

Secure Software Development: Theory and Practice

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MW 2:40-3:55pm
415 Schapiro [SCEP]

*Some slides are borrowed from Dan Boneh and John Mitchell

Software Security is a major problem!



Why writing secure code is hard?



Software bugs cost US economy
\$59.5 billion annually (NIST)



Not all bugs are equal!



Benign functional bugs

vs.

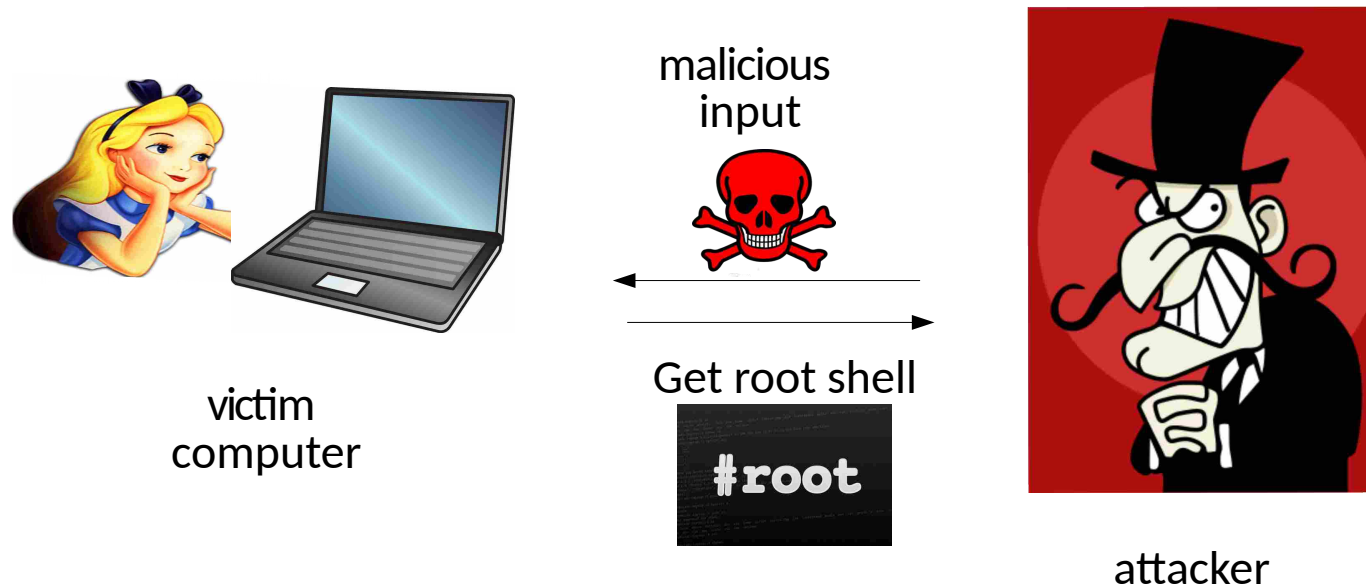


Security bugs

Why are security bugs more dangerous than other bugs?

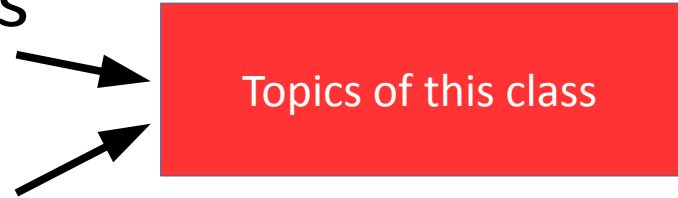
Why security bugs are more dangerous?

- Security bugs allow attackers to cause serious damages: take over machines remotely, steal secrets, etc.



