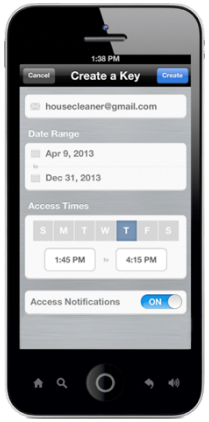
A RIOT OF OPPORTUNITY: INTEGRATING REAL-TIME DATA INTO THE INTERNET OF THINGS

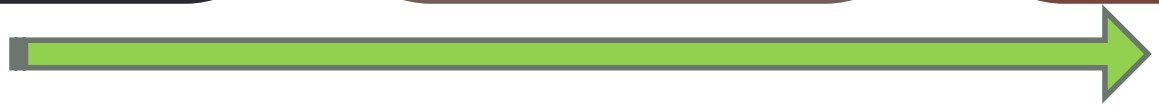
Henning Schulzrinne

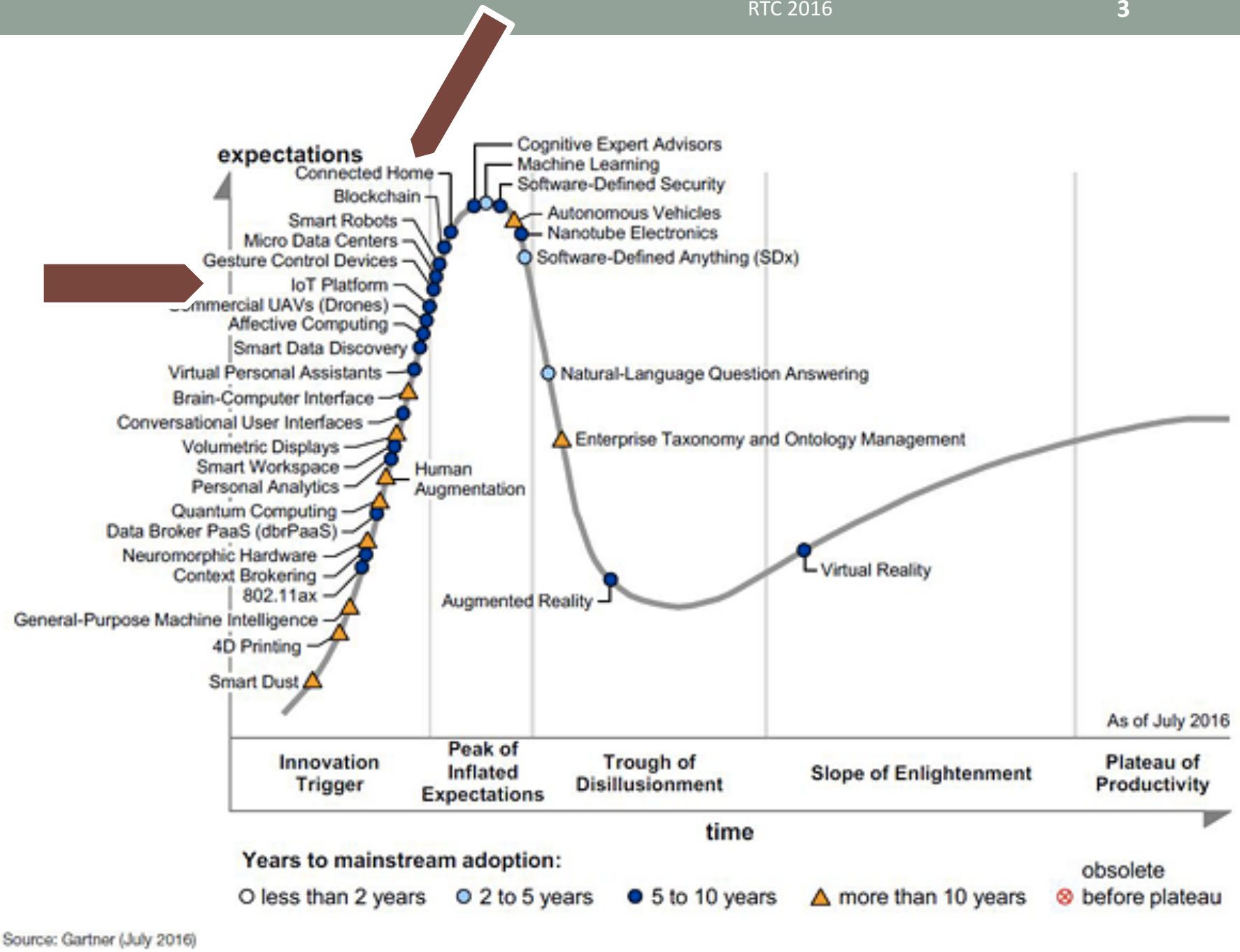
(+ Jan Janak & other CUCS IRT contributors)

