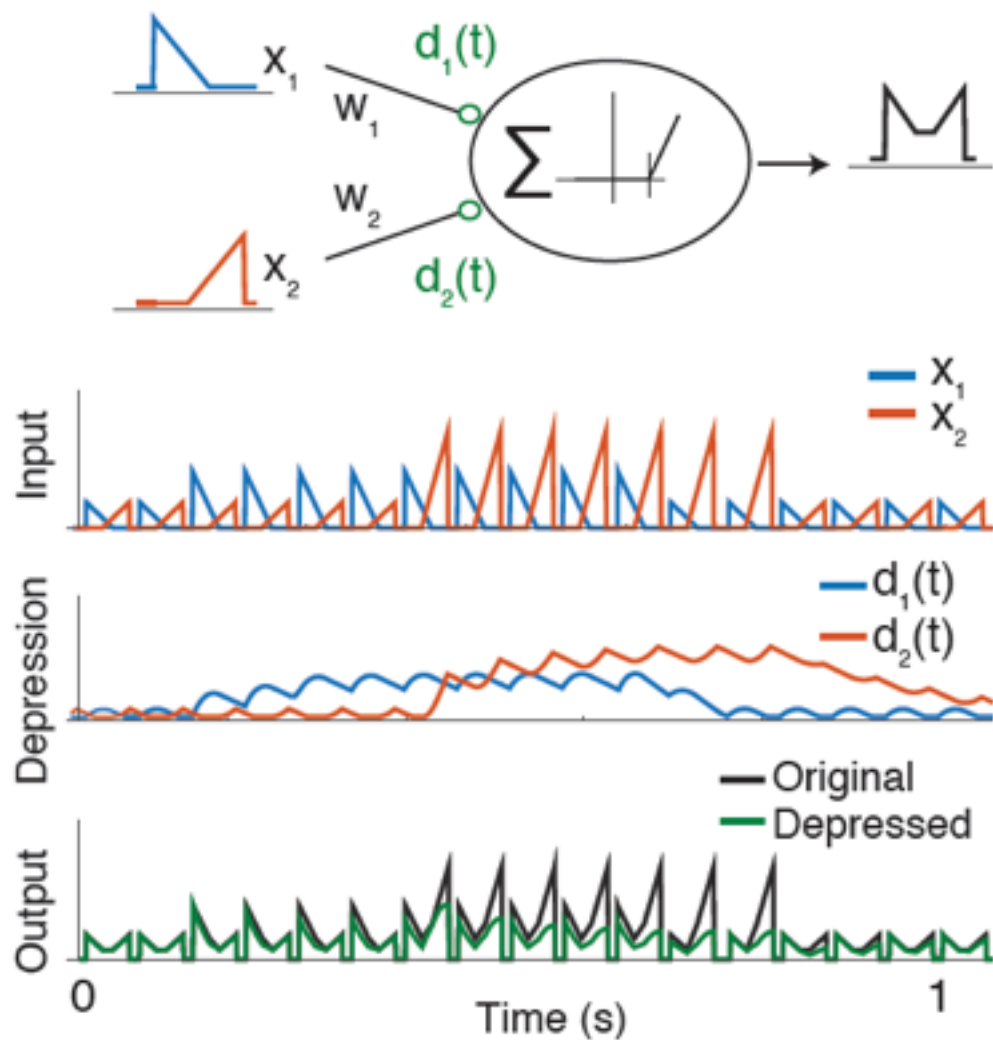


$$z(t) = \sum_i w_i x_i(t) + b$$

$$y(t) = f(z(t))$$

Modeling synaptic depression

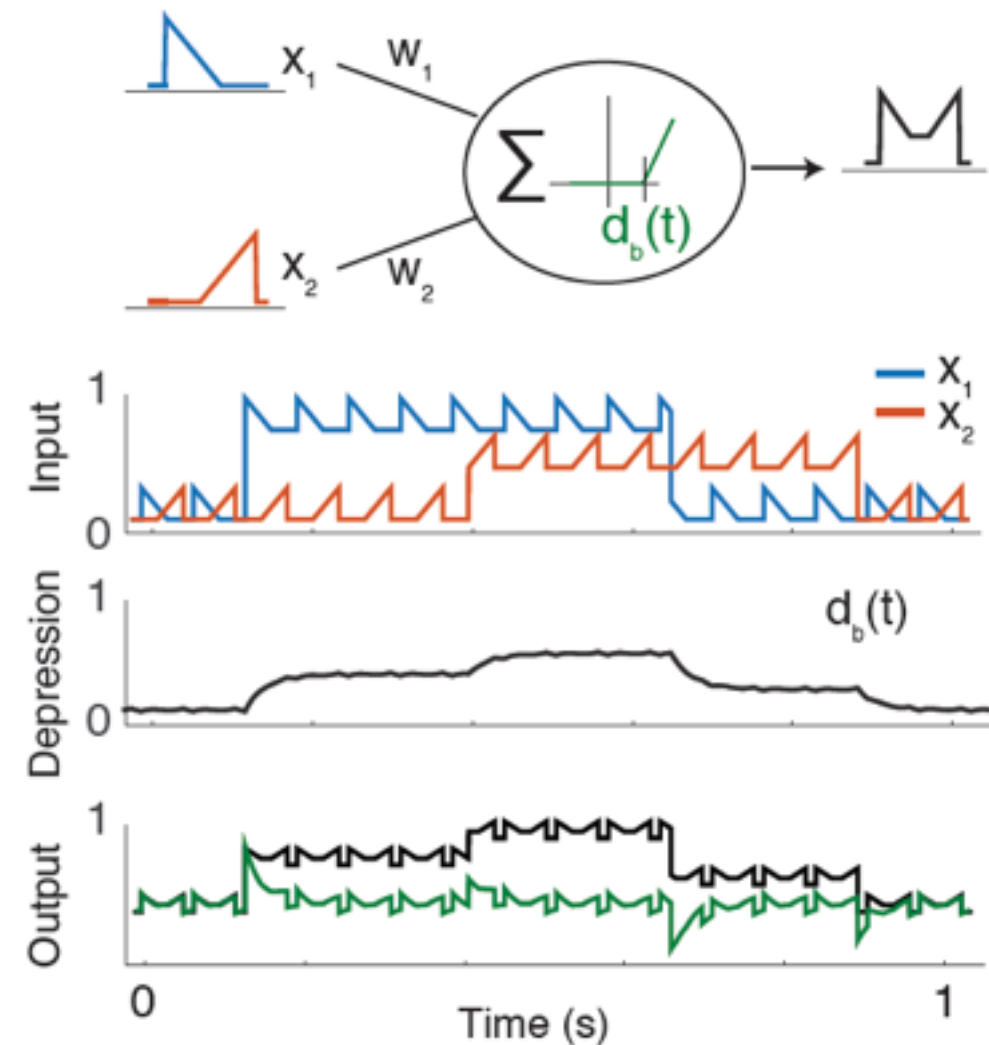
(a) Weight Depression model



$$y(t) = f(\sum_i w_i(t) x_i(t) (1 - d_{i,w}(t)) + b)$$

$$d_{i,w}(t) = (1 - \frac{1}{\tau}) d_{i,w}(t-1) + v x_i(t-1) (1 - d_{i,w}(t-1))$$

