

CSEE W3827

Fundamentals of Computer Systems

Homework Assignment 3

Solutions

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Due June 30, 2015 at 5:30 PM

Write your name **and UNI** on your solutions

Show your work for each problem; we are more interested in how you get the answer than whether you get the right answer.

1. (20 pts.) In MIPS assembly, implement the `strncat` function from the C standard library, i.e.,

```
char *strncat(char *dest, const char *src, size_t n)
```

This appends at most n characters from the `src` string to the end of the `dest` string, overwriting `dest`'s terminating 0 and returning `dest`. The returned string is always 0-terminated. Assume `src` and `dest` do not overlap. Assume `dest`, `src`, and `n` are each 32 bits.

Start from the `strncat.s` template on the class website.

Your function must obey MIPS calling conventions.

Implement your function in the SPIM simulator.

Turn in your solution on paper with evidence that it works. Add at least one test case.

On the supplied test harness, your code should print

```
Hello World!  
Hello World!
```

```
Hello Wo  
3827 sucks you in with wonderful ideas  
3827 sucks you in with wonderful ideas
```

```
3827 sucks you in
```

```

    # $a0 : dest
    # $a1 : src
    # $a2 : n
strncat:
    move    $v0, $a0    # return dest
    b      .L2          # Find the end of dest
.L1:      addiu   $a0, $a0, 1
.L2:      lbu    $t0, 0($a0)
          bnez   $t0, .L1
          b      .L4          # Start copying src to dest
.L3:      sb     $t0, 0($a0) # Store character
          addiu  $a0, $a0, 1 # Next dest
          addiu  $a1, $a1, 1 # Next src
          addiu  $a2, $a2, -1 # n--
.L4:      beqz   $a2, .L5    # already copied n?
          lbu    $t0, 0($a1) # Read source character
          bnez   $t0, .L3    # Hit the end of the string?
.L5:      li     $t0, 0      # Write terminator
          sb     $t0, 0($a0)
          jr    $ra

```

2. (30 pts.) In MIPS assembly, implement a function that returns the maximum sum of node values from the root of a tree. Each node is represented by the consecutive words in memory: the value of the node (unsigned), the address of the left child, and the address of the right child. At each node, consider the maximum sum returned from the left and the right child and return it plus the node's value. Start from the `maxpath.s` template on the class website.

Your function must obey MIPS calling conventions. Use the stack to implement the recursion.

Implement your function in the SPIM simulator.

Turn in your solution on paper with evidence that it produces the desired result. Add at least one test case.

On the supplied test harness, your code should print

```
(42 )
42
(39 (3 ) (2 ))
42
(31 (42 (23 ) (31 )) (57 (1 ) ))
104
(6 (5 (3 ) (4 (1 ) (2 ))) (4 (1 ) (2 )))
17
```

```

maxpath:
    bnez    $a0, .L1          # Return 0 at a null pointer
    li     $v0, 0
    jr     $ra
.L1:      addi   $sp, $sp, -12
    sw     $ra, 0($sp)
    sw     $s0, 4($sp)
    sw     $s1, 8($sp)

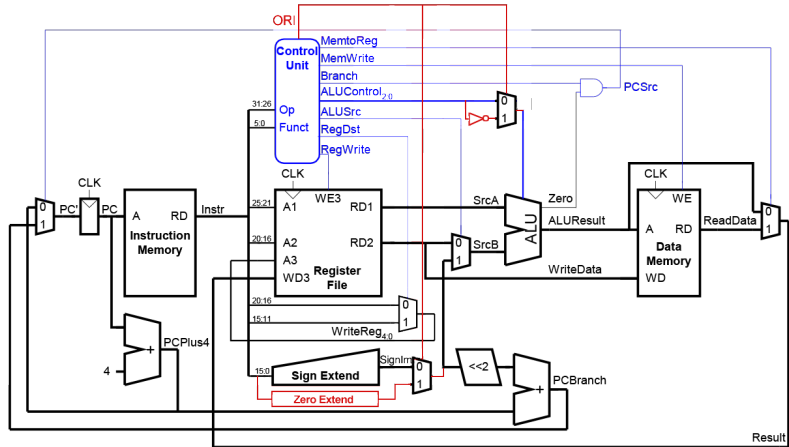
    move   $s0, $a0          # Save the tree pointer
    lw     $a0, 4($s0)       # Recurse on left child
    jal    maxpath
    move   $s1, $v0          # Save left result in $s1
    lw     $a0, 8($s0)       # Recurse on right child
    jal    maxpath
    slt   $t0, $v0, $s1     # Pick the larger of the two
    beqz  $t0, .L2
    move  $v0, $s1

.L2:     lw     $t0, 0($s0)
    addu  $v0, $v0, $t0     # add our node's value

    lw     $ra, 0($sp)
    lw     $s0, 4($sp)
    lw     $s1, 8($sp)
    addi  $sp, $sp, 12
    jr     $ra

```

3. (25 pts.) Extend the single-cycle MIPS processor to support the ori instruction (i-type, OP=001101).



Inst.	OP	RegWrite	RegDst	ALUSrc	Branch	MemWrite	MemToReg	ALUOp	ORI
R-type	000000	1	1	0	0	0	0	1-	0
lw	100011	1	0	1	0	0	1	00	0
sw	101011	0	-	1	0	1	-	00	0
beq	000100	0	-	0	1	0	-	01	0
ori	001101	1	0	1	0	0	0	01	1

4. (10 pts.) Assuming the following dynamic instruction frequency for a program running on the single-cycle MIPS processor

add	25%
addi	25%
beq	10%
lw	25%
sw	15%

- (a) (5 pts.) In what fraction of all cycles is the data memory accessed (either read or written)?

Only for loads and stores, so 25% (lw) + 15% (sw) = 40% .

- (b) (5 pts.) In what fraction of cycles is the sign extend circuit used?

addi uses it for the immediate operand

beq uses it to compute the PC-relative address

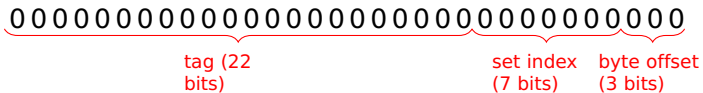
lw uses it to compute the offset address

sw uses it to compute the offset address

So, $25\% + 10\% + 25\% + 15\% = 75\%$.

5. (15 pts.) For each of the caches listed below, show how a 32-bit addresses breaks into *tag*, *set index*, and *byte offset* fields.

Cache A: 4096B, 4-way set-associative, 8B lines
32B per set, so 128 sets in cache



Cache B: 2048B, direct-mapped, 16B lines
16B per set, so 128 sets in cache

