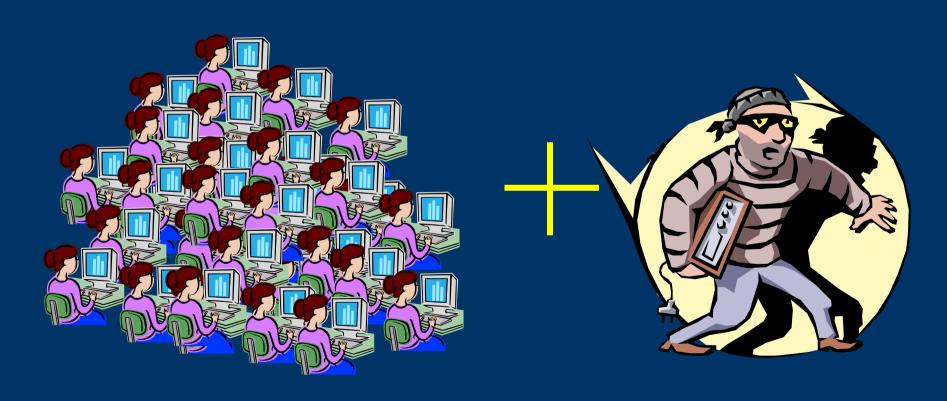
MobiDesk: Mobile Virtual Desktop Computing

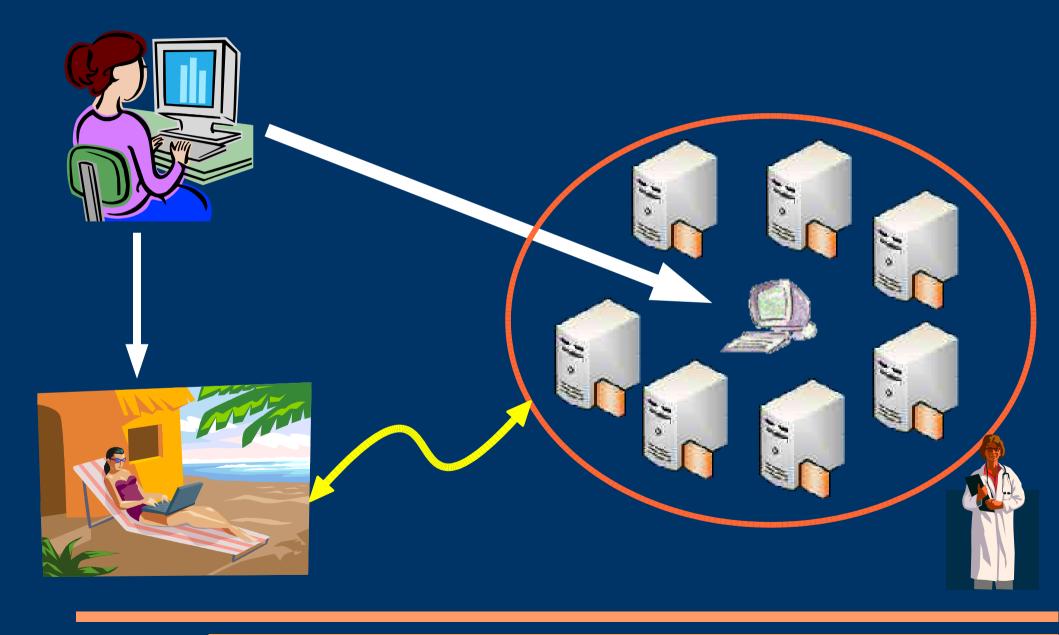
Ricardo A. Baratto, Shaya Potter, Gong Su, Jason Nieh Network Computing Laboratory Columbia University

