

Acoustic Voxels: Computational Optimization of Modular Acoustic Filters

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MIT / Disney Research

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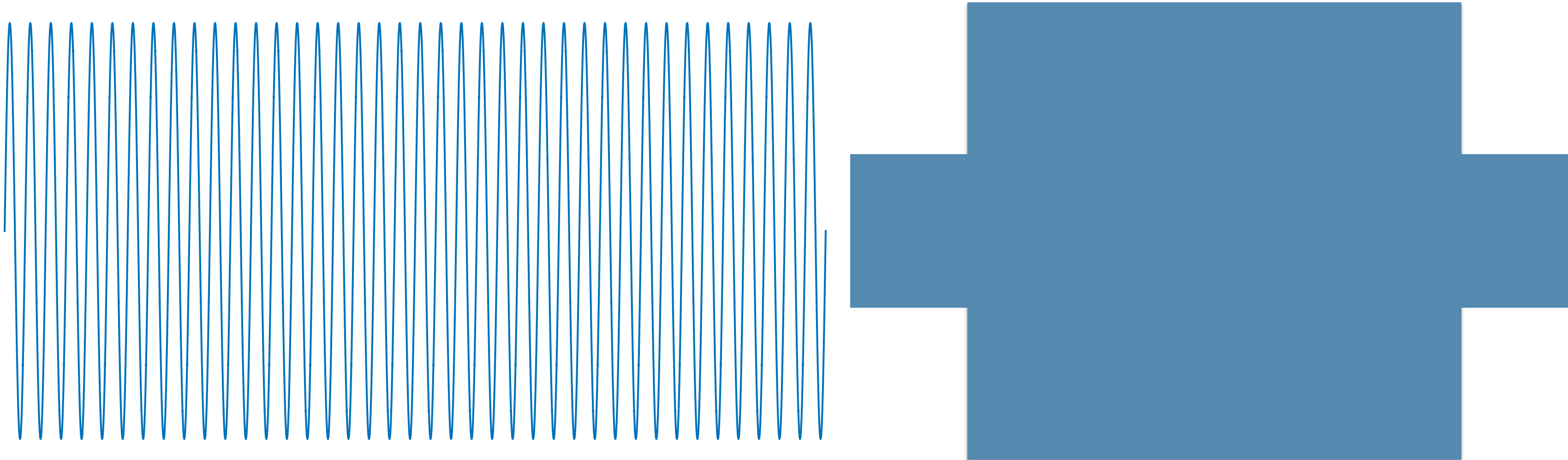
Massachusetts
Institute of
Technology



What are acoustic filters?



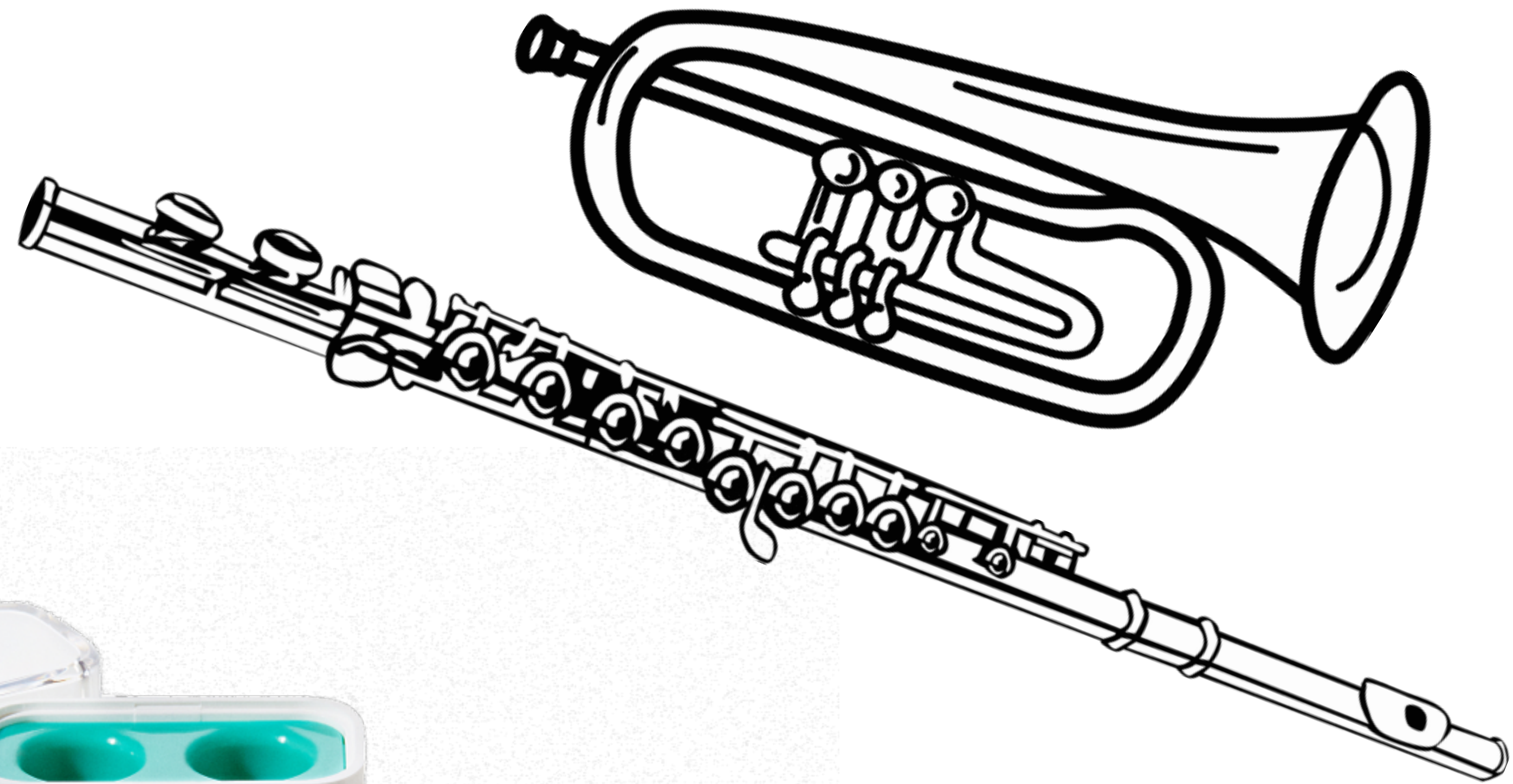
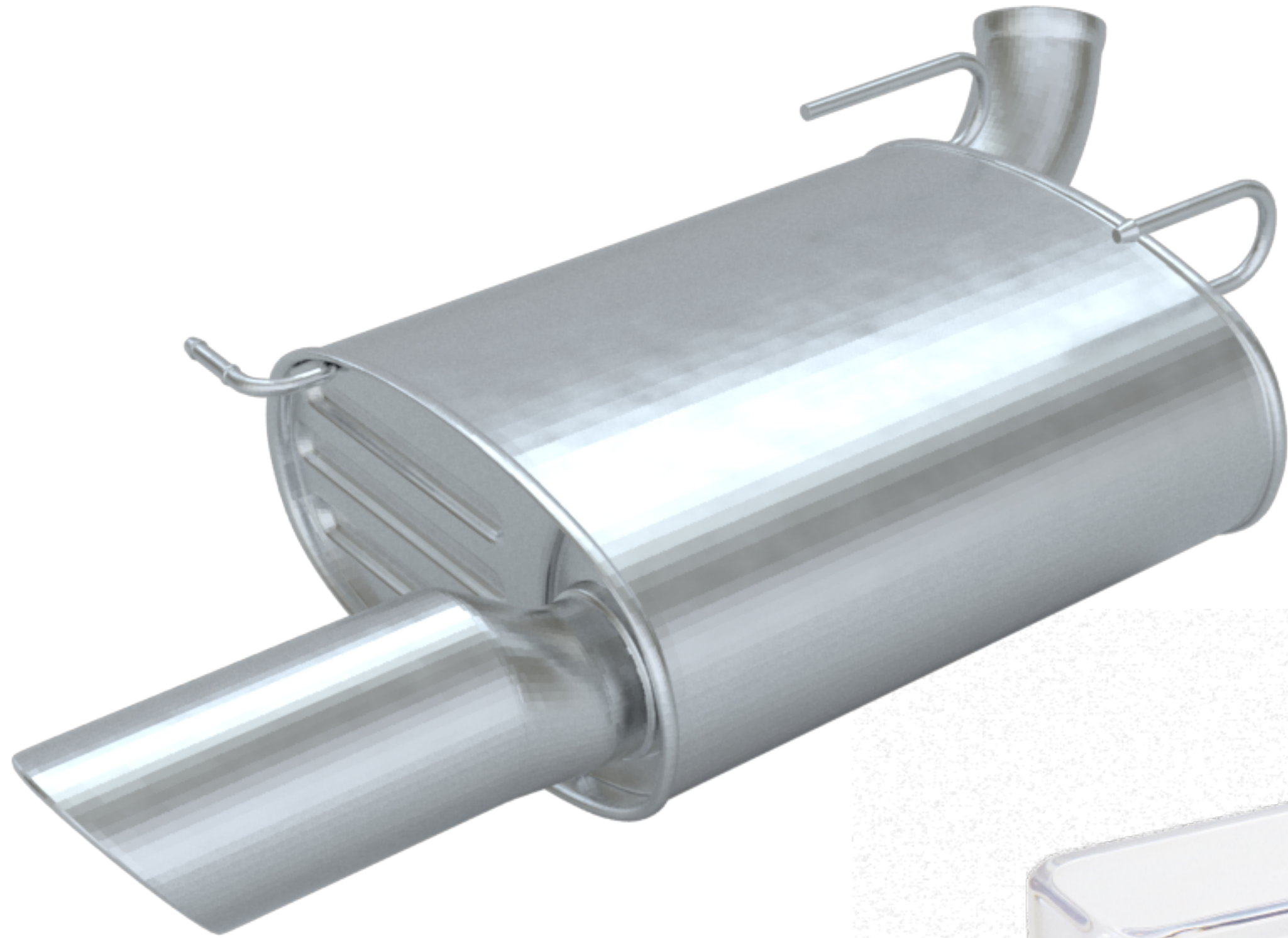
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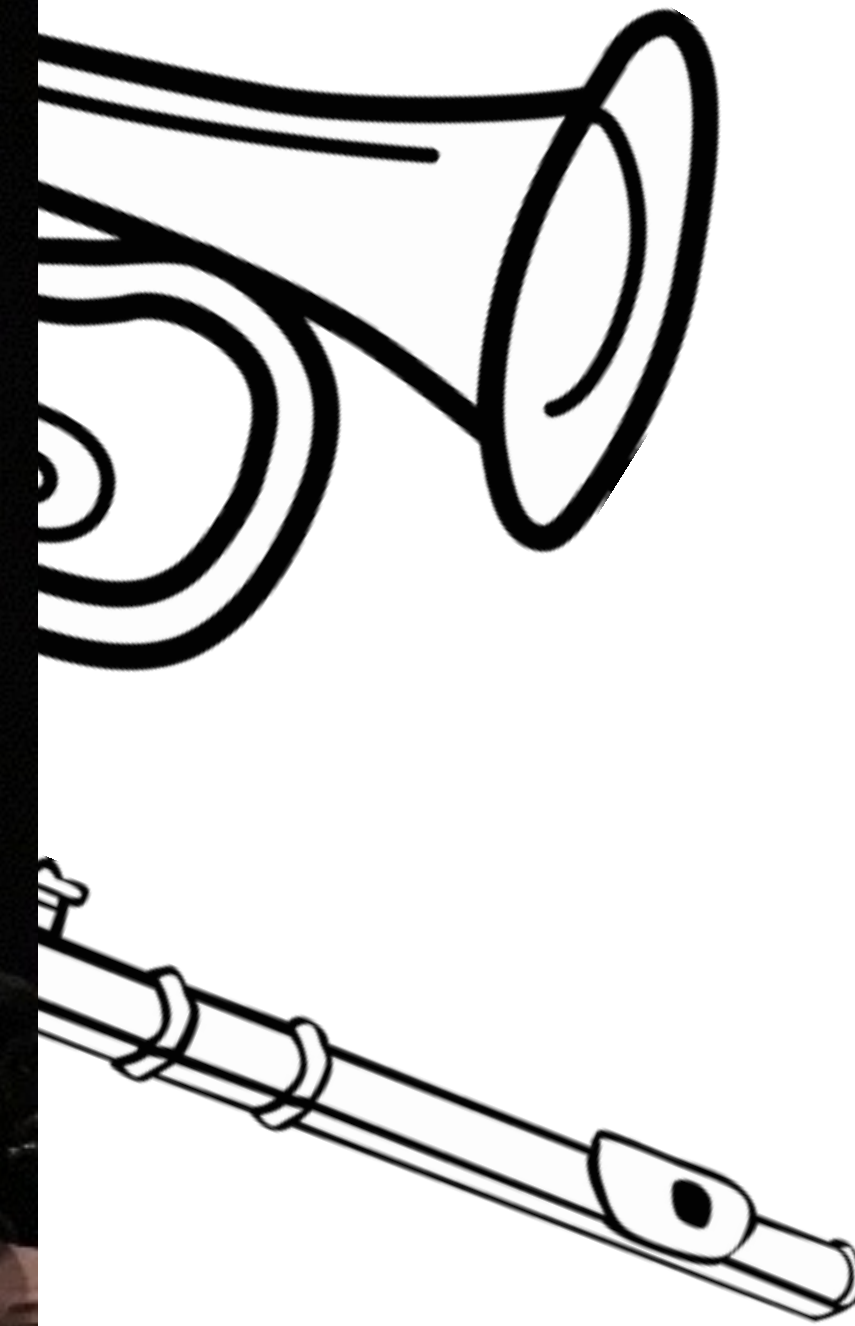
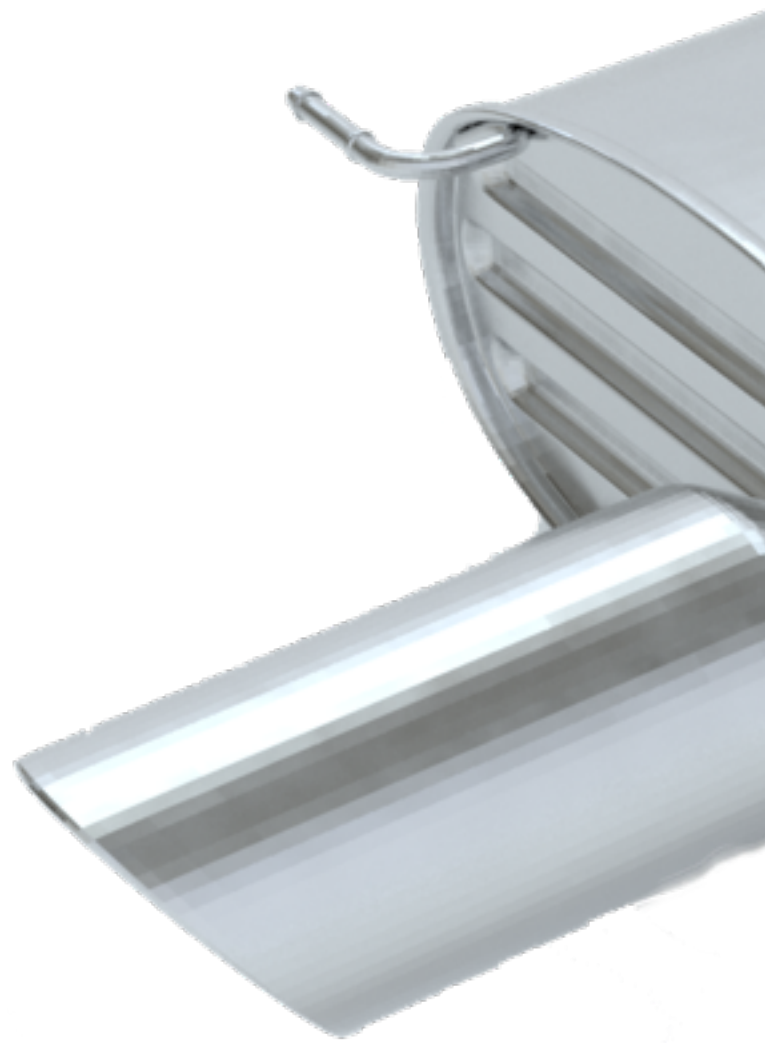
What are acoustic filters?



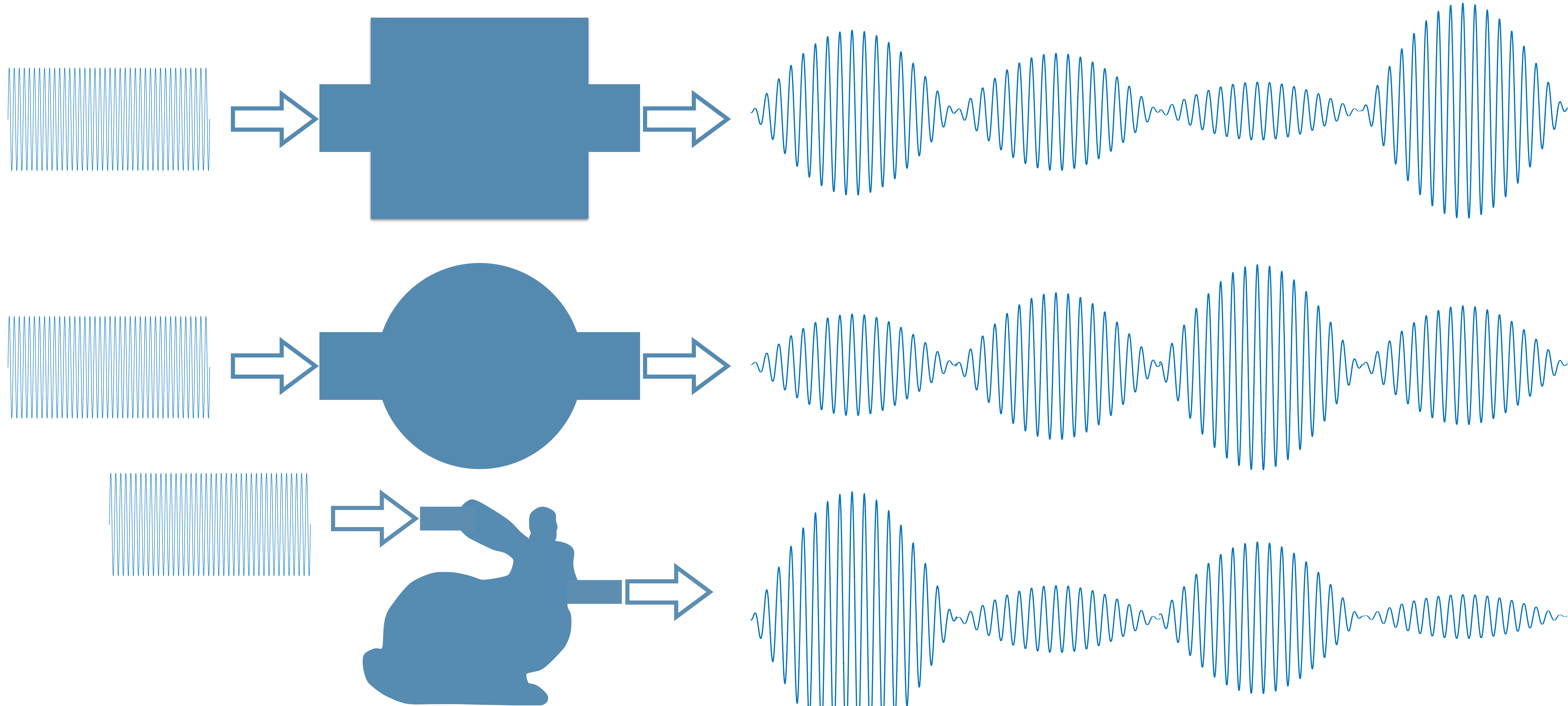
Acoustic filters are everywhere.



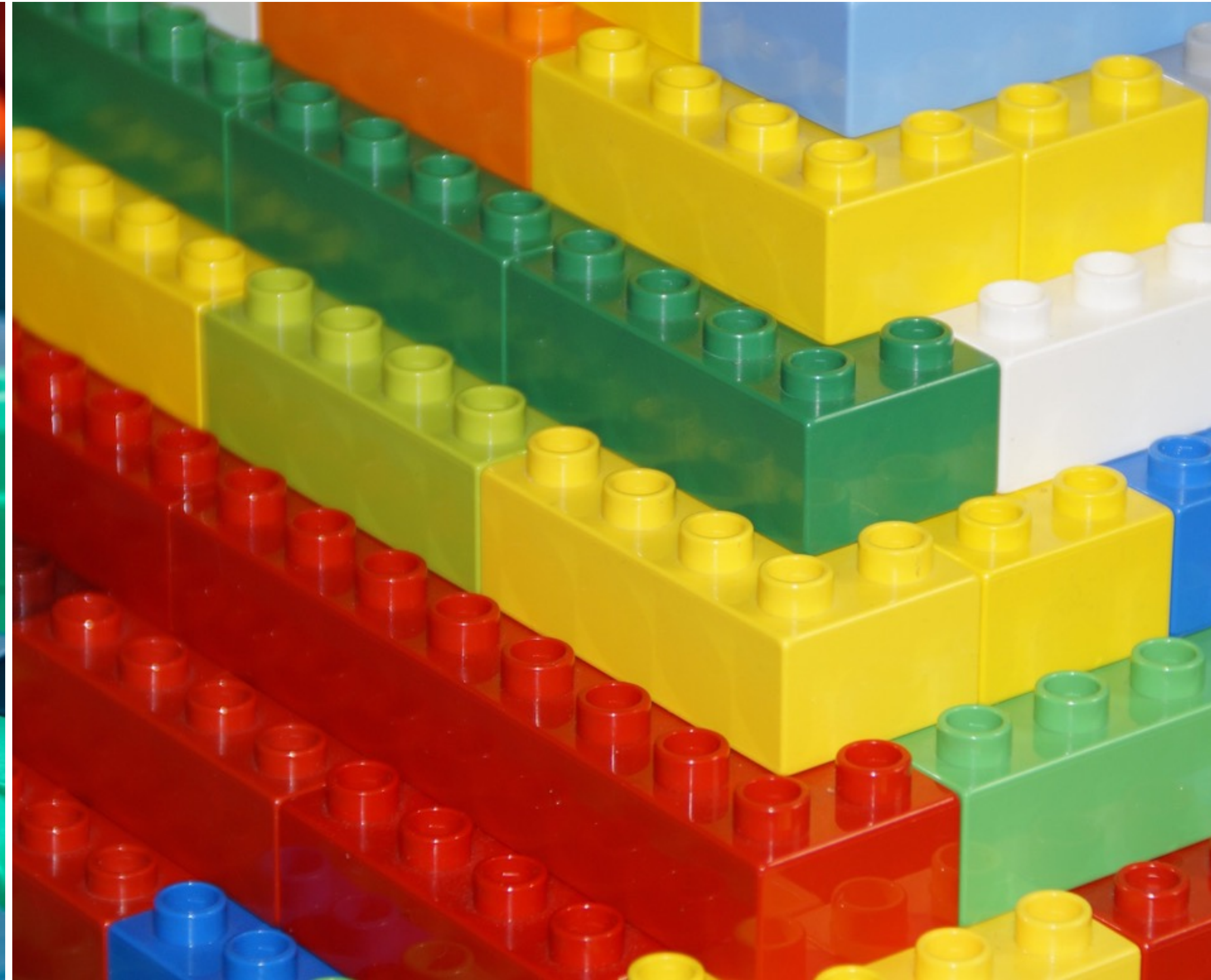
Acoustic filters are everywhere.



Unintuitive Acoustic Performance



Our Approach: Modular Assembly



Application Preview

Customized wind instruments



Application Preview

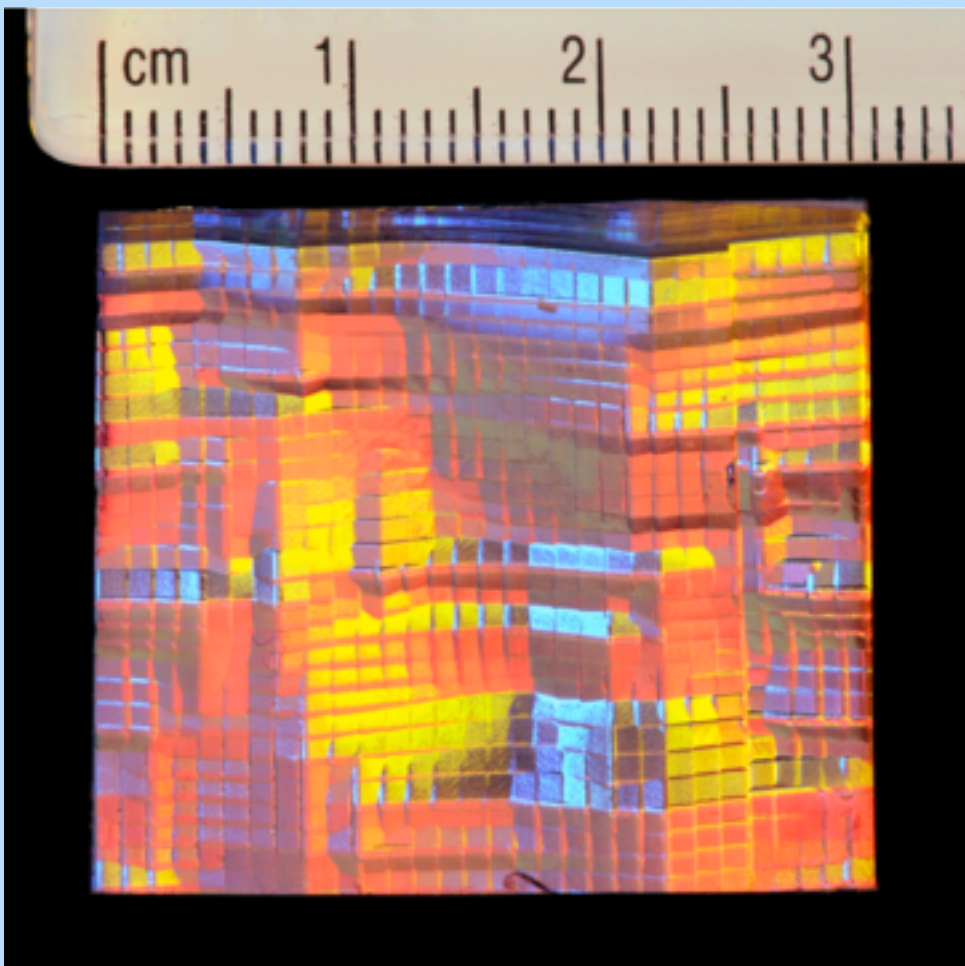
Customized wind instruments



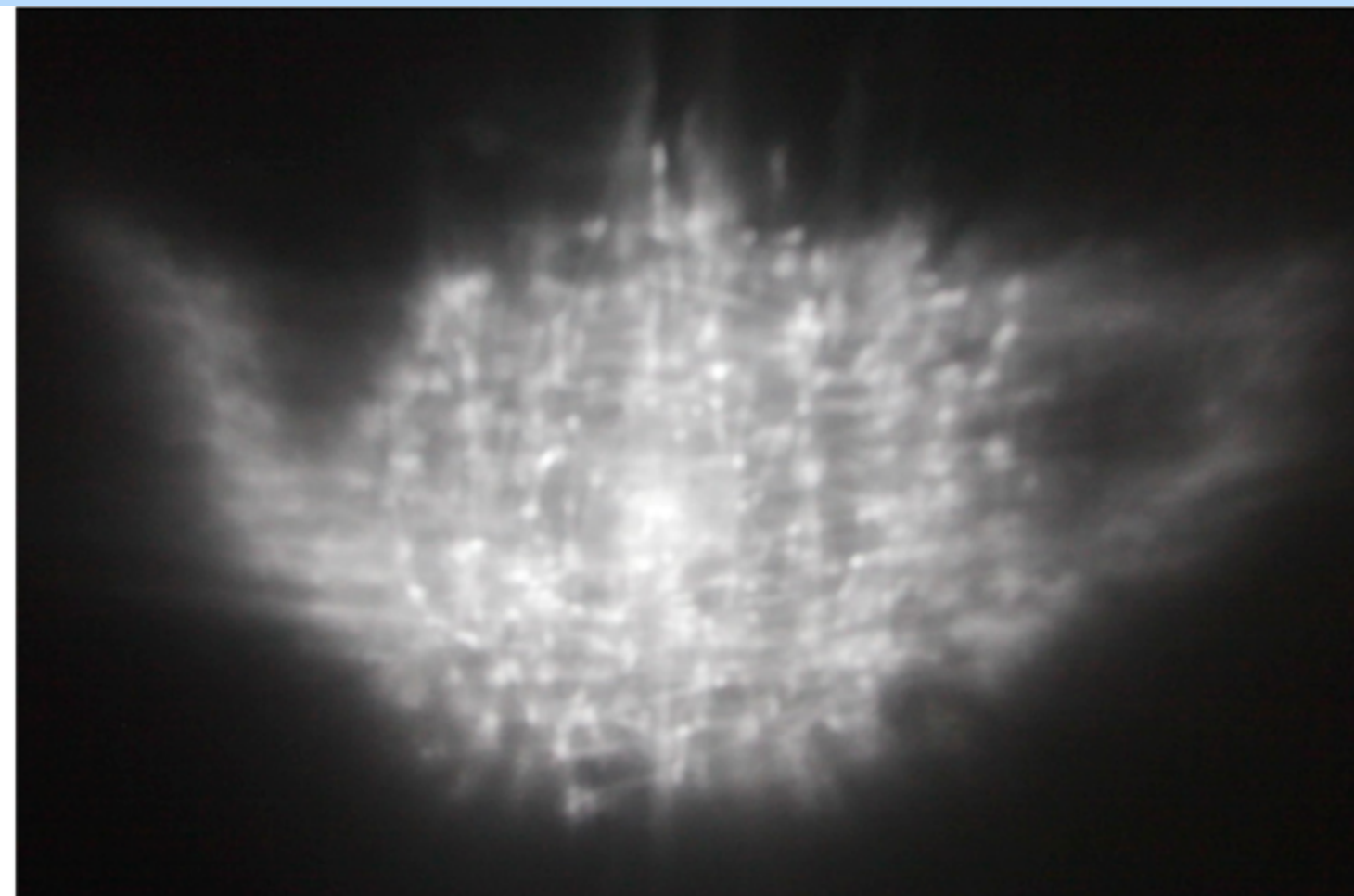
New HCI Application



Related Work - Microstructure Fabrication



[Weyrich et al. 2009]



[Hašan et al. 2010]



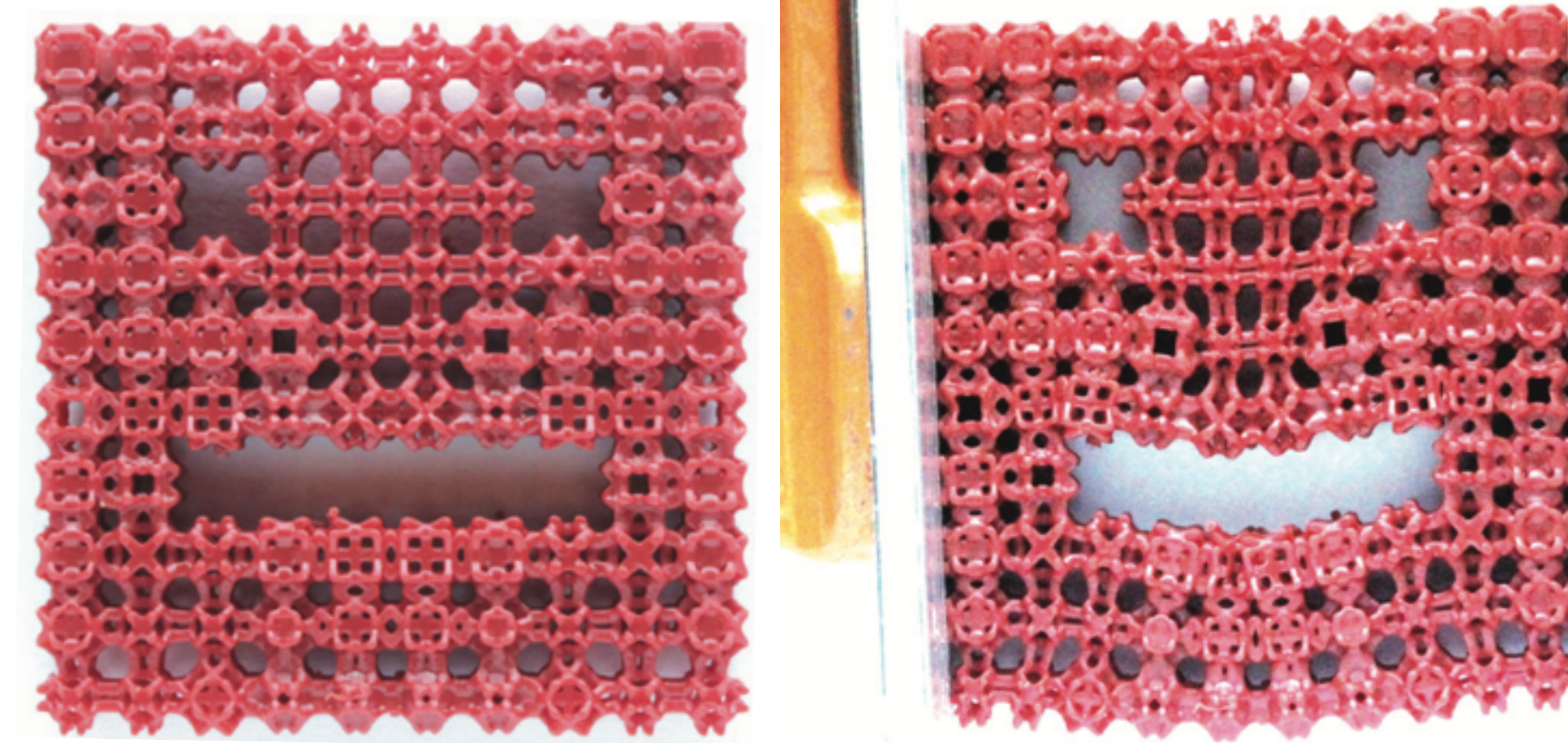
[Yan et al. 2015]



[Bickle et al. 2010]

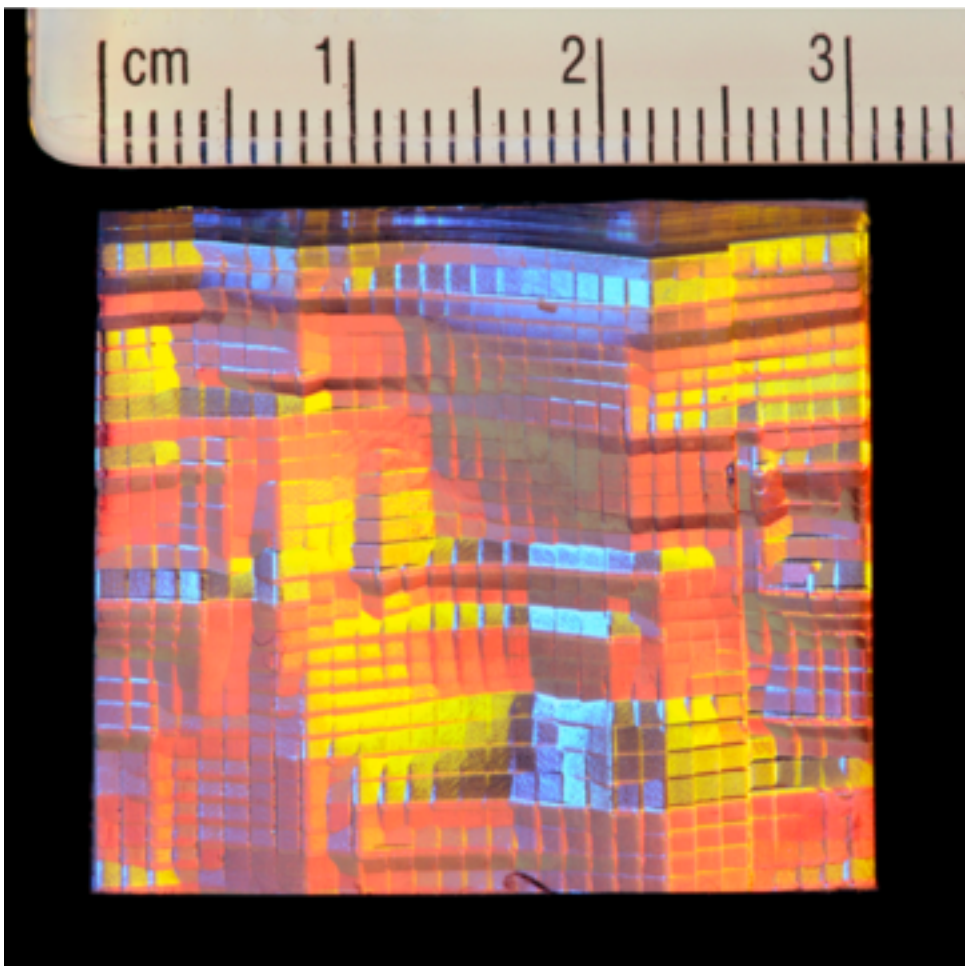


[Schumacher et al. 2015]

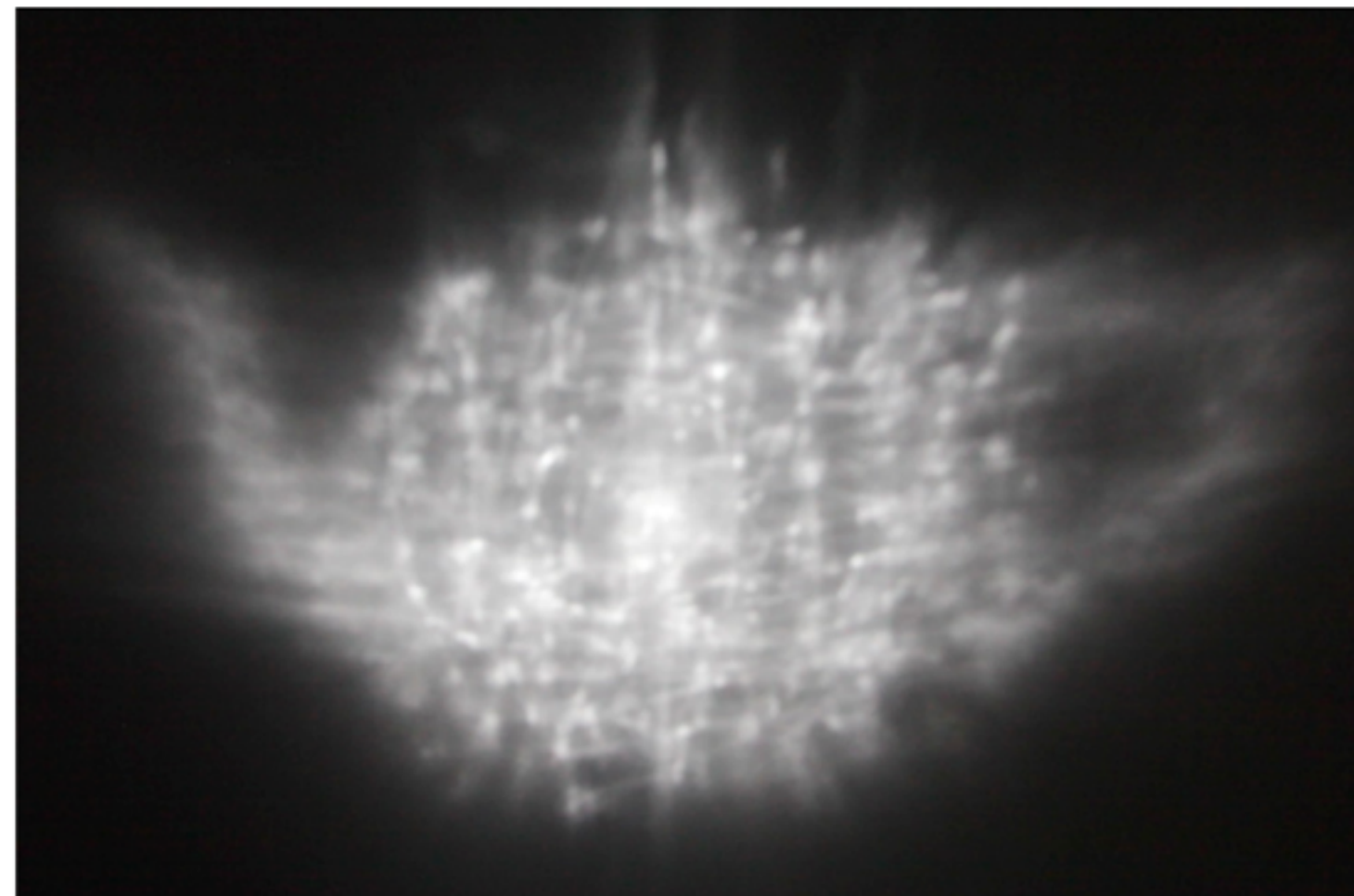


[Panetta et al. 2015]

Related Work - Microstructure Fabrication



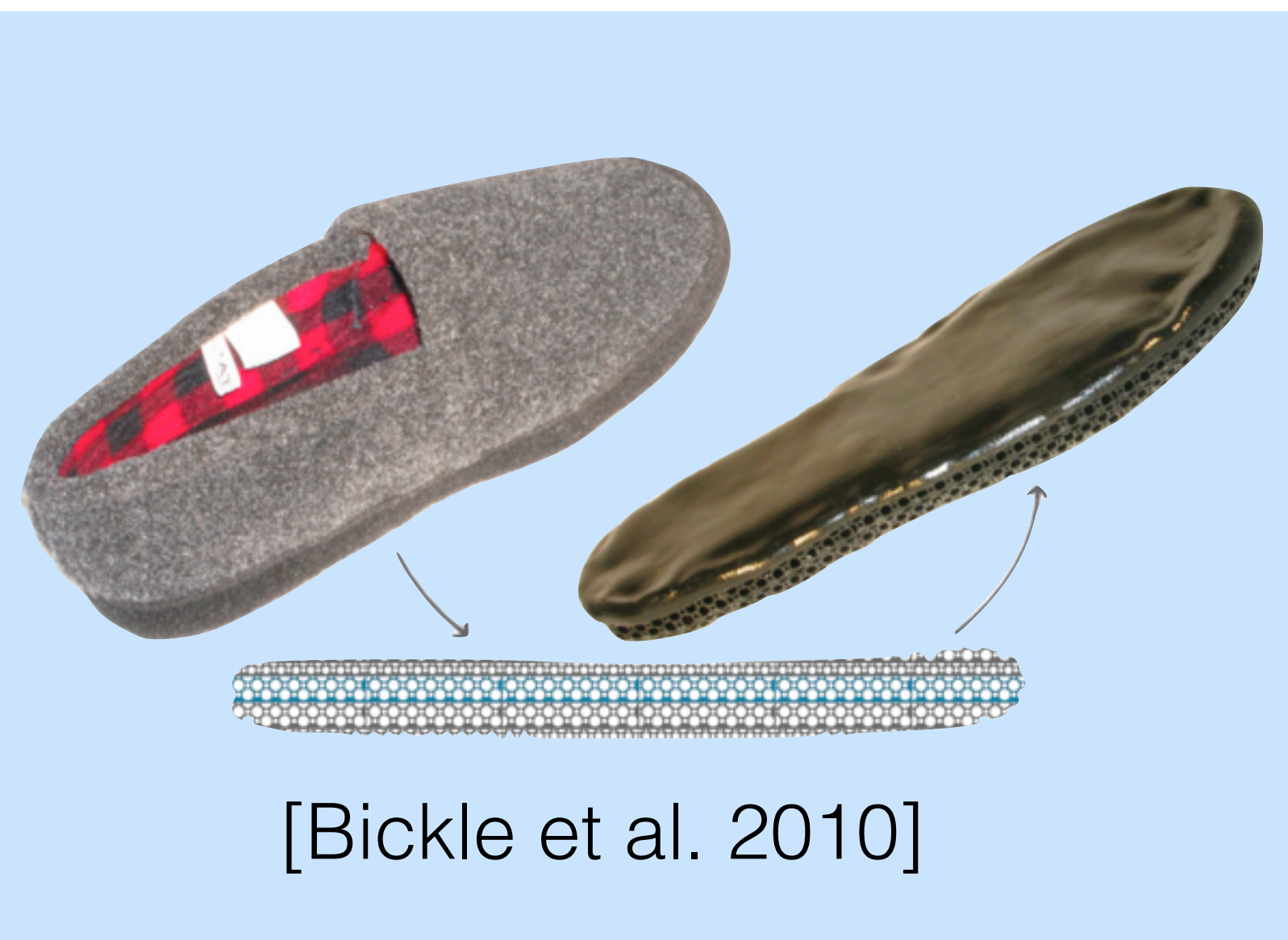
[Weyrich et al. 2009]



[Hašan et al. 2010]



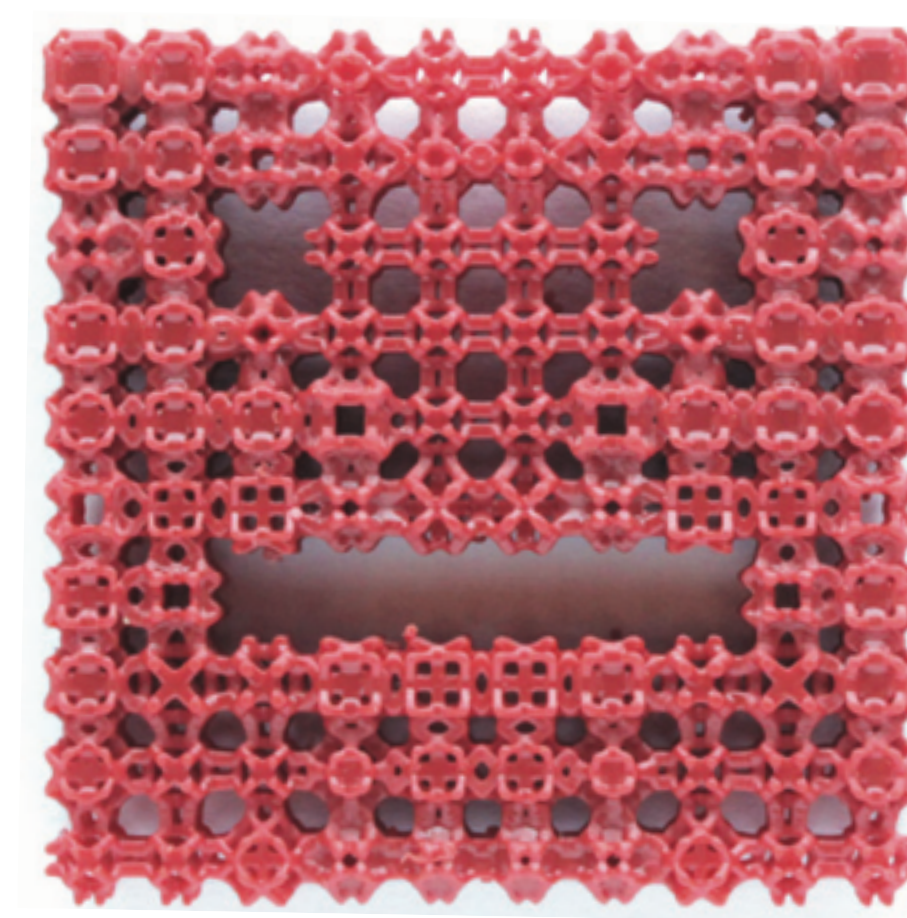
[Yan et al. 2015]



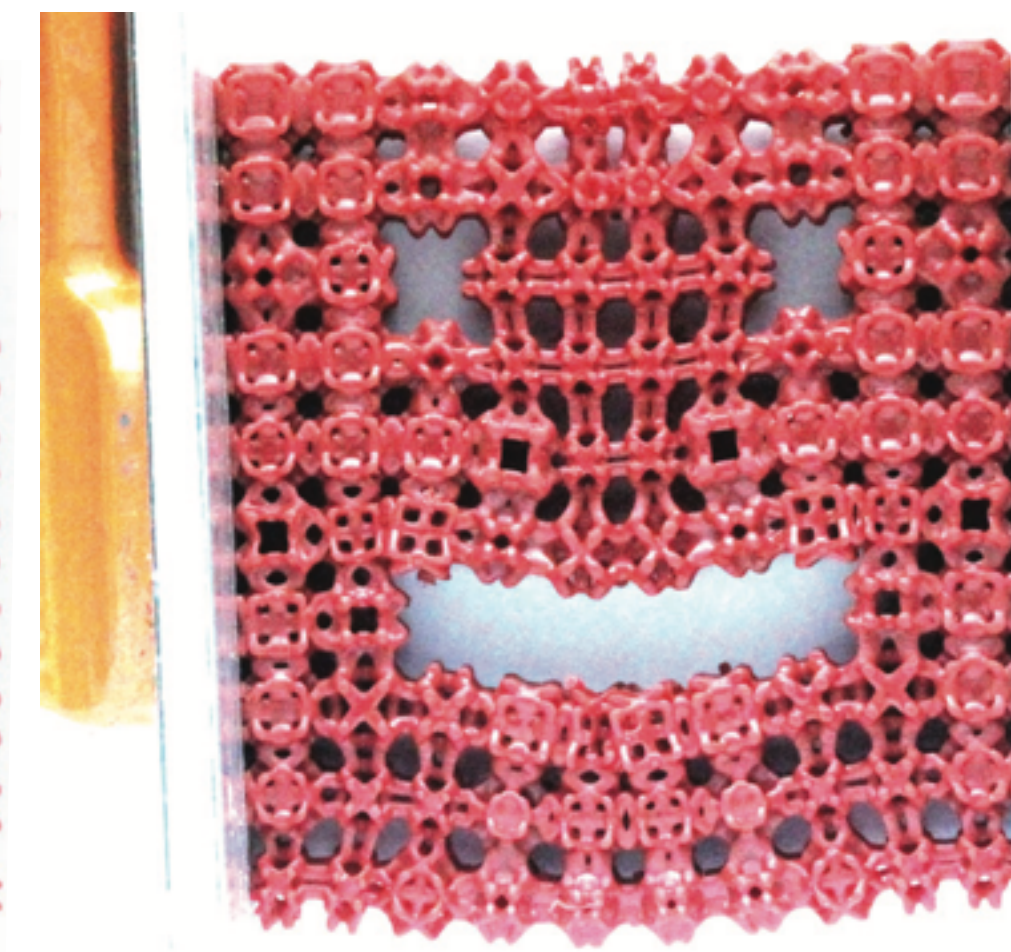
[Bickle et al. 2010]



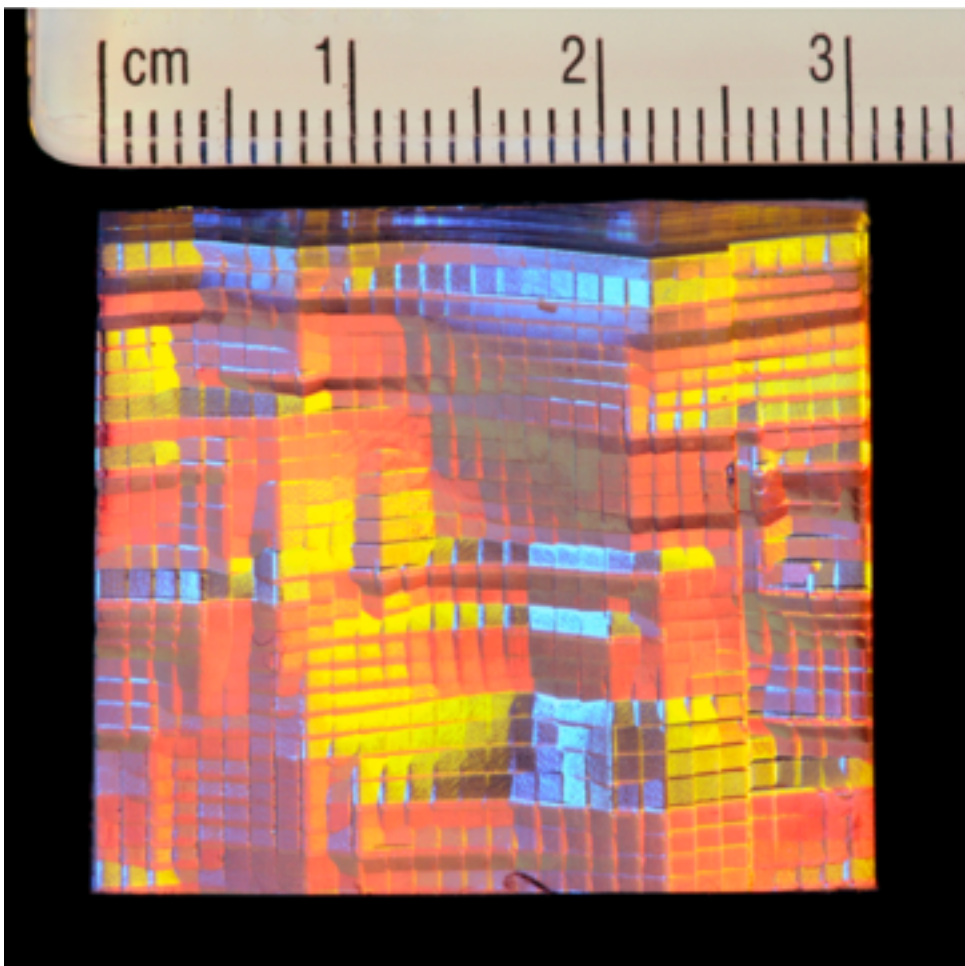
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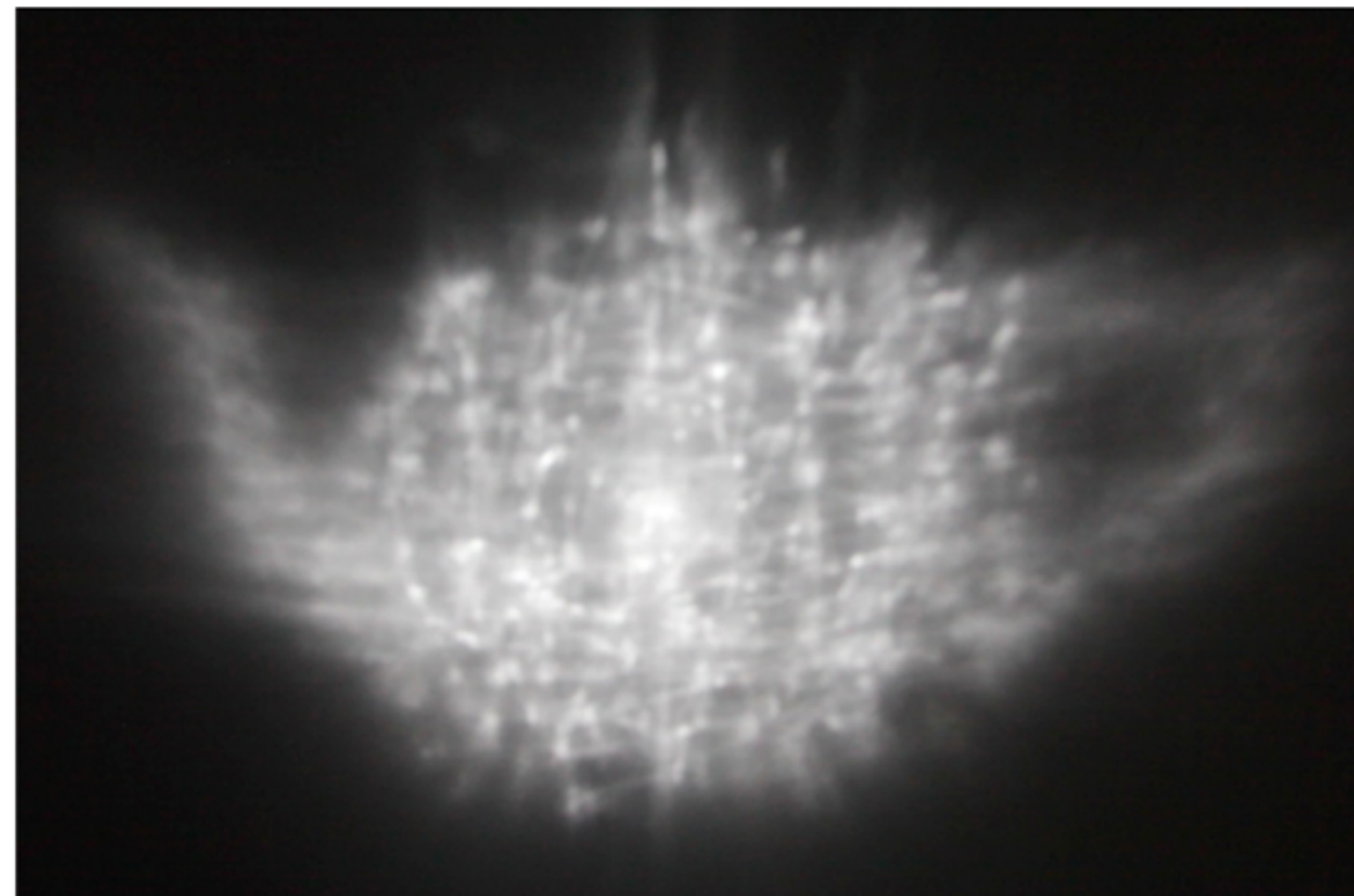
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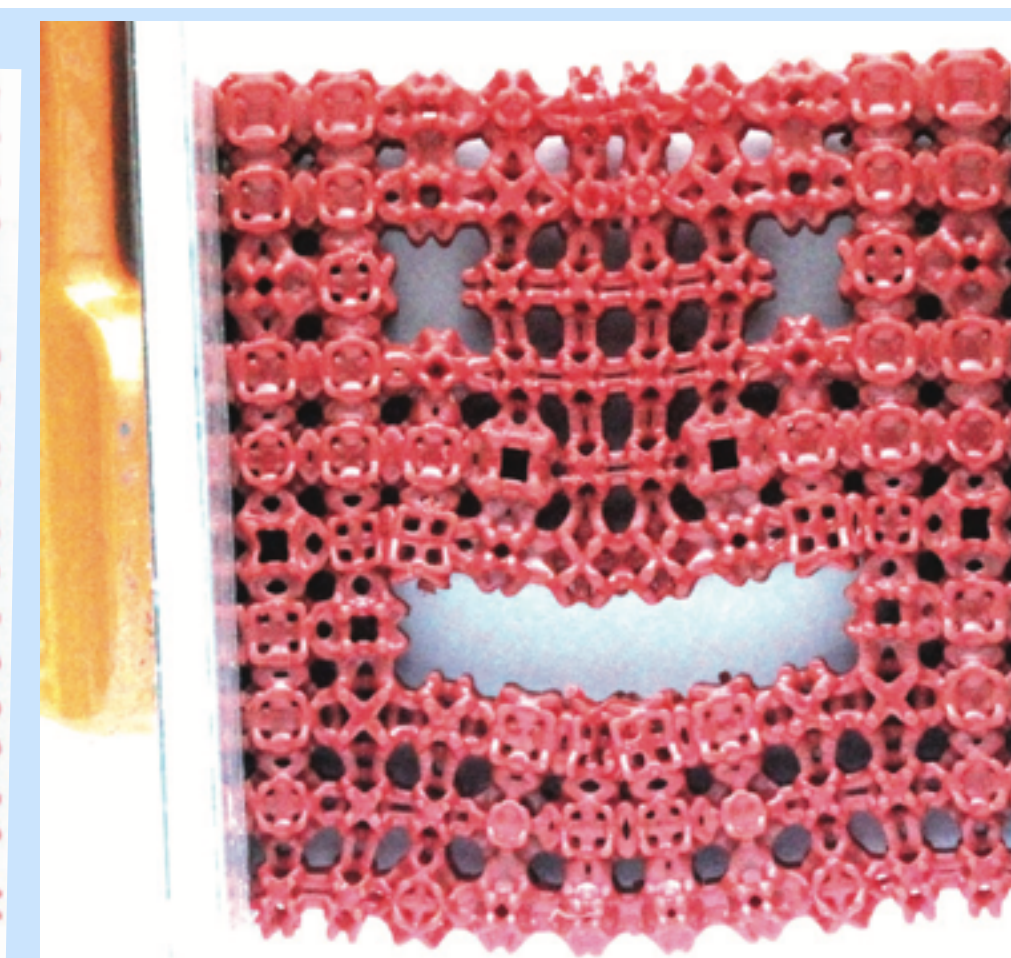
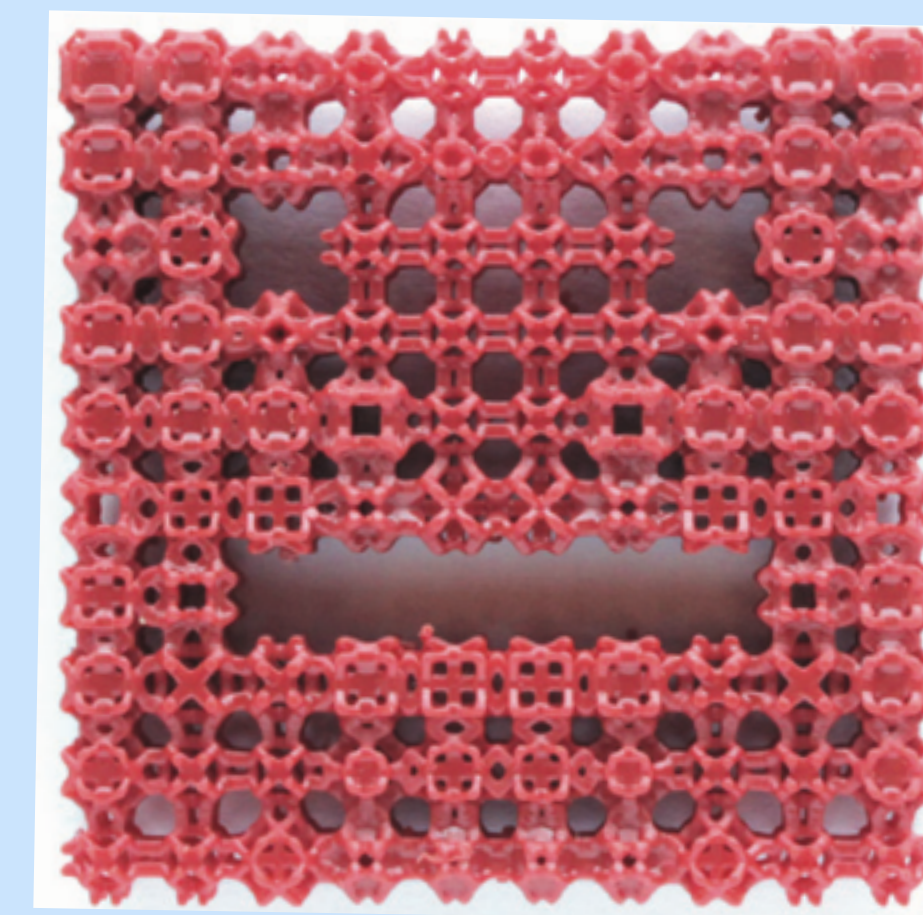
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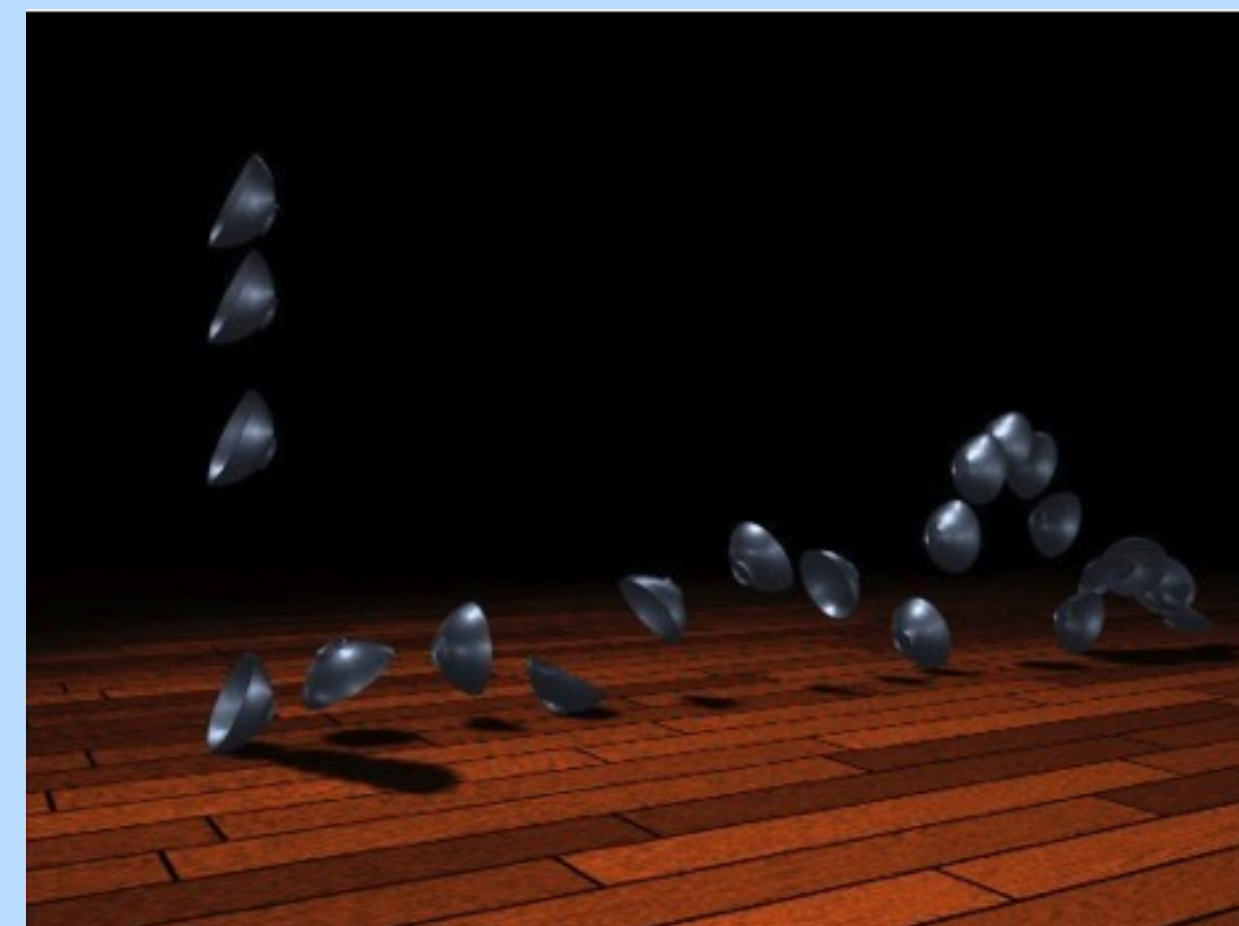


