## CSEE W3827 Fundamentals of Computer Systems Homework Assignment 6

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## Due December 12, 2013 at 12 noon, in CSB 469.

Write your name and UNI on your solutions

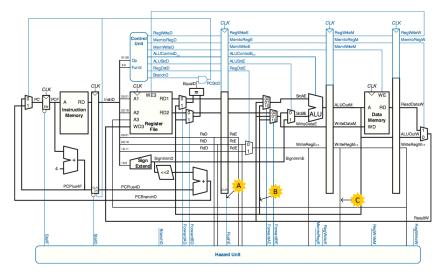
Show your work for each problem; we are more interested in how you get the answer than whether you get the right answer.

 (20 pts.) Consider the execution of the program below on a fully bypassed (i.e., both W-E and M-E operand forwarding), 5-stage MIPS pipeline with early branch resolution (i.e., branches resolved in D stage).

| i1:  | add  | \$v0, \$0, \$0   |
|------|------|------------------|
| i2:  | addi | \$t0, \$0, 100   |
| i3:  | lw   | \$t1, 0(\$a0)    |
| i4:  | add  | \$v0, \$v0, \$t1 |
| i5:  | addi | \$a0, \$a0, 4    |
| i6:  | addi | \$t0, \$t0, -1   |
| i7:  | beq  | \$t0, \$0, end   |
| i8:  | beq  | \$0, \$0, i3     |
| end: |      |                  |

- (a) Complete the list of operands that are forward when the instructions below are executed, e.g.,
  - \$t1 i3 → i4
- (b) Reorder the instructions so that no stalls are required

2. (20 pts.) Give an example instruction sequence that would *not function* if each of the three indicated wires were cut. (The wire cuts are not cumulative, but individual.)



3. (20 pts.) Below is the program from the previous homework. Compute the CPI of this program on the *pipelined* processors listed. You may ignore the cycles required to fill/drain the pipe.

```
addi $s0, $0, 0
                          # i = 0
  add $s1, $0, $0
                        # sum = 0
  addi $t0, $0, 10
                        # $t0 - 10
loop:
  slt $t1, $s0, $t0  # if (i < 10), $t1 == 1, else $t1 = 0
  beg $t1, $0, done # if (i >= 10), branch to done
  add $s1, $s1, $s0
                       # sum += i
  addi $s0, $s0, 1
                          # i++
       $0, $0, loop
  beg
done:
```

(a) Early branch resolution, but no forwarding, can only stall to resolve hazards.

(b) Early branch resolution, fully bypassed.

- 4. (20 pts.) Consider a 1024B L1 direct-mapped cache with 8B lines.
  - (a) For the following ten references, indicate whether they will hit or miss in the cache (assuming it starts empty).
    - 0x0000
    - 0x0008
    - 0x0000
    - 0x0010
    - 0x0002
    - 0x0012
    - 0x0080
    - 0x0000
    - 0x0800
    - 0x0880
  - (b) Assuming this cache has an access time of 5 cycles and is backed by memory with 100 cycle access time, what miss rate is required so that the overall access time of the L1-Memory hierarchy is less than 10 cycles?

- 5. (20 pts.) For each of the four caches listed below, break the 32-bit addresses into *tag*, *set index*, and *byte offset* fields.
  - (a) 1024B capacity, direct mapped, 256B lines

(b) 4096B capacity, direct mapped, 64B lines

(c) 1024B capacity, 4-way, 128B lines