

## Information Complexity

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## 1 Overview

The main goal of these notes is to prove that any randomized protocol that solves  $\text{DISJ}_n$  (set disjointness) requires  $\Omega(n)$  bits of communication. We prove this using Information Complexity rather than Communication Complexity.

The proof proceeds in three steps:

1. Define entropy, mutual information, and two key properties: the chain rule and subadditivity.
2. Define a distribution  $\zeta$ , reduce  $\text{DISJ}_n$  to  $\text{AND}_2$ , and show that every correct  $\text{AND}_2$  protocol must reveal  $\Omega(1)$  bits of information.
3. Conclude an  $\Omega(n)$  lower bound for randomized protocols solving  $\text{DISJ}_n$ .

## 2 Entropy

**Definition 1** (Entropy). Let  $\Omega$  be a finite set and  $P$  a probability distribution over  $\Omega$ . For a random variable  $X$  taking values in  $\Omega$  according to  $P$ , the *entropy* of  $X$  is

$$H(X) = \sum_{x \in \Omega} P(x) \log \frac{1}{P(x)}$$

All logarithms are base 2. We use the convention  $0 \log(1/0) = 0$ .

Intuitively,  $H(X)$  measures uncertainty about  $X$ :  $H(X) = 0$  means the outcome is determined; larger values mean more uncertainty.

**Example 1** (Fair coin).  $\Omega = \{\text{Heads}, \text{Tails}\}$ ,  $P(\text{Heads}) = P(\text{Tails}) = 1/2$

$$H(X) = \frac{1}{2} \log(2) + \frac{1}{2} \log(2) = 1 \text{ bit}$$

This makes sense – a fair coin flip carries 1 bit of uncertainty.

**Example 2** (Biased coin).  $P(\text{Heads}) = 99/100$ ,  $P(\text{Tails}) = 1/100$

$$H(X) = \frac{99}{100} \log\left(\frac{100}{99}\right) + \frac{1}{100} \log(100) \approx 0.0808 \text{ bits}$$

Low entropy reflects little uncertainty.

**Definition 2** (Conditional entropy).

$$H(X | Y) = \mathbb{E}_y[H(X | Y = y)], \quad \text{where } H(X | Y = y) = \sum_x P(x | y) \log \frac{1}{P(x | y)}$$

$H(X | Y)$  is the average uncertainty about  $X$  after observing  $Y$ .

**Definition 3** (Joint entropy).

$$H(X, Y) = H(X) + H(Y | X).$$

$H(X, Y)$  is the uncertainty about  $X$  plus the average uncertainty about  $Y$  once you already know  $X$ .

**Example 3** (Independent coin flips).  $X$  and  $Y$  are independent fair coins.

$$H(X) = 1, \quad H(Y | X) = 1, \quad H(X, Y) = 2 \text{ bits.}$$

Knowing  $X$  tells you nothing about  $Y$ .

**Example 4** (Perfectly correlated coins).  $X = Y$  (both heads or both tails), each uniform.

$$H(X) = 1, \quad H(Y | X) = 0, \quad H(X, Y) = 1 \text{ bit.}$$

Knowing  $X$  determines  $Y$  exactly.

### 3 Mutual Information

**Definition 4** (Mutual information).

$$I(X; Y) = H(X) - H(X | Y) = H(Y) - H(Y | X).$$

$I(X; Y)$  measures how much knowing  $Y$  reduces uncertainty about  $X$ . If  $Y$  reveals nothing about  $X$  then  $I(X; Y) = 0$ ; if  $Y$  determines  $X$  completely then  $I(X; Y) = H(X)$ .

Continuing the examples above:

- Two independent fair coins:  $I(X; Y) = 1 - 1 = 0$  bits.
- Two perfectly correlated coins  $X = Y$ :  $I(X; Y) = 1 - 0 = 1$  bit.