RTC 2016

Natural evolution







Source: Gartner (July 2016)

Kids, don’t do this at home

https://twitter.com/internetofshit

Towel dispensers

Power over ethernet powered paper towel dispensers

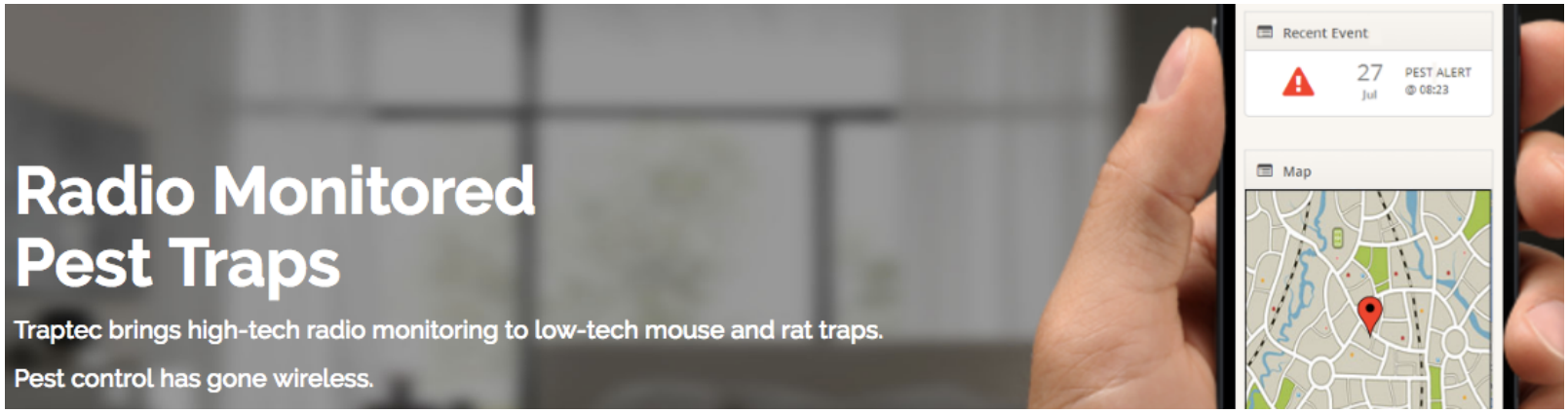
WO 2014028808 A1

ABSTRACT

A system for providing power to a plurality of paper towel dispensers (10) through a power over ethernet (PoE) network (14) and for sensing various operational parameters of the dispensers (10) and communicating those parameters through the network to a central computing device (16). The system includes a Data/Power controller (12) associated with each of the dispensers (10) for providing power (26) to the dispensers (10) and for sending and receiving data (24) between one or more sensors in the dispensers (10) and a central computer device (16).

The IoT has already been used for a range of use cases in facilities management. For example, Coor has worked with a paper towel manufacturer in Sweden to implement automated monitoring of dispensers. Sensors fitted to each dispenser monitor its fill level, and send an alert to the building manager, who can make sure it is refilled before it becomes empty.