(b) Bias Depression model

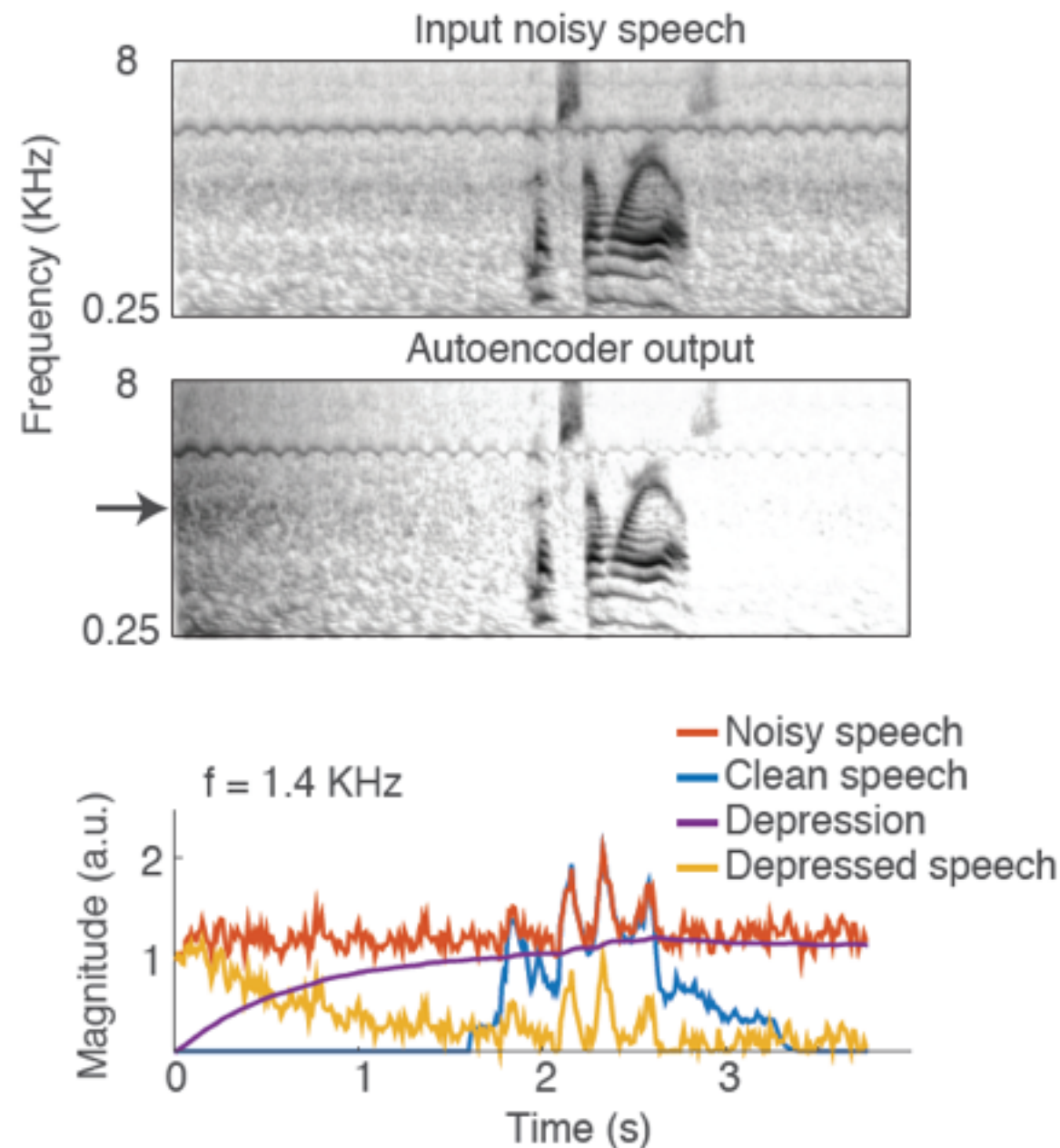


$$y(t) = f(\sum_i w_i x_i + b - d_b(t))$$

$$d_b(t) = (1 - \frac{1}{\tau}) d_b(t-1) + v z_0(t-1)$$

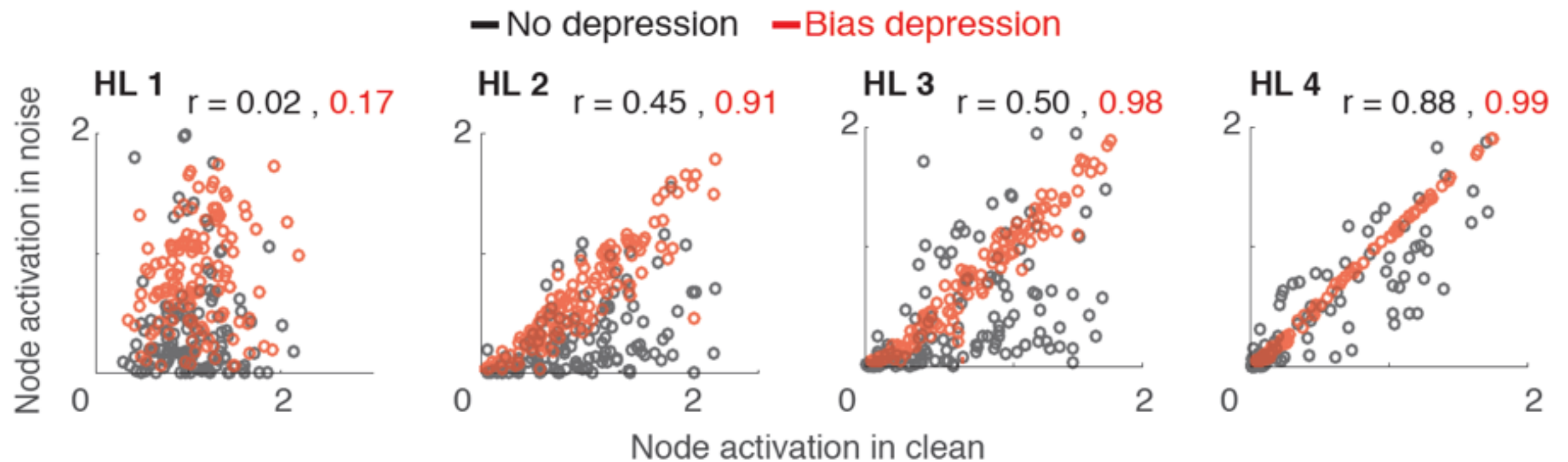
