

1 CS3203 #2

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2 Administrivia

- Textbooks delayed. ☹
 - Should I delay the homework?
- No class next Monday – Memorial Day

3 Proofs

- **Theorem**: Statement that can be shown true via a **proof**.
 - **Conjecture** is a statement whose truth value is unknown; turns into a theorem given a proof
- **Axiom/postulate** are underlying assumptions about mathematical structures, hypothesis, and previously proved theorems
- **Rules of inference** tie steps together
- Need to avoid **fallacies**
- **Lemma**: mini-proof used in other proofs; a **corollary** is a “side-effect” of a proof.

4 Rules of inference

- Need these for proofs
- **Modus ponens, or law of detachment**
 - Example: consider the tautology $(p \wedge (p \rightarrow q)) \rightarrow q$
 - Either p is true, in which case $p \rightarrow q$ depends on q , or p is false, in which case $p \rightarrow q$ is always true
 - Therefore, this is equivalent to q
 - Other rules – see page 58 and 60
- Multiple ways of writing tautologies...

5 Valid argument

- An argument is **valid** if all the hypotheses are true.
- Valid doesn't mean true!
 - All the propositions must be true
- Scenario:
 - It is not sunny this afternoon and it is colder than yesterday.
 - We will go swimming only if it is sunny.
 - If we do not go swimming, then we will take a canoe trip.
 - If we take a canoe trip, then we will be home by sunset.
 - Conclusion: we will be home by sunset.

6 Fallacy

- An invalid argument
- **Fallacy of affirming the conclusion**: $[(p \rightarrow q) \wedge q] \rightarrow p$
 - Just because q is true, doesn't mean p is
 - “If you do homework, then you are smart”; “you are smart”; “therefore you did homework” doesn't fly, i.e., homework isn't the only criterion for becoming smart.
- **Fallacy of denying the hypothesis**: $[(p \rightarrow q) \wedge \neg p] \rightarrow \neg p$

7 Rules of inference with quantifiers

- **Universal instantiation**: given $\forall xP(x)$, we can conclude $P(c)$.
- **Universal generalization**: given $P(c)$ true for all c , we can say $\forall xP(x)$ by selecting a truly arbitrary c .
- **Existential instantiation**: If $\exists xP(x)$, *select an appropriate* c for which $P(c)$. We bind “ c ” to it and use it through the argument.
- **Existential generalization**: If $P(c)$ is known for a c , we can state $\exists xP(x)$ is true.

- Example:
 - “Everyone in this discrete mathematics class has taken a course in Computer Science”
 - “John is a student in this class”
 - implies “John has taken a course in Computer Science.”
- Mathematical theorems often omit the universal quantifier (i.e., for all real numbers, etc.) – it’s all done implicitly.

8 Methods of proving theorems

- **Direct proof:** what we’ve been doing so far
 - Assume p is true and use rules of inference to show that q must be true
 - Example: If n is an odd integer, then n^2 is an odd integer
 - Definition 1: n is even if k such that $n = 2k$ and odd if k such that $n = 2k+1$
- **Indirect proof:** use contrapositive
 - Show that if q is false, p must be false
 - Example: If $3n+2$ is odd, then n is odd \rightarrow assume n is even.
- **Vacuous proof:** if the hypothesis p is false, then $p \rightarrow q$ is automatically true
 - Example: $P(0)$ where $P(n)$ “If $n > 1$, $n+1 > 1$.”

9 Proving theorems (II)

- **Proof by contradiction:** show that $\neg p \rightarrow q$ is true, i.e., $\neg p \rightarrow F$ or $q = F$. Therefore, $\neg p$ must be false and p must be true.
 - Example: Show at least 4 of any 22 days must fall on the same day of the week \Rightarrow assume this is false
- **Proof by cases:** decouple $(p_1 \vee p_2 \vee \dots \vee p_n) \rightarrow q$ into $(p_1 \rightarrow q) \wedge (p_2 \rightarrow q) \wedge (p_n \rightarrow q)$.
- **Proofs of equivalence:** decouple $p \leftrightarrow q$ into $(p \rightarrow q) \wedge (q \rightarrow p)$

10 Mistakes in proofs, techniques

- Theorem: If n^2 is positive, then n is positive.
 - “Proof.” Suppose n^2 is positive. If n is positive, n^2 is positive. Therefore n is positive.
 - Why: Let $P(n)$ be “ n is positive” and $Q(n)$ be “ n^2 is positive”. $\forall n(P(n) \rightarrow Q(n))$, $Q(n)$ doesn’t mean $P(n)$
- How to choose right method?
 - Black magic...
- Just a beginning
 - We’ll keep things simple in the course – I’ll allow lots of leeway.

11 Sets

- A **set** is an unordered collection of objects.
- Useful way of grouping discrete structures together.
- Everything builds on top of this abstract concept.
- The objects in a set are also called the **elements** or **members** of a set.
 - Notation \in
 - Duplicates make no difference, i.e., $\{1, 3, 5\} = \{1, 1, 3, 3, 5, 5\}$
- How to describe?
 - List all members $V = \{a, e, i, o, u\}$
 - Set of integers less than 100 = $\{1, 2, 3, \dots, 99\}$

12 Common sets

- **N** = natural numbers = $\{0, 1, 2, 3, \dots\}$ – sometimes not zero
- **Z** = integers = $\{\dots, -2, -1, 0, 1, 2, \dots\}$
- **Z⁺** = positive integers = $\{1, 2, \dots\}$
- **Q** = rational numbers = $\{p/q \mid p \in \mathbf{Z}, q \in \mathbf{Z}, q \neq 0\}$
- **R** = real numbers (incl. irrationals)

