# Clustering Graphs, Spectra and Semidefinite Programming

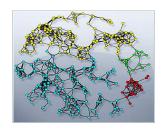
Tony Jebara

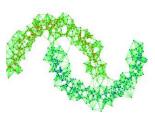
April 13, 2015

- Clustering
- 2 Graph Partition
- Graph Partition
- 4  $O(\sqrt{n})$  via Spectral
- **5**  $O(\sqrt{\log n})$  via SDP

## What is Clustering?

- Split *n* items into *k* partitions to minimize some **Cost**
- **Given:** dataset  $\{x_1, \dots, x_n\}$  where  $x_i \in \Omega$  and  $k \in \mathbb{Z}$
- Output:  $\mathcal{X}_1, \dots, \mathcal{X}_k \subseteq \{1, \dots, n\}$ such that  $\mathcal{X}_i \cap \mathcal{X}_j = \{\}, \cup_{i=1}^k \mathcal{X}_i = \{1, \dots, n\}$





## What is Clustering?

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- Additional possible assumptions
  - The  $x_i$  are independent identically distributed (iid) from p(x)
  - We are given a distance  $d(x_i, x_j)$  or kernel  $\kappa(x_i, x_j) = K_{ij}$ , equivalent since  $d(x_i, x_j) \equiv \sqrt{\kappa(x_i, x_i) 2\kappa(x_i, x_j) + \kappa(x_j, x_j)}$  e.g.

Linear (Euclidean) 
$$\kappa(x_i, x_j) = x_i^{\top} x_j$$
  
Polynomial  $\kappa(x_i, x_j) = (x_i^{\top} x_j + 1)^p$   
Radial Basis Function  $\kappa(x_i, x_j) = \exp(-\|x_i - x_j\|^2/\sigma^2)$   
Laplace  $\kappa(x_i, x_j) = \exp(-\|x_j - x_j\|/\sigma)$ 

... but what **Cost** function to use?



#### k-means - Lloyd 1957









- k-means minimizes the Cost  $\min_{\mathcal{X}_1, \dots, \mathcal{X}_k} \sum_{i=1}^k \sum_{j \in \mathcal{X}_i} \|x_j - \frac{1}{|\mathcal{X}_i|} \sum_{m \in \mathcal{X}_i} x_m\|^2$
- Kernelized k-means minimizes the following:

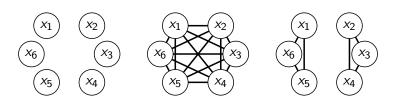
$$\sum_{i=1}^{k} \left( \sum_{j \in \mathcal{X}_i} K_{jj} - 2 \sum_{j,m \in \mathcal{X}_i} \frac{1}{|\mathcal{X}_i|} K_{jm} + \frac{1}{|\mathcal{X}_i|} \sum_{j,m \in \mathcal{X}_i} K_{jm} \right)$$

Greedy Kernel KMeans (Dhillon et al. 04):

- 1. Initialize  $\mathcal{X}_1,\ldots,\mathcal{X}_k$  randomly
- 2. Set  $z_j = \arg\min_i \frac{1}{|\mathcal{X}_i|^2} \sum_{l,m \in \mathcal{X}_i} (K_{lm} 2K_{jm})$ 3. Set  $\mathcal{X}_i = \{j : z_j = i\}$
- 4. If not converged goto 2



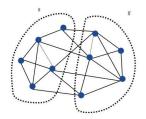
## Clustering as Graph Partition



- Try clustering as graph partition problem (Shi & Malik 2000)
- Make  $\{x_1, \ldots, x_n\}$  an undirected graph G = (V, E) of vertices  $V = \{1, \ldots, n\}$  and edges  $E = \{(i, j) : i < j \in \{1, \ldots, n\}\}$
- ullet Get adjacency  $W \in \mathbb{R}^{n imes n}$  via  $W_{ij} = \kappa(x_i, x_j)$  and  $W_{ii} = 0$
- Clustering  $\equiv$  cutting graph into vertex subsets  $S_1, \ldots, S_k$
- Define a weight over two sets as  $W(A, B) = \sum_{i \in A, j \in B} W_{ij}$
- We want cuts with big intra-cluster weight  $W(S_i, S_i)$  and small inter-cluster weight  $W(S_i, S_i)$