Adaptive, nonlinear effects of synaptic depression

Autoencoder network with/without SD



Bias depression in a DNN for phoneme recognition

Synaptic depression stabilizes the average activation of nodes in noise conditions



Synaptic depression in DNN for phoneme recognition

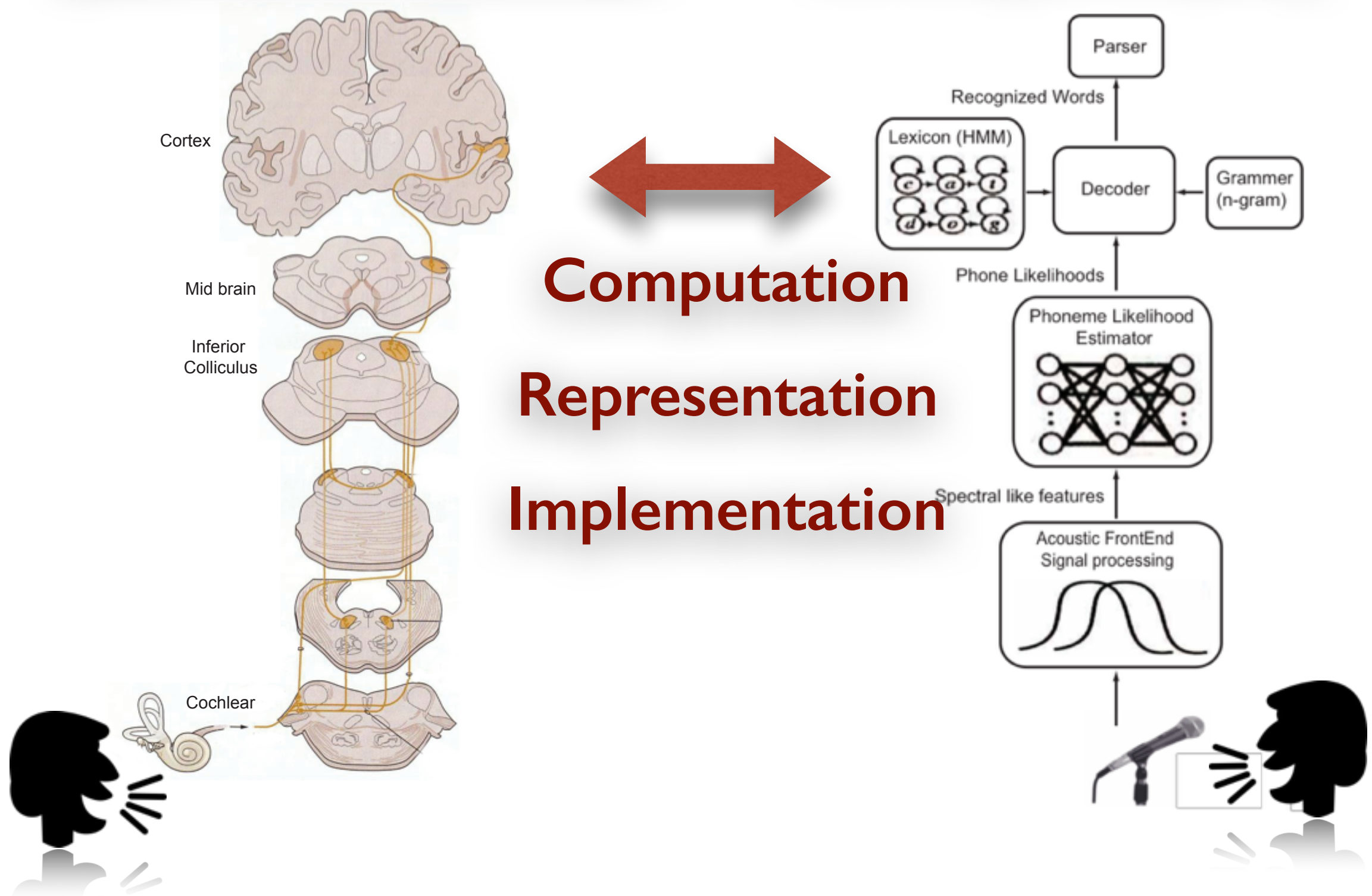
Phoneme classification accuracy: without depression / with depression

