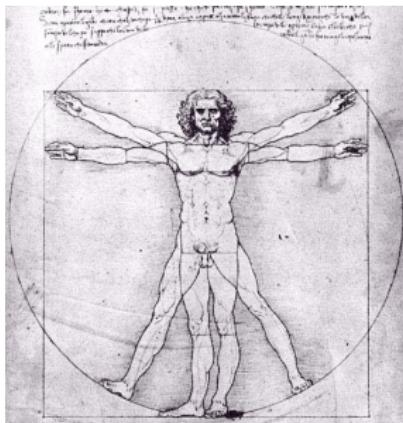


The MicroC Compiler

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The MicroC Language

A very stripped-down dialect of C

Functions, global variables, and most expressions and statements,
but only integer variables.

```
/* The GCD algorithm in MicroC */

gcd(a, b) {
    while (a != b) {
        if (a > b) a = a - b;
        else b = b - a;
    }
    return a;
}

main()
{
    print(gcd(2,14));
    print(gcd(3,15));
    print(gcd(99,121));
}
```

The Scanner (scanner.mll)

```
{ open Parser }                                     (* Get the token types *)  
  
rule token = parse  
  [ ' ' '\t' '\r' '\n'] { token lexbuf }           (* Whitespace *)  
  | "/*"           { comment lexbuf }             (* Comments *)  
  | '('            { LPAREN }                   | ')'           { RPAREN }           (* punctuation *)  
  | '{'            { LBRACE }                   | '}'           { RBRACE }  
  | ';'            { SEMI }                     ;  
  | '+'            { PLUS }                     ;  
  | '*'            { TIMES }                    ;  
  | '='            { ASSIGN }                   ;  
  | "!="           { NEQ }                      ;  
  | "<="           { LEQ }                      ;  
  | ">="           { GEQ }                      ;  
  | "else"         { ELSE }                     ;  
  | "while"        { WHILE }                    ;  
  | "int"          { INT }                      ;  
  | eof            { EOF }                      (* End-of-file *)  
  | ['0'-'9']+ as lxm { LITERAL(int_of_string lxm) } (* integers *)  
  | ['a'-'z' 'A'-'Z'][ 'a'-'z' 'A'-'Z' '0'-'9' '_']* as lxm { ID(lxm) }  
  | _ as char { raise (Failure("illegal character " ^  
                         Char.escaped char)) }  
  
and comment = parse  
  /*/ { token lexbuf }   (* End-of-comment *)  
  | _ { comment lexbuf } (* Eat everything else *)
```

The AST (ast.ml)

```
type op = Add | Sub | Mult | Div | Equal | Neq | Less | Leq | Greater

type expr =
  Literal of int
  | Id of string
  | Binop of expr * op * expr
  | Assign of string * expr
  | Call of string * expr list
  | Noexpr

type stmt =
  Block of stmt list
  | Expr of expr
  | Return of expr
  | If of expr * stmt * stmt
  | For of expr * expr * expr * stmt
  | While of expr * stmt

type func_decl = {
  fname : string; (* Name of the function *)
  formals : string list; (* Formal argument names *)
  locals : string list; (* Locally defined variables *)
  body : stmt list;
}

type program = string list * func_decl list (* global vars, funcs *)
```