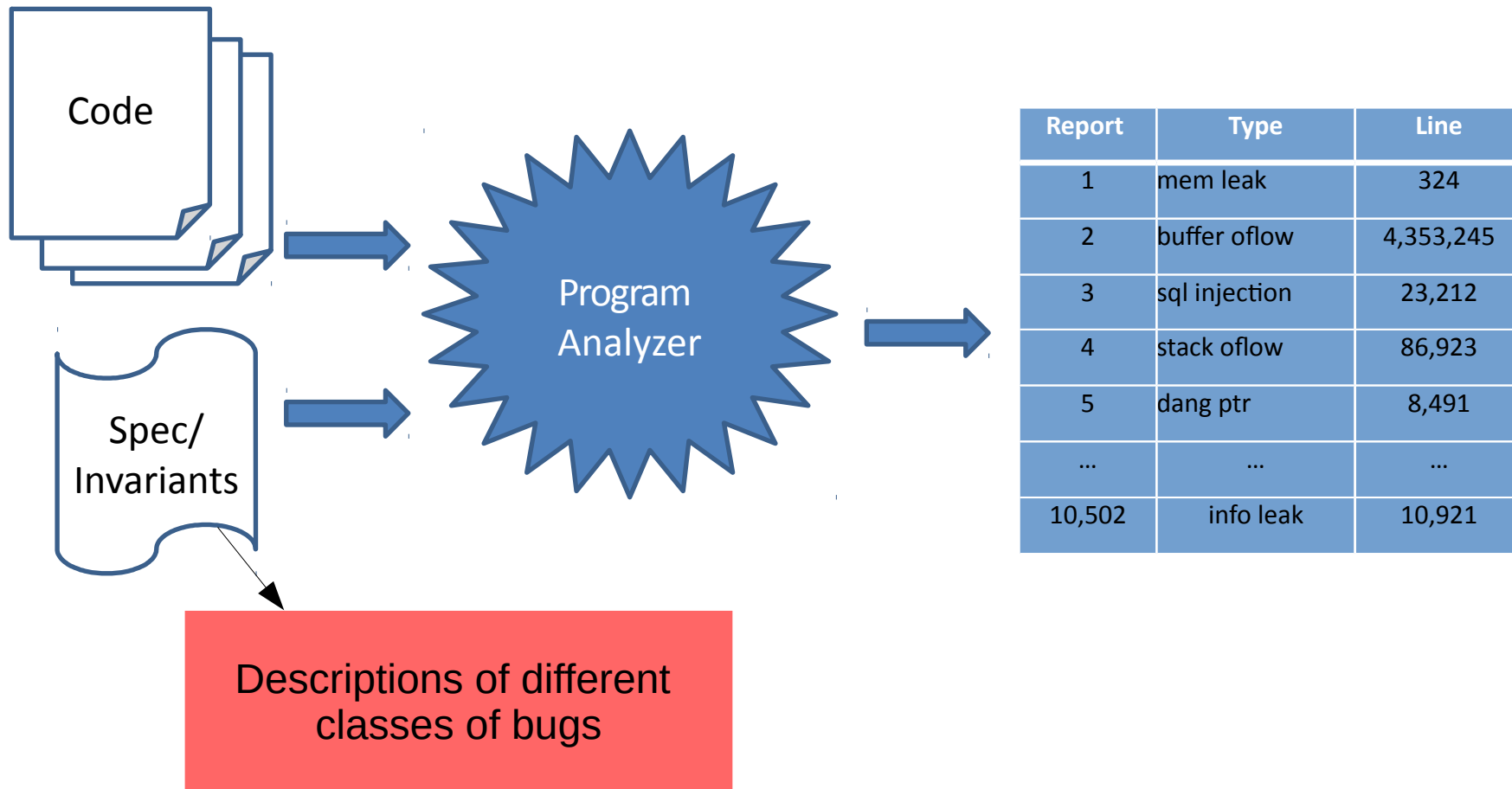
How do we deal with security bugs?

- Automatically find and fix bugs
- Monitor a system at runtime to detect and prevent exploits of bugs
- Accept that programs will have bugs and design the system to minimize damages
 - Example: Sandboxes, privilege separation



Theory of bug finding

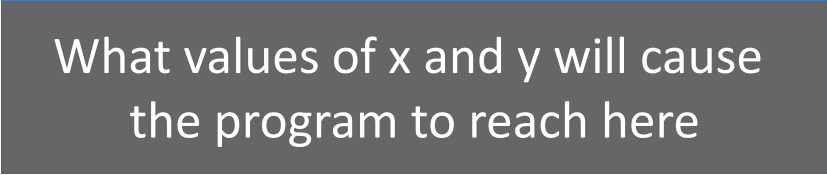
Finding bugs with Program analyzers



Automated bug detection: main challenges

```
int main (int x, int y)
{
  if (2*y!=x)
    return -1;
  if (x>y+10)
    Return -1;
  ....
  ... /* buggy code*/
}
```

What values of x and y will cause
the program to reach here



1. Too many paths (may be infinite)
2. How will program analyzer find inputs that will reach different parts of code to be tested?

Automated bug detection: two options

- Static analysis
 - Inspect code or run automated method to find errors or gain confidence about their absence
 - Try to aggregate the program behavior over a large number of paths without enumerating them explicitly
- Dynamic analysis
 - Run code, possibly under instrumented conditions, to see if there are likely problems
 - Enumerate paths but avoid redundant ones

Static vs dynamic analysis

- Static
 - Can consider all possible inputs
 - Find bugs and vulnerabilities
 - Can prove absence of bugs, in some cases
- Dynamic
 - Need to choose sample test input
 - Can find bugs and vulnerabilities
 - Cannot prove their absence

