Introduction to Cryptographic Engineering

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Cryptographic Engineering?

- There are lots of introductions to encryption
- But—using encryption in the real world requires more
- We have to *engineer* it
- If we get the *engineering* wrong, enemies can crack our systems

A Disclaimer

- I'll be talking about *classical* (and simple) encryption, because it's easier to see what's going on
- I don't have time to cover all of the issues even there
- Modern encryption systems also need engineering; many of the issues today are quite similar

Terminology

- Encryption is an *algorithm*
- It converts *plaintext*—the message we want to protect and a key to ciphertext
- Decryption, of course, converts the ciphertext and the key to plaintext
- Design principle: the system should be secure even if you enemy knows the algorithm—the security should rest entirely on protecting the key (Kerckhoff, 1883)

Codes and Ciphers

- Ciphers operate at the syntactic layer
- Replace a bit or a letter with a different bit or letter
- It doesn't matter what the language is

- Codes operate at the semantic layer
- Replace a word, phrase, or sentence with a *codeword*
- Language-dependent: you can't use an English language codebook to encode French

Caesar Cipher

 According to Suetonius (writing around 121 CE), Caesar used a cipher that shifted every letter by 3:



- We could say that the key is "3"—the amount of the shift—or we could say that it's "D"—A becomes D
- (This cipher is very, very insecure, for lots of reasons, but it's a simple example for now. Many of Caesar's enemies were illiterate...)

Sample Encryption

• Winston Churchill:

"This is the kind of tedious nonsense up with which I will not put"

WKLV LV WKH NLQG RI WHGLRXV QRQVHQVH XS ZLWK ZKLFK L ZLOO QRW SXW

• What's wrong?

Patterns Show Through

<u>WK</u>LV LV <u>WK</u>H NLQG RI WHGLRXV QR<mark>OVHOVH</mark> XS ZL<u>WK</u> ZKLFK L ZLOO QRW SXW

- Word lengths: "L" can only be "A" or "I"
- Repeated letter patterns can show through

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- Repeated letter patterns can show through
- Solution: five-letter "groups"

<u>WK</u>LVL VWKHN LQGRI WHGLR XVQRQ VHQVH XSZLW <u>K</u>ZKLF KLZLO OQRWS XW

(How Many Words Have the Same Pattern as 'QRQVHQVH')?

- Look for letters 3-4 the same as 6-7
 - 132 such words, most rather uncommon, e.g., "obtected"
- Look for letters 1, 3, and 6 being the same
 - 45 such words, most rather uncommon, e.g., "anaplasm"
- Look for both patterns:
 - Only two, "cachucha" and "nonsense"
- Which do you think it is?

Multiple Keys

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- Bob and Carol are allowed read each other's messages
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- Messages must show which key is being used

Indicators

• Messages must contain an *indicator*

KIBYZ WKLVL VWKHN LQGRI WHGLR XVQRQ VHQVH XSZLW KZKLF KLZLO OQRWS XW

versus

ZSETK WKLVL VWKHN LQGRI WHGLR XVQRQ VHQVH XSZLW KZKLF KLZLO OQRWS XW

To the enemy, the indicator looks just like another code group

Message Lengths Matter

- Knowledge of message lengths matters
 - Why? Spot message importance, repeated messages, etc.
- We need to *pad* the real message with dummy stuff
- Also: recipient must be certain the entire message was received

Padding

This is the kind of tedious nonsense up with which I will not put xxx blue red cat flower rock

WKLVL VWKHN LQGRI WHGLR XVQRQ VHQVH XSZLW KZKLF KLZLO OQRWS XWAAA EOXHU HGFDW IORZH UURFN

The XXX is a Pattern

This is the kind of tedious nonsense up with which I will not put the world wonders

WKLVL VWKHN LQGRI WHGLR XVQRQ VHQVH XSZLW KZKLF KLZLO OQRWS XWWKH ZRUOG ZRQGH UV

 But now the recipient can be confused—and besides, we still have to worry about receiving the whole thing

Lengths

• The original message is 11 groups long, plus an indicator

KIBYZ 11 WKLVL VWKHN LQGRI WHGLR XVQRQ VHQVH XSZLW KZKLF KLZLO OQRWS XWWKH ZRUOG ZRQGH UV

- But that's no good—the attacker can see the message length, so the padding is useless
- Encrypt the length