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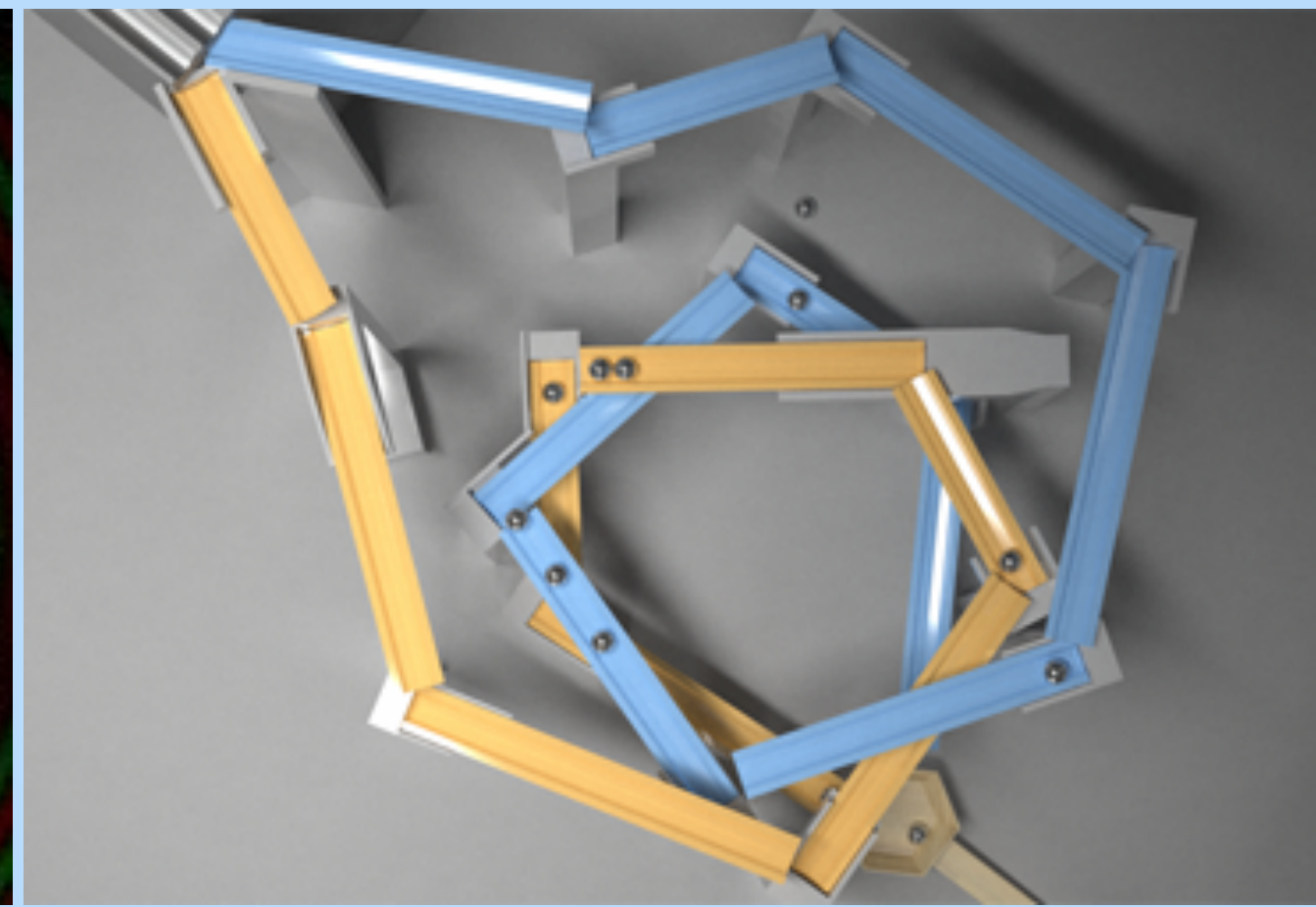
Related Work - Acoustic Simulation & Fabrication



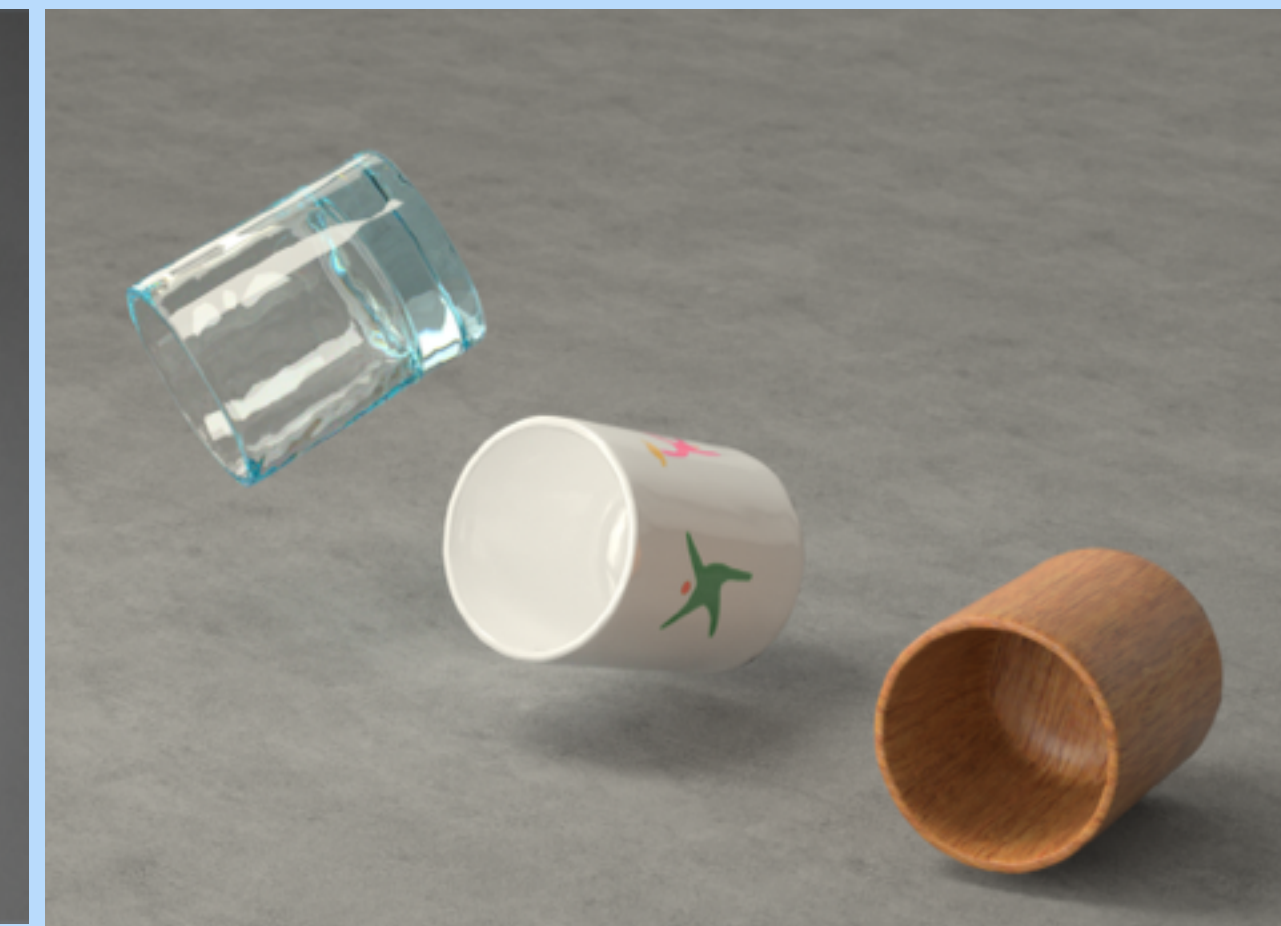
[O'Brien et al. 2001]



[James et al. 2006]



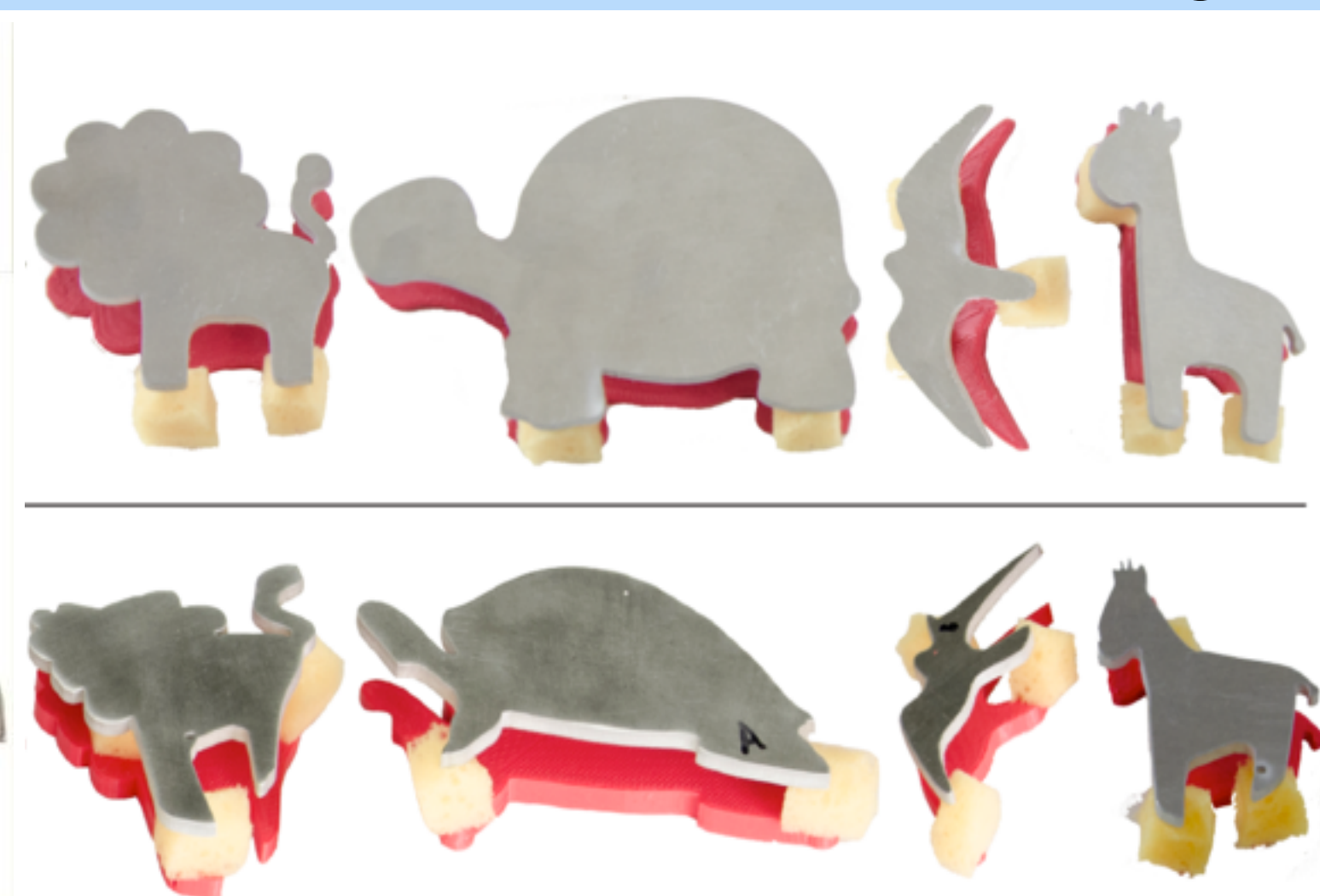
[Zheng and James 2011]



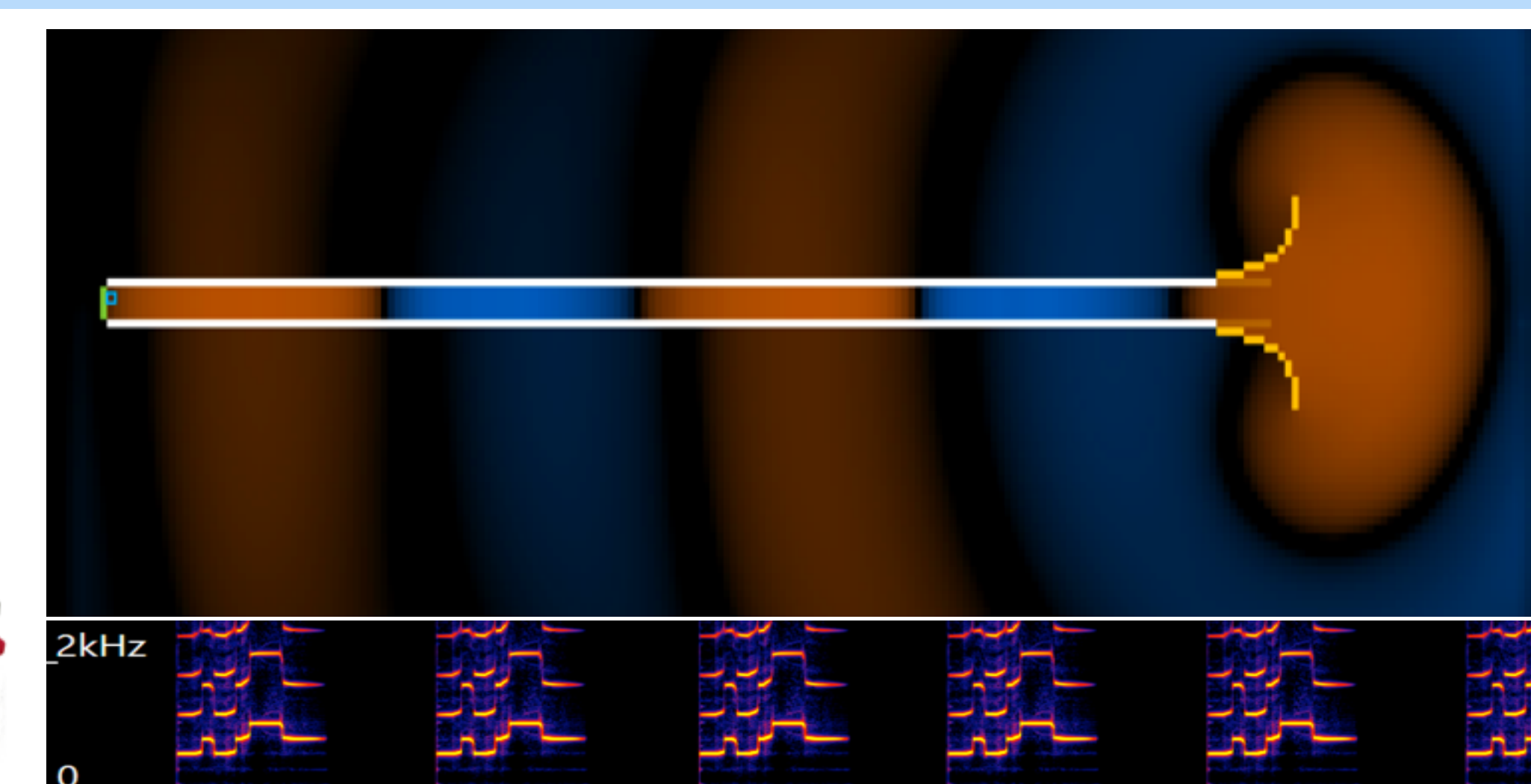
[Li et al. 2015]



[Umetani et al. 2010]

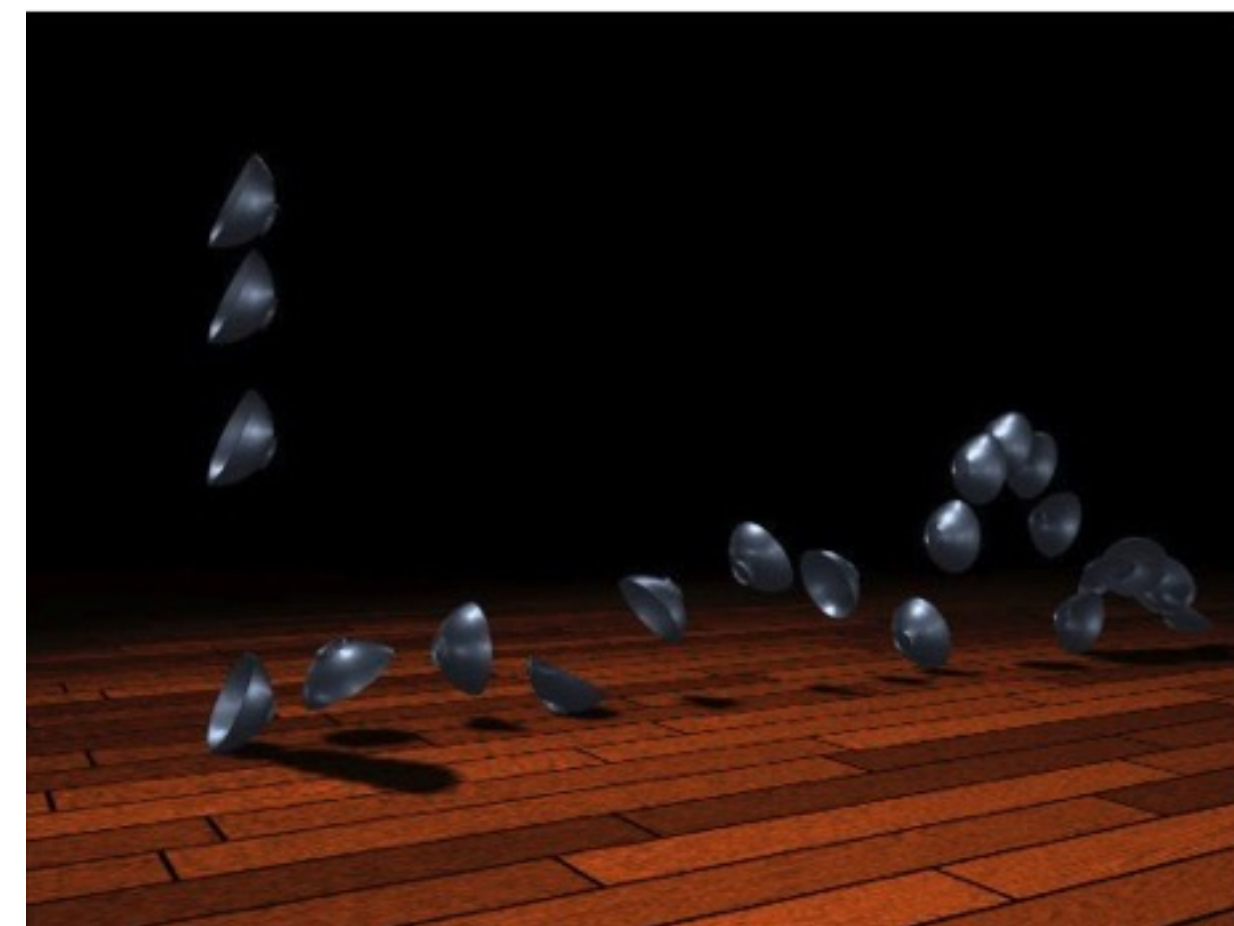


[Bhajar et al. 2015]



[Allen and Raghuvanshi 2015]

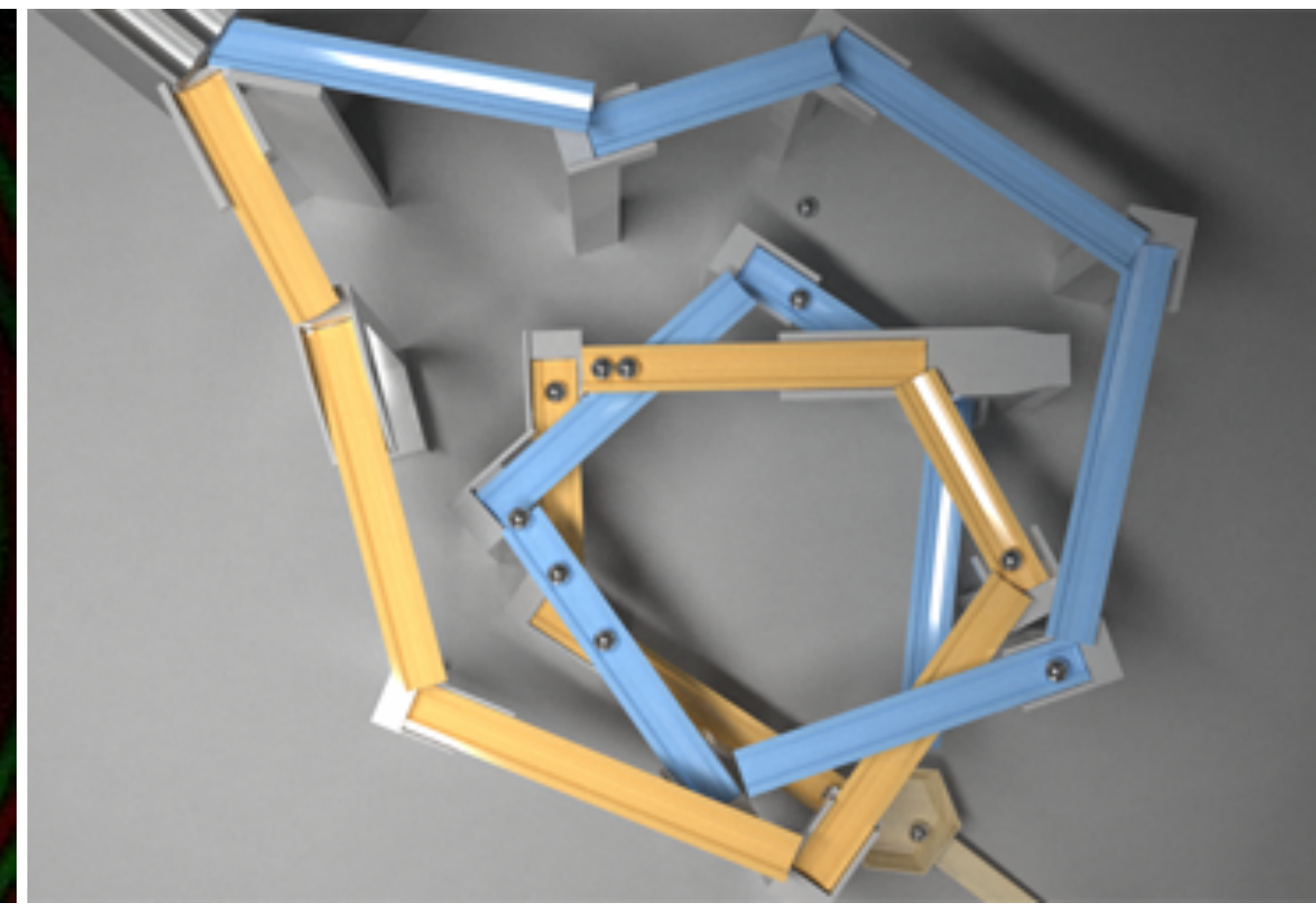
Related Work - Acoustic Simulation & Fabrication



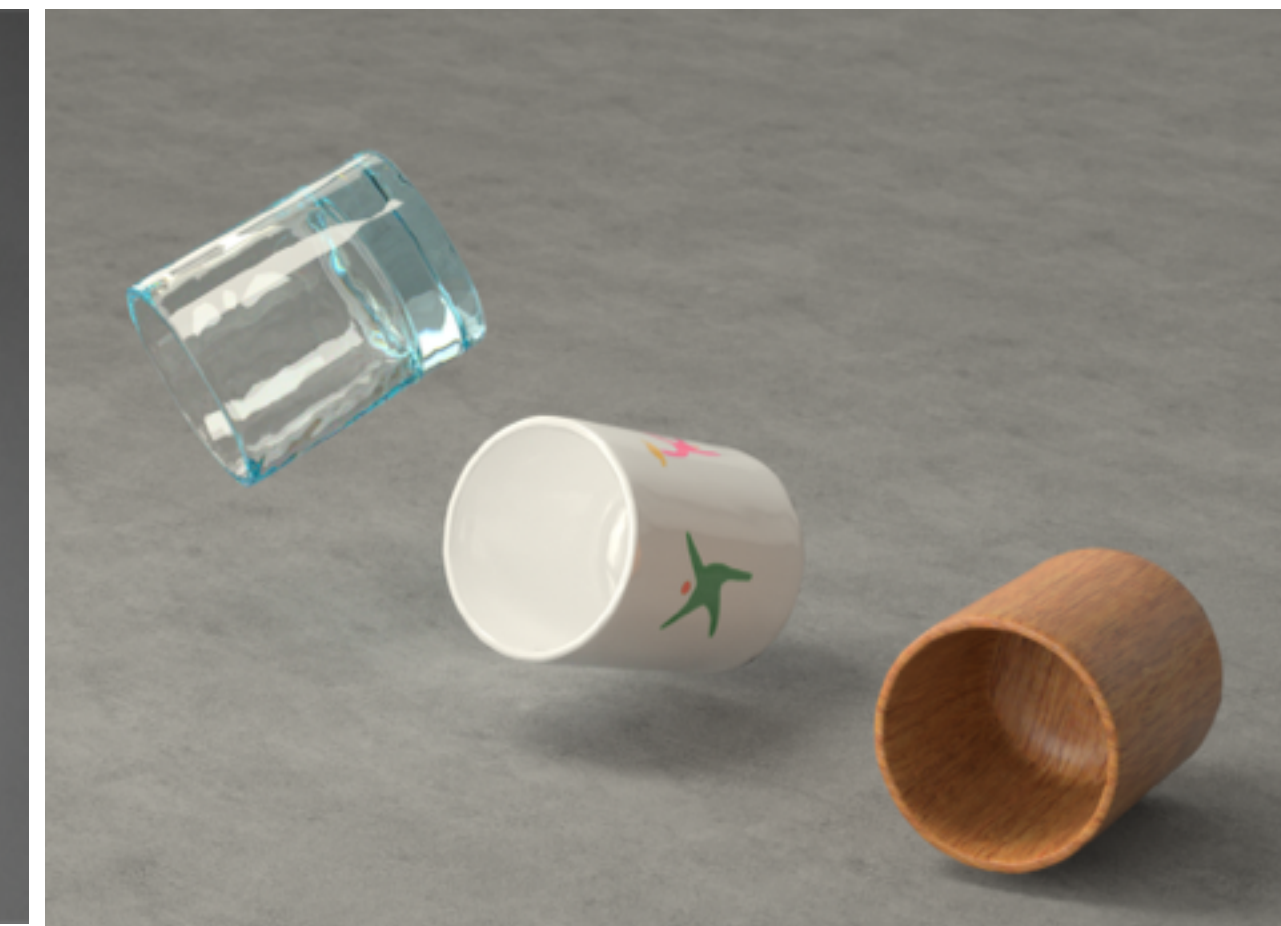
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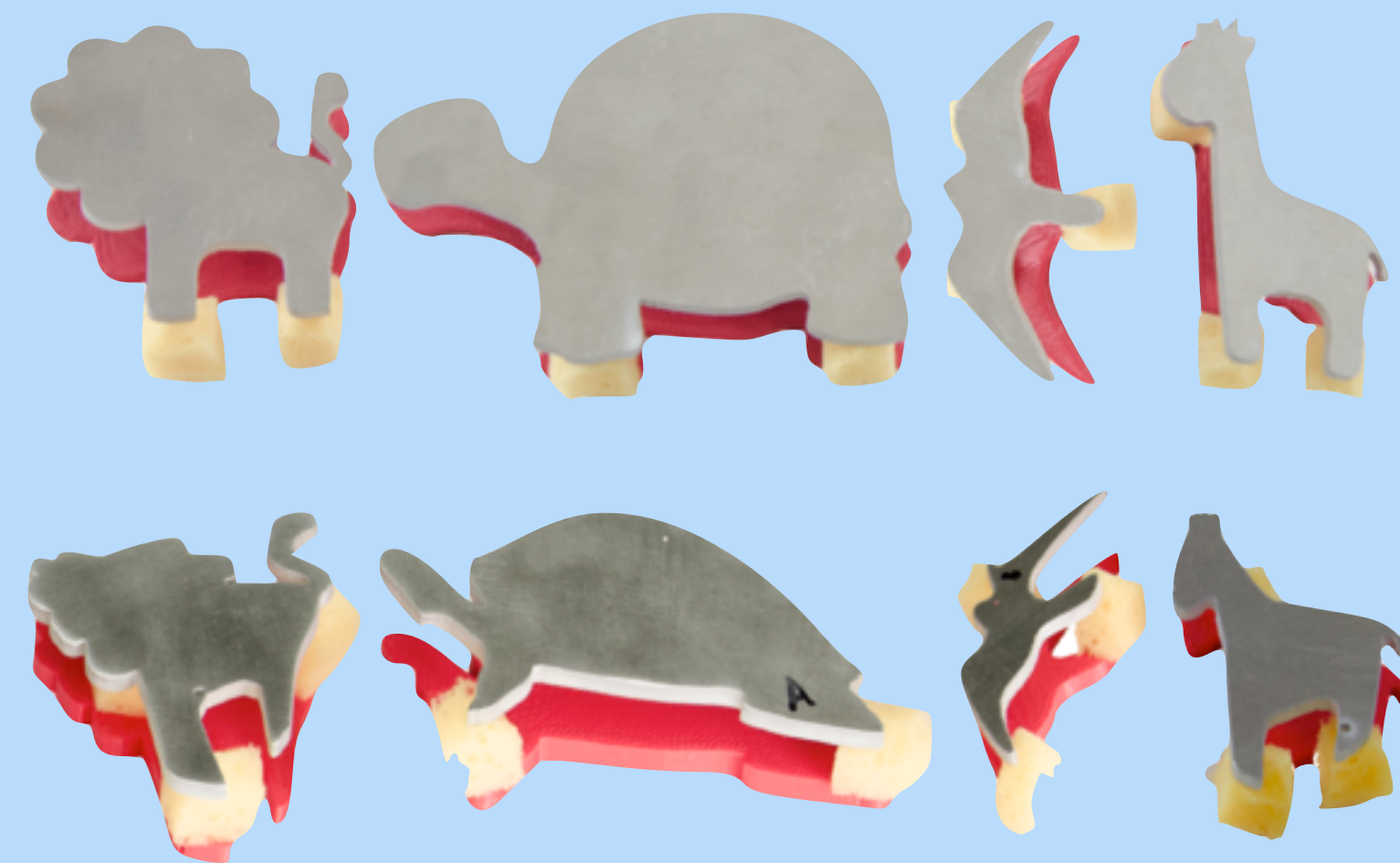
[Zheng and James 2011]



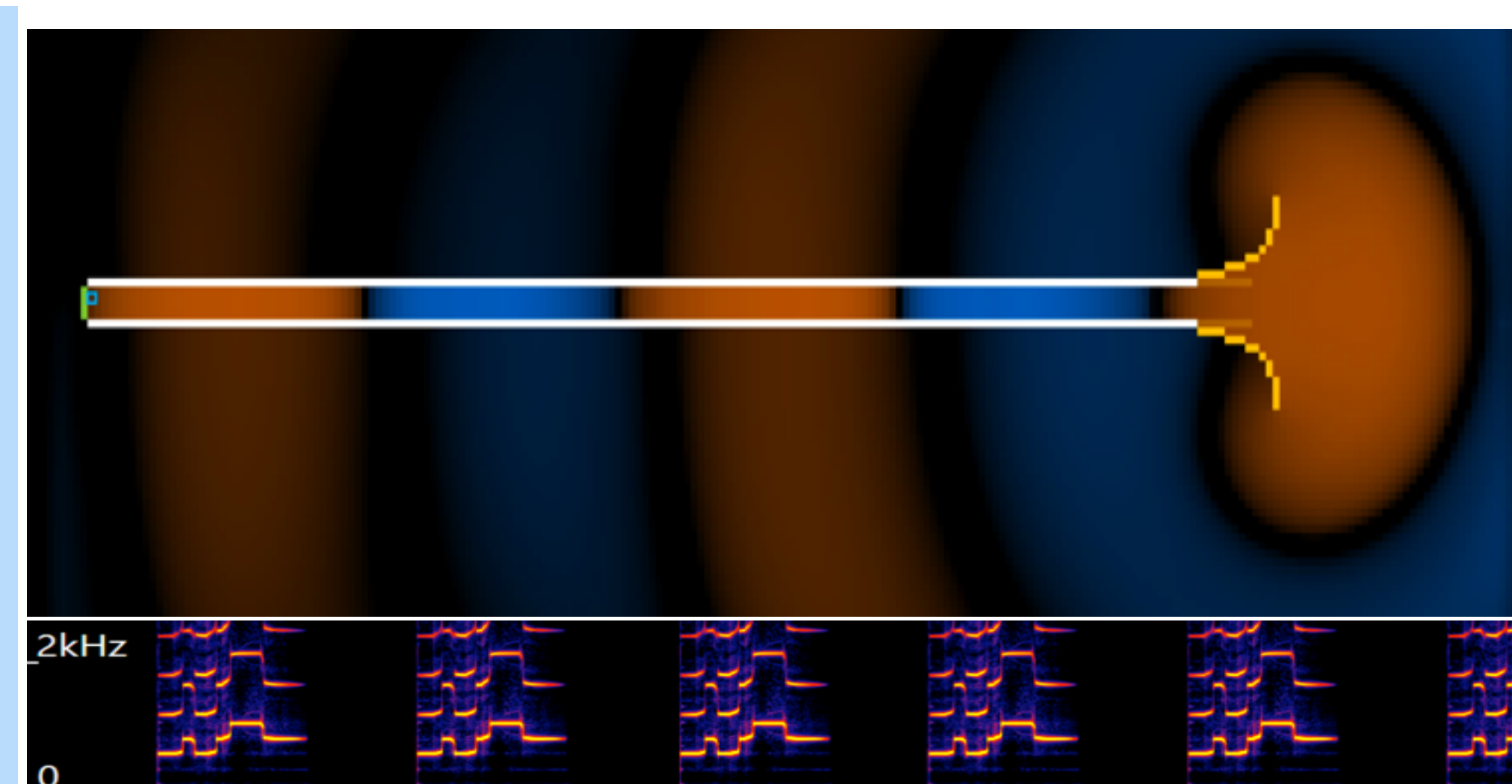
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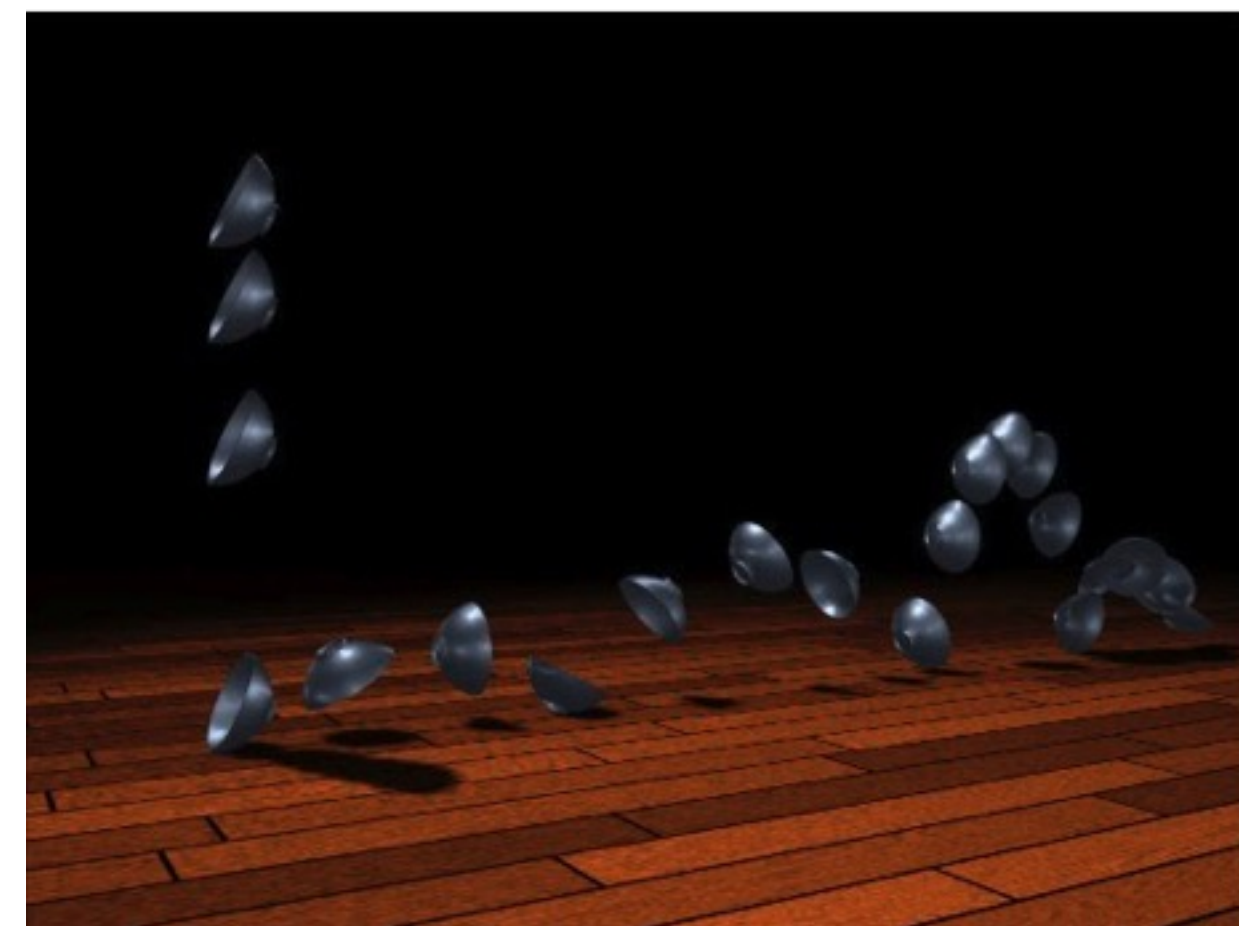


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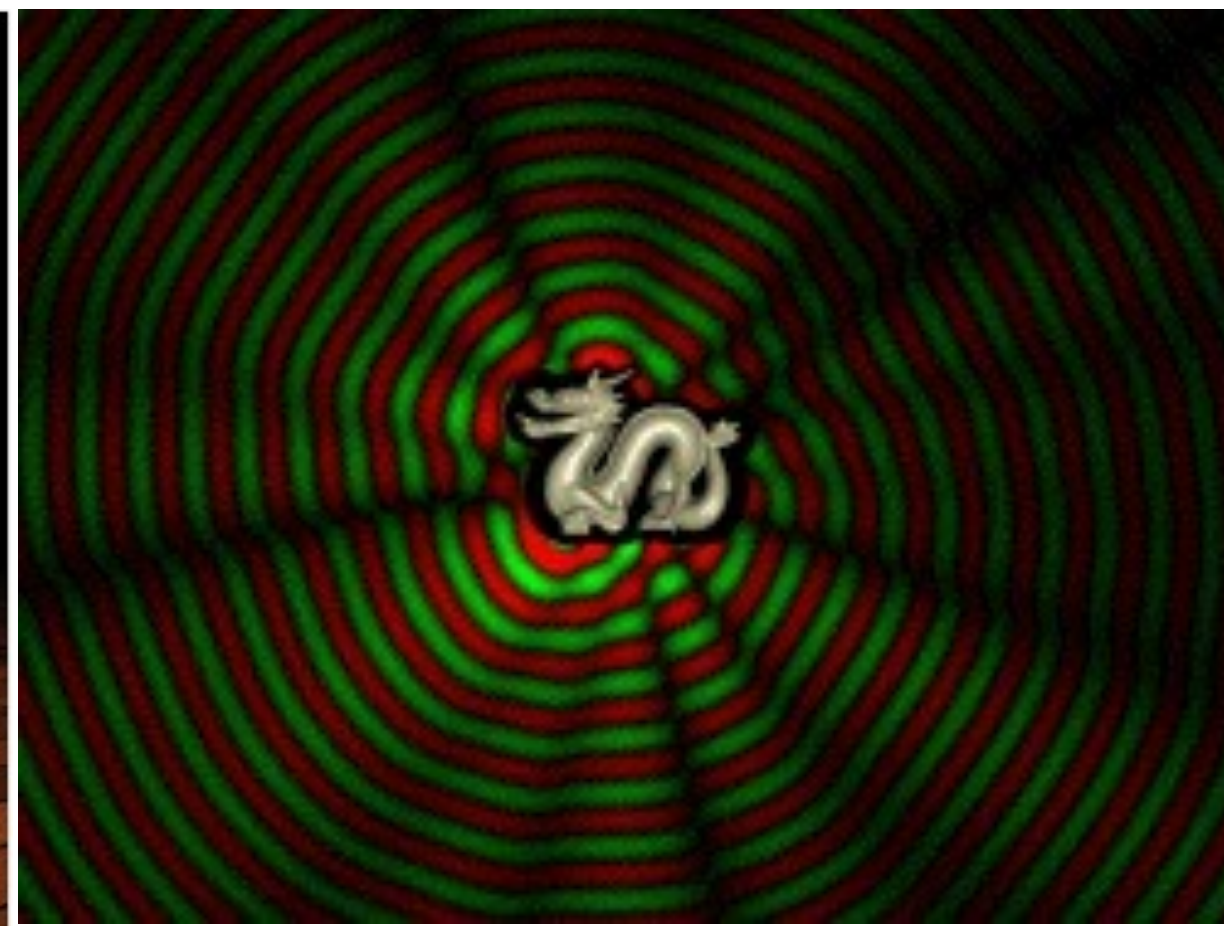


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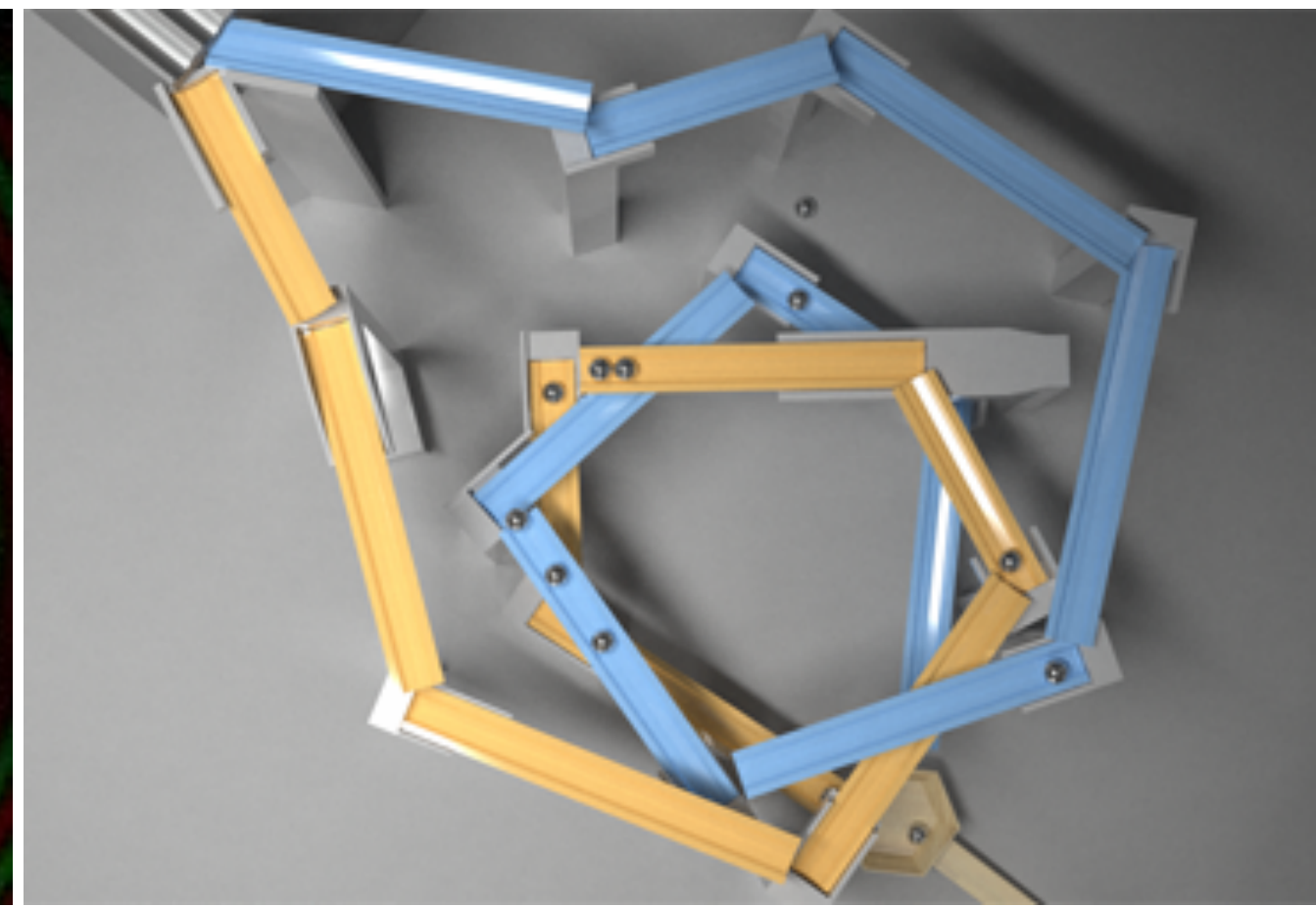
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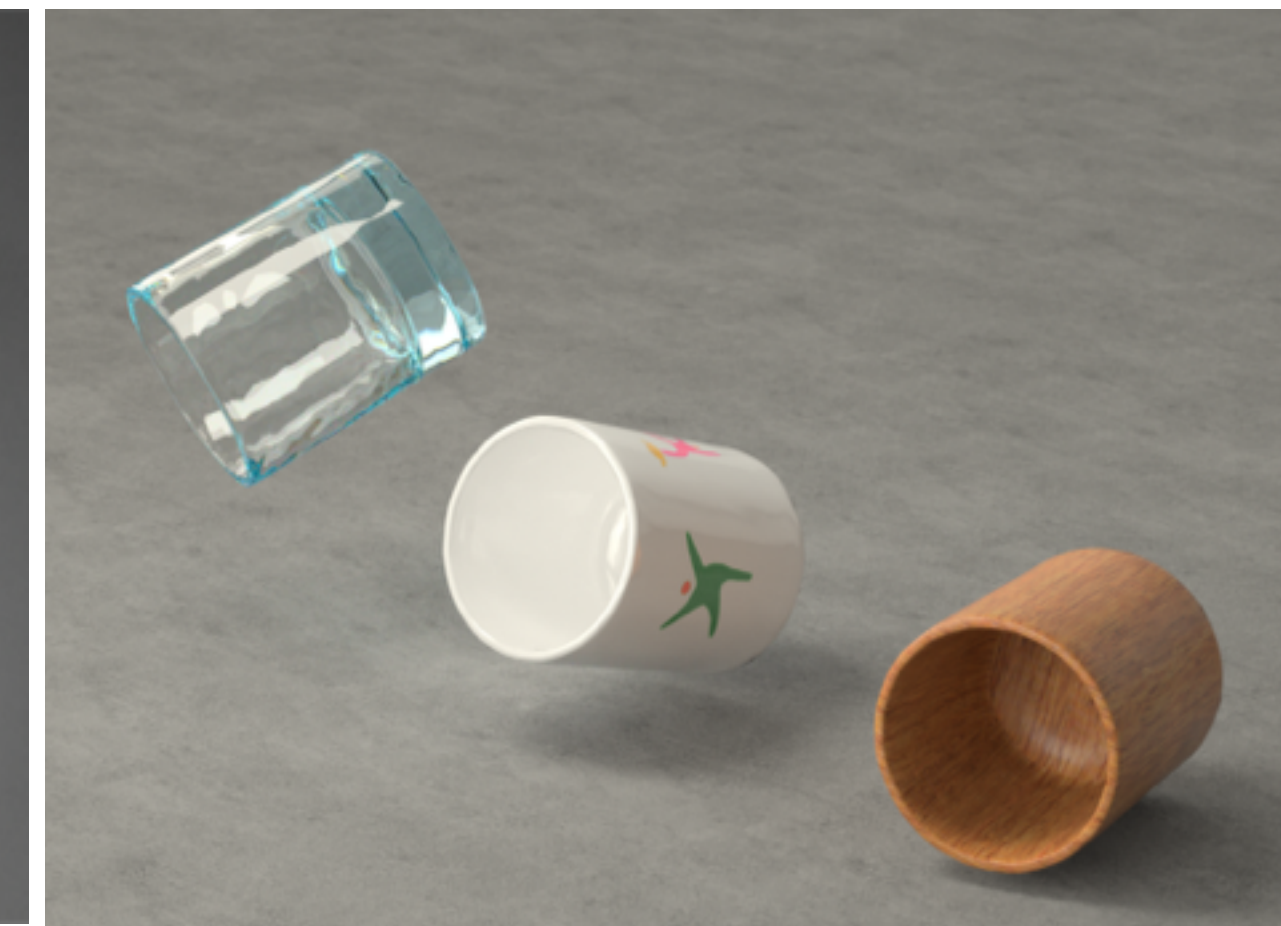
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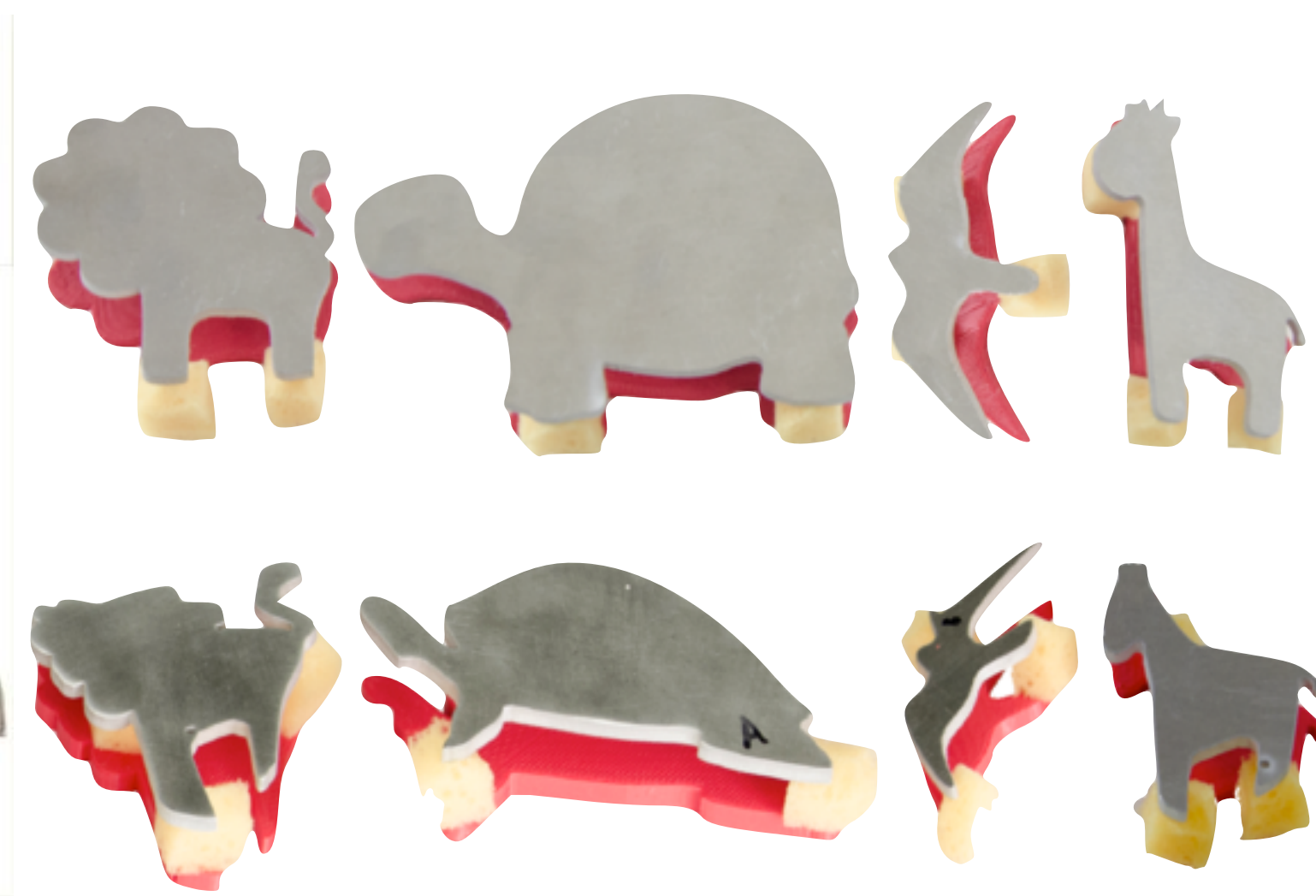
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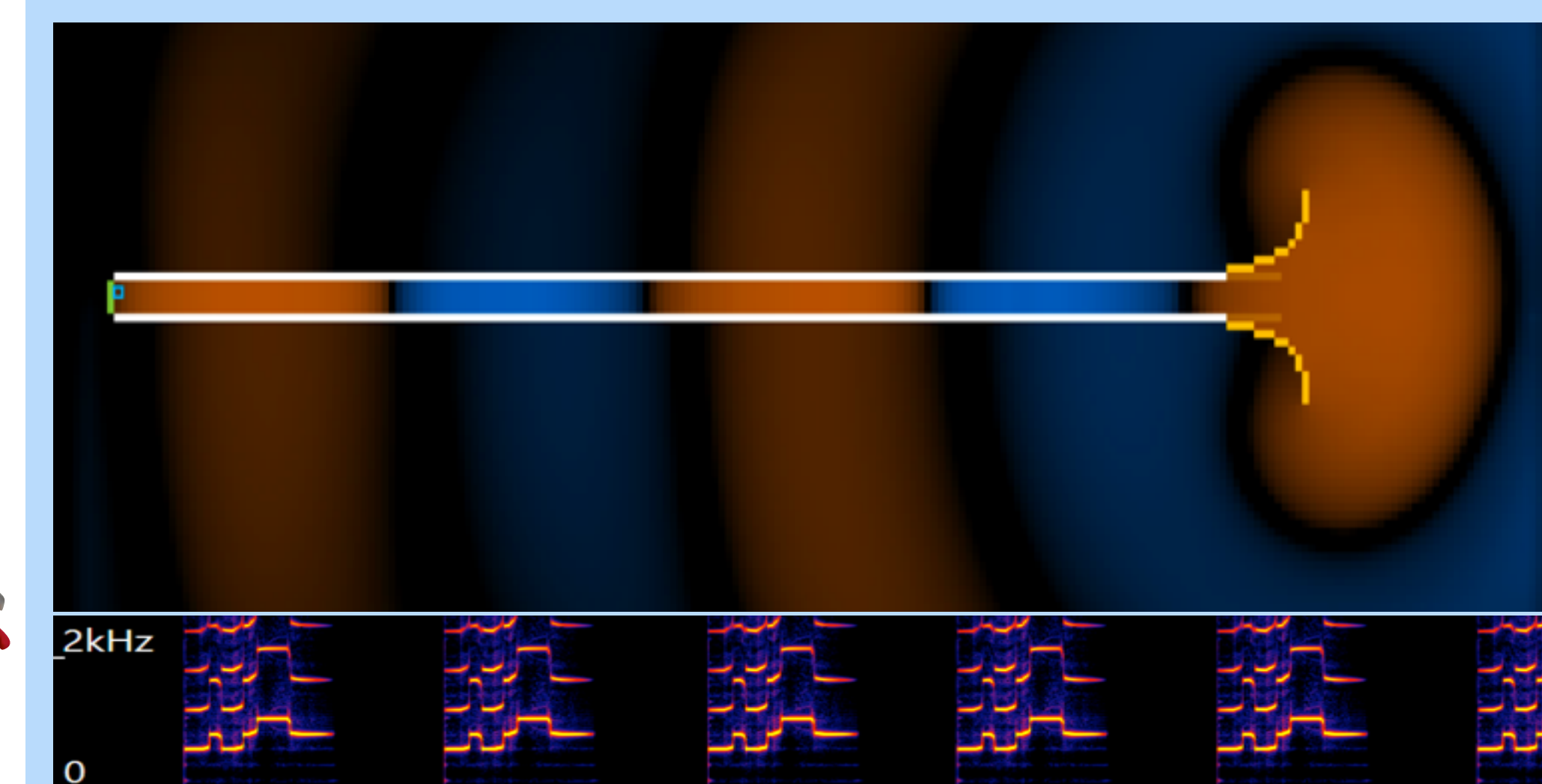
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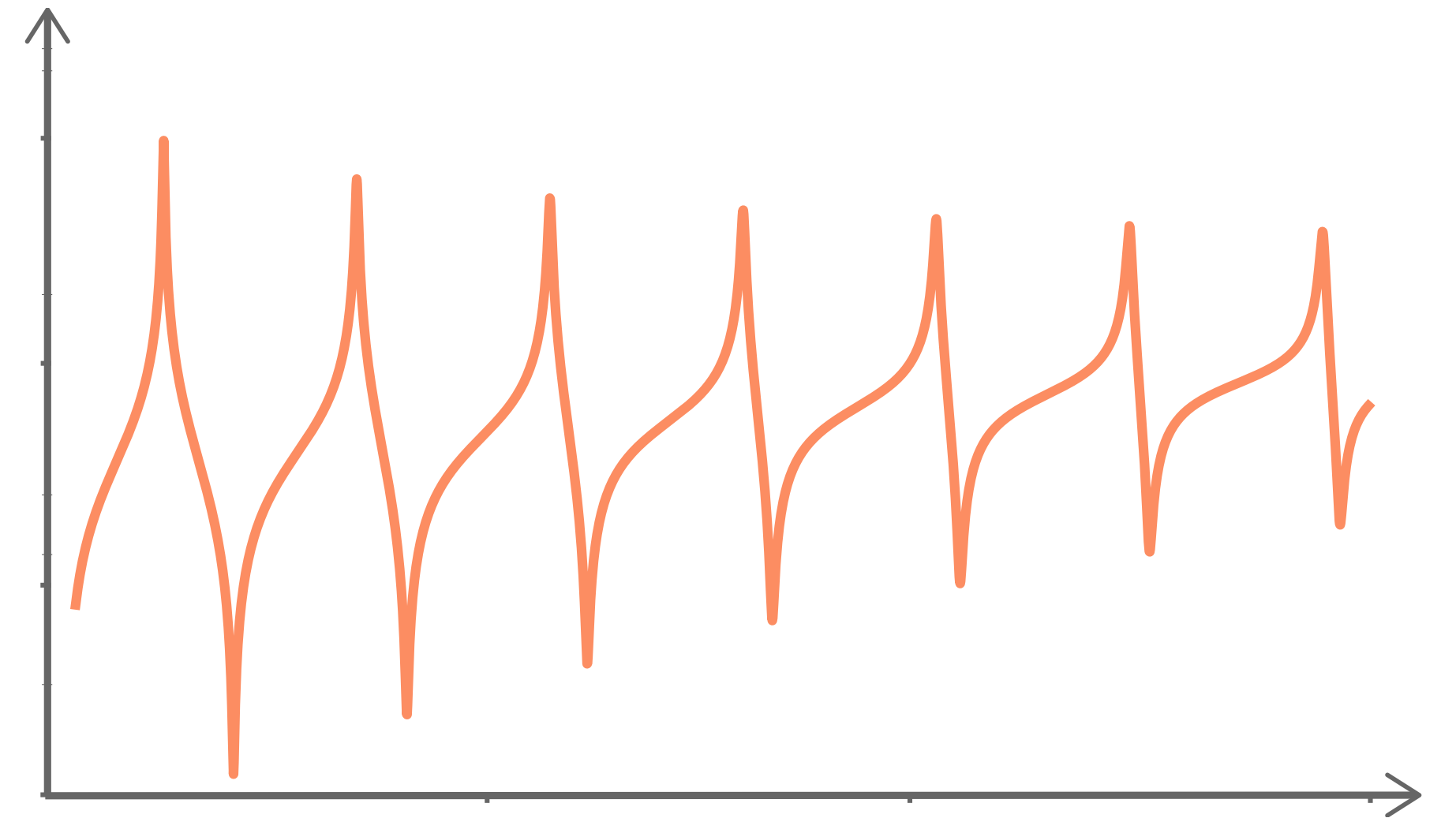
Problem Definition



