### **Problem definition**

 $\triangleright$  Covariate vectors:  $x_1, x_2, \ldots, x_n \in \mathbb{R}^d$ 

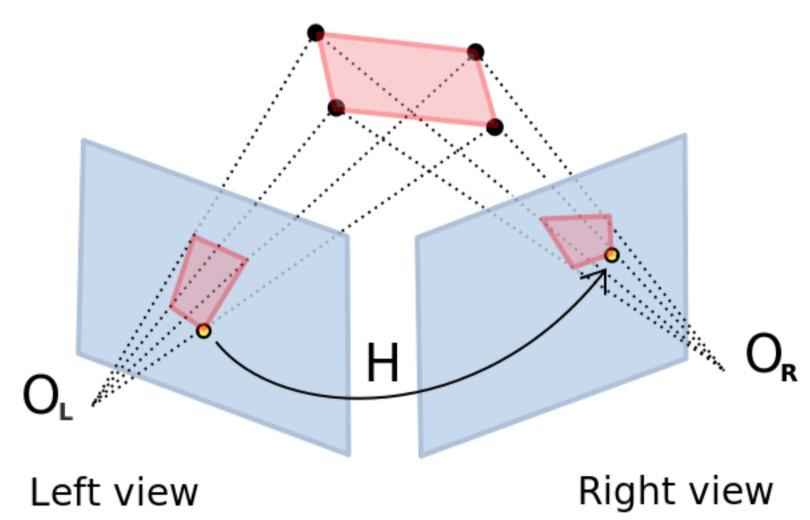
- $\triangleright$  Responses:  $y_1, y_2, \ldots, y_n \in \mathbb{R}$
- ► **Model**:

$$y_i \ = \ ar{w}^{\scriptscriptstyle op} x_{ar{\pi}(i)} + arepsilon_i\,, \quad i\in [n]$$

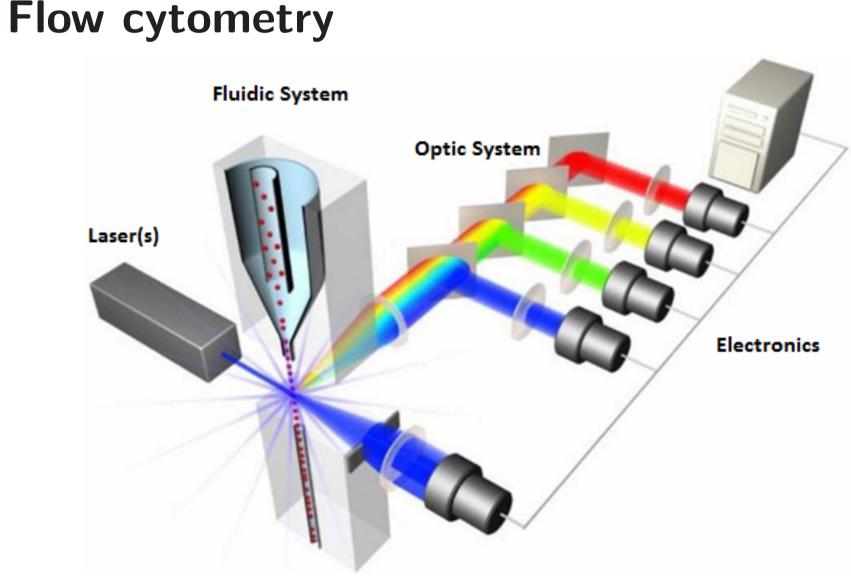
- $\triangleright$  Unknown linear function:  $\bar{w} \in \mathbb{R}^d$
- $\triangleright$  Unknown permutation:  $\bar{\pi} \in S_n$
- $\triangleright$  Measurement errors:  $\varepsilon_1, \varepsilon_2, \ldots, \varepsilon_n \in \mathbb{R}$ e.g.,  $(arepsilon_i)_{i=1}^n$  iid from  $\mathrm{N}(0,\sigma^2))$

Examples

### Multi-view geometry



Unknown correspondence between keypoints



Observe the entire emission spectrum at once

# Strong NP-hardness

**Definition 1 (Permuted Linear System).** Given  $X \in \mathbb{Z}^{n imes d}, Y \in \mathbb{Q}^n$ , decide if there exists a vector  $w \in \mathbb{Q}^d$  and a permutation  $\pi \in S_n$ such that  $Xw=Y_\pi$ **Proposition 1.** Permuted Linear System is

strongly NP-complete by a reduction from 3-Partition.

