

Approximation norms and duality for communication complexity lower bounds

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From min to max

- The cost of a “best” algorithm is naturally phrased as a minimization problem
- Dealing with this universal quantifier is one of the main challenges for lower bounders
- Norm based framework for showing communication complexity lower bounds
- Duality allows one to obtain lower bound expressions formulated as maximization problems

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- How much communication is needed?

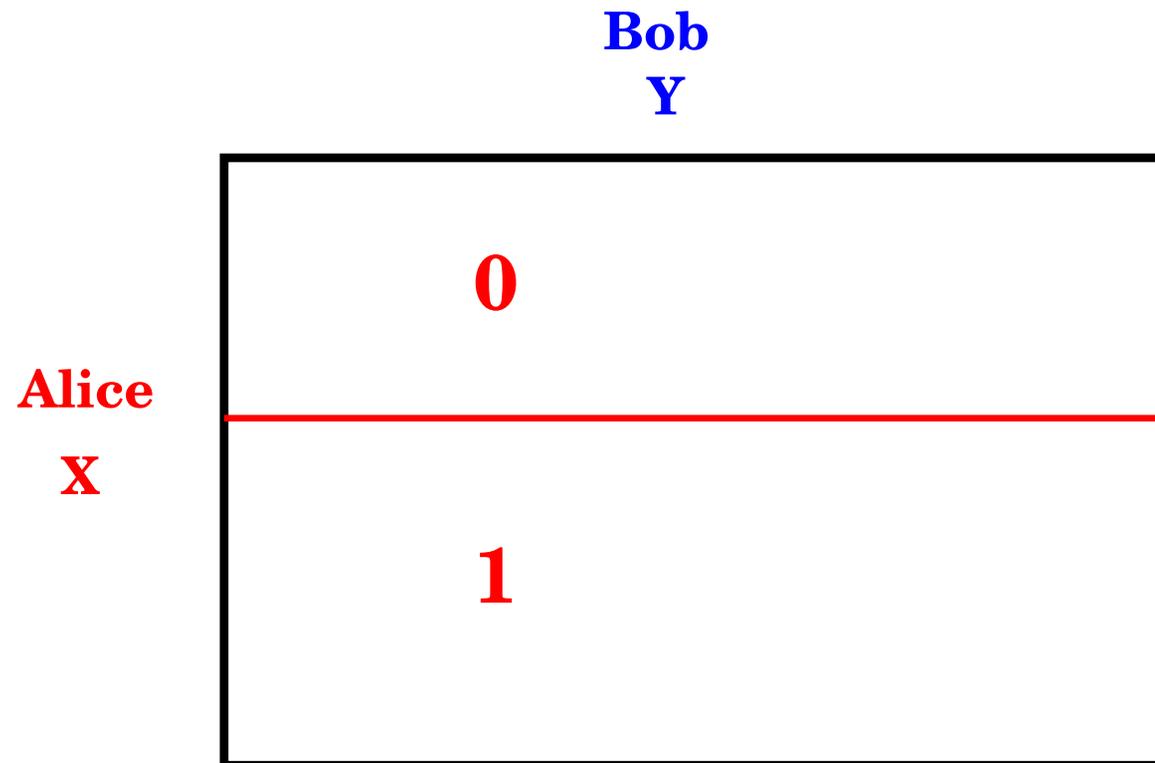
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- How much communication is needed? Can consider both deterministic $D(f)$ and randomized $R_\epsilon(f)$ versions.