### 4 Two Key Properties

**Fact 1** (Chain rule for entropy).  $H(XY) = H(Y) + H(X | Y)$ .

**Fact 2** (Chain rule for mutual information).  $I(XY; Z) = I(X; Z) + I(Y; Z | X)$ .

**Fact 3** (Subadditivity of entropy).  $H(XY) \leq H(X) + H(Y)$ ,

**Fact 4** (Conditioning never increases entropy).  $H(X | Y) \leq H(X)$

**Notation:** We write  $H(XY)$  for  $H(X, Y)$ ; Please note that  $XY$  denotes the pair, not a product of  $X$  and  $Y$ .

## 5 Information Cost of a Randomized Protocol

In a randomized communication protocol  $P$ , Alice receives input  $x$  and private random bits  $r_A$ . Bob receives input  $y$  and private random bits  $r_B$ . Each input pair  $(x, y)$  therefore produces a distribution of transcripts  $\Pi(x, y)$  with one transcript per choice of  $(r_A, r_B)$ .

**Definition 5** (Information cost). The information cost of a protocol  $P$  is:

$$\text{IC}(P) = I((X, Y); \Pi(X, Y))$$

which is the mutual information between the distribution of inputs  $(X, Y)$  and the distribution of transcripts  $\Pi(X, Y)$ . In other words, the information cost of a protocol  $P$  tells us how much seeing the transcript reduces our uncertainty about the inputs.

Note, for proving lower bound of  $\text{DISJ}_n$ ,  $(X, Y)$  are drawn from a correlated distribution (not a product distribution) which will be essential for our proof.

**Fact 5** (Key inequality).  $\text{IC}(P) \leq |\text{bits communicated by } P|$

A transcript is just a sequence of bits. Each bit communicated can reveal at most one bit of information. So information cost of a protocol  $P$  provides a lower bound for communication cost of  $P$ .

## 6 Set Disjointness

**Definition 6** (Set disjointness).

$$\text{DISJ}_n(x, y) = \begin{cases} 1 & \text{if } x \text{ and } y \text{ share an element} \\ 0 & \text{if } x \text{ and } y \text{ share nothing (are disjoint)} \end{cases}$$

Sets are represented as bit vectors of length  $n$ ; position  $i$  is 1 iff element  $i$  is in the set.

**Example.**  $n = 6$ ,  $S_A = \{1, 3, 5\} \Rightarrow x = (1, 0, 1, 0, 1, 0)$ ;  $S_B = \{2, 3, 6\} \Rightarrow y = (0, 1, 1, 0, 0, 1)$ . Both contain 3, so  $\text{DISJ}_6(x, y) = 1$ .

### 6.1 Reduction from $\text{DISJ}_n$ to $\text{AND}_2$

$\text{DISJ}_n(x, y) = 1$  iff there exists a coordinate  $i$  with  $x_i = 1$  and  $y_i = 1$ , i.e.  $\text{AND}_2(x_i, y_i) = 1$ . Formally:

$$\text{DISJ}_n(x, y) = \bigvee_{i=1}^n (x_i \wedge y_i)$$

Thus  $\text{DISJ}_n$  is equivalent to running  $\text{AND}_2$  on  $n$  independent coordinate pairs.

## 7 The Distribution $\zeta$

### 7.1 One-coordinate distribution

**Definition 7** (Distribution  $\zeta$ ). Sample one coordinate  $(A_i, B_i, D_i)$  from  $\zeta$  over  $\{0, 1\}^2 \times \{a, b\}$  as follows:

- Choose  $D_i$  uniformly from  $\{a, b\}$ .
- If  $D_i = a$ : set  $A_i = 0$  and choose  $B_i$  uniformly from  $\{0, 1\}$ .
- If  $D_i = b$ : set  $B_i = 0$  and choose  $A_i$  uniformly from  $\{0, 1\}$ .

Conditioned on  $D_i$ , the bits  $A_i$  and  $B_i$  are independent.