Soundness & Completeness

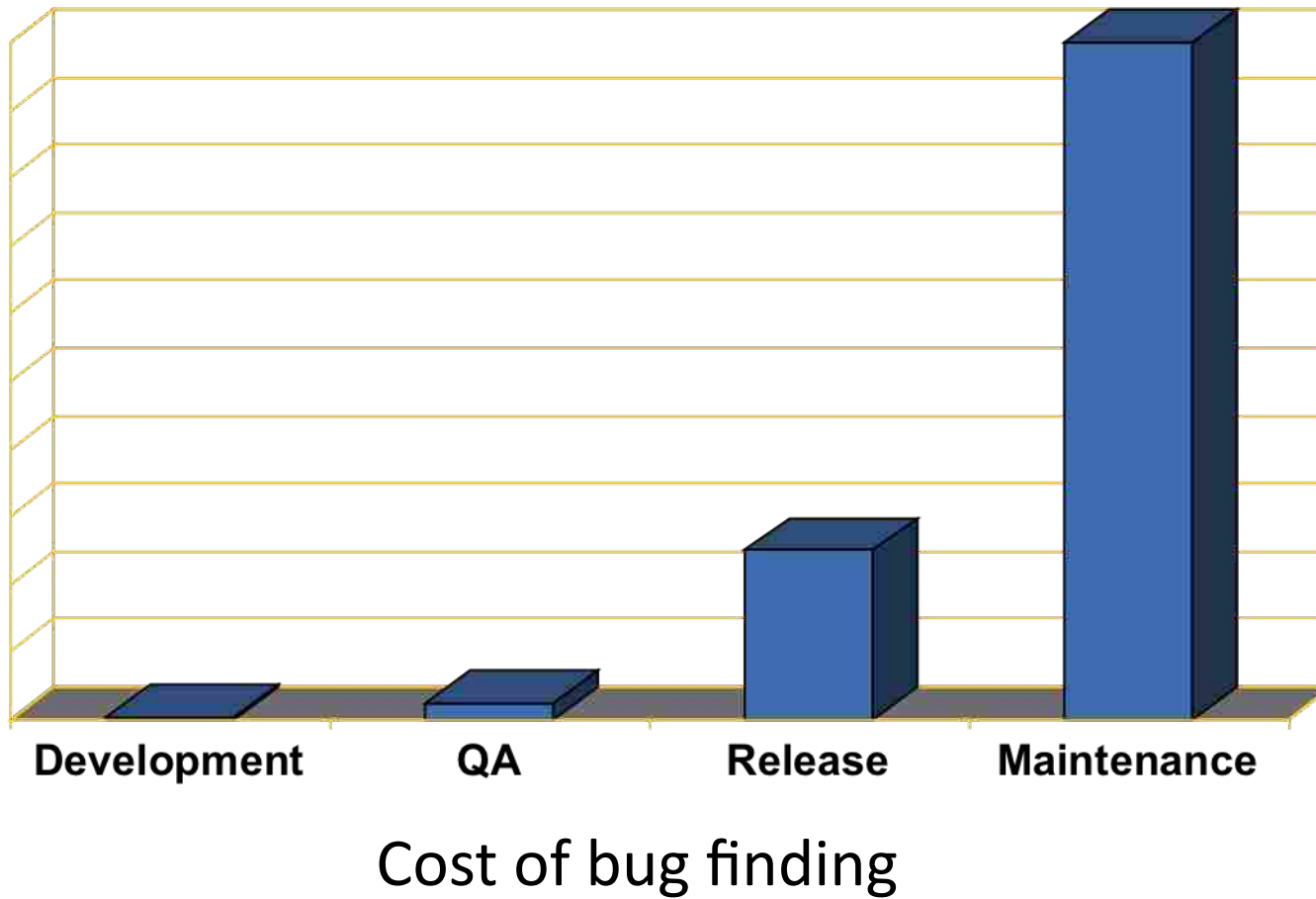
Property	Definition
Soundness	“Sound for reporting correctness” Analysis says no bugs \rightarrow No bugs or equivalently There is a bug \rightarrow Analysis finds a bug
Completeness	“Complete for reporting correctness” No bugs \rightarrow Analysis says no bugs

Recall: $A \rightarrow B$ is equivalent to $(\neg B) \rightarrow (\neg A)$

Soundness & Completeness

	Complete	Incomplete
Sound	<p>Reports all errors Reports no false alarms</p> <p>Undecidable</p>	<p>Reports all errors May report false alarms</p> <p>Decidable</p>
Unsound	<p>May not report all errors Reports no false alarms</p> <p>Decidable</p>	<p>May not report all errors May report false alarms</p> <p>Decidable</p>

When to find bugs?