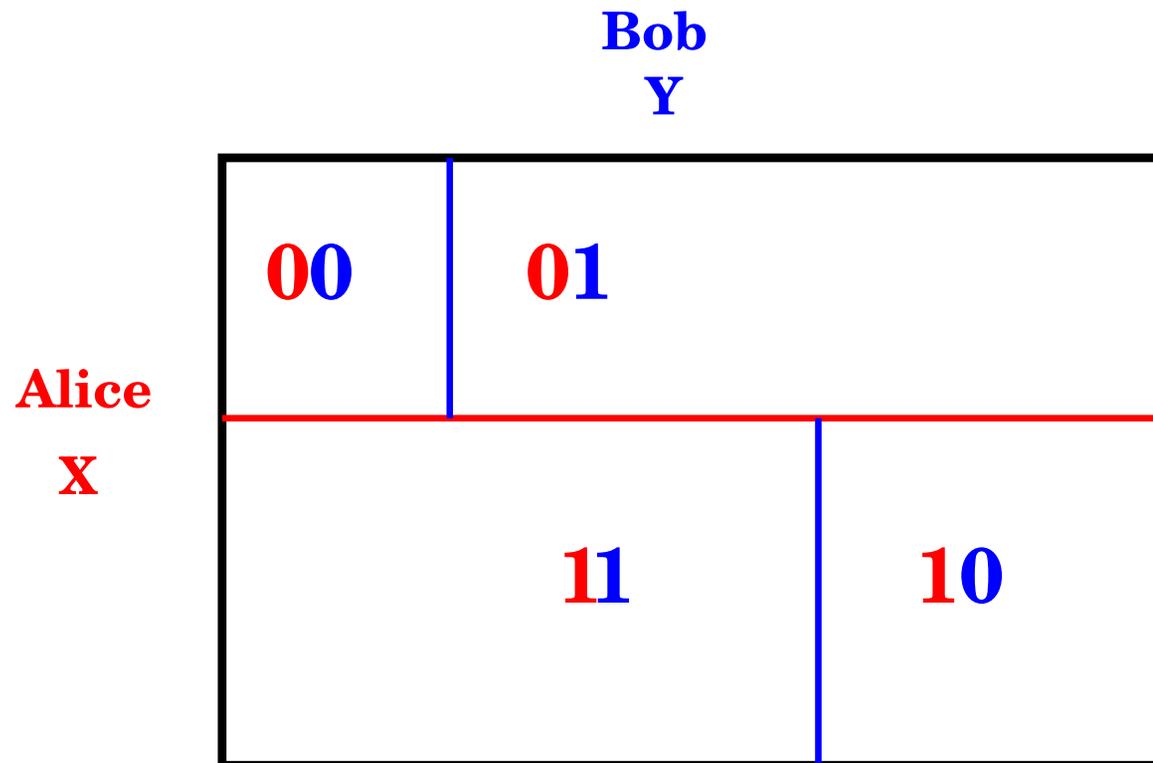
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- How much communication is needed? Can consider both deterministic $D(f)$ and randomized $R_\epsilon(f)$ versions.
- Often convenient to work with communication matrix $A_f[x, y] = f(x, y)$. Allows tools from linear algebra to be applied.

How a protocol partitions communication matrix



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How a protocol partitions communication matrix

Bob
Y

Alice
X

001	010	011
000		
111	110	101
		100

From min to max: Yao's principle

- One of the best known examples of the min to max idea is Yao's minimax principle:

$$R_\epsilon(f) = \max_{\mu} D_\mu(f)$$

- To show lower bounds on randomized communication complexity, suffices to exhibit a hard distribution for deterministic protocols.
- The first step in many randomized lower bounds.

A few matrix norms

Let A be a matrix. The singular values of A are $\sigma_i(A) = \sqrt{\lambda_i(AA^T)}$.

Define

$$\|A\|_p = \ell_p(\sigma) = \left(\sum_{i=1}^{\text{rk}(A)} \sigma_i(A)^p \right)^{1/p}$$

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- Spectral norm: $\|A\|_\infty$
- Frobenius norm $\|A\|_2 = \sqrt{\text{Tr}(AA^T)} = \sqrt{\sum_{i,j} |A_{ij}|^2}$

Example: trace norm

As l_1 and l_∞ are dual, so too are trace norm and spectral norm:

$$\|A\|_1 = \max_B \frac{|\langle A, B \rangle|}{\|B\|_\infty}$$

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- We will refer to B as a *witness*.

