

COMS 3101

Programming Languages: MATLAB

Lecture 1

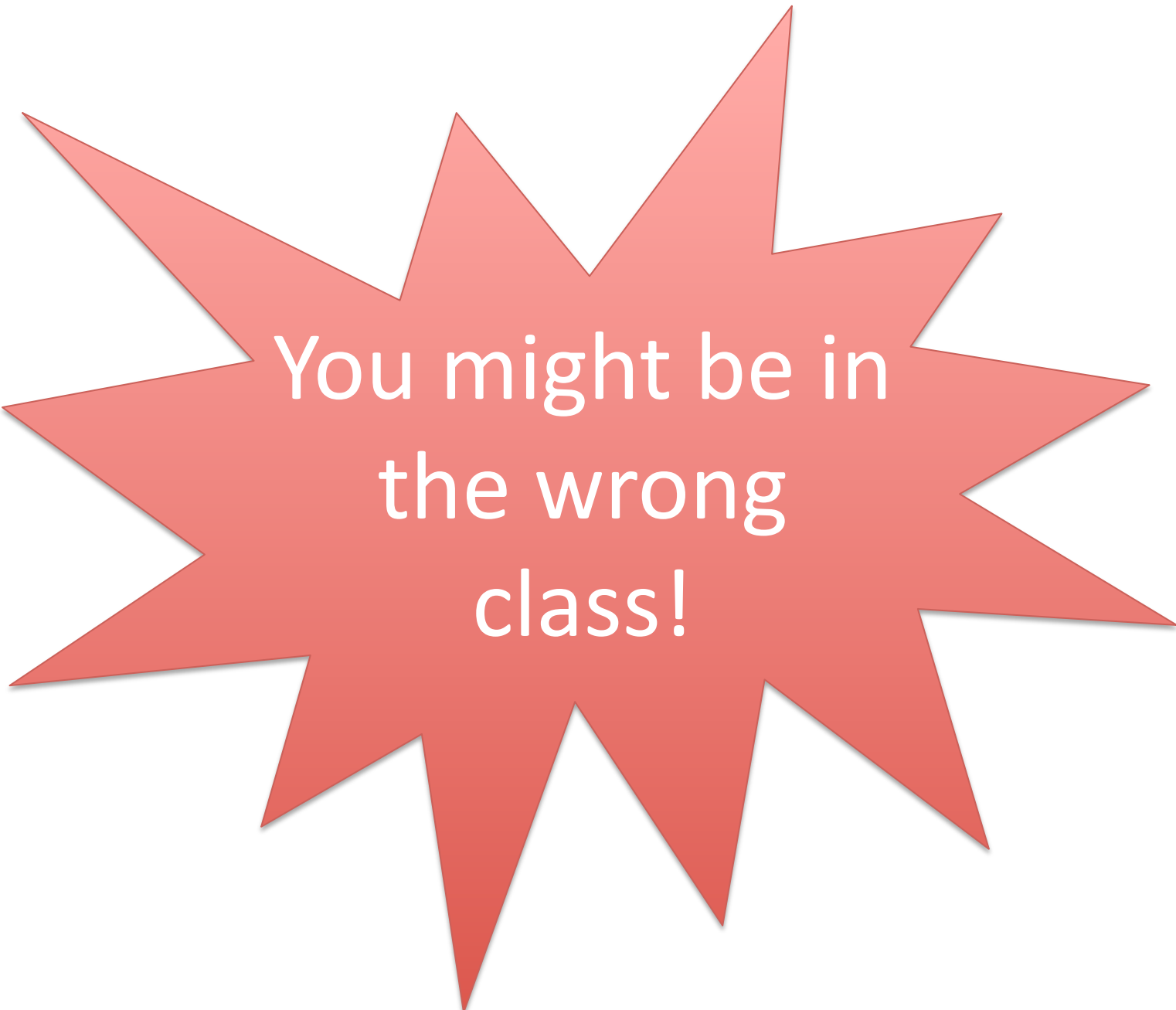
Fall 2013

Instructor: Ilia Vovsha

<http://www.cs.columbia.edu/~vovsha/coms3101/matlab>

What is MATLAB?

- MATLAB is a **high-level language** and **interactive environment** that allows one to solve science & engineering problems quickly using built-in functionality
- **High-level language:**
 - User-friendly, easy to use, built-in functions (+)
 - Slower, less control (-)
- **Interactive environment:**
 - Graphical User Interface (GUI)
 - Visualization

A red starburst shape with multiple points, centered on a white background. The text is written in white, sans-serif font inside the starburst.

You might be in
the wrong
class!

What is MATLAB?