The marginal probabilities on  $(A_i, B_i)$  are:

$$\Pr[(A_i, B_i) = (0, 0)] = \frac{1}{2}, \quad \Pr[(A_i, B_i) = (0, 1)] = \frac{1}{4}, \quad \Pr[(A_i, B_i) = (1, 0)] = \frac{1}{4}, \quad \Pr[(A_i, B_i) = (1, 1)] = 0.$$

In particular,  $A_i \wedge B_i = 0$  always under  $\zeta$ .

## 7.2 Product distribution $\zeta^{\otimes n}$

Draw  $n$  independent copies:  $(A_1, B_1, D_1), \dots, (A_n, B_n, D_n)$  and concatenate:

$$A = (A_1, \dots, A_n), \quad B = (B_1, \dots, B_n), \quad \vec{D} = (D_1, \dots, D_n).$$

Under  $\zeta^{\otimes n}$ , every possible  $(A, B)$  is disjoint, since  $A_i \wedge B_i = 0$  for every  $i$ .

## 7.3 Why $\zeta^{\otimes n}$ is useful

A protocol that only needed to work on  $\zeta^{\otimes n}$  could trivially output 0. But a correct protocol must work on *all* inputs, including those where some coordinate is  $(1, 1)$ . Hence even on disjoint inputs from  $\zeta^{\otimes n}$ , the transcript must reveal enough information to distinguish those from intersecting inputs. Moreover, after conditioning on  $\vec{D}$ , the coordinate pairs  $(A_i, B_i)$  become independent, enabling us to analyze these coordinates one by one for the proof for lower bound of  $\text{DISJ}_n$ .

# 8 Conditional Information Cost and Its Lower Bound

Let  $\Pi(A, B)$  denote the transcript of the  $\text{DISJ}_n$  protocol on inputs  $A, B$ . The quantity we analyze is

$$I(AB; \Pi(A, B) \mid \vec{D})$$

which measures how much the transcript reveals about Alice and Bob's inputs given  $\vec{D}$ . The chain of inequalities

$$I(AB; \Pi(A, B) \mid \vec{D}) \leq H(\Pi(A, B)) \leq |\text{bits communicated}|$$

shows that a large information lower bound implies a large communication lower bound. Thus, proving an information lower bound for  $\text{DISJ}_n$  proves a lower bound for bits communicated for any randomized protocol that solves  $\text{DISJ}_n$ .

## 9 Information Cost Decomposition Lemma

**Lemma 1** (Information cost decomposition).

$$I(AB; \Pi(A, B) \mid \vec{D}) \geq \sum_{i=1}^n I(A_i B_i; \Pi(A, B) \mid \vec{D}).$$

This means the conditional information revealed by the transcript about Alice and Bob's full  $n$ -bit inputs  $A$  and  $B$  is at least the sum of the conditional information revealed about each coordinate pair  $(A_i, B_i)$ .

Let's prove this lemma below:

*Proof.* Abbreviate  $\Pi = \Pi(A, B)$ . By definition of mutual information:

$$I(AB; \Pi \mid \vec{D}) = H(AB \mid \vec{D}) - H(AB \mid \Pi \vec{D}).$$

Since the coordinate pairs  $(A_1, B_1), \dots, (A_n, B_n)$  are independent given  $\vec{D}$ ,

$$H(AB \mid \vec{D}) = \sum_{i=1}^n H(A_i B_i \mid \vec{D}).$$

By subadditivity of entropy,

$$H(AB \mid \Pi \vec{D}) \leq \sum_{i=1}^n H(A_i B_i \mid \Pi \vec{D}).$$

Combining:

$$I(AB; \Pi \mid \vec{D}) \geq \sum_{i=1}^n H(A_i B_i \mid \vec{D}) - \sum_{i=1}^n H(A_i B_i \mid \Pi \vec{D}) = \sum_{i=1}^n I(A_i B_i; \Pi \mid \vec{D}).$$

Thus, we have proved the above lemma.