Application to communication complexity

- For a function $f : X \times Y \rightarrow \{-1, +1\}$ we define the communication matrix $A_f[x, y] = f(x, y)$.

- For deterministic communication complexity, one of the best lower bounds available is log rank:

$$D(f) \geq \log \text{rk}(A_f)$$

- The famous log rank conjecture states this lower bound is polynomially tight.

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- For a M -by- N sign matrix $\|A\|_2 = \sqrt{MN}$ so we have

$$2^{D(f)} \geq \text{rk}(A_f) \geq \frac{(\|A_f\|_1)^2}{MN}$$

Call this the “trace norm method.”

Trace norm method (example)

- Let H_N be a N -by- N Hadamard matrix (entries from $\{-1, +1\}$).
- Then $\|H_N\|_1 = N^{3/2}$.
- Trace norm method gives bound on rank of $N^3/N^2 = N$

Trace norm method (drawback)

- As a complexity measure, the trace norm method suffers one drawback—it is not monotone.

$$\begin{pmatrix} H_N & 1_N \\ 1_N & 1_N \end{pmatrix}$$

- Trace norm at most $N^{3/2} + 3N$

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- Trace norm method gives

$$\frac{(N^{3/2} + 3N)^2}{4N^2}$$

worse bound on whole than on H_N submatrix!

Trace norm method (a fix)

- We can fix this by considering

$$\max_{\substack{u,v: \\ \|u\|_2 = \|v\|_2 = 1}} \|A \circ uv^T\|_1$$

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- We can fix this by considering

$$\max_{\substack{u,v: \\ \|u\|_2=\|v\|_2=1}} \|A \circ uv^T\|_1$$

- As $\text{rk}(A \circ uv^T) \leq \text{rk}(A)$ we still have

$$\text{rk}(A) \geq \left(\frac{\|A \circ uv^T\|_1}{\|A \circ uv^T\|_2} \right)^2$$

The γ_2 norm

- This bound simplifies nicely for a sign matrix A

$$\text{rk}(A) \geq \max_{\substack{u,v: \\ \|u\|_2 = \|v\|_2 = 1}} \left(\frac{\|A \circ uv^T\|_1}{\|A \circ uv^T\|_2} \right)^2$$

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- We have arrived at the γ_2 norm introduced to communication complexity by [LMSS07, LS07]

$$\gamma_2(A) = \max_{\substack{u,v: \\ \|u\|_2=\|v\|_2=1}} \|A \circ uv^T\|_1$$

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- The dual norm $\gamma_2^*(A) = \max_B \langle A, B \rangle / \gamma_2(B)$ turns up in semidefinite programming relaxation of MAX-CUT of Goemans and Williamson, and quantum value of two-player XOR games
- $\text{disc}_P(A) = \Theta(\gamma_2^*(A \circ P))$ [Linial Shraibman 08]

Randomized and quantum communication complexity

- So far it is not clear how much we have gained. Many techniques available to bound matrix rank.
- But for randomized and quantum communication complexity the relevant measure is no longer rank, but *approximation rank* [BW01]. For a sign matrix A :

$$\text{rk}_\alpha(A) = \min_B \{ \text{rk}(B) : 1 \leq A[x, y] \cdot B[x, y] \leq \alpha \}$$

- Limiting case is sign rank: $\text{rk}_\infty(A) = \min\{ \text{rk}(B) : 1 \leq A[x, y] \circ B[x, y] \}$.
- NP-hard? Can be difficult even for basic matrices.