The Parser (parser.mly)

```
%{ open Ast %}

%token SEMI LPAREN RPAREN LBRACE RBRACE COMMA PLUS MINUS TIMES DIVIDE
%token ASSIGN EQ NEQ LT LEQ GT GEQ RETURN IF ELSE FOR WHILE INT EOF
%token <int> LITERAL
%token <string> ID

%nonassoc NOELSE
%nonassoc ELSE
%right ASSIGN
%left EQ NEQ
%left LT GT LEQ GEQ
%left PLUS MINUS
%left TIMES DIVIDE

%start program
%type <Ast.program> program

%%
program:
    /* nothing */ { [], [] }
  | program vdecl { ($2 :: fst $1), snd $1 }
  | program fdecl { fst $1, ($2 :: snd $1) }
```

```

fdecl:
  ID LPAREN formals_opt RPAREN LBRACE vdecl_list stmt_list RBRACE
    { { fname   = $1;
        formals = $3;
        locals  = List.rev $6;
        body    = List.rev $7 } }

formals_opt:
  /* nothing */          { [] }
  | formal_list          { List.rev $1 }

formal_list:
  ID                      { [$1] }
  | formal_list COMMA ID { $3 :: $1 }

vdecl_list:
  /* nothing */          { [] }
  | vdecl_list vdecl     { $2 :: $1 }

vdecl:
  INT ID SEMI            { $2 }

stmt_list:
  /* nothing */          { [] }
  | stmt_list stmt       { $2 :: $1 }

```

stmt:

```
expr SEMI                                { Expr($1) }
| RETURN expr SEMI                         { Return($2) }
| LBRACE stmt_list RBRACE                { Block(List.rev $2) }
| IF LPAREN expr RPAREN stmt %prec NOELSE { If($3, $5, Block([])) }
| IF LPAREN expr RPAREN stmt ELSE stmt    { If($3, $5, $7) }
| FOR LPAREN expr_opt SEMI expr_opt SEMI expr_opt RPAREN stmt
                                         { For($3, $5, $7, $9) }
| WHILE LPAREN expr RPAREN stmt           { While($3, $5) }
```

expr:

```
LITERAL                                 { Literal($1) }
| ID                                     { Id($1) }
| expr PLUS     expr                   { Binop($1, Add,      $3) }
| expr MINUS    expr                   { Binop($1, Sub,      $3) }
| expr TIMES    expr                   { Binop($1, Mult,     $3) }
| expr DIVIDE   expr                   { Binop($1, Div,      $3) }
| expr EQ        expr                   { Binop($1, Equal,    $3) }
| expr NEQ       expr                   { Binop($1, Neq,      $3) }
| expr LT        expr                   { Binop($1, Less,     $3) }
| expr LEQ       expr                   { Binop($1, Leq,      $3) }
| expr GT        expr                   { Binop($1, Greater,   $3) }
| expr GEQ       expr                   { Binop($1, Geq,      $3) }
| ID ASSIGN    expr                   { Assign($1, $3) }
| ID LPAREN actuals_opt RPAREN        { Call($1, $3) }
| LPAREN expr RPAREN                  { $2 }
```

```
expr_opt:  
  /* nothing */ { Noexpr }  
  | expr { $1 }  
  
actuals_opt:  
  /* nothing */ { [] }  
  | actuals_list { List.rev $1 }  
  
actuals_list:  
  expr { [$1] }  
  | actuals_list COMMA expr { $3 :: $1 }
```

The Interpreter (interpret.ml)

```
open Ast

module NameMap = Map.Make(struct
  type t = string
  let compare x y = Pervasives.compare x y
end)

exception ReturnException of int * int NameMap.t

(* Main entry point: run a program *)

let run (vars, funcs) =
  (* Put function declarations in a symbol table *)
  let func_decls = List.fold_left
    (fun funcs fdecl -> NameMap.add fdecl.fname fdecl funcs)
    NameMap.empty funcs
  in
  (* Invoke a function and return an updated global symbol table *)
  let rec call fdecl actuals globals =
```

```

(* Evaluate an expression and return (value, updated environment) *)
let rec eval env = function
  Literal(i) -> i, env
  | Noexpr -> 1, env (* must be non-zero for the for loop predicate *)
  | Id(var) ->
    let locals, globals = env in
    if NameMap.mem var locals then
      (NameMap.find var locals), env
    else if NameMap.mem var globals then
      (NameMap.find var globals), env
    else raise (Failure ("undeclared identifier " ^ var))
  | Binop(e1, op, e2) ->
    let v1, env = eval env e1 in
    let v2, env = eval env e2 in
    let boolean i = if i then 1 else 0 in
    (match op with
      Add -> v1 + v2
    | Sub -> v1 - v2
    | Mult -> v1 * v2
    | Div -> v1 / v2
    | Equal -> boolean (v1 = v2)
    | Neq -> boolean (v1 != v2)
    | Less -> boolean (v1 < v2)
    | Leq -> boolean (v1 <= v2)
    | Greater -> boolean (v1 > v2)
    | Geq -> boolean (v1 >= v2)), env