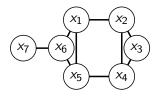
#### Problem with k-Means



- Let's only consider k=2 and recover  $S=V_1$  and  $\bar{S}=V_2$
- Use  $W_{ij} = \kappa(x_i, x_j)$  and assume  $W_{ii} = const = 0$ .
- The *k*-means **Cost** becomes  $\min_{S} \frac{W(S,S)}{|S|} \frac{W(\bar{S},\bar{S})}{|\bar{S}|}$
- Problem: k-means ignores  $W(S, \bar{S})$ , the amount of *cutting*
- Let's consider alternative Cost functions...



## **Unbalanced Graph Partition**



- One cost function that considers cutting is min-cut min<sub>S</sub>  $W(S, \bar{S})$
- This can be solved optimally in polynomial time!
- Problem: it can give trivially small partitions, in the above it just disconnects  $x_7$  from the graph...
- We need both |S| and  $|\bar{S}|$  to be balanced!



## Balanced Graph Partition Cost Functions

There are many balanced graph partition cost functions

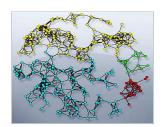
$$\begin{array}{ll} \textit{k-means} & \min_S \phi(S) = -\frac{W(S,S)}{|S|} - \frac{W(\bar{S},\bar{S})}{|\bar{S}|} \\ \text{sparse cut} & \min_S \phi(S) = \frac{W(S,\bar{S})}{|S||\bar{S}|/n} \\ \text{ratio cut} & \min_S \phi(S) = \frac{W(S,\bar{S})}{|\bar{S}|} + \frac{W(S,\bar{S})}{|\bar{S}|} \\ \text{expansion} & \min_S \phi(S) = \frac{W(S,\bar{S})}{\min(|S|,|\bar{S}|)} \\ \text{normalized cut} & \min_S \phi(S) = \frac{W(S,\bar{S})}{W(S,\bar{S})} + \frac{W(S,\bar{S})}{W(\bar{S},\bar{S})} \end{array}$$

- All are NP-hard to solve (Ambuhl et al. 2007) or approximate within a constant factor (Konstantin & Harald '04). Can't find  $\hat{S}$  such that  $\phi(\hat{S}) \leq O(1) \min_S \phi(S)$  in polynomial time!
- Need efficient algorithms where factor grows slowly with n  $O(n) \ge O(\sqrt{n}) \ge O(\sqrt{\log n}) \ge O(\log \log n) \ge O(1)$



## Balanced Graph Partition Cost Functions beyond k=2

- We can extend beyond 2-way cuts to multi-way cuts
- For example, normalized cut for k = 2 is  $\min_{S_1, S_2} \phi(S_1, S_2) = \frac{W(S_1, S_2)}{W(S_1, S_1)} + \frac{W(S_1, S_2)}{W(S_2, S_2)}$
- Multi-way normalized cut for k > 2 is simply  $\min_{S_1, S_2, ..., S_k} \sum_{i=1}^k \sum_{j=i+1}^k \phi(S_i, S_j)$



#### Equivalence of Cost Functions

#### Lemma

The cost functions satisfy expansion(S) < ratio cut(S)  $\leq$  2 × expansion(S)

#### Lemma

The minima of the cost functions satisfy  $\min_S expansion(S) \leq \min_S sparse \ cut(S) \leq 2 \times \min_S expansions(S)$ 

#### Lemma

For b-regular graphs,  $W \in \mathbb{B}^{n \times n}$ ,  $\sum_{i} W_{ij} = b$ ,  $W_{ii} = 0$ ,  $W_{ij} = W_{ji}$  we have normalized  $cut(S) = ratio \ cut(S)/b$ 