Geometry



Inlet / Outlet

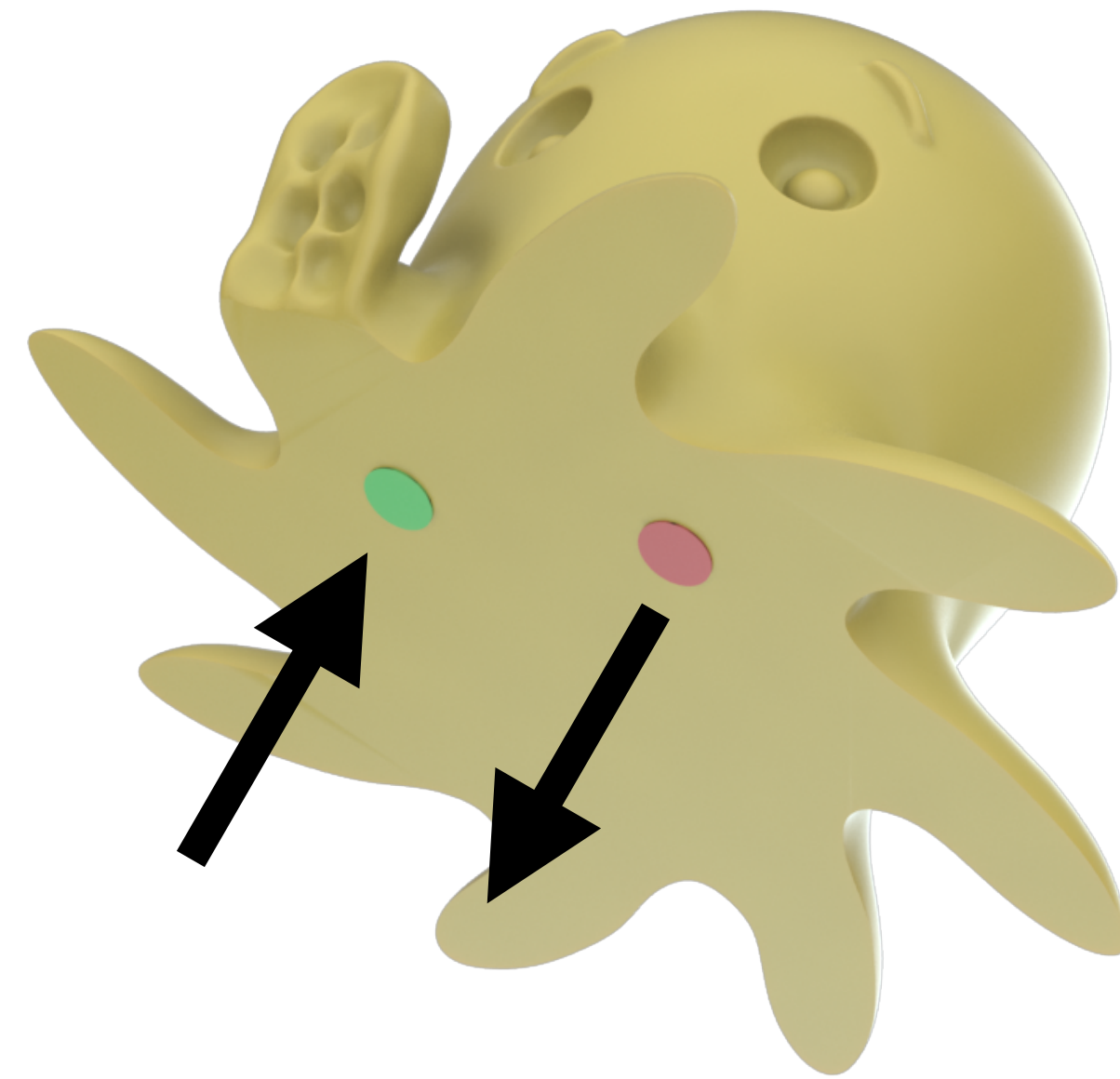


Target Acoustic Property

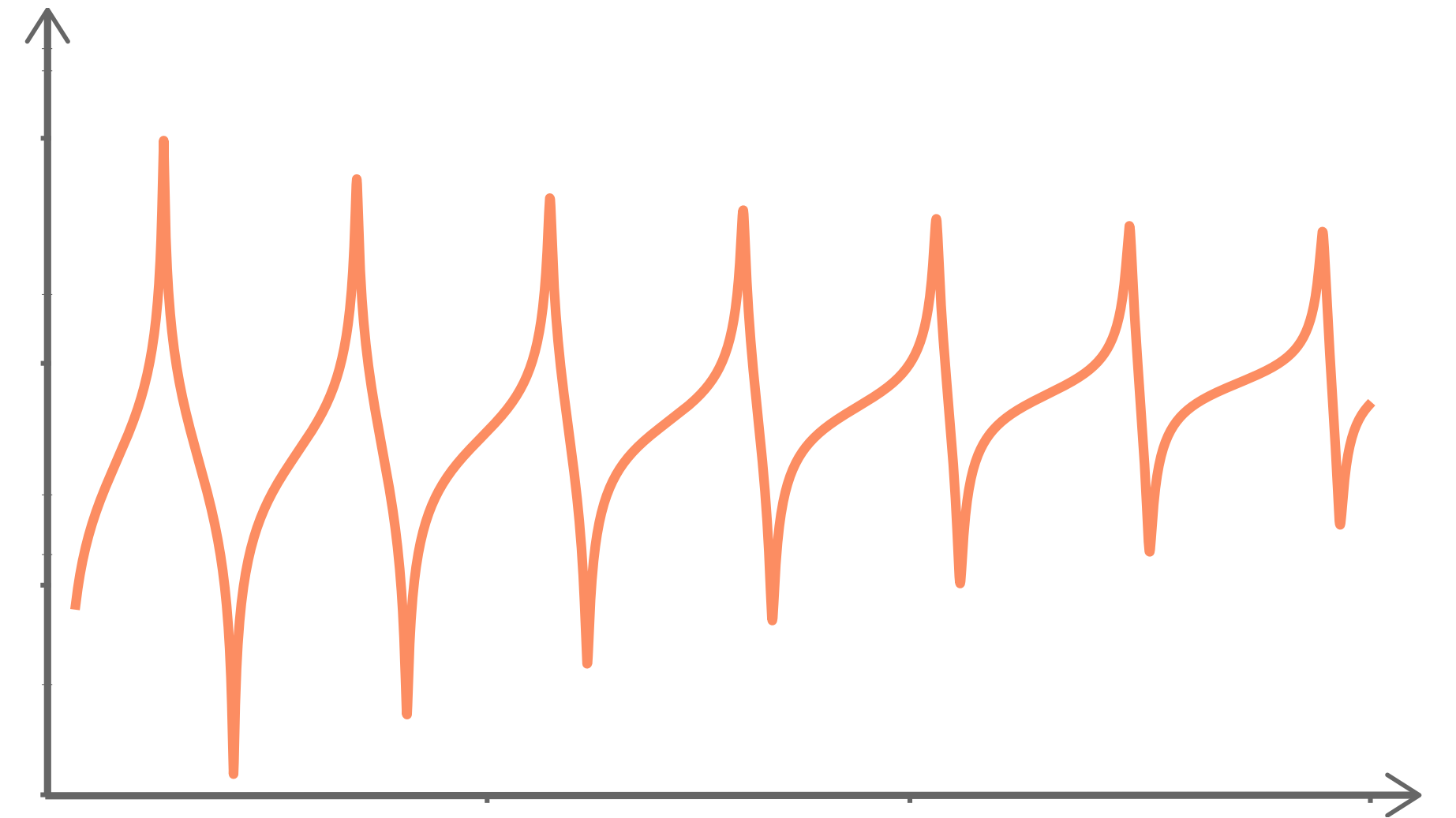
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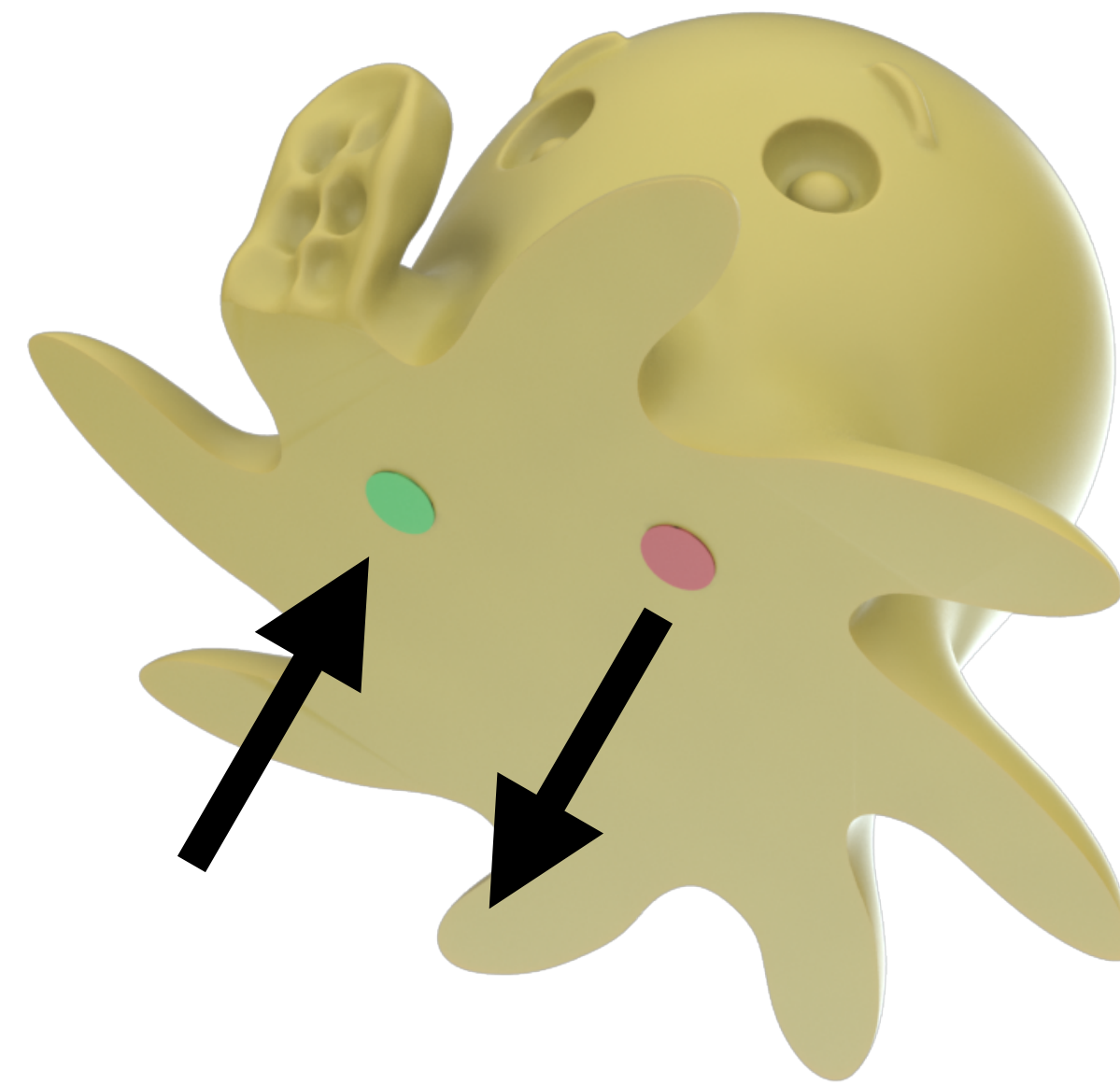


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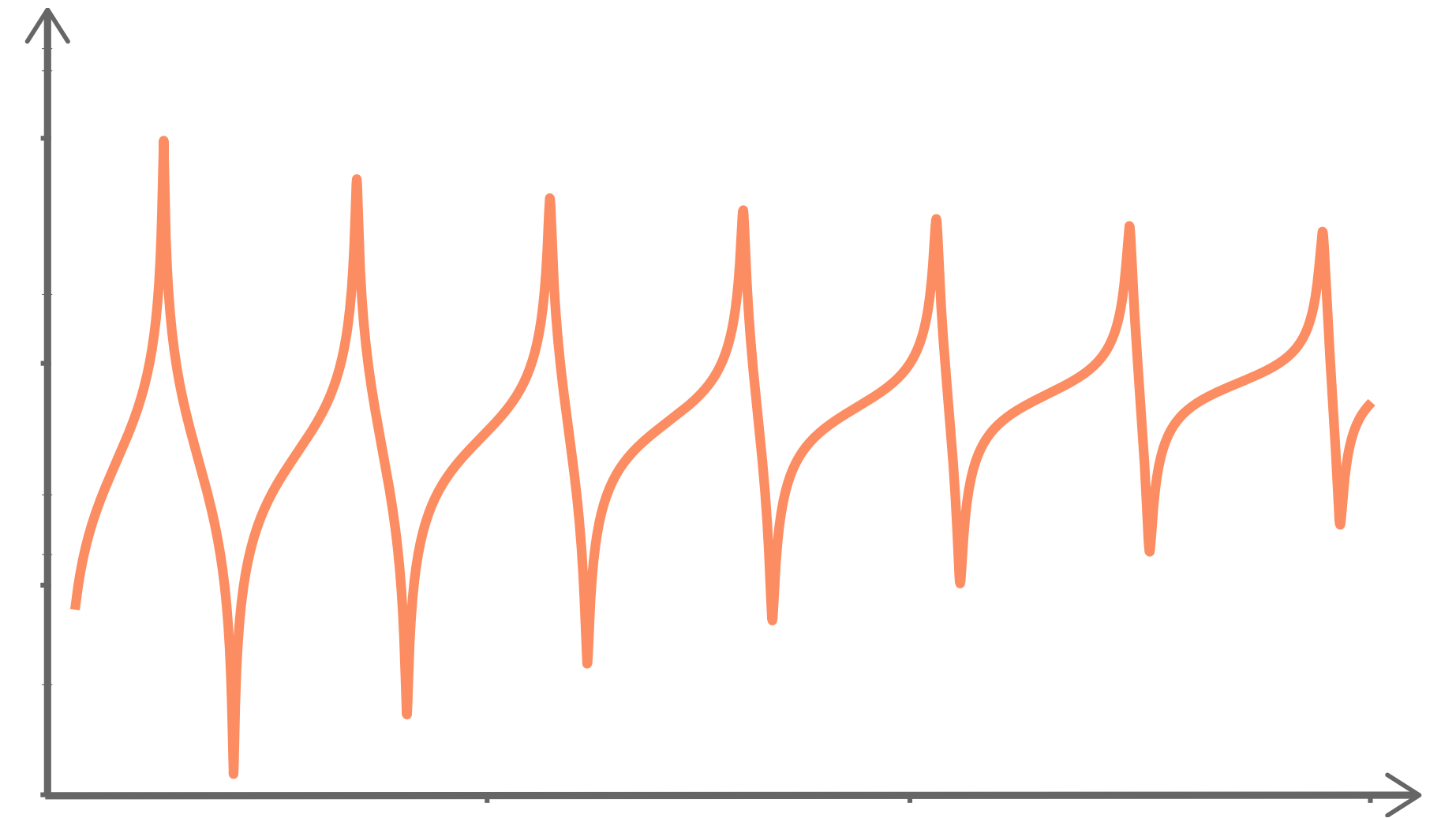
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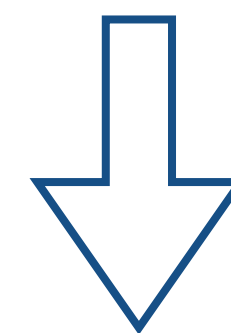
Geometry



Inlet / Outlet



Target Acoustic Property



3D printable mesh with an internal chamber

Acoustic Metrics

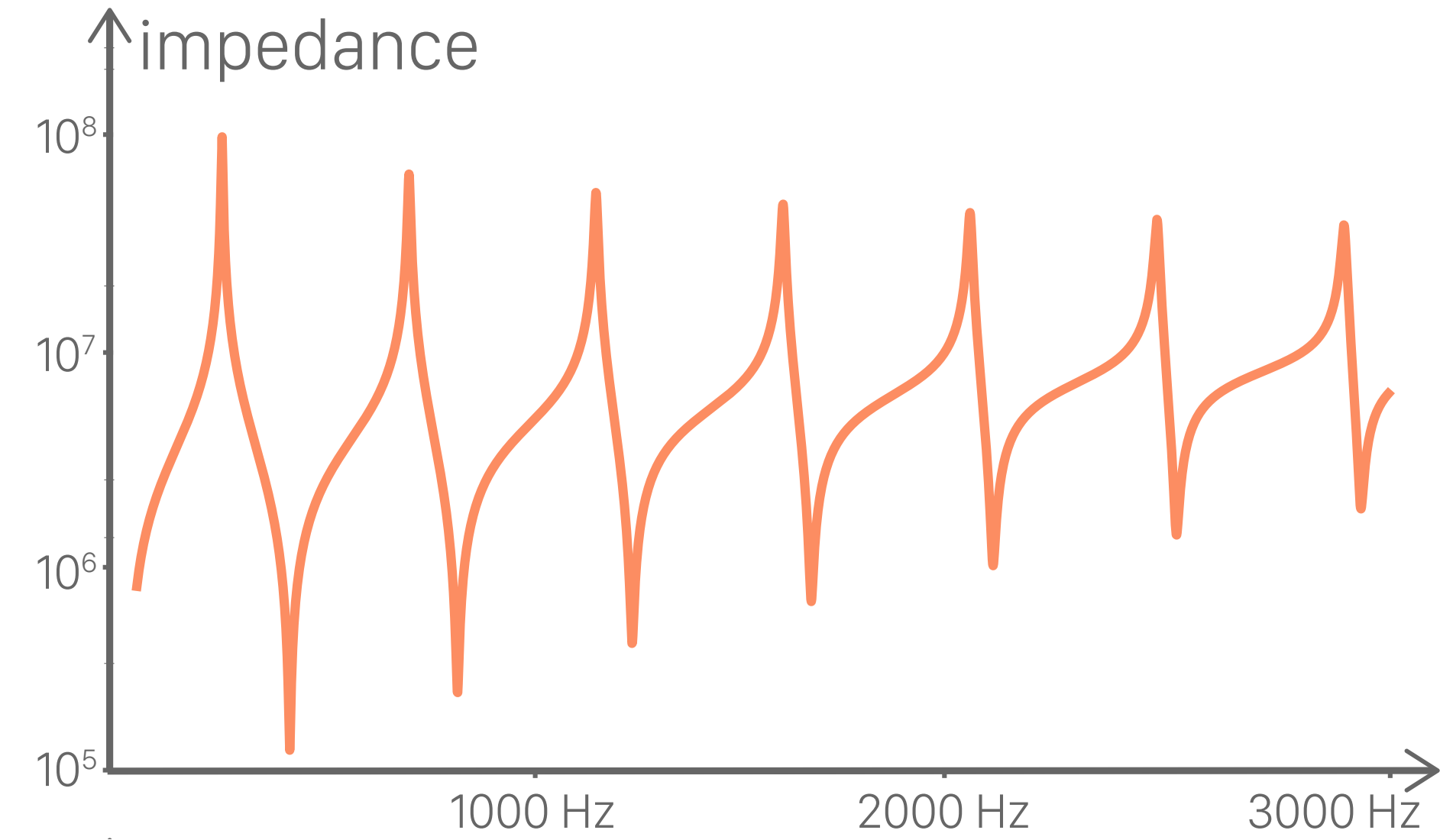
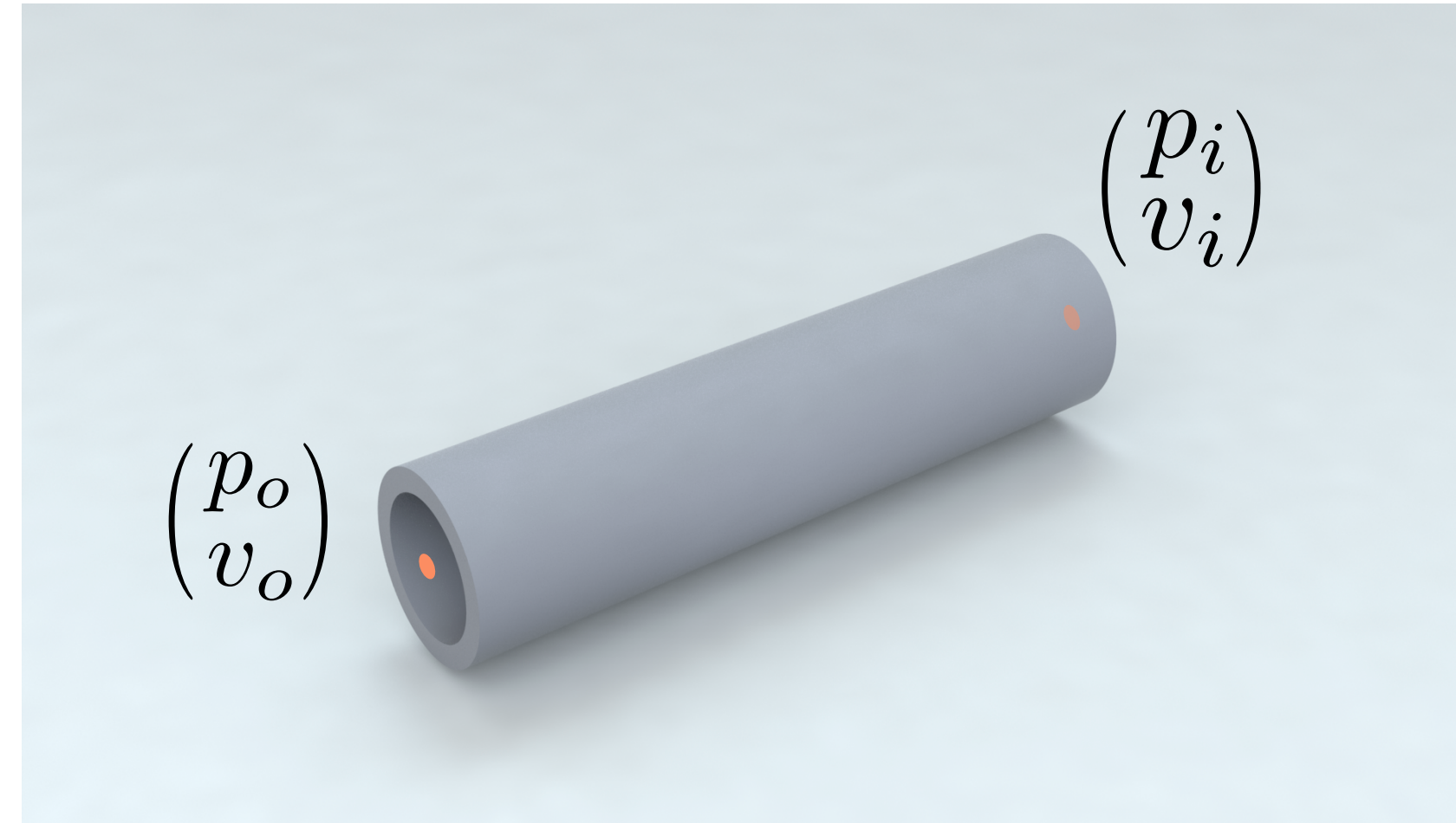
Impedance

Transmission Loss

Acoustic Metrics

Impedance

$$Z(\mathbf{x}, \omega) = \frac{p(\mathbf{x}, \omega)}{v(\mathbf{x}, \omega)}$$

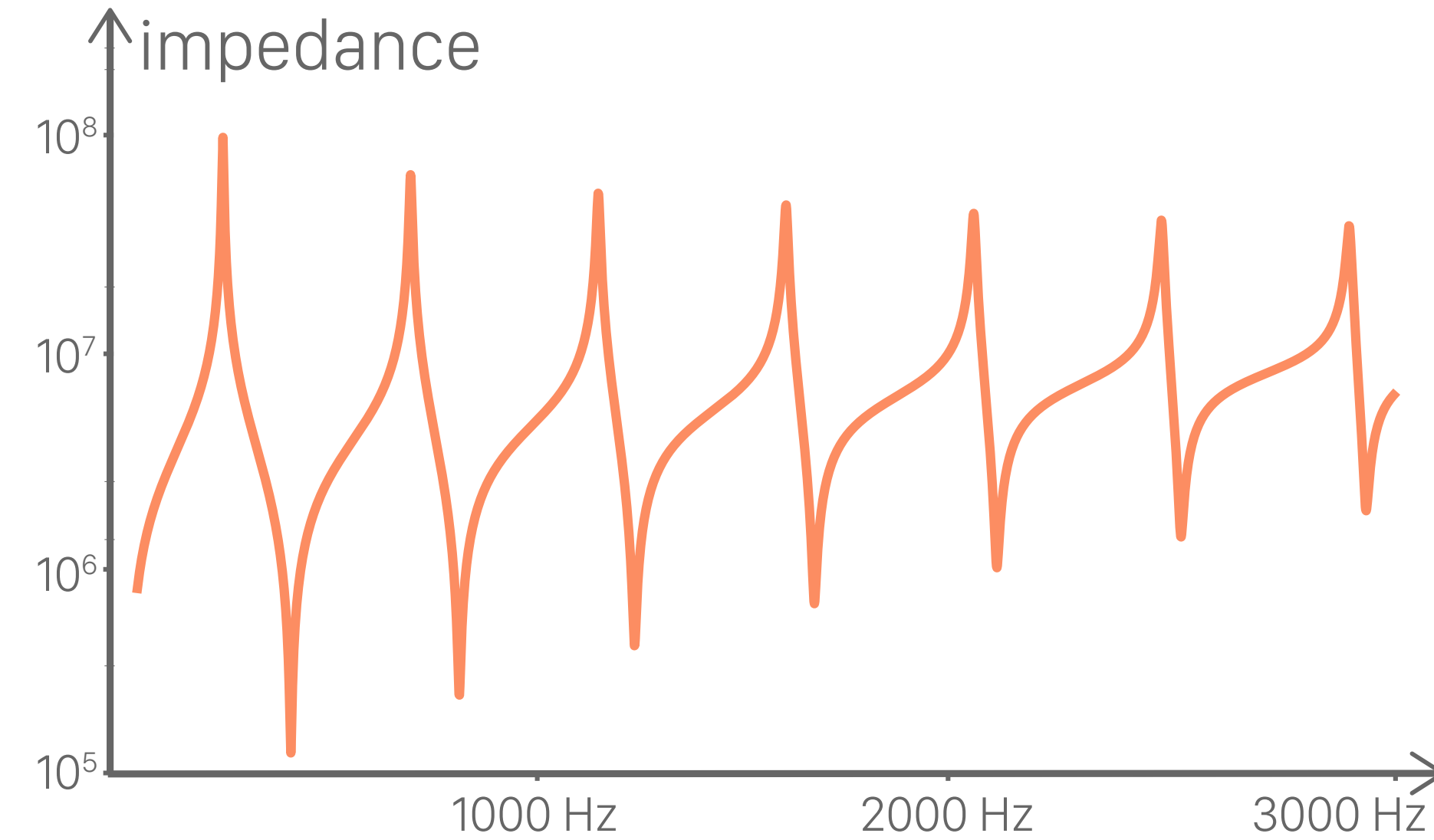
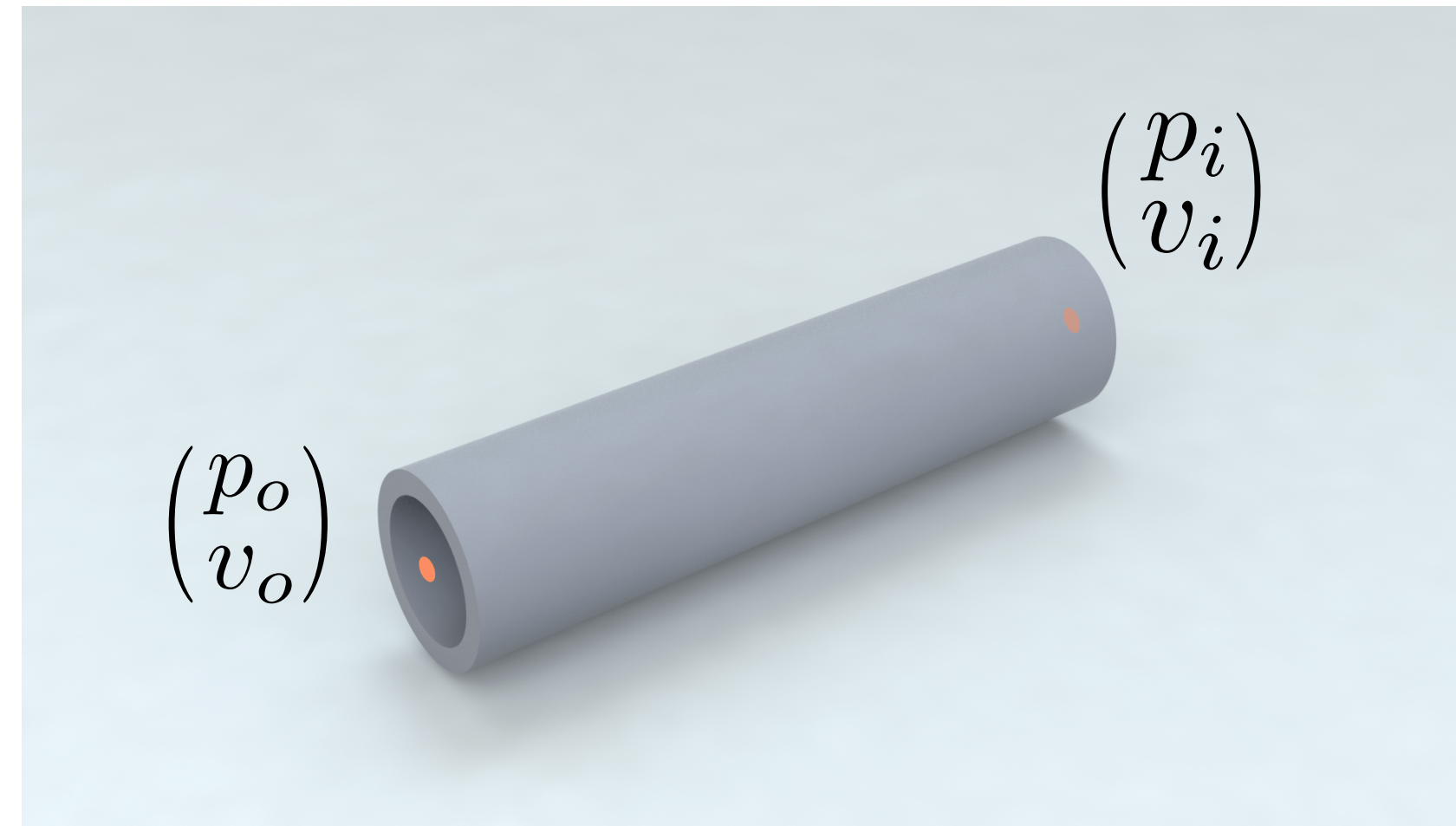


Transmission Loss

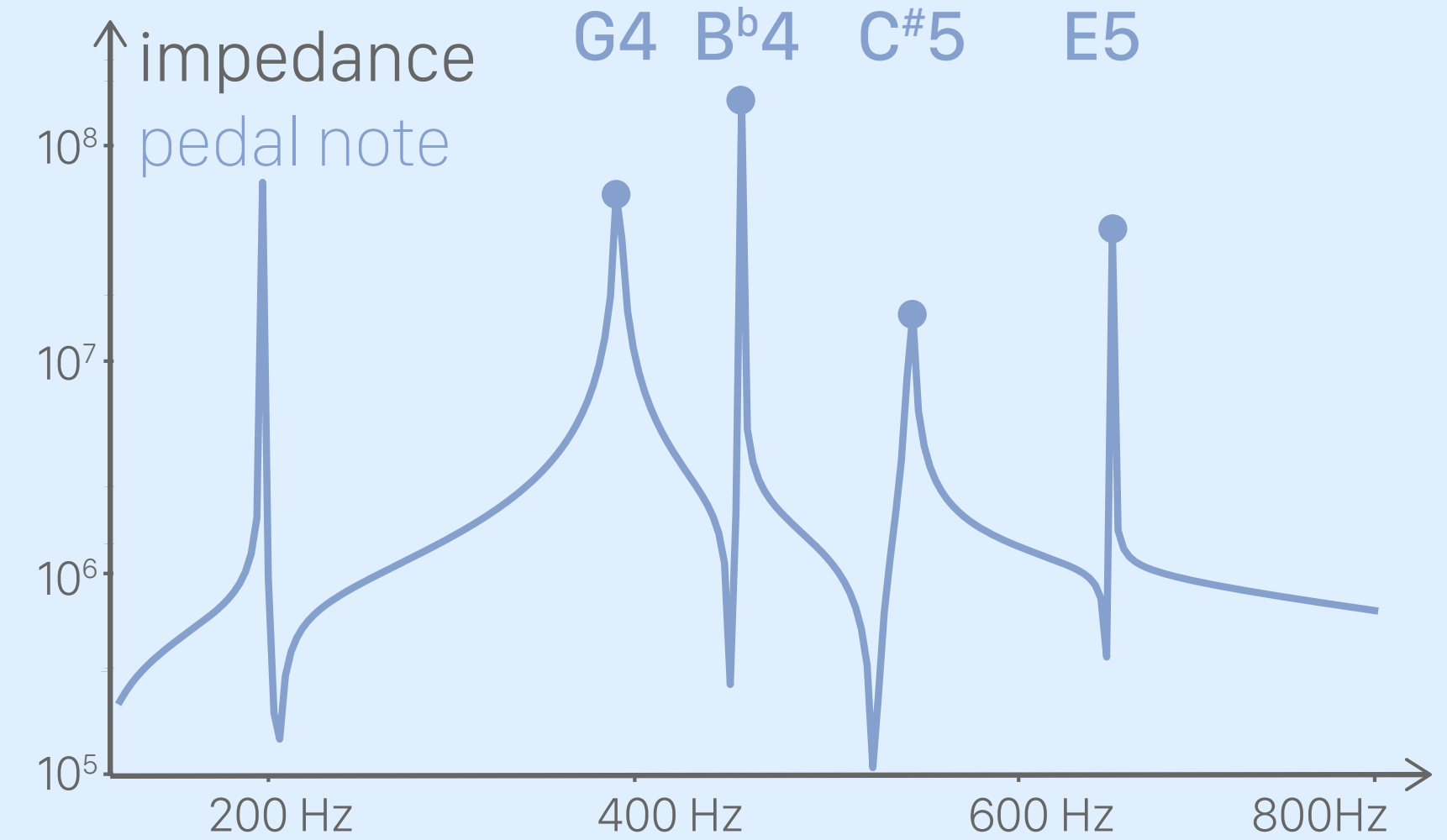
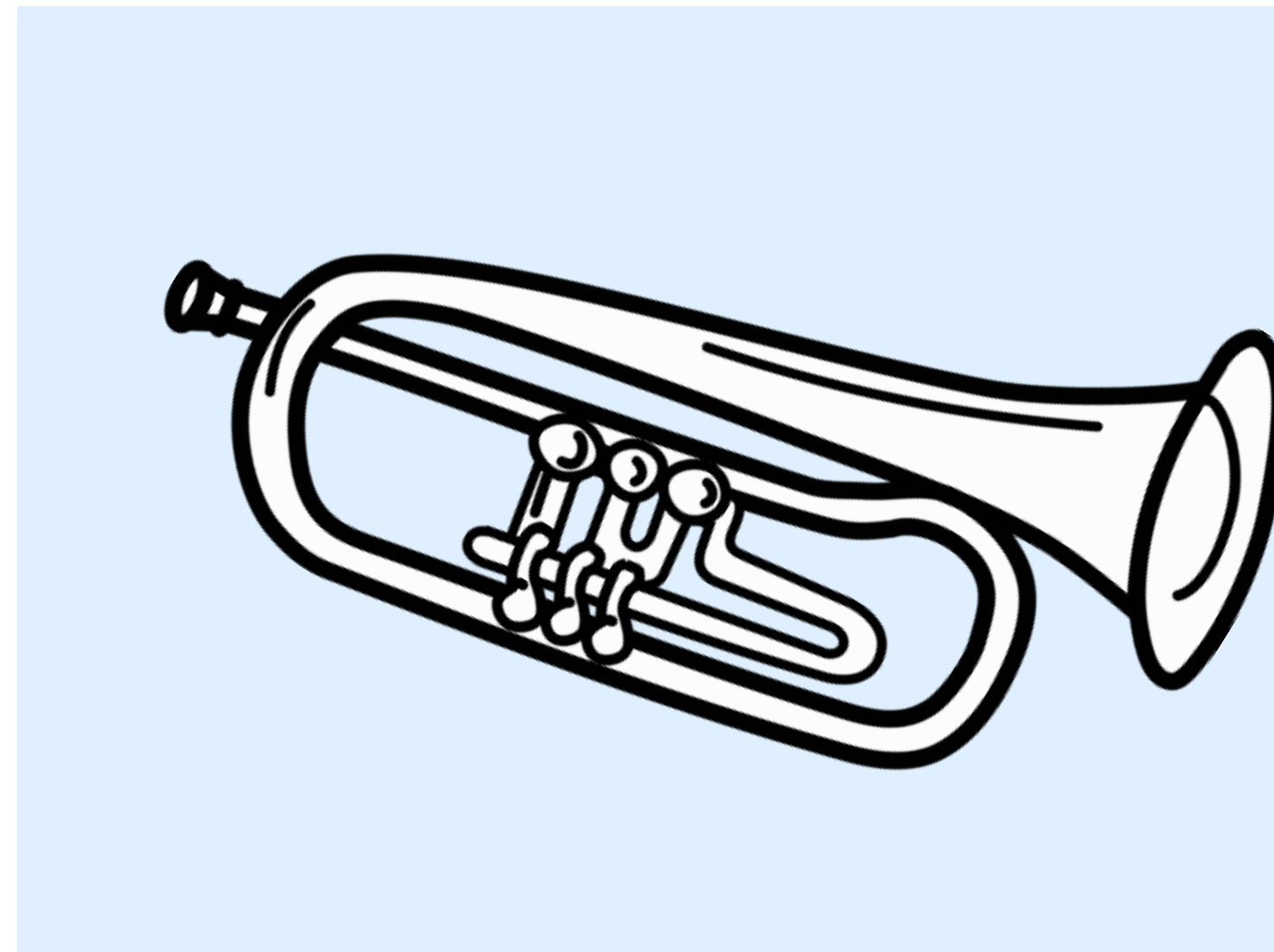
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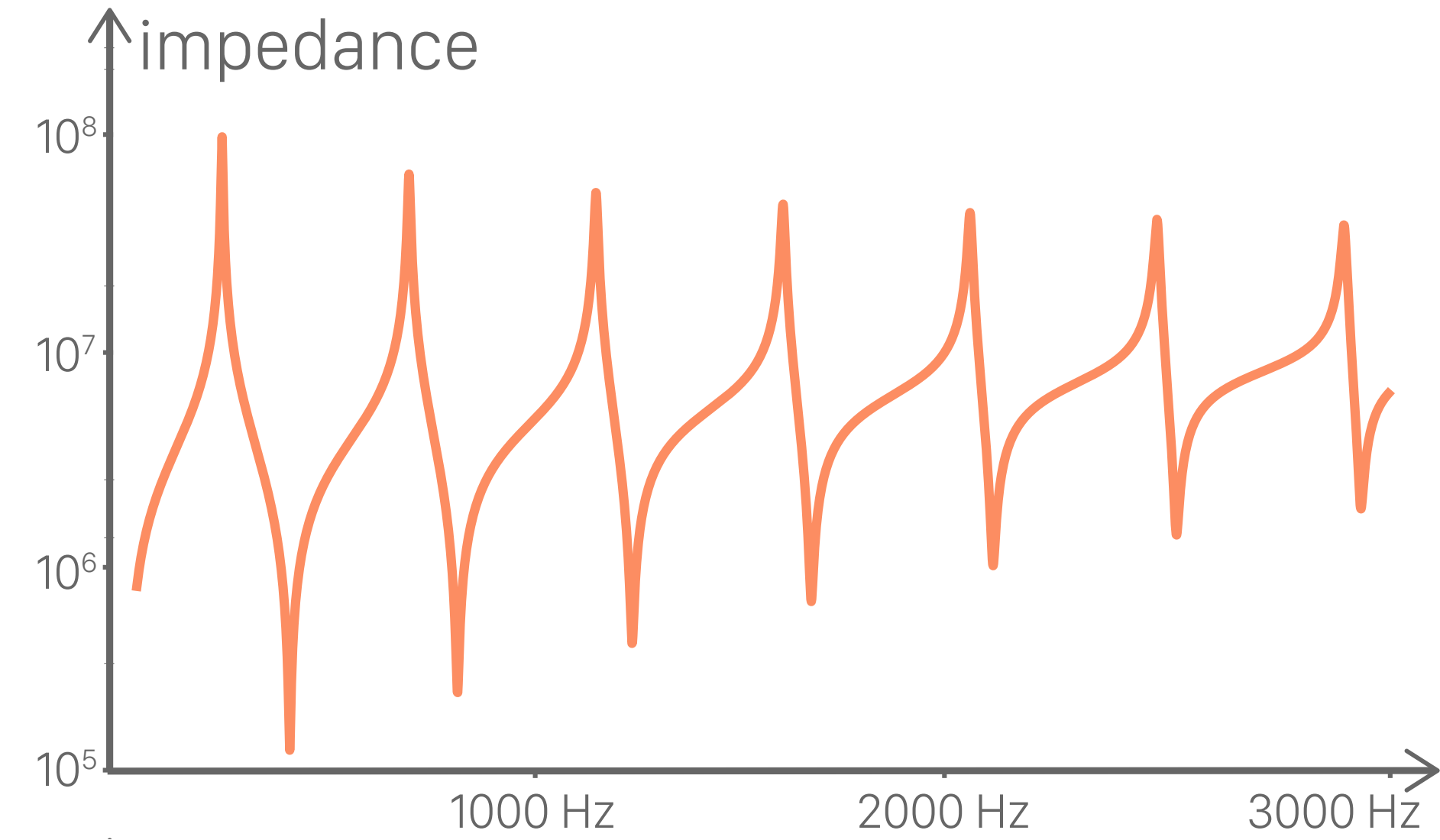
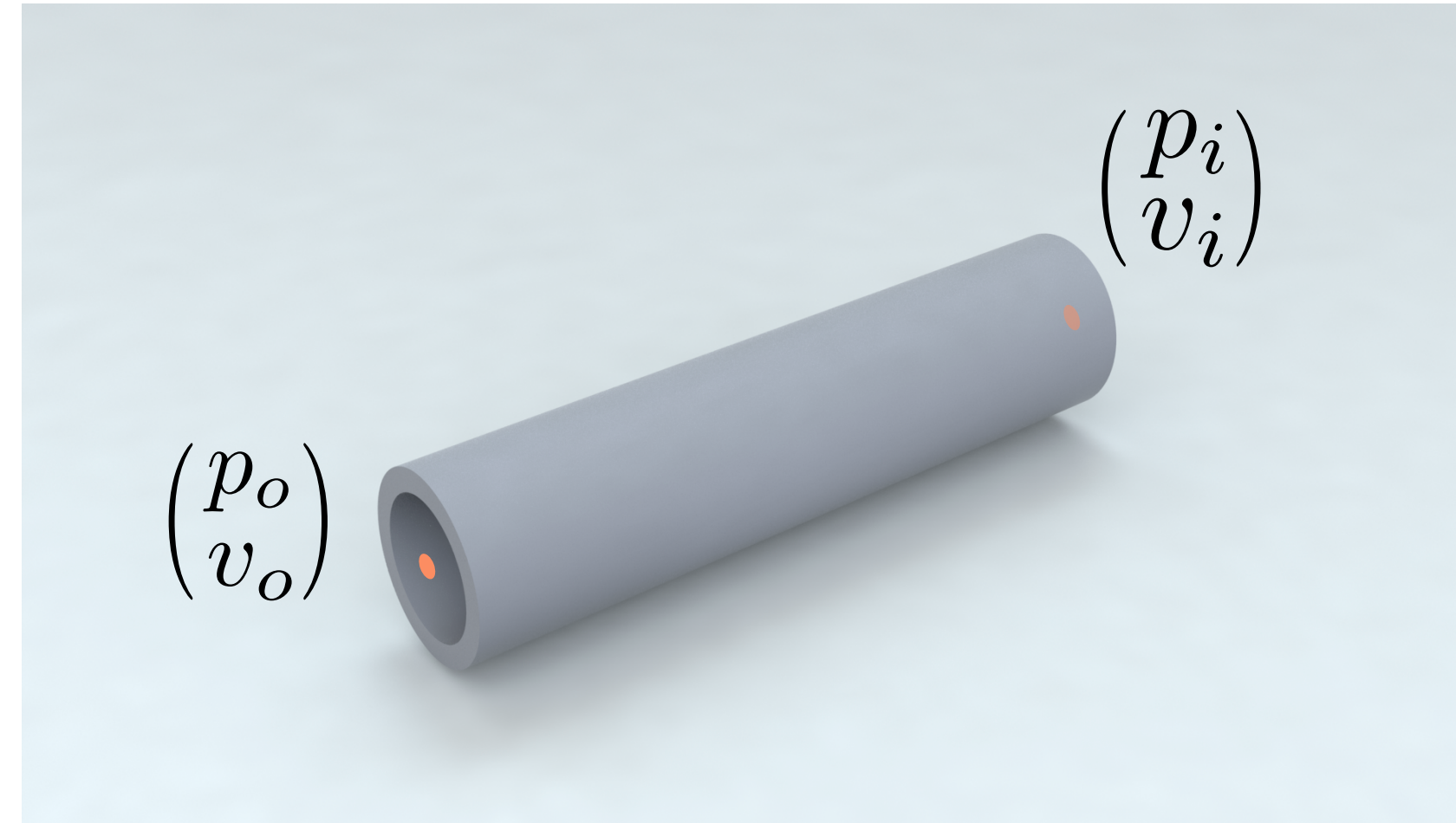
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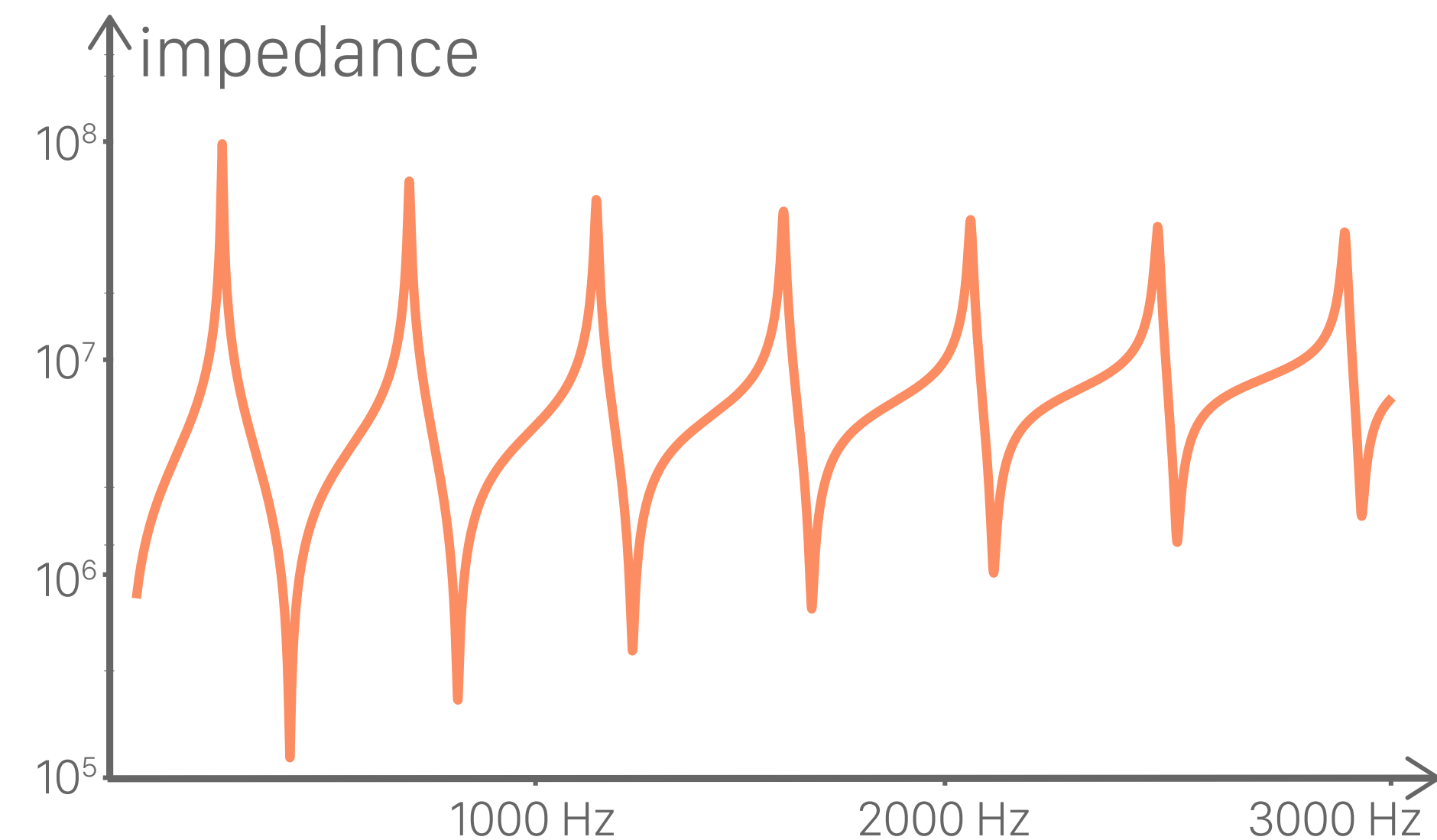
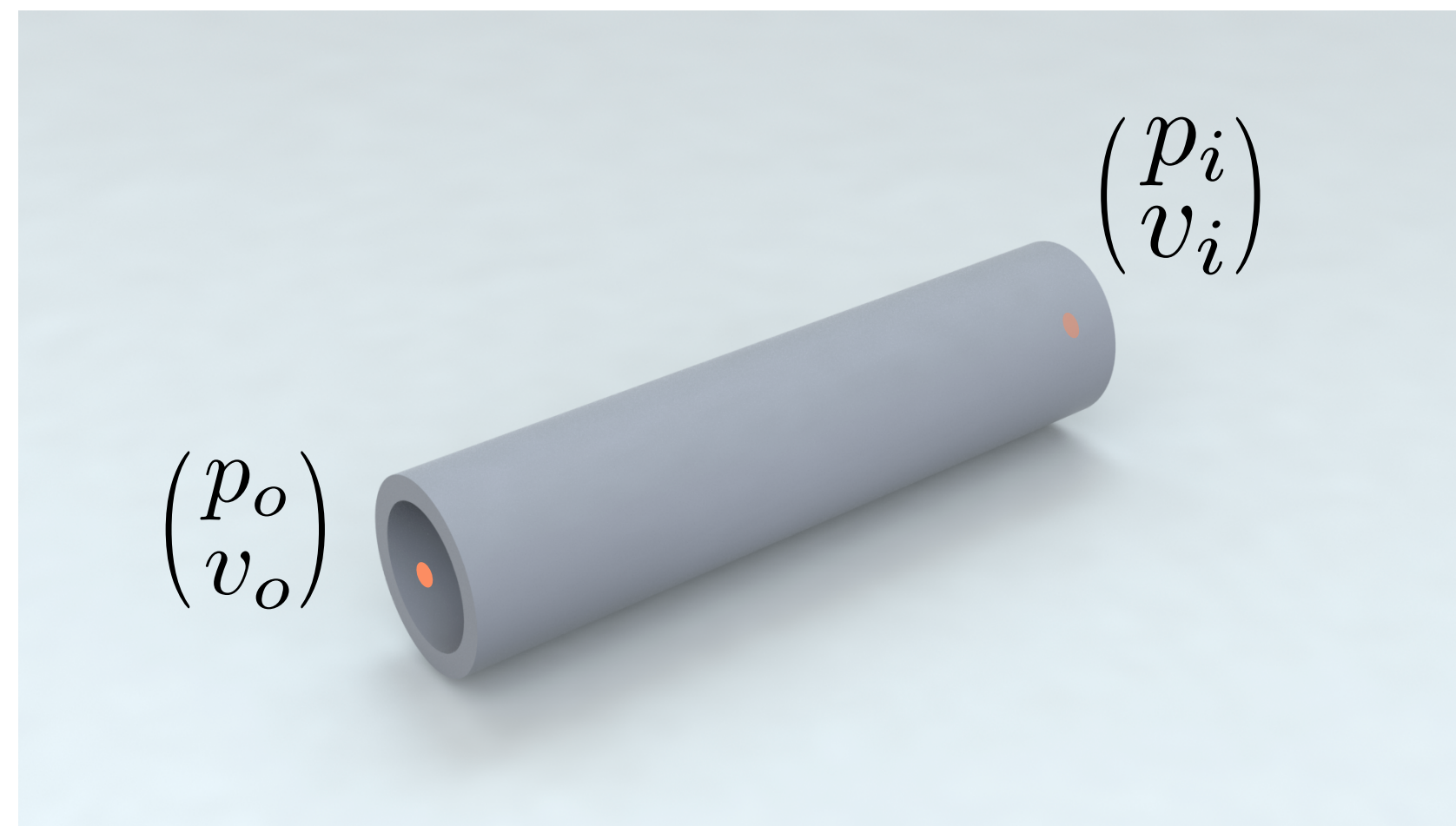


Transmission Loss

Acoustic Metrics

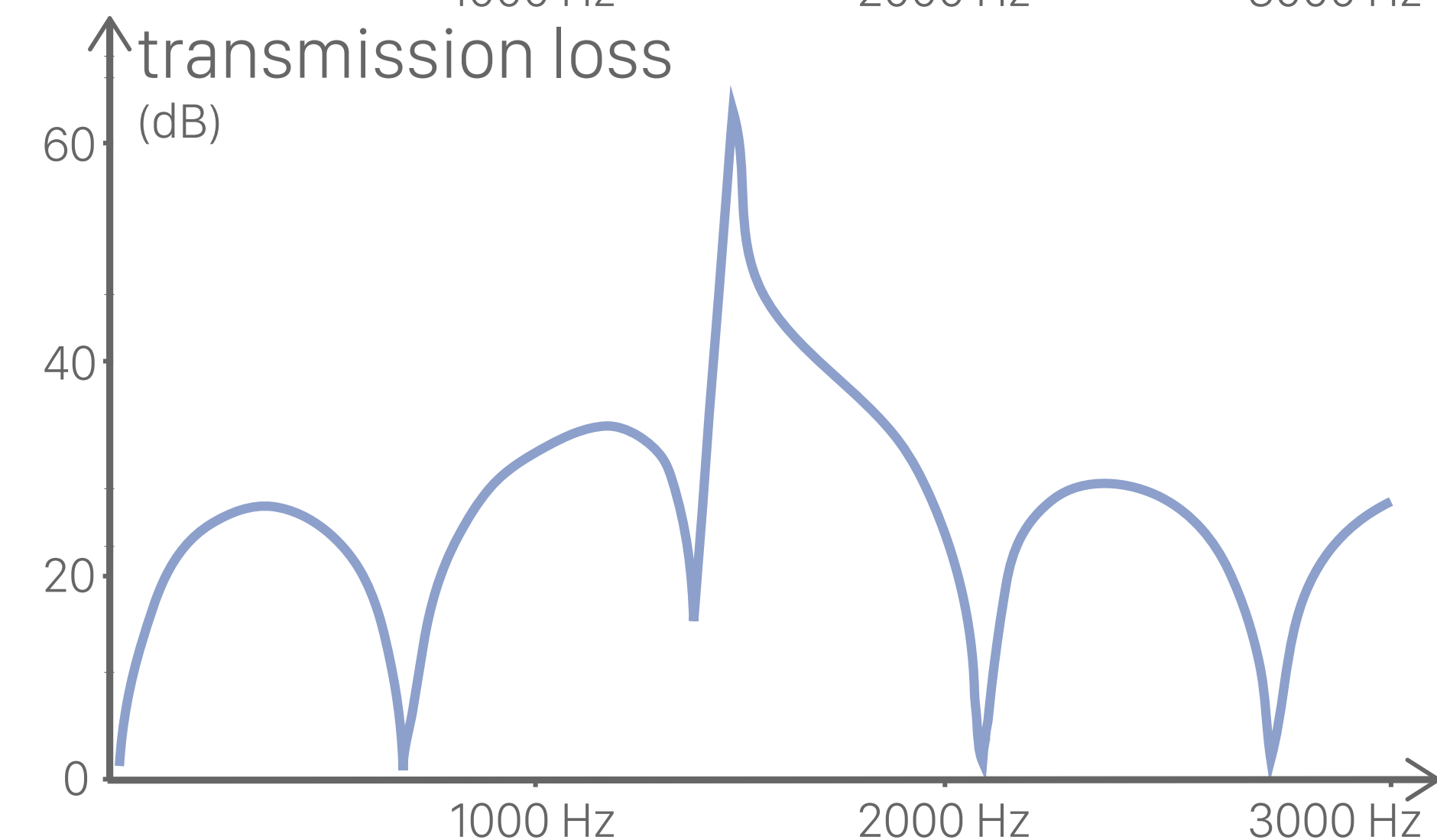
Impedance

$$Z(\mathbf{x}, \omega) = \frac{p(\mathbf{x}, \omega)}{v(\mathbf{x}, \omega)}$$



Transmission Loss

$$L_{TL}(\phi) = 10 \log_{10} \left| \frac{S_i p_{i+}^2(\phi)}{S_o p_o^2(\phi)} \right|$$



Transmission Matrix



$$\begin{pmatrix} p_o(\omega) \\ p_i(\omega) \end{pmatrix} = \begin{pmatrix} T_{11}^\omega & T_{12}^\omega \\ T_{21}^\omega & T_{22}^\omega \end{pmatrix} \begin{pmatrix} v_o(\omega) \\ v_i(\omega) \end{pmatrix}$$

Challenges

$$\begin{pmatrix} p_o(\omega) \\ p_i(\omega) \end{pmatrix} = \begin{pmatrix} T_{11}^\omega & T_{12}^\omega \\ T_{21}^\omega & T_{22}^\omega \end{pmatrix} \begin{pmatrix} v_o(\omega) \\ v_i(\omega) \end{pmatrix}$$