SNR	White Noise	Pink Noise	Jet Noise	City Noise	Average
INF	56.65% / 54.61%	—	—	—	—
20	35.81% / 41.39%	42.89% / 45.33%	42.13% / 43.83%	47.07% / 46.84%	41.98% / 44.35%
15	27.39% / 34.63%	34.27% / 38.99%	33.13% / 37.18%	41.03% / 42.22%	33.96% / 38.26%
10	19.05% / 26.71%	24.83% / 31.69%	24.28% / 29.23%	33.11% / 35.52%	25.32% / 30.79%
5	12.38% / 19.37%	15.89% / 22.52%	15.48% / 20.94%	23.40% / 27.92%	16.79% / 22.69%
0	7.90% / 14.17%	9.15% / 14.83%	8.45% / 13.85%	14.95% / 19.52%	10.11% / 15.59%
Average	20.51% / 27.25%	25.41% / 30.67%	24.69% / 29.01%	31.91% / 34.40%	—

Creating a model of speech communication

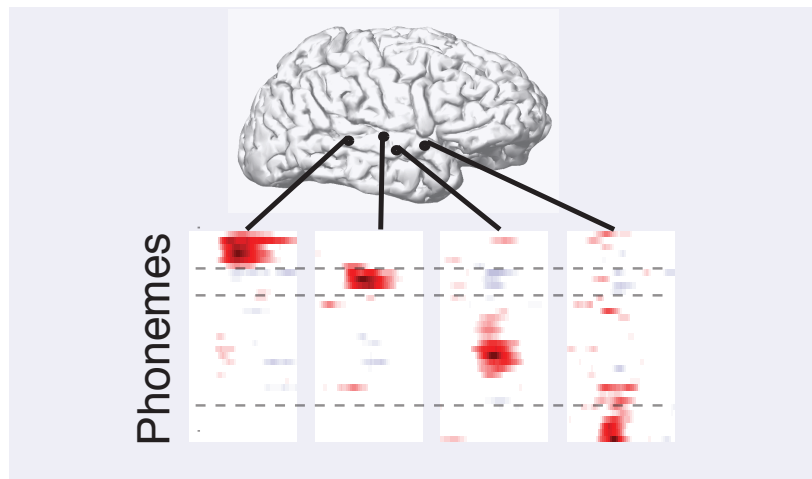
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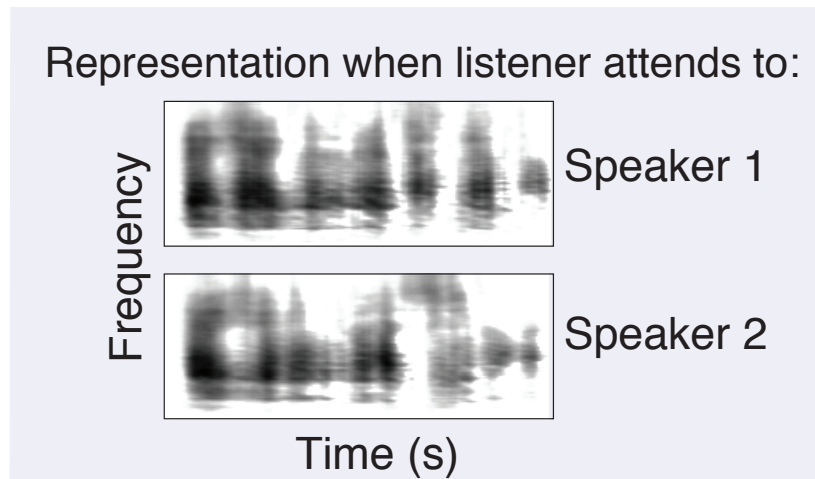


