

CSEE W3827  
Fundamentals of Computer Systems  
Homework Assignment 5

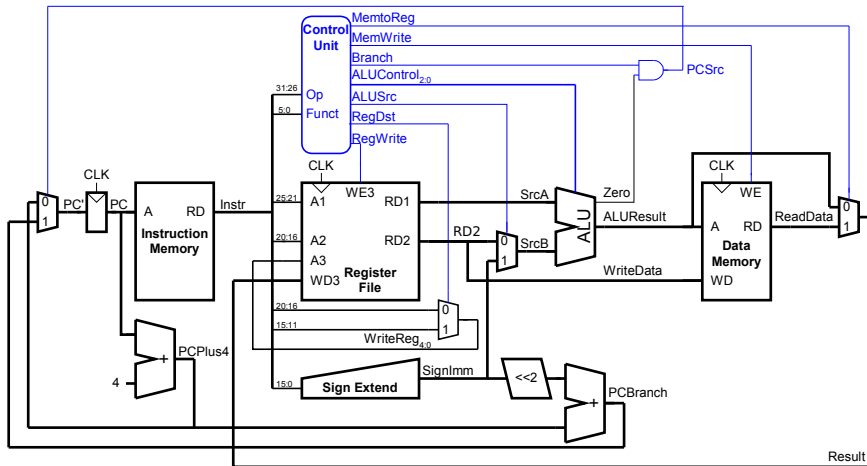
Prof. Martha A. Kim  
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Due November 13, 2014 at 10:10 AM

Write your name **and UNI** on your solutions

Show your work for each problem; we are more interested in how you get the answer than whether you get the right answer.

1. (30 pts.) List the wire names in the datapath below for which the **value is ignored** when executing the given instruction.



(a) `add $t0, $t0, $t1`

(b) `lw $t0, 4($a0)`

2. Assuming the following dynamic instruction frequency for a program running on the single-cycle MIPS processor...

add	15%
addi	25%
beq	10%
lw	30%
sw	20%

- (a) (5 pts.) ... in what fraction of all cycles is the data memory used (either read or written)?
- (b) (5 pts.) ... in what fraction of cycles is the sign extend circuit needed?

3. Assuming the single cycle datapath with the components and critical path described on the slides (mips-uarch.pdf, slide 17) as a baseline, analyze the impact of the following changes.
- (a) (10 pts.) If the ALU were made 5x faster, how much faster would the processor become? (Give a percent.)
  
  
  
  
  
  
  
  
  
  
  - (b) (20 pts.) If you could double the size of the MIPS register file, causing a 100ps increase in register file read time and a 15% reduction in the number of instructions (thanks to fewer loads and stores), should you make this change? Provide quantitative support for your answer.

4. (30 pts.) A “stuck at” fault is a fabrication error where a wire is stuck at some constant value no matter what. Below, design a small MIPS function called `stuckatzero` to detect whether the Branch control wire is stuck at 0. Your function should take no arguments and return 1 if Branch is stuck at 0 and 0 if the wire is behaving properly.

Note: The function should respect calling conventions, and use only instructions supported by our single cycle processor (`lw`, `sw`, `beq`, `addi`, `add`, `slt`, `and`, `or`, `addu`, `subu`, and `slt`) plus `jr` to return from the function.