

# Linked Lists

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# struct data type

```
struct sname  
{  
    int a;  
    char b;  
};
```

# struct data type

```
struct sname  
{  
    int a;  
    char b;  
};
```

```
main ()  
{  
    struct sname s;  
    s.a = 5;  
    s.b = 'x';  
}
```

# struct data type

```
struct node
{
    int val;
    struct node *next;
};
```

# Linked list

```
main( )
{
    struct node *head, *middle, *tail;
    head = malloc (sizeof(struct node));
    middle = malloc (sizeof (struct node));
    tail = malloc (sizeof (struct node));
    head → val = 1;
    middle → val = 2;
    tail → val = 3;
    head → next = middle;
    middle → next = tail;
    tail → next = NULL;
}
```

# Printing the linked list

```
struct node *t;  
t = head;  
printf ("%d", t->val);  
t = t -> next;  
printf ("%d", t->val);  
t = t → next;  
printf ("%d", t->val);
```

# Printing the linked list

```
struct node *t;  
t = head;  
while (t != NULL)  
{  
    printf ("%d", t->val);  
    t = t -> next;  
}
```

# Creating a linked list

```
head = malloc (sizeof(struct node));
head → val = 1;
prev = head;
for (i = 2; i ≤ n; i++)
{
    cur = malloc (sizeof (struct node));
    cur → val = i;
    prev → next = cur;
    prev = cur;
}
prev → next = NULL;
```



# Deleting a Node

```
prev = head;
cur = head → next
while (cur != NULL)
{
    if (cur->val == key)
    {
        prev → next = cur → next;
        free(cur);
        break;
    }
    prev = cur;
    cur = cur → next;
}
```

# Deleting a Node

```
if (head->val == key)
{
    temp = head;
    head = head → next;
    free(temp);
}
else {
    ..
}
```

# More operations

- Insert in the beginning of a list
- Insert in the middle of a list
- Insert in sorted order
- Concatenate two lists