Properties of the cortical representation

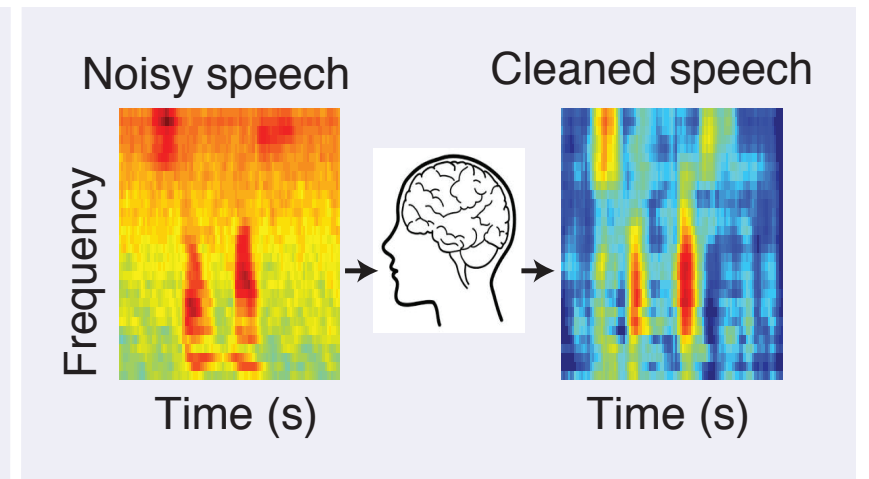
Selective



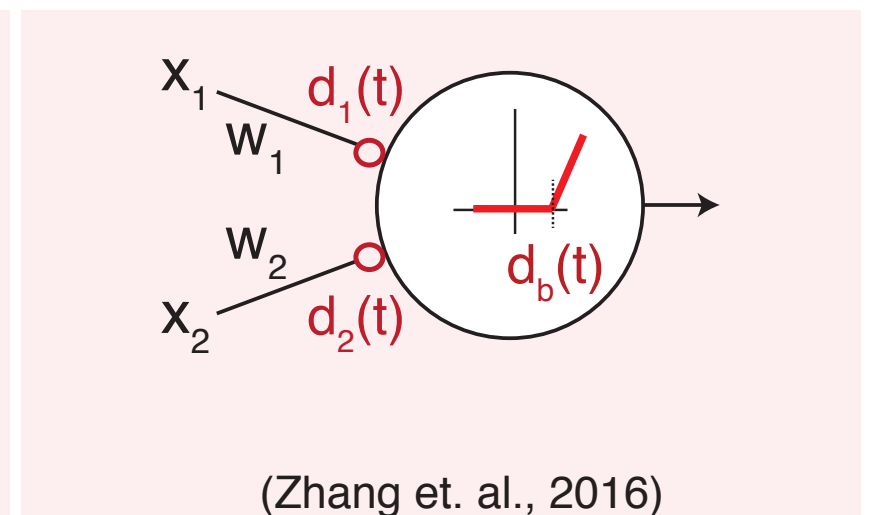
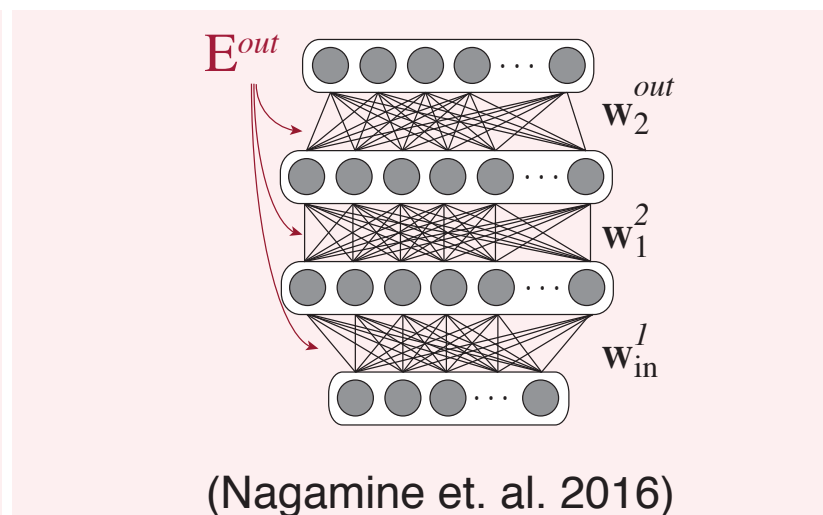
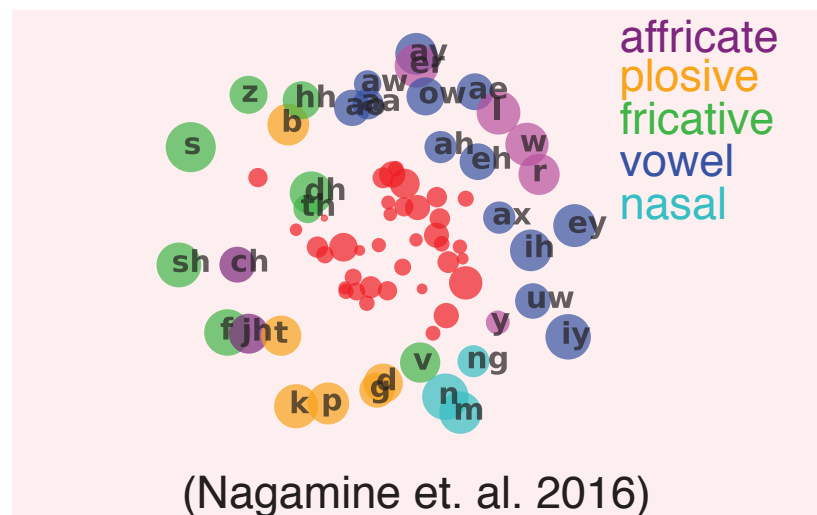
Dynamic



Adaptive



Making new models:



Temporal integration,
higher order units

What does the
feedback change?

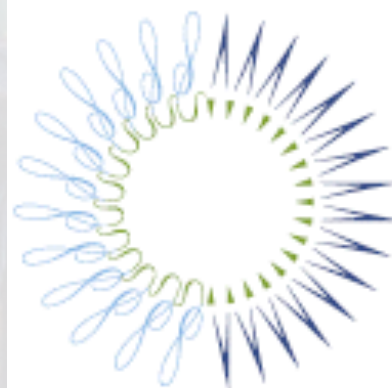
Interaction of top-
down and bottom-up

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