The IoT killer app



http://www.traptec.eu/

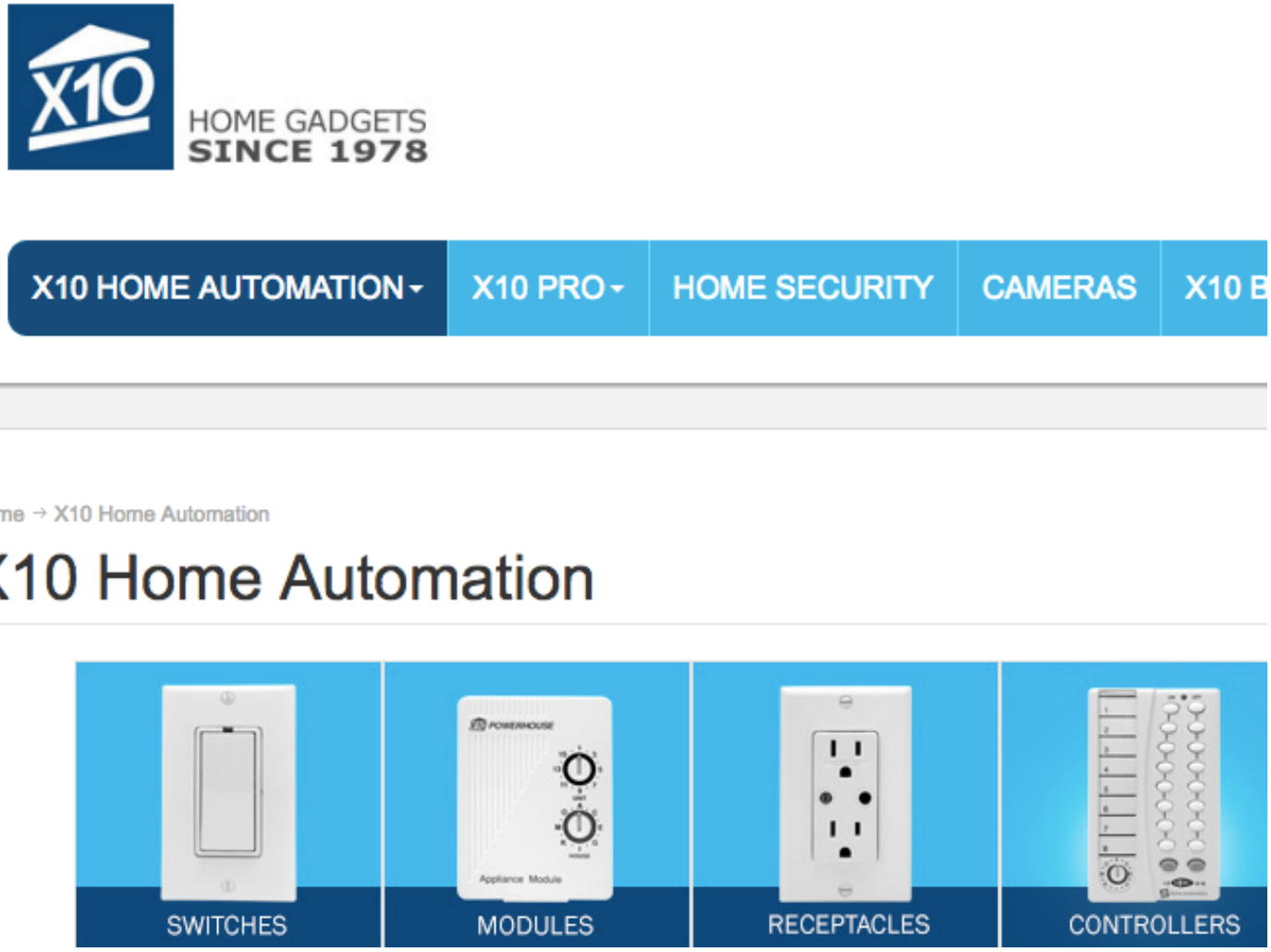
Drones as part of the IoT

images
pollution
noise

link.nyc & smart trash cans

GPRS or CDMA
GPS location service

IoT is not exactly new



But controlling light switches is still not the best use

Want to turn on the bedroom light? Sure, just pick up your smartphone, enter the unlock code, hit your home screen, find the Hue app, and flick the virtual switch. Suddenly, the smart home has turned a one-push task into a five-click endeavor, leaving Philips in the amusing position of launching a new product, Tap, to effectively replicate the wall switches we always had.