## 10 Reduction Lemma (DISJ<sub>n</sub> to AND<sub>2</sub>)

**Lemma 2** (Reduction lemma). Let  $\Pi$  compute DISJ<sub>n</sub> with error at most  $\varepsilon$  on every input. Let  $((A, B), \vec{D}) \sim \zeta^{\otimes n}$  and  $((U, V), D) \sim \zeta$ . Then for every coordinate  $i$ :

$$I(A_i B_i; \Pi(A, B) \mid \vec{D}) \geq \inf_P I(UV; P(U, V) \mid D),$$

where the infimum is over all protocols  $P$  that compute AND<sub>2</sub> with error at most  $\varepsilon$ .

Note: Infimum means the greatest lower bound. Here, it means we look over all correct AND<sub>2</sub> protocols and ask: what is the smallest information cost any of them can achieve? Then pick that smallest information cost.

Combining both lemmas (Information Cost Decomposition Lemma and Reduction Lemma) gives:

$$I(AB; \Pi(A, B) \mid \vec{D}) \geq n \cdot \inf_P I(UV; P(U, V) \mid D).$$

It therefore suffices to prove a *constant* lower bound for  $\text{AND}_2$ .

## 11 Hellinger Distance

Hellinger distance provides us a way to measure how different two probability distributions  $p$  and  $q$  are from each other.

**Definition 8** (Squared Hellinger distance). For distributions  $p$  and  $q$  over the same finite set,

$$h^2(p, q) = 1 - \sum_x \sqrt{p(x) \cdot q(x)}$$

$h^2(p, q) \in [0, 1]$ ; it equals 0 iff  $p = q$  and 1 iff  $p$  and  $q$  are completely different. We use three properties of Hellinger distance.

**Fact 6** (Information  $\geq$  Hellinger). For any protocol  $P$  and single-bit input uniform  $Z \in \{0, 1\}$ ,

$$I(Z; \Pi(Z)) \geq h^2(p_0, p_1), \text{ where } p_z \text{ is the transcript distribution on input } Z = z.$$

**Fact 7** (Cut-and-paste). For any protocol  $P$  and inputs  $x, x', y, y'$ :  $h(p_{x,y}, p_{x',y'}) = h(p_{x,y'}, p_{x',y})$ .

**Fact 8** (Distinguishing lemma). If  $P$  computes a function  $f$  (like  $\text{AND}_2$ ) with error at most  $\varepsilon$  and inputs  $(u, v)$  and  $(u', v')$  have different  $f$ -values, then  $h^2(p_{u,v}, p_{u',v'}) \geq 1 - 2\sqrt{\varepsilon}$ .

**Fact 9** (Triangle Inequality for Hellinger Distance).  $h(p, r) \leq h(p, q) + h(q, r)$  where  $p, q, r$  are probability distributions.

## 12 Proving $\text{IC}(\text{AND}_2) = \Omega(1)$

We fix a protocol  $P$  computing  $\text{AND}_2$  with error at most  $\varepsilon$ , and show

$$I(UV; P(U, V) | D) \geq \frac{1}{4}(1 - 2\sqrt{\varepsilon}).$$

**Step 1: Define the distribution  $\zeta$**

Under  $\zeta$  with  $D$  uniform over  $\{a, b\}$ :

if  $D = a$  then  $U = 0$  and  $V$  is uniform over  $\{0, 1\}$

if  $D = b$  then  $V = 0$  and  $U$  is uniform over  $\{0, 1\}$

Let  $Z$  be uniform over  $\{0, 1\}$ . Then:

$$I(UV; P(U, V) | D) = \frac{1}{2} I(Z; P(0, Z)) + \frac{1}{2} I(Z; P(Z, 0)).$$

**Step 2: Apply the Information  $\geq$  Hellinger property.**

Let  $p_{uv}$  denote the transcript distribution when  $P$  runs on input  $(u, v)$ . By Fact 1 (Information  $\geq$  Hellinger):

$$I(Z; P(0, Z)) \geq h^2(p_{00}, p_{01}), \quad I(Z; P(Z, 0)) \geq h^2(p_{00}, p_{10}).$$