## **Approximation guarantee for least-squares**

also satisfies

- 7: end for
- 8: return

and

# Linear regression without correspondence

Daniel Hsu<sup>†</sup>, Kevin Shi<sup>†</sup>, Xiaorui Sun<sup>‡</sup>, <sup>†</sup>Columbia University, <sup>‡</sup>Simons Institute for the Theory of Computing

Definition 2 (Least-squares recovery). Given  $(x_i)_{i=1}^n$  and  $(y_i)_{i=1}^n$  from  $\mathbb{R}$ , find  $(\hat{w}_{mle}, \hat{\pi}_{mle}) \coloneqq rgmin_{w \in \mathbb{R}, \pi \in S_n} \sum_{i=1} \left(y_i - w x_{\pi(i)}
ight)^2$ **Theorem 1.** There is an algorithm that given any inputs  $(x_i)_{i=1}^n$  ,  $(y_i)_{i=1}^n$  , and  $\epsilon \in (0,1)$  , returns a  $(1+\epsilon)$ -approximate solution to the least squares problem in time  $(n/\epsilon)^{O(k)} + \operatorname{poly}(n,d)$ , where  $k = \dim(\operatorname{span}(x_i)_{i=1}^n)$ .;

Approximation algorithm

This uses the following coreset result for linear systems: **Proposition 2 (Boutsidis, Drineas, Magdon-Ismail).** Given a matrix  $A \in \mathbb{R}^{n \times k}$ , there exists a weighted subset of 4k rows determined by a matrix  $S \in \mathbb{R}^{4k imes n}$  such that for any **b**, every minimizer of the subsampled linear system

$$w' \in rg\min \|S(Aw-b)\|_{2}^{2}$$

 $\|Aw'-b\|_2^2 \leq c$ 

for c = O(n/k). Morever, there exists an efficient algorithm which returns a matrix S in time poly(n,k).

**Algorithm 1** Approximation algorithm input Covariate matrix  $X = [x_1 | x_2 | \cdots | x_n]^ op \in \mathbb{R}^{n imes k}$ ; response vector  $y = (y_1, y_2, \dots, y_n)^ op \in \mathbb{R}^n$ ; approximation parameter  $\epsilon \in (0, 1)$ . 1: Compute the matrix  $S \in \mathbb{R}^{r \times n}$  from input matrix X. 2: Let  $\mathcal{B}$  be the set of all permutations of y3: Let  $c := 1 + 4(1 + \sqrt{n/(4k)})^2$ . 4: for each  $b \in \mathcal{B}$  do 5: Compute  $ilde{w}_b \in \mathrm{arg\,min}_{w\in\mathbb{R}^k} \|[\|0]S(Xw-b)_2^2]$ and let  $r_b \coloneqq \min_{\Pi \in \mathcal{P}_n} \| [\| 0] X ilde{w}_b - \Pi^ op y_2^2.$ 6: Construct a  $\sqrt{\epsilon r_b/c}$ -net  $\mathcal{N}_b$  for the Euclidean ball of radius  $\sqrt{cr_b}$  around  $ilde{w}_b$ , so that for each  $v\in \mathbb{R}^k$  with  $\| [\| 0 ] v - ilde{w}_{b2} \leq \sqrt{cr_b}$ , there exists  $v' \in \mathcal{N}_b$  such that  $\|[\|0]v - {v'}_2 \leq \sqrt{\epsilon r_b/c}$ .

$$w \in lpha \sup_{w \in igcup_{b \in \mathcal{B}}} \min_{\mathcal{N}_b} \min_{\Pi \in \mathcal{P}_n} \|Xw - \Pi^ op y\|_2^2$$

$$\hat{\Pi} \in rgmin_{\Pi \in \mathcal{P}_n} \|X \hat{w} - \Pi^{ op} y\|_2^2$$

### Polynomial time recovery in the random setting

**Theorem 2.** Fix any  $\bar{w} \in \mathbb{R}^d$  and  $\bar{\pi} \in S_n$ , and assume  $n \geq d$ . Suppose  $(x_i)_{i=0}^n$  are drawn iid from  $\mathrm{N}(0, I_d)$ , and  $(y_i)_{i=0}^n$  satisfy  $y_0 \ = \ ar{w}^{\scriptscriptstyle op} x_0 \, ; \qquad y_i \ = \ ar{w}^{\scriptscriptstyle op} x_{ar{\pi}(i)} \, , \quad i \in [n] \, .$ There is an algorithm that, given inputs  $(x_i)_{i=0}^n$  and  $(y_i)_{i=0}^n$ , returns  $ar{\pi}$  and  $ar{w}$  with high probability.