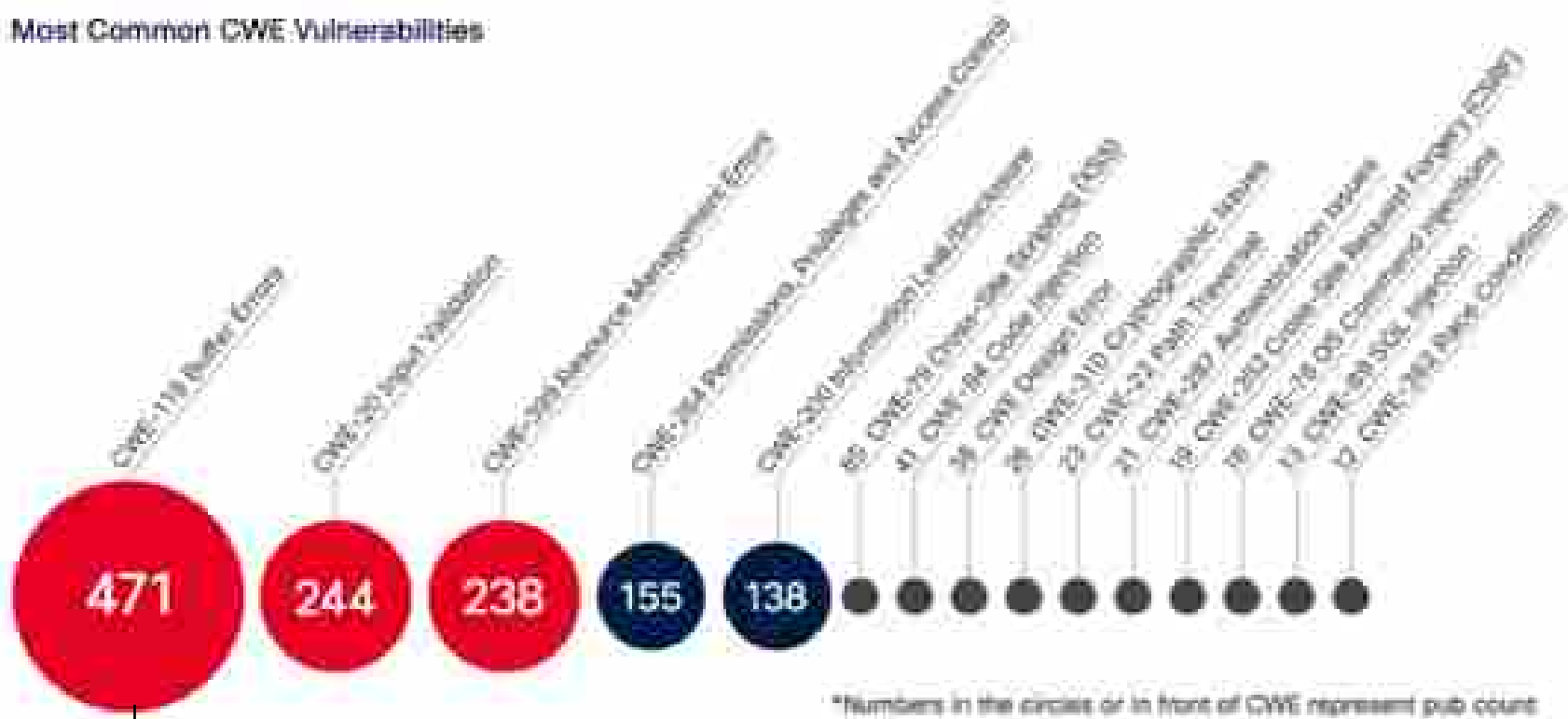


Credit: Andy Chou, Coverity

Practice of bug finding

Popular classes of security bugs

Most Common CWE Vulnerabilities



*Numbers in the circles or in front of CWE represent pub count

Source: Cisco Security Research

Memory corruption attacks

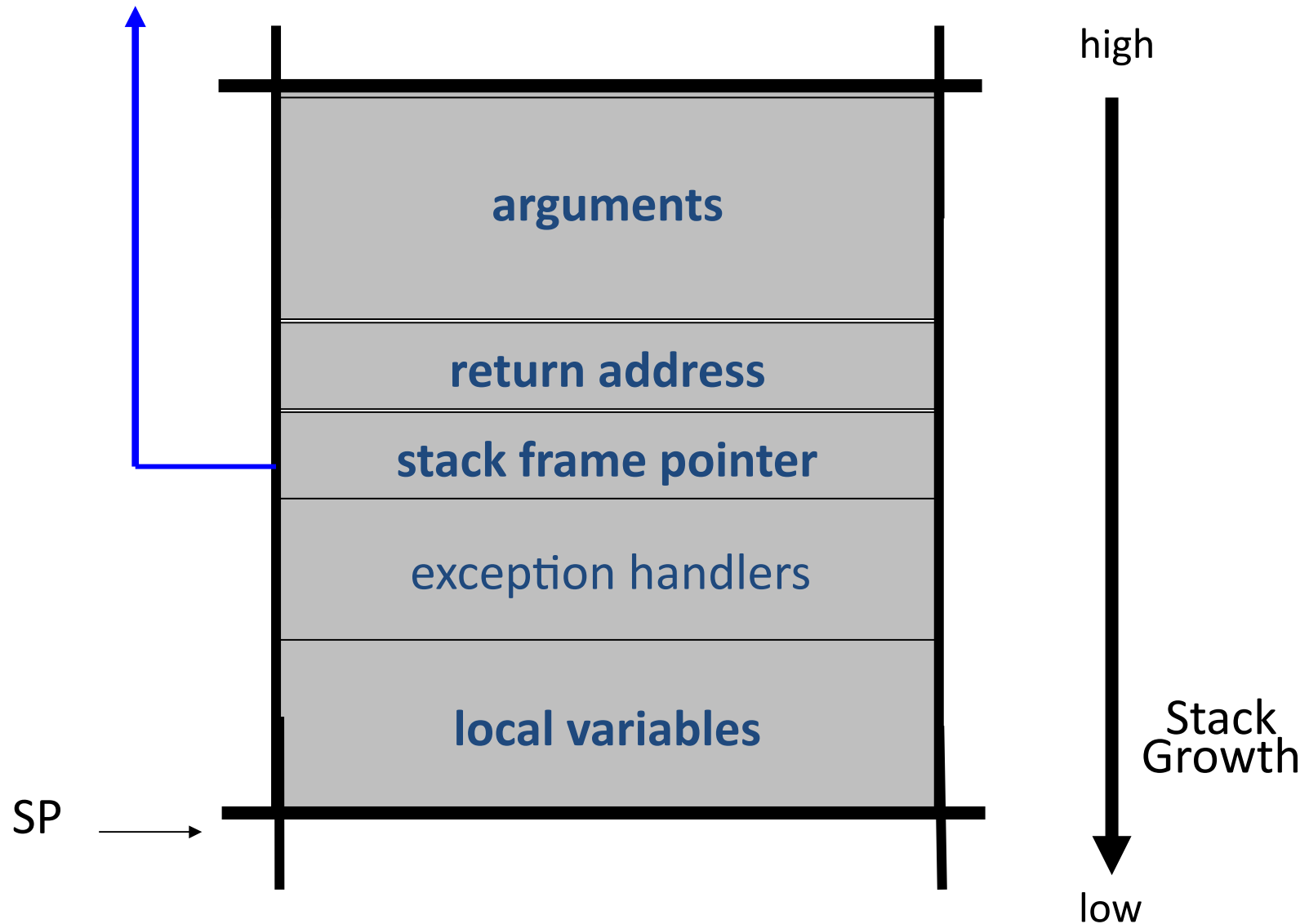
Memory corruption attacks

- Attacker's goal:
 - Take over target machine (e.g., web server)
 - Execute arbitrary code on target by hijacking application control flow leveraging memory corruption
- Examples.
 - Buffer overflow attacks
 - Integer overflow attacks
 - Format string vulnerabilities