• So, let's focus on sparse cut  $\phi^* = \min_S \frac{W(S,\overline{S})}{|S||\overline{S}|/n}$  and consider spectral heuristics for minimizing it



#### Spectral Cut - Donath & Hoffman 1973

SpectralCut: Input regular adjacency matrix W. Output cut  $\hat{S}$ 

- 1. Compute the 2nd eigenvector  $\mathbf{v} \in \mathbb{R}^n$  of W
- 2. For i = 1, ..., n create partition  $\hat{S}_i = \{j : \mathbf{v}_j \leq \mathbf{v}_i\}$
- 3. Output  $\hat{S} = \hat{S}_i$  with smallest sparse cut  $i = \arg\min_i \phi(\hat{S}_i)$

#### Theorem (Alon & Milman 1985, Chung 1997)

Given a b-regular graph, SPECTRALCUT provides a cut  $\hat{S}$  that achieves a sparse cut value  $\phi(\hat{S}) \leq \sqrt{8b\phi^*}$ 

#### Corollary

Given a b-regular graph, Spectral Cut provides a cut  $\hat{S}$  that achieves a sparse cut value  $\phi(\hat{S}) \leq O(\sqrt{n})\phi^*$ 

## Spectral Cut - Donath & Hoffman 1973

#### Proof. (Alon & Milman 1985, Chung 1997).

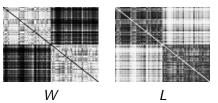
Clearly,  $W\mathbf{1} = b\mathbf{1}$  so  $\lambda_1 = b$  and  $\lambda_2 = \max_{\mathbf{x} \in \mathbb{R}^n, \mathbf{x} \perp \mathbf{1}} \frac{\mathbf{x}^t W\mathbf{x}}{\mathbf{x}^T \mathbf{x}}$ . It is easy to show that  $b - \lambda_2 \le \phi^*$  by relaxing the minimization  $\min_{\mathbf{x} \in \mathbb{R}^n} \frac{\sum_{ij} W_{ij} (\mathbf{x}_i - \mathbf{x}_j)^2}{\frac{1}{n} \sum_{ij} (\mathbf{x}_i - \mathbf{x}_j)^2} \le \min_{\mathbf{x} \in \{-1,1\}^n} \frac{\sum_{ij} W_{ij} (\mathbf{x}_i - \mathbf{x}_j)^2}{\frac{1}{n} \sum_{ij} (\mathbf{x}_i - \mathbf{x}_j)^2}.$ Define  $\hat{\mathbf{v}} \propto \mathbf{v}$  the  $2^{nd}$  eigenvector such that  $\max_i \hat{\mathbf{v}}_i - \min_i \hat{\mathbf{v}}_i = 1$ . Select cut S by picking t uniformly in  $t \in [\min_i \hat{\mathbf{v}}_i, \max_i \hat{\mathbf{v}}_i]$ . Probability edge (i,j) is in cut  $(S,\bar{S})$  is proportional to  $|\hat{\mathbf{v}}_i - \hat{\mathbf{v}}_j|$ . Note  $\mathrm{E}_t[W(S,\bar{S})] = \sum_{ii} W_{ij} \frac{|\hat{\mathbf{v}}_i - \hat{\mathbf{v}}_j|}{2}$  and  $\mathrm{E}_t[|S||\bar{S}|] = \sum_{ii} \frac{|\hat{\mathbf{v}}_i - \hat{\mathbf{v}}_j|}{2}$ . Sampling t achieves  $\frac{W(S,\overline{S})}{\frac{1}{|S||S|}} \leq \frac{\sum_{ij} W_{ij} |\hat{\mathbf{v}}_i - \hat{\mathbf{v}}_j|}{\sum_{i:j} |\hat{\mathbf{v}}_i - \hat{\mathbf{v}}_j|}$ . Min over  $\mathbf{v}$  gives  $\phi_{sc} = \min_{\mathbf{v} \in \mathbb{R}^n} \frac{\sum_{ij} W_{ij} |\hat{\mathbf{v}}_i - \hat{\mathbf{v}}_j|}{\frac{1}{2} \sum_{i:} |\hat{\mathbf{v}}_i - \hat{\mathbf{v}}_i|} = \min_{\mathbf{v} \in \mathbb{R}^n} \frac{\sum_{ij} W_{ij} |\mathbf{v}_i - \mathbf{v}_j|}{\frac{1}{2} \sum_{i:} |\mathbf{v}_i - \hat{\mathbf{v}}_i|}$ A few more steps yield  $\phi_{sc} \leq \sqrt{8b(b-\lambda_2)}$ .