September 28, 2004

Problem: Growing PC management complexity



Solution: MobiDesk

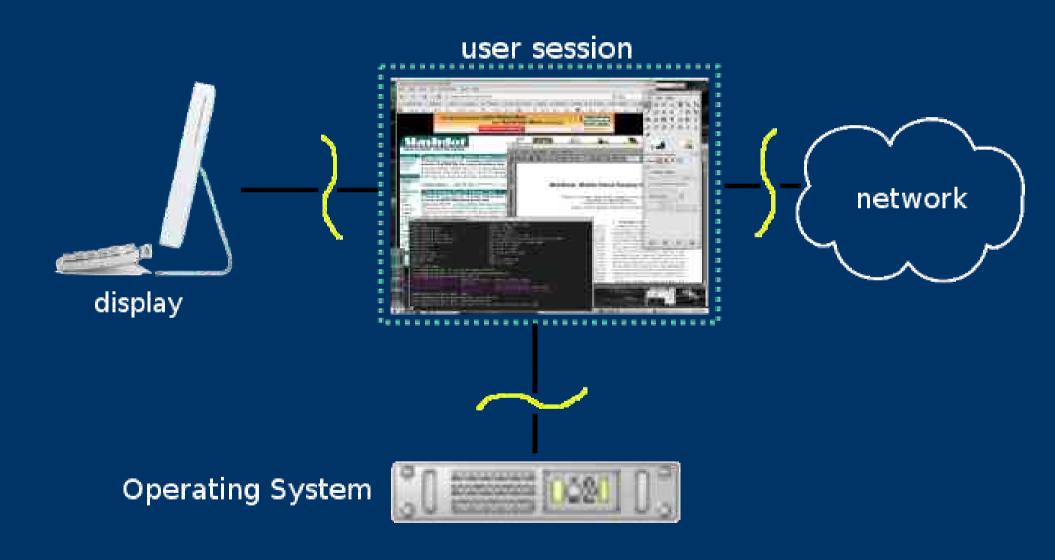


Issue: Interoperability

Installed Base + Investment in place

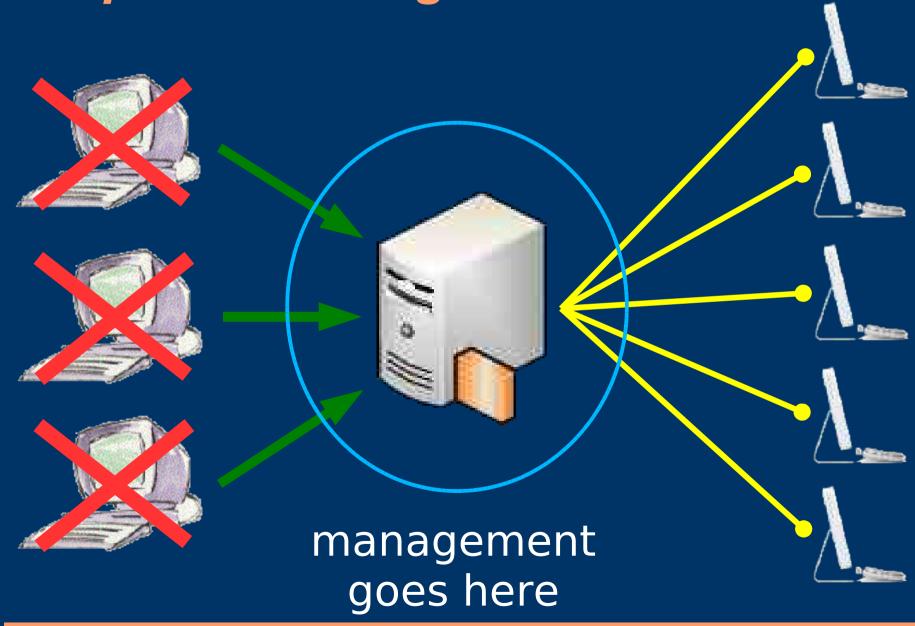
Unmodified applications, operating system kernels and network infrastructure