https://techcrunch.com/2014/12/04/the-problem-with-the-internet-of-things/

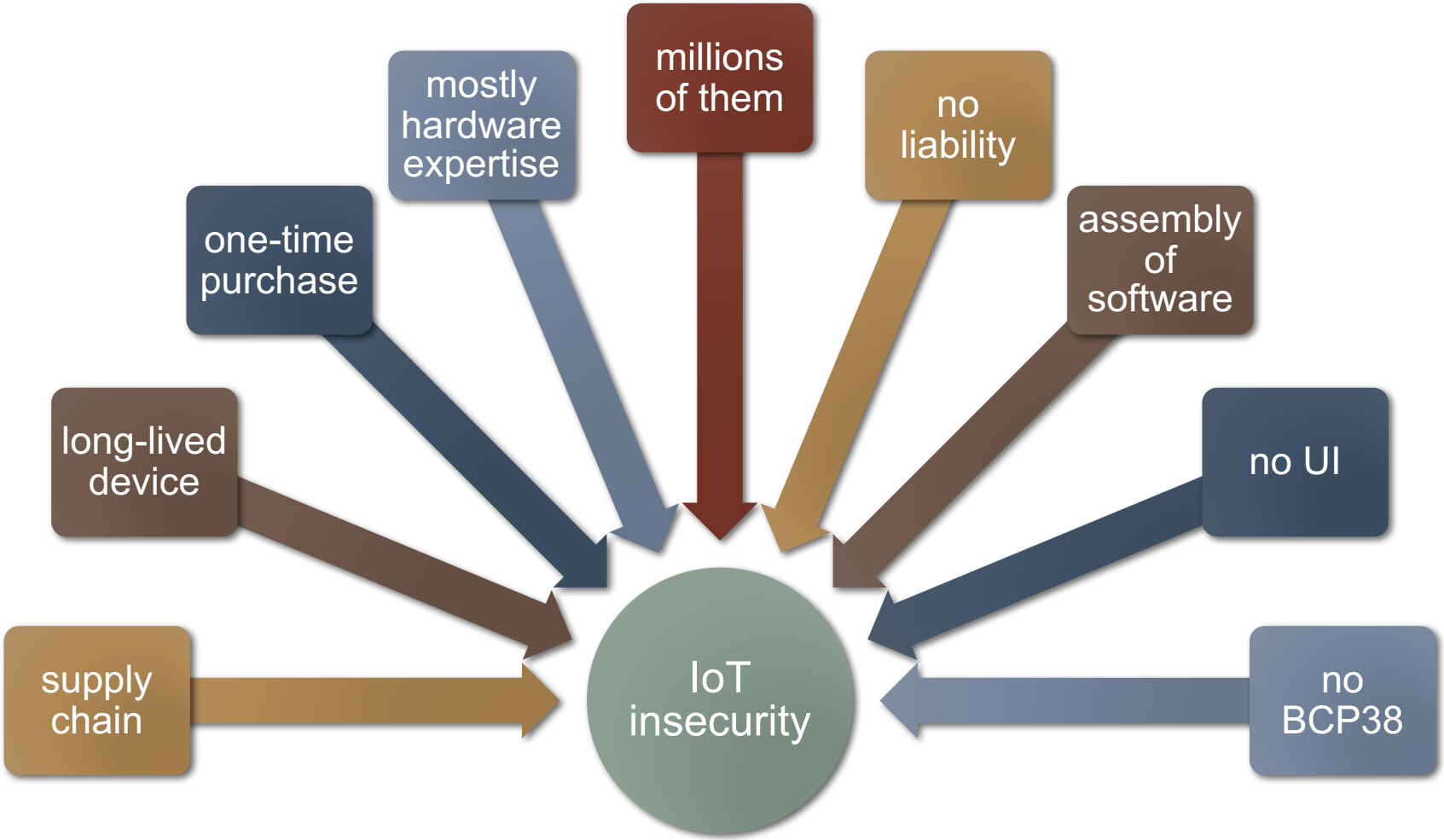
Where does IoT make sense?

