

Introduction to Computer Science
W 1113 – Lab (C)
Lab7

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Questions about the previous lab

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Questions about HW3

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Recap from Lab 5

- Basically a recap from Lab 4
- Function prototypes
- Conditional statements
 - if
 - switch
- Loops
 - while
 - do while
 - for

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Recap from Lab 6

- Code blocks
- Global variable scoping
- Two dimensional arrays
 - arrays of strings
- Debugging

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Readme

- Write a README file
- Write a good README file
- It doesn't have to be overly verbose

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Comments

- Writing comments
- Writing good comments
- Often, naming variables well is a form of self-commenting code

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Function prototypes

- Who does not understand them?
- Three types of submissions in HW2
 - everything in main() {...}
 - function before main, so you did not have to use function prototypes
 - function after main, but lucky this time

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Preprocessors

- I already went over these two but here is a recap, and some more detail
- #include
 - /usr/include – stdio.h, stdlib.h, math.h, string.h, ctype.h, limits.h
 - If you use include math.h, then you need a -lm at the end of your compile command

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Preprocessors II

- #define
 - convention – in caps
 - You can define macros as well
 - #define FOO bar
 - #define FOR_ALL for (i=0; i<ARRAY_SIZE; i++)
...
FOR_ALL {
 data[i] = 0;
}
 - #define SQR(x) ((x)*(x))
 - note the extra parentheses
- Both define and include end at EOL, however, you can continue with a \

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Preprocessors III

- #ifdef (pg. 146) + #ifndef, #undef, #endif, #else
 - Conditional compilation
- ```
#ifdef DEBUG
 printf ("The code reaches this point\n");
#endif
```
- Now you can use #define DEBUG or #undef DEBUG

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## Bit operators

- ~ (unary operator) – Not
- | - Or
- & - And
- ^ - Xor (exclusive or)

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## Shift operators

- << - Left shift
  - Shifting left by 1 multiplies by 2
  - Shifting left by 2 multiplies by 4, or  $2^2$
  - Therefore, shifting left by  $n$ , multiplies by  $2^n$
- >> - Right shift (see Part II, Question 2, midterm)
  - Right shift divides by 2

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## Debugging

- "gcc -Wall <filename.c> will generate warnings
- gdb
  - gcc -Wall -g <filename.c>
- ddd
  - You run these two on a.out
  - run, bt, breakpoint, skip, step, lots of commands
  - step is good for loops

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## HW3 and Midterm questions...

- If we have time.

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## Assignment

- Read Ch. 10, 11 from the Practical C Programming book
- Read Ch. 12 for next class
  
- **HW3**
  - Don't wait too long

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