Helmholtz Equation

$$\nabla^2 p(\omega) + k^2 p(\omega) = 0$$



Challenges

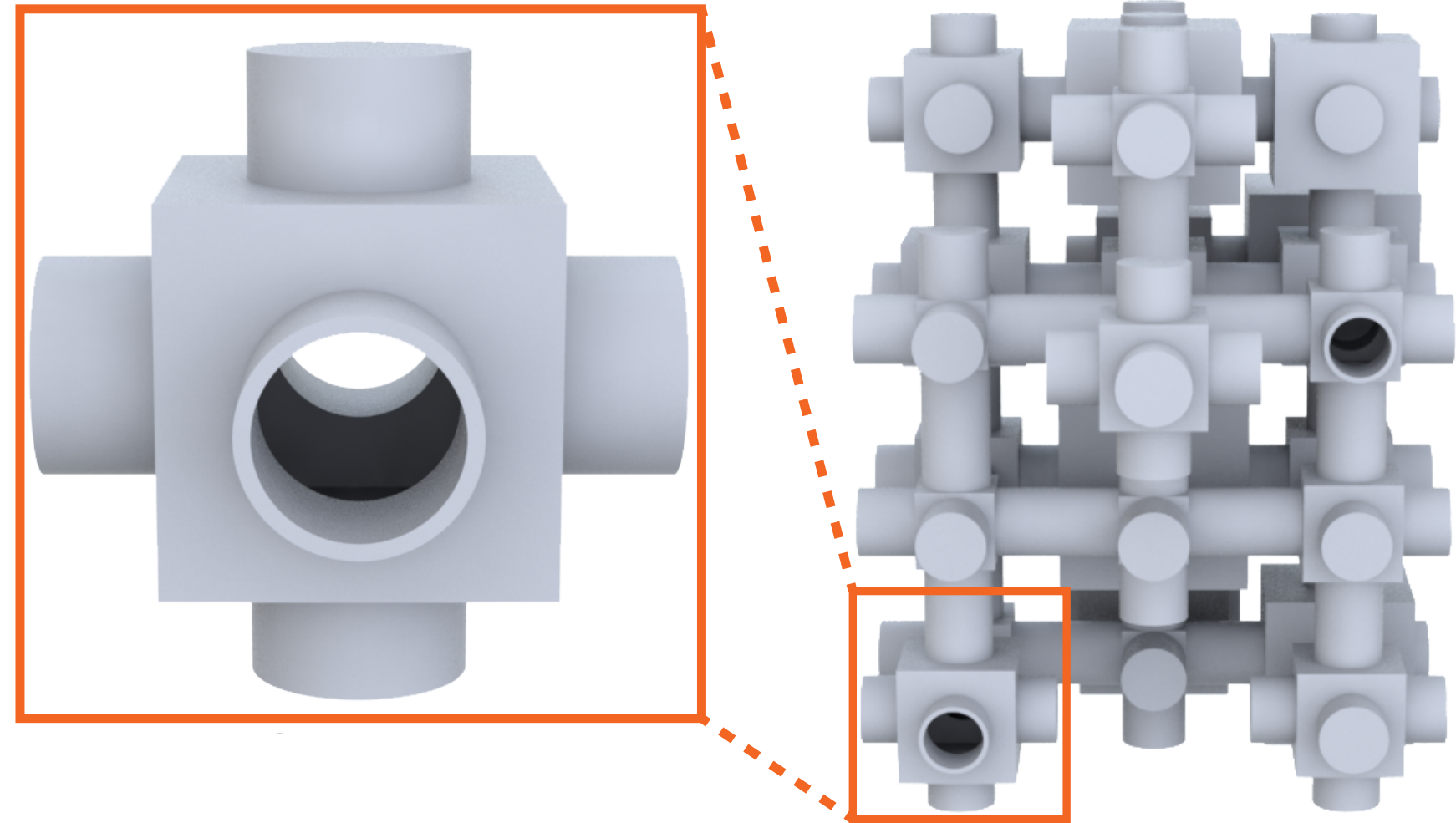
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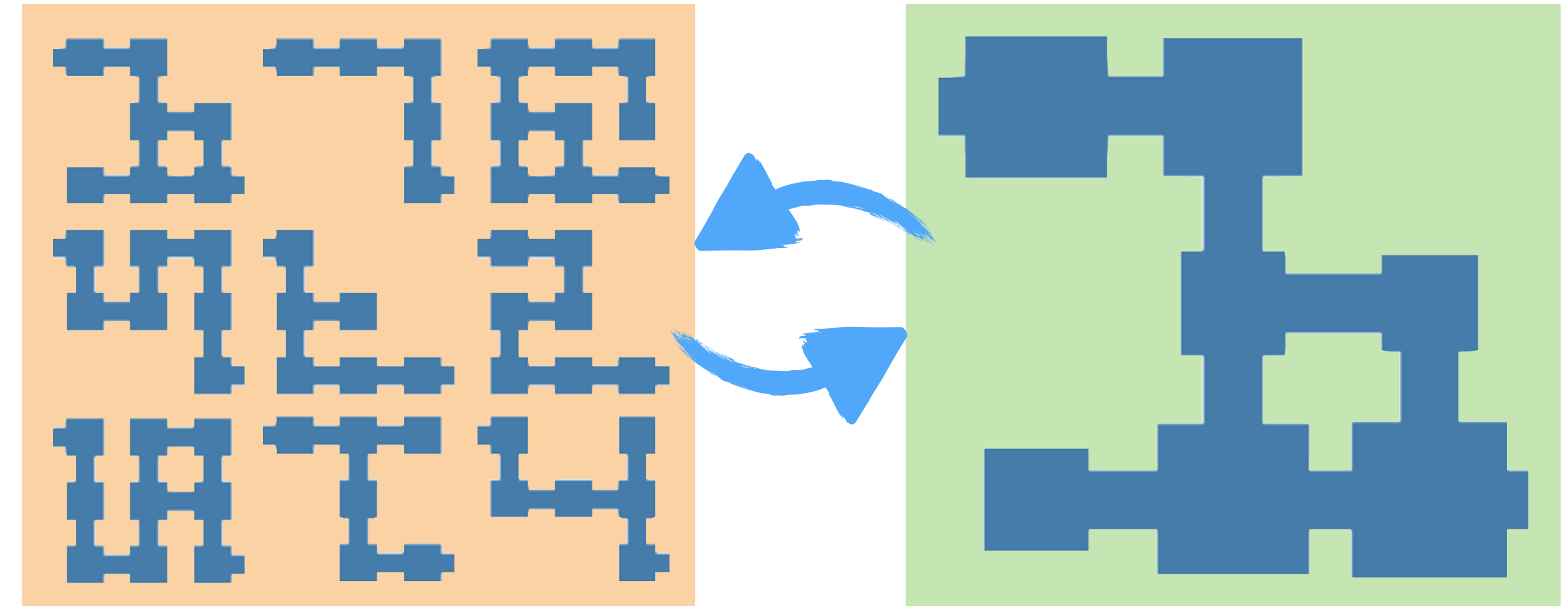
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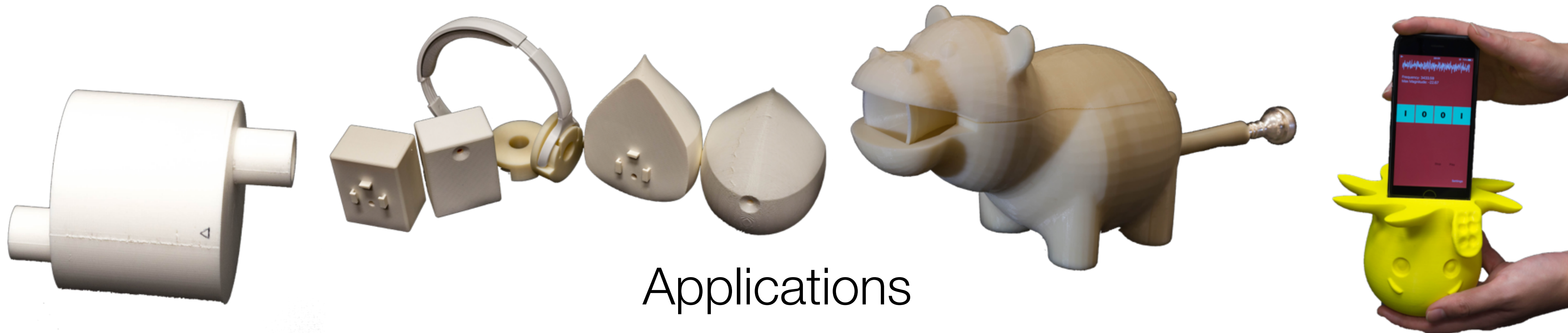
Overview



Primitive Resonators



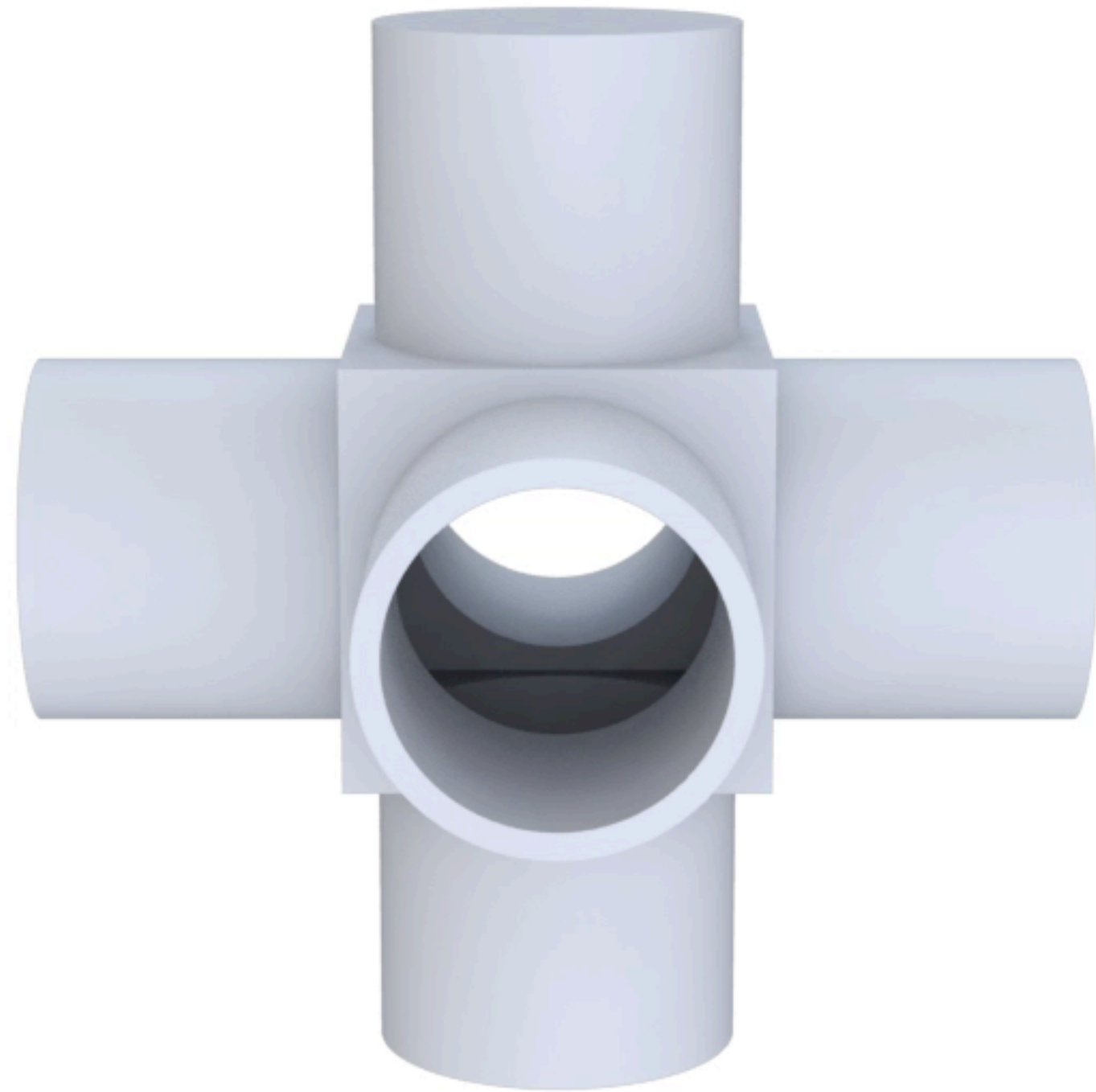
Optimization



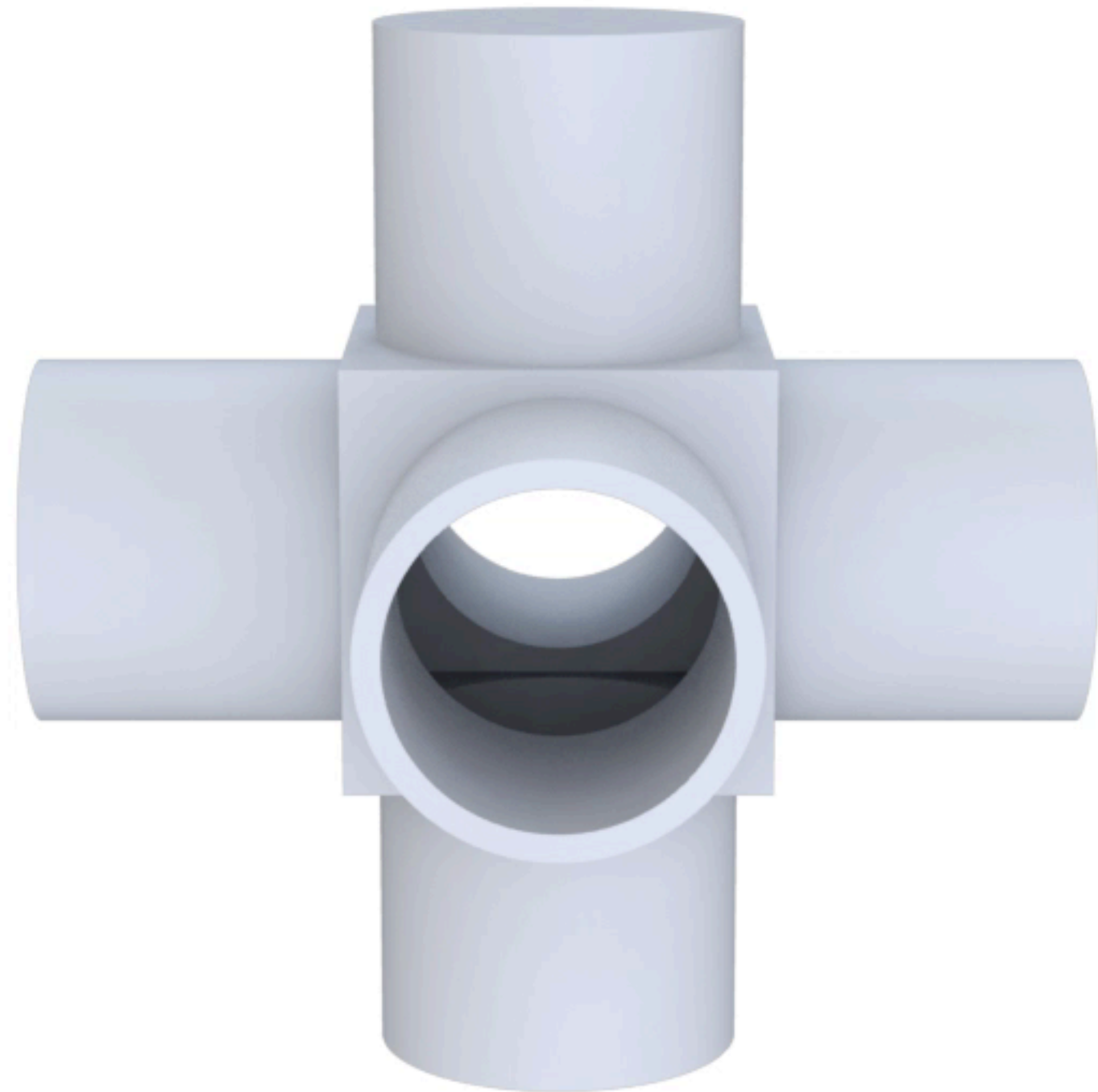
Applications

Primitive Resonators

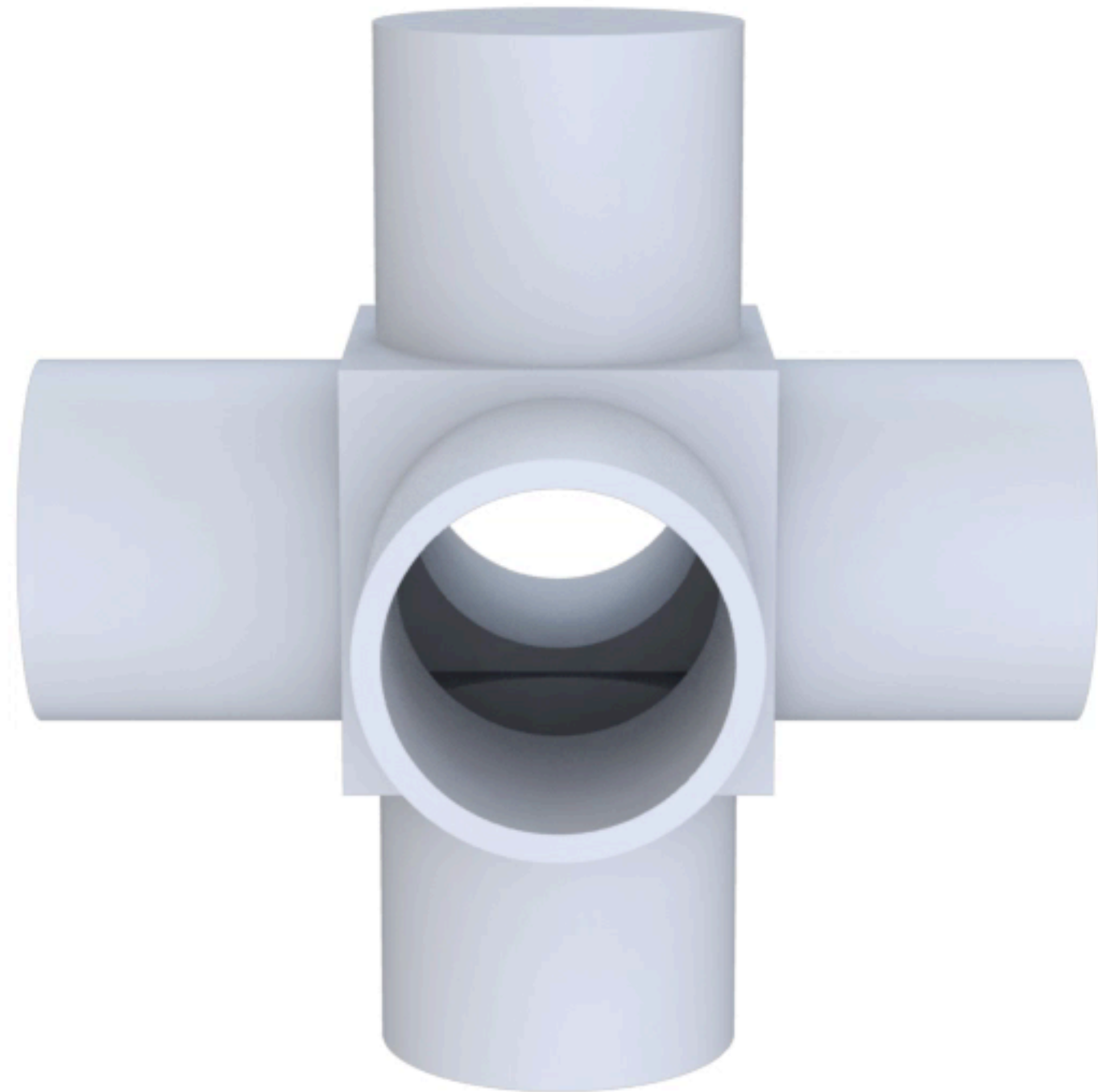
Primitive Resonators: Acoustic Voxels



Primitive Resonators: Acoustic Voxels



Primitive Resonators: Acoustic Voxels



Fast to precompute transmission matrix

Primitive Resonators: Acoustic Voxels



Fast to precompute transmission matrix

Straightforward assembly

Primitive Resonators: Acoustic Voxels

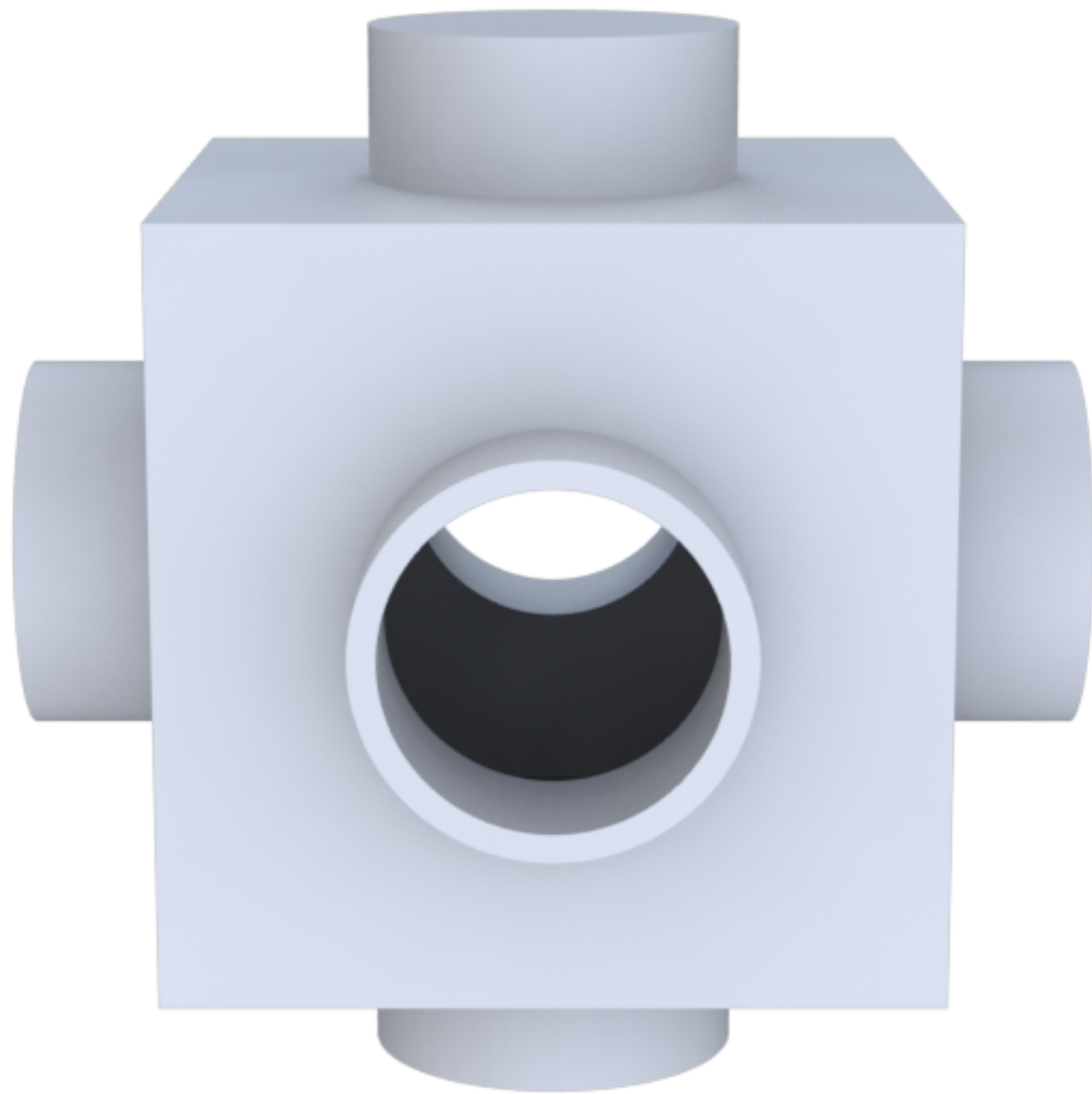


Fast to precompute transmission matrix

Straightforward assembly

Easy to evaluate & optimize

Multi-port Transmission Matrix

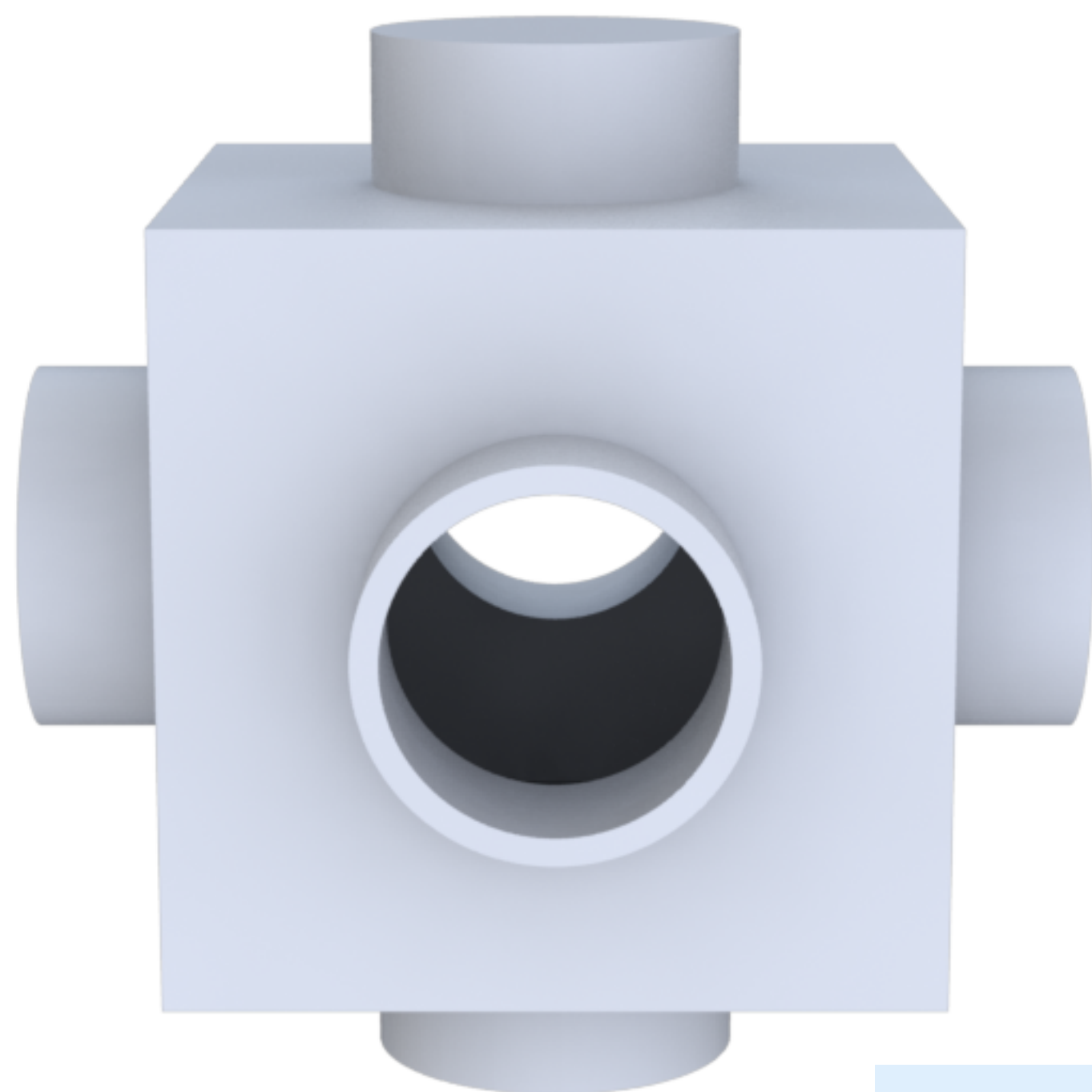


$$\begin{pmatrix} p_1(\omega) \\ \vdots \\ p_6(\omega) \end{pmatrix} = \begin{pmatrix} T_{11}^\omega & \cdots & T_{16}^\omega \\ \vdots & \ddots & \vdots \\ T_{61}^\omega & \cdots & T_{66}^\omega \end{pmatrix} \begin{pmatrix} v_1(\omega) \\ \vdots \\ v_6(\omega) \end{pmatrix}$$

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Multi-port Transmission Matrix



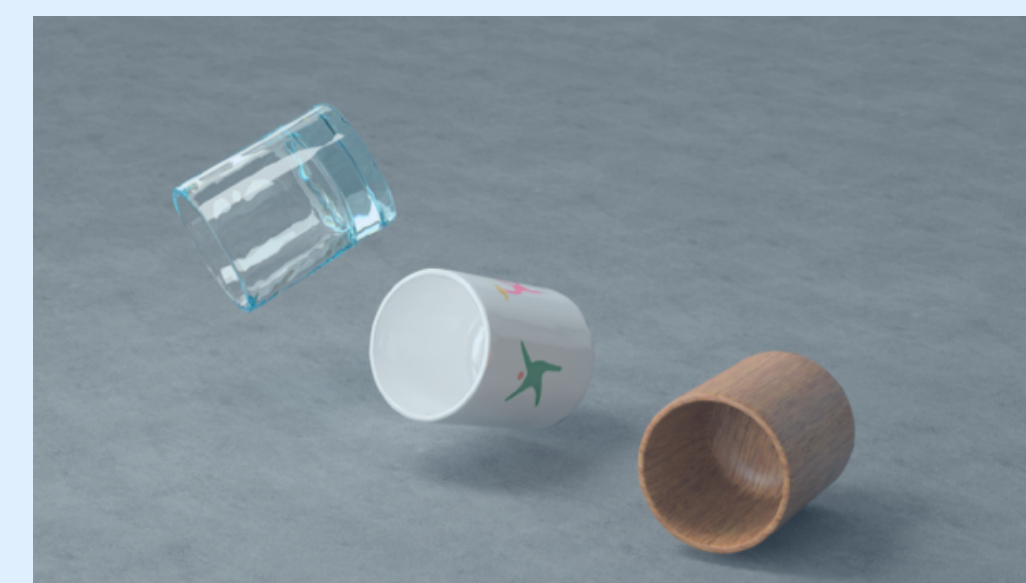
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Helmholtz Equation

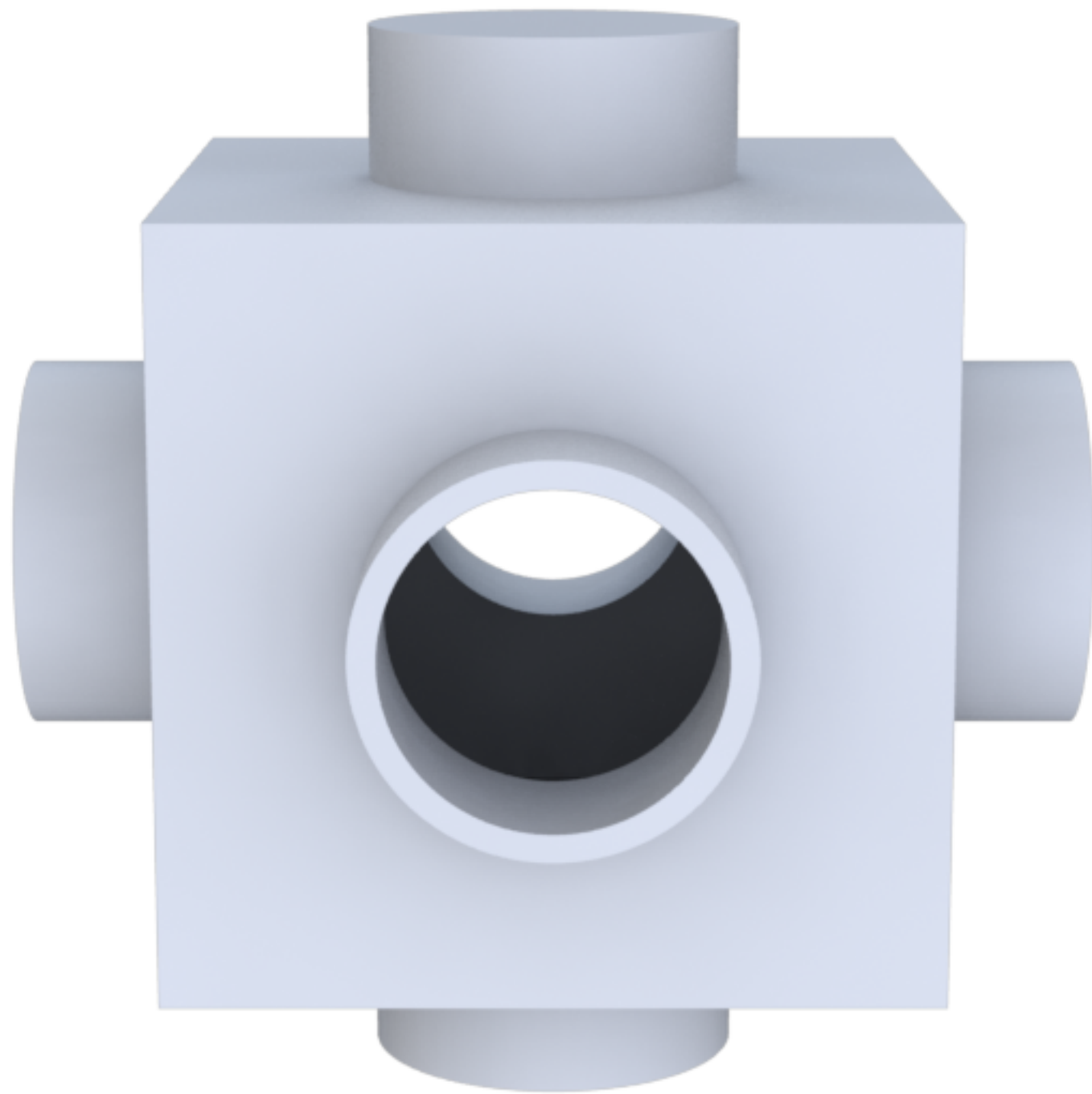
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10:30am, Sound & Fluids Session, Ballroom D
Interactive Acoustic Transfer (SIGGRAPH 2016)

Li, Fei, Zheng



Multi-port Transmission Matrix

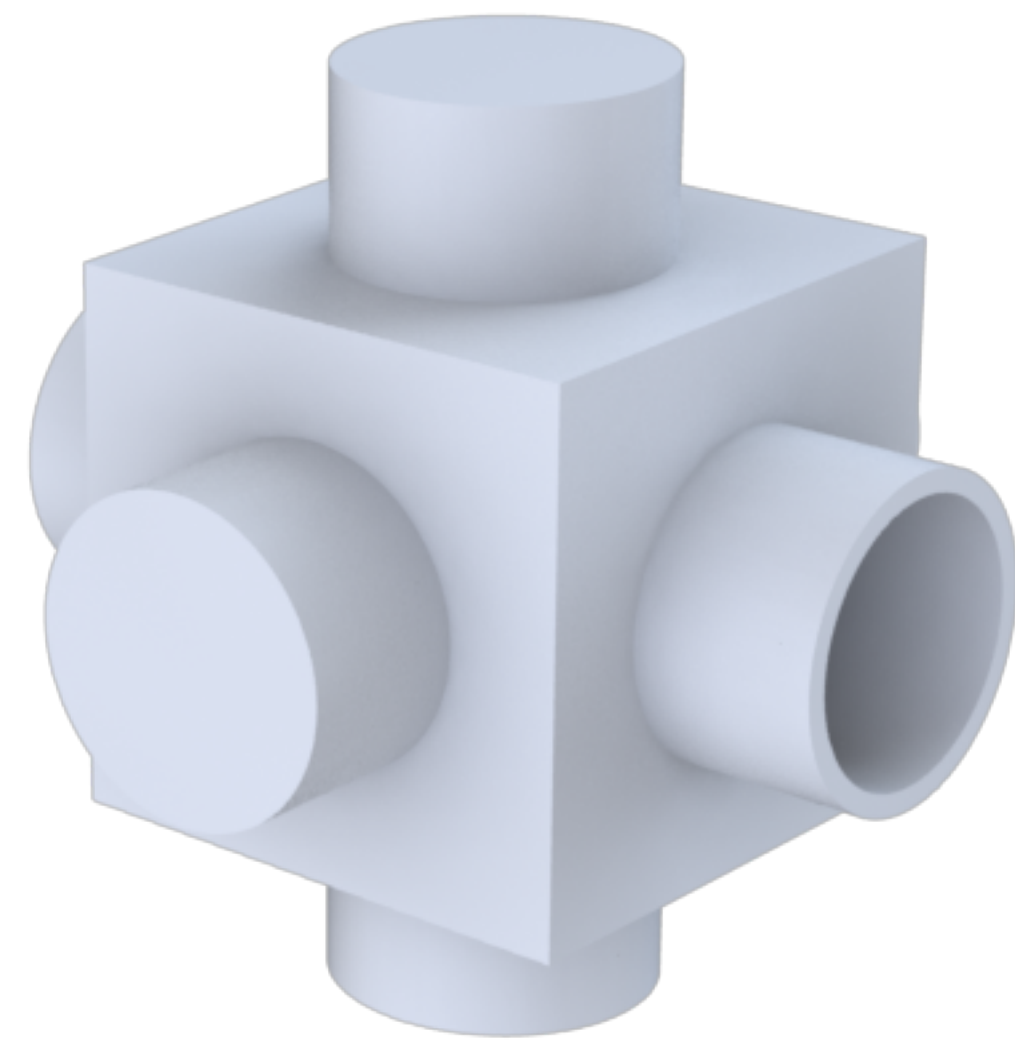


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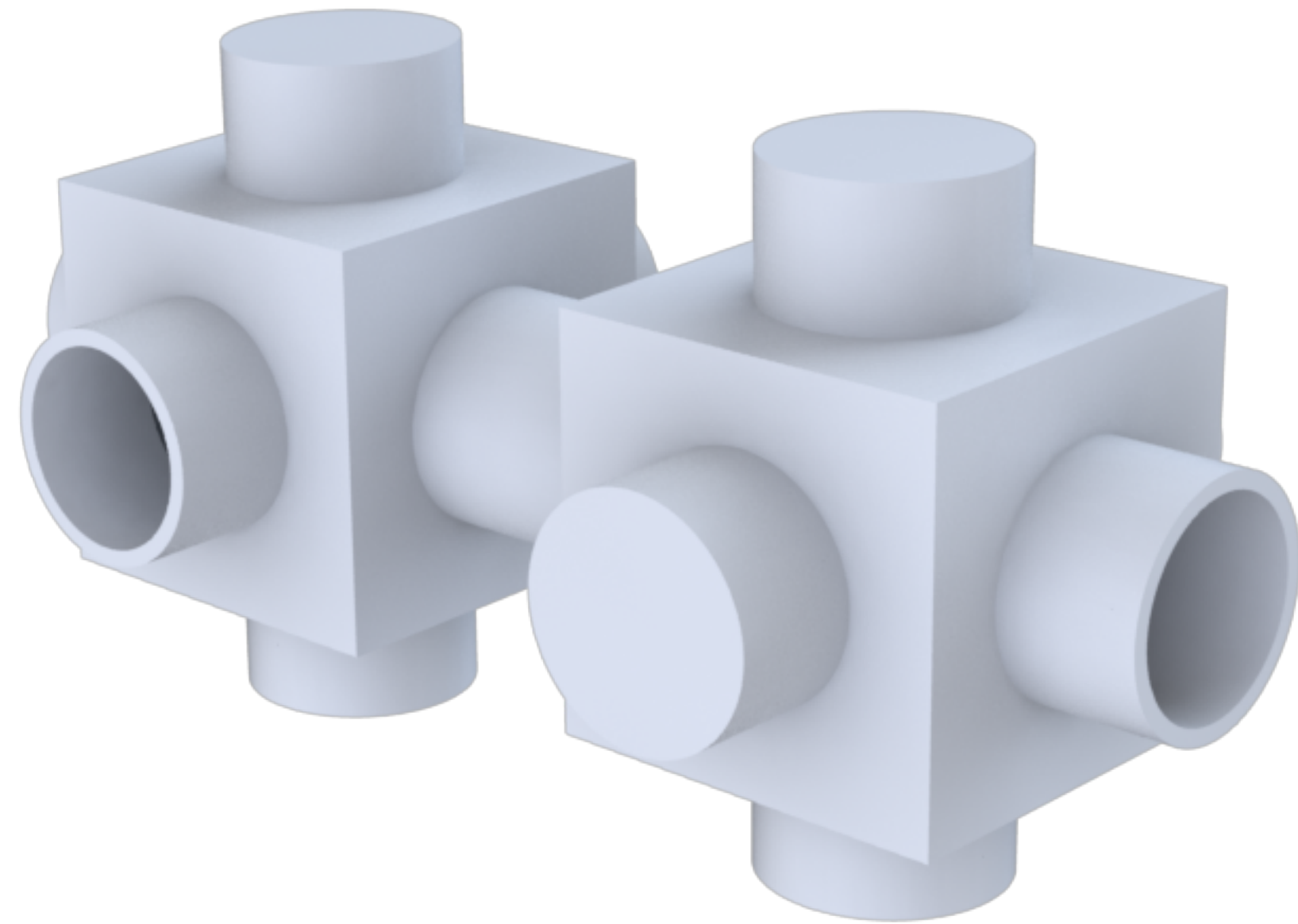
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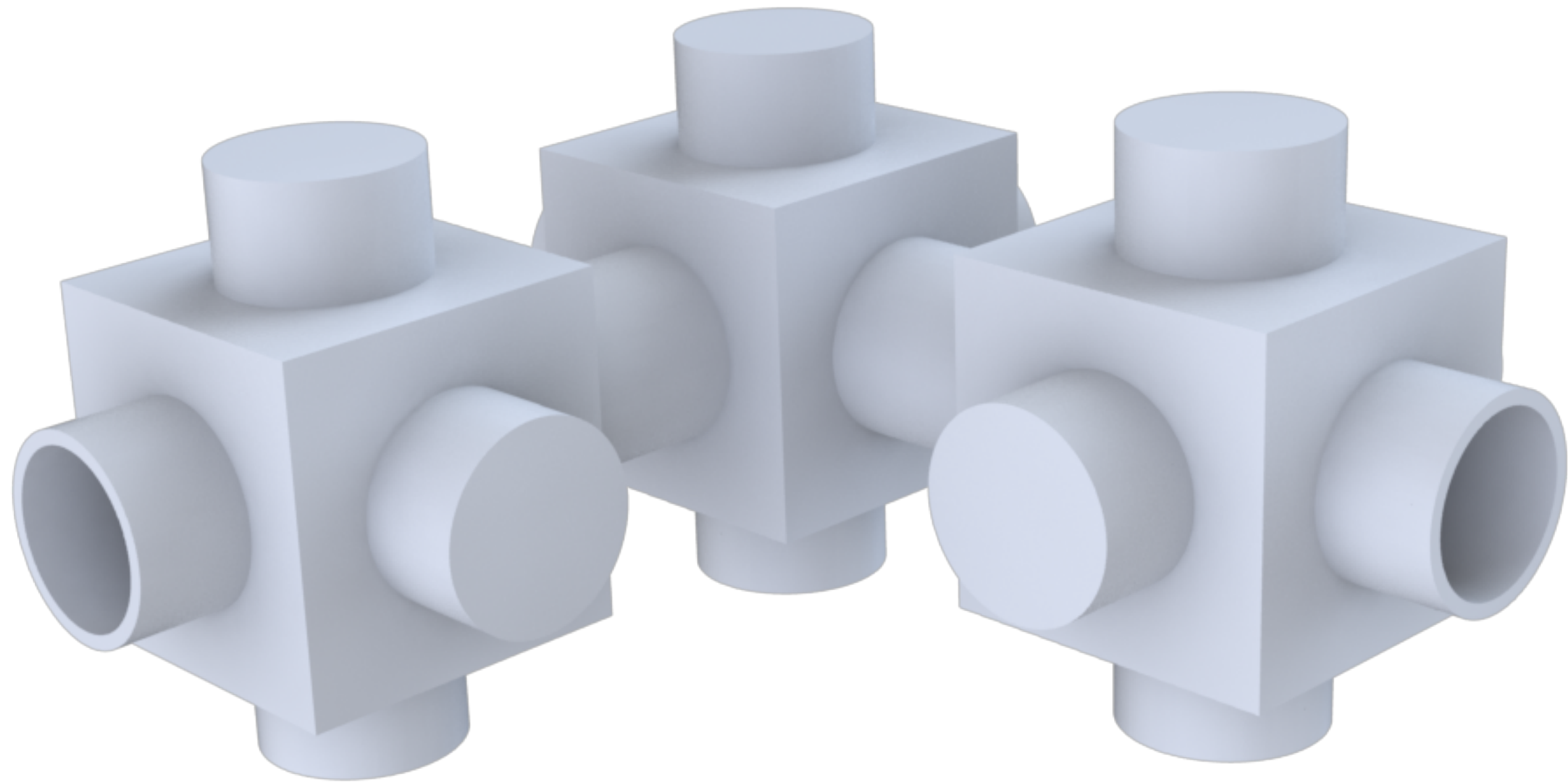
Assembly Construction



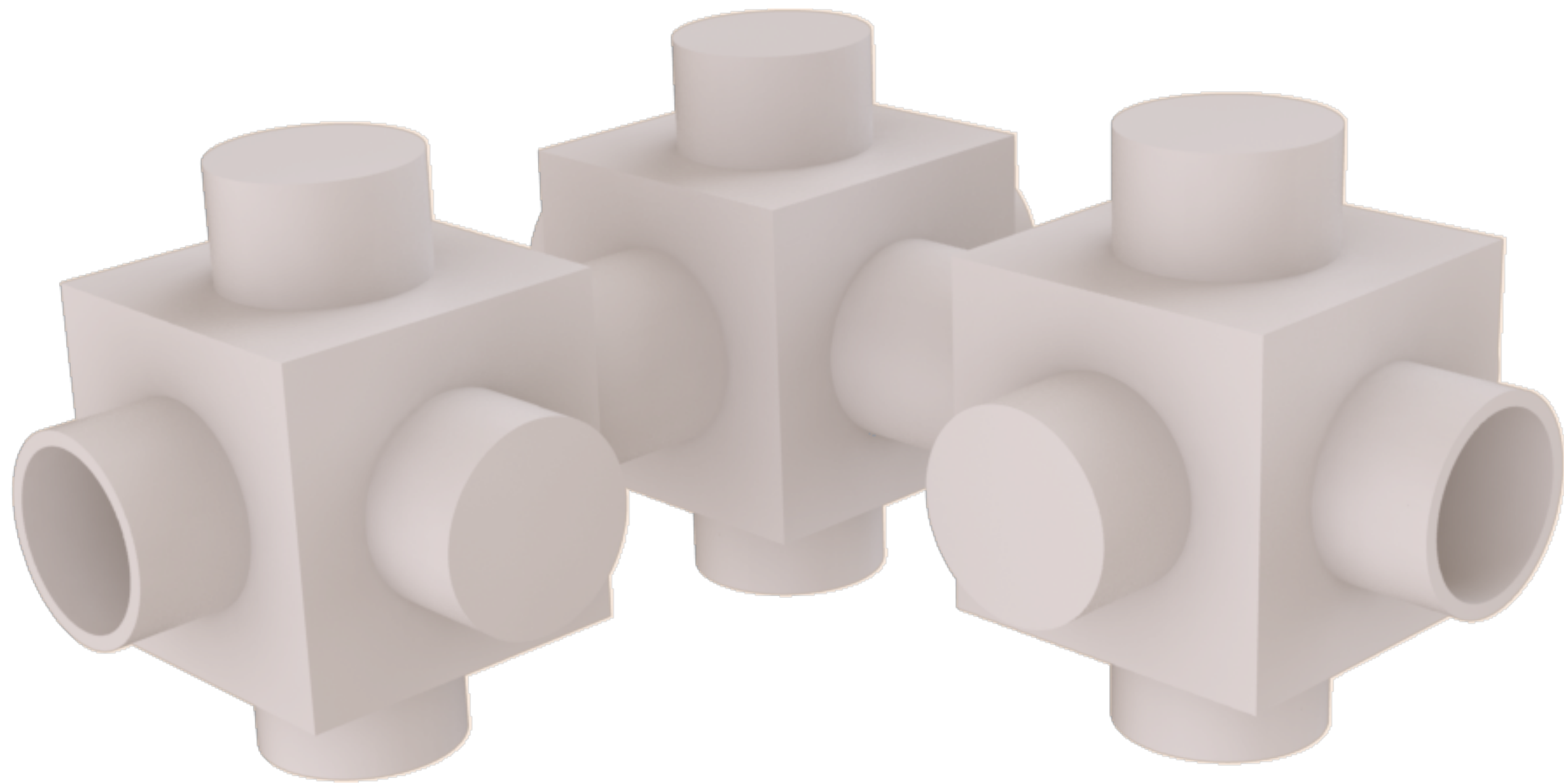
Assembly Construction



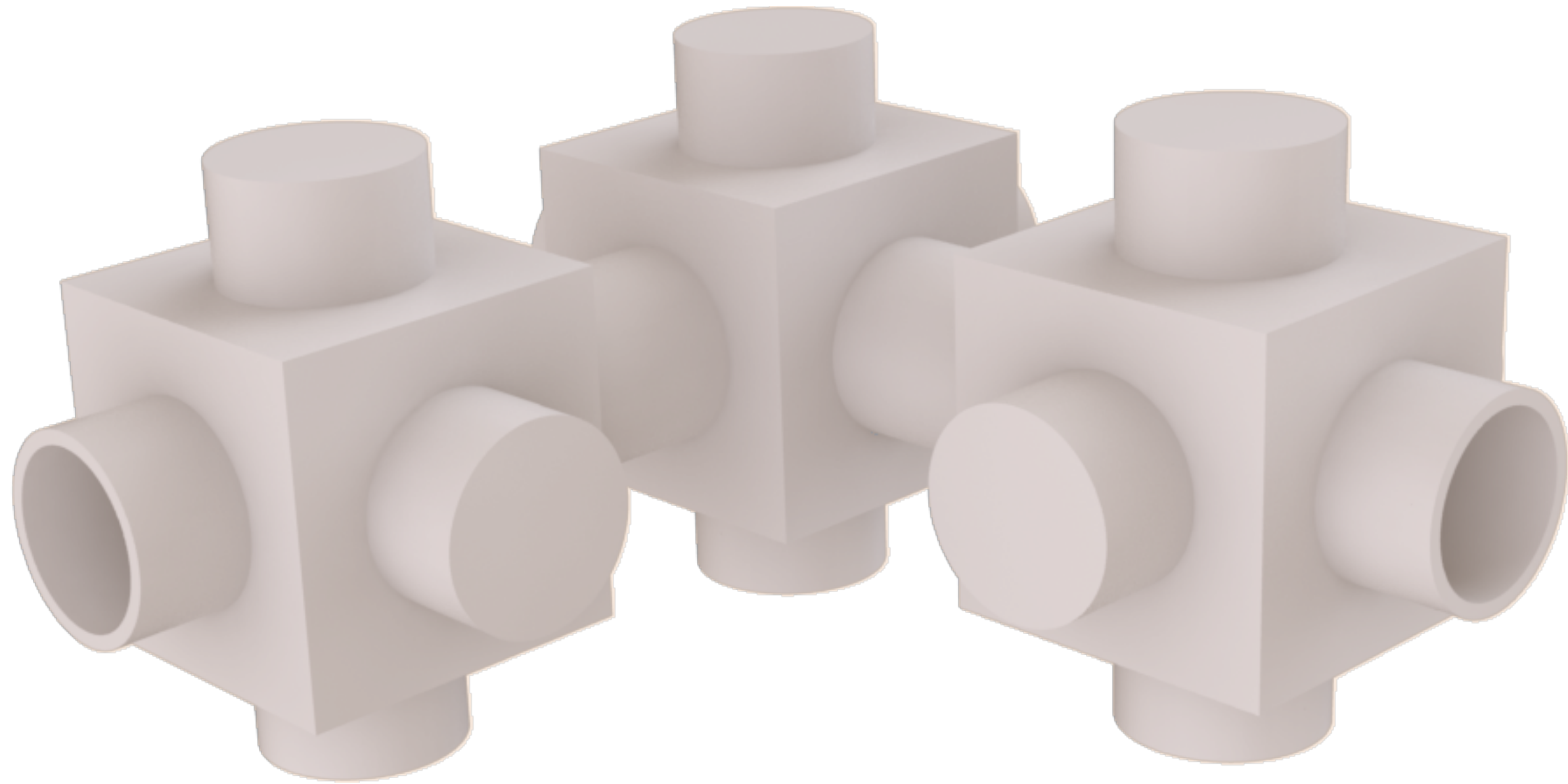
Assembly Construction



Assembly Construction



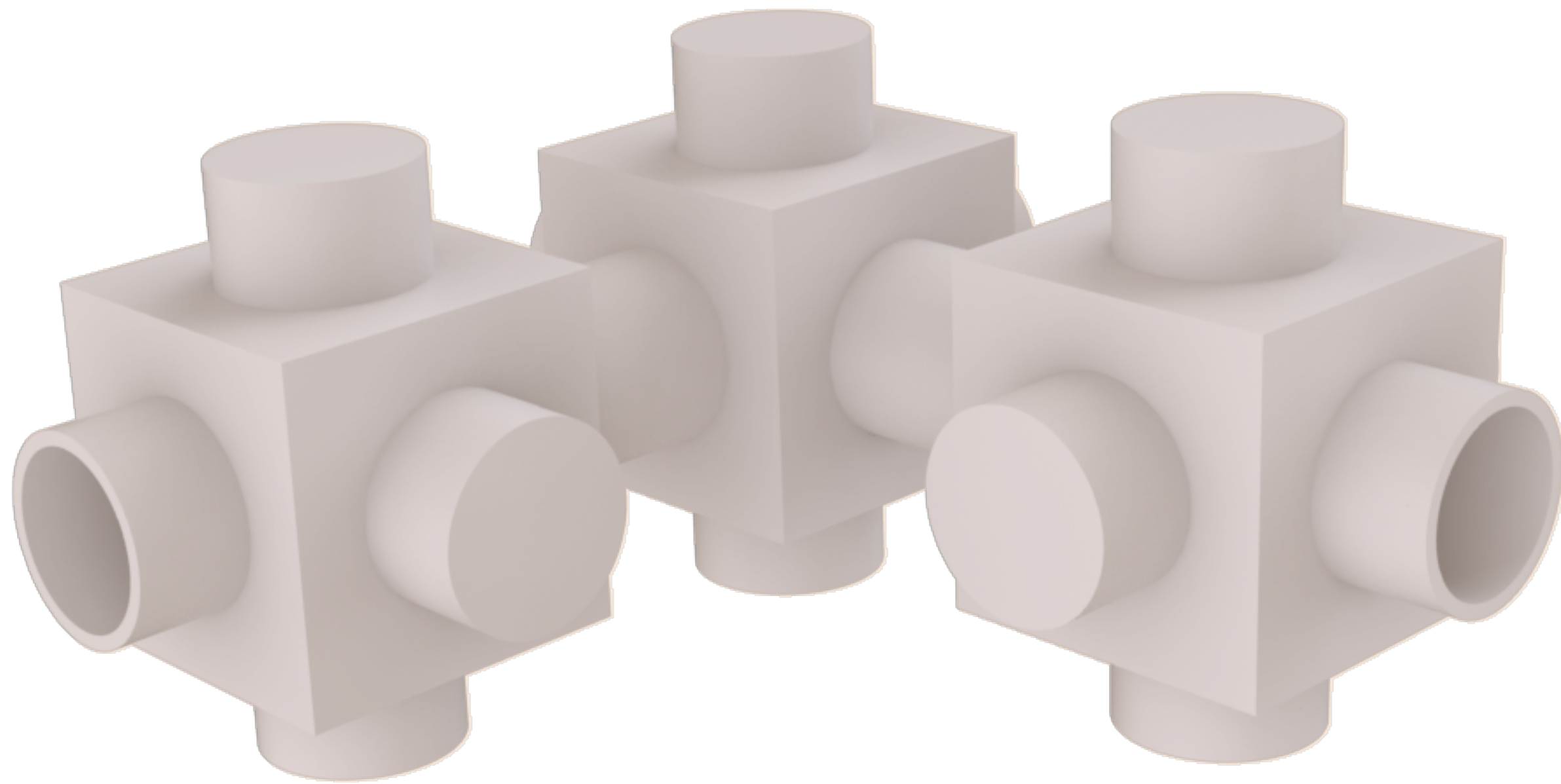
Assembly Construction



transmission matrices:
18 equations

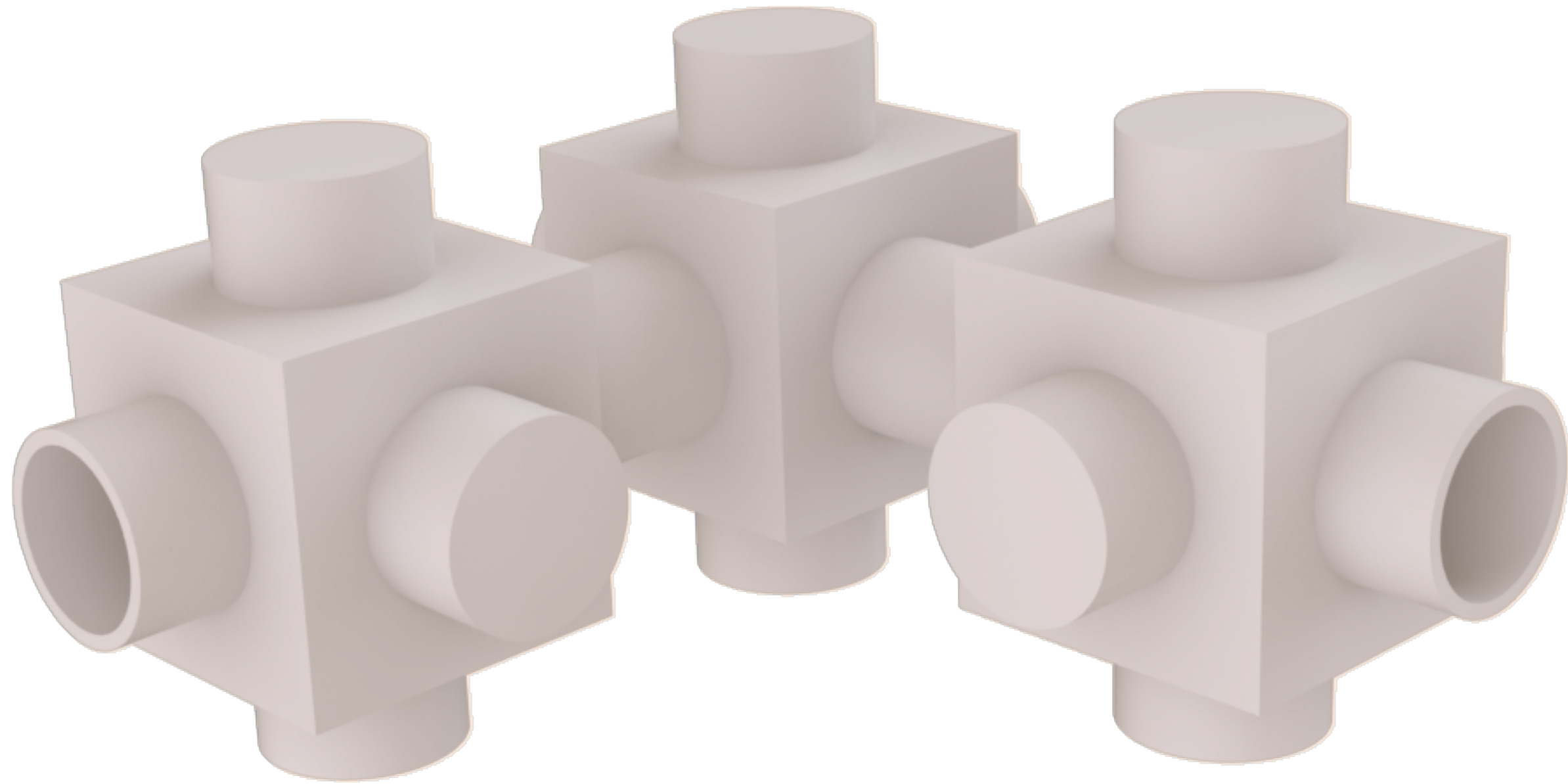
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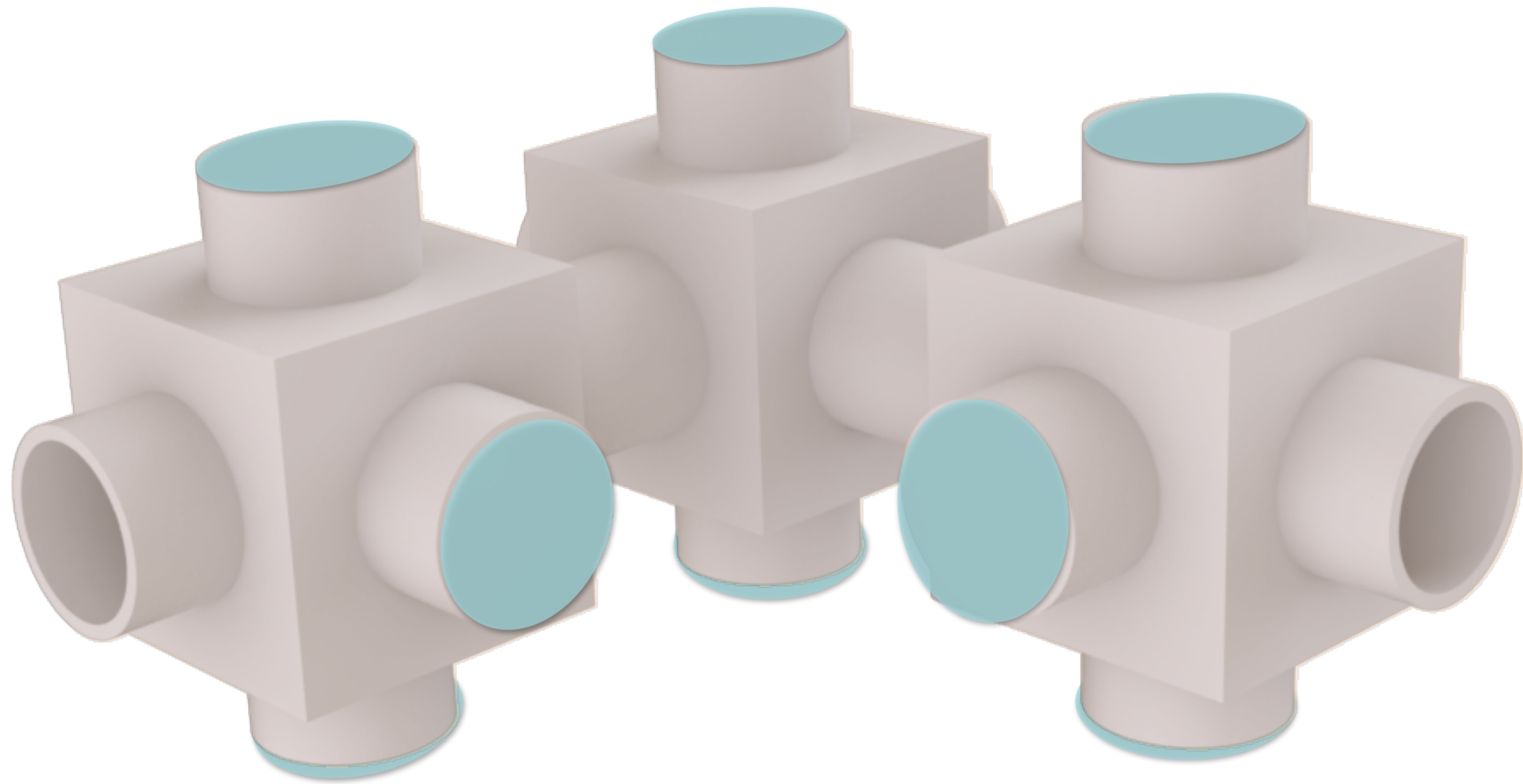
transmission matrices:
18 equations