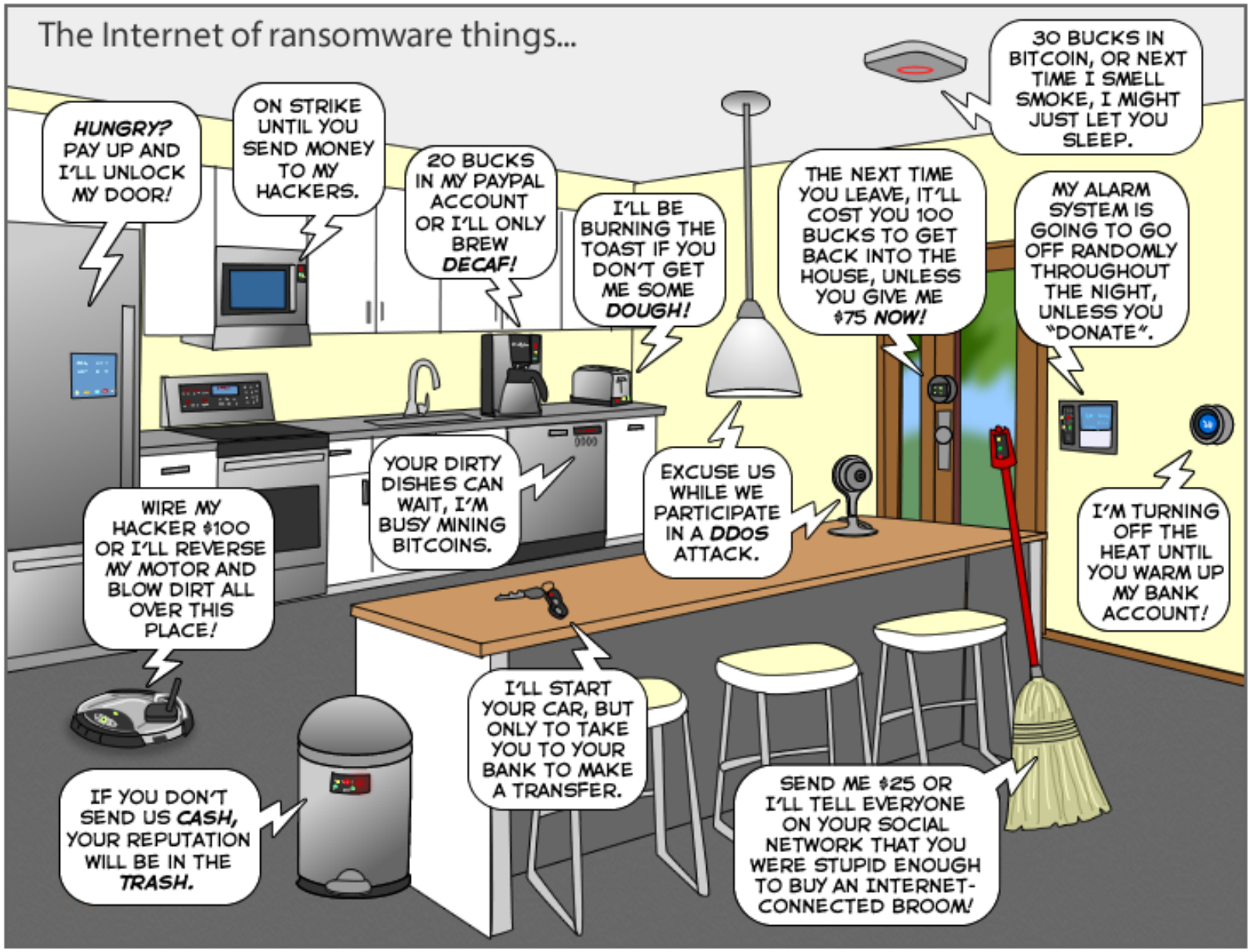
- Probably
  - home security
  - residential & commercial locks
  - home medical (recording)
  - housekeeping (restroom supplies)
  - outdoor lighting
  - parking meters
  - vending machines
- Not so much
  - light switches
  - most household appliances
  - clothing
  - smoke detectors?

