

Caml tail

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Motivation

Want to do an interesting project

Don't know anything about Ocaml

Let's make an Ocaml-like language!

Our Goal & Challenges

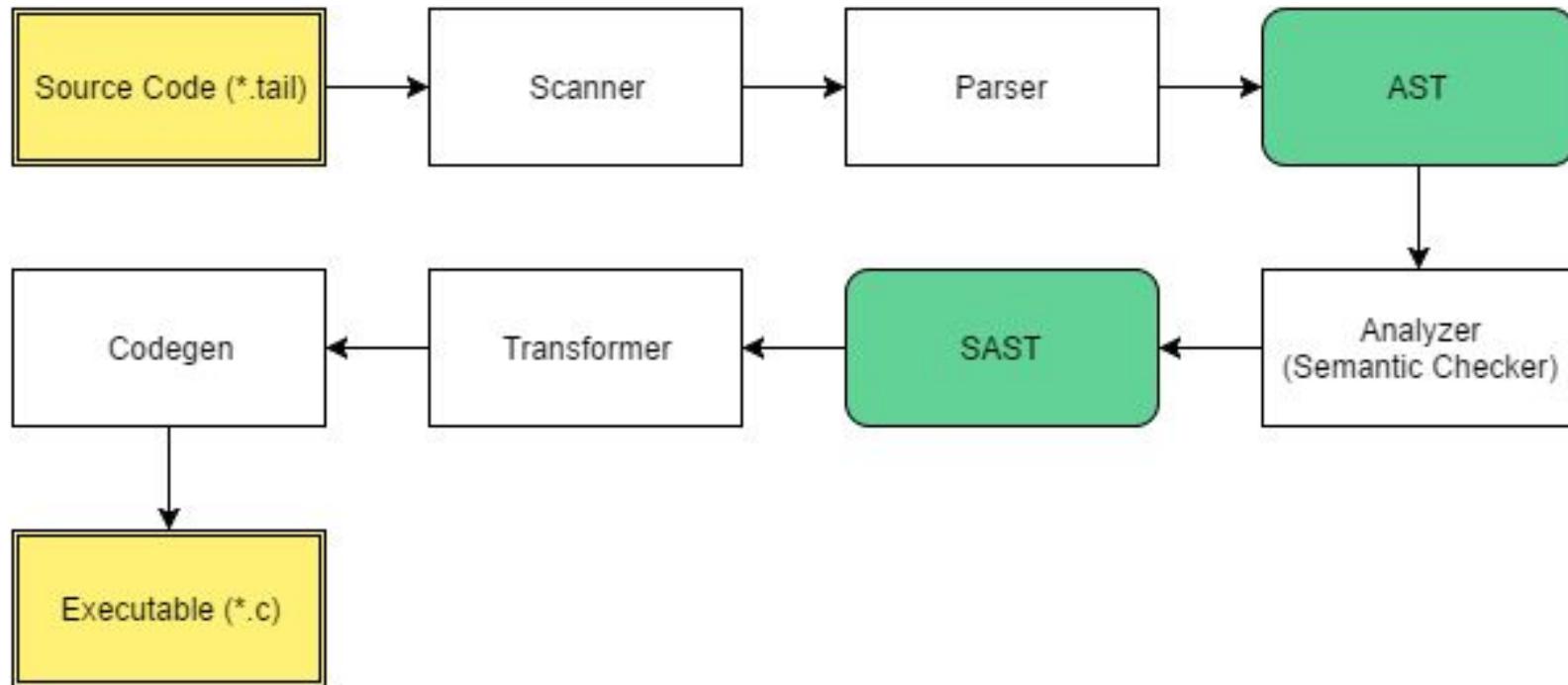
Create a functional language that handles assignments, functions, and scoping in a similar way to Ocaml.

Compile to C.

Challenges:

Functional -> Imperative

Compiler Architecture



Language Features

Types

Int | Float | String | Bool |
Unit | Lists

Operators

+ - * /

< > <= >= ==

&& || not

Control Flow

```
if (a == b) then  
    let bool c = true  
else  
    let bool c = false  
;  
match a with  
    b -> print_int(1)  
    | c -> print_int(2)  
    | _ -> print_int(0)  
;
```

Builtins

```
print_int(3);  
print_float(3.14);  
print_string("tail");  
print_bool(true);
```

Basic Language Parsing

Tail is made up of a list of **statements** separated by **semicolons**.

Every **statement** is essentially one of 3 types:

1. function assignment
2. variable assignment
3. expression

Expression Statements

Expressions do the bulk of the work in tail.

An **expression** statement goes to one of 4 things:

1. exprs (Literals, Binops, Uniops, Calls, Prepend)
2. Definitions (function or variable definitions within another expression)
3. Conditionals (IF expr THEN expr ELSE expr)
4. match expressions (MATCH expr WITH match_list)

Assignment Statements

Variable Assignments

Expression Definition

```
let int a = {int literal};
```

List Definition

```
let int [] a = [ {literal list} ];
```

Function Assignments

```
let int a (int b, string c) = fun  
{expression list} ;
```

Transformations

The **analyzer** goes through the AST for type checking and basic scope checking.

The **transformer** takes the SAST and produces a flattened, imperative version.

Codegen takes this and produces the C code.