Assembly Construction



transmission matrices:
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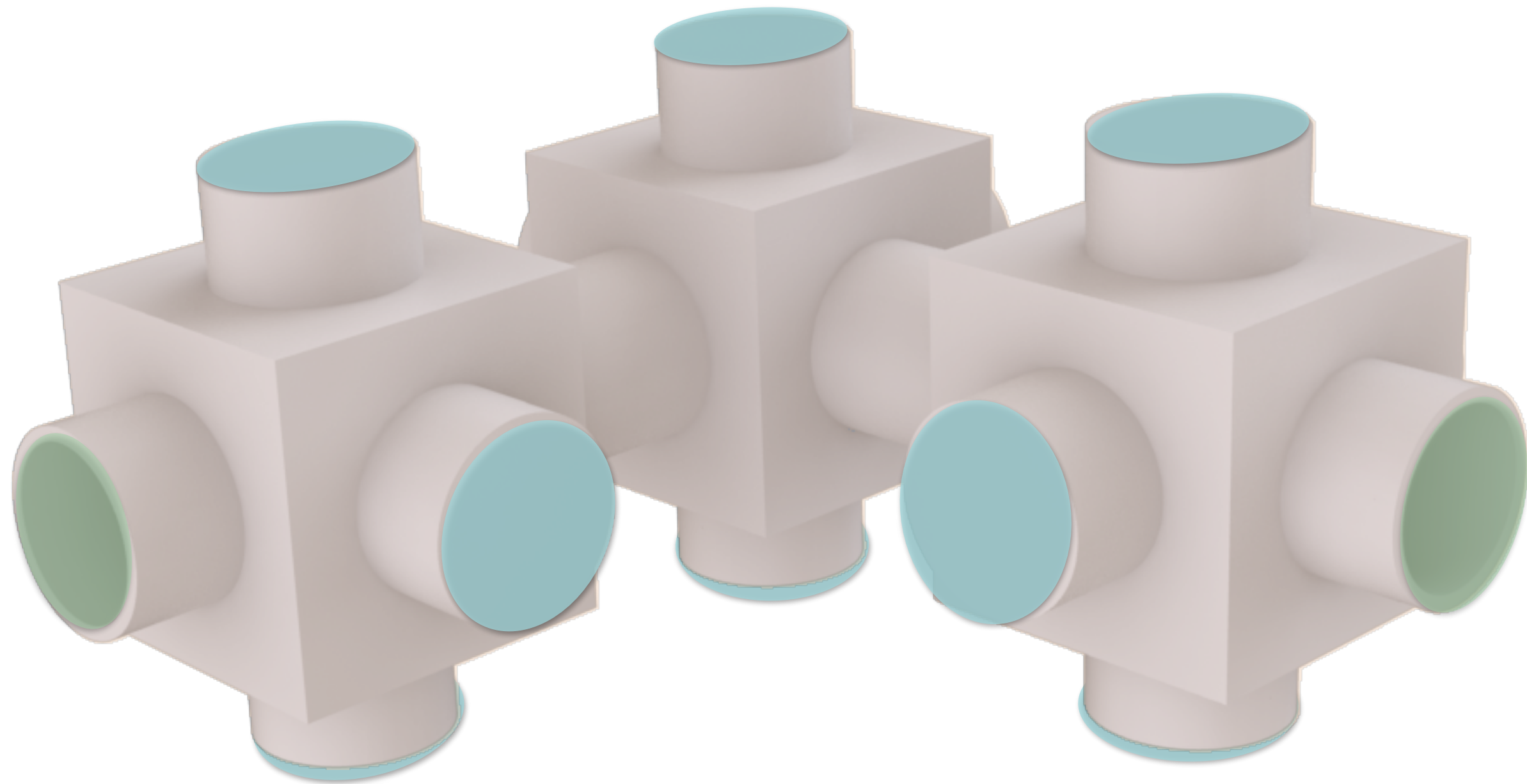
Assembly Construction



transmission matrices:
18 equations

connecting/closed faces:
16 equations

Assembly Construction

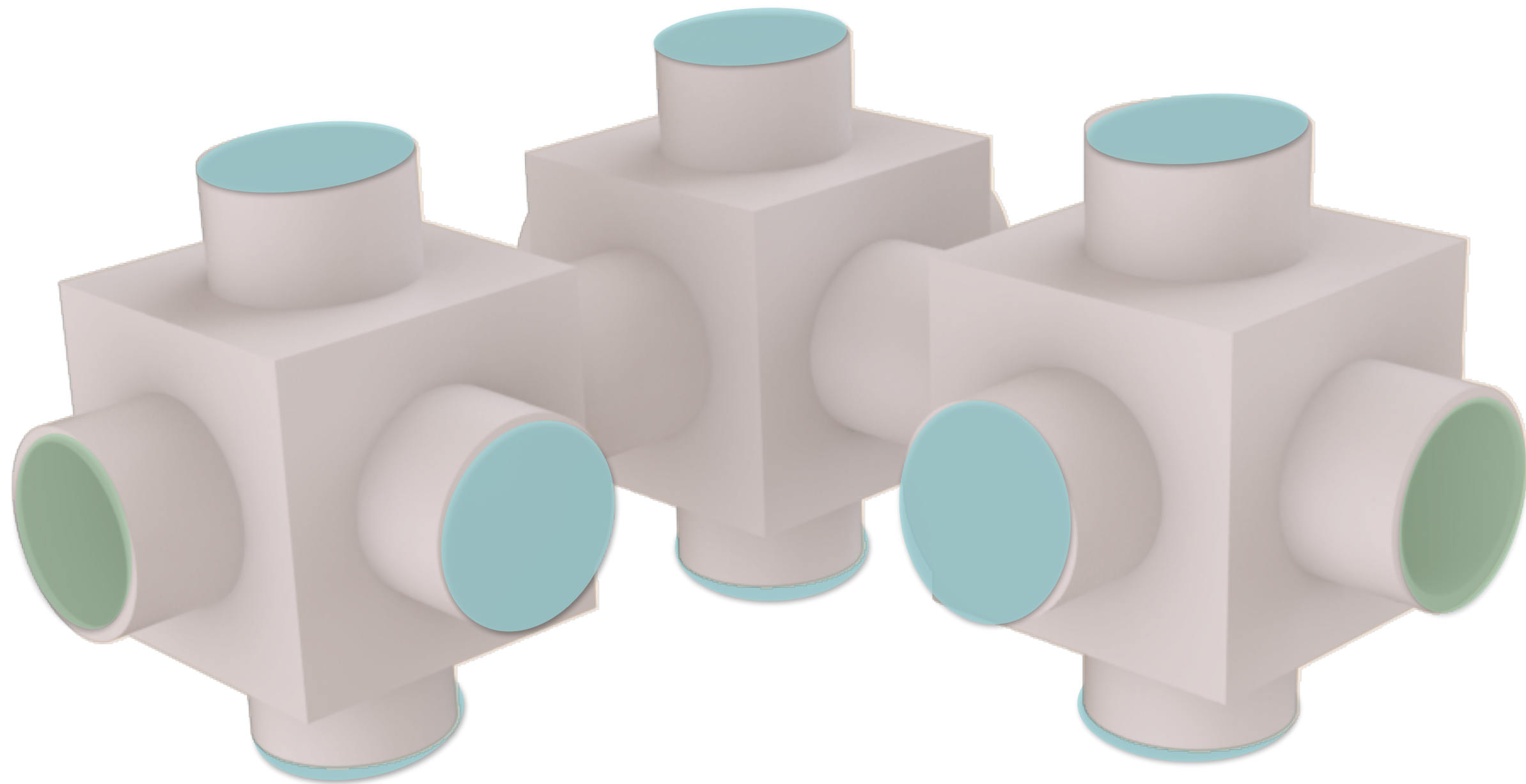


transmission matrices:
18 equations

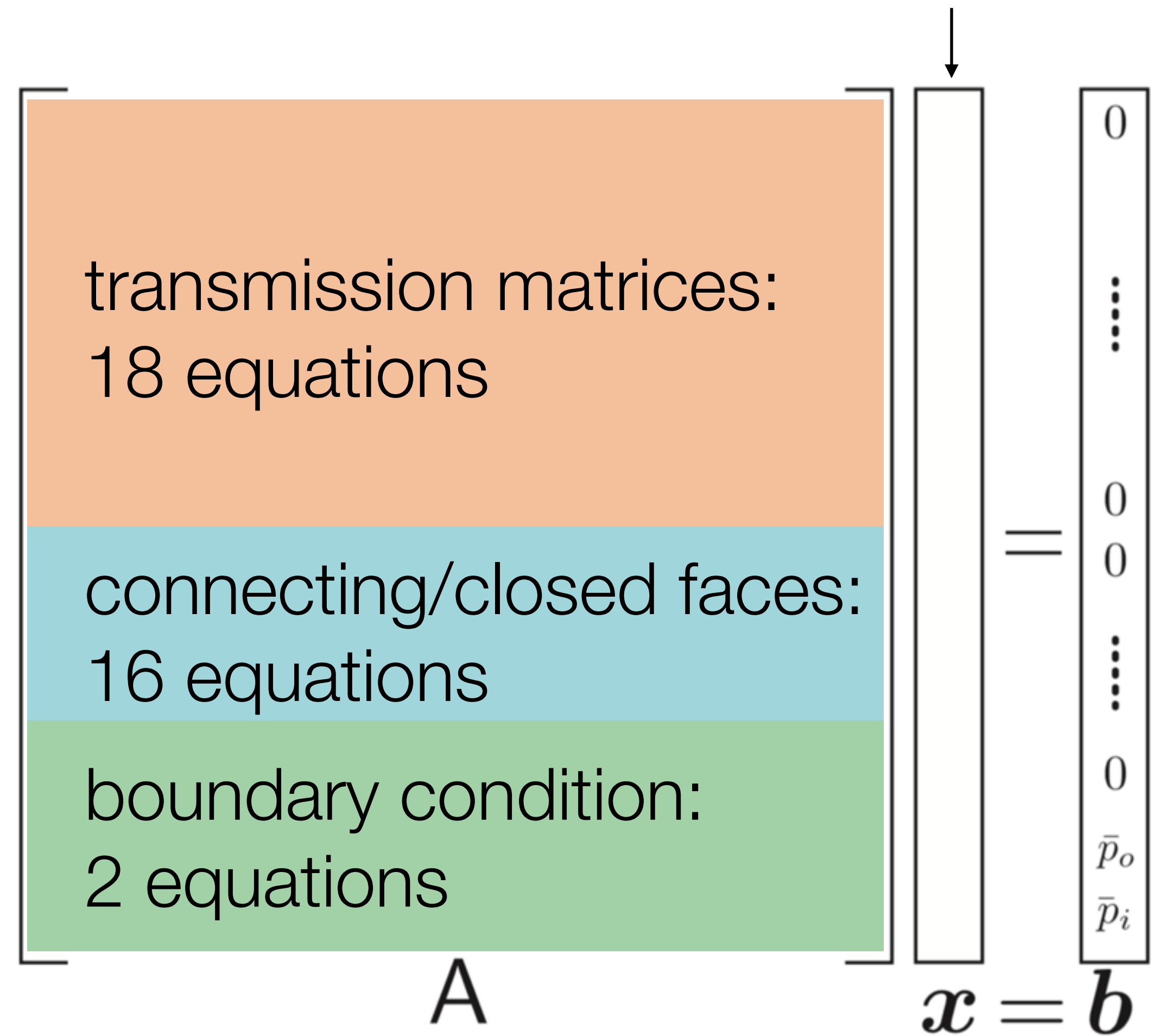
connecting/closed faces:
16 equations

boundary condition:
2 equations

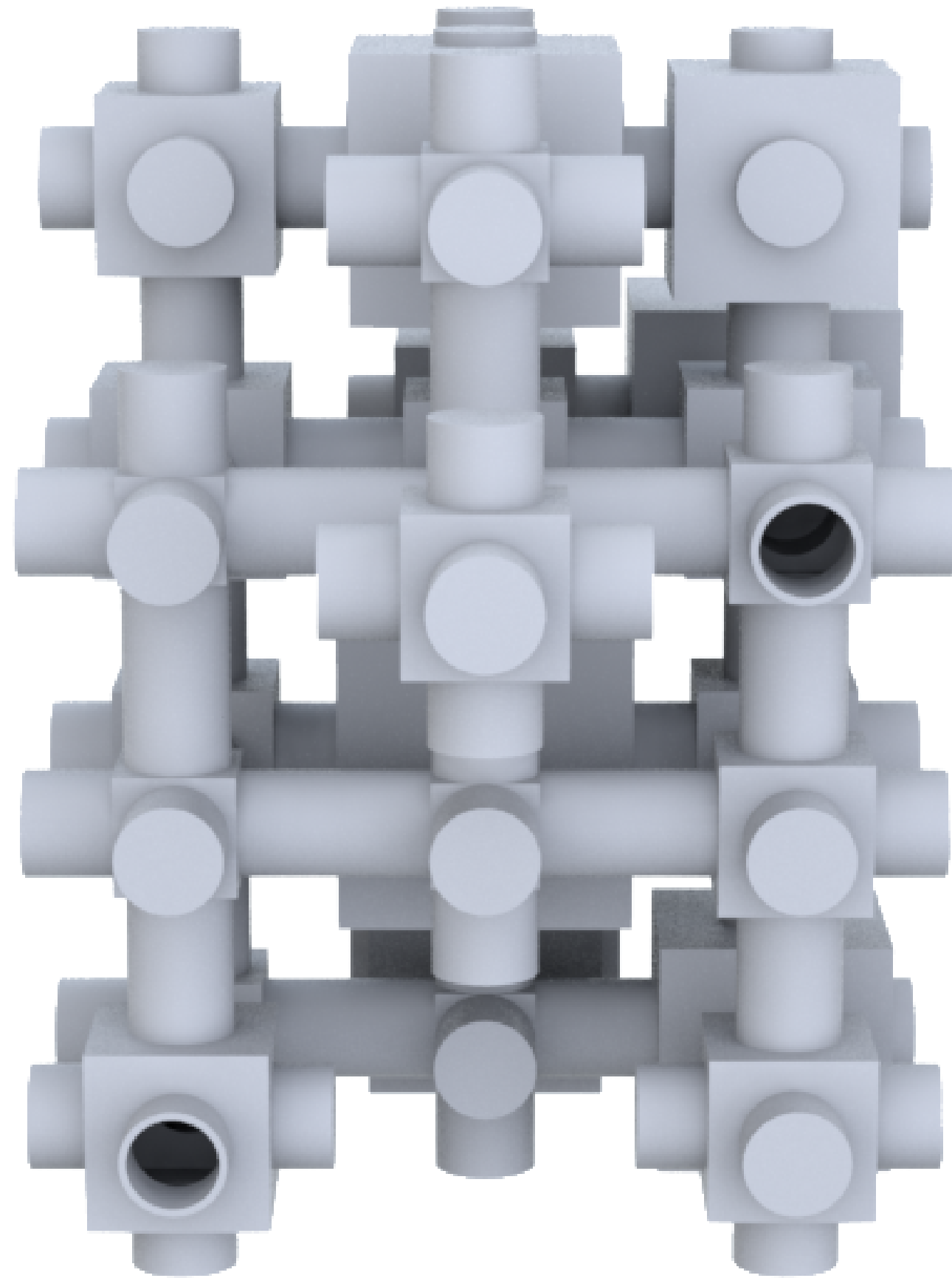
Assembly Construction



36 equations 18 pressures
18 velocities



Complex Assembly Construction



SPARSE

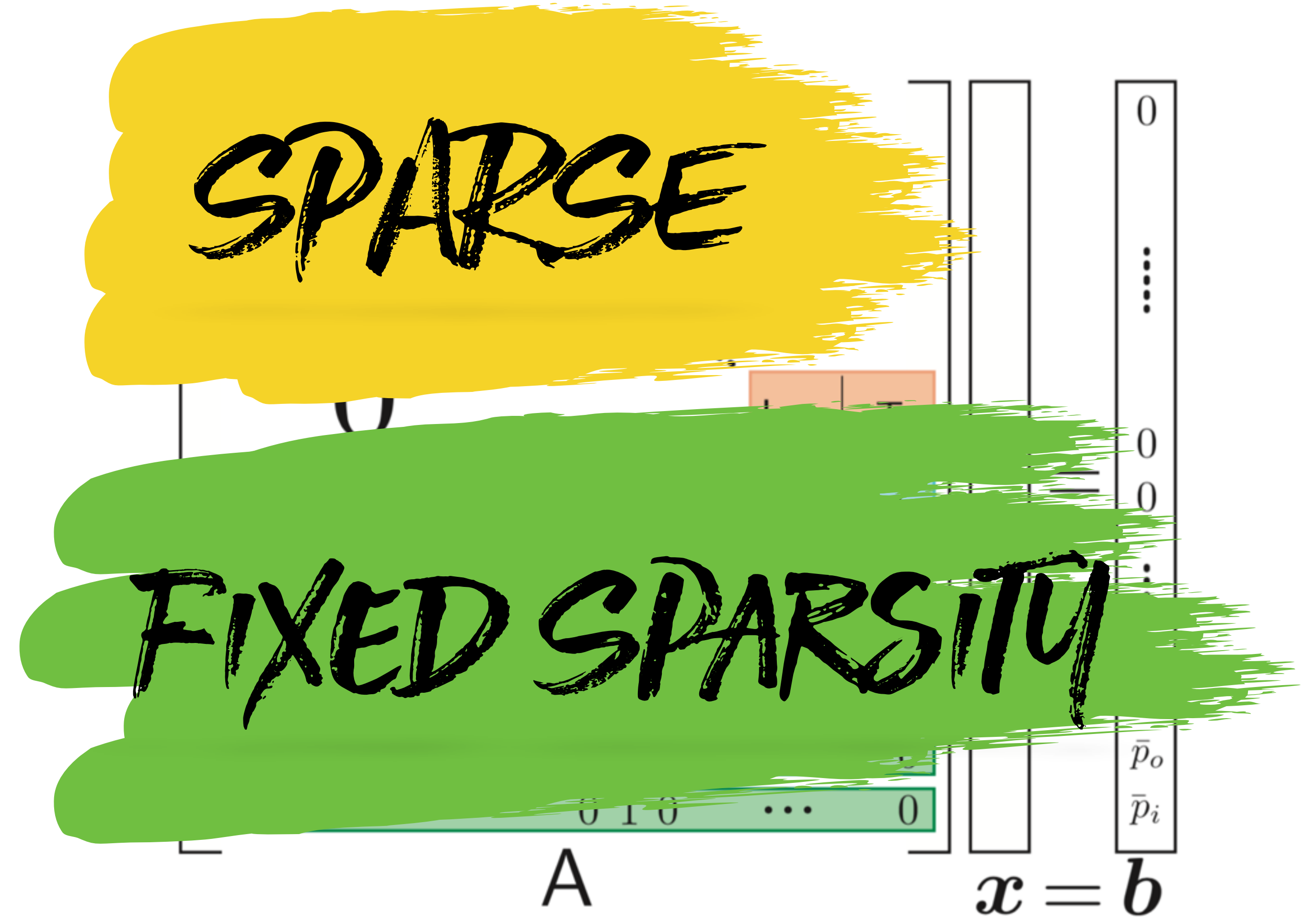
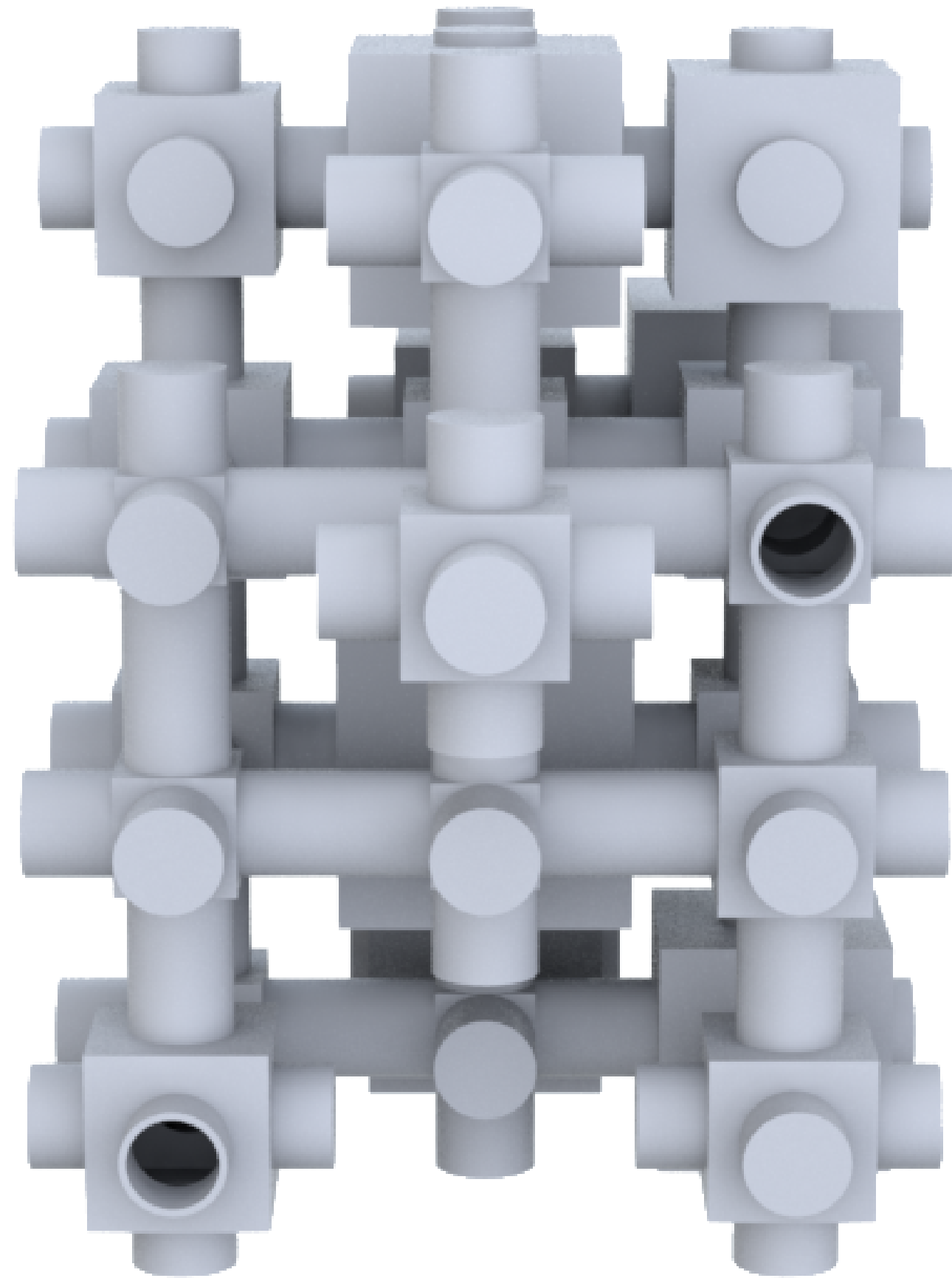
$$\begin{bmatrix} 0 & \dots & 0 & 0 & 1 & \dots & 0 & 0 & 1 & \dots \\ 0 & \dots & 0 & 1 & 0 & \dots & 0 & -1 & 0 & \dots \\ \vdots & & & & & & & & & \\ 0 & \dots & \dots & 0 & 1 & 0 & \dots & 0 & -1 & 0 \\ 0 & \dots & 0 & 1 & 0 & \dots & \dots & \dots & \dots & 0 \\ 0 & \dots & \dots & 0 & 1 & 0 & \dots & \dots & \dots & 0 \end{bmatrix} \begin{bmatrix} \vdots \\ \vdots \\ \vdots \\ \vdots \\ \vdots \\ \vdots \\ \vdots \\ \vdots \\ \vdots \\ \vdots \end{bmatrix} = \begin{bmatrix} 0 \\ \vdots \\ 0 \\ 0 \\ \vdots \\ 0 \\ \bar{p}_o \\ \bar{p}_i \end{bmatrix}$$

$I_{6 \times 6} \mid -T_N$

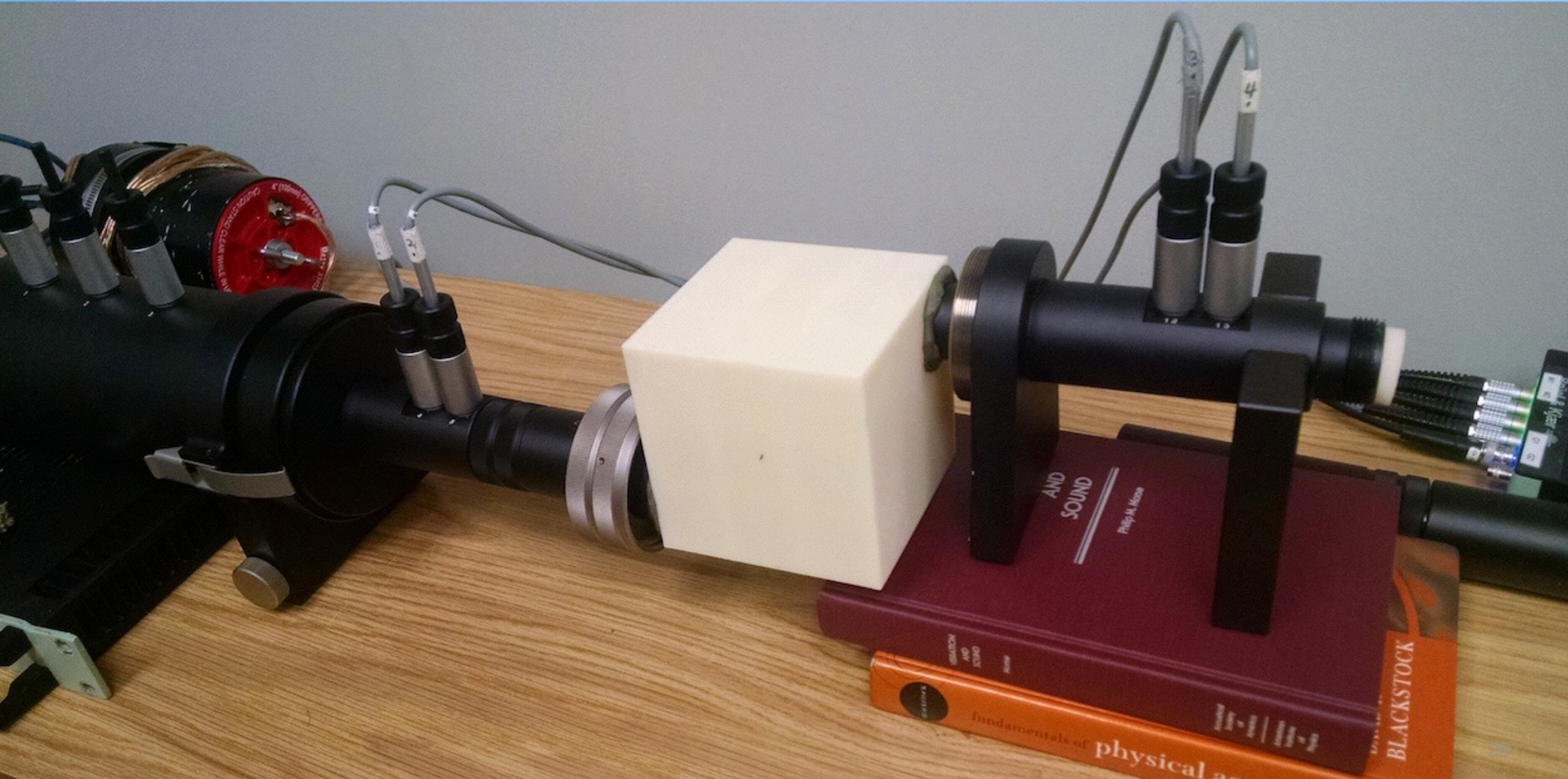
A

$x = b$

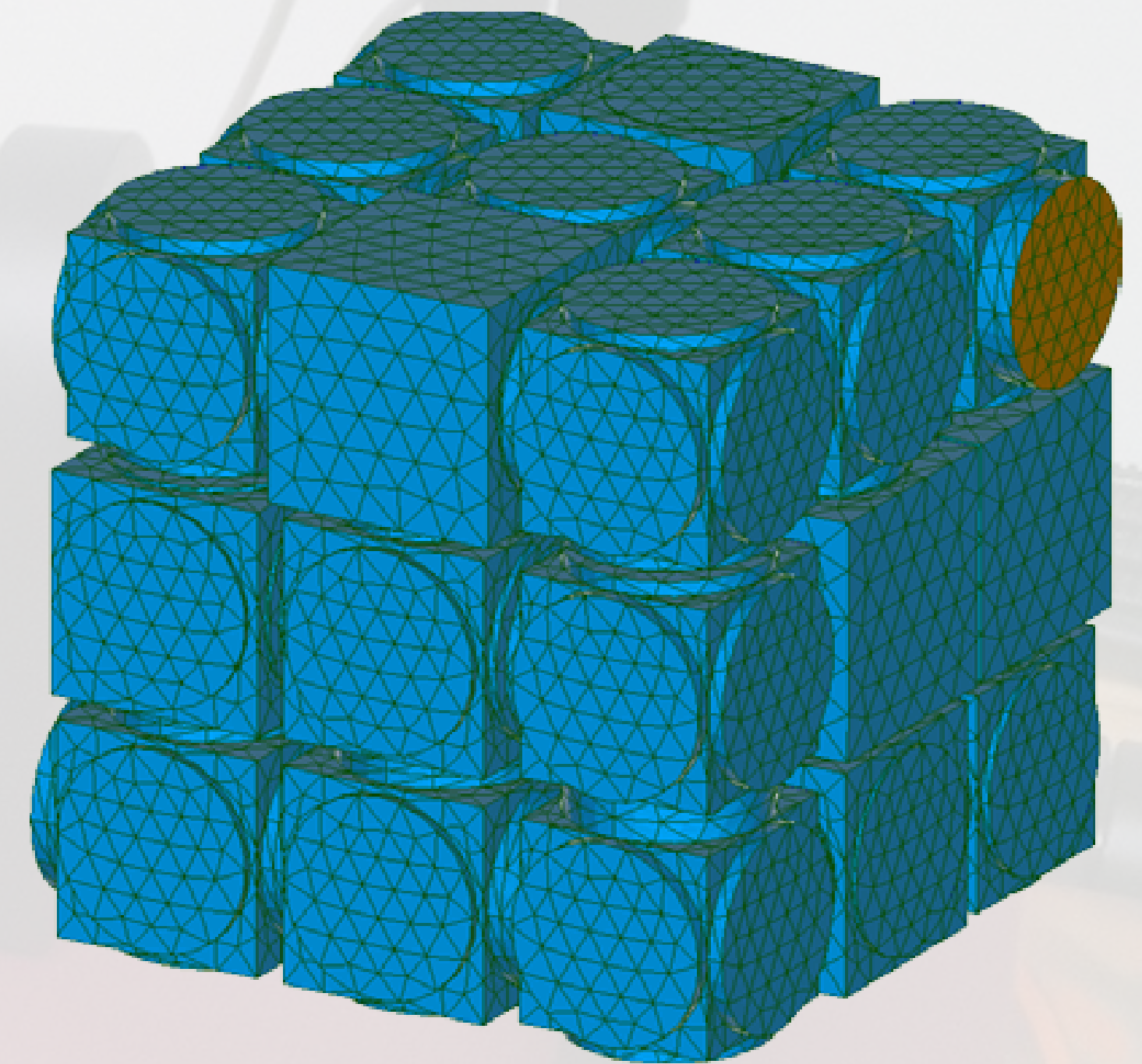
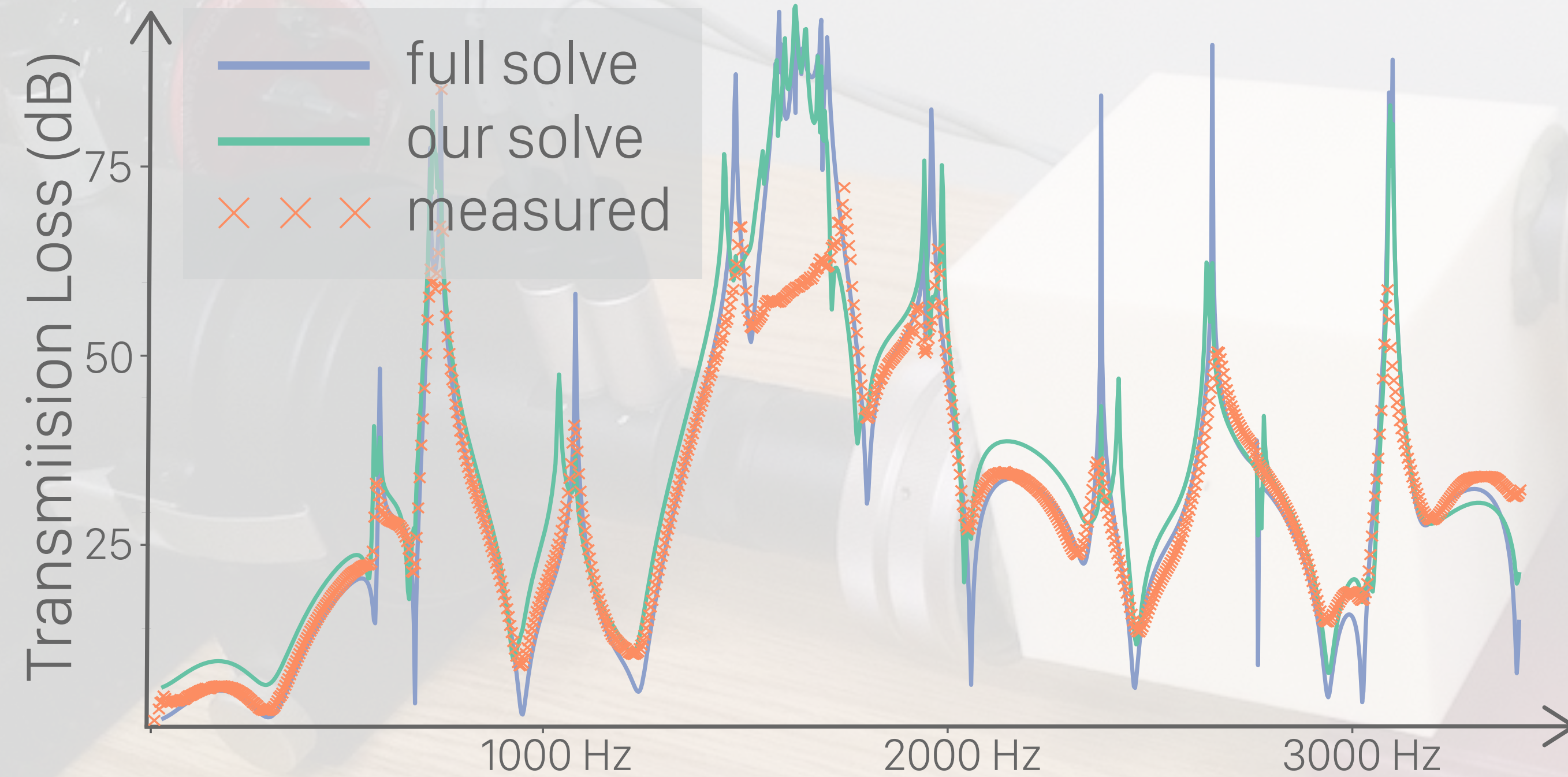
Complex Assembly Construction



Laboratory Validation



Laboratory Validation



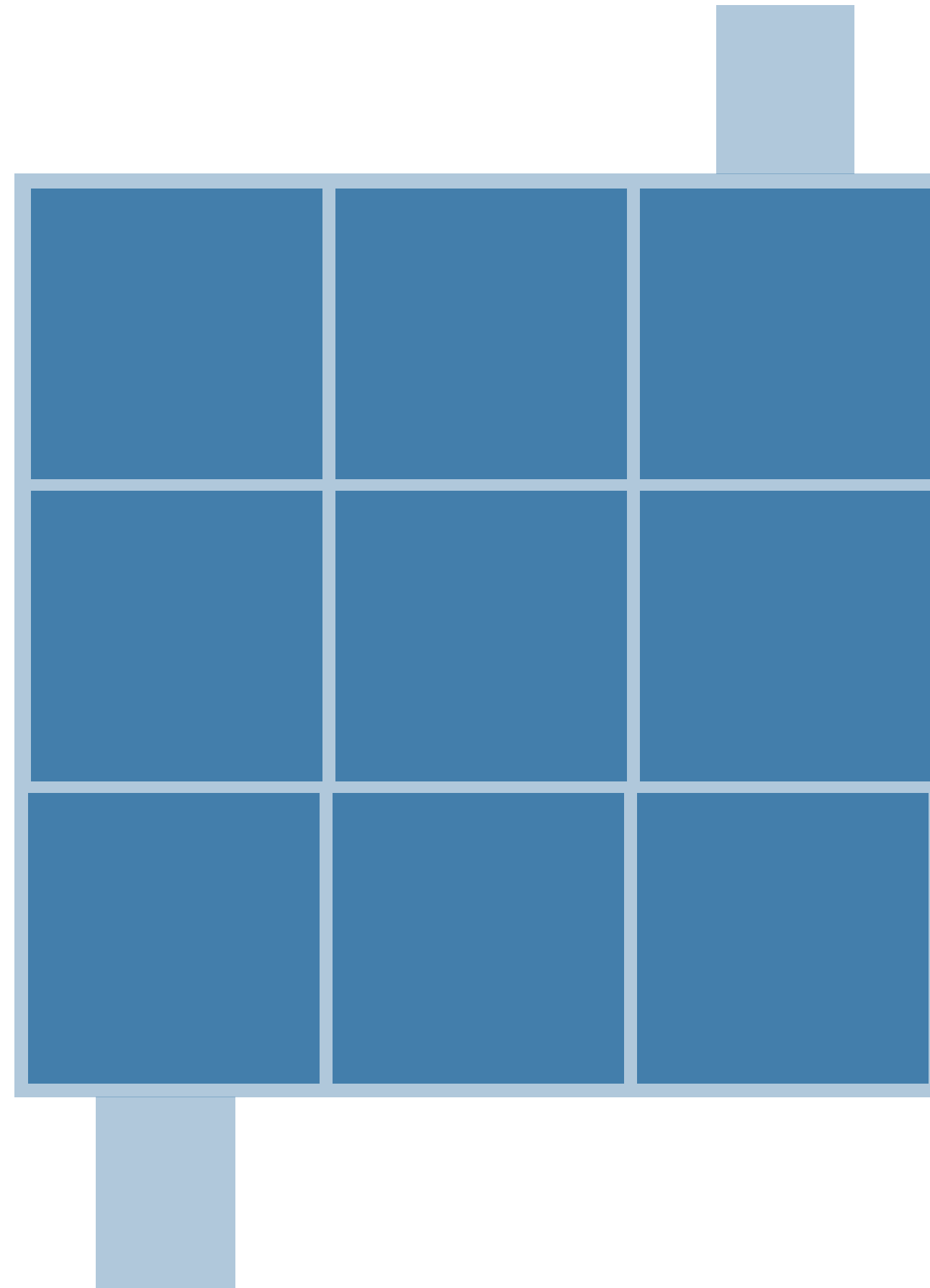
Optimization

Optimization

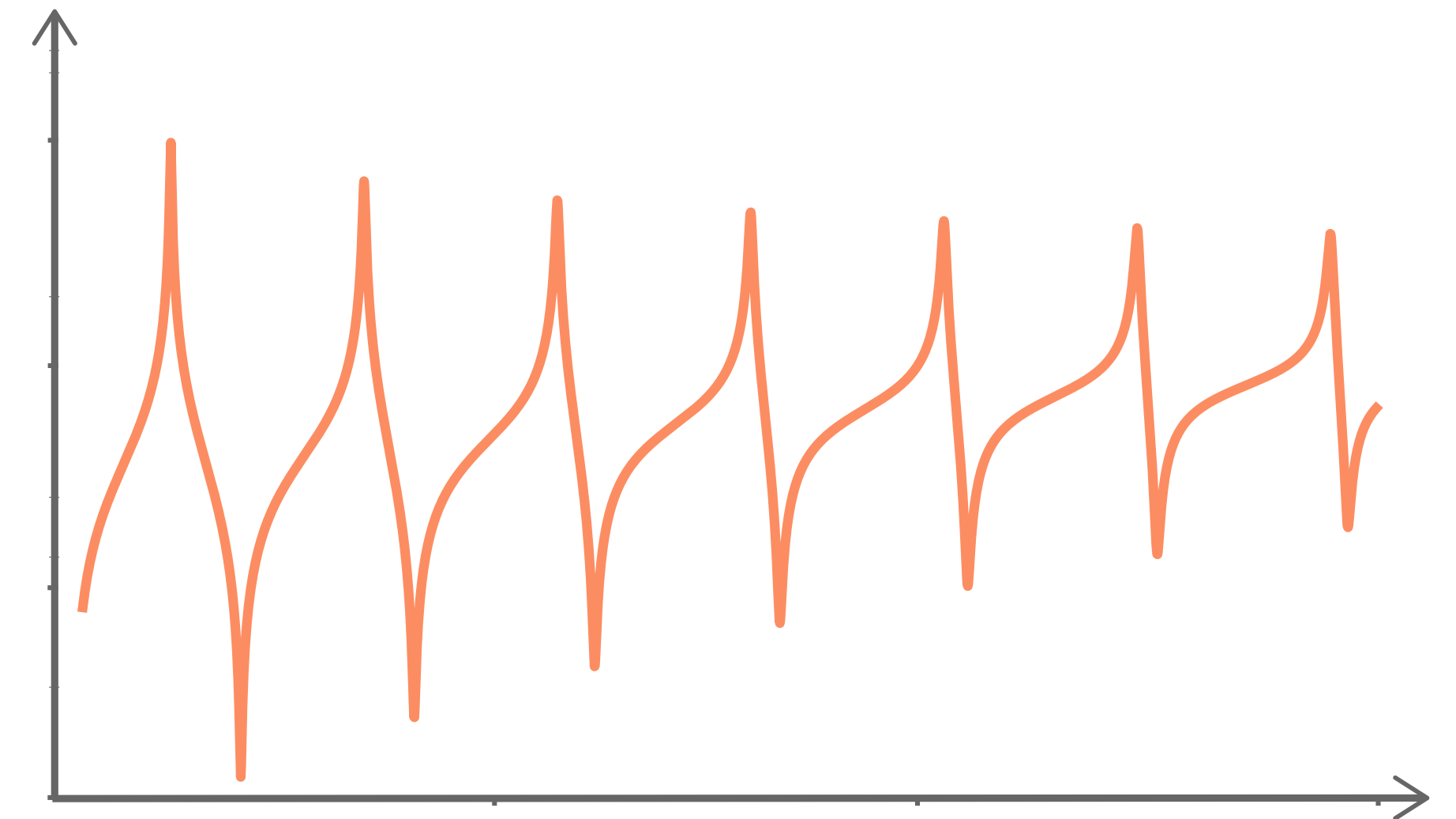
outlet



inlet



voxels

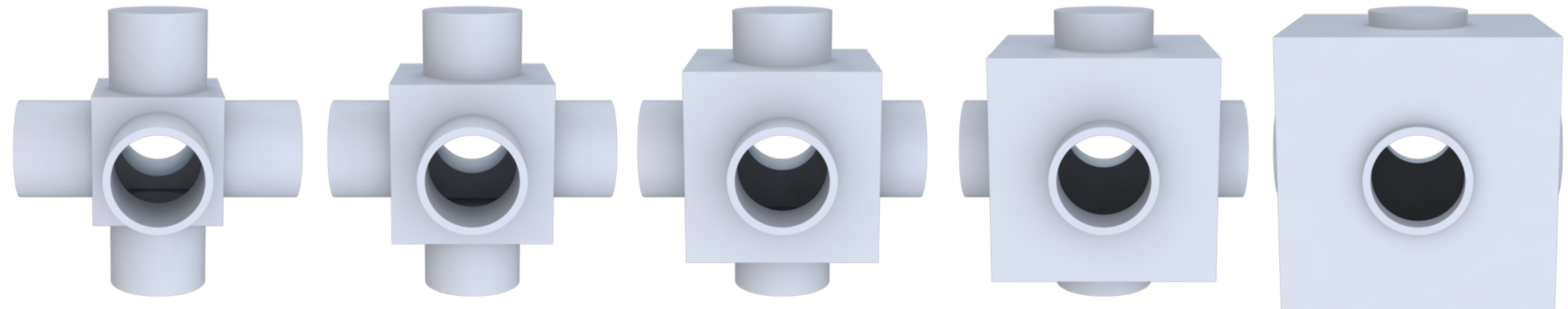


target filtering behavior

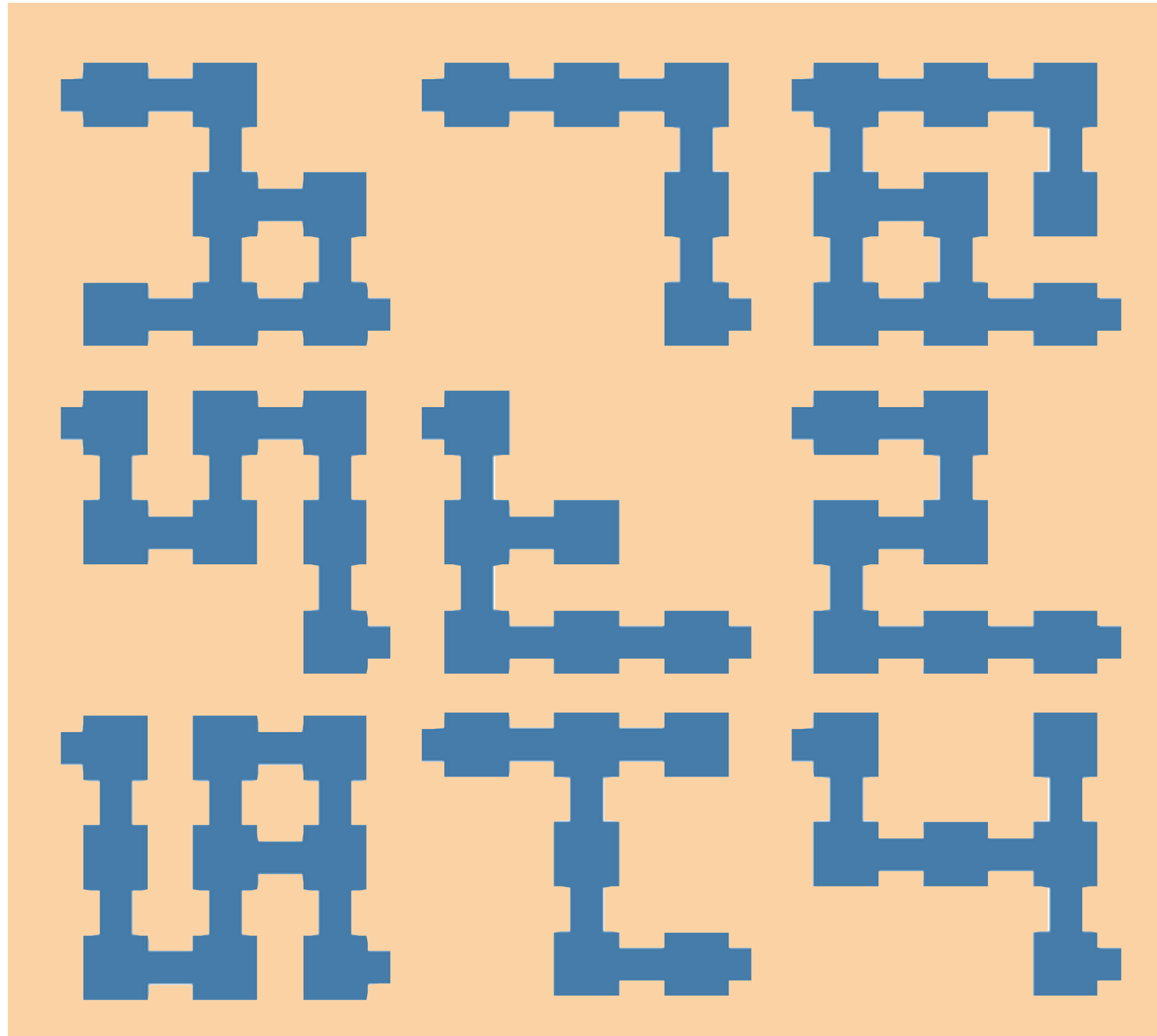
Objective Function

$$J = \sum_{i=1}^N \left(g_{\omega_i}(\mathbf{c}, \mathbf{u}) - g_{\omega_i}^* \right)^2$$

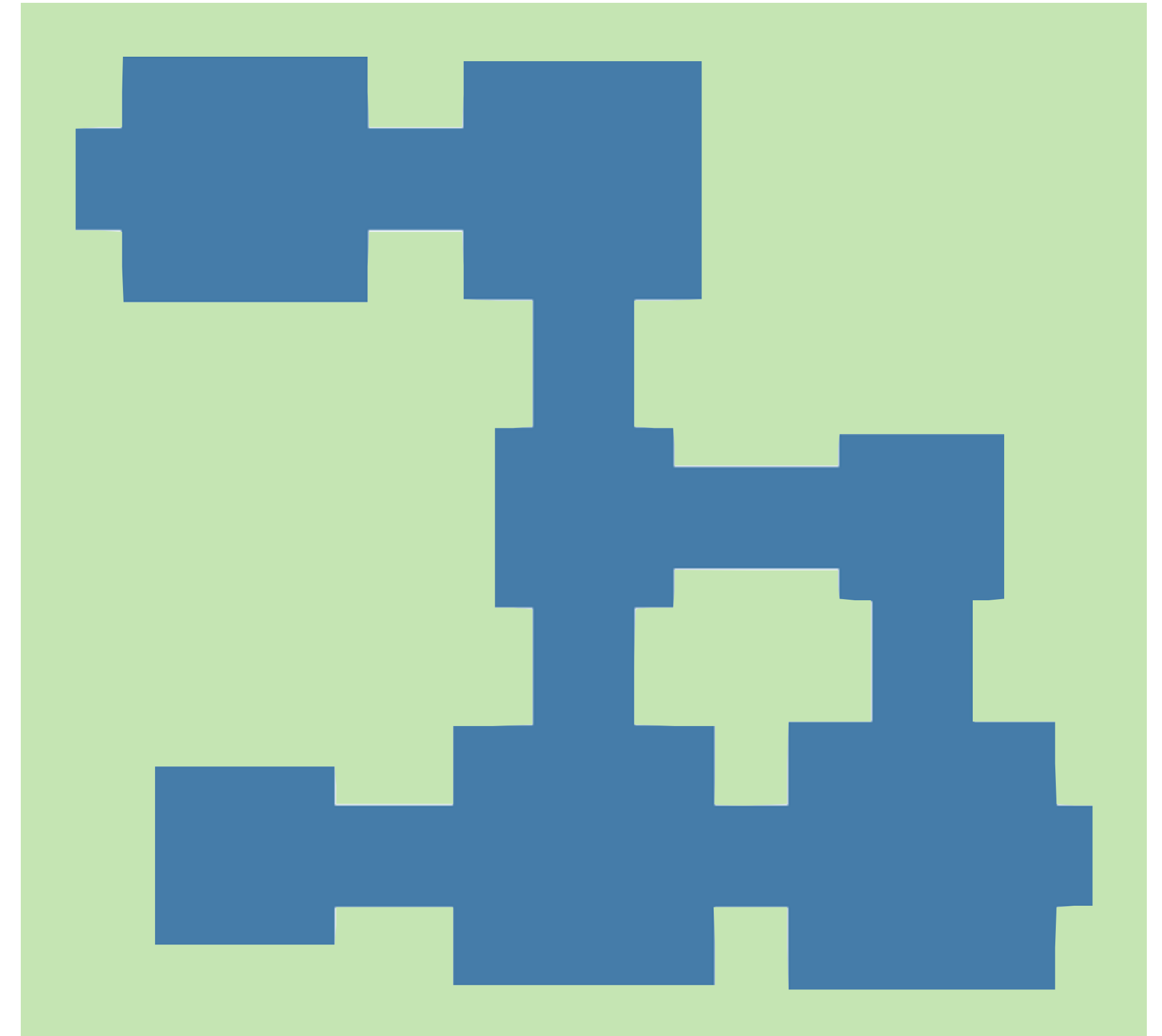
Optimization Variables: \mathbf{c}, \mathbf{u}