Virtualize Everything

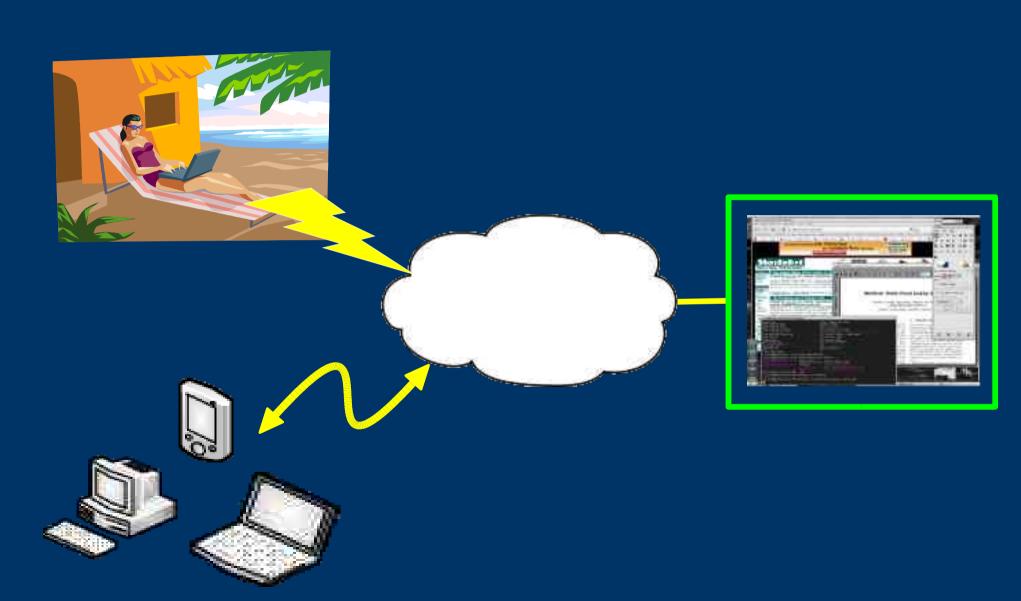


Benefits

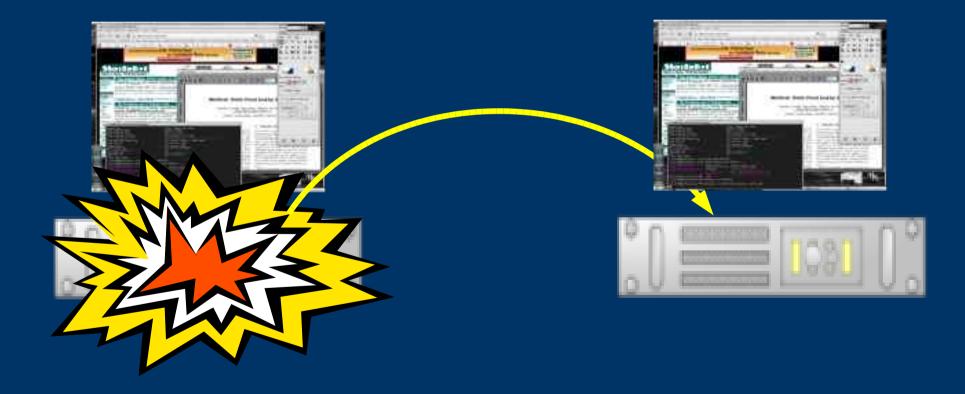
Simplified management



Ubiquitous access



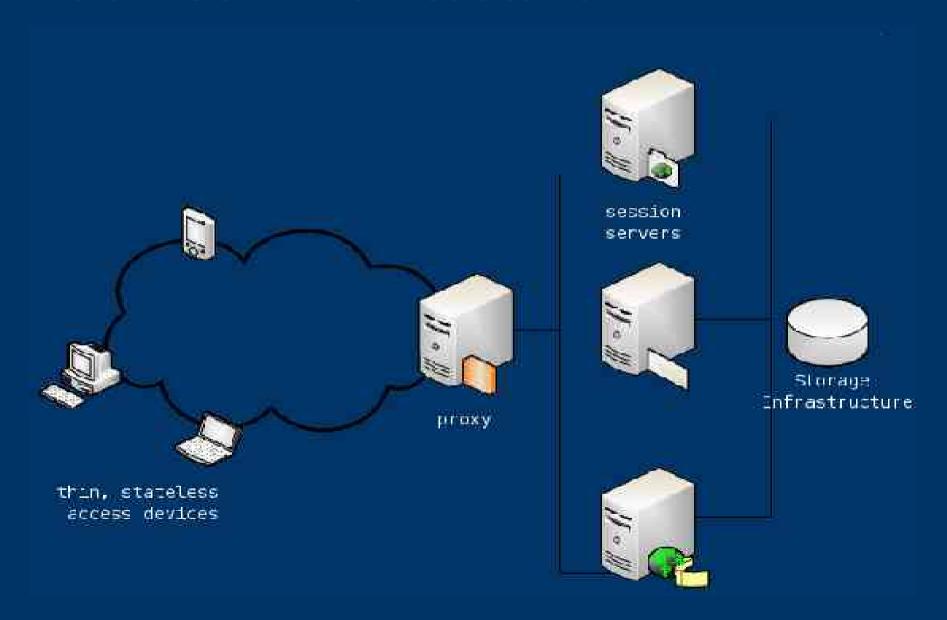
High-availability



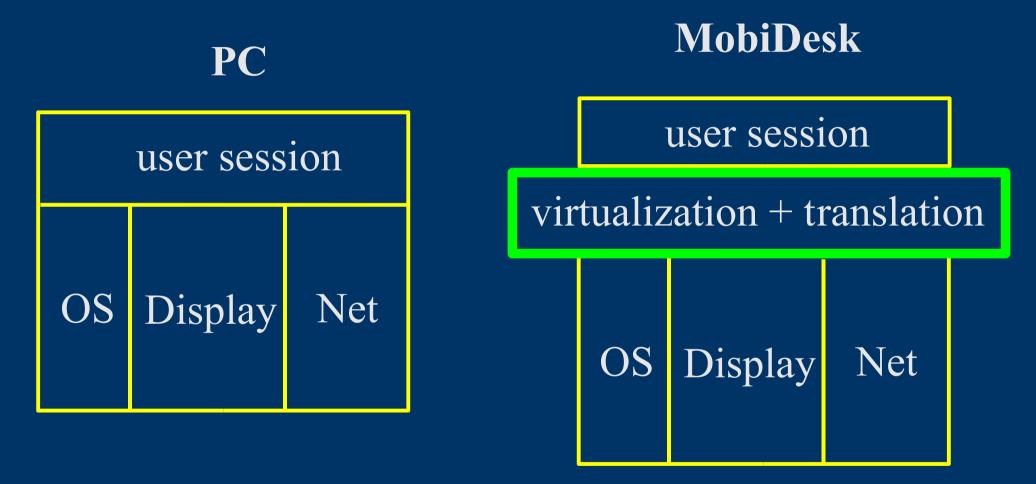
Outline

- MobiDesk Architecture
- Virtualization
 - Display
 - Operating System
 - Network
- Related Work
- Experimental Results
- Conclusions