Hence:

$$I(UV; P(U, V) | D) \geq \frac{1}{2} h^2(p_{00}, p_{01}) + \frac{1}{2} h^2(p_{00}, p_{10}).$$

**Step 3: Apply Cauchy-Schwarz and the triangle inequality.**

By Cauchy-Schwarz inequality  $\frac{a^2+b^2}{2} \geq \frac{(a+b)^2}{4}$ :

$$\frac{1}{2} h^2(p_{00}, p_{01}) + \frac{1}{2} h^2(p_{00}, p_{10}) \geq \frac{1}{4} (h(p_{00}, p_{01}) + h(p_{00}, p_{10}))^2.$$

By the triangle inequality for Hellinger distance  $h(p_{01}, p_{00}) + h(p_{00}, p_{10}) \geq h(p_{01}, p_{10})$ :

$$I(UV; P(U, V) | D) \geq \frac{1}{4} h^2(p_{01}, p_{10}).$$

**Step 4: Apply the Cut-and-Paste lemma.**

By Fact 7:  $h(p_{01}, p_{10}) = h(p_{00}, p_{11})$ , so:

$$I(UV; P(U, V) | D) \geq \frac{1}{4} h^2(p_{00}, p_{11}).$$

**Step 5: Apply the Distinguishing Lemma.**

Since  $\text{AND}_2(0, 0) = 0$  and  $\text{AND}_2(1, 1) = 1$ , Fact 8 gives  $h^2(p_{00}, p_{11}) \geq 1 - 2\sqrt{\varepsilon}$ . Therefore:

$$\boxed{I(UV; P(U, V) | D) \geq \frac{1}{4}(1 - 2\sqrt{\varepsilon}).}$$

Since this holds for every correct  $\text{AND}_2$  protocol with error at most  $\varepsilon$ . Therefore it holds for the protocol that achieves the minimum information cost and therefore:

$$\text{IC}(\text{AND}_2) = \inf_P I(UV; P(U, V) | D) = \Omega(1).$$

## 13 Conclusion: $R_\varepsilon(\text{DISJ}_n) = \Omega(n)$

**Theorem 10.** Any randomized protocol that solves  $\text{DISJ}_n$  with error at most  $\varepsilon < 1/4$  requires  $\Omega(n)$  bits of communication.

*Proof.* Combining the Information Cost Decomposition Lemma and the Reduction Lemma:

$$I(AB; \Pi(A, B) | \vec{D}) \geq n \cdot \inf_P I(UV; P(U, V) | D) \geq n \cdot \frac{1}{4}(1 - 2\sqrt{\varepsilon}) = \Omega(n).$$

Since the number of bits communicated is at least the information revealed,  $R_\varepsilon(\text{DISJ}_n) = \Omega(n)$ .

**Variable glossary.**

- $A = (A_1, \dots, A_n)$ : Alice's  $n$ -bit input to  $\text{DISJ}_n$ .
- $B = (B_1, \dots, B_n)$ : Bob's  $n$ -bit input to  $\text{DISJ}_n$ .
- $\Pi(A, B)$ : transcript distribution of the  $\text{DISJ}_n$  protocol.
- $\vec{D} = (D_1, \dots, D_n)$ : helper labels;  $D_i \in \{a, b\}$  indicates which player's bit is forced to 0 at coordinate  $i$ .

- $U$ : Alice's one-bit input for  $\text{AND}_2$ .
- $V$ : Bob's one-bit input for  $\text{AND}_2$ .
- $D$ : the single helper label for the one-coordinate  $\text{AND}_2$  problem.