Two-Stage Optimization

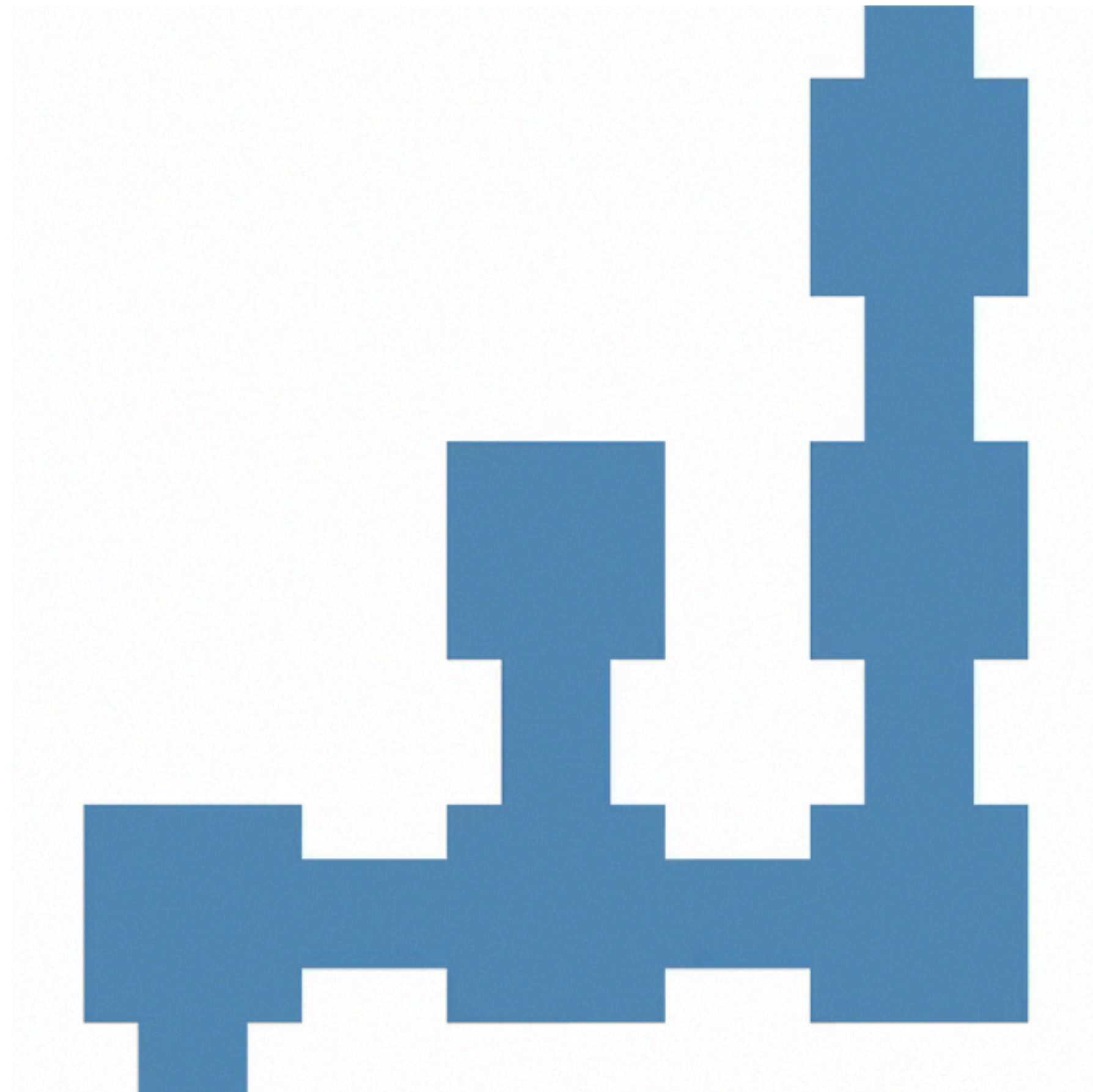


Connectivity Optimization



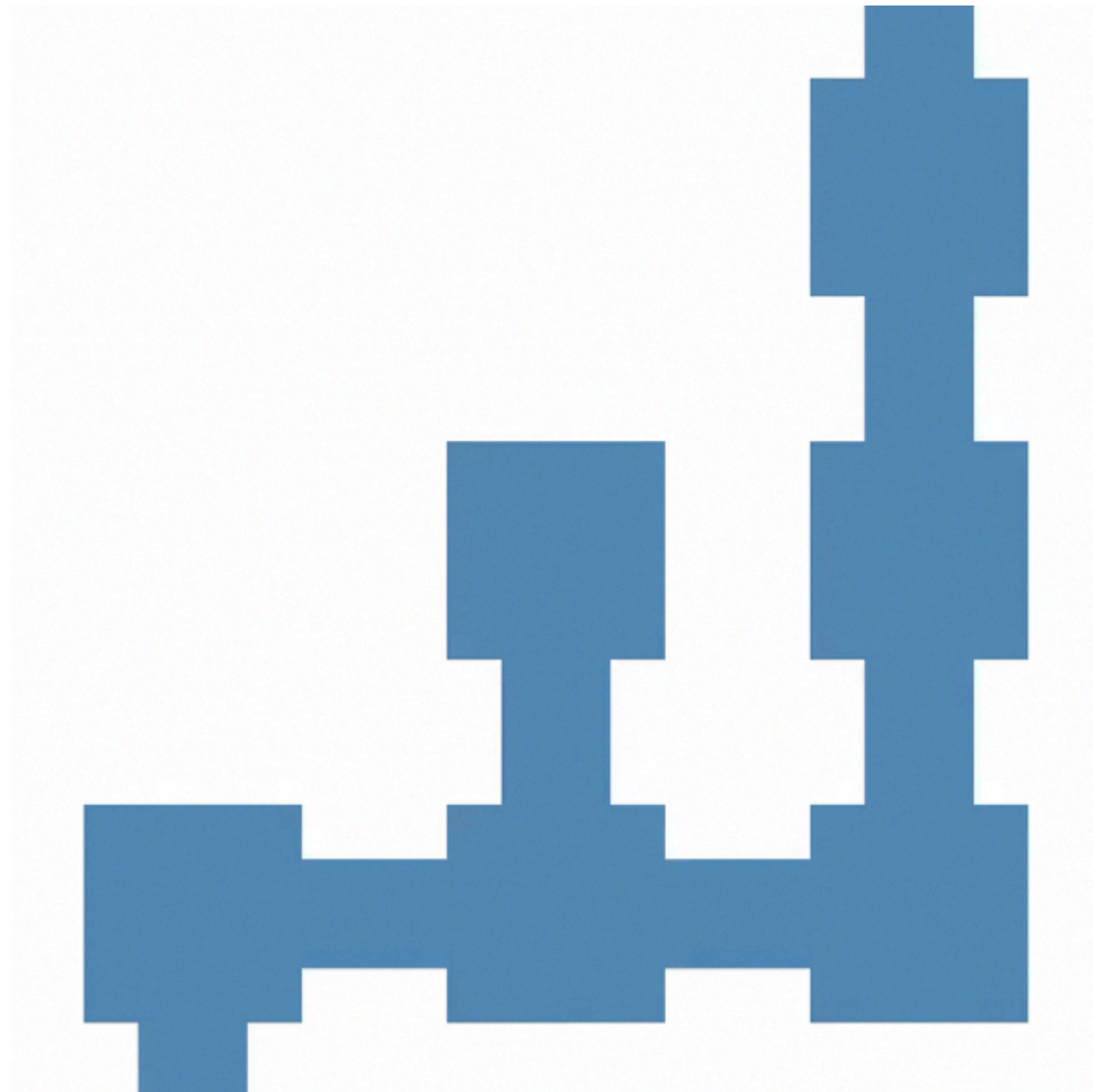
Fine-grain Optimization

Connectivity Optimization



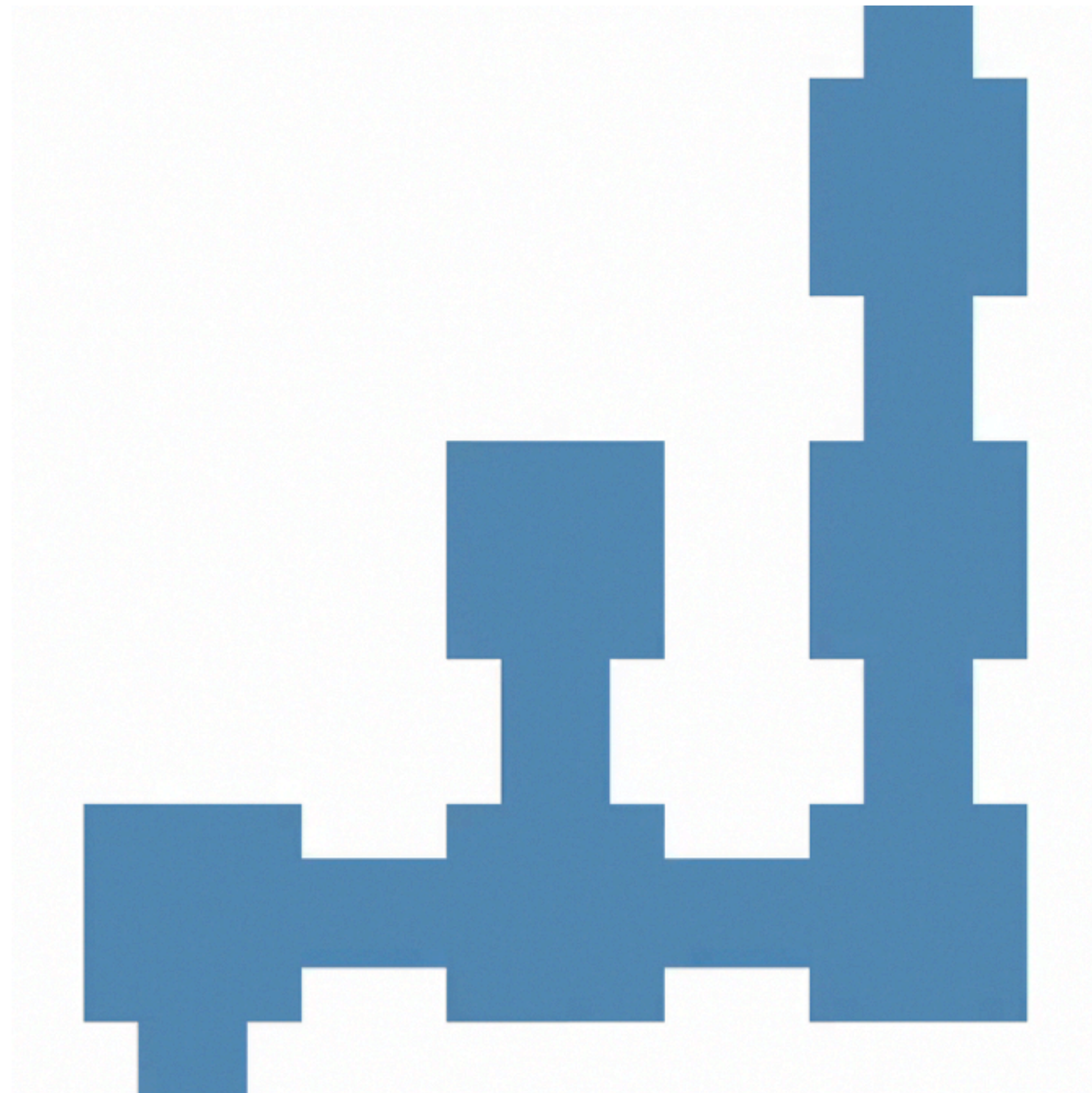
pool of candidates

Connectivity Optimization



pool of candidates

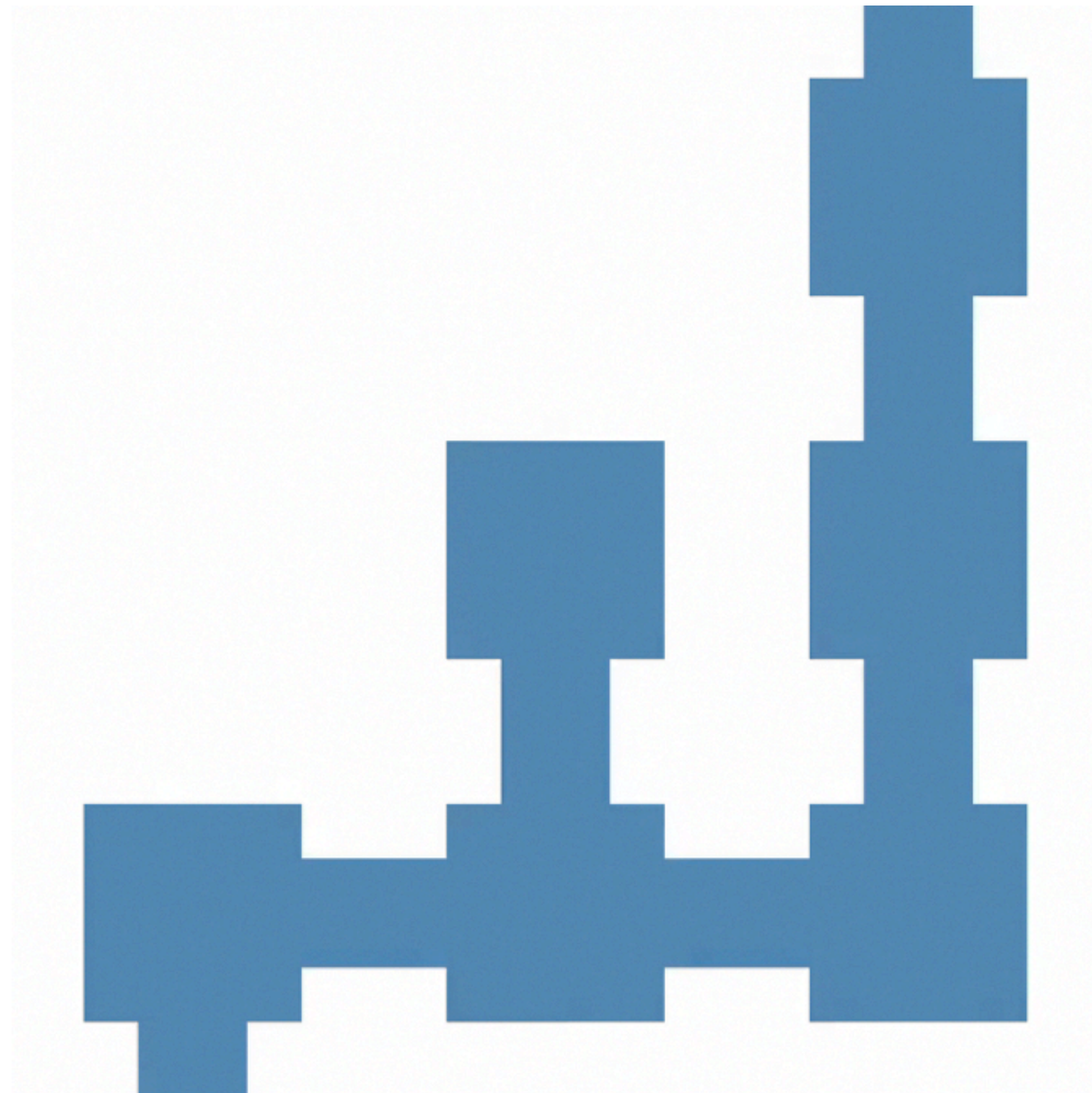
Connectivity Optimization



pool of candidates

evaluate the objective function

Connectivity Optimization



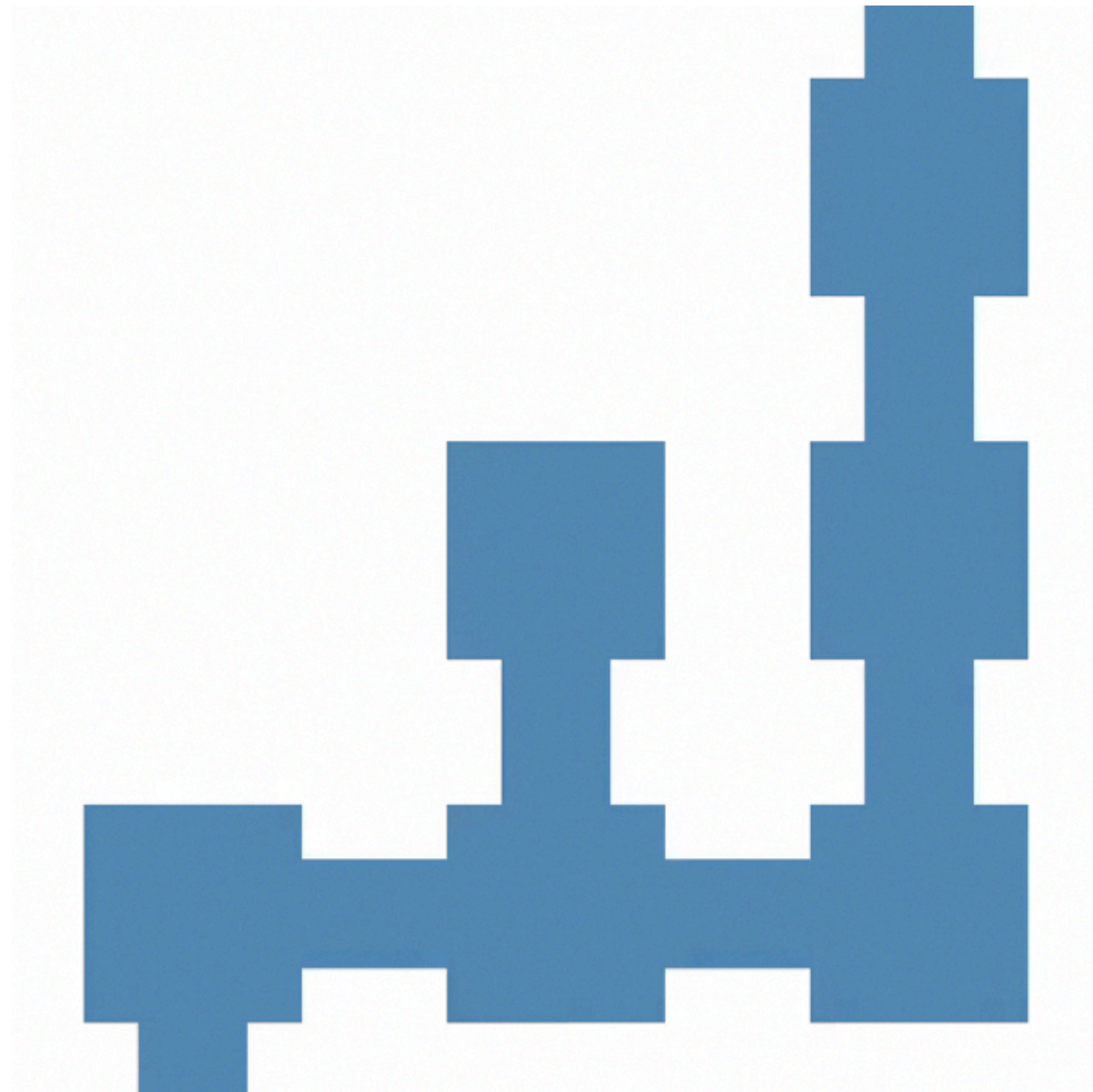
pool of candidates

evaluate the objective function



weighted selection

Connectivity Optimization

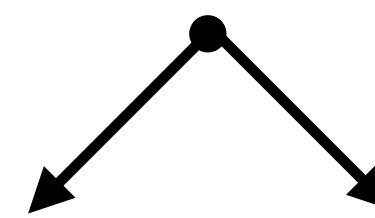


pool of candidates

evaluate the objective function



weighted selection

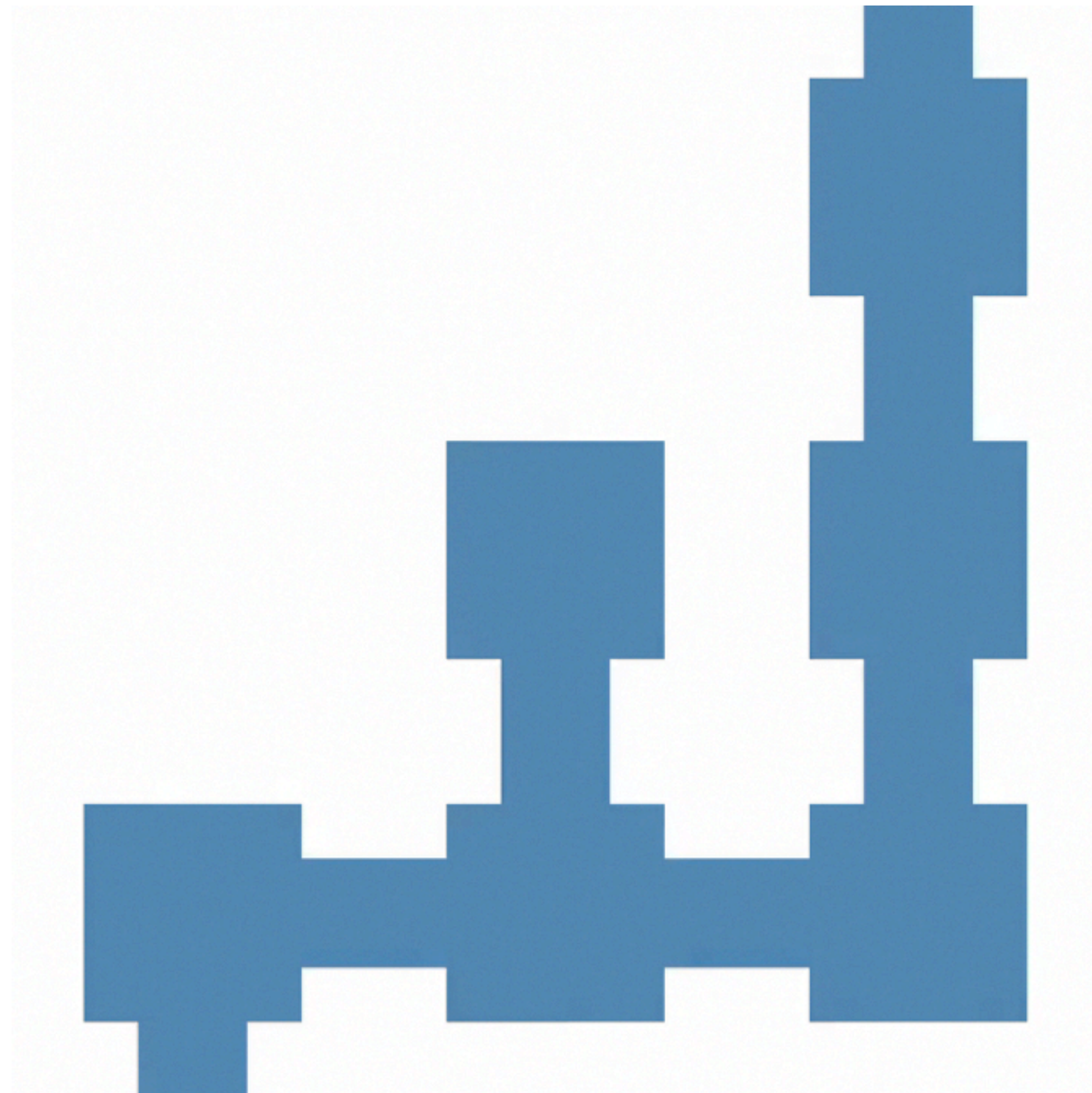


selected



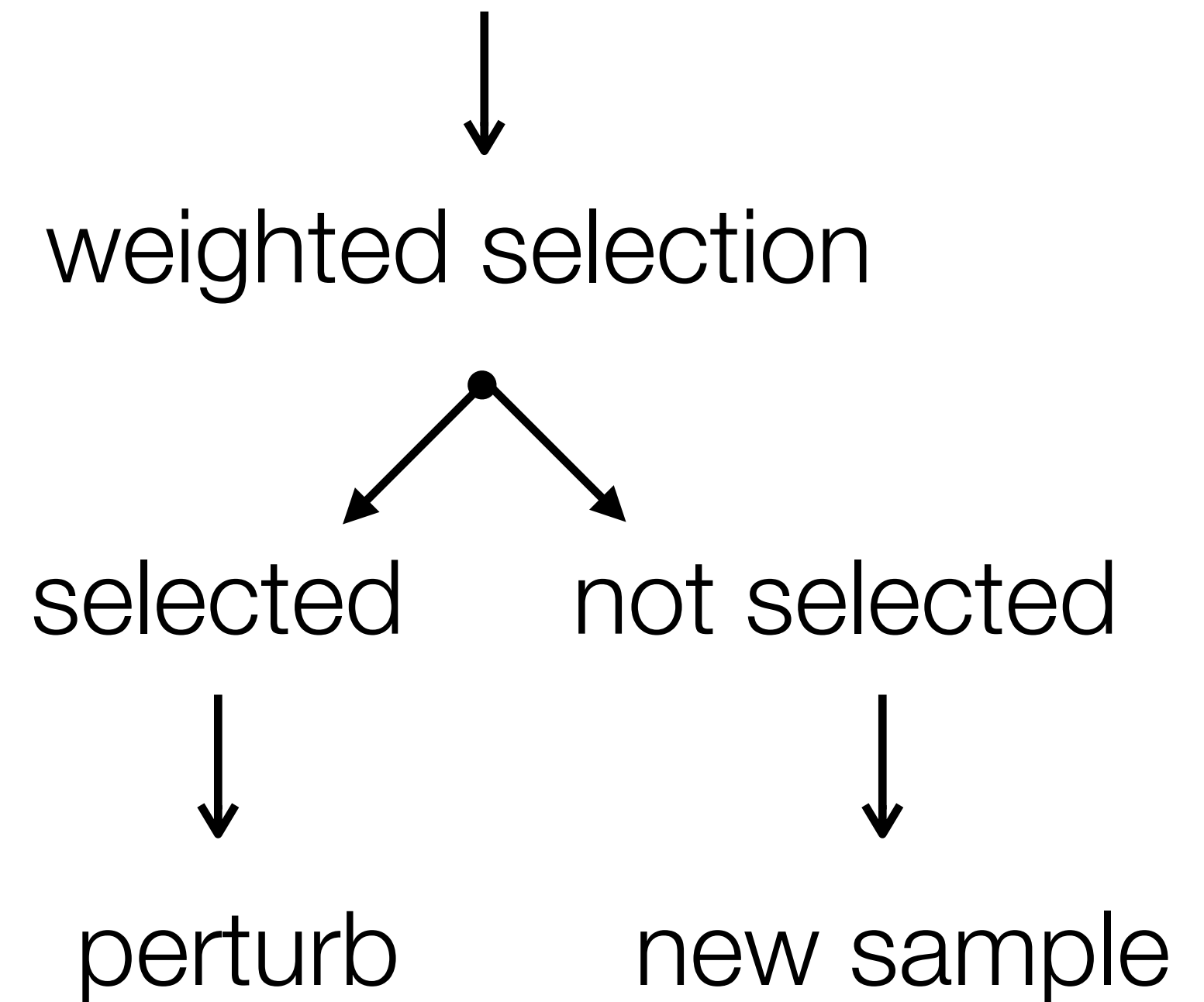
perturb

Connectivity Optimization

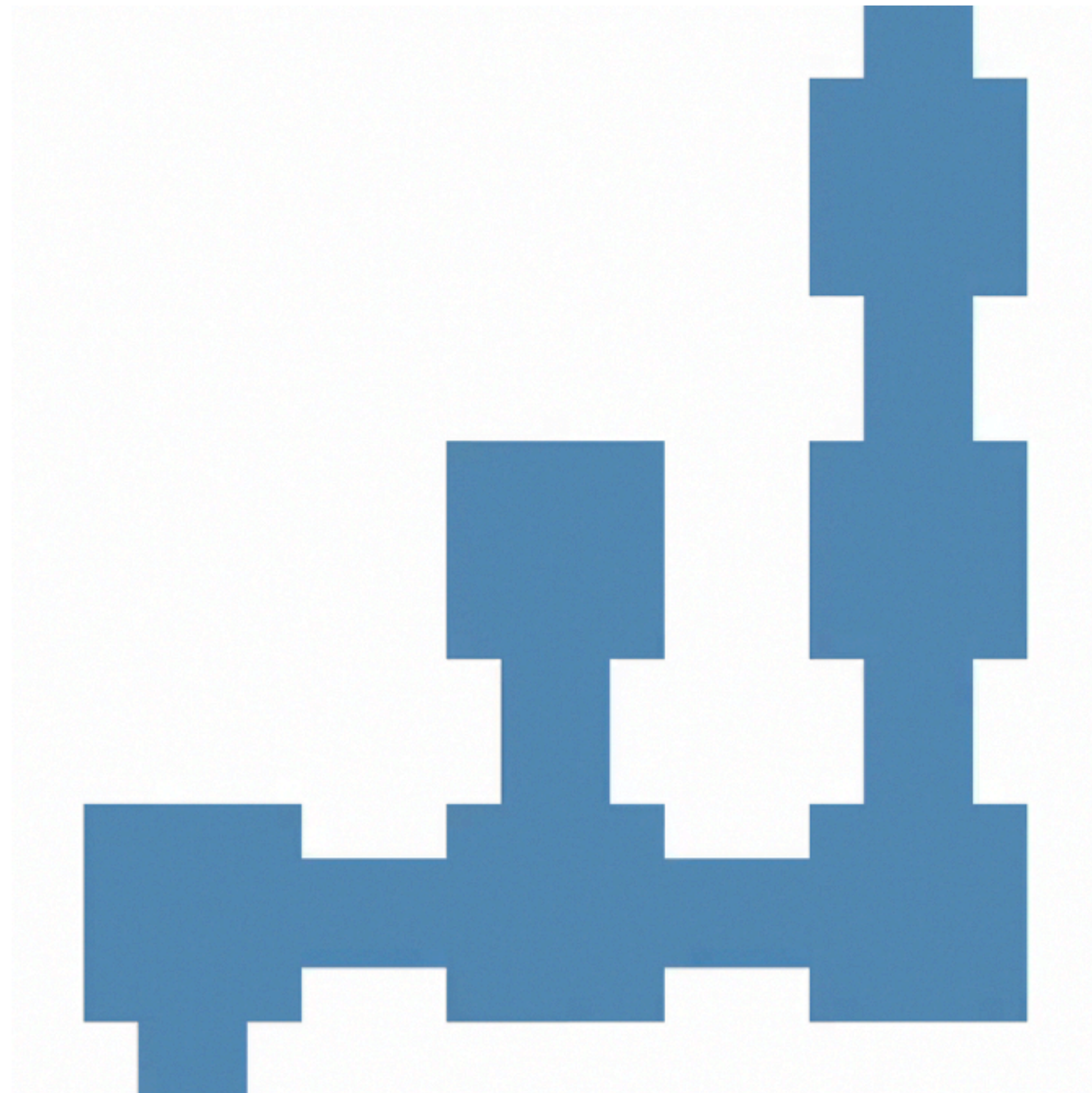


pool of candidates

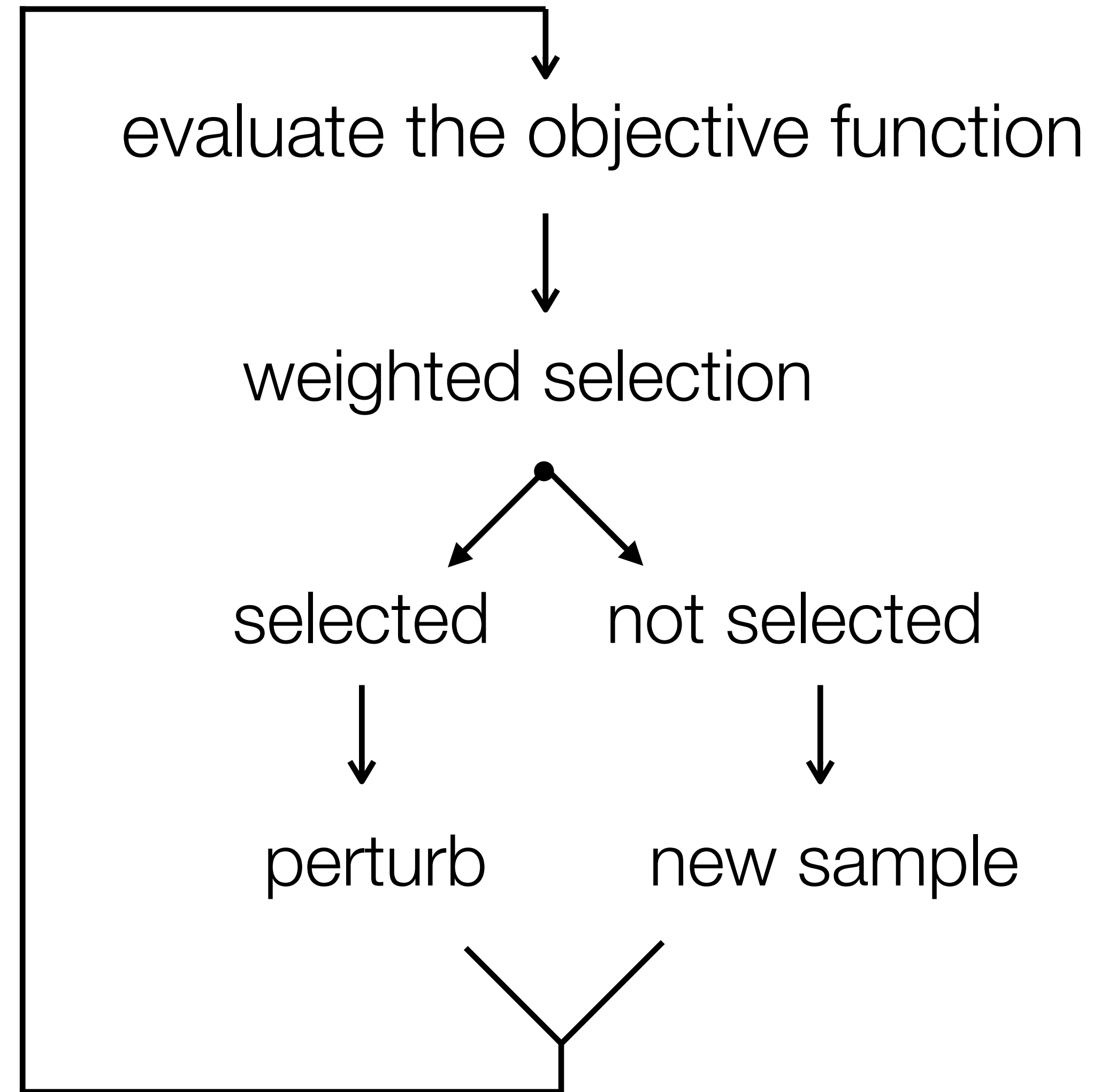
evaluate the objective function



Connectivity Optimization



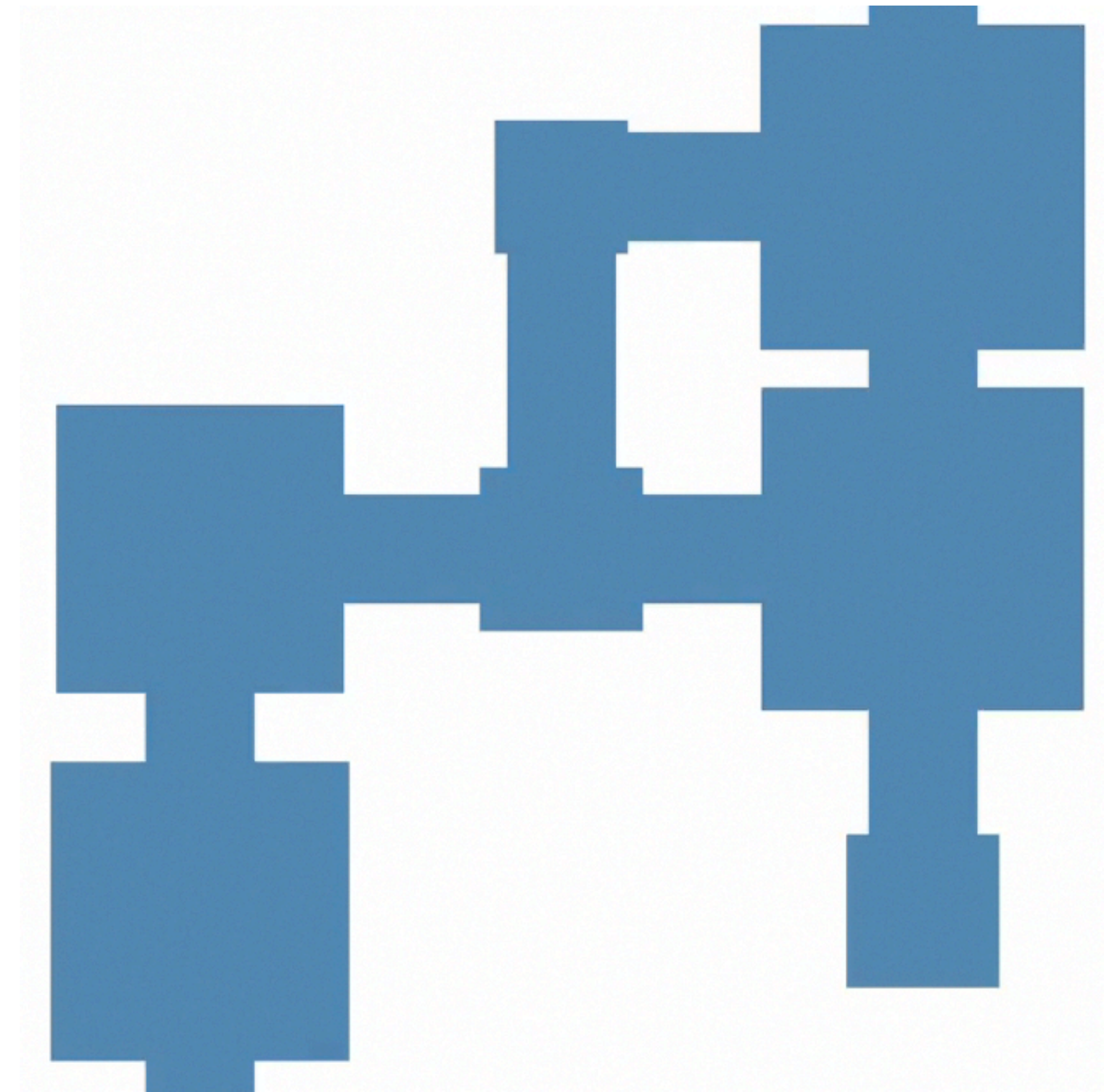
pool of candidates



Fine-grain Optimization

Gradient-based optimization (L-BFGS)

$$\frac{\partial J}{\partial \mathbf{u}}$$

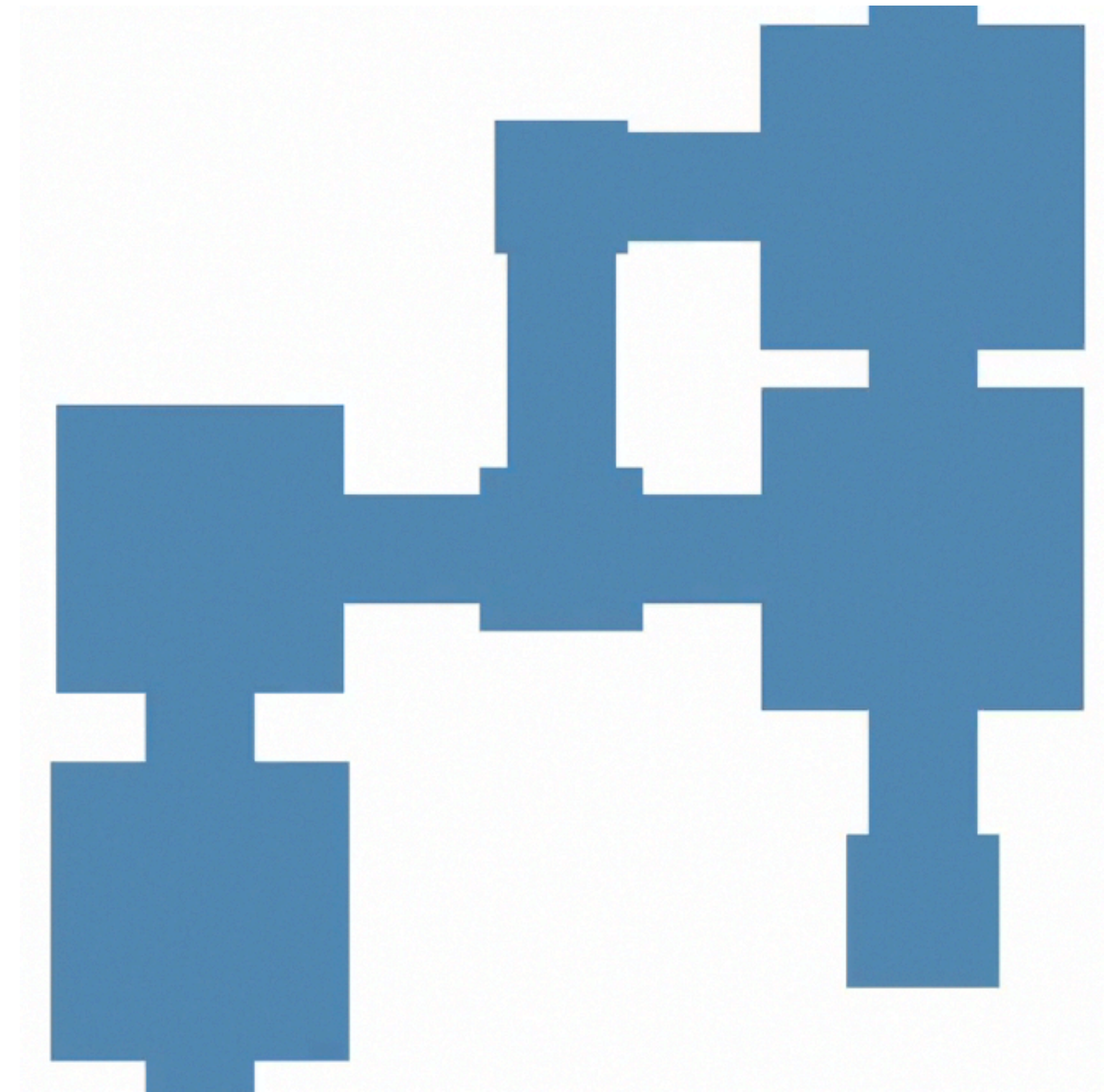


local continuous optimization

Fine-grain Optimization

Gradient-based optimization (L-BFGS)

$$\frac{\partial J}{\partial \mathbf{u}}$$



local continuous optimization

Gradient Computation

$$J = \sum_{i=1}^N (g_{\omega_i}(c, \mathbf{u}) - g_{\omega_i}^*)^2$$

$$\frac{\partial J}{\partial \mathbf{u}}$$

Gradient Computation

$$J = \sum_{i=1}^N (g_{\omega_i}(c, \mathbf{u}) - g_{\omega_i}^*)^2$$

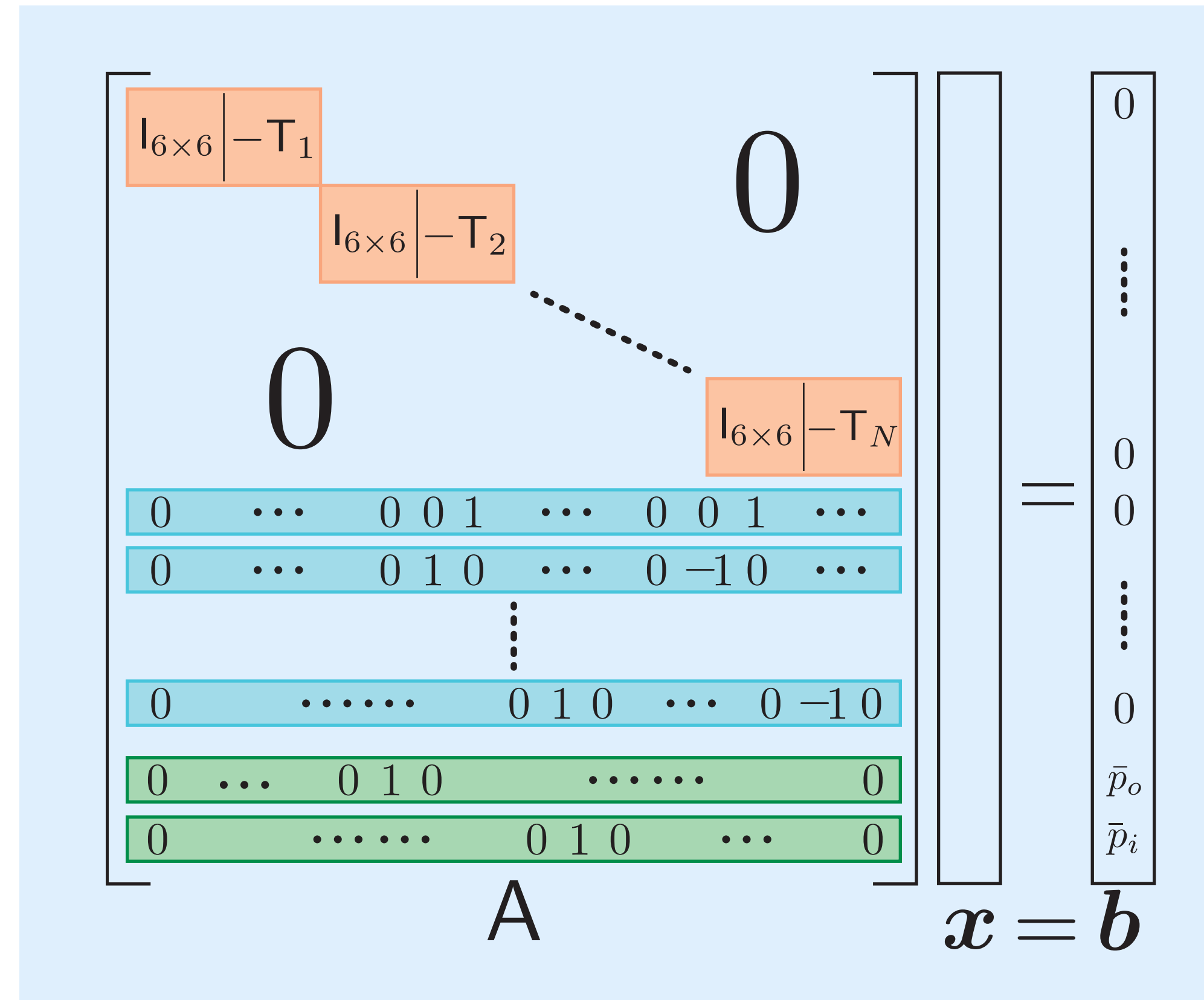
$$\frac{\partial J}{\partial \mathbf{u}} \longleftarrow \frac{\partial g}{\partial \mathbf{u}}$$

Gradient Computation

$$J = \sum_{i=1}^N \left(g_{\omega_i}(c, \mathbf{u}) - g_{\omega_i}^* \right)^2$$

$$\frac{\partial J}{\partial \mathbf{u}} \longleftarrow \frac{\partial g}{\partial \mathbf{u}} = \frac{\partial g}{\partial x} \frac{\partial x}{\partial \mathbf{u}}$$

$$\boxed{1 \times 12N} \quad \boxed{12N \times N}$$



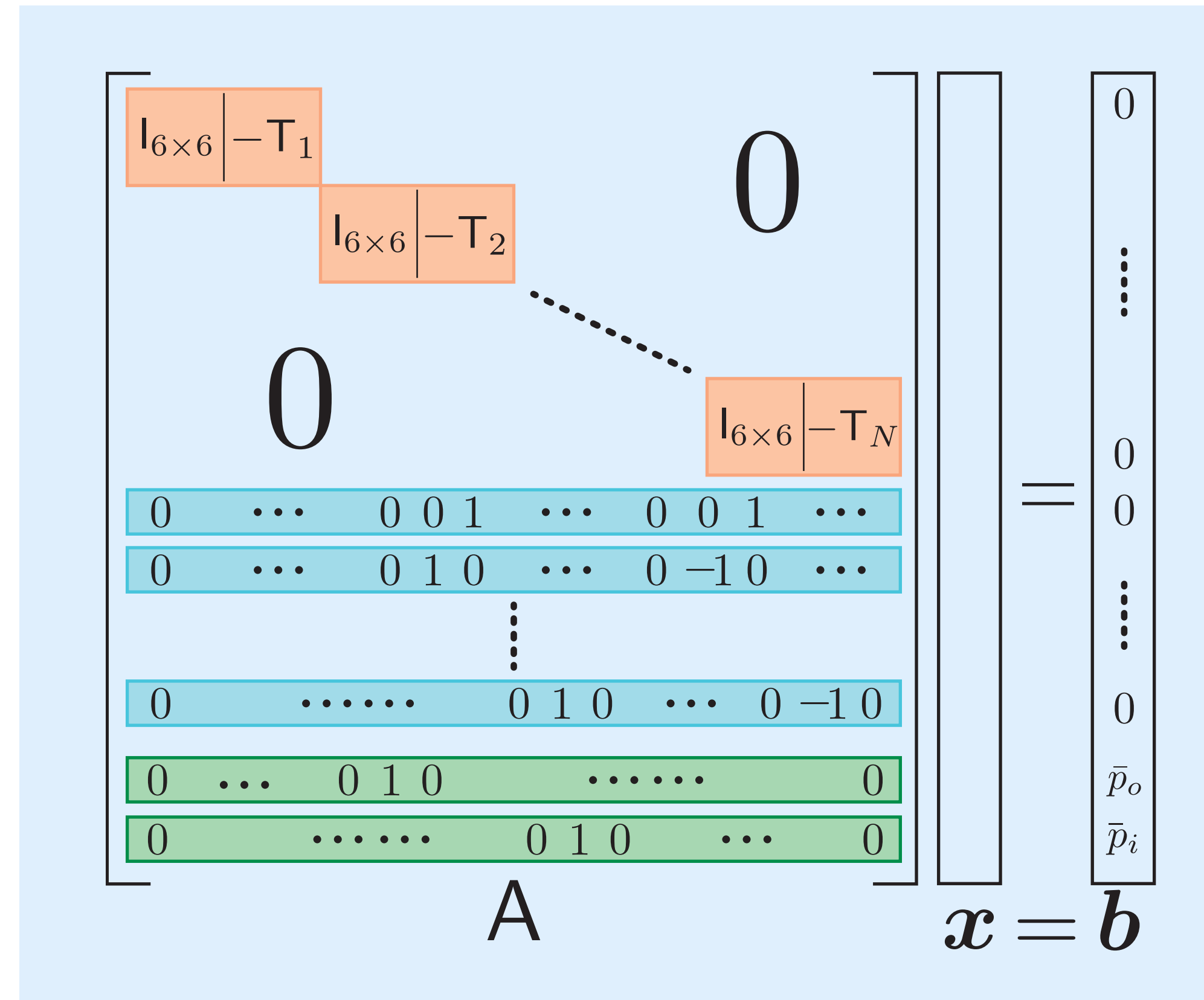
Gradient Computation

$$J = \sum_{i=1}^N \left(g_{\omega_i}(c, \mathbf{u}) - g_{\omega_i}^* \right)^2$$

$$\frac{\partial J}{\partial \mathbf{u}} \longleftarrow \frac{\partial g}{\partial \mathbf{u}} = \frac{\partial g}{\partial x} \frac{\partial x}{\partial \mathbf{u}}$$

1 x 12N

12N x N



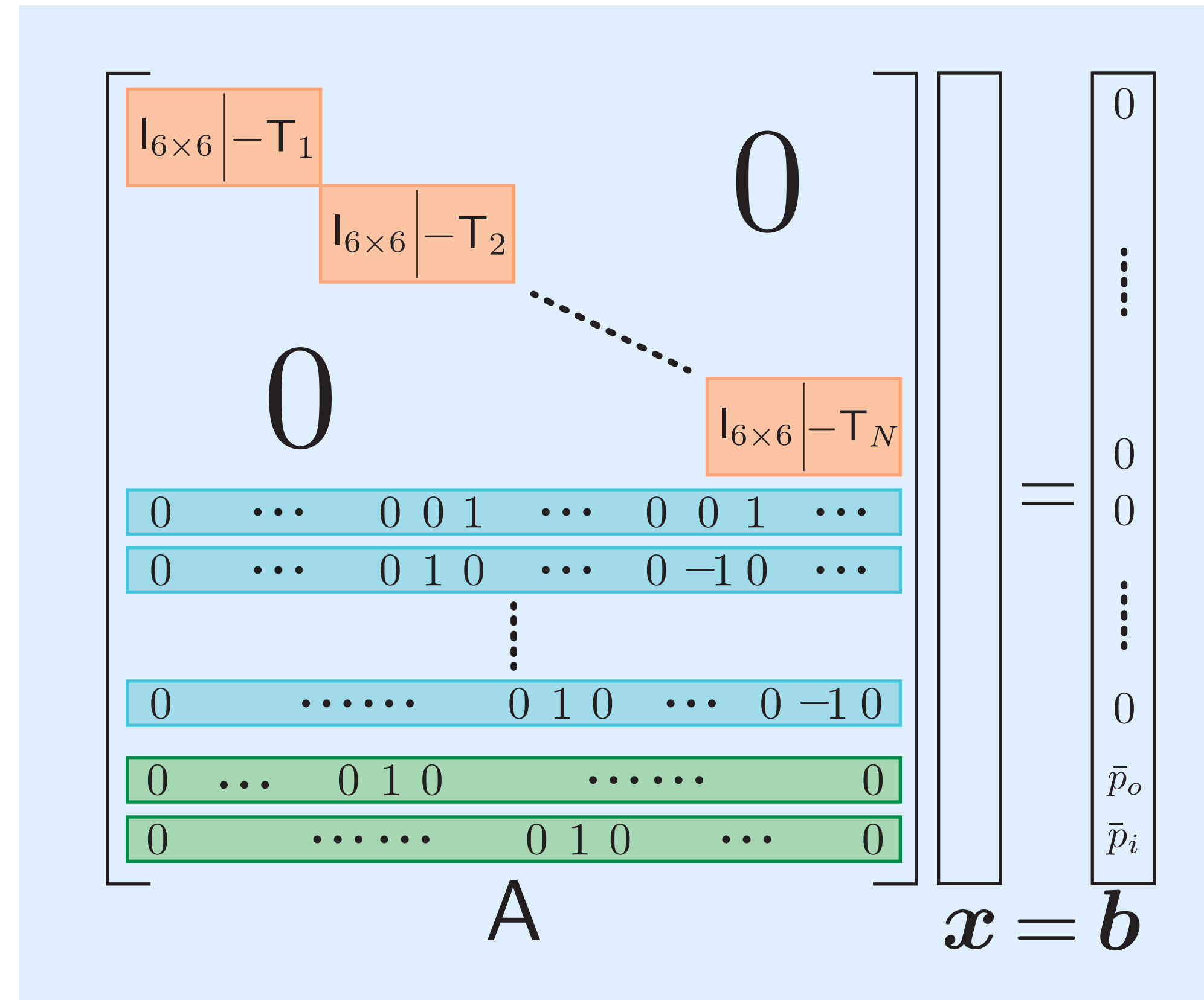
Gradient Computation

$$J = \sum_{i=1}^N (g_{\omega_i}(c, \mathbf{u}) - g_{\omega_i}^*)^2$$

$$\frac{\partial J}{\partial \mathbf{u}} \longleftarrow \frac{\partial g}{\partial \mathbf{u}} = \frac{\partial g}{\partial x} \frac{\partial x}{\partial \mathbf{u}}$$

1 x 12N

12N x N



Gradient Computation

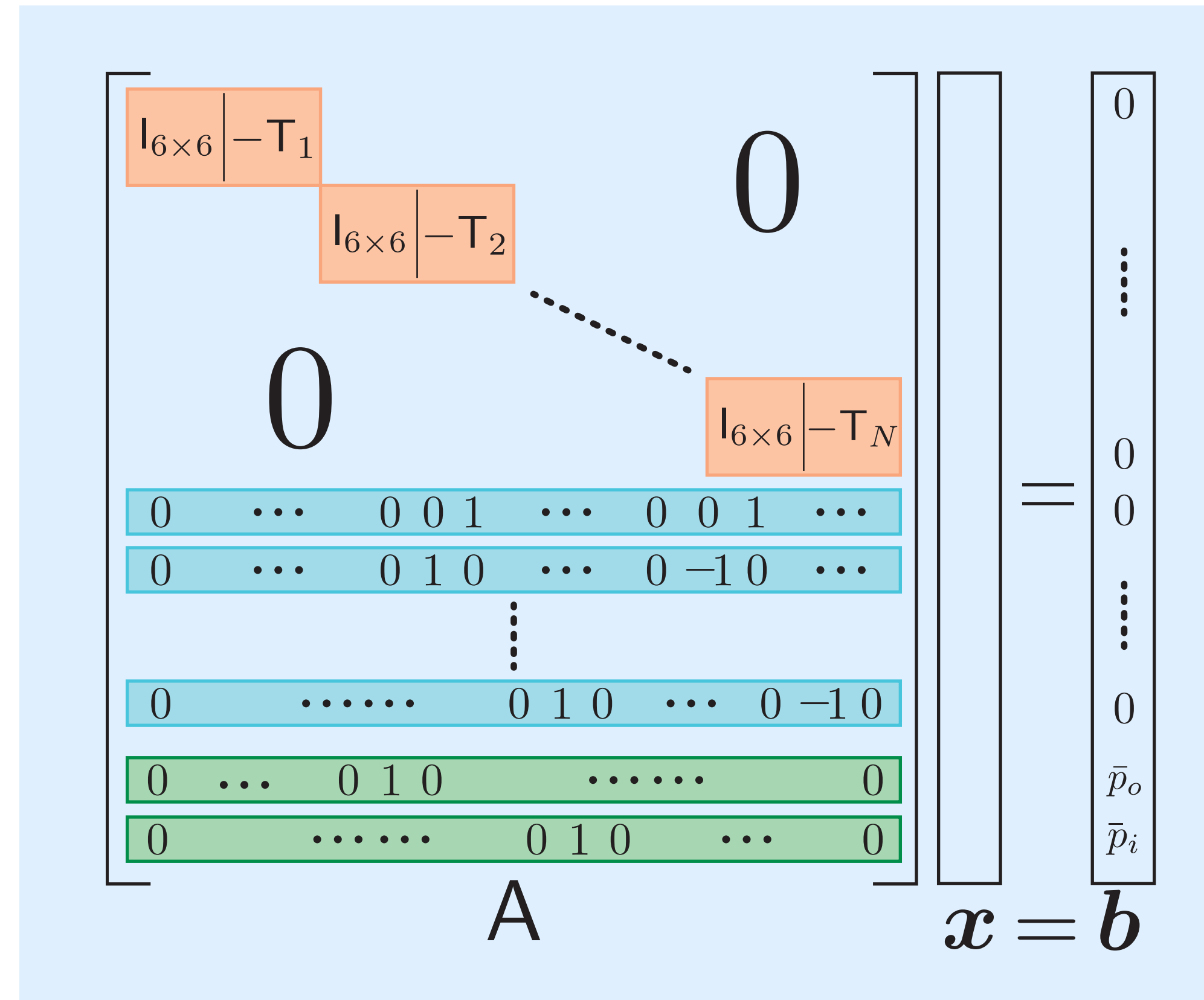
$$J = \sum_{i=1}^N \left(g_{\omega_i}(c, \mathbf{u}) - g_{\omega_i}^* \right)^2$$

$$\frac{\partial J}{\partial \mathbf{u}} \longleftarrow \frac{\partial g}{\partial \mathbf{u}} = \frac{\partial g}{\partial x} \frac{\partial x}{\partial \mathbf{u}}$$

1 x 12N

12N x N

$$A \frac{\partial x}{\partial \mathbf{u}} = - \frac{\partial A}{\partial \mathbf{u}}$$



Adjoint Method

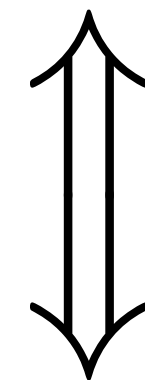
$$\frac{\partial g}{\partial \mathbf{u}} = \frac{\partial g}{\partial x} \frac{\partial x}{\partial \mathbf{u}} \quad \text{subject to} \quad A \frac{\partial x}{\partial \mathbf{u}} = - \frac{\partial A}{\partial \mathbf{u}}$$

12N x N

Adjoint Method

$$\frac{\partial g}{\partial \mathbf{u}} = \frac{\partial g}{\partial x} \frac{\partial x}{\partial \mathbf{u}} \quad \text{subject to} \quad \mathbf{A} \frac{\partial x}{\partial \mathbf{u}} = - \frac{\partial A}{\partial \mathbf{u}}$$

$12N \times N$

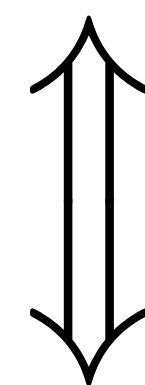


Adjoint Method

Adjoint Method

$$\frac{\partial g}{\partial \mathbf{u}} = \frac{\partial g}{\partial x} \frac{\partial x}{\partial \mathbf{u}} \quad \text{subject to} \quad \mathbf{A} \frac{\partial x}{\partial \mathbf{u}} = - \frac{\partial A}{\partial \mathbf{u}}$$

$12N \times N$



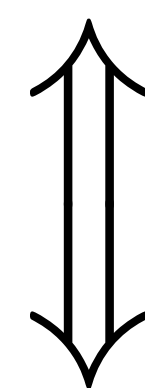
Adjoint Method

$$\frac{\partial g}{\partial \mathbf{u}} = \mathbf{t}^T \frac{\partial A}{\partial \mathbf{u}} \quad \text{subject to} \quad \mathbf{A} \mathbf{t} = \frac{\partial g}{\partial \mathbf{T}} \frac{\partial \mathbf{T}}{\partial \mathbf{x}}$$

Adjoint Method

$$\frac{\partial g}{\partial \mathbf{u}} = \frac{\partial g}{\partial x} \frac{\partial x}{\partial \mathbf{u}} \quad \text{subject to} \quad \mathbf{A} \frac{\partial x}{\partial \mathbf{u}} = - \frac{\partial A}{\partial \mathbf{u}}$$

$12N \times N$

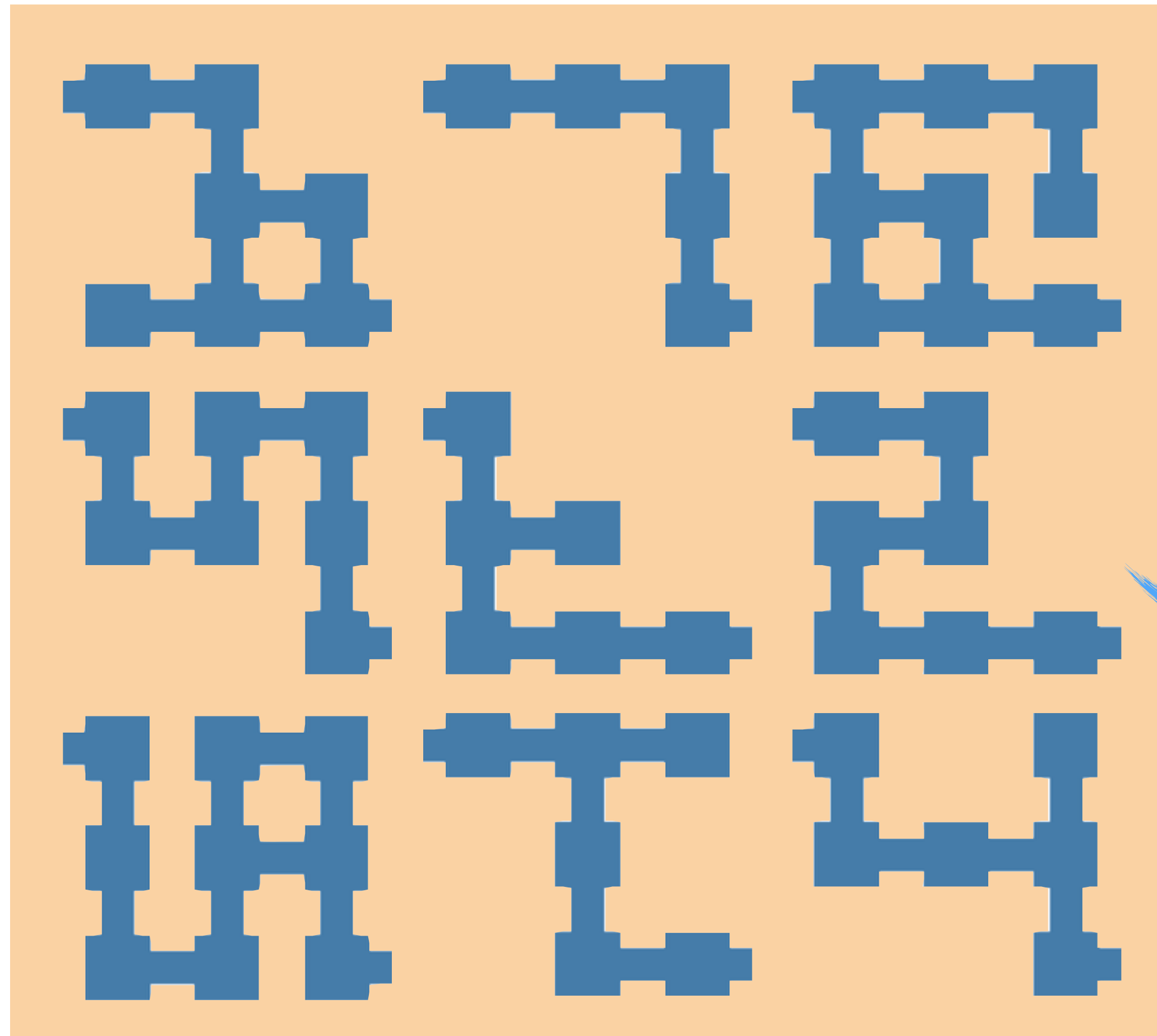


Adjoint Method

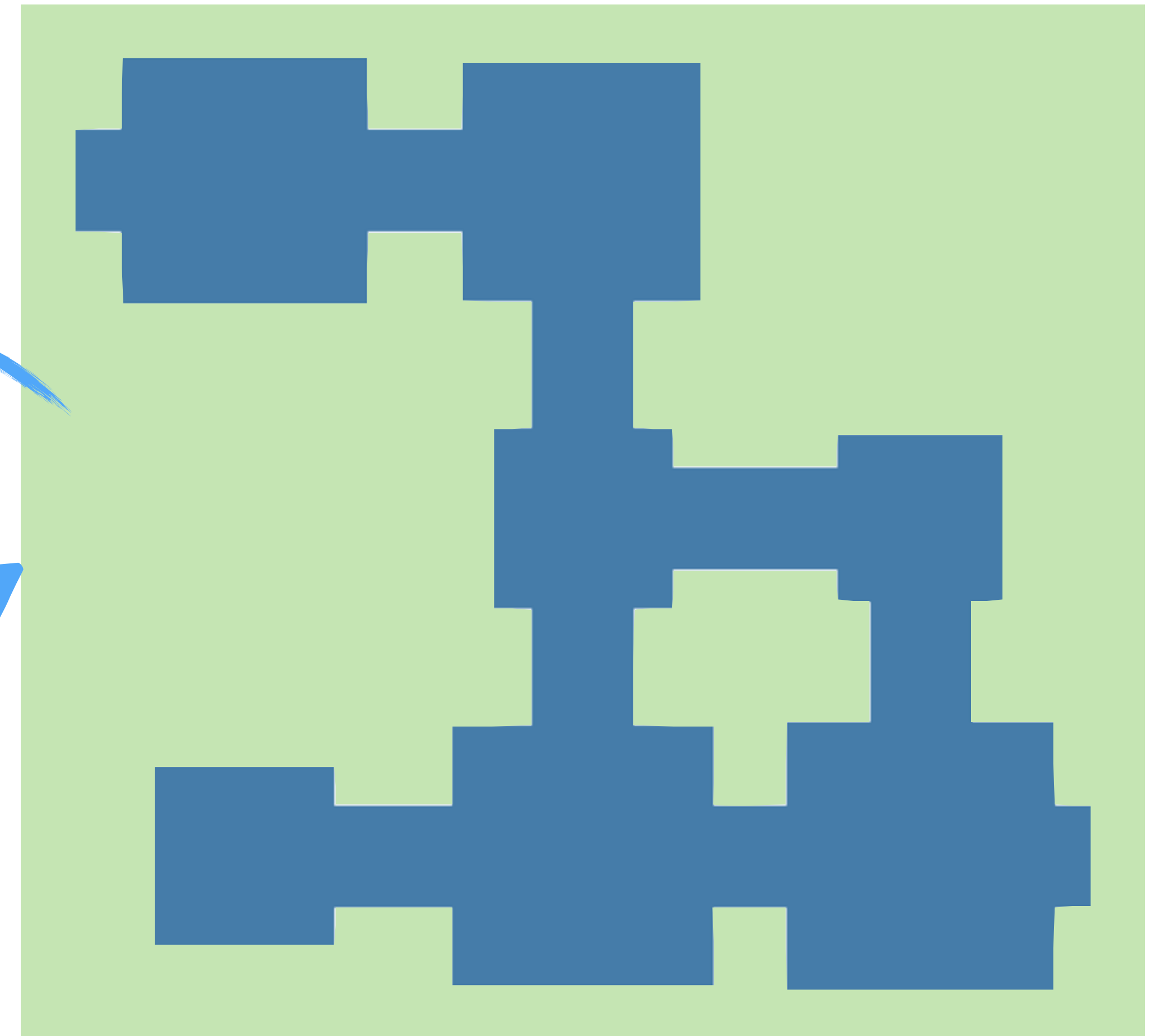
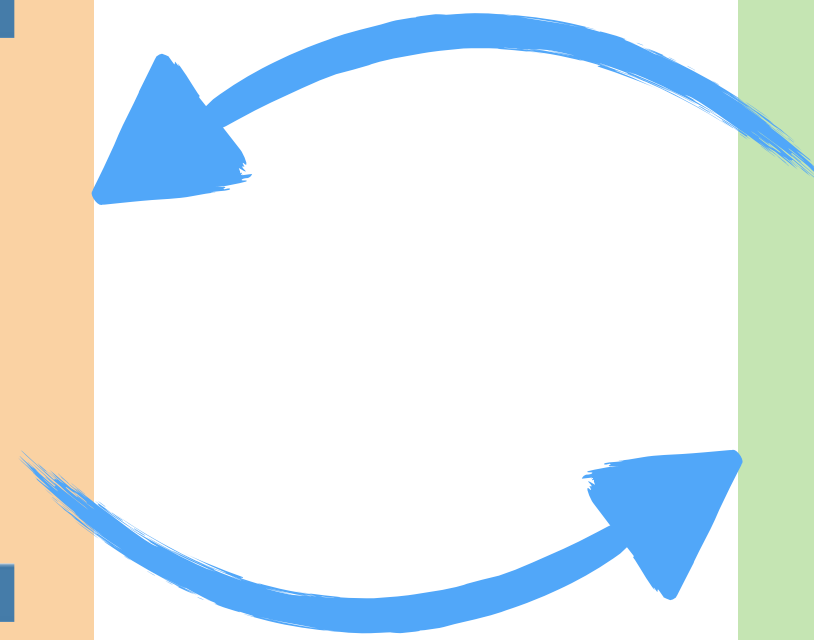
$$\frac{\partial g}{\partial \mathbf{u}} = \mathbf{t}^T \frac{\partial A}{\partial \mathbf{u}} \quad \text{subject to} \quad \mathbf{A} \mathbf{t} = \frac{\partial g}{\partial \mathbf{T}} \frac{\partial \mathbf{T}}{\partial \mathbf{x}}$$