```

```

| Assign(var, e) ->
  let v, (locals, globals) = eval env e in
  if NameMap.mem var locals then
    v, (NameMap.add var v locals, globals)
  else if NameMap.mem var globals then
    v, (locals, NameMap.add var v globals)
  else raise (Failure ("undeclared identifier " ^ var))
| Call("print", [e]) ->
  let v, env = eval env e in
  print_endline (string_of_int v);
  0, env
| Call(f, actuals) ->
  let fdecl =
    try NameMap.find f func_decls
    with Not_found -> raise (Failure ("undefined function " ^ f))
  in
  let ractuals, env = List.fold_left
    (fun (actuals, env) actual ->
      let v, env = eval env actual in v :: actuals, env)
    ([] , env) actuals
  in
  let (locals, globals) = env in
  try
    let globals = call fdecl (List.rev ractuals) globals
    in 0, (locals, globals)
  with ReturnException(v, globals) -> v, (locals, globals)
in

```

```
(* Execute a statement and return an updated environment *)
let rec exec env = function
  Block(stmts) -> List.fold_left exec env stmts
  | Expr(e) -> let _, env = eval env e in env
  | If(e, s1, s2) ->
    let v, env = eval env e in
    exec env (if v != 0 then s1 else s2)
  | While(e, s) ->
    let rec loop env =
      let v, env = eval env e in
      if v != 0 then loop (exec env s) else env
    in loop env
  | For(e1, e2, e3, s) ->
    let _, env = eval env e1 in
    let rec loop env =
      let v, env = eval env e2 in
      if v != 0 then
        let _, env = eval (exec env s) e3 in
        loop env
      else
        env
    in loop env
  | Return(e) ->
    let v, (locals, globals) = eval env e in
    raise (ReturnException(v, globals))
in
```

```

(* call: enter the function: bind actual values to formal args *)
let locals =
  try List.fold_left2
    (fun locals formal actual -> NameMap.add formal actual locals)
    NameMap.empty fdecl.formals actuals
  with Invalid_argument(_) ->
    raise (Failure ("wrong number of arguments to " ^ fdecl.fname))
in
let locals = List.fold_left      (* Set local variables to 0 *)
  (fun locals local -> NameMap.add local 0 locals)
  locals fdecl.locals
in  (* Execute each statement; return updated global symbol table *)
  snd (List.fold_left exec (locals, globals) fdecl.body)

(* run: set global variables to 0; find and run "main" *)
in let globals = List.fold_left
  (fun globals vdecl -> NameMap.add vdecl 0 globals)
  NameMap.empty vars
in try
  call (NameMap.find "main" func_decls) [] globals
with Not_found ->
  raise (Failure ("did not find the main() function"))

```

Bytecode

```
type bstmt =
  Lit of int      (* Push a literal *)
  | Drp           (* Discard a value *)
  | Bin of Ast.op (* Perform arithmetic on top of stack *)
  | Lod of int    (* Fetch global variable *)
  | Str of int    (* Store global variable *)
  | Lfp of int    (* Load frame pointer relative *)
  | Sfp of int    (* Store frame pointer relative *)
  | Jsr of int    (* Call function by absolute address *)
  | Ent of int    (* Push FP, FP -> SP, SP += i *)
  | Rts of int    (* Restore FP, SP, consume formals, push result *)
  | Beq of int    (* Branch relative if top-of-stack is zero *)
  | Bne of int    (* Branch relative if top-of-stack is non-zero *)
  | Bra of int    (* Branch relative *)
  | Hlt           (* Terminate *)
```



```
type prog = {
  num_globals : int;  (* Number of global variables *)
  text : bstmt array; (* Code for all the functions *)
}
```

