
PixMix

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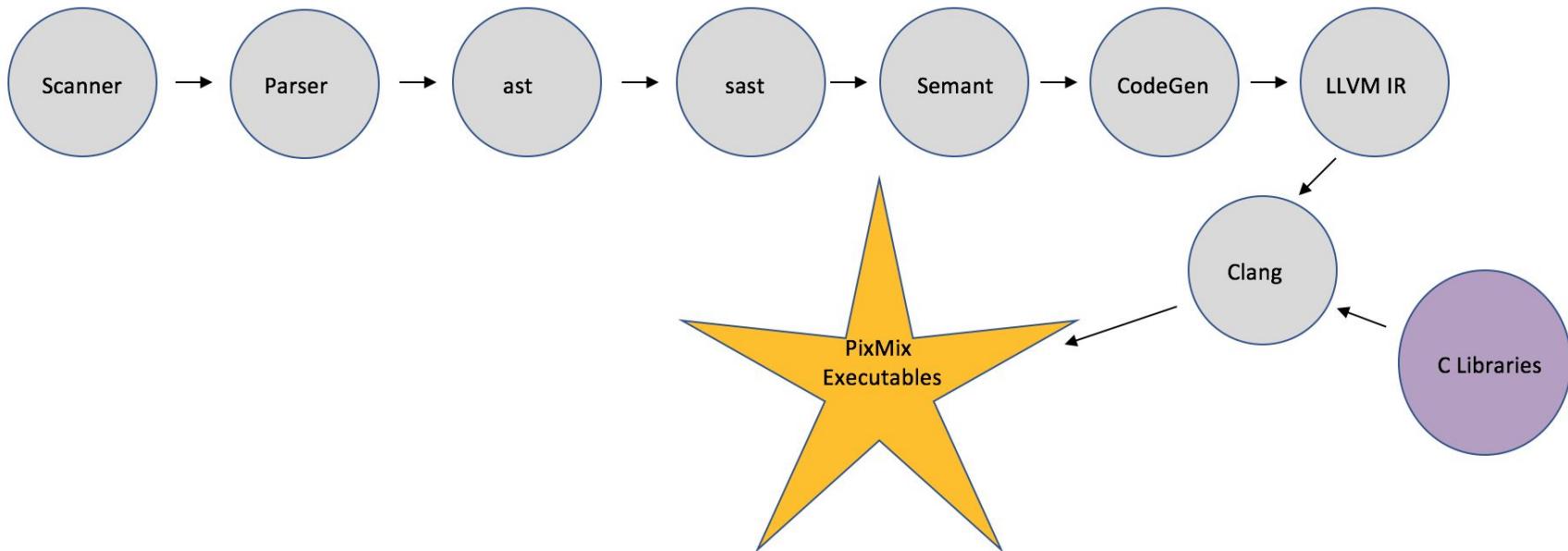
“You guys are ahead of all my other groups. Wait, don’t get me wrong, you’re actually pretty far behind.”

- Heather Preslier

Overview

- Imperative
 - Expression vs statement execution
- Strongly typed
 - lval and rval types must match
- Statically typed
 - Variable types must be known at compile time

Architecture



Language Basics

Comments

```
#: I am a multi  
line comment! :#  
  
# I'm a single line comment!
```

Operators

Arithmetic operators:

() * / % + -

Comparison operators:

== is < > <= >= != isnt

Logical operators:

and && or ||

Unary operators:

not ! -

Types

Primitive:

num - defaults to 0.0

string - defaults to null

bool - defaults to false

Non-primitive:

Array

Object

Control Flow

If - Else

```
bool t = true;  
  
if (not t) {  
    print("false");  
}  
else {  
    print("true");  
}
```

For

```
num i;  
  
for (i = 0; i not 5; i = i + 1)  
{  
    print(i);  
}
```

While

```
num x;  
  
while (x isnt 5) {  
    x = x + 1;  
}
```

Syntax

Functions

```
num gcd (num x, num y)
{
    if(x == 0) {
        return y;
    }
    while (y != 0) {
        if ( x > y) {
            x = x - y;
        }
        else {
            y = y - x;
        }
    }
    return x;
}

print("GCD Result: ", gcd(240, 150));
```

Objects

```
Object math = {
    num someVal = 54;

    num double(num val) {
        return val * val;
    }
};

math.double(3); // returns 9
```

Arrays

```
Array num a = [5];
```

Tests

---=[Running test suite...]---

add1_pass.pm	PASS	add_pass.pm	PASS
arrAccess_pass.pm	FAIL	arrDeclare_pass.pm	PASS
assign1_pass.pm	PASS	assign_pass.pm	PASS
comment_pass.pm	PASS	compare_pass.pm	PASS
declare_pass.pm	PASS	declareSimple_pass.pm	PASS
fib1_pass.pm	PASS	fib_pass.pm	PASS
for_pass.pm	PASS	function1_pass.pm	PASS
function2_pass.pm	PASS	function_pass.pm	PASS
gcd_pass.pm	PASS	gcdRec_pass.pm	PASS
helloWorld_pass.pm	PASS	ifElse_pass.pm	PASS
if_pass.pm	PASS	isnt_pass.pm	PASS
is_pass.pm	PASS	load_pass.pm	PASS
mathOperators_pass.pm	PASS	modulo_pass.pm	PASS
nested_pass.pm	PASS	nestedPrint_pass.pm	PASS
not_pass.pm	PASS	numAsDec_pass.pm	PASS
numPrintsDec_pass.pm	PASS	obj1_pass.pm	PASS
obj2_pass.pm	PASS	obj3_pass.pm	PASS
printf_pass.pm	PASS	print_string_pass.pm	PASS
recFunction_pass.pm	PASS	sub_pass.pm	PASS
while_pass.pm	PASS		
add1_fail.pm	PASS	add_fail.pm	PASS
arrDeclare_fail.pm	PASS	assign1_fail.pm	PASS
assign_fail.pm	PASS	compare_fail.pm	PASS
declare_fail.pm	PASS	declareSimple1_fail.pm	PASS
declareSimple_fail.pm	PASS	fib_fail.pm	PASS
for_fail.pm	PASS	function1_fail.pm	PASS
function2_fail.pm	PASS	function_fail.pm	PASS
gcd_fail.pm	PASS	gcdRecursion_fail.pm	PASS
HelloWorld_fail.pm	PASS	ifElse_fail.pm	PASS
if_fail.pm	PASS	is_fail.pm	PASS
isnt_fail.pm	PASS	main_fail.pm	PASS
math_fail.pm	PASS	mathOperators_fail.pm	PASS
modulo_fail.pm	PASS	nested_fail.pm	PASS
not_fail.pm	PASS	numAsDec_fail.pm	PASS
numPrintsDec_fail.pm	PASS	objAssign1_fail.pm	PASS
printf_fail.pm	PASS	print_string_fail.pm	PASS
sub_fail.pm	PASS	while_fail.pm	PASS

The Process

Initial goals

Actual results

Problems

Demo

GCD

Fibonacci

Objects