- Scripting language designed for “gluing together” computations
- Object Oriented Programming (OOP) takes a backseat
- Documentation is sufficient:
 - <http://www.mathworks.com/help/techdoc/index.html>
- Ideal for developing a prototype or a model, suitable for quick and dirty computation
- Poor choice for a major commercial package

Course Info – Instructor

- Ilia (Eli) Vovsha
 - Email: iv2121@columbia.edu
 - Office Hours:
 - Friday (1:00 – 2:00pm), TA room (Mudd 122A)
 - Monday (3:00 – 4:00pm), notify by email
- PhD student in Machine Learning (final year)
 - ML is a field in which we develop algorithms/systems with a learning component
 - Math + Data + Experiments → MATLAB

Course Info – Goals

- Learn MATLAB to:
 - Perform mathematical operations
 - Manipulate and visualize data
 - Generate curves and plots
 - Implement prototypes to solve toy problems
- We will focus on the formulation and implementation of (simple) mathematical problems

Course Info – Syllabus

- Basic functionality:
 - Workspace, variables, errors, generic commands.
- Arrays:
 - The “building blocks” of MATLAB i.e, vectors, matrices.
- Scripts, simple functions:
 - Some basic user-defined & built-in functions.
- Control flow, operators:
 - Loops (if, else, while), mathematical operations.

Course Info – Syllabus

- File input/output:
 - Loading & saving data, handling different formats.
- Basic plotting:
 - Generating simple curves, plots, and figures.
- Useful data structures:
 - Cell arrays, character strings, 'structs'.
- Advanced functions and plotting:
 - More interesting functions and non-trivial plots.

Course Info – Syllabus

- Debugging, advanced functionality:
 - Recursion, time functions, profiler.
- Practical mathematics:
 - Solving equations (linear algebra), basic statistics.
- Optimization toolbox:
 - Formulating a data-driven mathematical problem and solving it using a toolbox routine.

Course Info – Grading

- 4 Homeworks (4 x 15%)
 - Posted on Monday morning. Due the following Mon, by start of class
 - See course website for submission instructions
 - Two parts: 1st part is required. 2nd part is optional
- Final Project (40%)
 - Solve a toy problem of your choice. Submit a write-up and your code
 - Project can be waived if you complete the 2nd part on every HW

Technical Details

- You may use any platform you wish to run MATLAB.
- Download a windows version or use your CUNIX/CS account to log in
- If you decide to run MATLAB on Linux/Unix, you'll need to install an X-Server for plotting and visualization

Technical Details

- X-Server for plotting and visualization:
 - <http://sourceforge.net/projects/xming/>

- Putty (for windows):
 - <http://www.chiark.greenend.org.uk/~sgtatham/putty/download.html>

- Instructions:
 - Launch Xming
 - Open a session in putty with host name: 'cunix.cc.columbia.edu'
 - Make sure the X11 option of the SSH category is enabled
 - Enter account username/password
 - Type 'matlab &' to start the engine

Basic Functionality – Workspace

- You type commands in the *command window*, MATLAB tracks your variables in the *workspace* and your commands in the *command history*
- Can manipulate directories from the command line:
 - cd, mkdir, rmdir, ls
- Help window
 - ‘help’ command is about to become your new best friend

Basic Functionality – Help

- Can search using the window
- Typically easier to use:
 - `doc <function_name>`
 - `help <function_name>`
- Documentation for a particular function often lists related functions as well

Basic Functionality – Commands

- Clean up:
 - `clear` < *variable* >
 - `clear all`
 - `clc` (clear command window)
- Status check:
 - `what` (returns the MATLAB files (.m , .mat) in the current directory)
 - `who` (returns the variables in your workspace)
 - `whos` (variables with additional info, e.g. size)

Data Structures – Variables

- MATLAB does not use explicit type initialization:
 - `int a` (WRONG!)
 - `a = 2` (Good)
 - `a = 'hello'` (also good)
- Add operator `;` to avoid printing the variable:
 - `a = 2;`
- Use `'disp'` to improve display of variable:
 - `disp(a)`

Data Structures – Variables

- Can assign and reassign a variable directly:
 - `a = (1+1) /4;`
 - `a = 'hello'`
- Case sensitive:
 - `a = 2` & `A = 4` are two different variables
- Avoid using reserved words or functions as variable names:
 - `sort = 2` (DANGEROUS!)
 - Double check with `'help < variable >'` to be safe

Data Structures – Variables

- Some reserved words (keywords):
 - for, if, else, while, end, return...
 - Use 'iskeyword' to check
- Some built-in variables:
 - Inf & -Inf +/- infinity
 - pi 3.141...
 - NaN Not a number (0.0/0.0)

Data Structures – Arrays

- The secret behind MATLAB's popularity (?)
- Started out as a 'matrix laboratory'
- It turns out we do a lot of computation with vectors and matrices
- MATLAB makes it easy to manipulate these data structures

Data Structures – Vectors

- Define a row vector:

- $r = [2\ 3\ 5\ 7]$

- $r = [2,3,5,7];$

2	3	5	7
---	---	---	---

- Define a column vector:

- $c = [2; 3; 5; 7];$

- $c = [2,3,5,7]';$

- We can use a transpose operator (`)

2
3
5
7

Data Structures – Matrices

- Define a matrix:
 - $M = [2,4; 3,6; 8,12];$
- Concatenate two vectors:
 - $v1 = [2,4]; v2 = [3,6];$
 - $M = [v1; v2];$
- Can concatenate vectors and matrices. Dimensions and types must agree

2	4
3	6
8	12

Data Structures – Matrices

- Special constructor:
 - $r = 1:5;$ $\rightarrow [1,2,3,4,5]$
 - $r = 1:2:5;$ $\rightarrow [1,3,5]$
 - $M = [1:5; 1:5]$
 - $M = [1:5; 1:2:5]$ (ERROR!)