Approximation norms

- We have seen how trace norm and γ_2 lower bound rank.
- In a similar fashion to approximation rank, we can define approximation norms. For an arbitrary norm $||| \cdot |||$ let

$$|||A|||^\alpha = \min_B \{ |||B||| : 1 \leq A[x, y] \cdot B[x, y] \leq \alpha \}$$

- Note that an approximation norm is not itself necessarily a norm
- However, we we can still use duality to obtain a max expression

$$|||A|||^\alpha = \max_B \frac{(1 + \alpha)\langle A, B \rangle + (1 - \alpha)\ell_1(B)}{2|||B|||^*}$$

Approximate γ_2

- From our discussion, for a M -by- N sign matrix A

$$\text{rk}_\alpha(A) \geq \frac{\gamma_2^\alpha(A)^2}{\alpha^2} \geq \frac{(\|A\|_1^\alpha)^2}{\alpha^2 MN}$$

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- We show that for any sign matrix A and constant $\alpha > 1$

$$\text{rk}_\alpha(A) = O\left(\gamma_2^\alpha(A)^2 \log(MN)\right)^3$$

Remarks

- When $\alpha = 1$ theorem does not hold. For equality function (sign matrix) $\text{rk}(2I_N - 1_N) \geq N - 1$, but

$$\gamma_2(2I_N - 1_N) \leq 2\gamma_2(I_N) + \gamma_2(1_N) = 3,$$

by Schur's theorem.

- Equality example also shows that the $\log N$ factor is necessary, as approximation rank of identity matrix is $\Omega(\log N)$ [[Alon 08](#)].

Advantages of γ_2^α

- γ_2^α can be formulated as a max expression

$$\gamma_2^\alpha(A) = \max_B \frac{(1 + \alpha)\langle A, B \rangle + (1 - \alpha)\ell_1(B)}{2\gamma_2^*(B)}$$

- γ_2^α is polynomial time computable by semidefinite programming
- γ_2^α is also known to lower bound quantum communication with shared entanglement, which was not known for approximation rank.

Proof sketch

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- Rank can also be phrased as optimizing over factorizations: the minimum K such that $A = X^T Y$ where X, Y are K -by- N matrices.

First step: dimension reduction

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- Consider RX and RY where R is random matrix of size K' -by- K for $K' = O(\gamma_2^{1+\epsilon}(A)^2 \log N)$. By Johnson-Lindenstrauss lemma whp all the inner products $(RX)_i^T (RY)_j \approx X_i^T Y_j$ will be approximately preserved.

