

Design Goal

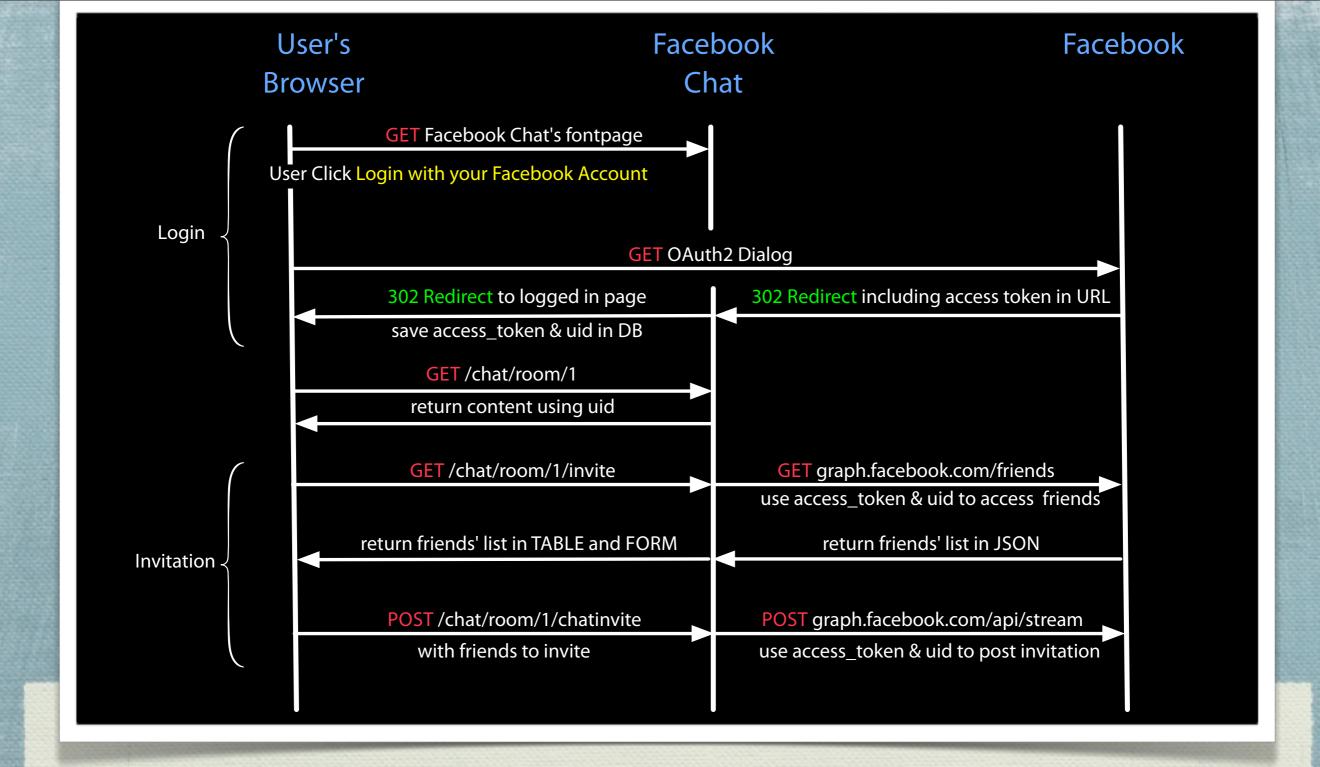
Login with

facebook

Add features around the application

What I have achieved

- Facebook Login
- Chatroom Creation
- Chatting
- Topic Setting
- Invitation for Facebook Friends
- Chatroom Permission

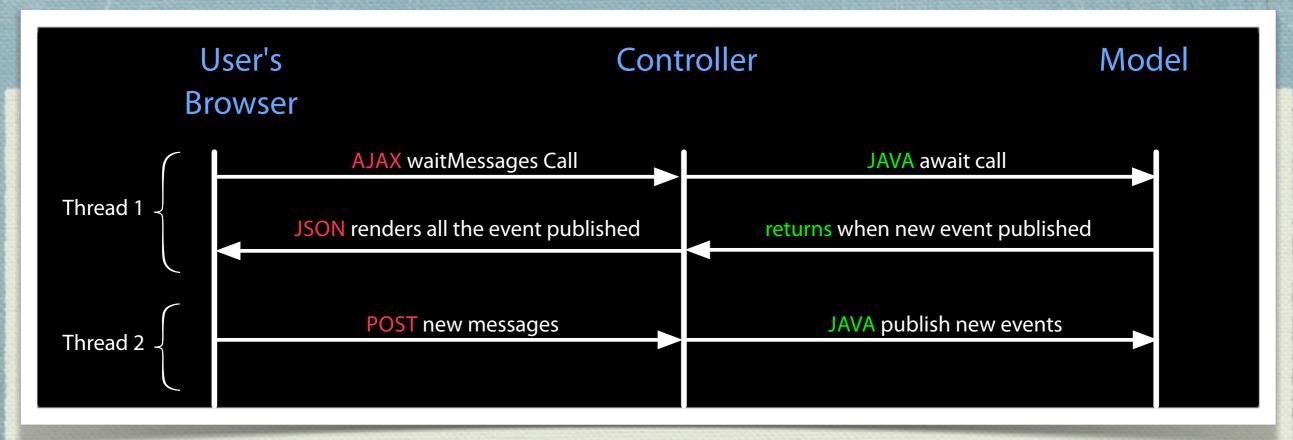


Facebook Process

What we keep

Name Access Token User ID

Chat Mechanism



- Long Polling
 - Issue a get_message() and wait for now messages
 - after successfully gotten messages, issue another request
 - Server holds the request until new messages comes in

Video Chat

- Wideo Chat Adobe Flash 10.1
- P2P streaming + Multicast (Save Bandwidth!)
- * Takes time to setup. But fast afterwards

Frameworks

- Adobe Flash Streaming
- Play! Framework
- **CRUD & SECURE MODULE**