MobiDesk Architecture

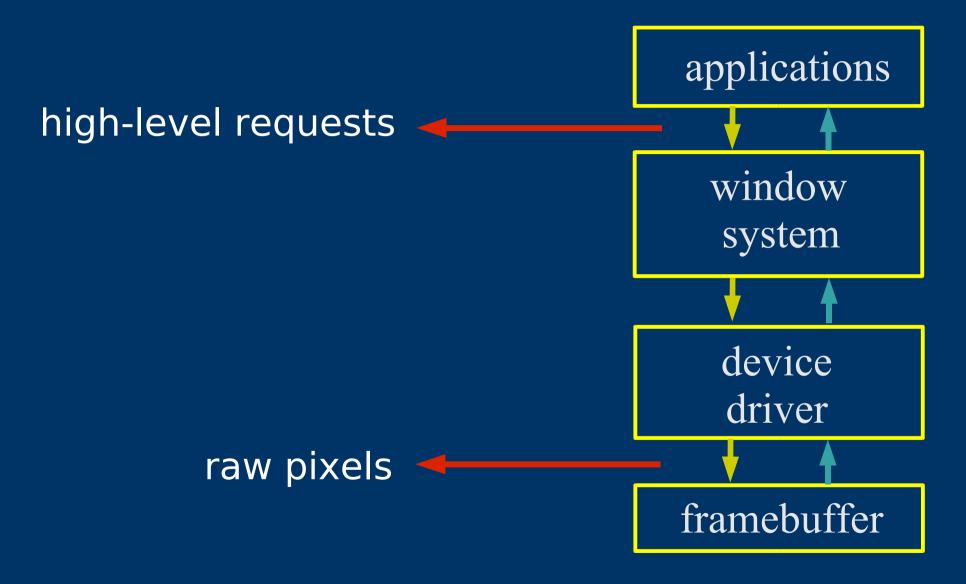


Virtualization

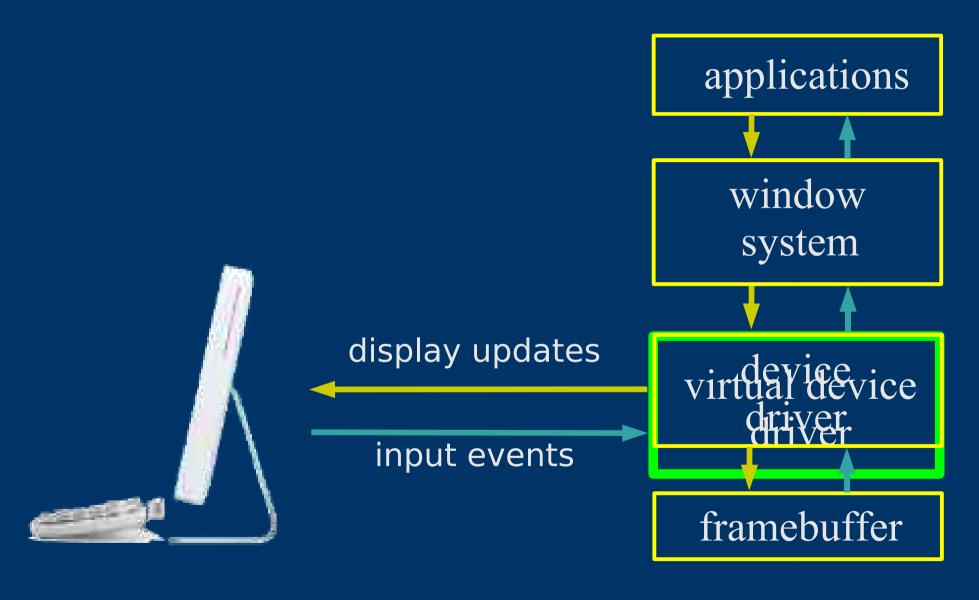


session environment decoupled from underlying physical infrastructure

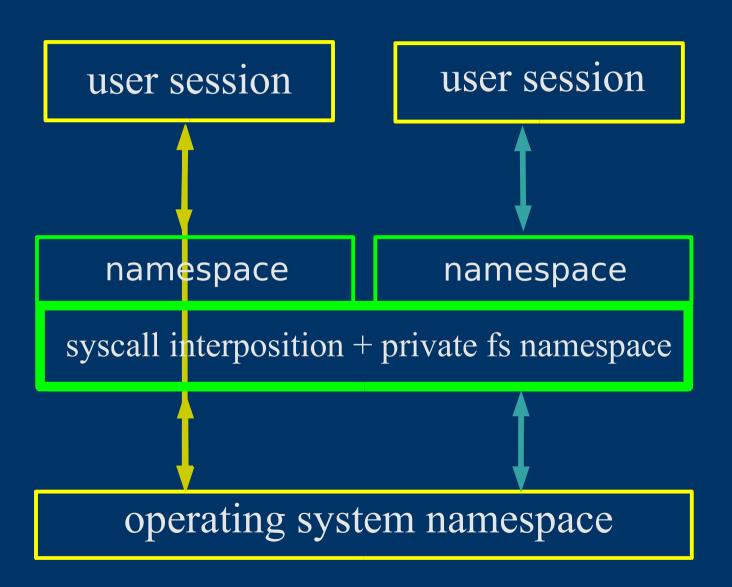
Display Virtualization



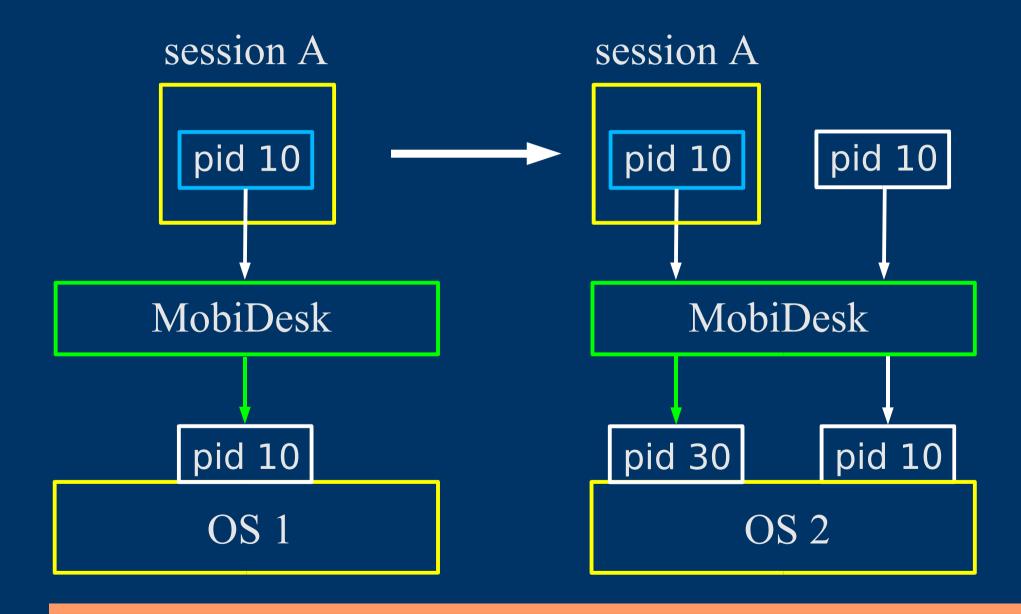
Display Virtualization