Bytecode in Action

```
gcd(a, b) {
    while (a != b) {
        if (a > b)
            a = a - b;
        else
            b = b - a;
    }
    return a;
}

main()
{
    print(
        gcd(2,14));
    print(
        gcd(3,15));
    print(
        gcd(99,121));
}
```

```
0 Jsr 2 #main()
1 Hlt

2 Ent 0 #main() func
3 Lit 14
4 Lit 2
5 Jsr 20 #gcd(2,14)
6 Jsr -1 #print()
7 Drp

8 Lit 15
9 Lit 3
10 Jsr 20 #gcd(3,15)
11 Jsr -1 #print()
12 Drp

13 Lit 121
14 Lit 99
15 Jsr 20 #gcd(99,121)
16 Jsr -1 #print()
17 Drp

18 Lit 0
19 Rts 0
```

```
20 Ent 0 # gcd() func
21 Bra 16 # goto 37

22 Lfp -2 # a > b?
23 Lfp -3
24 Gt
25 Beq 7 # else 32

26 Lfp -2 # a = a - b
27 Lfp -3
28 Sub
29 Sfp -2
30 Drp
31 Bra 6 # goto 37

32 Lfp -3 # b = b - a
33 Lfp -2
34 Sub
35 Sfp -3
36 Drp

37 Lfp -2 # a != b?
38 Lfp -3
39 Neq
40 Bne -18 # 22

41 Lfp -2 # return a
42 Rts 2
43 Lit 0
44 Rts 2
```

The Compiler (compile.ml)

```
open Ast
open Bytecode

module StringMap = Map.Make(String)

(* Symbol table: Information about all the names in scope *)
type env = {
    function_index : int StringMap.t; (* Index for each function *)
    global_index   : int StringMap.t; (* "Address" for global vars *)
    local_index    : int StringMap.t; (* FP offset for args, locals *)
}

(* enum : int -> 'a list -> (int * 'a) list *)
let rec enum stride n = function
    [] -> []
| hd::tl -> (n, hd) :: enum stride (n+stride) tl

(* string_map_pairs:StringMap 'a -> (int * 'a) list -> StringMap 'a *)
let string_map_pairs map pairs =
  List.fold_left (fun m (i, n) -> StringMap.add n i m) map pairs
```

```

(** Translate a program in AST form into a bytecode program. Throw an
exception if something is wrong, e.g., a reference to an unknown
variable or function *)
let translate (globals, functions) =
  (* Allocate "addresses" for each global variable *)
  let global_indexes =
    string_map_pairs StringMap.empty (enum 1 0 globals) in
  (* Assign indexes to function names; built-in "print" is special *)
  let built_in_functions =
    StringMap.add "print" (-1) StringMap.empty in
  let function_indexes = string_map_pairs built_in_functions
    (enum 1 1 (List.map (fun f -> f.fname) functions)) in
  (* Translate an AST function to a list of bytecode statements *)
  let translate env fdecl =
    (* Bookkeeping: FP offsets for locals and arguments *)
    let num_formals = List.length fdecl.formals
    and num_locals = List.length fdecl.locals
    and local_offsets = enum 1 1 fdecl.locals
    and formal_offsets = enum (-1) (-2) fdecl.formals in
    let env = { env with local_index = string_map_pairs
      StringMap.empty (local_offsets @ formal_offsets) } in