#### Spectral Cut - Shi & Malik 2000

- A continuous relaxation of Normalized Cut
- Use eigenvectors of the Laplacian to find partition

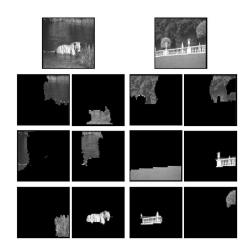
SHIMALIKCUT: Input adjacency matrix W. Output cut  $\hat{S}$ 

- 1. Define diagonal  $\Delta \in \mathbb{R}^{n \times n}$  as  $\Delta_{ii} = \sum_{j} W_{ij}$
- 2. Get Laplacian  $L = I \Delta^{-1/2} W \Delta^{-1/2}$
- 3. Compute second smallest 2nd eigenvector  $\mathbf{v} \in \mathbb{R}^n$  of L
- 4. Create partition  $\hat{S} = \{j : \mathbf{v}_j \leq median(\mathbf{v})\}$



#### Spectral Cut - Shi & Malik 2000

Results of eigenvectors on  $(D - W)y = \lambda Dy$ 

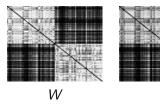


## Spectral Cut - Ng, Jordan & Weiss 2001

- ullet A slight normalization procedure is applied to  $\operatorname{ShiMalikCut}$
- Helps improve eigenvector stability

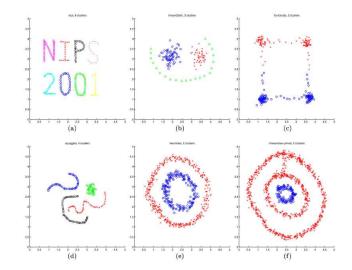
 $\overline{\mathrm{NJWC}}_{\mathrm{UT}}$ : Input adjacency matrix W. Output cut  $\hat{S}$ 

- 1. Define diagonal  $\Delta \in \mathbb{R}^{n \times n}$  as  $\Delta_{ii} = \sum_{j} W_{ij}$
- 2. Get normalized Laplacian  $\mathcal{L} = \Delta^{-1/2} \mathring{W} \Delta^{-1/2}$
- 3. Obtain  $\mathbf{v}, \mathbf{w}$  as largest eigenvectors of  $\mathcal{L}$  and form  $X = [\mathbf{v} \ \mathbf{w}]$
- 4. Form  $Y \in \mathbb{R}^{n \times 2}$  as  $Y_{ij} = X_{ij}/\sqrt{X_{i1}^2 + X_{i2}^2}$
- 5. Taking each row of Y as a point in  $\mathbb{R}^2$ , obtain  $\hat{S}$  via k-means



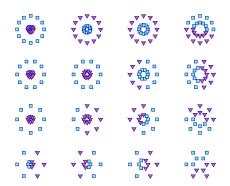


#### Spectral Cut - Ng, Jordan & Weiss 2001





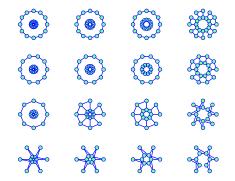
## Irregularity Problems with Spectral Methods



- Problems even if multiple values of  $\sigma$  used in RBF kernel.
- The previous spectral methods fail for some situations.
- Suboptimality of spectral methods if the graph is irregular.