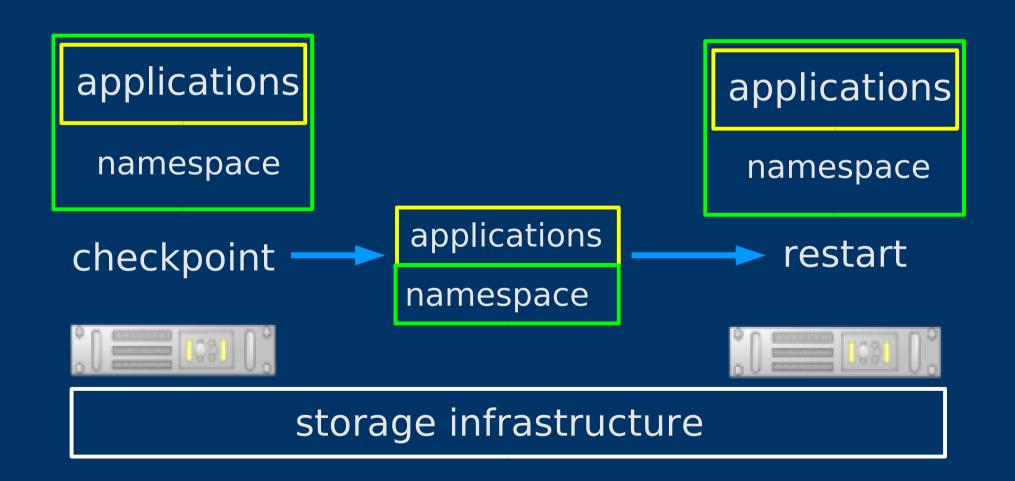
Operating System Virtualization



Virtualization Example



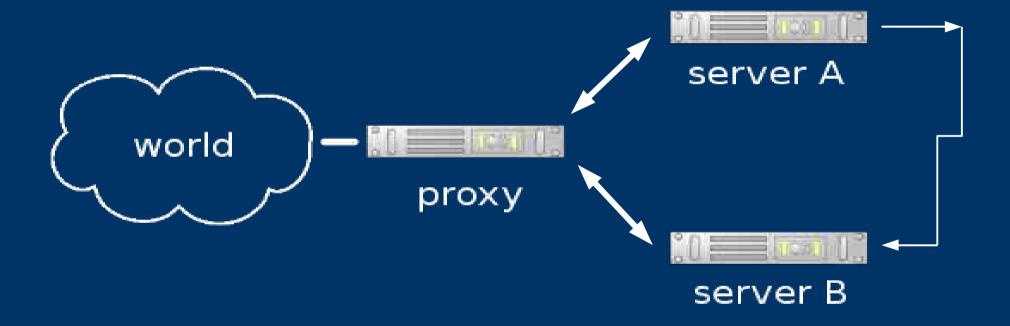
Session Migration



Session Migration (cont)

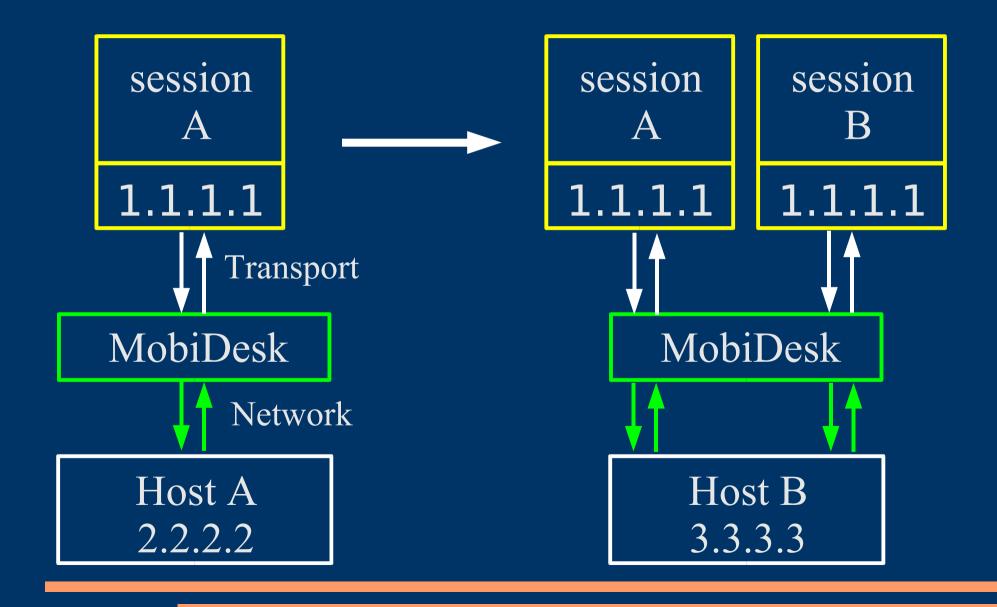
- Application state saved in kernel independent format
- Use high-level application description

Network Virtualization - Overall View



→ No changes to outside world

Session Network Virtualization



Related Work

- Thin-client computing
- Virtual machines
- Network mobility
- On-demand services

Thin-client computing

For example:

- Citrix Metaframe
- Virtual Network Computing (VNC)
- SunRay

Problem:

