



Lecture-4

- Inheritance.
- Polymorphism
 - Virtual functions
- Abstract classes



Inheritance - base class & derived class

- **Base class**

```
class account
{
    int user_SSN;
    int accountNumber;
public:
    void deposit (int amount);
    void withdraw (int amount);
    double computeInterest ( );
};
```

- **Derived class or child class**

```
class checkingAccount : public account // checkingAccount is
{                                     // derived from account
    int lastCheckCleared;             // not present in account
    void showAllChecksCleared( );     // not present in account
    double computeInterest( );        // defined in both classes
};
```

Inheritance - base class and derived classes

■ Base Class

```
class account
{
private:
    int user_SSN;
    int accountNumber;
    int balance;
public:
    account ( ) { }
    account (int ssn, acctNum);
    ~account( ) { }
    void deposit (int amount)
    void withdraw (int amount);
    double computeInterest( );
};
```

■ Derived (or child) class-1

```
class checkingAccount : public account
{
public:
    int lastCheckCleared;
    void showChecksCleared ( );
    double computeInterest ( );
};
```

■ Derived (or child) class-2

```
class IRA_account : public account
{
public:
    void buyFund (int fund_ID);
    void sellFund (int fund_ID);
    double computeInterest ( );
};
```

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Inheritance - continued.

- Important points to note:
 - Derived classes have access to members of base classes in this example.
 - Derived classes can have their own members.
 - E.g. `lastCheckCleared`, `showAllChecksCleared()`, `buyFund()`, `sellFund()`, etc.
 - Members of one derived class are not accessible to another



Examples

- Valid usage in an external function
 - `account acct(123456, 5672);`
 - `checkingAccount ca;`
 - `acct.deposit (700);`
 - `acct.withdraw (300);`
 - `ca.deposit (1000);`
 - `ca.showAllChecksCleared()`
- Invalid usage in derived class
 - `ca.user_SSN = 1234; // Can't access user_SSN`
 - `ca.accountNumber = 567;`



Polymorphism & virtual functions



virtual functions

- Function "double computeInterest()" is defined in both base and child classes.
 - Supposed to return different values
 - **virtual** double Account::computeInterest ()
 { return 0; }
 - double CheckingAccount::computeInterest ()
 { return 10.0; }
 - double IRA_Account::computeInterest ()
 { return 100.0; }



virtual functions ... contd.

```
main( )
```

```
{
```

```
    Account *x = new CheckingAccount();
```

```
    x→computeInterest( );
```

```
    // Will this return 0 or 10.0?
```

```
}
```

- This will return
 - 0, if the function is **NOT virtual**
 - 10.0, if the function is defined **virtual**



Why are virtual functions needed?

- Mainly to enforce class specific functional implementation.
- Should not call base class function from a child object.
- An account object may take different "forms" at different times
 - Checking account, IRA account, etc.
 - `computeInterest()` should compute derived class specific function.

⇒ Polymorphism



Abstract classes

- Consider an object of Account.
- It makes sense to have
 - A **specific** type (e.g., checking) of account
 - Not just a generic account object.
- A user should be able to create
 - Specific object types.
 - NOT generic objects.
- An abstract class is the generic class.



Abstract classes ... contd.

- Properties of abstract classes.
 - Defines a generic base class
 - Class definition has attributes and methods
 - Other classes are derived from it.
 - Derived classes implement the methods defined in abstract class.
 - Can **NOT** instantiate objects of base class.
 - Can instantiate only objects of derived classes.



How do we create abstract classes?

- Set **ANY** virtual function to 0.
 - **Pure virtual function** - value of function = 0
 - **NO BODY** for function

```
class Account
{
    virtual double computeInterest ( ) = 0;
}
class CheckingAccount : public Account
{
    double computeInterest ( ) { ... }
}
```

Account x; // Will **NOT** work.

CheckingAccount y; // Will work.