not cost-effective, not just useless

SECURITY

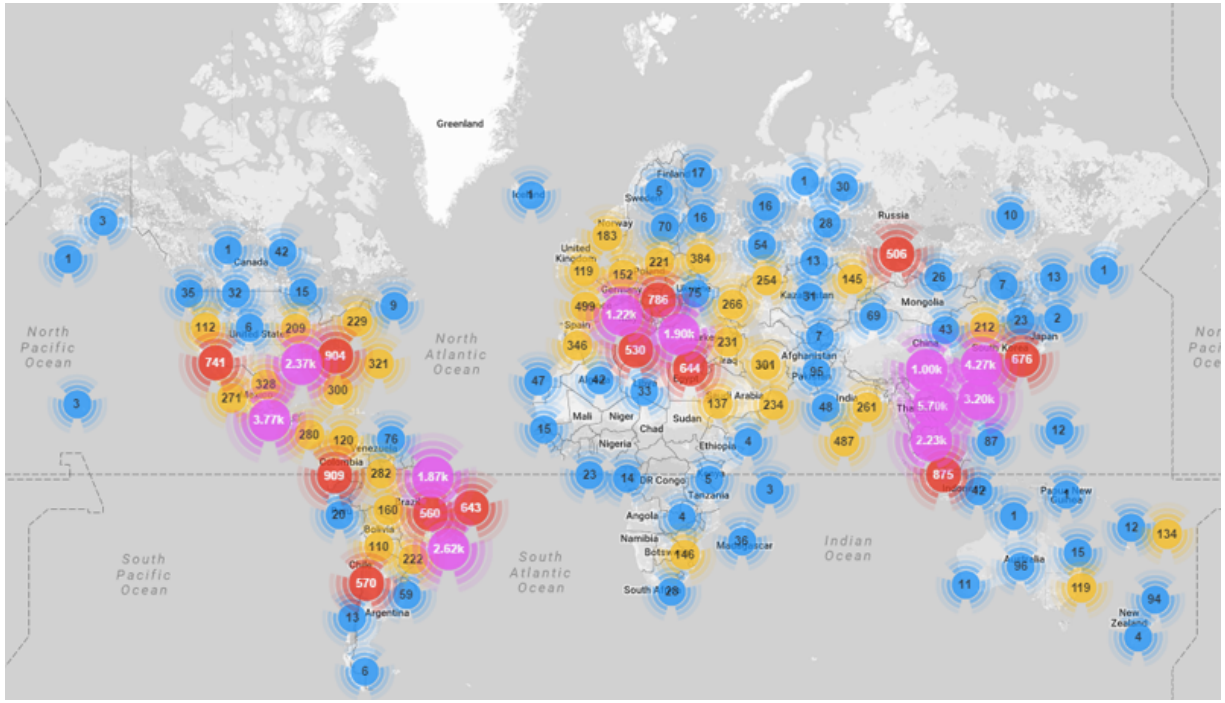
IoT security confluence





DDOS via IoT

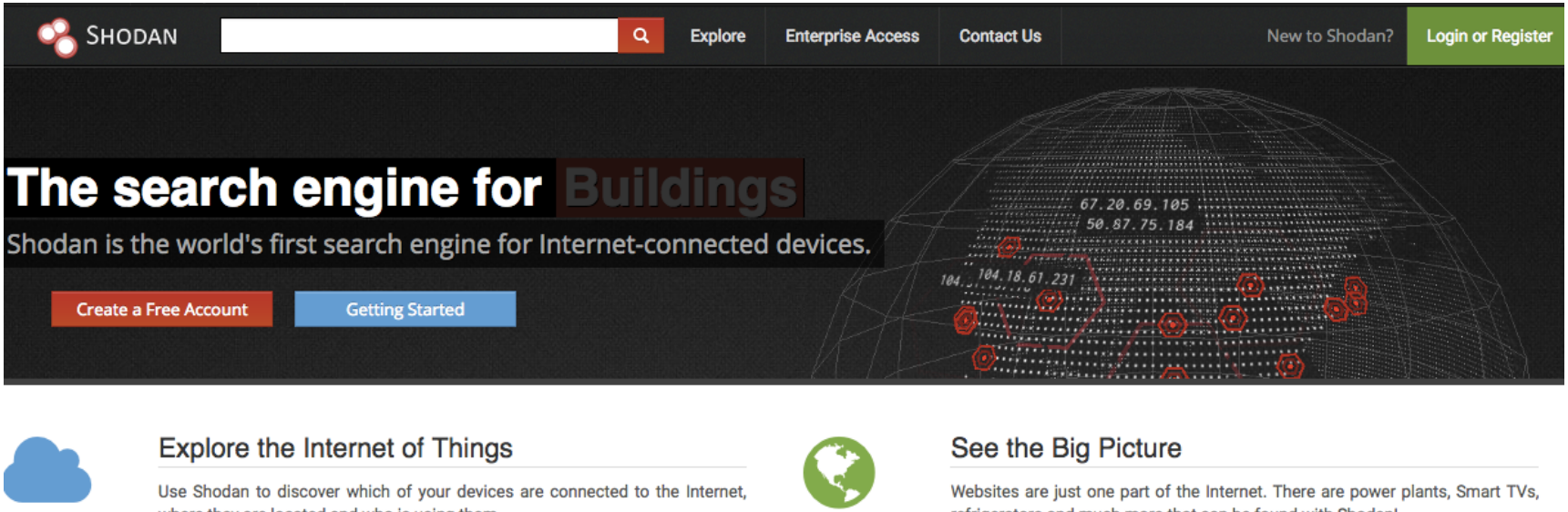
- Krebs DDOS, 9/2016: **620 Gb/s, total of > 1.5 Tb/s**
- GRE, SYN, HTTP GET, POST
- MiraiNet: “380k bots from telnet alone”
- Enabled by UPnP → bypass NATs