- Sessions tied to server
- Remote display not designed for WANs
 - Network latency becomes an issue

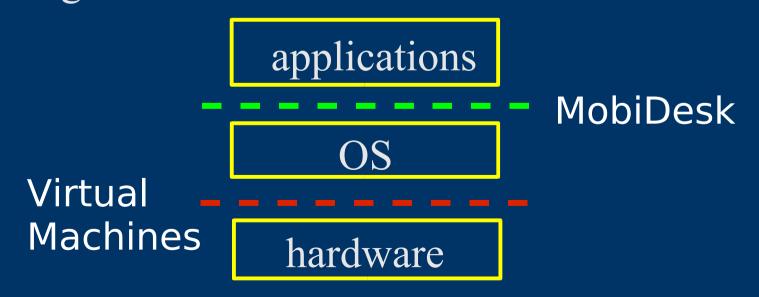
Virtual Machines

For example:

VMware ESX Server

Problem:

• Applications tied to OS, even if OS needs to be brought down



Network Mobility

For example:

- MobileIP
- Rocks
- M-TCP

Issues:

- Simplicity
- Transparency
- Low-overhead
- Reusable session addresses

On-demand Web Services

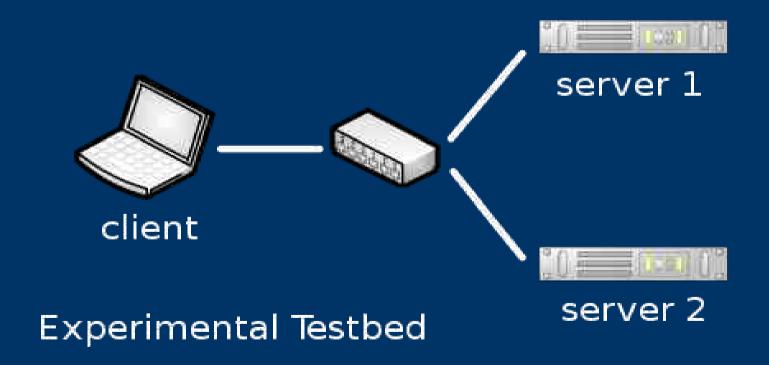
- Akamai
- IBM's Oceano
- Webmail

Problem:

• Application specific solutions which depend on the statelessness of web services