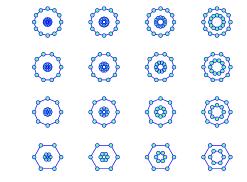
#### Irregularity Problems with Spectral Methods



- Try pruning the graph with k-nearest neighbors.
- Get popularity problem as interior points over-selected.
- Still end up with irregular graph due to greediness.



## Irregularity Problems with Spectral Methods



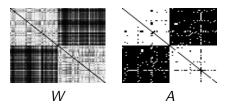
- Prune graph with b-matching, gives perfectly regular graph.
- Minimizes distance while creating exactly *b* edges per node.
- Max-product takes  $O(n^3)$  (Huang & Jebara 2007)



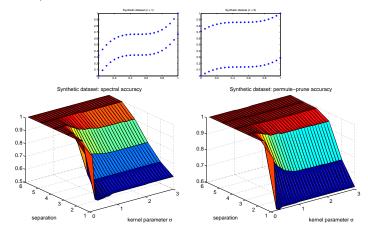
- First run b-matching on the points to get a regular graph
- Then use NJWCUT on the graph to get a partition

BMATCHCUT: Input kernel matrix K. Output cut  $\hat{S}$ 

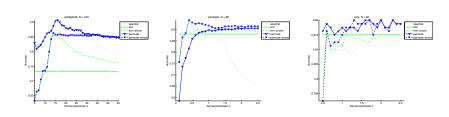
- 1. Compute distance matrix  $D \in \mathbb{R}^{n \times n}$  as  $D_{ij} = \sqrt{K_{ii} 2K_{ij} + K_{jj}}$
- 2. Set  $b = \lfloor n/2 \rfloor$
- 3.  $A = \arg\min_{A \in \mathbb{B}^{n \times n}} \sum_{ij} A_{ij} D_{ij} \ s.t. \sum_i A_{ij} = b, A_{ij} = A_{ji}, A_{ii} = 0$
- 4. Run NJWCUT on A



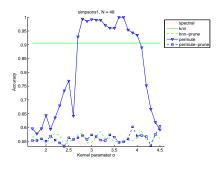
- ullet Cluster two S curves varying separation and  $\sigma$  in RBF kernel
- Compare NJWCUT to BMATCHCUT

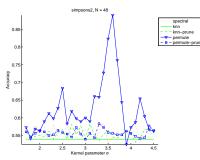


- $\bullet$  UCI experiments varying  $\sigma$  in RBF kernel
- $\bullet$  Compare NJWcut to  $\mathrm{BMATCHCUT}$  to  $\mathrm{KNNCUT}.$



- Video clustering experiments varying  $\sigma$  in RBF kernel
- Compare NJWCUT to BMATCHCUT to KNNCUT.





# Equivalence of Spectral Algorithms for $O(\sqrt{n})$

#### Lemma

For regular graphs, BMATCHCUT = NJWCUT.

#### Lemma

For regular graphs,  $\phi_{NJW} \ge \phi_{SPECTRAL}$  and  $\phi_{SHIMALIK} \ge \phi_{SPECTRAL}$ .

#### Proof.

 $\Delta = bI$  so eigenvectors of L, W and  $\mathcal{L}$  are the same.

Top eigenvector of  $\boldsymbol{\mathcal{L}}$  is constant so NJW normalization is same.

SpectralCut tries all thresholds so more thorough rounding.

#### Theorem

Thus, all these spectral algorithms achieve a factor of  $O(\sqrt{n})$ .