KIBYZ ZNERL WKLVL VWKHN LQGRI WHGLR XVQRQ VHQVH XSZLW KZKLF KLZLO OQRWS XWWKH ZRUOG ZRQGH UV



- Why does *ZNERL* mean 11?
- We're using a *code* for message lengths

A Commercial Codebook

CODENO	CODE WORDS	Captain-continued.
07969	Cairns	has put in here (at) to land the captain who is too
		ill to proceed, the chief officer taking command
07970	Caisserie	Captain is dead
07971	Caitivel	Captain is dead, shall the mate take charge of the ship
07972	Caixaria	Captain is dead, wire instructions as to successor
07973	Caixeiro	Captain fell overboard and rescued, but is too ill to give any
		information
07974	Caixetim	Arrived with captain under restraint, apparently insane
07975	Caixilho	Captain is insane
07976	Caixote	Captain is dead, mate has charge of the ship
07977	Cajaces	Captain lost overboard
07978	Cajadada	Will you send fresh captain to take charge
07979	Cajaseira	Send fresh captain immediately
07980	Cajazeiro	I (we) send fresh captain for ——
07981	Cajera	Send instructions about appointment of captain immediately
07982	Cajetani	I (we) leave you to appoint a captain
07983	Cajctanos	The mate to act as captain, if competent
07984	Cajetilla	Appoint the chief officer of —— as captain of the ——
07985	Cajistas	Please appoint — as captain
07986	Cajolable	The present captain can go as mate
07987	Cajolais	Captain refuses to go to sea

Encoding Numbers

NUMBERS, QUANTITIES, &c., NOMINAL. 1309

CODENO	CODE WORDS	Qnty.	CODENO	CODE WORDS	Qnty.	CODENO	CODE WORDS	Qnty.
99665	Rodeland	T	99725	Roerkruid	61	99785	Rohrsweite	121
99666	Rodelero	2	99726	Roerkuit	62	99786	Rohrwolf	122
99667	Rodelinde	3	99727	Roerloos	63	99787	Rohseide	123
99668	Rodenal	4	99728	Roermaker	64	99788	Rohstahl	124
99669	Rodenales	5	99729	Roerom	65	99789	Rohuna	125
99670	Roderemus	6	99730	Roersel	66	99790	Rohwand	126
99671	Rodericus	7	99731	Roersleuf	67	99791	Rohzucker	127
99672	Roderunt	8	99732	Roertalie	68	99792	Roideur	128
99673	Rodeta	9	99733	Roervink	69	99793	Roidillon	129
99674	Rodetes	10	99734	Roest	70	99794	Roisteis	130
99675	Rodeurs	II	99735	Roethetest	71	99795	Roistering	131
99676	Rodeznos	12	99736	Roetkleur	72	99796	Rojeados	132
99677	Rodicio	13	99737	Roffelen	73	99797	Rojearia	133
99678	Rodigies	14	99738	Roffia	74	99798	Rojebank	134
99679	Rodillada	15	99739	Rofficel	75	99799	Rojeira	135
99680	Rodillero	16	99740	Roffrid	76	99800	Rojicle	136
99681	Rodilludo	17	99741	Rofite	77	99801	Rojizo	137
99682	Rodisset	18	99742	Rogacion	78	99802	Rokosz	138
99683	Roditrice	19	99743	Rogacoes	79	99803	Rokspand	139