$12N \times 1$

Iterative Two-stage Optimization

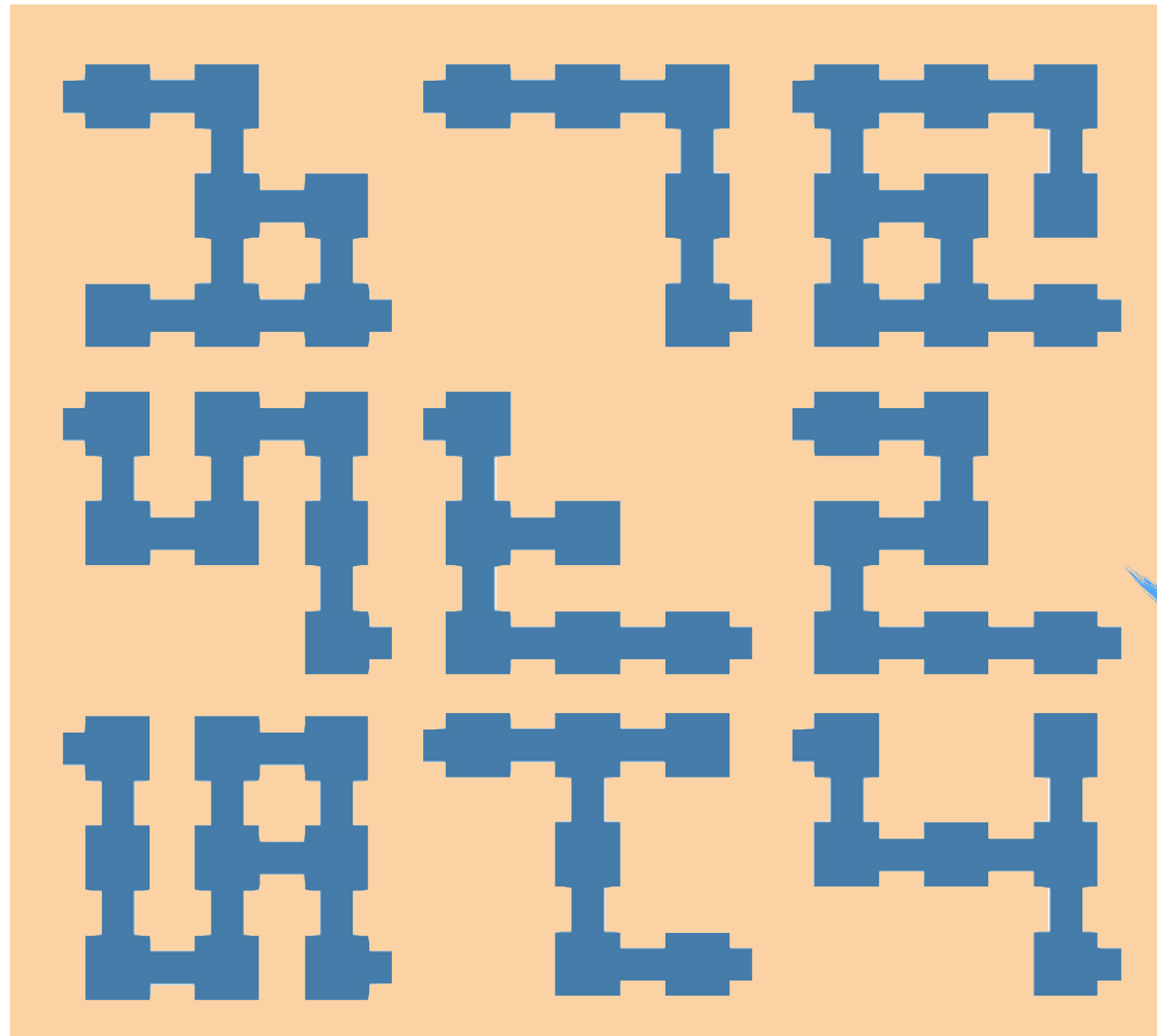


Connectivity Optimization

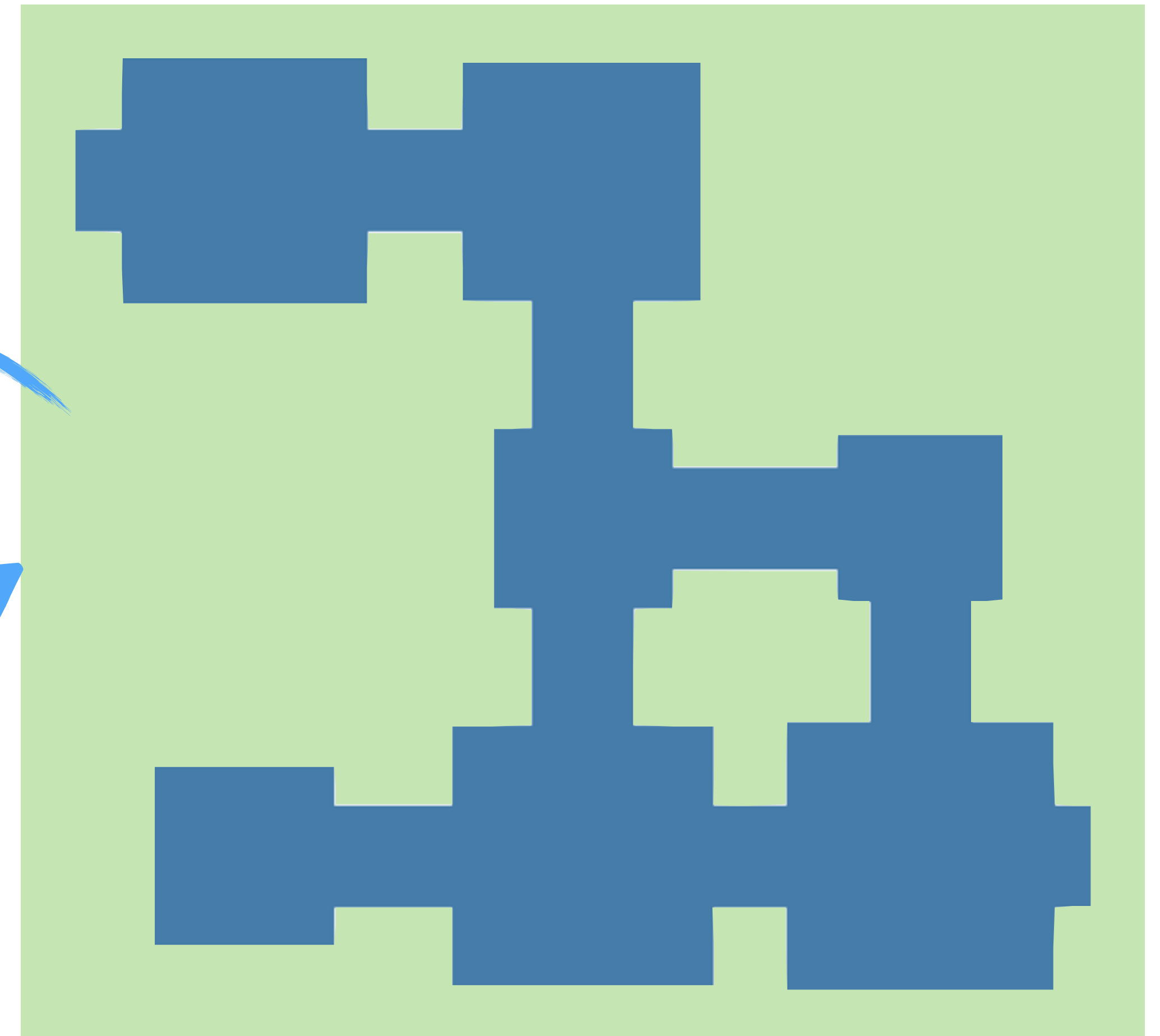
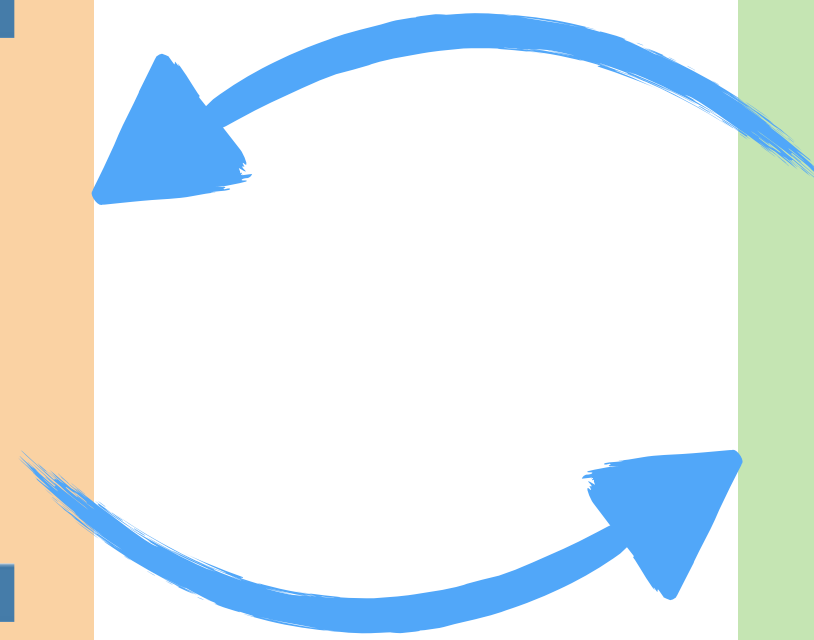


Fine-grain Optimization

Iterative Two-stage Optimization

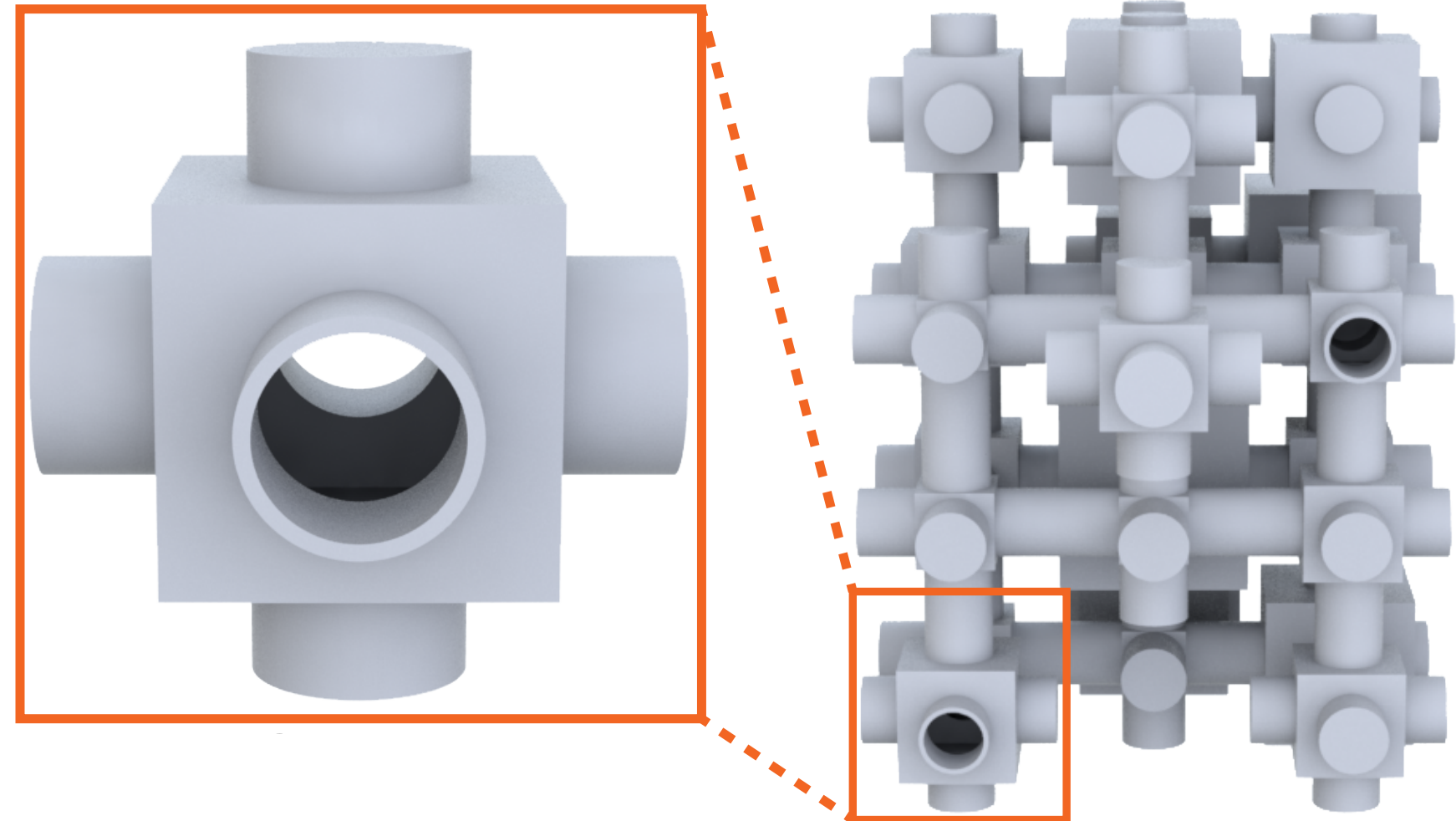


Connectivity Optimization

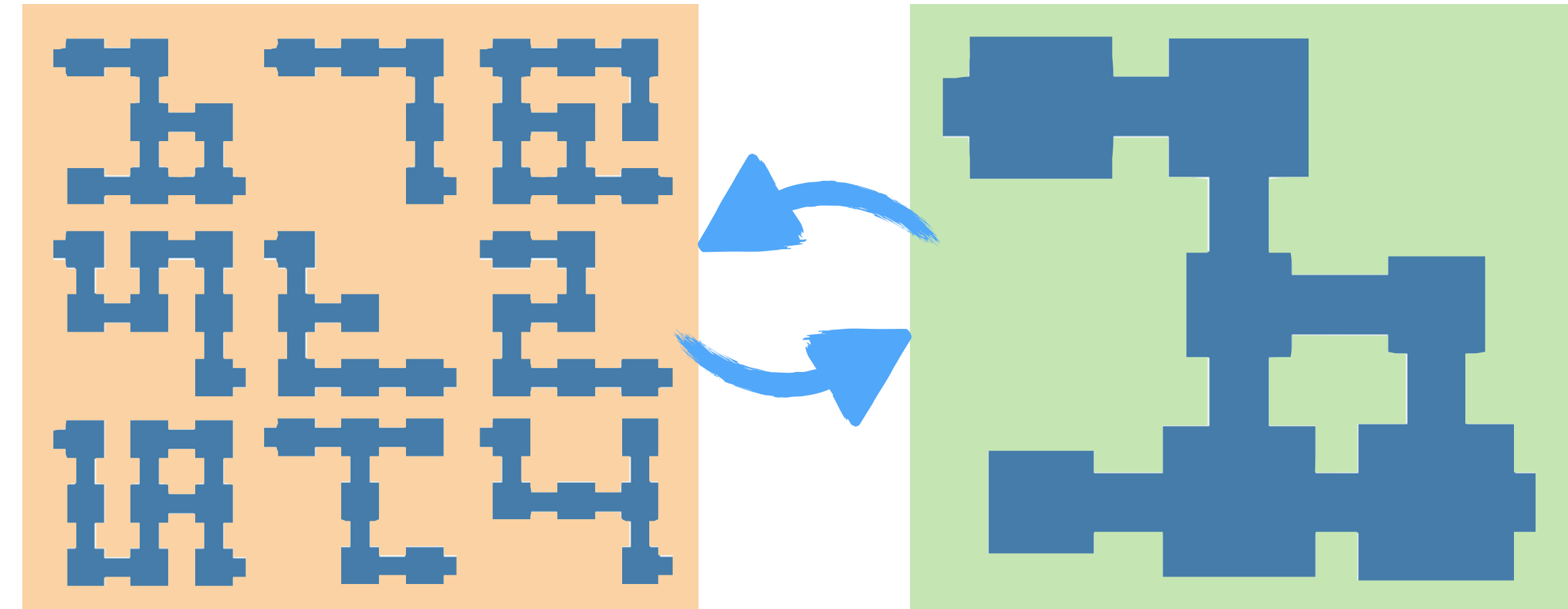


Fine-grain Optimization

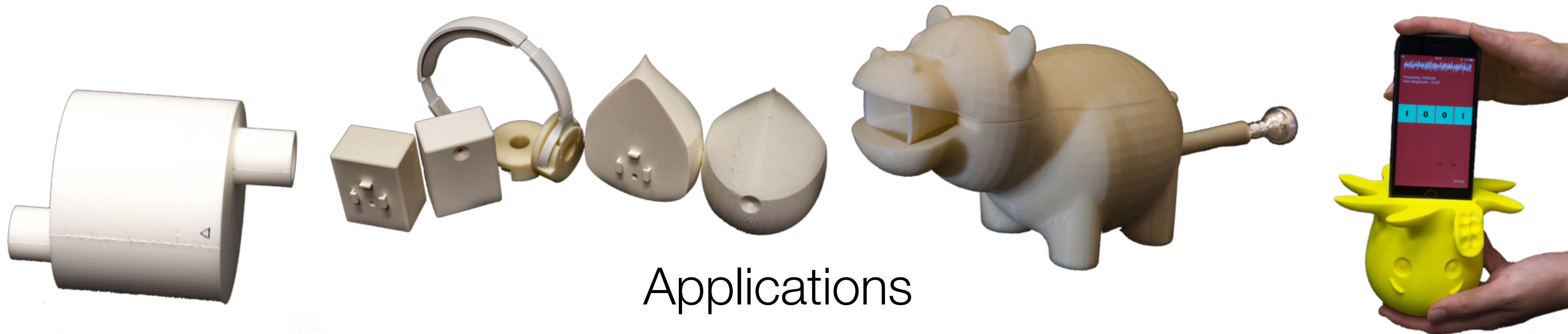
Recap



Primitive Resonators



Optimization



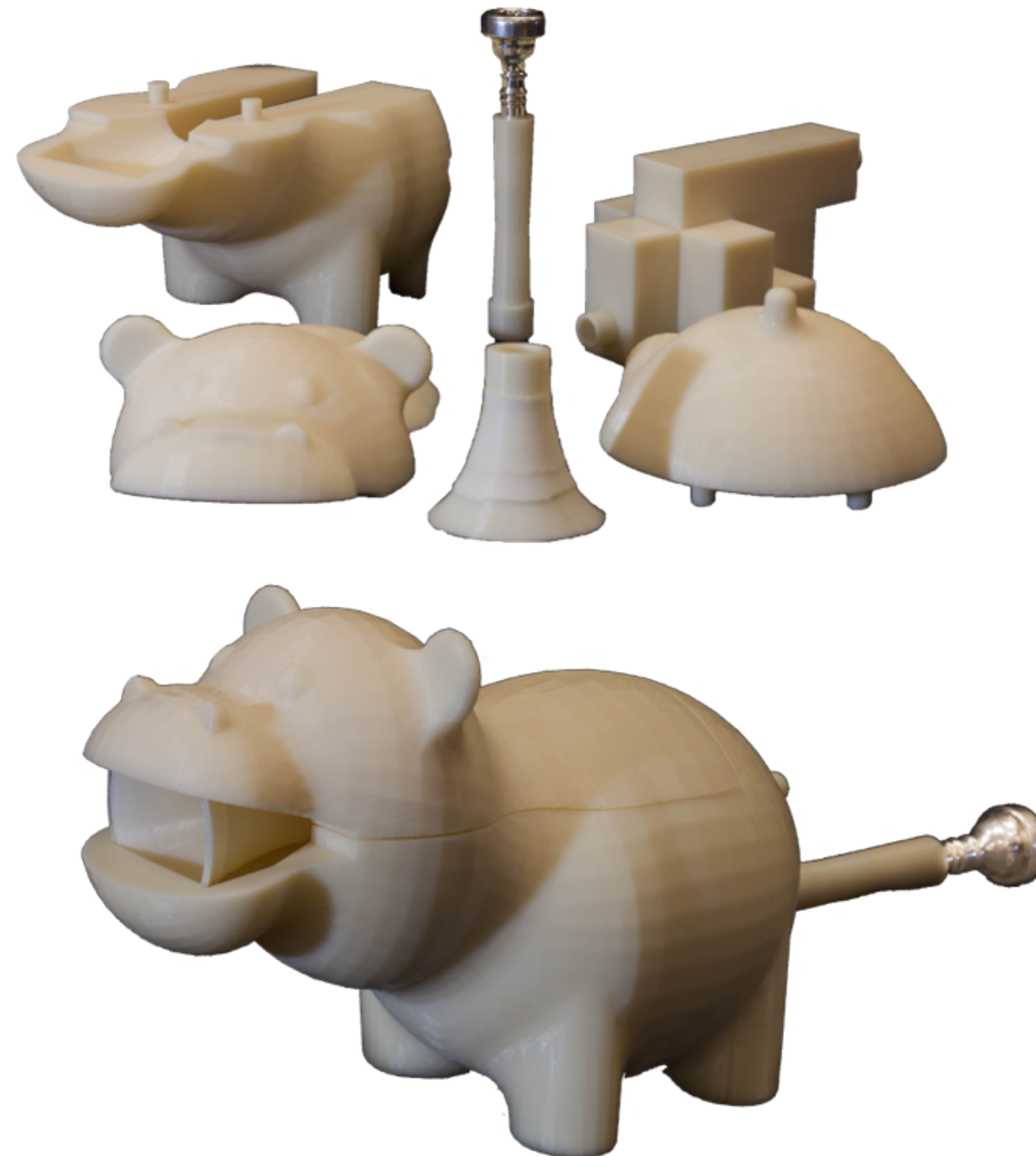
Applications

Applications

Mufflers



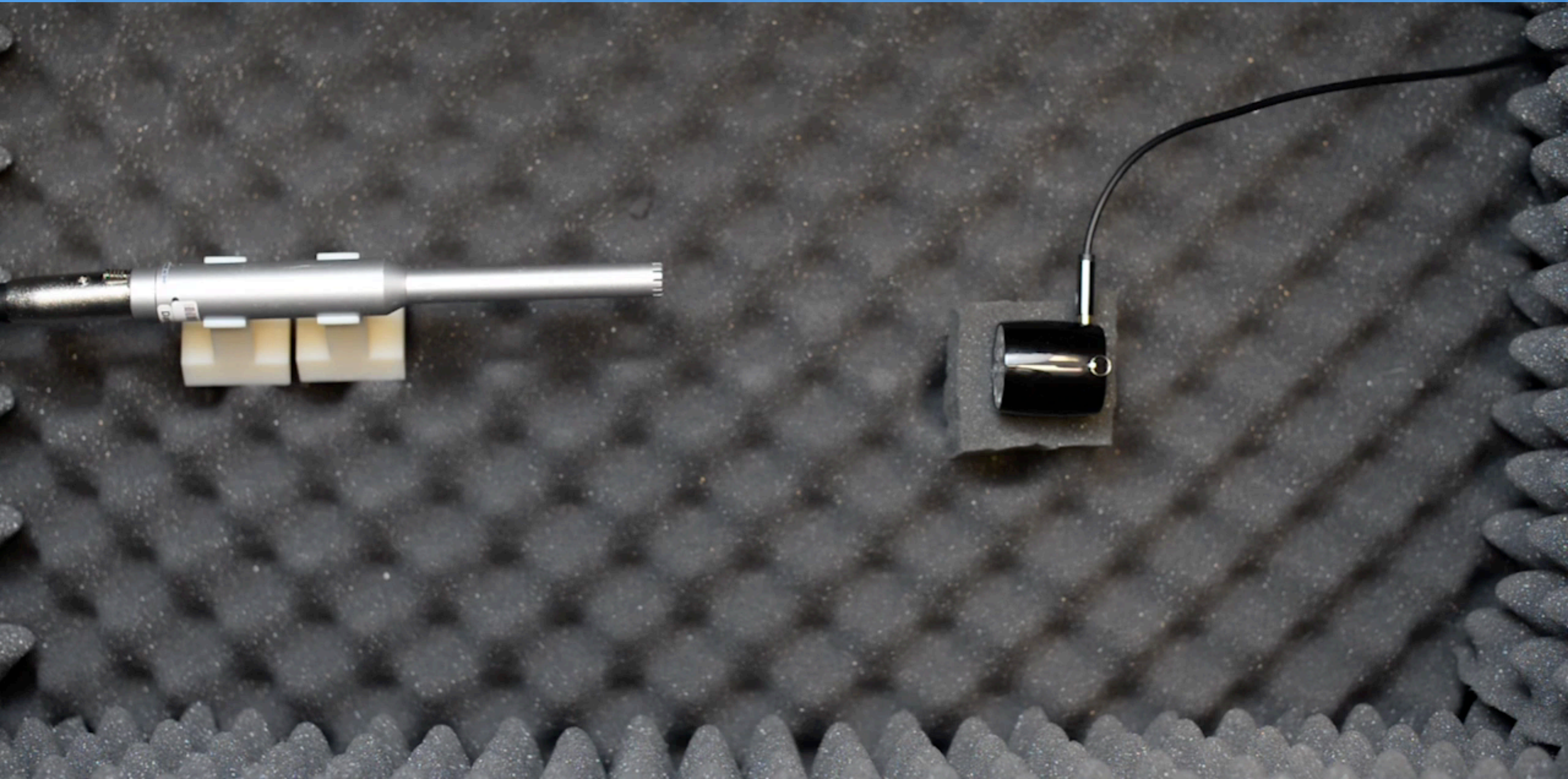
Wind Instruments



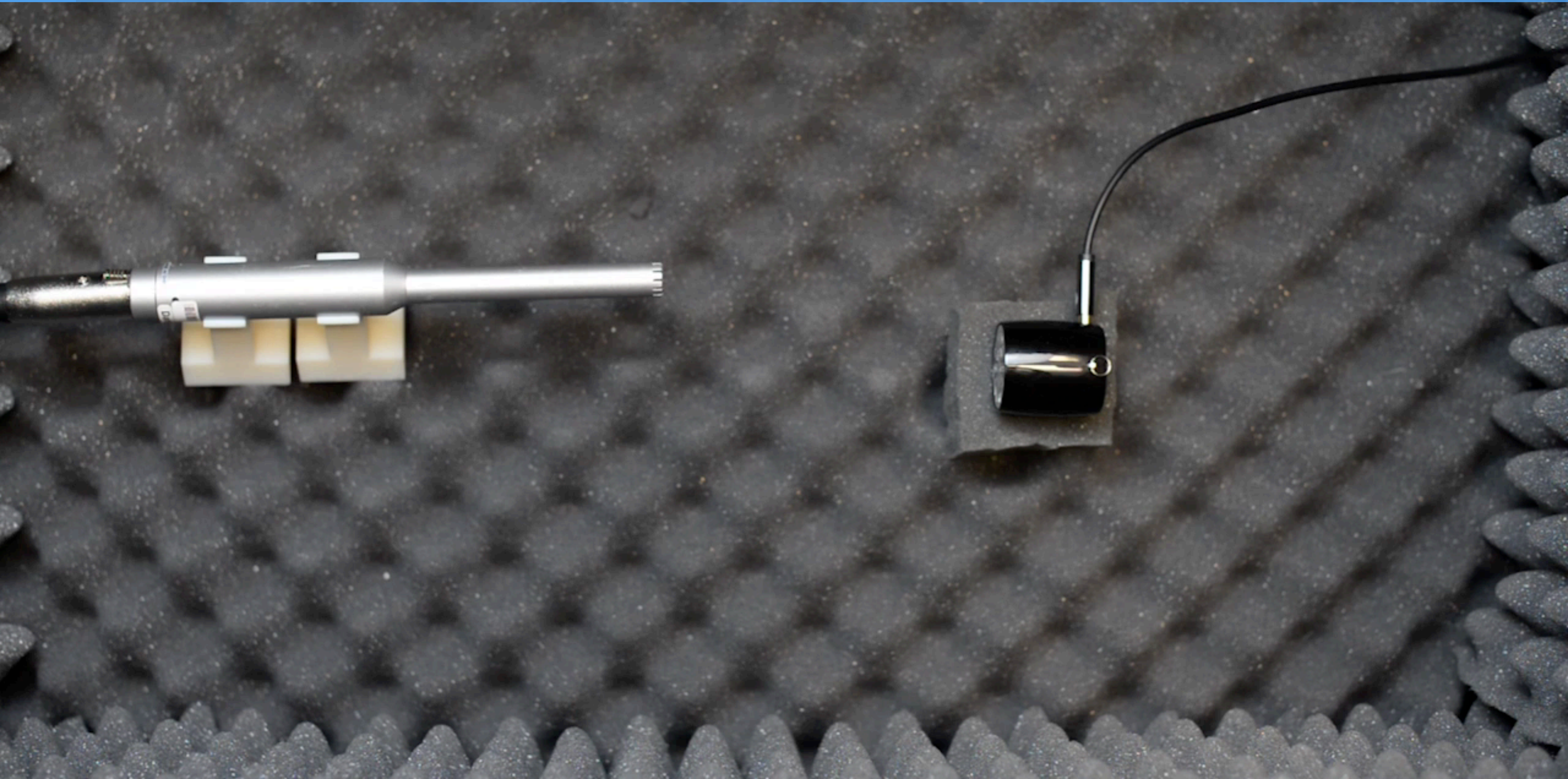
Acoustic Encoding



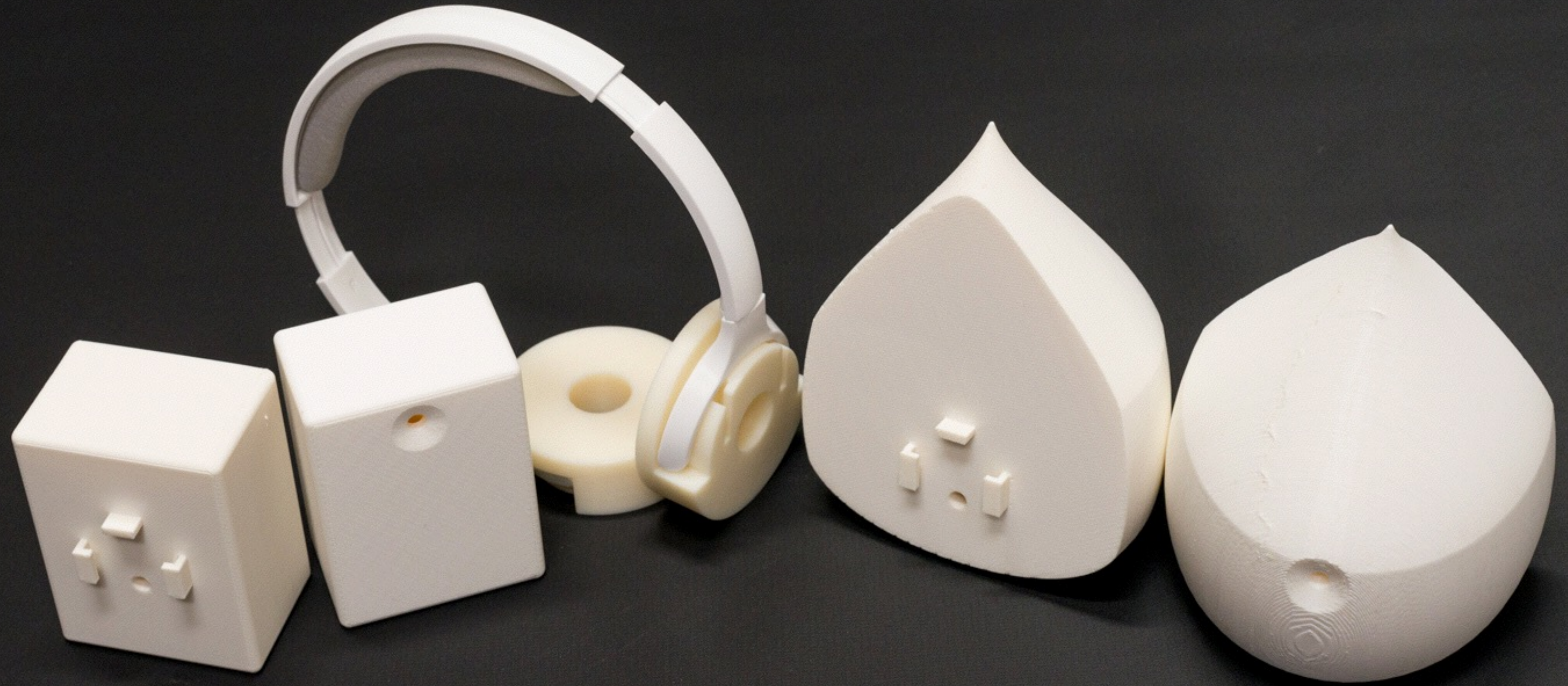
Muffler Demonstration



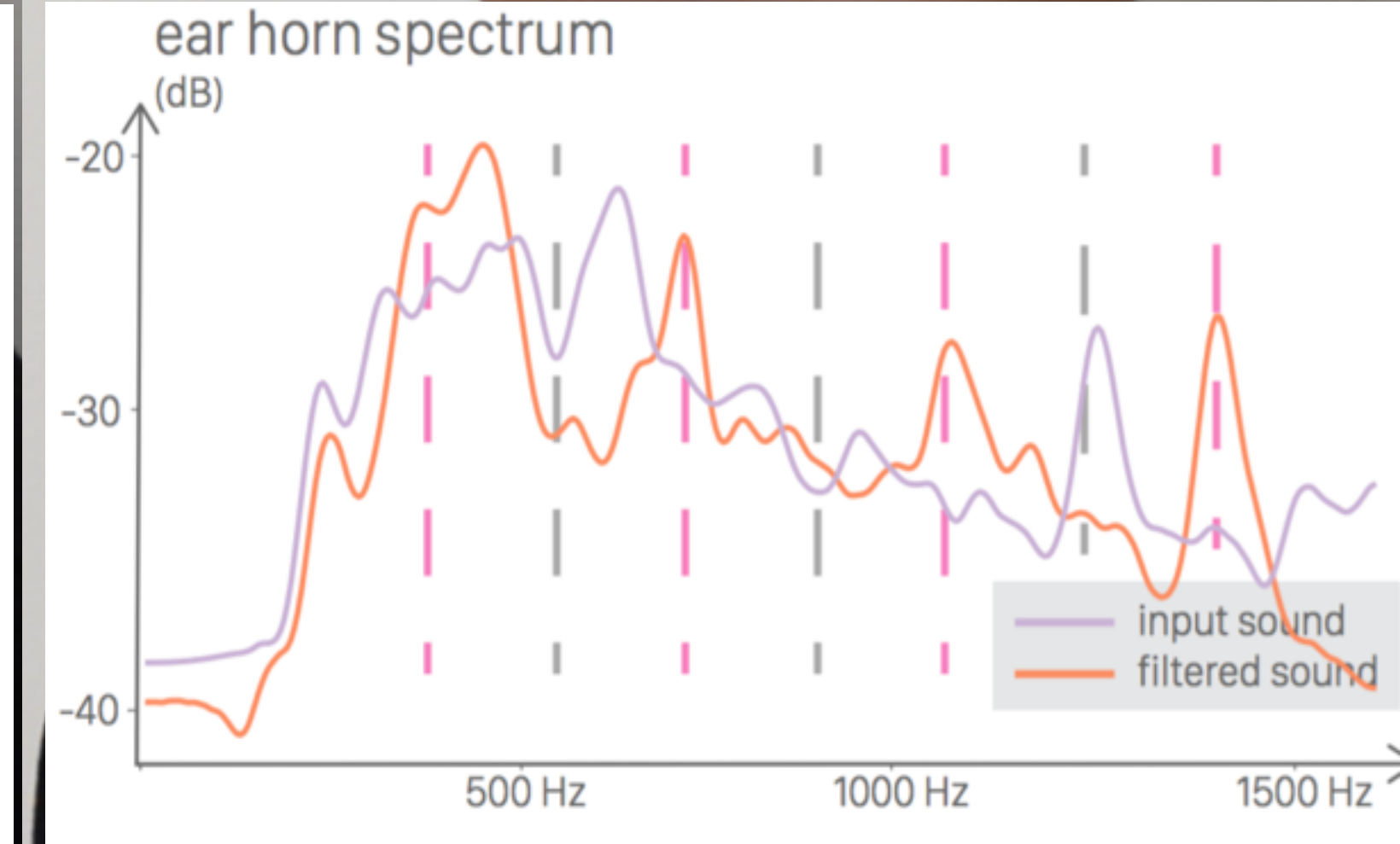
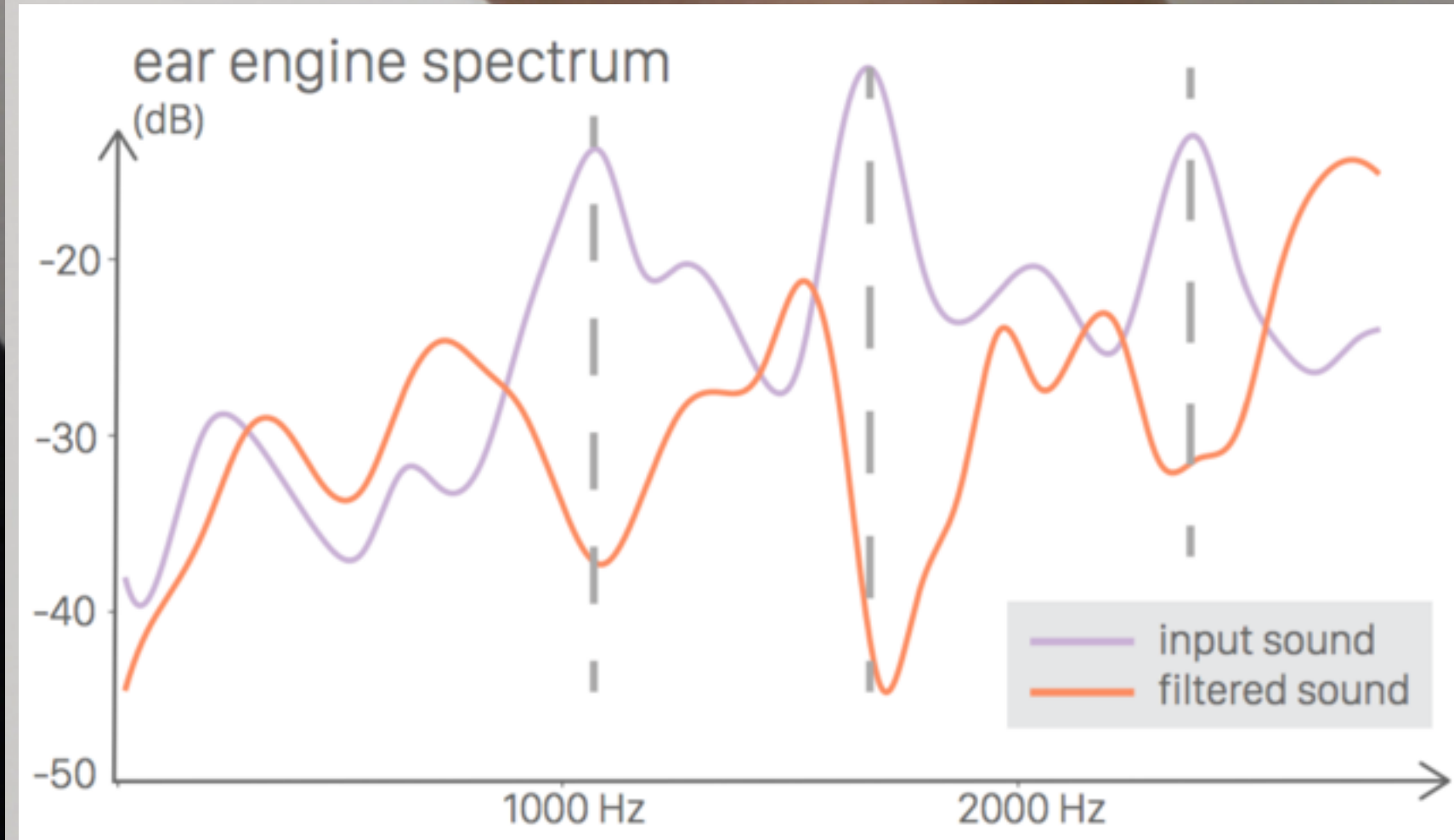
Muffler Demonstration



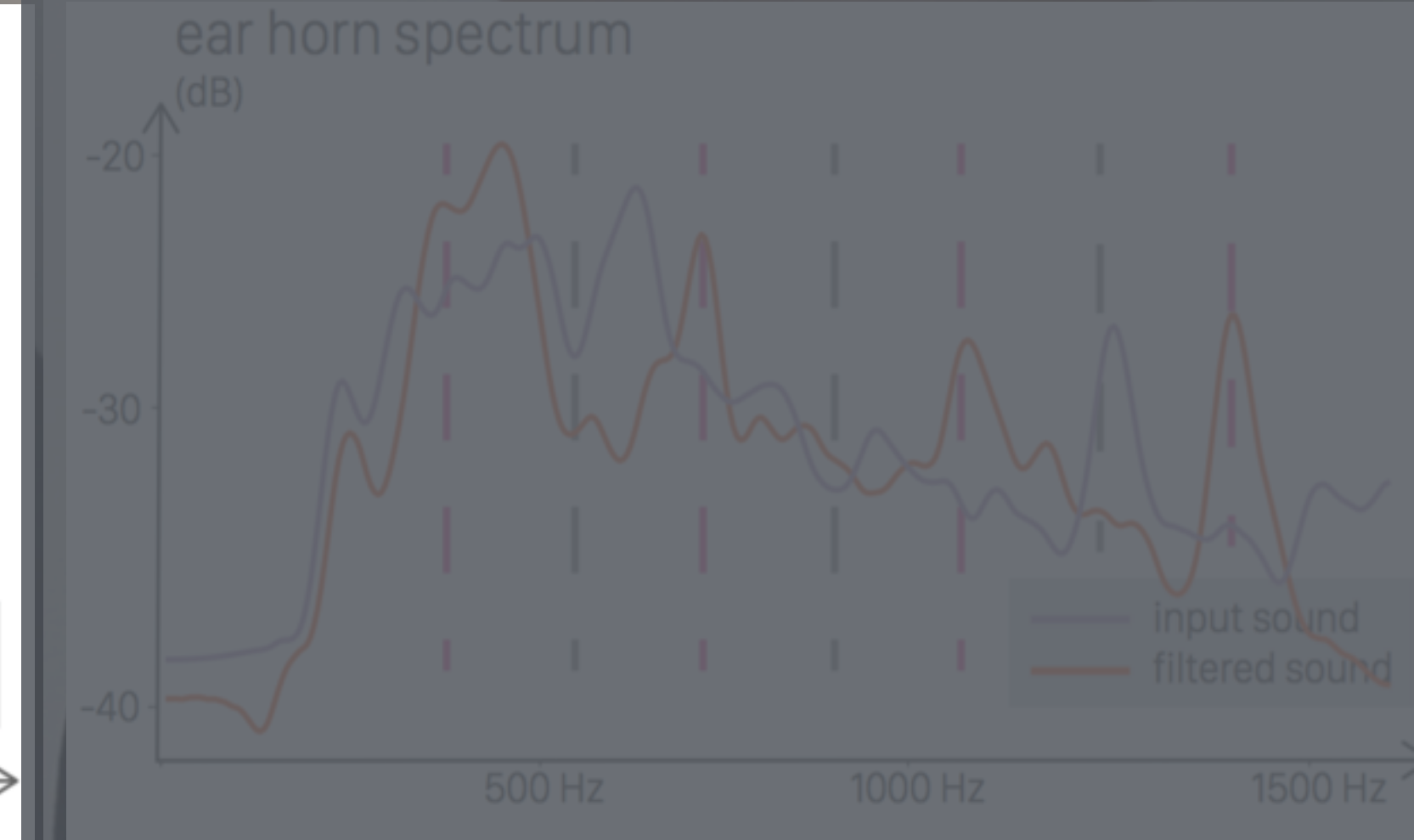
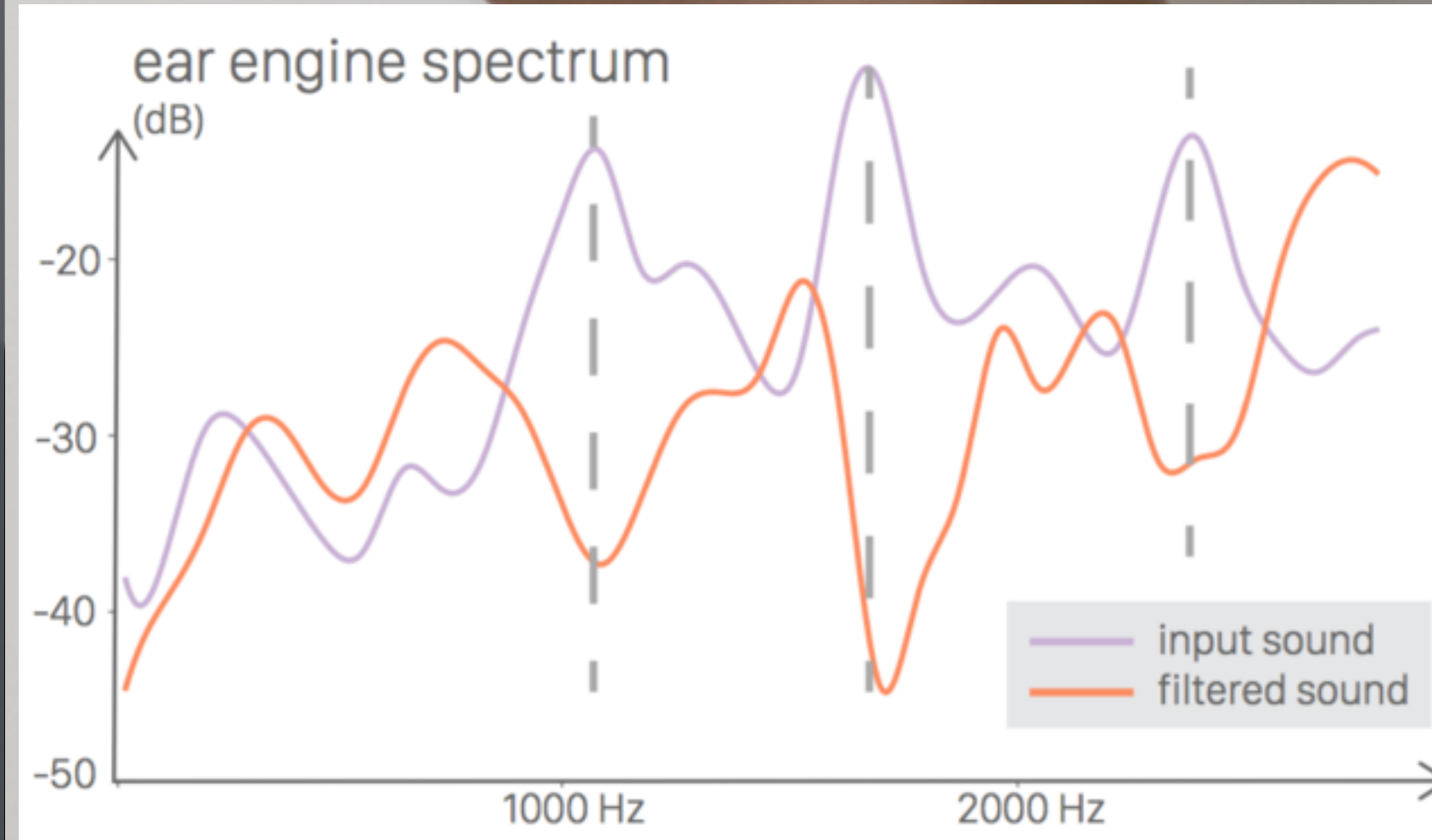
Adaptive Earmuff Application



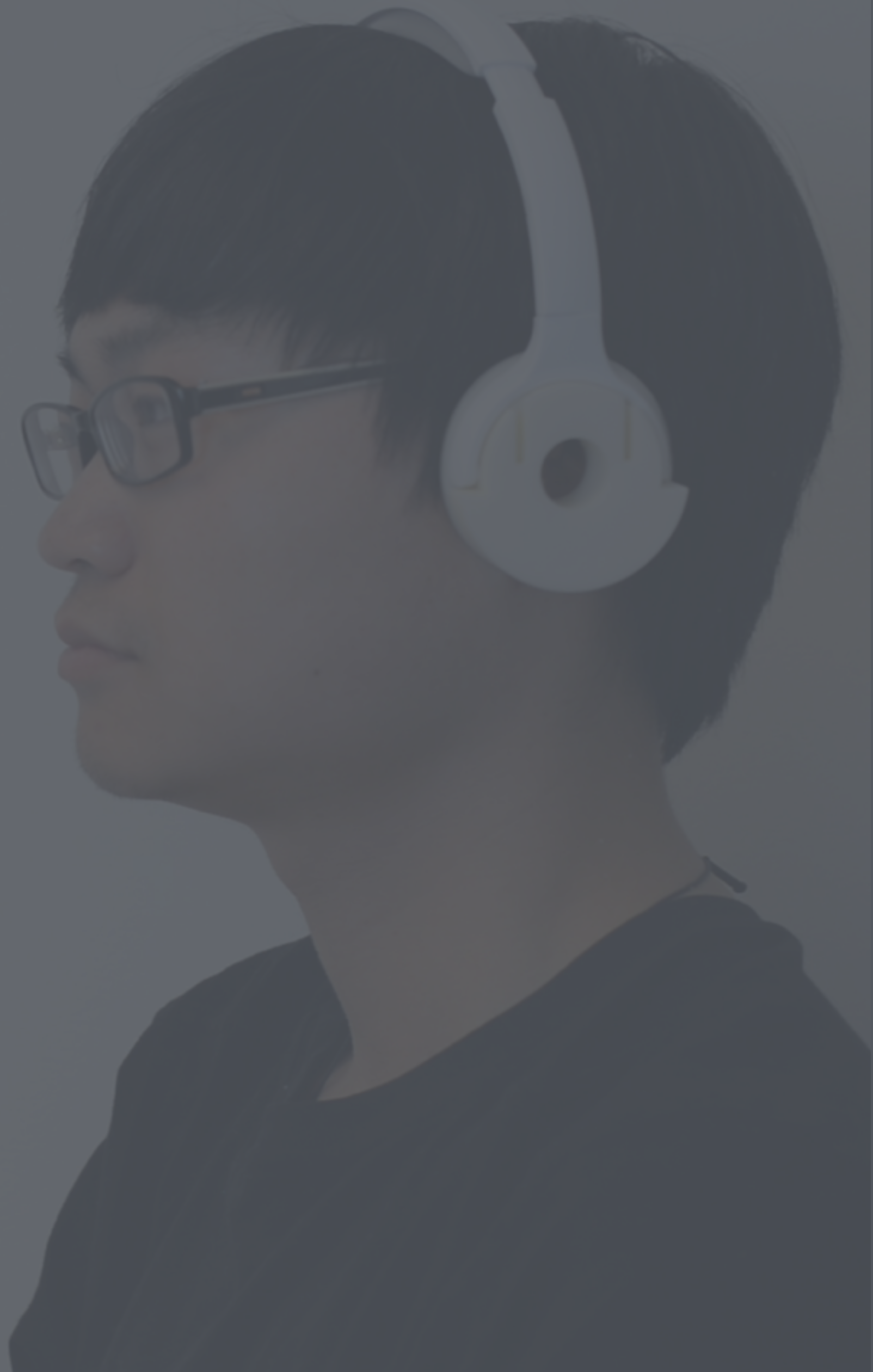
Adaptive Earmuff Application



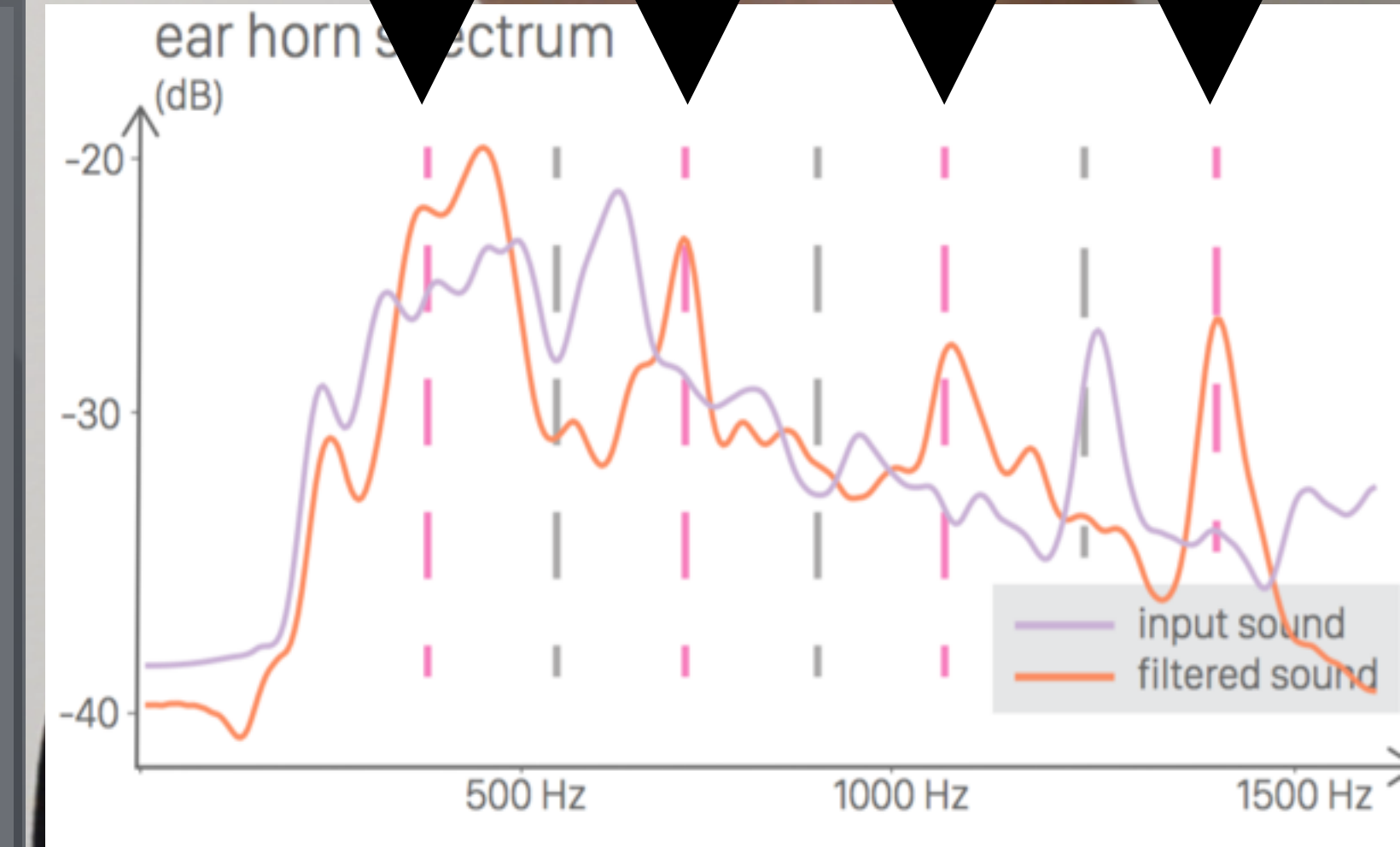
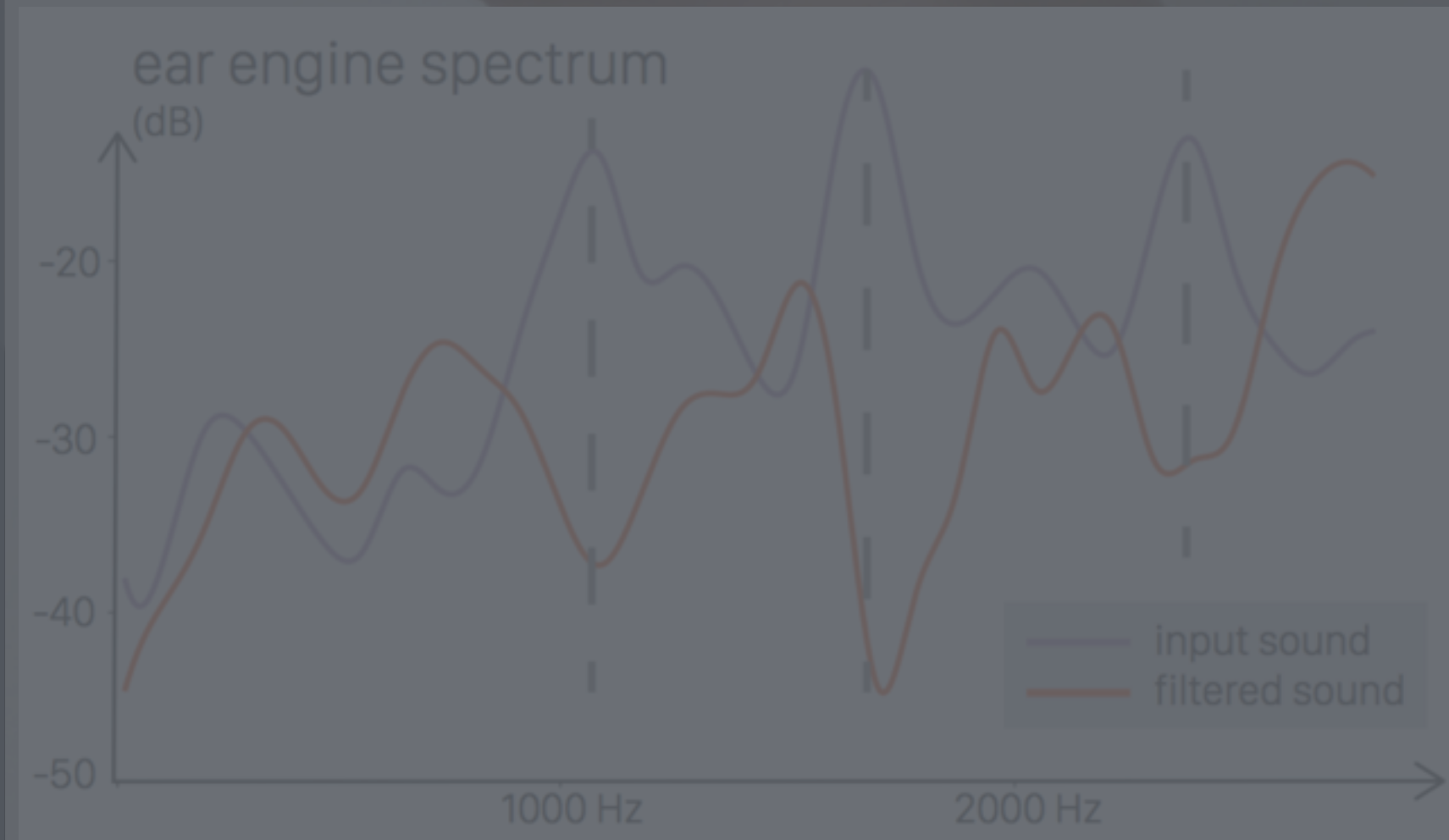
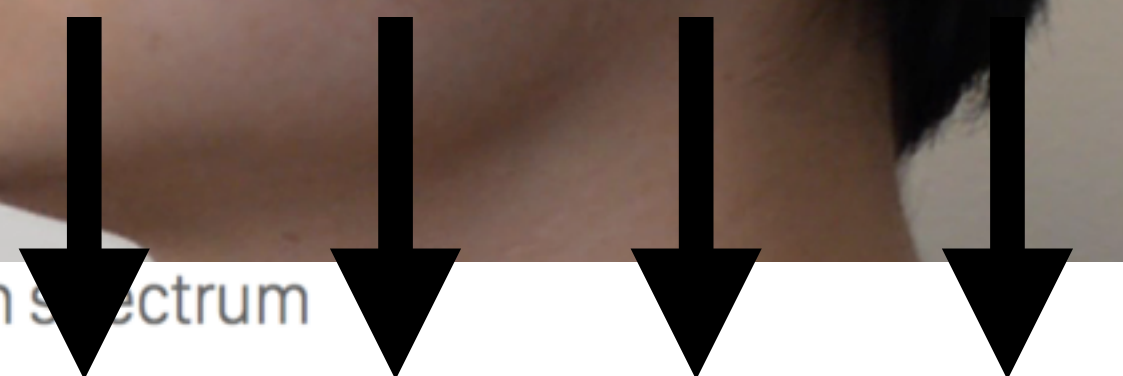
Adaptive Earmuff Application



Adaptive Earmuff Application



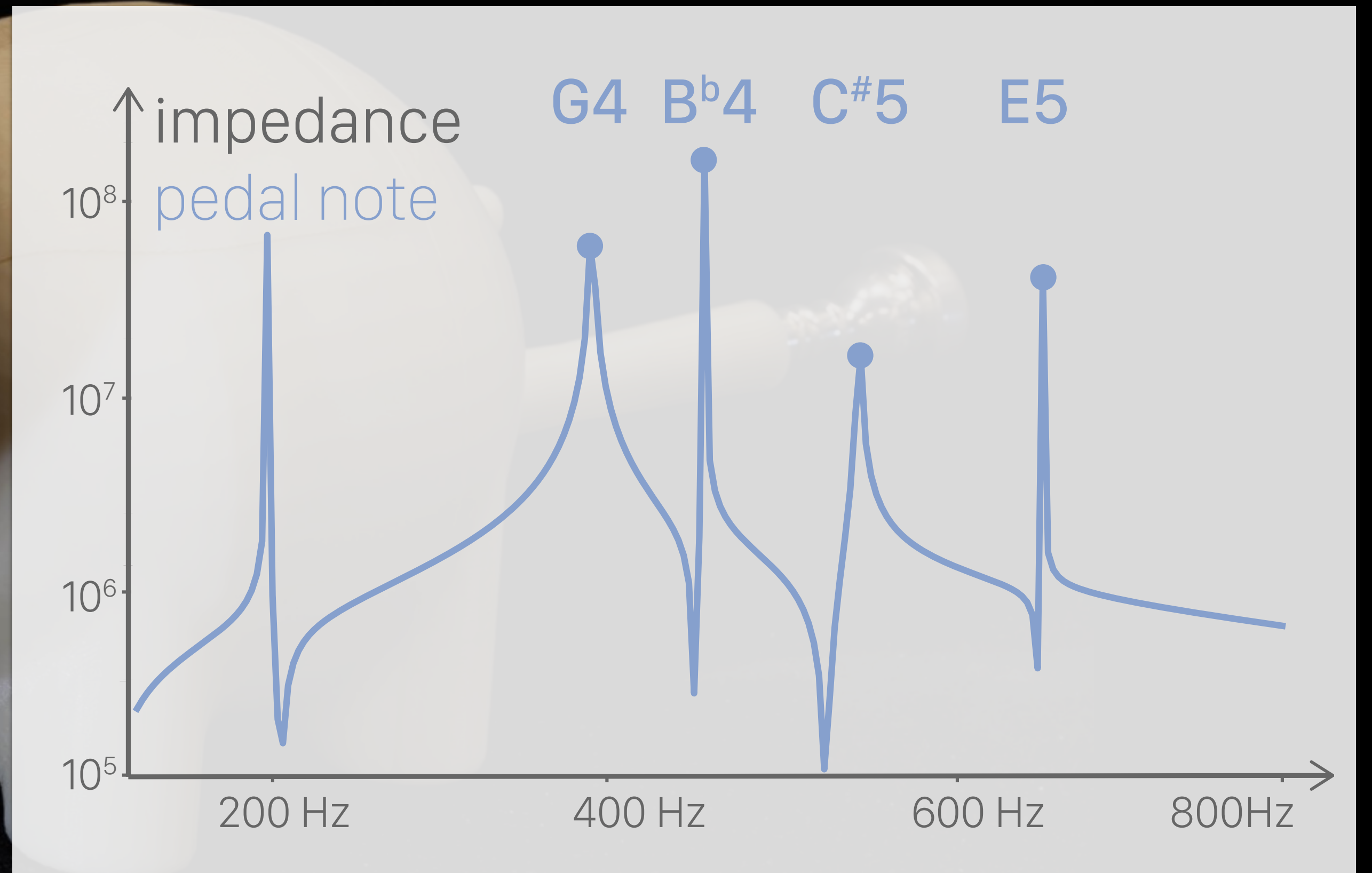
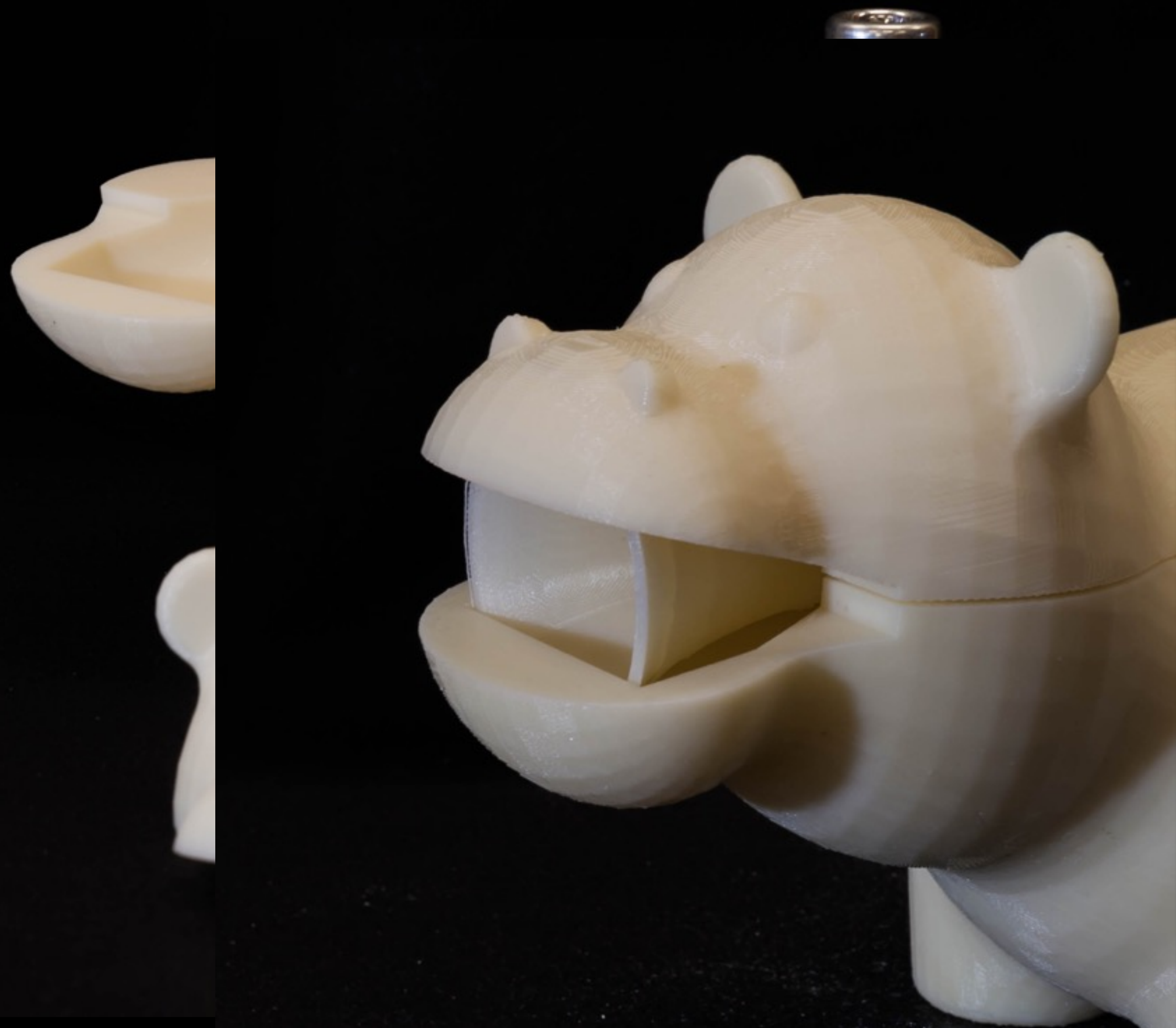
car horns peaks