```

```

(* Translate an expression *)
let rec expr = function
  Literal i -> [Lit i]

| Id s ->
  (try [Lfp (StringMap.find s env.local_index)]
  with Not_found -> try
    [Lod (StringMap.find s env.global_index)]
  with Not_found ->
    raise (Failure ("undeclared variable " ^ s)))
```



```

| Binop (e1, op, e2) -> expr e1 @ expr e2 @ [Bin op]
```



```

| Assign (s, e) -> expr e @
  (try [Sfp (StringMap.find s env.local_index)]
  with Not_found -> try
    [Str (StringMap.find s env.global_index)]
  with Not_found ->
    raise (Failure ("undeclared variable " ^ s)))
```



```

| Call (fname, actuals) -> (try
  (List.concat (List.map expr (List.rev actuals))) @
  [Jsr (StringMap.find fname env.function_index) ]
  with Not_found ->
    raise (Failure ("undefined function " ^ fname)))
```



```

| Noexpr -> []
```

```

(* Translate a statement *)
in let rec stmt = function
  Block sl      -> List.concat (List.map stmt sl)

  | Expr e       -> expr e @ [Drp] (* Discard result *)

  | Return e     -> expr e @ [Rts num_formals]

  | If (p, t, f) -> let t' = stmt t and f' = stmt f in
    expr p @ [Beq(2 + List.length t')] @
    t' @ [Bra(1 + List.length f')] @ f'

  | For (e1, e2, e3, b) -> (* Rewrite into a while statement *)
    stmt (Block([Expr(e1); While(e2, Block([b; Expr(e3)]))]))

  | While (e, b) ->
    let b' = stmt b and e' = expr e in
    [Bra (1+ List.length b')] @ b' @ e' @
    [Bne (-(List.length b' + List.length e'))]

(* Translate a whole function *)
in [Ent num_locals] @      (* Entry: allocate space for locals *)
stmt (Block fdecl.body) @   (* Body *)
[Lit 0; Rts num_formals]   (* Default = return 0 *)

```

```

in let env = { function_index = function_indexes;
               global_index = global_indexes;
               local_index = StringMap.empty } in

(* Code executed to start the program: Jsr main; halt *)
let entry_function = try
    [Jsr (StringMap.find "main" function_indexes); Hlt]
  with Not_found -> raise (Failure ("no \"main\" function"))
in

(* Compile the functions *)
let func_bodies = entry_function :::
  List.map (translate env) functions in

(* Calculate function entry points by adding their lengths *)
let (fun_offset_list, _) = List.fold_left
  (fun (l,i) f -> (i :: l, (i + List.length f))) ([] ,0)
  func_bodies in
let func_offset = Array.of_list (List.rev fun_offset_list) in

{ num_globals = List.length globals;
  (* Concatenate the compiled functions and replace the function
     indexes in Jsr statements with PC values *)
  text = Array.of_list (List.map (function
    Jsr i when i > 0 -> Jsr func_offset.(i)
    | _ as s -> s) (List.concat func_bodies))
}

```

The Bytecode Interpreter (execute.ml)

```
open Ast
open Bytecode

let execute_prog prog =
  let stack = Array.make 1024 0
  and globals = Array.make prog.num_globals 0 in

  let rec exec fp sp pc = match prog.text.(pc) with
    | Lit i    -> stack.(sp) <- i ; exec fp (sp+1) (pc+1)
    | Drp      -> exec fp (sp-1) (pc+1)
    | Bin op -> let op1 = stack.(sp-2) and op2 = stack.(sp-1) in
                  stack.(sp-2) <- (let boolean i = if i then 1 else 0 in
                  match op with
                    | Add     -> op1 + op2
                    | Sub     -> op1 - op2
                    | Mult    -> op1 * op2
                    | Div     -> op1 / op2
                    | Equal   -> boolean (op1 = op2)
                    | Neq    -> boolean (op1 != op2)
                    | Less    -> boolean (op1 < op2)
                    | Leq    -> boolean (op1 <= op2)
                    | Greater -> boolean (op1 > op2)
                    | Geq    -> boolean (op1 >= op2)) ;
                  exec fp (sp-1) (pc+1)
```