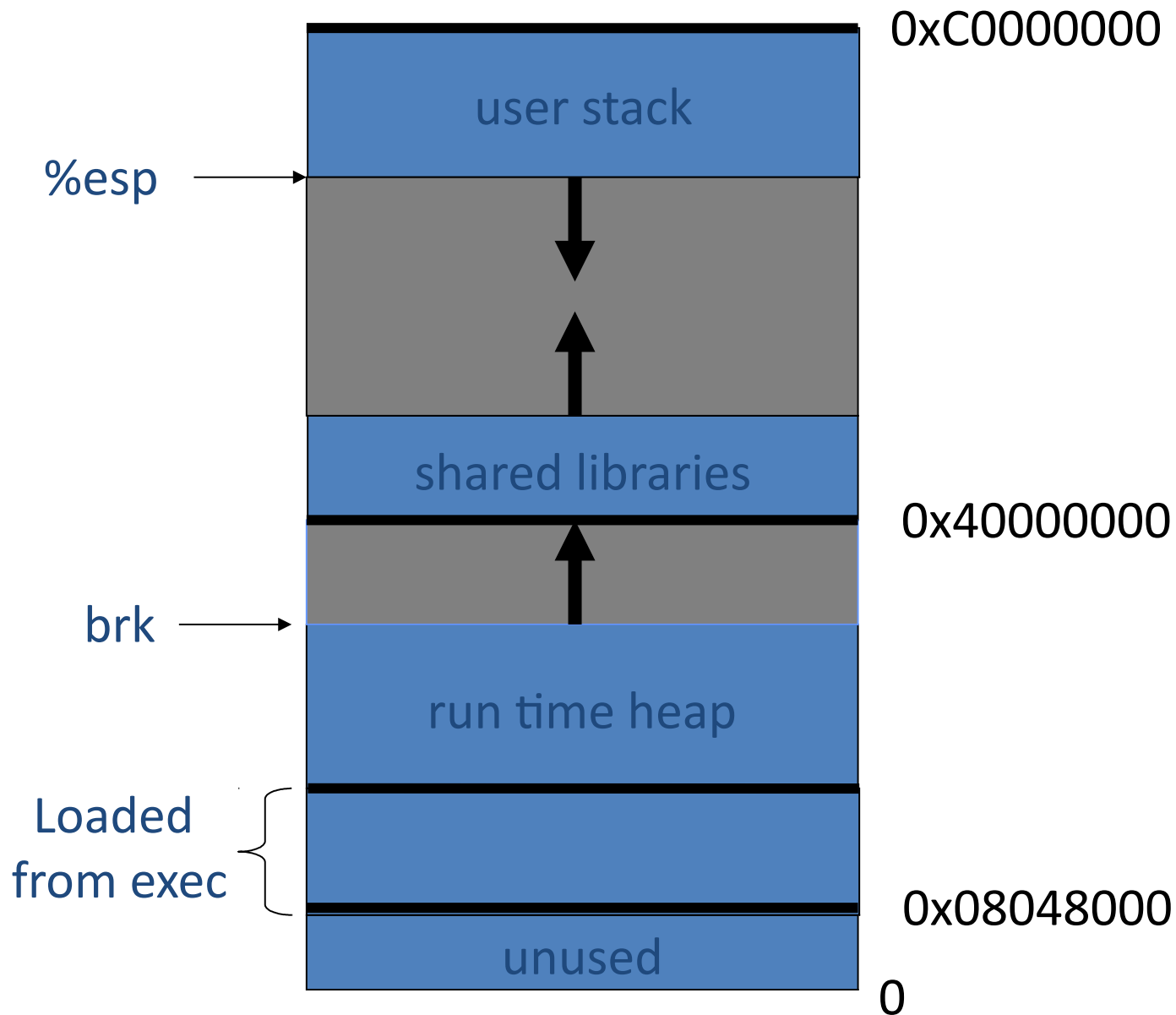
What is needed

- Understanding C functions, the stack, and the heap.
- Know how system calls are made
- The `exec()` system call
- Attacker needs to know which CPU and OS used on the target machine:
 - Our examples are for x86 running Linux or Windows
 - Details vary slightly between CPUs and OSs:
 - Little endian vs. big endian (x86 vs. Motorola)
 - Stack Frame structure (Unix vs. Windows)