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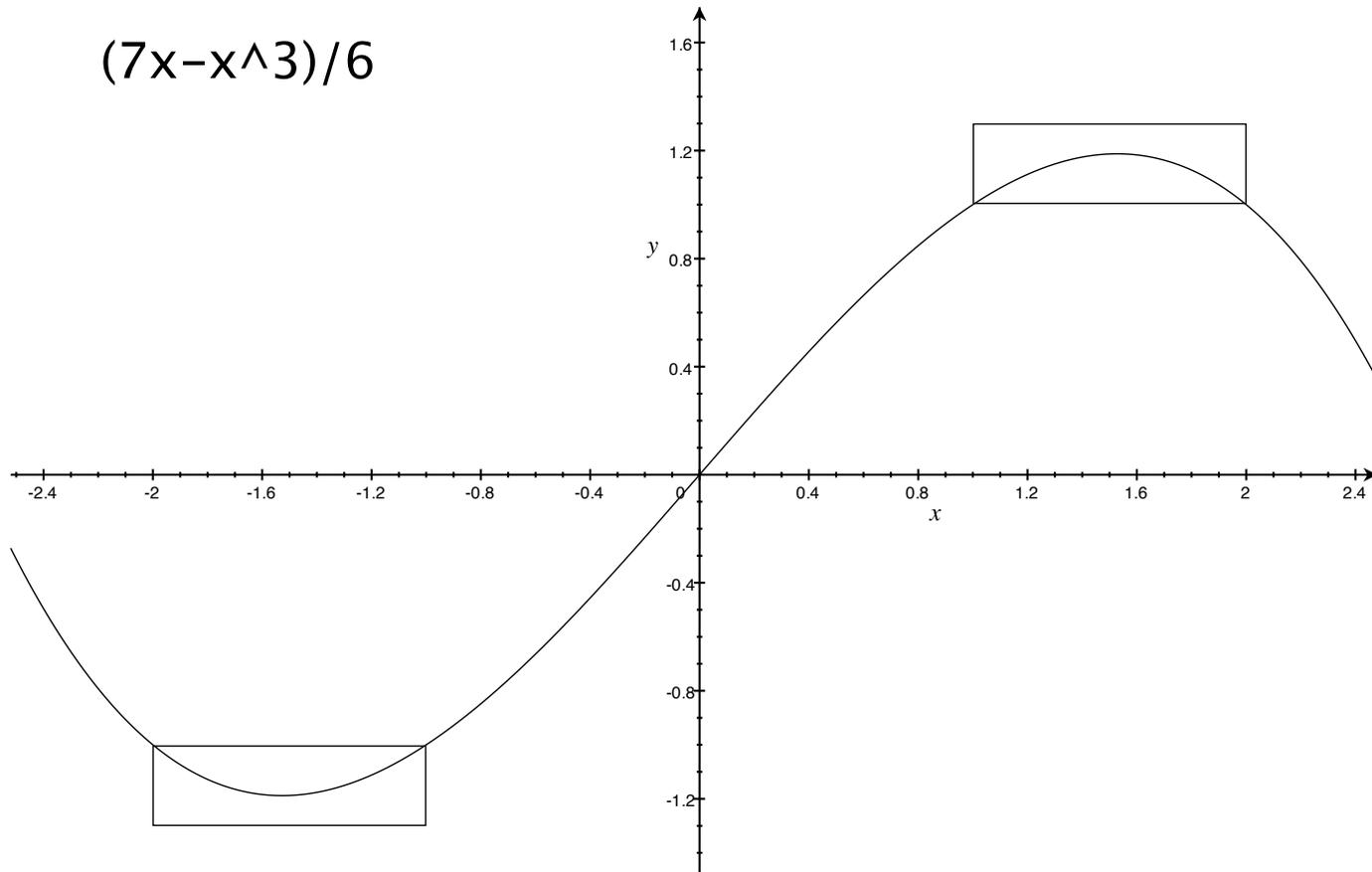
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- This shows there is a matrix $A'' = (RX)^T (RY)$ which is a $1 + 2\epsilon$ approximation to A and has rank $O(\gamma_2^{1+\epsilon}(A)^2 \log N)$.

Second step: Error reduction

- Now we have a matrix $A'' = (RX)^T(RY)$ which is of the desired rank, but is only a $1 + 2\epsilon$ approximation to A , whereas we wanted an $1 + \epsilon$ approximation of A .
- Idea [Alon 08, Klivans Sherstov 07]: apply a polynomial to the entries of the matrix. Can show $\text{rk}(p(A)) \leq (d+1)\text{rk}(A)^d$ for degree d polynomial.
- Taking p to be low degree approximation of sign function makes $p(A'')$ better approximation of A . For our purposes, can get by with degree 3 polynomial.
- Completes the proof $\text{rk}_\alpha(A) = O\left(\gamma_2^\alpha(A)^2 \log(N)\right)^3$

Polynomial for Error Reduction

$$(7x - x^3)/6$$



Multiparty complexity: Number on the forehead model

- Now we have k -players and a function $f : X_1 \times \dots \times X_k \rightarrow \{-1, +1\}$. Player i knows the entire input except x_i .
- This model is the “frontier” of communication complexity. Lower bounds have nice applications to circuit and proof complexity.
- Instead of communication matrix, have communication tensor $A_f[x_1, \dots, x_k] = f(x_1, \dots, x_k)$. This makes extension of linear algebraic techniques from the two-party case difficult.
- Only method known for general model of number-on-the-forehead is discrepancy method.