Data Structures – Matrices

- Some predefined matrix creation functions:
 - `M = zeros(2,3);` Matrix of zeros
 - `M = ones(2,3);` Matrix of ones
 - `M = eye(2);` Identity matrix (2 by 2)
 - `M = rand(2,3);` Random numbers (uniformly distr.)
 - 1st argument = # of rows, 2nd argument = # of columns.
- We will consider 2D matrices almost exclusively, but may just as well use 3D cubes e.g. `M = zeros(5,5,5)`

Data Structures – Matrices

- Matrix dimensionality:
 - `M = rand(2,3);`
 - `[r,c] = size(M);`
 - `r = size(M,1);` # rows
 - `c = size(M,2);` # columns
 - 1st argument = # of rows, 2nd argument = # of columns.

Data Structures – Matrices

- Indexing & Accessing array elements:
 - Index starts from 1
 - $e1 = M(1,2)$; Explicit access
 - $e1 = v(4)$; Explicit access
 - $v1 = M(1,1:2)$; Return 1st two columns from row 1
 - $v1 = M(:,2)$; Return 2nd column
 - $e1 = M(1,end)$ Return element from last column in row 1

Basic Operators

- The usual math operators:
 - + - * / ^
- Logical operators:
 - & | ~
- Relational operators:
 - > < >= <= == ~=
- Matrix operators:
 - Ambiguous, element wise or matrix operation?
 - .* ./ .^ use dot to disambiguate

Matrix Operators

- $X = [2 \ 3 \ 4; 5 \ 4 \ 6]; Y = [1 \ 2 \ 3; 3 \ 3 \ 3];$

2	3	4
5	4	6

- Operations:

- $Z = X + Y$ ~~$(X + Y)$~~

- $Z = X - Y$ ~~$(X - Y)$~~

- $Z = X .* Y$ ~~$(X * Y)$~~

- $Z = (X') * Y$

- $Z = X.^2$ ~~(X^2)~~

1	2	3
3	3	3

Array Manipulation

- Special functions for arrays:
 - `sum()`, `prod()`, `mean()`, `max()`, `min()`
 - First argument we pass to each function is the array
 - What if array is a matrix, what does `sum(X)` mean?
- Useful routines:
 - `sort()`, `find()`, `sortrows()`, `any()`
 - Same issue as above, what does `sort` a matrix mean?

Array Manipulation

- Special functions for arrays:
 - `sum()`, `prod()`, `mean()`, `max()`, `min()`
- Suppose M is a matrix, then:
 - $TScol = \text{sum}(M)$; $TScol$ is a row vector, each element is the column sum
 - $TSrow = \text{sum}(M,2)$; $TSrow$ is a column vector, each element is the row sum
 - $TS = \text{sum}(\text{sum}(M))$; TS is the total sum of all elements in the matrix
 - Can also obtain the location of the max/min value
(if argument is a vector): $[val, loc] = \text{min}(M)$;

Array Manipulation

- Useful routines:
 - `sort()`, `find()`, `sortrows()`, `any()`
- Function `sort()` sorts elements in *ascending* (default) order. Can specify the order explicitly:
 - `sort_list = sort(M, 'descend');`
 - If M is a matrix, sorts each column independently
 - As above, can sort across columns: `sort(M,2,'ascend')`
 - If consistency between rows is required, use `sortrows()`

Array Manipulation

- Function `find()` returns indices of elements which satisfy some condition:
 - `find(M)` Return indices of nonzero elements of M (default)
 - `find(M == 1)` Return indices of elements of M equal to one
 - `find(M >= 2 & M < 6)` Return indices that satisfy both conditions
- If M is a matrix, the returned index is a single value which is a bit annoying. Solution: use `ind2sub()`, `sub2ind()` to convert between indices
- `[r,c] = ind2sub(size(M),index)`

Scripts

- MATLAB specific script files (M-files)
- Files have the extension .m (example: test.m)
- To run your script just type 'test' in the command line
- A script is a list of commands that should be executed
- To pass arguments to the script we will use functions (more on that later)

Comments

- Comments make the code more manageable
- Can add a one-line comment by using the ‘%’ symbol:
 - `% this is a comment`
- Anything that follows a % is ignored by the compiler (not executed)
- When you type `help <func_name>` you get the comments at the top of the `<func_name>` script
- Can also use block comments: `%{ %}`