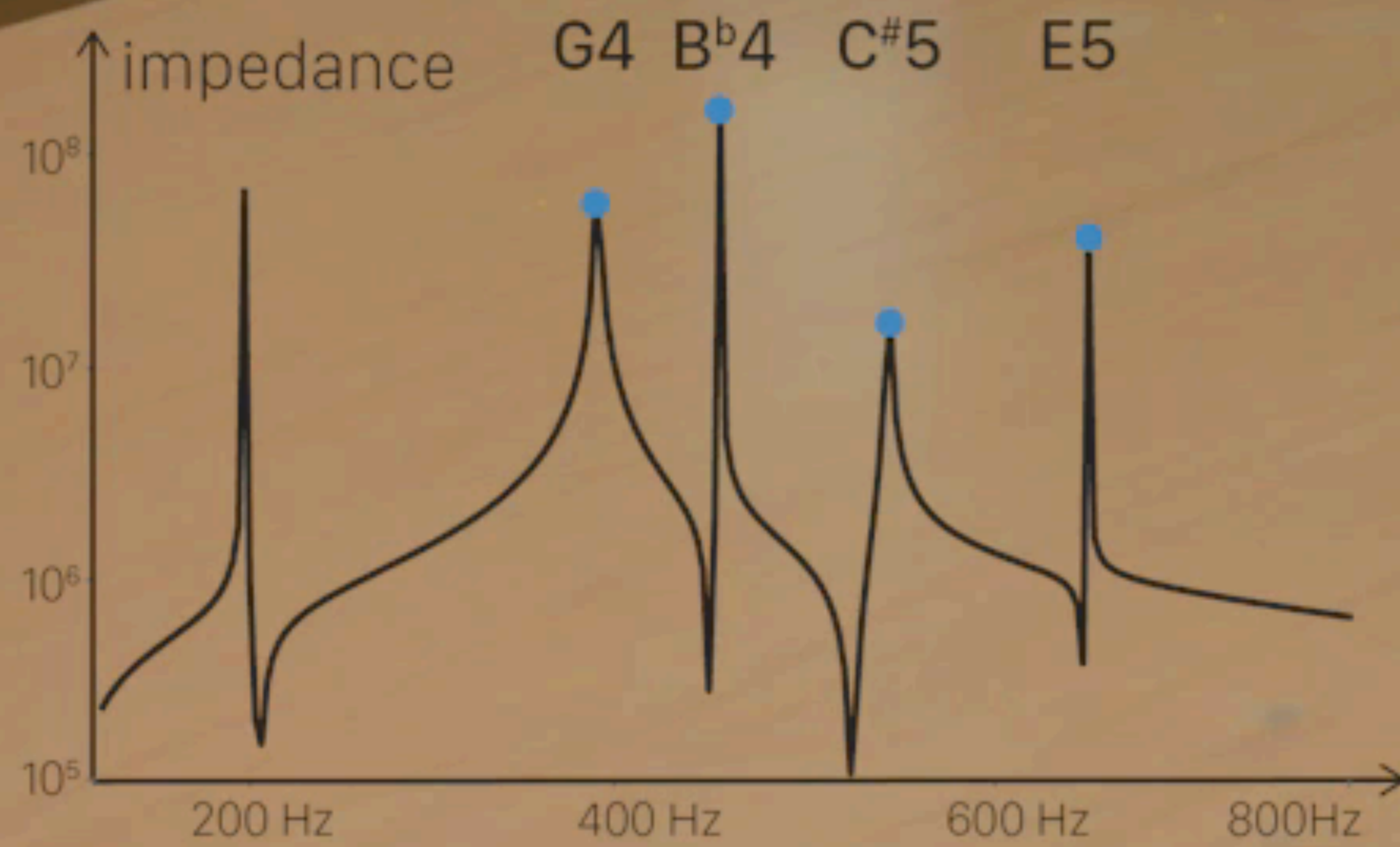
Wind Instrument Prototyping



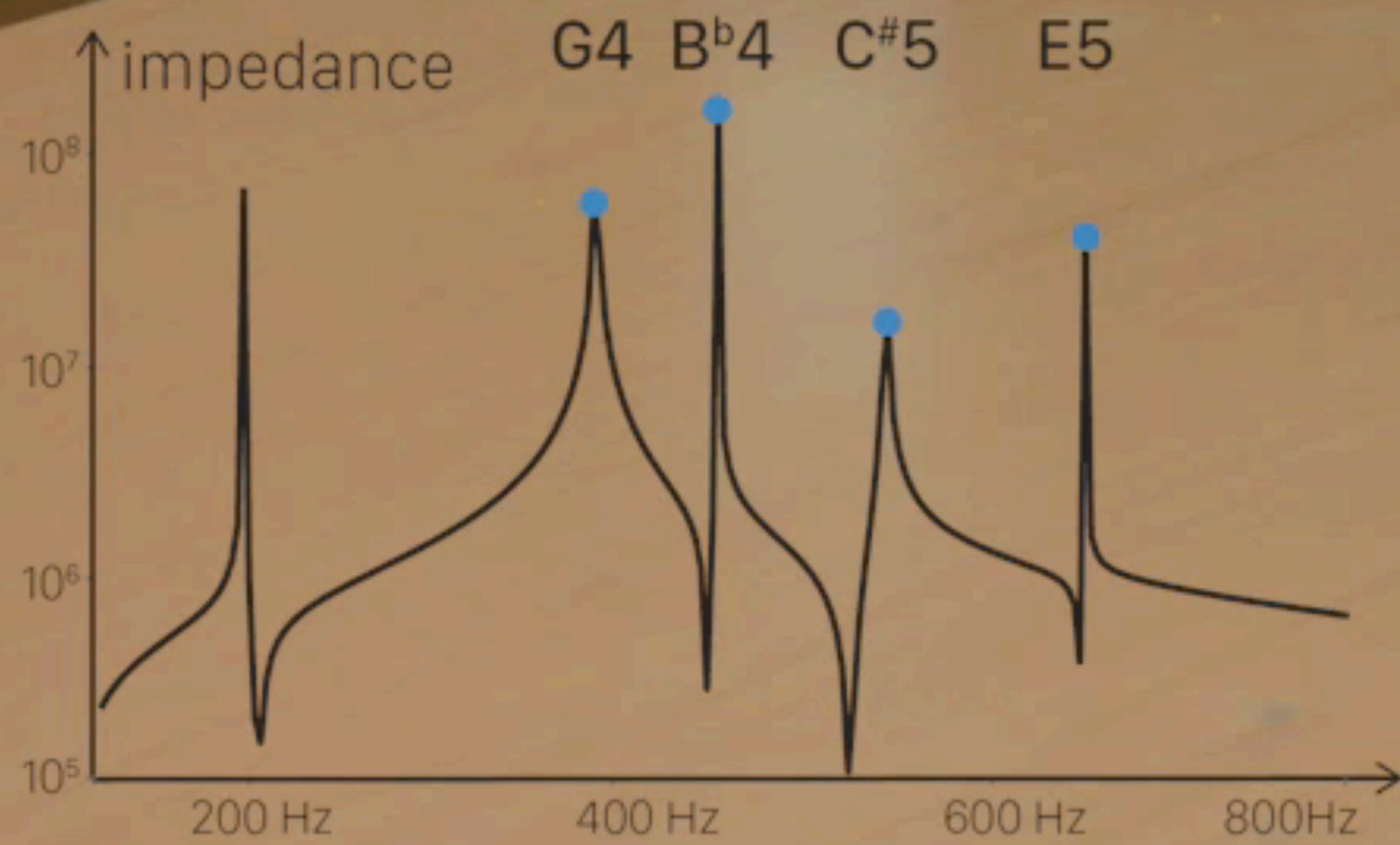
Wind Instrument Prototyping



Music Notes



Music Notes



Simple Melody



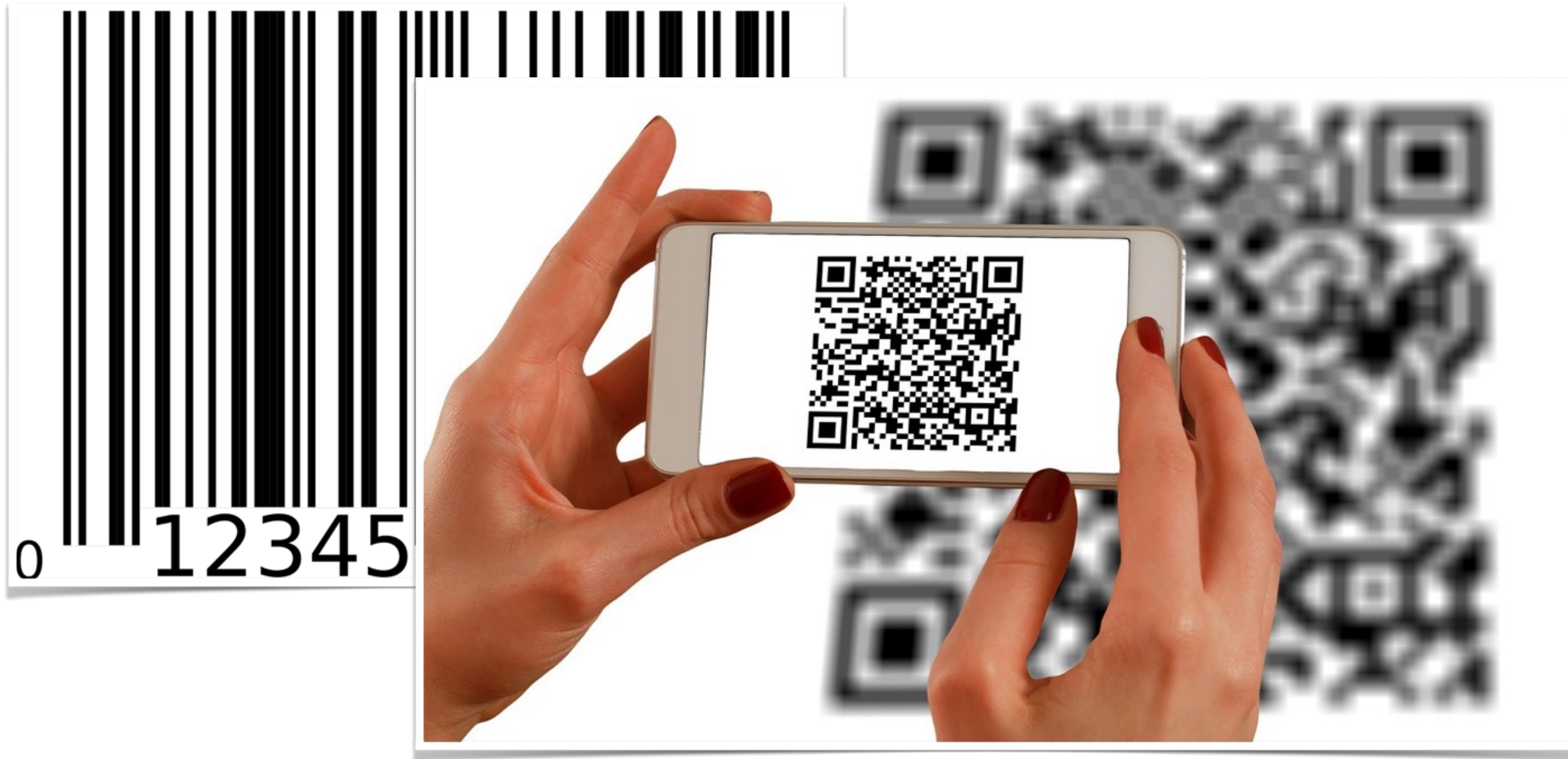
Simple Melody



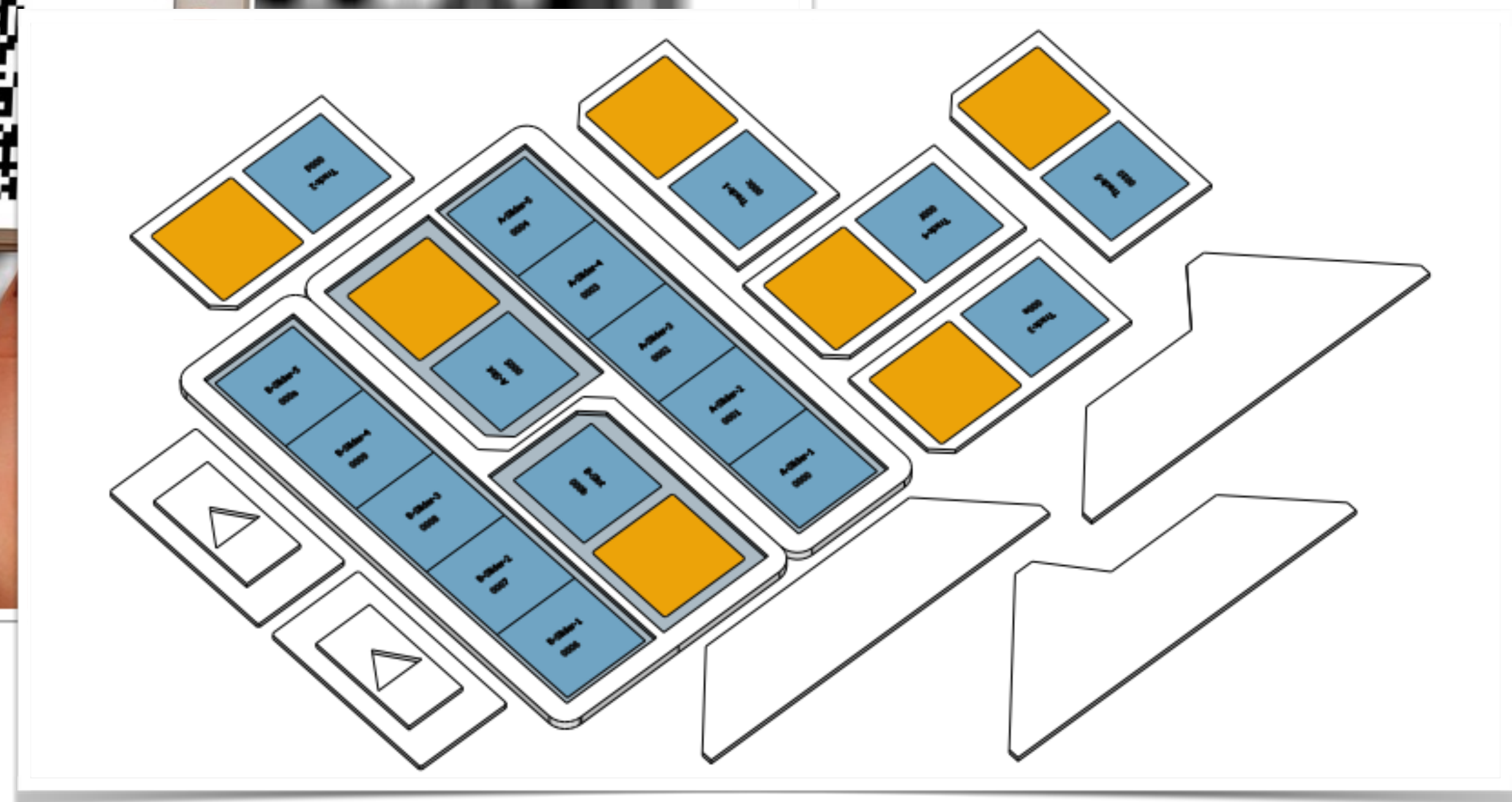
Information Encoding with Objects



Information Encoding with Objects

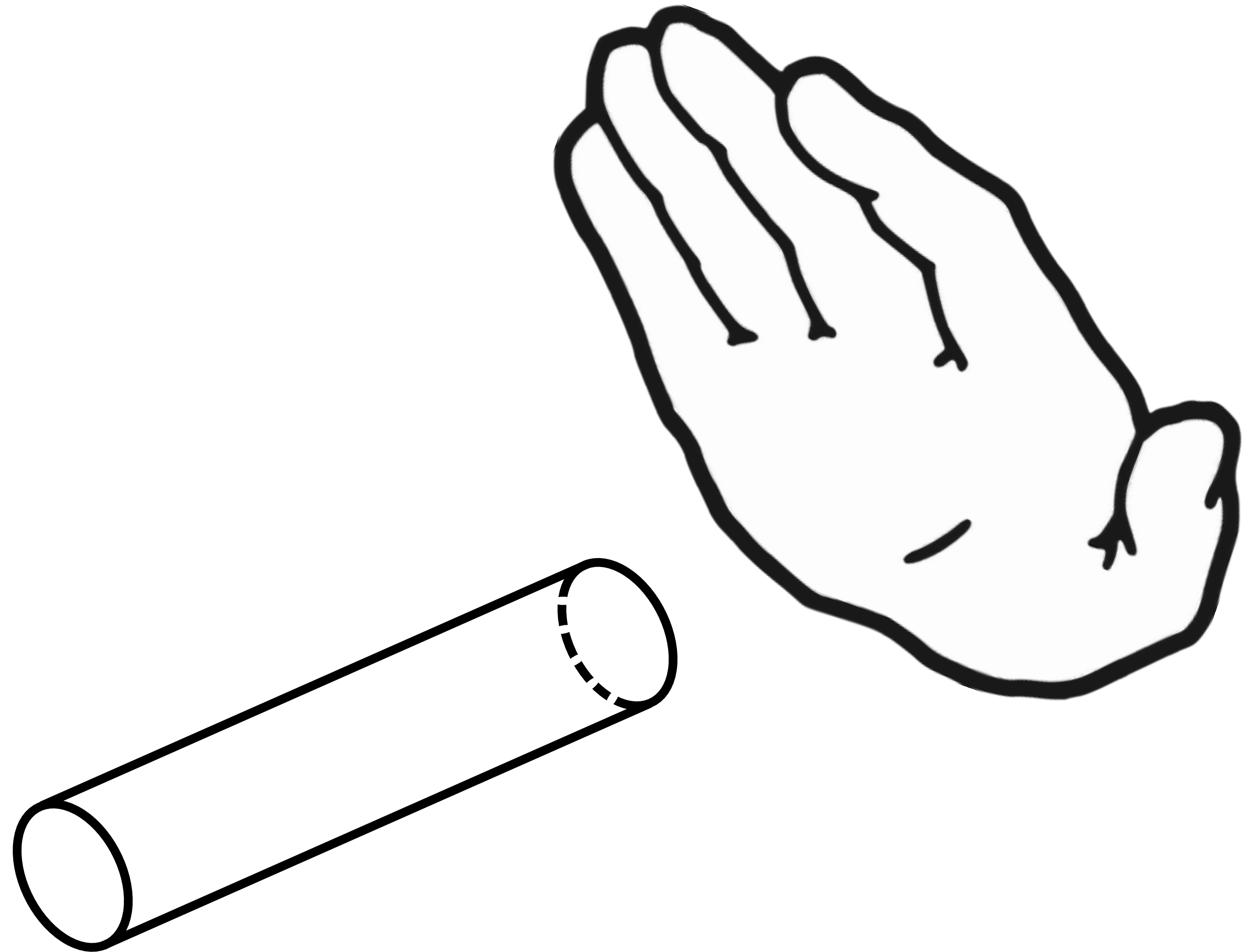


Information Encoding with Objects

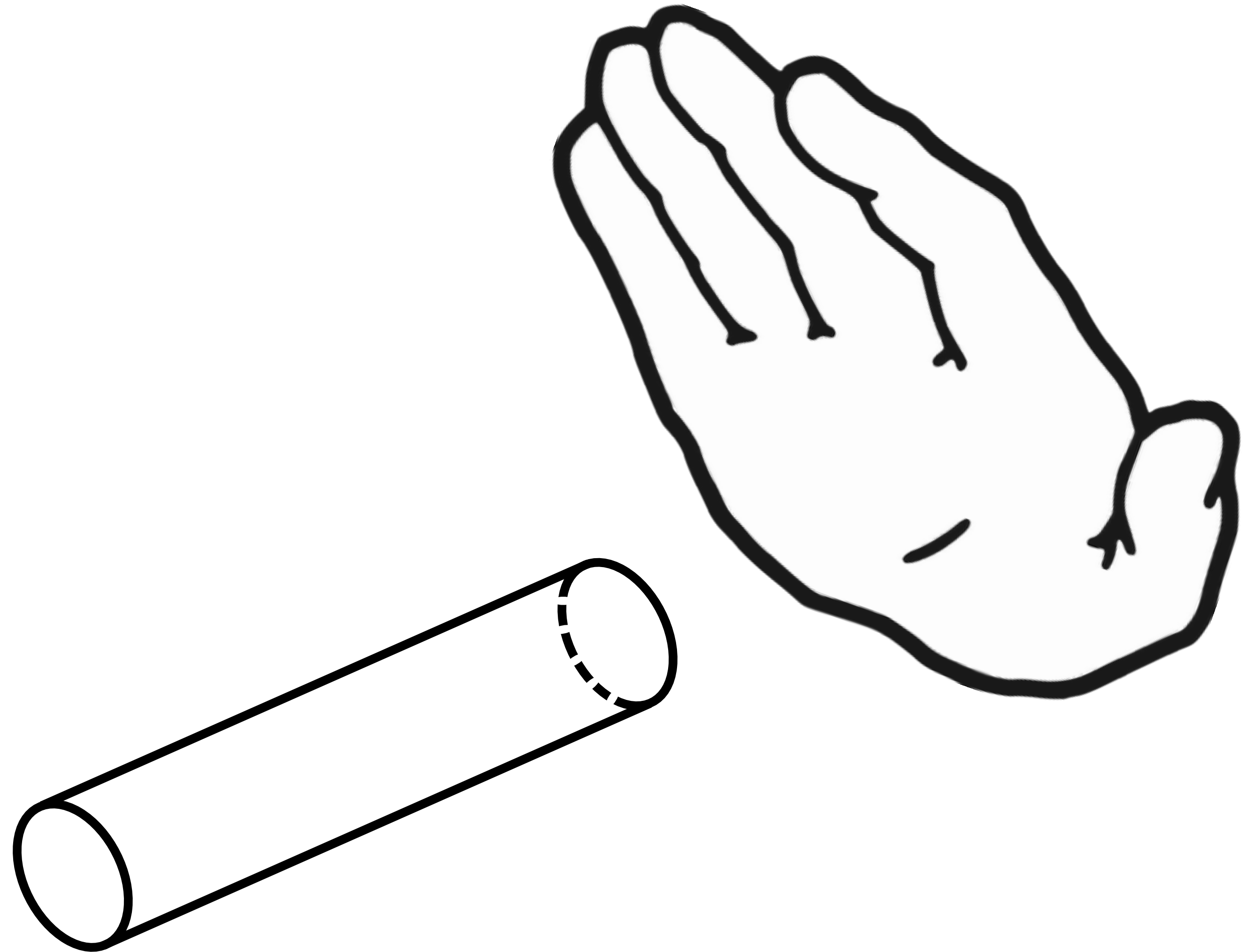


RFID [Spielberg et al. 2015]

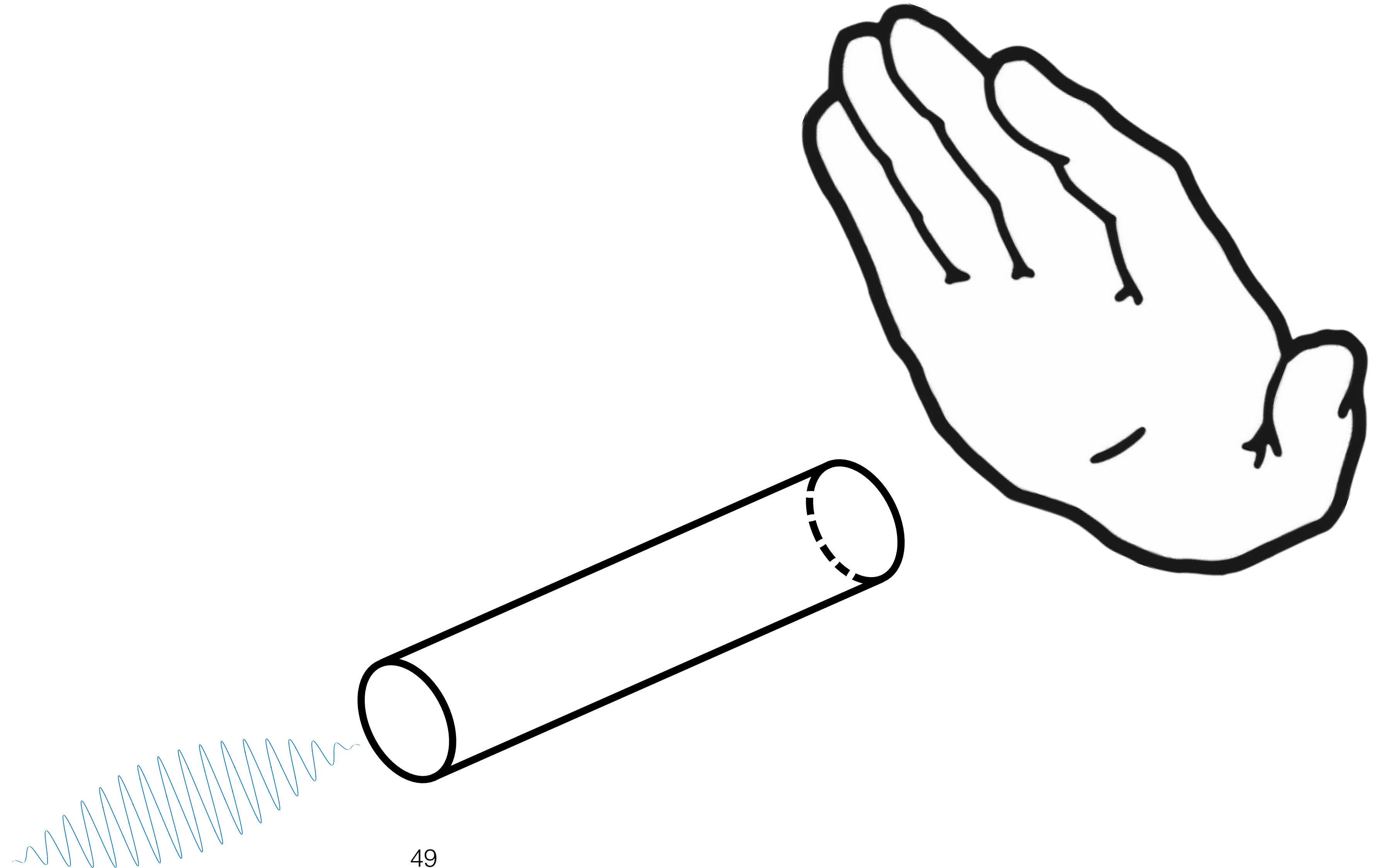
Acoustic Tagging



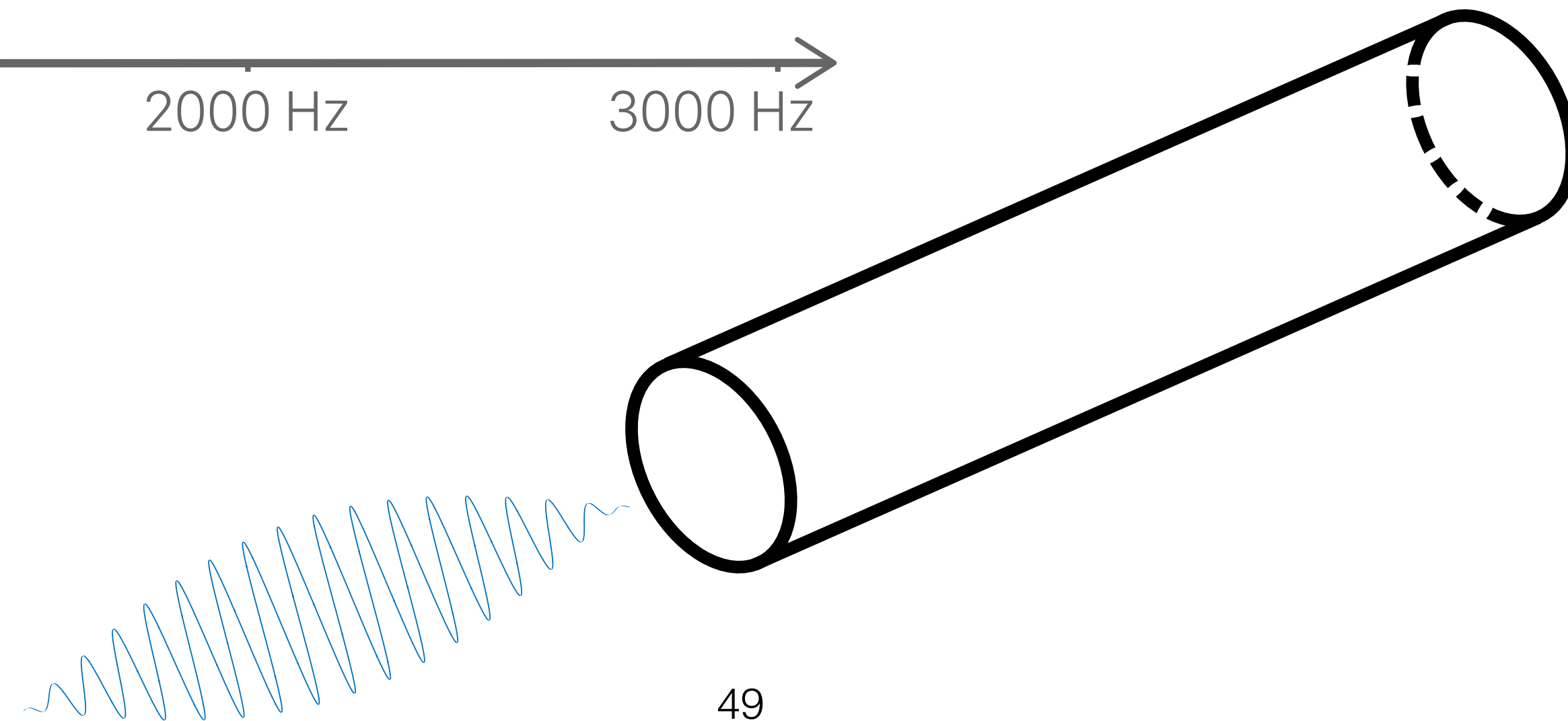
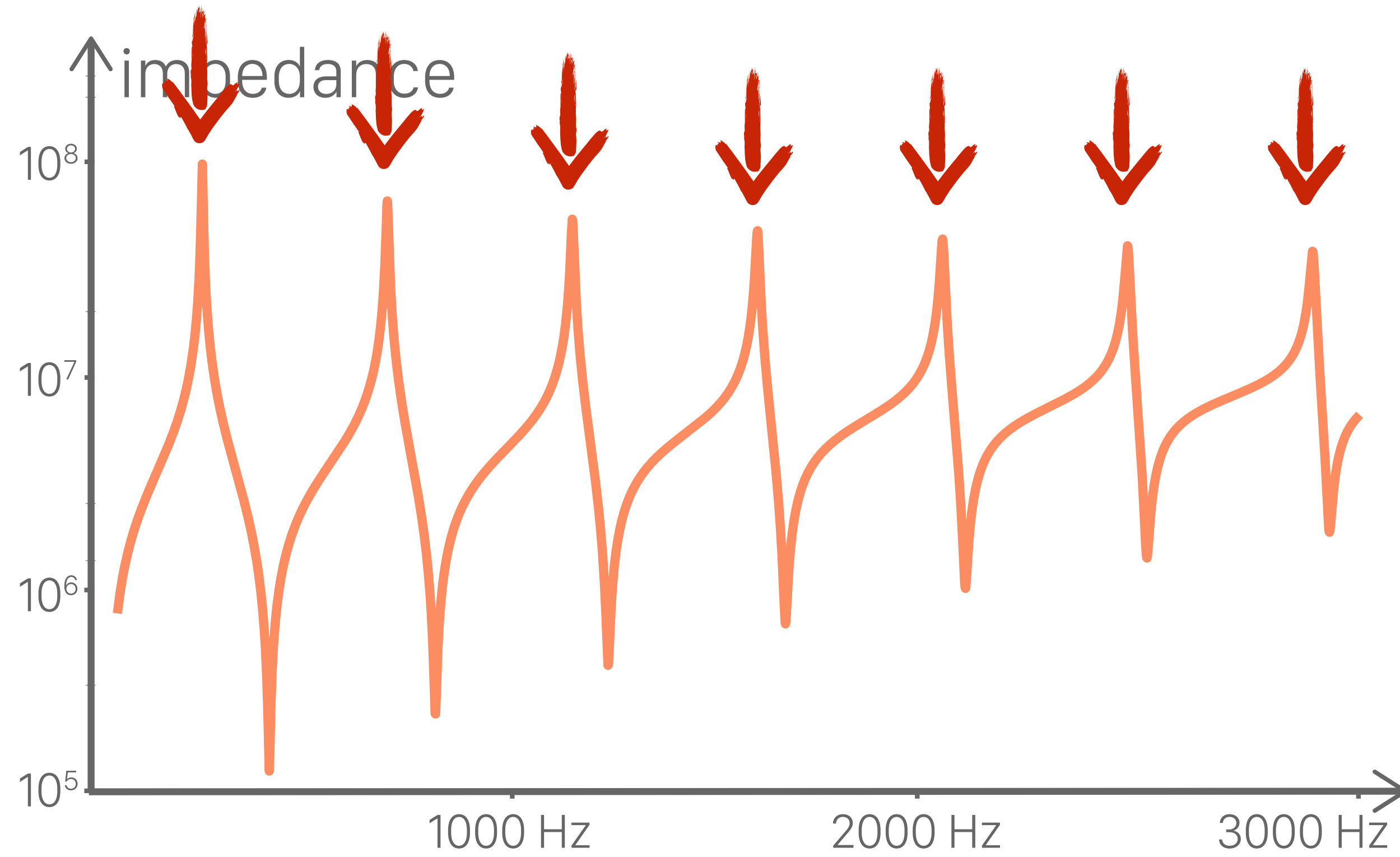
Acoustic Tagging



Acoustic Tagging



Acoustic Tagging



Acoustic Tagging

Piggy C



Piggy B



Piggy A



Acoustic Tagging

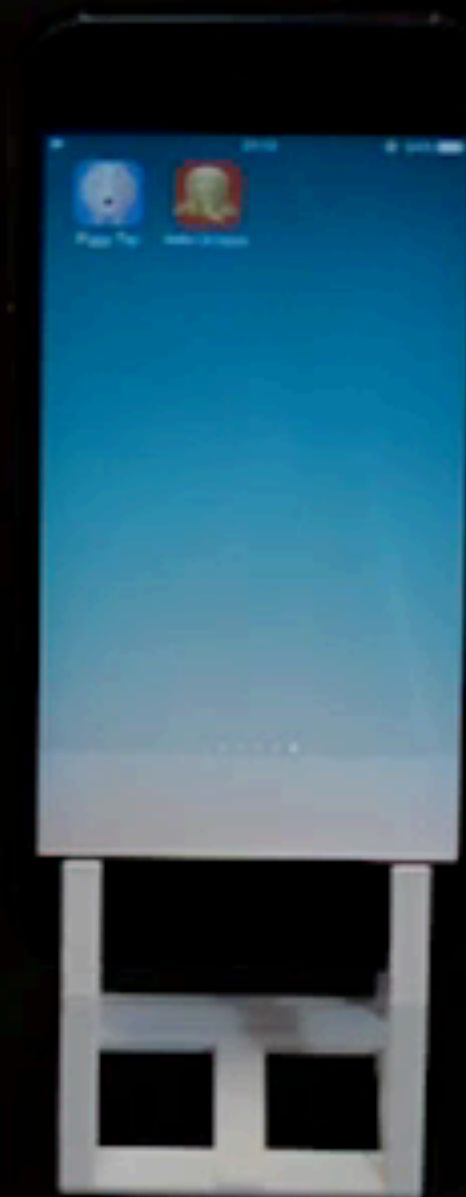
Piggy C



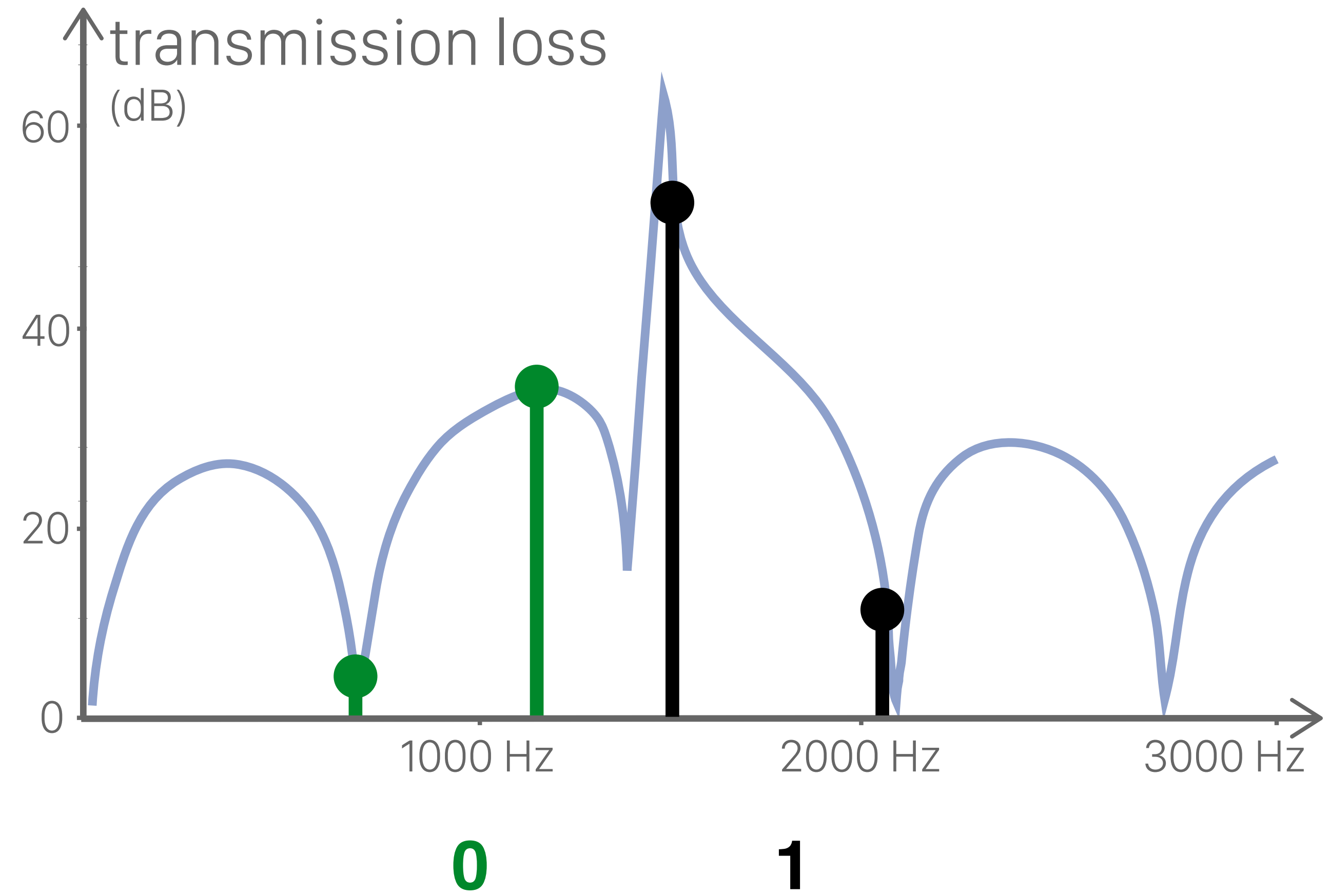
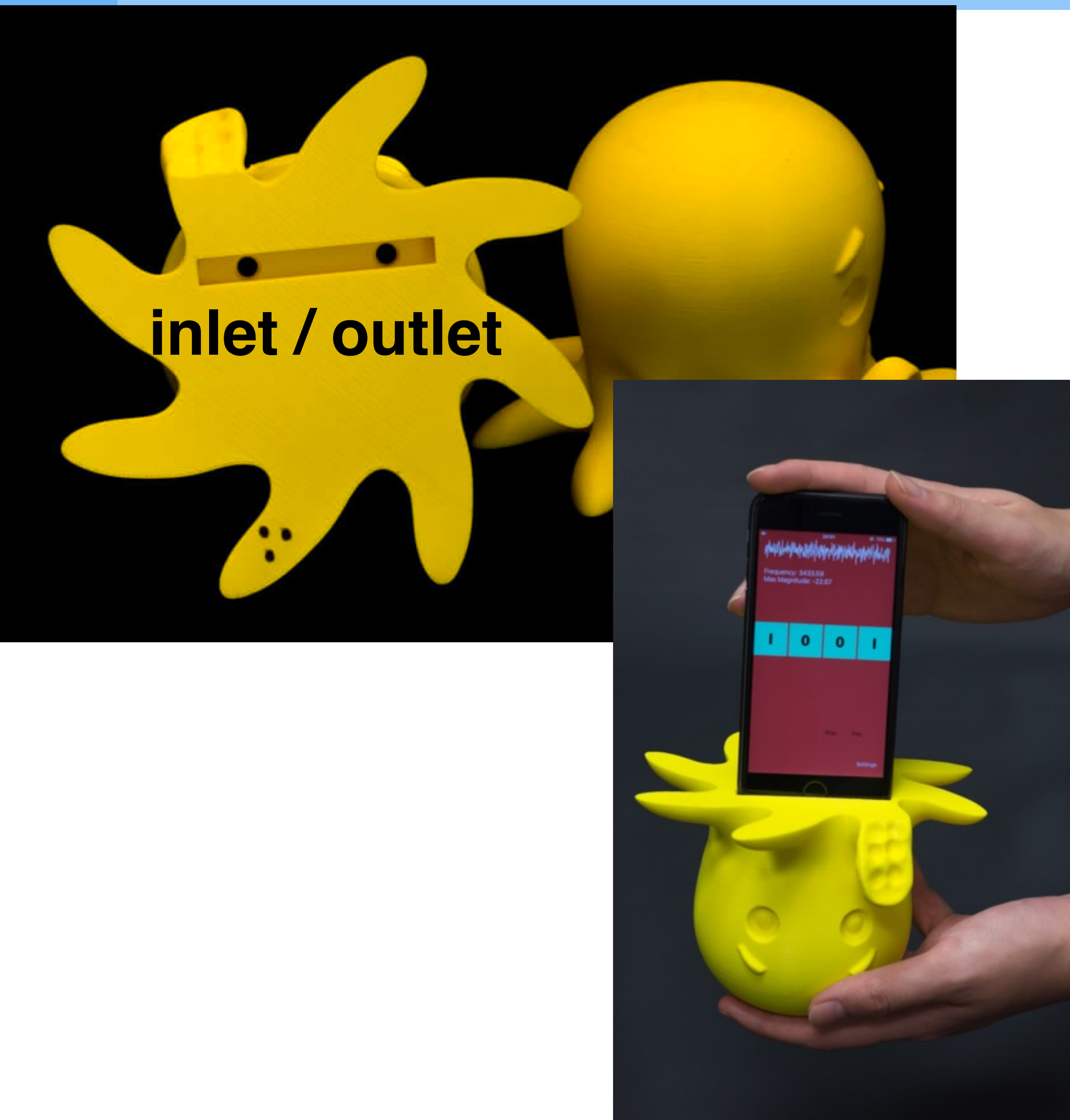
Piggy B



Piggy A



Basic Encoding Schemes



Acoustic Encoding

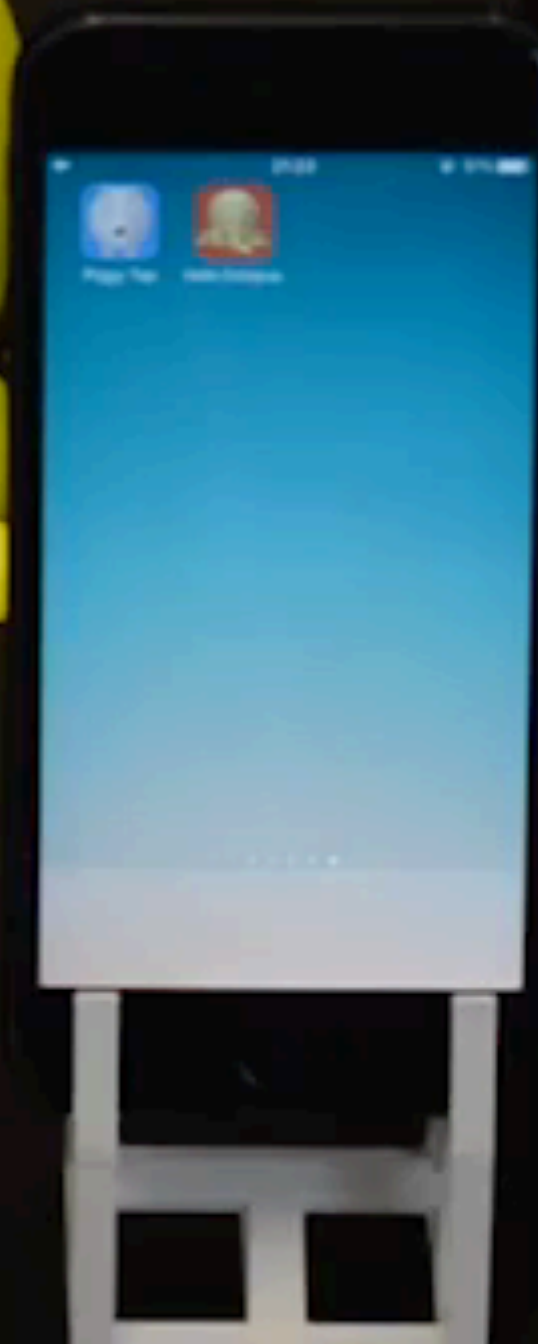
0111



1001



0000



Acoustic Encoding

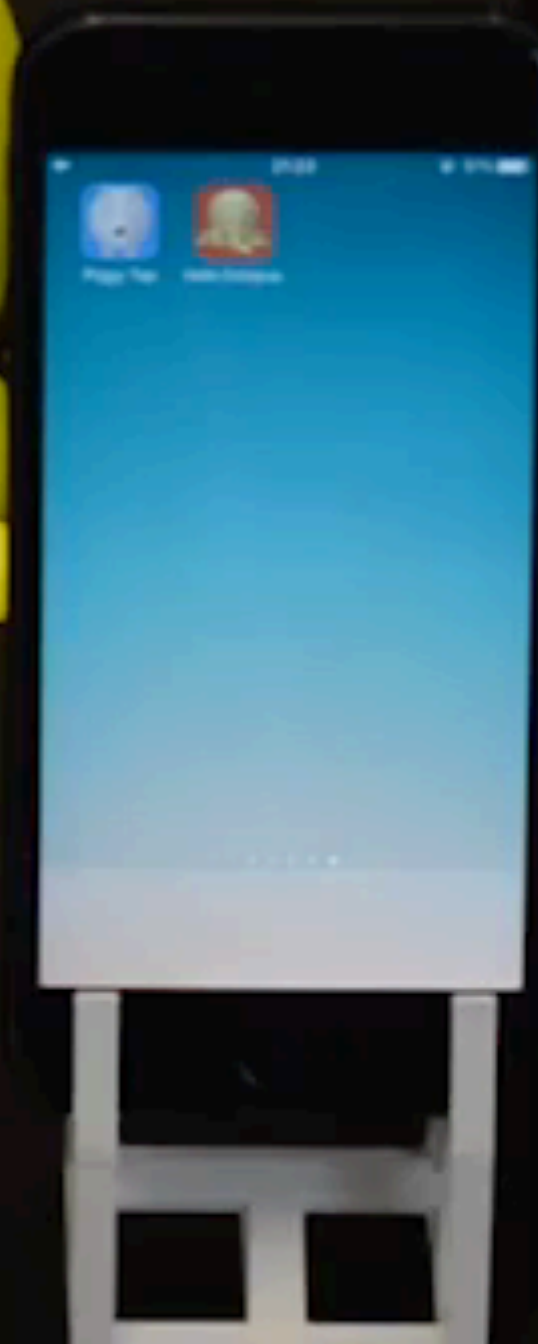
0111



1001



0000



Conclusion

Conclusion

A General Computational Framework for Acoustic Filter Optimization

modular based

efficient forward simulation

iterative two-stage optimization

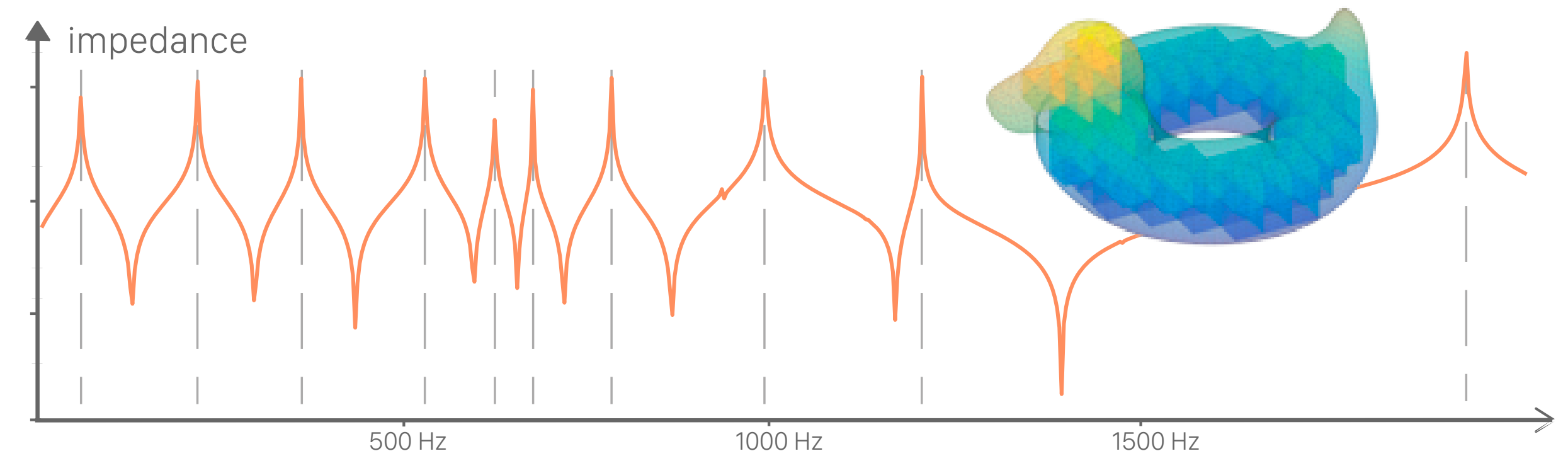
Conclusion

A General Computational Framework for Acoustic Filter Optimization

modular based

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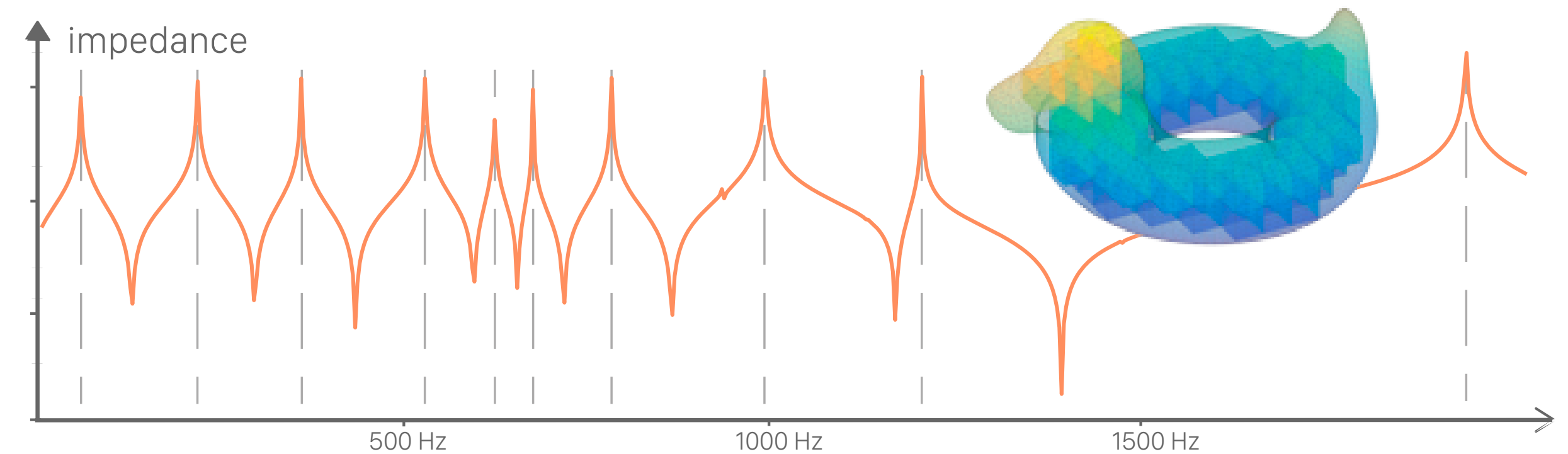
Future Work

accelerate two-stage optimization

Conclusion

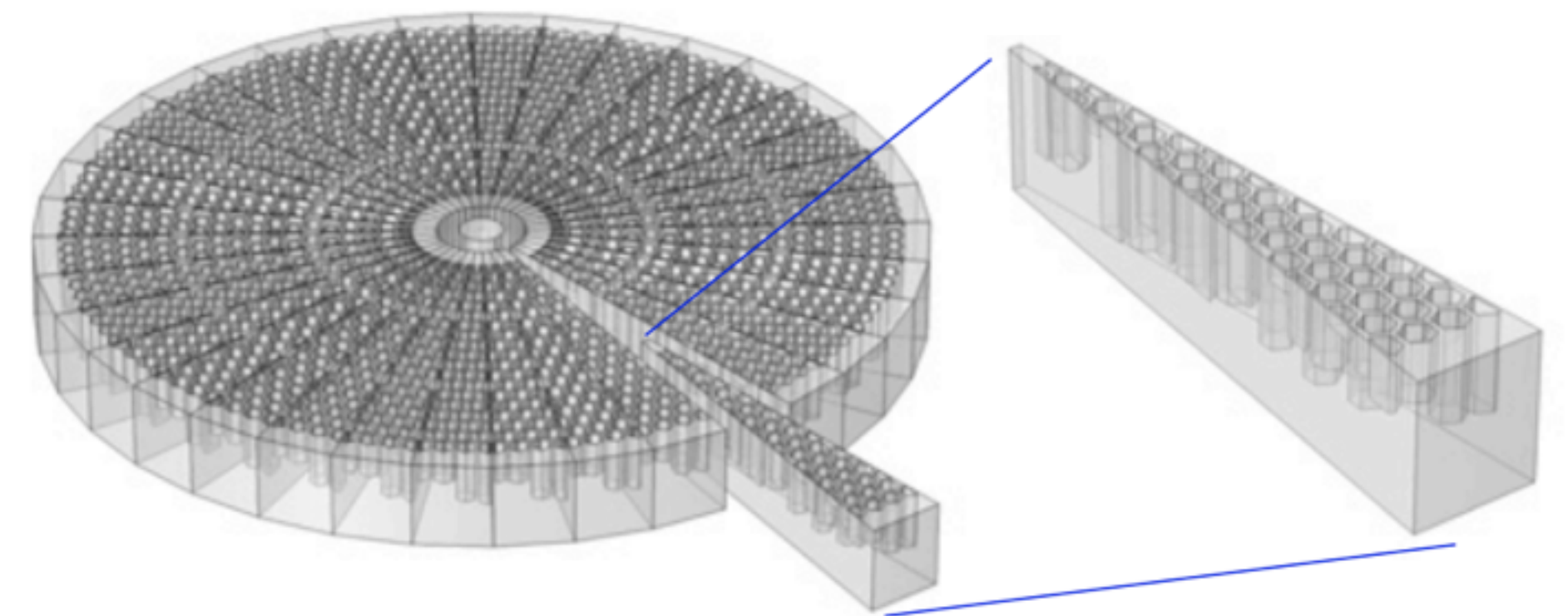
A General Computational Framework for Acoustic Filter Optimization

modular based
efficient forward simulation
iterative two-stage optimization



Future Work

accelerate two-stage optimization
apply on other engineering problems

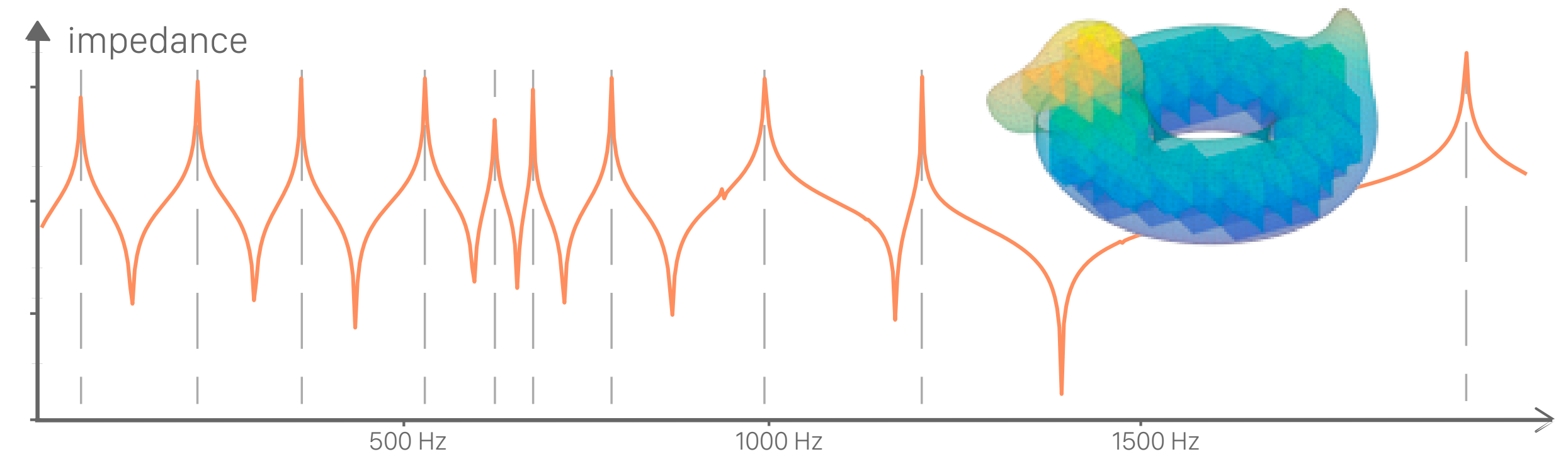


[Xie et al. 2015]

Conclusion

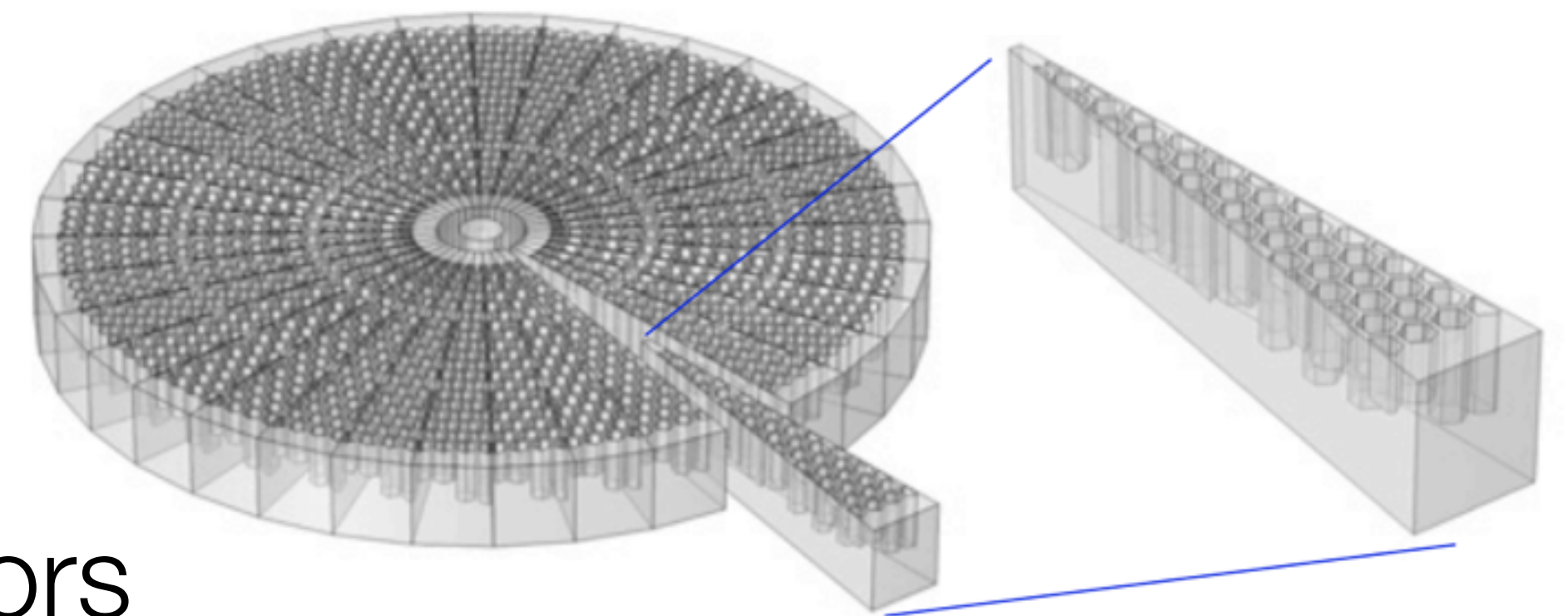
A General Computational Framework for Acoustic Filter Optimization

modular based
efficient forward simulation
iterative two-stage optimization



Future Work

accelerate two-stage optimization
apply on other engineering problems
explore different types of primitive resonators



[Xie et al. 2015]

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Adobe



Acoustic Voxels: Computational Optimization of Modular Acoustic Filters

<http://www.cs.columbia.edu/cg/lego/> (or Google “acoustic voxels”)

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Interactive Acoustic Transfer
Today, 10:45am, Ballroom D