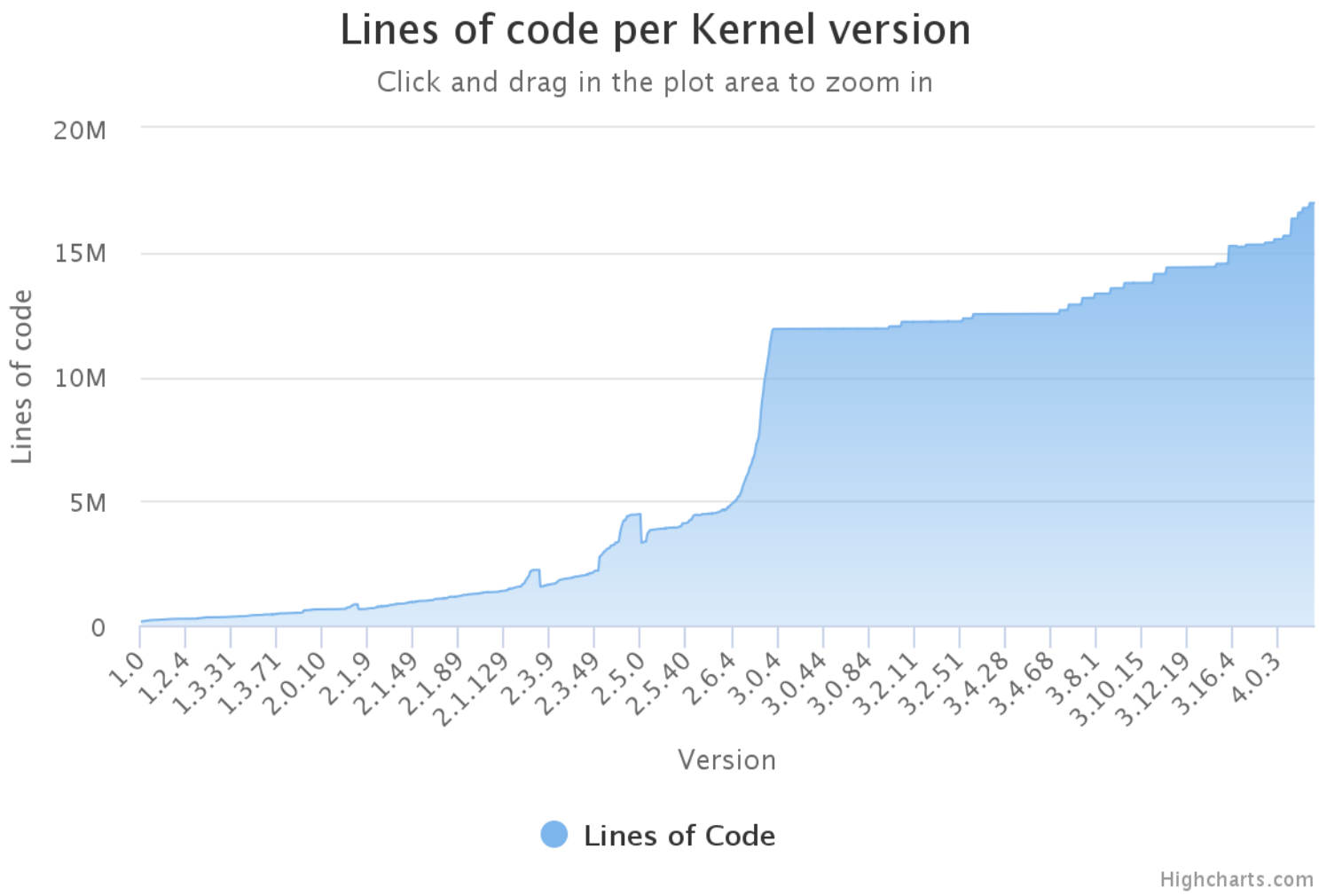
xc3511 vizxv
admin 888888
xmhdipc
default
123456 54321
support

Mirai botnet

- Chinese manufacturer, used by lots of OEMs
- BusyBox Linux
- Brute-force ssh and telnet
- Web reset doesn't change ssh or telnet



