



Lecture4 - OOP concepts in Java

- Object Oriented Programming in Java
 - Review
 - Concept of class/object
 - Constructors
 - Inheritance
 - Data encapsulation
 - Polymorphism



Inheritance



Inheritance

- Let's take the account example
- There can be many types of accounts
 - Checking, saving, money market, IRA, etc.
- All accounts may have
 - Some common members.
 - Account number, user SSN, etc.
 - Some class specific members.
 - Checks cleared, investment options, etc.
- Method implementation may be
 - Same in different classes
 - Different in different classes.



Inheritance - base class & derived class

- Base class or parent class

```
class account
{
    private int user_SSN;
    private int accountNumber;
    public account ( ) { .. }
    public void deposit (int amount) { ... }
    public void withdraw (int amount) { ... }
};
```

- Derived class or child class

```
class checkingAccount extends account // checkingAccount is
{                                     // derived from account
    private int lastCheckCleared;     // not present in account
    public void showAllChecksCleared( ) { } // not present in account
};
```



Inheritance - base class and derived classes

- Base Class

```
class account
{
    private int user_SSN;
    private int accountNumber;
    public account ( ) { ... } // code
    public void deposit (int amt)
    {
        // code
    }
    public void withdraw (int amt)
    {
        // code
    }
};
```

- Derived (or child) class-1

```
class checkingAccount extends account
{
    private int lastCheckCleared;
    public checkingAccount ( ) { ... };
    public void showChecksCleared ( ) { //code
    }
};
```

- Derived (or child) class-2

```
class IRA_account extends account
{
    public IRA_Account ( ) { ... };
    public void buyFund (int fund_ID) {
        //code
    }
    public void sellFund (int fund_ID) {
        //code
    }
};
```



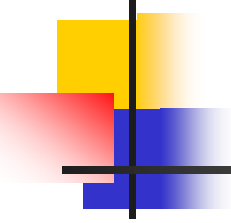
Inheritance - continued.

- Important points to note:
 - Derived classes have access to public members of base classes in this example.
 - Derived classes can have their own members.
 - E.g. `showLastCheckCleared()`, `buyFund()`, `sellFund()`, etc.
 - Members of one derived class are not accessible to another.



Examples

- Valid usage in an external function
 - `Account acct = new Account ();`
 - `checkingAccount ca = new checkingAccount ();`
 - `acct.deposit (700);`
 - `acct.withdraw (300);`
 - `checkingAccount.deposit (1000);`
 - `checkingAccount.withdraw (600);`
- Invalid usage in an external function
 - `acct.user_SSN = 1234; // Can't access user_SSN`
 - `acct.accountNumber = 567;`



Inheritance ... Object class

- In Java Object is the base class for every Java class.
- Object is a built-in class.
- Defines useful functions.
 - hashCode
 - toString
 - equals
 - notify, etc.