13 Other notations

- Set builder: State the property they must have to be members

- $O = \{x \mid x \text{ is an odd positive integer less than } 10\}$
- Venn diagram
 - Remember Universal Set U is the contents of the box
 - Venn diagram showing vowels?
- Empty set: $\{\}$ or \emptyset
- **Equal:** Two sets are equal iff they have the same elements.
- **Subset:** $A \subseteq B$ -- A is a *subset* of B if and only if every element of A is also an element of B .
 - For any set S , $\emptyset \subseteq S$ and $S \subseteq S$

14 More set notation

- Proper subset, \subset
- Show equality by showing each set is a subset of the other (can't be proper)
- Can nest sets within sets
- Cardinality of a set is $|S|$, number of *distinct* elements in a set, assuming S is *finite*.
- **Power set** of S is the set of all subsets of S , or $P(S)$.
 - $P(\{0, 1, 2\}) = \{\emptyset, \{0\}, \{1\}, \dots, \{0, 1, 2\}\}$
 - $P(\emptyset) = \{\emptyset\}$
 - Power set of a set has 2^n elements.

15 Tuples and Cartesian Product

- Generally ordered, as opposed to sets
 - Ordered n -tuple (a_1, \dots, a_n)
 - Cartesian product of set A and set B , $A \times B$, is the set of all ordered pairs (a,b) where $a \in A$ and $b \in B$, i.e.,
 - $A \times B = \{(a,b) \mid a \in A \wedge b \in B\}$
 - Example: A is the set of students, and B the set of courses at a university – Cartesian product is the set of all possible enrollments of students in courses.
- N -way Cartesian product generates n -tuples (not nested tuples!)

16 Set notation with quantifiers

- As I showed last time...
- $\forall x \in \mathbf{R} (x^2 \geq 0)$
- Can also use set builder notation

17 Set operations

- Union (\cup) is the set that contains those elements that are in A , B , or both.
 - Generally don't include duplicates
- Intersection (\cap) is the set containing elements in *both* A and B
- Illustrate using Venn diagrams
- **Disjoint** if intersection is the empty set.
- **Difference**, or $A-B$, is the set containing elements in A but not in B .
- **Complement**, or A with a bar on top, is the complement of A with respect to U (the universal set).
 - Difference is the intersection of A and the complement of U

18 Set identities

- Page 89, similar to logical equivalences
- Can use direct proof or *membership table* to demonstrate
 - Example: prove that $A \cap (B \cup C) = (A \cap B) \cup (A \cap C)$

19 Generalized union/intersection, computer representation

- Concept remains same; notation is slightly different
 - Page 92/93
- How to represent in a computer?

- If finite, use bitstrings, assuming ordered.
- Can use NOT, AND, OR to do complement, intersection, and union.

20 Functions

- A *function* f from (set) A to (set) B is an assignment of exactly one element of B to each element of A .
 - $f(a) = b$ if b is the unique element of B assigned by the function f to the element a of A .
 - b is the *image* of A and a is a *preimage* of b .
 - *range* of f is the set of all *images* of elements of A .
 - If f is a function from A to B , we can write $f: A \rightarrow B$.
 - A is the *domain* of f and B is the *codomain* of f .
 - f "maps" A to B .
- Examples
 - Page 97 for a visual representation
 - $f: \mathbf{Z} \rightarrow \mathbf{Z}$ assigns the square of an integer to this integer. Then, $f(x) = x^2$.
 - Note range and codomain may not be the same.

21 Function Operations

- Real-valued functions can be added and/or multiplied – just “combine” the individual functions
 - If $f_1(x) = x^2$ and $f_2(x) = x - x^2$, $(f_1 + f_2)(x) = x$ and $(f_1 f_2)(x) = x^3 - x^4$.
- If a subset of a domain is defined, you can define its image as well.
 - $f(S) = \{f(s) \mid s \in S\}$.

22 One-to-one vs. onto

- Functions always map each preimage to a unique value.
- One-to-one suggests that every mapping maps to a unique image, i.e., $f(x) = f(y)$ implies that $x = y$.
 - “*Injection*”
 - $f(x) = x^2$ is *not* one-to-one, because of negative values.
 - $f(x) = x+1$ is one-to-one.
- Onto suggests that each element of the codomain has a preimage.
 - $f(x) = x^2$ is *not* onto, because of negative or skipped integers
 - $f(x) = x+1$ is onto (infinite trick)
 - “*Surjection*”
- One-to-one correspondence/bijection if it's both.
- See diagram on page 101.

23 Inverse and composition

- The inverse of a function, f^{-1} , assigns to an element b in B the unique element a in A such that $f(a) = b$.
 - Must be one-to-one correspondence (i.e, one-to-one and onto).
- The composition $(f \circ g)(a) = f(g(a))$
 - *Not* the same as $(g \circ f)(a)$.

24 Graphs, miscellaneous functions

- Exactly what you'd expect...
 - Although not necessarily continuous
- Floor (or greatest integer) function ($\lfloor x \rfloor$) returns the largest integer that is less than or equal to a real number x .
- Ceiling function ($\lceil x \rceil$) returns the smallest integer that is greater than or equal to a real number x .
- Graphs of both on page 106
 - Note open circles mean open intervals, e.g., floor has same value from $[n, n+1)$ and ceiling has the same value from $(n, n+1]$
- Various useful properties on page 107
 - Is $\lceil x+y \rceil = \lceil x \rceil + \lceil y \rceil$?

25 Next time

- Algorithms, growth
- Integers and integer algorithms