

rocky2

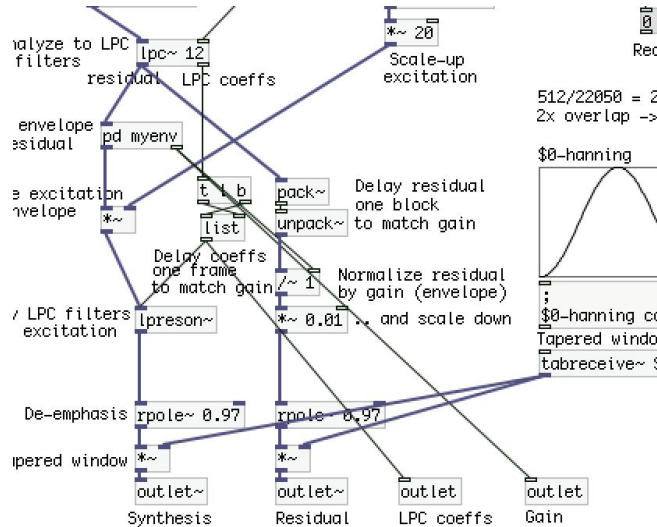


thunderbolt & sung
extreme programmers

Goal



A way to interact with the Pure Data visual environment and generate patches algorithmically.



rocky2 language features



Types

Operators

Functions

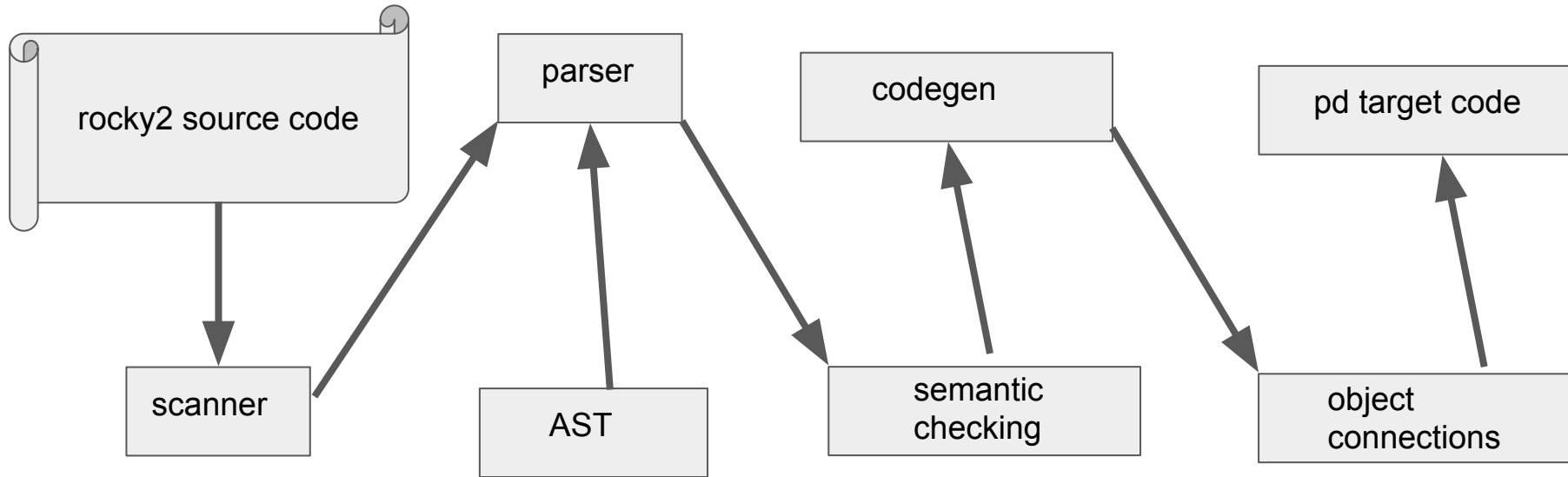
```
canvas main(480, 125, 347, 340, 10) {  
  object("inlet~", 100, 189); /* object reference number is 0 */  
  object("inlet~", 143, 189); /* this one is 1 */  
}
```

Comments

Statically typed

(Partially) Whitespace Delimited

Compiler Architecture



Sample programz



Hello, World!

LPC with rocky2 :)