# Reduction to (random) subset sum

Given d + 1 measurements and one correspondence  $y_0 = ar{w}^T x_0$ , for orthogonal  $(x_i)_{i=0}^n$ , can write:

 $y_0 =$ 

## Solving random subset-sum instances

**Proposition 3 (Lagarias and Odlyzko).** Random instances of subset sum are efficiently solvable when the  $c_{i,j}$ 's are independently and uniformly distributed over a large enough subinterval of  $\mathbb{Z}$ .

This relies on the following inequality which lower bounds the closeness to the target sum of incorrect solutions. **Lemma 1.** For any vector  $(z_{i,j})$  which is not the correct correspondence,

We show this bound holds under other distributions satisfying general anticoncentration bounds and even if the  $c_{i,j}$ 's are not independent



$$\sum_{j=1}^d \left(ar{w}^{ op} x_j
ight)(x_j^{ op} x_0) = \sum_{j=1}^d y_{ar{\pi}^{-1}(j)}\left(x_j^{ op} x_0
ight) \ \sum_{i=1}^d \sum_{j=1}^d \mathbb{1}\{ar{\pi}(i)=j\} \cdot \underbrace{y_i\left(x_j^{ op} x_0
ight)}_{C_{i,j}}$$

 $\triangleright$  { $c_{i,j}$ } and  $y_0$  define a subset sum problem whose solution recovers the underlying correspondence. ▷ In general  $(x_i)_{i=0}^n$  are close to orthogonal; use the Moore-Penrose pseudoinverse.

▷ The one given correspondence can be brute-forced, creating d+1 subset sum instances of which only one has a solution

$$ig|y_0-\sum_{i,j}z_{i,j}c_{i,j}ig|\geq rac{1}{2^{ extsf{poly}(d)}}\|ar{w}\|_2$$

 $\mathsf{B}z\in\Lambda\mathsf{B}$  where

Lemma 2 (LLL Lattice Basis Reduction). There is an efficient approximation algorithm for solving the Shortest Vector Problem with  $\triangleright$  Approximation factor:  $2^{d/2}$  $\triangleright$  Running time:  $poly(d, \log \lambda(B))$ 

### Information-theoretic lower bounds on SNR

Observe

where  

$$\triangleright \ \epsilon_i \stackrel{iid}{\sim} \mathcal{N}$$
  
 $\triangleright \ x_i \stackrel{iid}{\sim} \mathcal{N}$ 

**Definition 5 (SNR).** 

# some constant C

that

### **Reduction to shortest vector problem**

**Definition 3 (Shortest vector problem).** Given a lattice basis  $\mathbf{B} \subset \mathbb{R}^d$ , output a lattice vector

$$egin{array}{lll} z = rgmin \, \| \mathsf{B} m{z} \|_2^2 \ z \in \mathbb{Z} - \{ m{0} \} \end{array}$$

Algorithm 2 Lattice algorithm for subset sum input Source numbers  $\{c_i\}_{i\in\mathcal{I}}\subset\mathbb{R}$ ; target sum  $t\in\mathbb{R}$ ; lattice parameter  $\beta > 0$ . 1: Construct lattice basis  $B \in \mathbb{R}^{(|\mathcal{I}|+2) imes (|\mathcal{I}|+1)}$  where  $B \ \coloneqq \ \left[ rac{I_{|\mathcal{I}|+1}}{eta t \mid -eta c_i : i \in \mathcal{I}} 
ight]$  $\in \mathbb{R}^{(|\mathcal{I}|+2) \times (|\mathcal{I}|+1)}$  .

2: Run LLL Lattice Basis Reduction to find non-zero lattice vector v of length at most  $2^{|\mathcal{I}|/2} \cdot \lambda_1(B)$ .

**Definition 4 (Random measurement setting).** 

 $y_i = ar{w}^T x_{ar{\pi}(i)} + \epsilon_i$ 

 $\mathcal{O}(0,\sigma^2)$  is the measurement noise  $(0, I_d)$  are the covariates

The signal-to-noise ratio for this model is  $\|ar{w}\|_2^2/\sigma^2$ 

**Theorem 3.** In the random measurement setting, if for 

$$\text{SNR} \leq C \cdot \min\left\{rac{d}{\log\log n}, 1
ight\}$$

then for every estimator  $\hat{w}$ , there exists a  $\overline{w} \in \mathbb{R}^d$  such

$$\mathbb{E}\left[\|\hat{w}-\overline{w}\|_2
ight]\geq rac{1}{24}\|\overline{w}\|_2$$

Recall that standard linear regression satisfies the bound  $\mathbb{E}\left[ \| w_{mle} - \overline{w} 
ight] \leq C \sigma \sqrt{d/n}$ ▷ In the low SNR regime, more measurements makes the problem more difficult