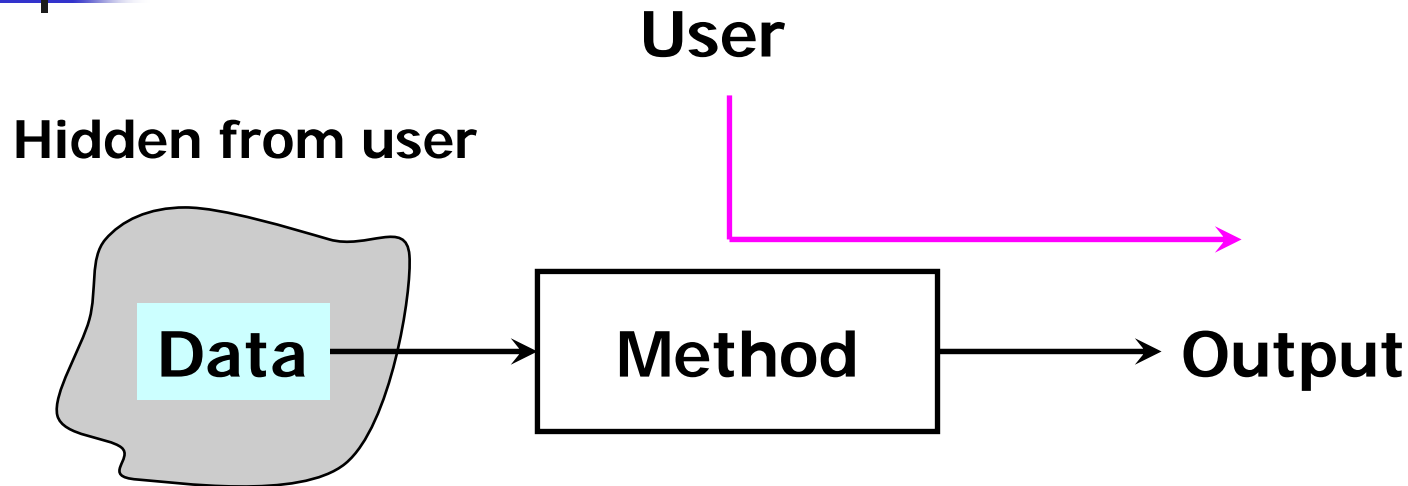
Data encapsulation - review



Data encapsulation

- Hide the data from other classes
- Need to know **what** methods are implemented
- **Not how** they are implemented
- Provide interfaces (APIs) to access data
- E.g. To compute interest in a bank an user
 - Needs to know what function to call
 - NOT how the function is implemented

Data encapsulation ... contd.



- Methods act on data to provide output.
- User needs to see only method, not data.
- User should not be affected by
 - Implementation details of methods.
 - Changes in implementation of methods.



Data encapsulation ... contd.

- Not all data needs to be hidden
 - It is fine to give direct access to some data.
 - Not all methods need to be given access
 - Some methods may be hidden - for internal use by classes
- ⇒ Data and methods both need access restrictions.
- How can data/methods be hidden?
 - By using access modifiers.
 - Different access modifiers:
 - **public** - accessible to every class, function
 - **private** - accessible only to class
 - **protected** - accessible to class package and subclass
 - No modifier - accessible only to class and package



Access modifiers

| Modifier | class | package | subclass | Other classess |
|----------------|-------|---------|----------|-------------------|
| public | Yes | Yes | Yes | Yes |
| protected | Yes | Yes | Yes | No |
| No modifier | Yes | Yes | No | No |
| private | Yes | No | No | No |

Source: Oracle.com



Data encapsulation in account example

In an object of account

- user_ssn and accountNumber are declared **private**
 - Accessible only to account and nothing else.
 - Methods are **public**
 - Anyone can access them.

```
public class Account
{
    private int user_SSN;           // Accessible only to Account
    private int accountNumber;      // Accessible only to Account
    public Account ( ) { .. }       // Accessible to all
    public void withdrawMoney (int amount) { .. }; // Accessible to all
    public void depositMoney (int amount) { .. }; // Accessible to all
    public void computeInterest( ) { .. }; // Accessible to all
    ...
};
```



Polymorphism



Polymorphism

- **Poly** - many, **Morphism** - ability to take many forms
 - Ability of objects to behave differently
 - Achieved by using different implementations of the same function in different classes.
 - Parent class defines and implements a function in one way.
 - Child classes can override the function.



Polymorphism

```
public class Account
{
    public Account() { }

    public void showAccountType ( )
    {
        System.out.println ("Account");
    }

    public static void main (String args[ ])
    {
        Account a = new Account();
        Account ca = new CheckingAccount( );
        Account sa = new SavingsAccount( );
        a.showAccountType( ); //Account
        ca.showAccountType( ); //CheckingAccount
        sa.showAccountType( ); //SavingsAccount
    }
};
```

```
class CheckingAccount extends Account
{
    public CheckingAccount() { }

    public void showAccountType ( )
    {
        System.out.println ("CheckingAccount");
    }
};

class SavingsAccount extends Account
{
    public SavingsAccount( ) { }

    public void showAccountType ( )
    {
        System.out.println ("SavingsAccount");
    }
};
```



Polymorphism ... contd.

- In the previous example
 - `a`, `ca` and `sa` are defined of type `Account`
 - But they each executed a different `showAccountType` function.
 - `a` executed the function in class `Account`
 - `ca` executed the function in class `CheckingAccount`
 - `sa` executed the function in class `SavingsAccount`.
 - Reason this is possible
 - Each object is created differently
 - `a` is created as `Account`, `ca` as `CheckingAccount`, `sa` as `SavingsAccount`
 - This is an example of `late binding` or `runtime binding`
 - At runtime, objects are bound to the correct type and the corresponding function is executed.



Executing a member function

- In any class, when a member function is called,
 - The member function of the most specific class is executed.
- E.g. object **o** is created of type class **c**
- If a member function **o.f()** is called, function in **c** is executed, if it exists.
- Otherwise, the function **f()** in the closest parent in the hierarchy is executed.



Overloaded functions

- A function with the same function name
 - With different arguments
 - Same number of arguments, but different types
 - Different number of arguments

■ E.g.

class foo

```
{  
    void overloadedFn(int a) {... };  
    void overloadedFn(String s) {...};  
    void overloadedFn( ) {...};  
    void overloadedFn(int a, double b) {...};  
}
```