The Bytecode Interpreter (execute.ml)

```
| Lod i    -> stack.(sp)   <- globals.(i) ; exec fp (sp+1) (pc+1)
| Str i    -> globals.(i) <- stack.(sp-1) ; exec fp sp      (pc+1)
| Lfp i    -> stack.(sp)   <- stack.(fp+i) ; exec fp (sp+1) (pc+1)
| Sfp i    -> stack.(fp+i) <- stack.(sp-1) ; exec fp sp      (pc+1)
| Jsr(-1) -> print_endline (string_of_int stack.(sp-1)) ;
                  exec fp sp (pc+1)
| Jsr i    -> stack.(sp)   <- pc + 1           ; exec fp (sp+1) i
| Ent i    -> stack.(sp)   <- fp              ; exec sp (sp+i+1) (pc+1)
| Rts i    -> let new_fp = stack.(fp) and new_pc = stack.(fp-1) in
                  stack.(fp-i-1) <- stack.(sp-1) ;
                  exec new_fp (fp-i) new_pc
| Beq i    -> exec fp (sp-1)
                  (pc + if stack.(sp-1) = 0 then i else 1)
| Bne i    -> exec fp (sp-1)
                  (pc + if stack.(sp-1) != 0 then i else 1)
| Bra i    -> exec fp sp (pc+i)
| Hlt      -> ()
```

in exec 0 0 0

The Top Level (microc.ml)

```
type action = Ast | Interpret | Bytecode | Compile

let _ =
  let action = if Array.length Sys.argv > 1 then
    List.assoc Sys.argv.(1) [ ("‐a", Ast);
                             ("‐i", Interpret);
                             ("‐b", Bytecode);
                             ("‐c", Compile) ]
  else Compile in

let lexbuf = Lexing.from_channel stdin in
let program = Parser.program Scanner.token lexbuf in

match action with
  Ast -> let listing = Ast.string_of_program program
          in print_string listing
  | Interpret -> ignore (Interpret.run program)
  | Bytecode -> let listing = Bytecode.string_of_prog
                  (Compile.translate program)
                in print_endline listing
  | Compile -> Execute.execute_prog (Compile.translate program)
```

Source Code Statistics

File	Lines	Role
scanner.mll	36	Token rules
parser.mly	93	Context-free grammar
ast.ml	66	Abstract syntax tree type and pretty printer
interpret.ml	123	AST interpreter
bytecode.ml	51	Bytecode type and pretty printer
compile.ml	104	AST-to-bytecode compiler
execute.ml	51	Bytecode interpreter
microc.ml	20	Top-level
Total	544	

Test Case Statistics

File	Lines	File	Lines	Role
test-arith1.mc	4	test-arith1.out	1	basic arithmetic
test-arith2.mc	4	test-arith2.out	1	precedence, associativity
test-fib.mc	15	test-fib.out	6	recursion
test-for1.mc	8	test-for1.out	6	for loop
test-func1.mc	11	test-func1.out	1	user-defined function
test-func2.mc	18	test-func2.out	1	argument eval. order
test-func3.mc	12	test-func3.out	4	argument eval. order
test-gcd.mc	14	test-gcd.out	3	greatest common divisor
test-global1.mc	29	test-global1.out	4	global variables
test-hello.mc	6	test-hello.out	3	printing
test-if1.mc	5	test-if1.out	2	if statements
test-if2.mc	5	test-if2.out	2	else
test-if3.mc	5	test-if3.out	1	false predicate
test-if4.mc	5	test-if4.out	2	false else
test-ops1.mc	27	test-ops1.out	24	all binary operators
test-var1.mc	6	test-var1.out	1	local variables
test-while1.mc	10	test-while1.out	6	while loop
Total	184		68	