# Graph Partition Beyond $O(\sqrt{n})$

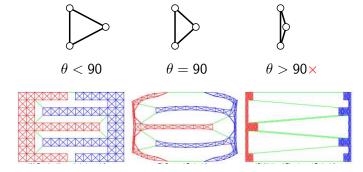
- Linear programming obtains  $O(\log n)$  (Leighton & Rao 1999)
- Best guarantee is  $O(\sqrt{\log n})$  (Arora, Rao & Vazirani 2004)
- Solve the following semidefinite programming (SDP)

$$\begin{split} \min_{Y} \sum_{i \neq j} W_{ij} \| y_i - y_j \|^2 \\ s.t. \| y_i - y_j \|^2 + \| y_j - y_k \|^2 &\geq \| y_i - y_k \|^2, \sum_{i < j} \| y_i - y_j \|^2 = 1 \end{split}$$

- This semidefinite program finds an embedding of the graph
- Each  $y_i \in \mathbb{R}^n$  is the coordinate of vertex i
- ullet SDP ensures connected points with large  $W_{ij}$  are close by
- The constraint  $\sum_{i \le j} ||y_i y_j||^2 = 1$  fixes size of embedding
- Uses  $\ell_2^2$  constraints  $||y_i y_j||^2 + ||y_j y_k||^2 \ge ||y_i y_k||^2$

# SDP Graph Partition with $O(\sqrt{\log n})$

- What is an  $\ell_2^2$  embedding?
- All triples satisfy  $||y_i y_i||^2 + ||y_i y_k||^2 \ge ||y_i y_k||^2$
- In d dimensions, there can only be  $2^d$  such points
- Any triangle of points cannot subtend an obtuse angle



Graph with 8-cut Spectral Embedding ARV Embedding



# SDP Graph Partition with $O(\sqrt{\log n})$

ARVEMBED: Input adjacency matrix W. Output  $\{y_1, \dots, y_n\}$ .  $\beta = \min_{y_1, \dots, y_n} \sum_{ij} W_{ij} \|y_i - y_j\|^2$ s.t.  $\|y_i - y_j\|^2 + \|y_j - y_k\|^2 \ge \|y_i - y_k\|^2$ ,  $\sum_{i < j} \|y_i - y_j\|^2 = 1$ .

ARVCUT: Input embedding  $\{y_1, \ldots, y_n\}$ . Output cut  $\hat{S}$ .

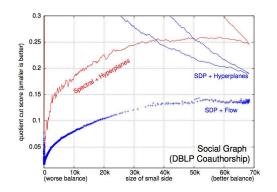
- 1. Sample  $\vec{u} \in \mathbb{R}^d$  from a zero mean, identity covariance Gaussian.
- 2. Find  $m = \frac{1}{n} \sum_{i} y_i^\top \vec{u}$  and  $v = \frac{1}{n} \sum_{i} (y_i^\top \vec{u} m)^2$ .
- 3. Let  $P = \{\vec{i} : y_i^{\top} \vec{u} \ge m + \sqrt{v}\}$  and  $N = \{\vec{i} : y_i^{\top} \vec{u} \le m \sqrt{v}\}$ .
- 4. Discard pairs  $y \in P$  and  $\tilde{y} \in N$  such that  $||y \tilde{y}||^2 \le 1/\sqrt{\log(n)}$ .
- 5. Choose random  $0 \le r \le 1/\sqrt{\log(n)}$
- 6. Output  $\hat{S} = \{i : ||y_i \hat{y}||^2 \le r\}$  for some  $\hat{y} \in P$ .

#### Theorem (Arora et al. 2004)

Given a graph with n vertices, algorithm ARVEMBED followed by ARVCUT produces a cut  $\hat{S}$  satisfying  $\phi(\hat{S}) \leq O(\sqrt{\log(n)})\phi^*$ 

# SDP Graph Partition with $O(\sqrt{\log n})$

- ARV's semidefinite program requires  $O(n^{4.5})$  time
- SDP-LR version improves social network partition (Lang 2006)
- Otherwise, still too slow for many problems



#### Conclusions

- Clustering can be studied as graph partition
- Most interesting cost functions are NP-hard
- Spectral methods work well but only have  $\mathrm{O}(\sqrt{n})$  guarantees
- Spectral methods can do better if input graph is regular
- Can find closest regular graph quickly via b-matching
- Semidefinite methods get  $O(\sqrt{\log n})$  guarantees
- ullet Via  $\ell_2^2$  property, get a better graph embedding