Discrepancy method

- Two-party case

$$\text{disc}_P(A) = \max_C \langle A \circ P, C \rangle$$

where C is a combinatorial rectangle.

- For NOF model, analog of combinatorial rectangle is cylinder intersection.
For a tensor A ,

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where C is a cylinder intersection.

- In both cases,

$$R_\epsilon(A) \geq \max_P \frac{1 - 2\epsilon}{\text{disc}_P(A)}$$

Discrepancy method

- For some functions like generalized inner product, discrepancy can show nearly optimal bounds $\Omega(n/2^{2k})$ [BNS89]
- But for other functions, like disjointness, discrepancy can only show lower bounds $O(\log n)$. Follows as discrepancy actually lower bounds non-deterministic complexity.
- The best lower bounds on disjointness were $\Omega(\frac{\log n}{k})$ [T02, BPSW06].

Norms for multiparty complexity

- Basic fact: A successful c -bit NOF protocol partitions the communication tensor into at most 2^c many monochromatic cylinder intersections.
- This allows us to define a norm

$$\mu(A) = \min\left\{\sum |\gamma_i| : A = \sum \gamma_i C_i\right\}$$

C_i is a cylinder intersection.

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- We have $D(A) \geq \log \mu(A)$. For matrices $\mu(A) = \Theta(\gamma_2(A))$
- Also, by usual arguments get $R_\epsilon(A) \geq \mu^\alpha(A)$ for $\alpha = 1/(1 - 2\epsilon)$.

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- So we see $\mu^*(A) = \max_C |\langle A, C \rangle|$ where C is a cylinder intersection.
- $\text{disc}_P(A) = \mu^*(A \circ P)$
- Bound $\mu^\alpha(A)$ in the following form. Standard discrepancy is exactly $\mu^\infty(A)$.

$$\mu^\alpha(A) = \max_B \frac{(1 + \alpha)\langle A, B \rangle + (1 - \alpha)\ell_1(B)}{2\mu^*(B)}$$

A limiting case

- Recall the bound

$$\mu^\alpha(A) = \max_B \frac{(1 + \alpha)\langle A, B \rangle + (1 - \alpha)\ell_1(B)}{2\mu^*(B)}$$

- As $\alpha \rightarrow \infty$, larger penalties for entries where $B[x, y]$ differs in sign from $A[x, y]$

$$\mu^\infty(A) = \max_{B:A \circ B \geq 0} \frac{\langle A, B \rangle}{\mu^*(B)}$$

- This is just the standard discrepancy method.

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- Use framework of pattern matrices [Sherstov 07, 08] and generalization to pattern tensors in multiparty case [Chattopadhyay 07]: For functions of the form $f(x_1 \wedge \dots \wedge x_k)$, can choose witness derived from dual polynomial witnessing that f has high approximate degree.
- Degree/Discrepancy Theorem [Sherstov 07,08 Chattopadhyay 08]: Pattern tensor derived from function with pure high degree will have small discrepancy. In multiparty case, this uses [BNS 89] technique of bounding discrepancy.

Final result

- Final result: Randomized k -party complexity of disjointness

$$\Omega\left(\frac{n^{1/(k+1)}}{2^{2^k}}\right)$$

- Independently shown by Chattopadhyay and Ada
- Beame and Huynh-Ngoc have recently shown non-trivial lower bounds on disjointness for up to $\log^{1/3} n$ players (though not as strong as ours for small k).

An open question

- We have shown a polynomial time algorithm to approximate $\text{rk}_\alpha(A)$, but ratio deteriorates as $\alpha \rightarrow \infty$.

$$\frac{\gamma_2^\alpha(A)^2}{\alpha^2} \leq \text{rk}_\alpha(A) \leq O\left(\gamma_2^\alpha(A)^2 \log(N)\right)^3$$

- For the case of sign rank, lower bound fails! In fact, exponential gaps are known [BVW07, Sherstov07]
- Polynomial time algorithm to approximate sign rank?