Stack Frame



Linux process memory layout

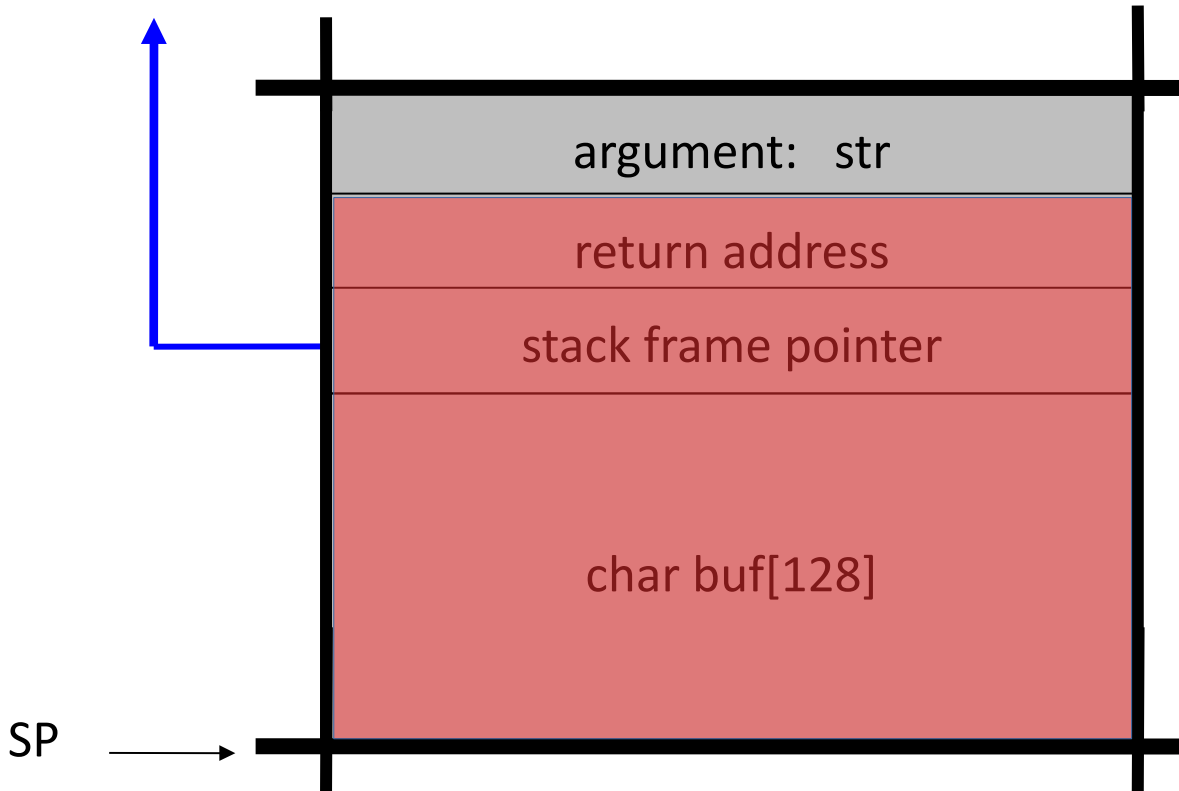


What are buffer overflows?

Suppose a web server contains a function:

```
void func(char *str) {  
    char buf[128];  
    strcpy(buf, str);  
    do-something(buf);  
}
```

When func() is called stack looks like:



What happens if str is larger than 128?