Demo

Demo.tail

```
1 print_string("comment -> expected output, nothing");
2 (* Here is a demo with a match *)
3
4 print_string("");
5
6 let int add(int q, int s) = fun
7     let int y = q + s in y;
8 ;
9
10 let int c = 2;
11
12 let int matchDemo (int b) = fun
13     let int a = add(b, c) in
14         match a with
15             1 -> print_int(1)
16             | 2 -> print_int(2)
17             | _ -> print_string("wildcard");
18
19     0;
20 ;
21
22 print_string("matchDemo(0) -> expected output, 2");
23 matchDemo(0);
24
25 print_string("");
26 print_string("matchDemo(-1) -> expected output, 1");
27 matchDemo(-1);
28
29 print_string("");
30 print_string("matchDemo(4) -> expected output, wildcard");
31 matchDemo(4);
32
33 let int a = 4;
34 let int b = 2;
35
36 print_string("");
```

```
1 #include <stdio.h>
2
3 #include <string.h>
4
5 int c = 2;
6 int a = 4;
7 int b = 2;
8 int d = 4 / 2;
9
10
11 int add (int q, int s) {
12     int y = (q) + (s) ;
13     return y;
14 }
15 int matchDemo (int b) {
16     int a = add(b, c) ;
17     switch(a){
18         case(1) :
19             printf("%d\n", 1);
20             break;
21         case(2) :
22             printf("%d\n", 2);
23             break;
24         default :
25             printf("%s\n", "wildcard");
26     }
27 ;
28     return 0;
29 }
30 int main(){
31     printf("%s\n", "comment -> expected output, nothing");
32     printf("%s\n", "");
33     printf("%s\n", "matchDemo(0) -> expected output, 2");
34     matchDemo(0) ;
35     printf("%s\n", "");
36     printf("%s\n", "matchDemo(-1) -> expected output, 1");
```

Output of demo.tail

```
jennifer@plt-sandwich:~/compiler$ ./tail < demo.tail > output.c; gcc output.c; ./a.out
comment -> expected output, nothing

matchDemo(0) -> expected output, 2
2

matchDemo(-1) -> expected output, 1
1

matchDemo(4) -> expected output, wildcard
wildcard

d = a/b where a is 4 and b is 2 -> expected output, 2
d =
2
jennifer@plt-sandwich:~/compiler$ █
```

Demo2.tail

```
1 /* Hi, this is a funny demo */
2
3 let int add(int q, int s) = fun
4     let int y = q + s in y;
5 ;
6
7 let int people = 4;
8 print_string("Number of people = 4");
9 let int sleep = 120;
10 print_string("Number of hours of sleep lost (conservative estimate) = 120");
11
12 let int total = add(people,sleep);
13 let int bugs = 20000;
14
15 print_string("Number of bugs = 20000");
16 print_string("When you add those all together and match on mix, you get: ");
17
18 let int matchDemo (int b) = fun
19     let int mix = add(b, bugs) in
20     match mix with
21         1 -> print_int(1)
22         | 20124 -> print_string("Output = tail")
23         | _ -> print_string("wildcard");
24     0;
25 ;
26
27 matchDemo(total);
28
29 print_string("Number of things learned = uncountable");
30
31 (* matchDemo(-1); matchDemo(4); *)
```

```
1 #include <stdio.h>
2
3 #include <string.h>
4
5 int people = 4;
6 int sleep = 120;
7 int total = 120 + 4;
8 int bugs = 20000;
9
10
11 int add (int q, int s) {
12     int y = (q) + (s) ;
13     return y;
14 }
15 int matchDemo (int b) {
16     int mix = add(b, bugs) ;
17     switch(mix){
18         case(1) :
19             printf("%d\n", 1);
20             break;
21         case(20124) :
22             printf("%s\n", "Output = tail");
23             break;
24         default :
25             printf("%s\n", "wildcard");
26     }
27 ;
28     return 0;
29 }
30 int main(){
31     printf("%s\n", "Number of people = 4");
32     printf("%s\n", "Number of hours of sleep lost (conservative estimate) = 120");
33     printf("%s\n", "Number of bugs = 20000");
34     printf("%s\n", "When you add those all together and match on mix, you get: ");
35     matchDemo(total) ;
36     printf("%s\n", "Number of things learned = uncountable");
37     return 0;
38 }
```

Output of demo2.c

```
sandra@sandra-VirtualBox:~/Documents/compiler$ ./demo2
Number of people = 4
Number of hours of sleep lost (conservative estimate) = 120
Number of bugs = 20000
When you add those all together and match on mix, you get:
Output = tail
Number of things learned = uncountable
```

Testing

- Wrote tests for features that we implement to make sure they work as expected
 - Tests are either expected to compile and run (test-* .tail files) or fail to compile (fail-* .tail files)
- Wrote a bash script that inputs *.tail files to our compiler and outputs a test*.c file, and then evaluates the following shell commands:
 - gcc -o test* test*.c
 - (and if the above works) ./test*
- The test script outputs these evaluations, and reports how many of the files output the expected output

Workflow

1. Weekly Meetings
2. Git and Bitbucket
3. Group programming



Lessons Learned

- Starting early isn't enough - make sure you keep up momentum throughout the semester!
- Make sure you know what you're getting into before making important life (and project) decisions.
- OCaml is beautiful.
- You can't learn LLVM in a night.
- Management is essential