

# W1005 - Fall 2014

## Homework 6

- Due by Friday 4pm (Dec 5<sup>th</sup>).
- See submission instructions.
- Always include your name and UNI at the top of your submitted files.

1. The following questions should be answered in the text file **hw6.txt** (word/pdf file is OK too).

Generate a vector of random numbers by executing two commands:

```
>> rng(10)
```

```
>> V = floor(rand(1,8) *51)
```

- a) Show the steps that the *Mergesort* algorithm takes to sort *V* in *ascending* order (see slide #33 for an example). You only need to show *V* after each 'merge' step.

The following question refers to the *Quicksort* algorithm (with the partitioning strategy & approach for equal elements described in class), and slides #44-45 in particular.

Generate a vector of random numbers by executing two commands:

```
>> rng(3)
```

```
>> V = floor(rand(1,9) *50)
```

- b) Show the steps that the algorithm takes to sort *V* in *ascending* order where the *first* element is always chosen as the pivot.

Note: you need to show how you recursively sort each group

2. Implement "indirect-sorting" with the insertion sort algorithm. Name your function **obj\_sort.m**. Your function is going to sort "objects" of some unknown type.

- a) You should start with the *isort.m* function (from hw5, see solution), and modify it as necessary (any changes to code or template are allowed).

- b) Your function **obj\_sort** takes as input a cell array 'R' (each element of the array is an "object"), and a function handle 'cmp'.
- c) Instead of returning the sorted array R, you will return a vector V with the indices of the elements in the proper order (according to their sorted order).
- d) To compare two "objects", use the '**obj\_cmp.m**' function from hw5.
- e) You should assume that there are no errors in R. That is, all the objects stored in the array have the same (unknown) type.

3. Recall the "write a best seller" problem from class (optimization notes). We will solve almost an identical problem which differs from WBS as follows:

A. Instead of a single quality report, you now have two of them {R1,R2}. R1 consists of K1 marks, and R2 of K2 marks for each word in the vocabulary.

B. You are also given two vectors {B1,B2} describing the total quality for each report respectively, instead of one (B).

Obviously, the 'assumptions' and 'approach' described in class are almost the same for this "WBS" problem.

- a) Formulate the problem WBS2 in mathematical notation. You can include a separate text file (**wbs2.txt**) with your code, or just use block comments in the function below.
- b) Convert your notation from part (a) to solver form. Hint: you cannot just copy from the lecture slide, there is a difference.
- c) Write a function named '**wbs2.m**'. Your function should have one input parameter 'specs', a struct with the fields {N,C,R1,R2,B1,B2}.
- d) Assume that there are no errors in the fields {N,C}. Add a check to ensure that the matrices/vectors supplied in fields {R1,R2,B1,B2} have the right size. The number of marks {K1,K2} can be any positive integer, but {R1,B1} should be consistent with each other (same goes for {R2,B2}).
- e) Your function should implement the conversion of the input parameters to solver form, and then make two calls to the solver:
  - A.  $x1 = \text{linprog}(f,A,b,Aeq,beq,lb,ub)$

B.  $x2 = \text{linprog}(\text{problem})$

- f) For call (B), make sure to read the browser documentation. You should be passing a struct 'problem' which has appropriate fields.
- g) Check that the solutions you obtained  $\{x1, x2\}$  are identical.

Note: the problem is much easier if you first review the lecture slides carefully.

Note: it is not difficult to verify that your code is working by generating random data  $\{C, R1, R2\}$  specifying some small values of  $N$  and adjusting  $\{B1, B2\}$ .

#### 4. Team Results in European Cup Matches (part 2):

- a) Recall problem 4 from HW5. Here we modify our code slightly as follows:

Write a program '**get\_match2.m**' that in addition to the previous code, replaces all the hyphens ('-') in your strings with underscores ('\_'). This can be useful since strings with hyphens ('-') cannot be field names in a struct.

Hint: Use ***regexprep*** function

Hint: instead of *@lower* use call to *regexprep* as an *anonymous* function.

Your zip folder should include the following files:

wbs2.m (wbs2.txt is optional)

hw6.txt

obj\_sort.m

get\_match2.m