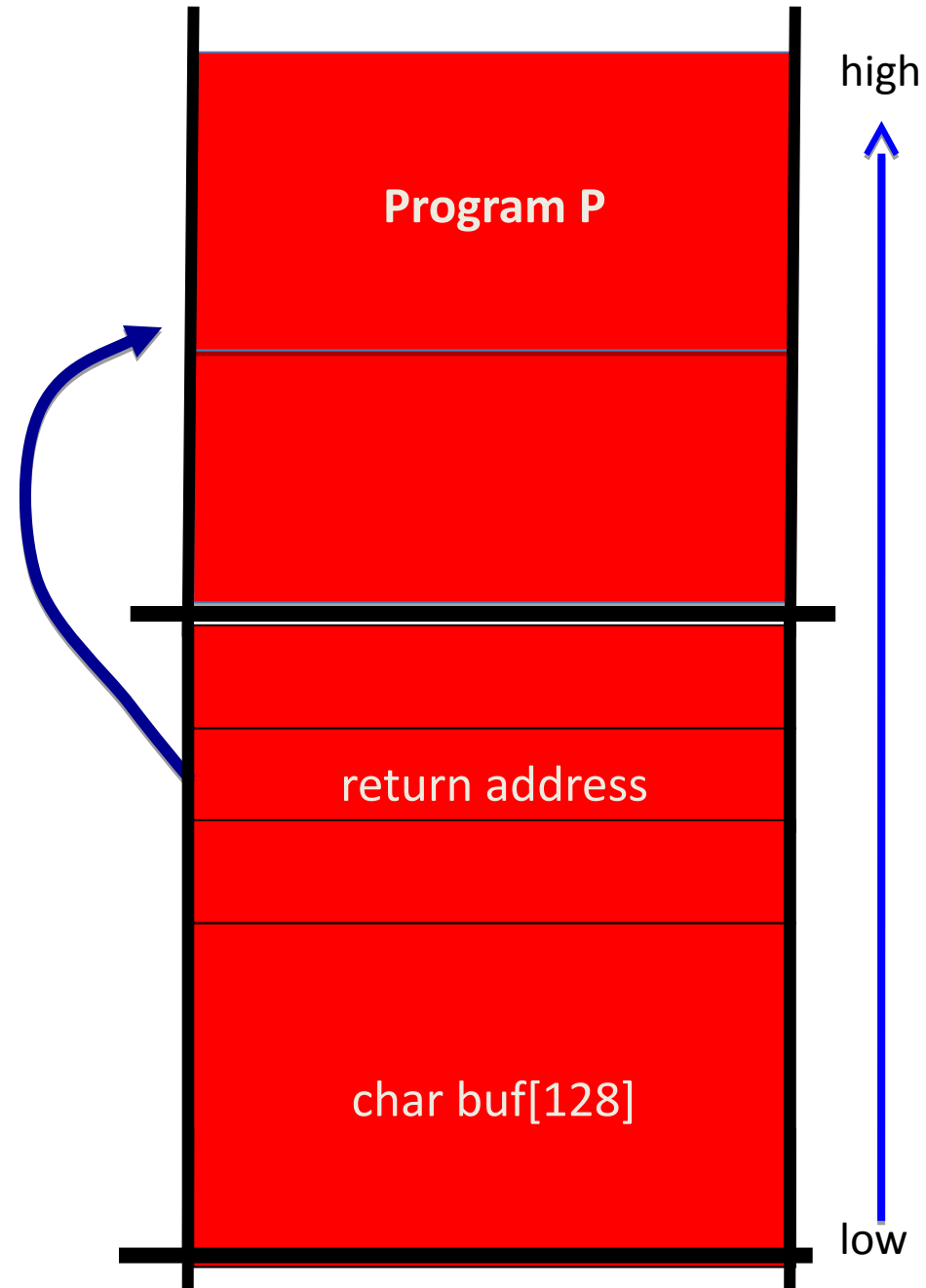
Basic stack exploit

Suppose `*str` is such that
after `strcpy` stack looks like:

Program P: `exec("/bin/sh")`

When `func()` exits, the user gets shell!

Note: attack code P runs *in stack*.

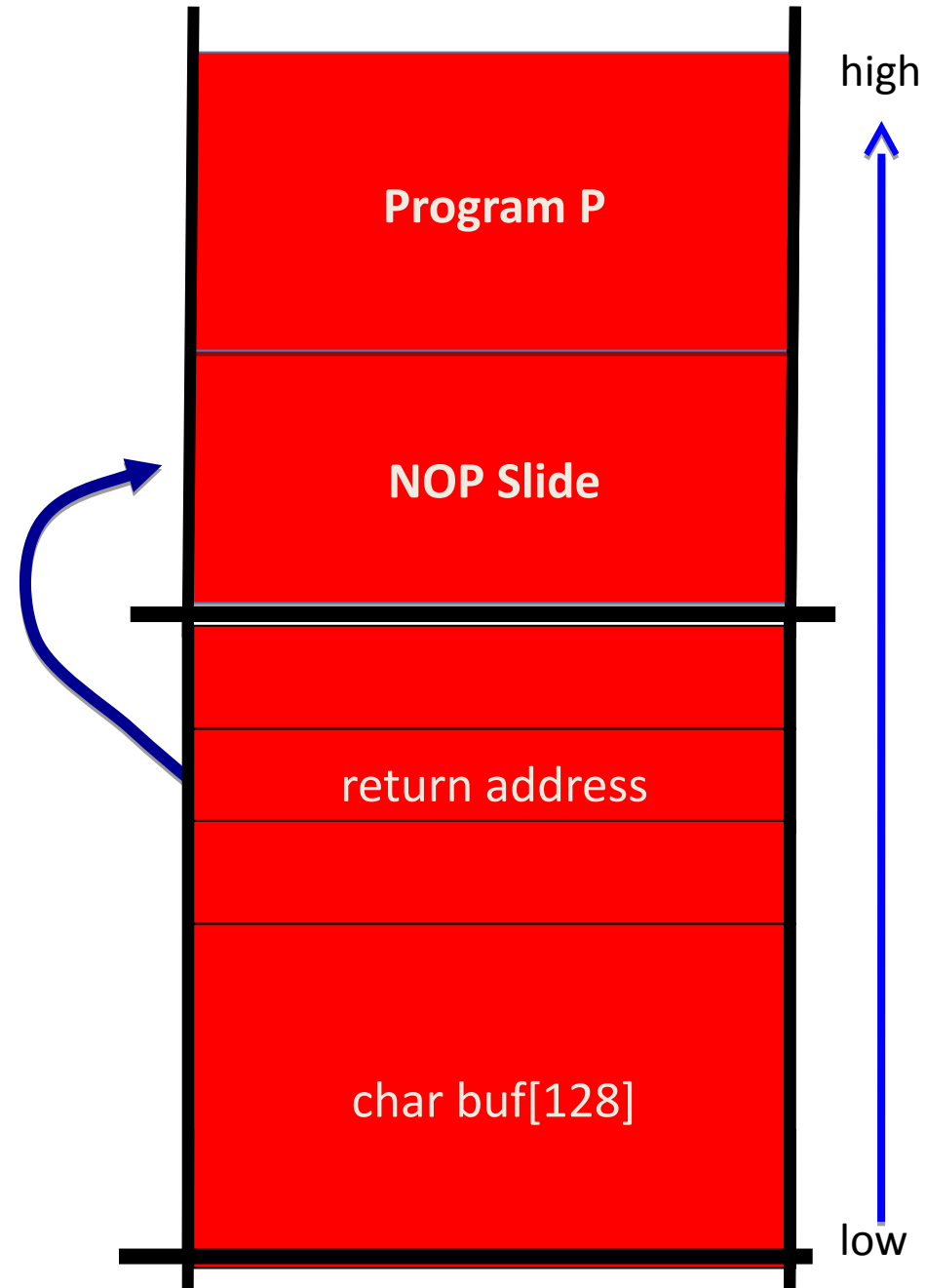


The NOP slide

Problem: how does attacker determine ret-address?

