

- For this assignment you will write MIPS code, which you can test by simulating it with SPIM, a MIPS simulator. SPIM is a command line tool available on cunix (cunix.cc.columbia.edu).
 - We have provided templates which you must use for your solutions to these problems. You can download the templates as follows:
 - Download the templates from <http://www.cs.columbia.edu/martha/courses/3827/sp11/homeworks/templates.tar>.
 - Unpack the templates: `% tar xvfz templates.tar.gz`
 - The preceding step will create a directory named `templates` which you should rename to your own UNI, e.g., `% mv templates mak2191`.
 - To turn in this homework, you will recreate a tarball with your solutions. When we unpack this tarball we should find a directory named with your UNI containing two files: `min.s` and `histogram.s`.
 - Make sure the directory containing your solutions is named after your UNI.
 - Make sure your solutions use the templates and preserve the original filenames.
 - Go to the directory above the one containing your solutions and create a tarball, e.g., `% tar cvfz mak2191.tar.gz mak2191/`
 - For help using spim on cunix, run 'spim' with no arguments, followed by the command 'help'
1. **min.s** The purpose of this problem is to have you write a simple program and get you accustomed to using spim. You should complete it before moving on to the other portions of the assignment.

```
#####
##
##          PROBLEM 1
##
## Write a function that takes two integer arguments and
## and returns the minimum of the two.  If it were a C function
## the declaration would be:
##
##   int min(int a, int b)
##
## Your implementation must adhere to all MIPS calling conventions,
## and use exactly this template.  Modify the file only where indicated.
##
#####

        .data
newline:  .asciiz "\n"

        .text
        .globl main

main:    addi  $a0, $zero, 10
        addi  $a1, $zero, 20
        jal   min
        move  $a0, $v0
        jal   print           # should print 10

        addi  $a0, $zero, 10
        addi  $a1, $zero, -10
        jal   min
        move  $a0, $v0
        jal   print           # should print -10

        li   $v0, 10          # exit
        syscall
```

```

min:
##
## Your implementation of min() here.
##

print:    li    $v0, 1
          syscall
          li    $v0, 4
          la    $a0, newline
          syscall
          jr    $ra

```

2. **histogram.s** The last three problems culminate in the construction of a histogram printer. The file contains the full specifications for each component.

```

#####
##
##          Problems 2-4
##
## This series of problems culminates in the implementation of a
## histogram function which counts the number of occurrences of each
## character in a string, and prints the resulting histogram to the
## screen. For example, the histogram for the string "Hello, World!"
## is:
##
## |
## ! |
## , |
## H |
## W |
## d |
## e |
## l |||
## o ||
## r |
##
## It is HIGHLY RECOMMENDED that you implement these functions in
## problem order because the latter ones will depend on a working
## implementation of the earlier ones.
##
## NB: At the bottom of this file several helper functions
##      are provided for your use.
##
## NB: Each of your functions must adhere to MIPS calling conventions,
##      and take and return the arguments exactly as specified
##      (including their order).
##
## We have provided code in the body of main to test each function
## individually. Simply uncomment the tests that you would like to
## run.
##
#####

          .Data
min_char:  .asciiz " "
max_char:  .asciiz "~"
bar:       .asciiz "|"
separator: .asciiz " "
newline:   .asciiz "\n"
hello:     .asciiz "Hello, World!"
gettysburg: .asciiz "Four score and seven years ago our fathers brought forth on this continent, a n

          .text
          .globl main

main:
#####
##          PROBLEM 2 TEST CODE (print_bucket)
##

```

```

#####
##          li    $a0, 42      # $a0 = '*'
##          li    $a1, 10      # $a1 = 10
##          jal   print_bucket # should print: "* |||||||||" on its own line

##          li    $a0, 45      # $a0 = '-'
##          li    $a1, 12      # $a1 = 12
##          jal   print_bucket # should print: "- |||||||||" on its own line

##          li    $a0, 80      # $a0 = 'P'
##          li    $a1, 8       # $a1 = 8
##          jal   print_bucket # should print: "P |||||||||" on its own line

#####
##          PROBLEM 3 TEST CODE (count)
#####

##          li    $a0, 108     # $a0 = '1'
##          la    $a1, hello
##          jal   count
##          move  $a0, $v0
##          jal   print_int    # should print "3"

##          li    $a0, 33      # $a0 = '!'
##          la    $a1, hello
##          jal   count
##          move  $a0, $v0
##          jal   print_int    # should print "1"

##          li    $a0, 98      # $a0 = 'b'
##          la    $a1, gettysburg
##          jal   count
##          move  $a0, $v0
##          jal   print_int    # should print "13"

#####
##          PROBLEM 2 TEST CODE (histogram)
#####

##          la    $a0, hello
##          jal   histogram

##          la    $a0, gettysburg
##          jal   histogram

##          li    $v0, 10      # exit
##          syscall

#####
##          PROBLEM 4
##
## Implement the histogram function:
##          void histogram(char* s)
##
## For each character c between *min_char and *max_char, histogram
## counts the number of occurrences of c in s, and prints out a bucket
## in the histogram for all non-zero counts.
##
#####

histogram:
##
##          Your code here
##
#####

```

```

##          PROBLEM 3
##
## Implement the count function:
##          int count(char c, char* s)
##
## count counts the number of instances of a character (c) in a string
## (s).
##
#####

count:
##
##          Your code here
##
#####

##          PROBLEM 2
##
## Implement the print_bucket function:
##          void print_bucket(char c, int n)
##
## print_bucket takes two arguments, a character (c) and an
## integer (n) indicating how many instances of c were found in
## some string. This function should print the corresponding bucket
## in the histogram.
##
## A bucket consists of a label, followed by n bars, followed by a
## newline. For example, print_bucket('a', 2) should print "a ||\n".
##
#####

print_bucket:
##
##          Your code here
##
#####

##          HELPER FUNCTIONS
##
#####

print_label:          # void print_label(char c)
    addi    $sp, $sp, -4
    sw     $ra, 0($sp)
    jal    print_char
    jal    print_separator
    lw     $ra, 0($sp)
    addi   $sp, $sp, 4
    jr     $ra

print_bar:            # void print_bar()
    la     $a0, bar
    li     $v0, 4
    syscall
    jr     $ra

print_separator:     # void print_separator()
    la     $a0, separator
    li     $v0, 4
    syscall
    jr     $ra

print_newline:       # void print_newline()
    la     $a0, newline
    li     $v0, 4
    syscall
    jr     $ra

print_char:          # void print_char(char c)
    li     $v0, 11

```

```
        syscall
        jr    $ra

print_int:  li    $v0, 1          # void print_int(int i)
           syscall
           li    $v0, 4
           la    $a0, newline
           syscall
           jr    $ra
```