A World War II Military Codebook

Code	GROUP	1	PANEL	MEANING
Yoke	\mathbf{S} ail	\mathbf{F} ox	600	Dash
Love	${f B}$ aker	$\mathbf{v}_{\mathrm{ietor}}$	332	Dawn
Q ueen	Baker	Love	424	Day; daily
\mathbf{P} rep	Fox.	\mathbf{E} asy	405	Defeat, ed, ing, s
\mathbf{J} ig	\mathbf{C} ast	\mathbf{x}_{ray}	287	Defend, ed, ing, s
Roger	I nter	\mathbf{E} asy	453	Defense, ive, s (of)
Mike	$\mathbf{U}_{\mathrm{nit}}$	\mathbf{K} ing	372	Delaying action
\mathbf{C} ast	\mathbf{P} rep	\mathbf{U}_{nit}	160	Deploy, ed, ing, ment (at, locate)
${f v}_{ m nit}$	\mathbf{U}_{nit}	\mathbf{Z} ed	533	Depth (in yards)
Roger	${f Z}$ ed	\mathbf{K} ing	468	Destroy, ed, ing, s (at)
\mathbf{P} rep	\mathbf{N} egat	Queen	412	Destroyer (at, locate)
Hypo	\mathbf{Z} ed	\mathbf{N} egat	261	Detach, ed, ing, ment, s (at, locate)
$\mathbf{M}_{\mathrm{ike}}$	Negat	\mathbf{I} nter	366	Detrain, ed, ing, ment, s (at, locate)
\mathbf{x}_{ray}	Love	Mike	571	Detruck, ed, ing, ment, s (at, locate)
${f J}$ ig	\mathbf{K} ing	I nter	294	Direction of attack (at, locate)
\mathbf{D} og	Love	\mathbf{K}_{ing}	180	Disabled
Afirm	\mathbf{V} ictor	\mathbf{P} rep	120	Dismount, ed, ing
\mathbf{D} og	\mathbf{Z} ed	\mathbf{P} rep	192	Display identification group
Yoke	Queen	\mathbf{N} egat	598	Division (at, locate)

Code Can Be Insecure

- The same codeword always means the same thing
- An enemy can recreate the codebook—which was routinely done by military cryptanalysts
- Solution: superencipher the code by using a book of additives

Codebook Additives

Domo 197

					Page 137
	50005				500/0
00	50825	62424	63099	36442	52913
01	09688	88530	48525	98425	73807
02	47196	41570	82178	25272	12626
03	95697	22785	92911	04219	00369
04	26268	84115	02343	33874	21647
05	05516	28441	07963	14450	28494
06	77312	87426	50283	63730	70058
07	71124	62383	22000	54262	31432
80	72473	85872	88759	36150	58705
09	92346	74057	59815	71404	82269
10	96365	22045	09719	20053	81884
11	68321	16491	38622	65268	01214
12	95549	31926	64611	55481	48533
13	19566	98817	80809	33645	35048
14	53963	73491	02941	24300	36804

Additives

- Users had a book of additives—page upon page of random numbers
- Open the additive book to a random page; pick a random line
- Starting from there, use each number in turn and add it (without carrying!) to the code number from the codebook
- We now need an indicator for the additive: the page and line number

13705 05516 28441 16641 55329 17214, etc.

Additive Example

• You receive

13705 02480 25310

• The additives for that line are

05516 28441

• Subtracting (but without borrowing!), we get

07974 07979

• Turning to our codebook, we get....

Arrived with captain under restraint, apparently insane

Send fresh captain immediately

(This codebook, the *The A B C Universal Commercial Electric Telegraphic Code* from 1901, is available at <u>https://books.google.com/books?id=CIDNAAAAMAAJ</u>)

The Enigma Machine

- Used by the Germans during World War II
- Initially cracked by the Poles, who gave their insights to the British
- The British made major improvements and were able to read Enigma traffic constantly



(Photo: NSA)

Setting The Rotors

- The operator picked three random letters and encrypted them *twice*
- These encrypted letters were part of the indicators



Engineering and Usage Mistakes

- Encrypting one of the indicator fields twice was a fatal flaw
- Picking non-random letters for the indicator was a fatal flaw
- Sending the same, simple message every day was a fatal flaw
- Sending a message consisting of nothing but the letter "L" was a fatal flaw—this is partly usage, and partly a design weakness in the Enigma

The basic algorithm was decent—but it wasn't <u>engineered</u> properly!



Questions?

(these slides at <u>https://www.cs.columbia.edu/~smb/talks/intro-crypto-engineering.pdf</u>)

Vigenère Cipher

- Write each letter of the key above the message, repeating as necessary
- Encrypt each *plaintext* letter with the key letter above it
- Note: because the key changes constantly, a single plaintext value can have a different ciphertext
- (Invented circa 1585; general solution found in 1863 by Kasiski)

Key: SECRE TSECR ETSEC RETSE CRETS ECRET Message: Thisi sthek indof tedio usnon sense Encrypted: LLKJM LLLGB MGVSH KIWAS WJRHF WGEWX