Solution: NOP slide

- Guess approximate stack state when `func()` is called
- Insert many NOPs before program P:
`nop , xor eax,eax , inc ax`

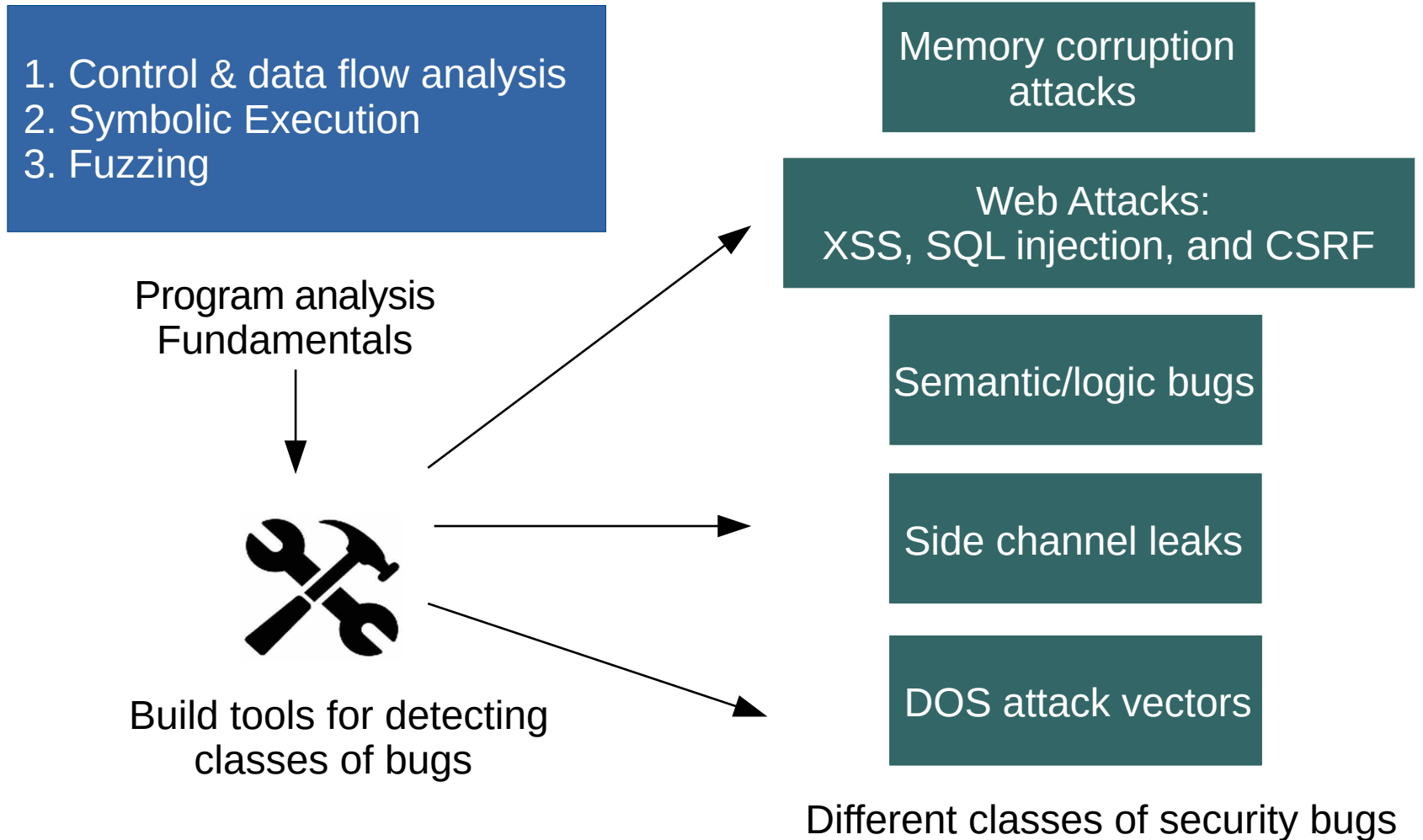


How to avoid buffer overflows?

- Rewrite software in a type safe language (Java, Rust)
 - Difficult for existing (legacy) code ...
- Use safer functions like `strncpy` instead of `strcpy`
 - Developer may make mistakes
 - Confusing semantics for terminating NULL characters
- Automatically find them
 - Static analysis tools: Coverity, CodeSoner...
 - Dynamic analysis tools: AFL, libfuzzer...

More details about detection techniques later in the semester

Structure of the class



Logistics

Class webpage

http://sumanj.info/secure_sw_devel.html

TAs: Eugene Ang and Plaban Mohanty)

Reading

No text book, slides, and one/two papers per class

Grading :

Quizzes/programming assignments - 35%

Midterm - 30%

Group Project (3-4 students) - 30%

Class participation - 5%

Summary

In this class you will learn about:

1. Different classes of security bugs and their implications
2. State-of-the art of bug finding techniques
3. Using and customizing existing bug finding tools