Experimental Results

- Prototype
 - → Linux 2.4 kernel module and X device driver



Remote Display Performance

User-perceived performance on popular applications

- Web browsing
- Video playback

across different network environments

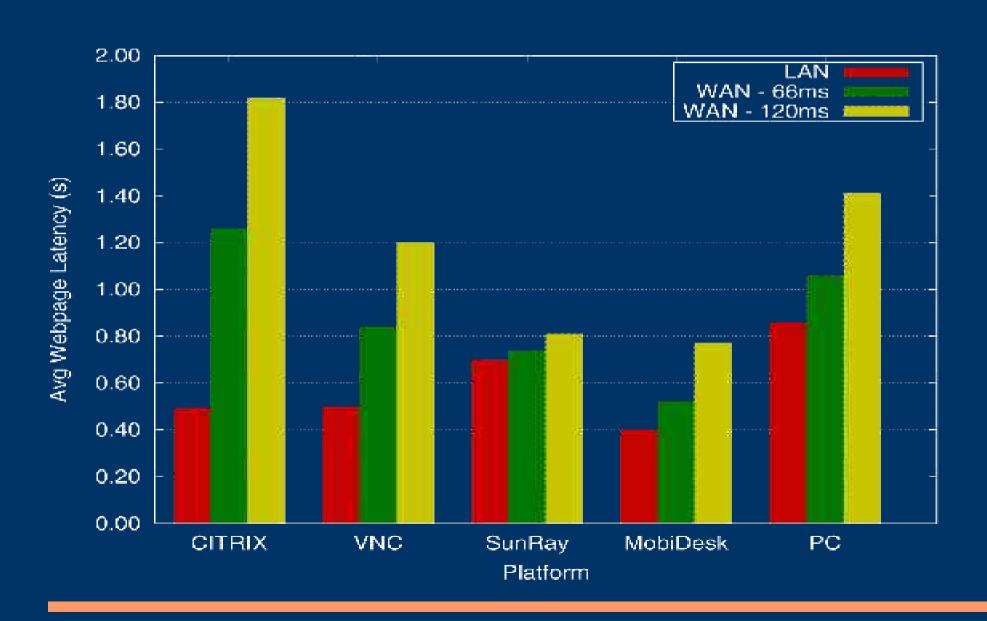
- LAN
- WAN

and compared to existing commercial systems

Web Browsing Performance

• Latency: average time for a web page to be displayed by the client

Web Browsing Latency



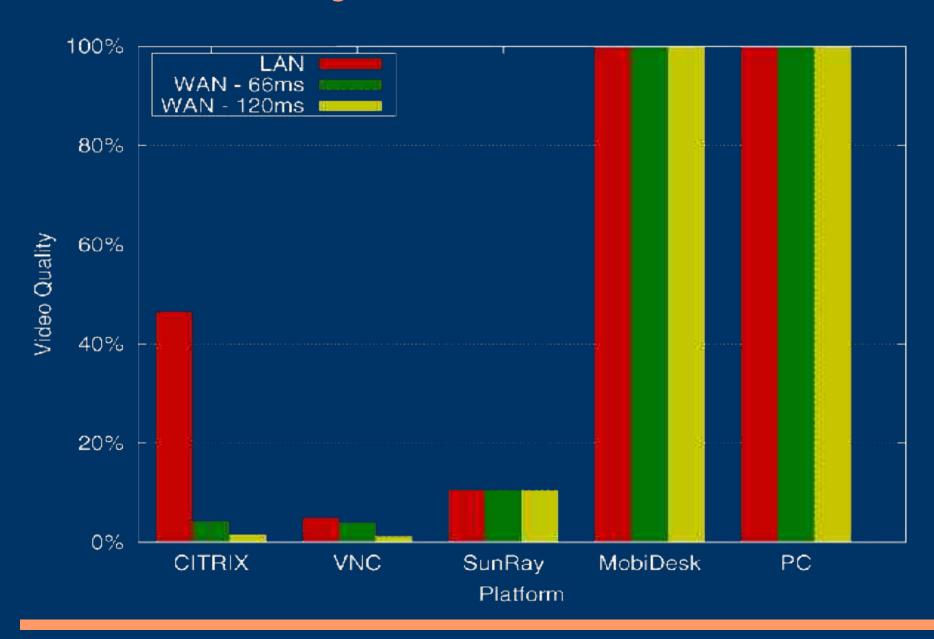
Video Playback Performance

 Video quality: playback time and frames displayed at the client

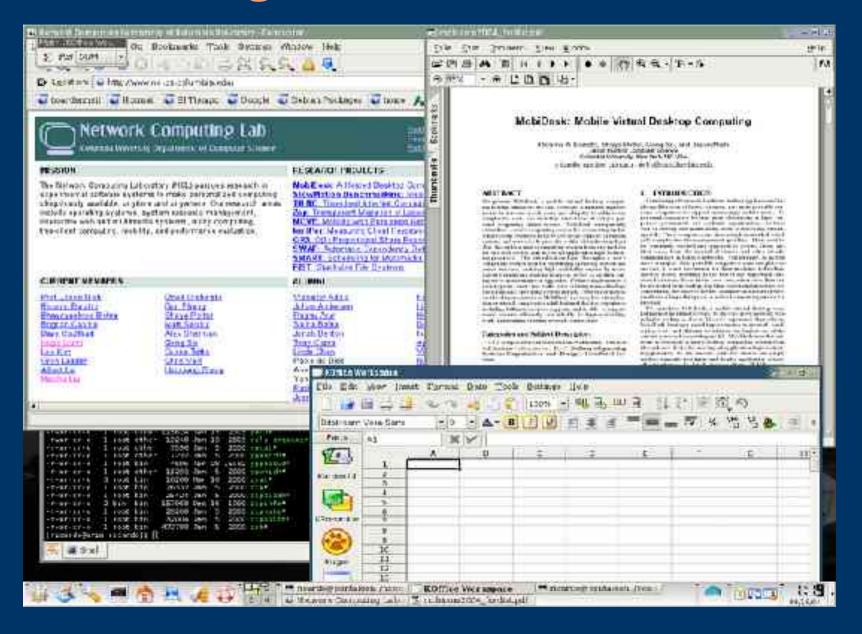
Example: 50% video quality

- Twice as long to play the video, or
- Half of the frames were not displayed

Video Quality



Session Migration



Session Migration Cost

Subsecond checkpoint and restart times:

- → 0.85s checkpoint
- → 0.94s restart
- → 35MB image (8MB compressed)
- → Across Linux kernel versions: 2.4.5 to 2.4.18

Conclusions

- Hosting infrastructure simplifies management
- Virtualized session environment provides ubiquitous access, session independence from underlying infrastructure, and user isolation
- Works with unmodified applications, operating system kernels, and network infrastructure, while being low overhead and providing efficient remote access

More information...

http://www.ncl.cs.columbia.edu