Linux kernel lines of code



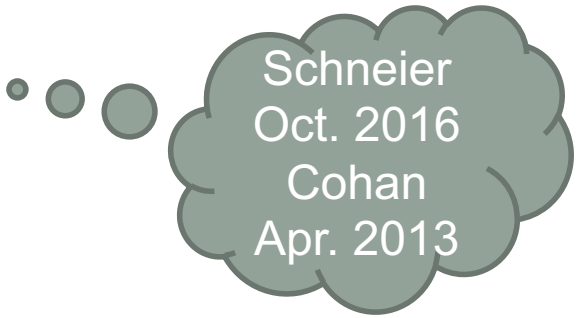
BusyBox:
177,650 SLOC

You cannot hide

Hackers worldwide currently probe IoT devices for vulnerabilities after they have been connected to the internet for six minutes. Each hour these devices are tested for vulnerabilities - at least 800 times per hour - with an average of 400 login attempts occurring daily. On average, hackers try to access one IoT device every five minutes and a total of 66 per cent of their attempts end up being successful.

http://www.itproportal.com/news/the-average-iot-device-is-compromised-after-being-online-for-6-minutes/

IoT DDOS economics



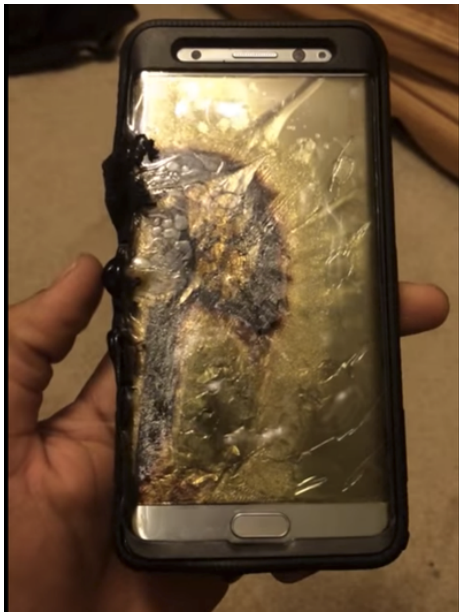
- DDOS as externality
  - device owners don't care:
    - barely slows down their Internet service
    - device still functions normally
    - don't know victims, generally
  - vendors don't care (enough)
    - not liable for damage (right now) – public nuisance?
    - only marginally affects their business reputation
  - ISP don't care (much)
    - individually, not much load – in lightly-loaded direction (outbound)
    - hard to combat
    - haven't adopted BCP38 (egress address filtering)

IoT lemons

- *"The Market for Lemons: Quality Uncertainty and the Market Mechanism"* (Akerlof, 1970)
- Information asymmetry
  - purchaser cannot judge invisible qualities
  - pays only average price
  - → above-average-quality goods not marketed
- "defect four or more times and the problem is still occurring, the car may be deemed to be a lemon" → get purchase price back
  - more than four patches?

Fixes for externalities and lemons

- Liability
  - slow, one-by-one, uncertain standards of care
  - what is “negligent”?
- Certification
  - voluntary or mandatory
- Insurance liability
  - homeowner’s insurance
- Regulation
  - adherence to minimum perfo standards



1894 The Birth of UL

Founder William Henry Merrill opens Underwriters’ Electrical Bureau, the Electrical Bureau of the National Board of Fire Underwriters. The Bureau’s first test is conducted on March 24, 1894, on non combustible insulation material for “Mr.Shields.”

This is not **that** hard!

- No factory-default passwords
  - long-term, no human-setable passwords at all → client certs
- No telnet, ssh, SNMP (typically)
- Only configure from local subset
- Automated, signed updates
- Web interfaces use non-root accounts
- Automated testing for XSS and SQL injection

David Troy
18 hrs · Baltimore, MD ·

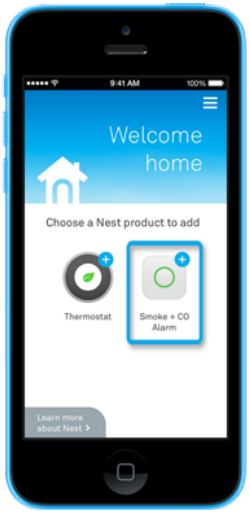
Many of the jobs are the future will not be about making things or creating value: they will involve keeping our increasingly complex and brittle infrastructure from collapsing on itself. For example, "cybersecurity" is a compounding tax on the deferred externalities of lazy design.

IoT good-citizen rules

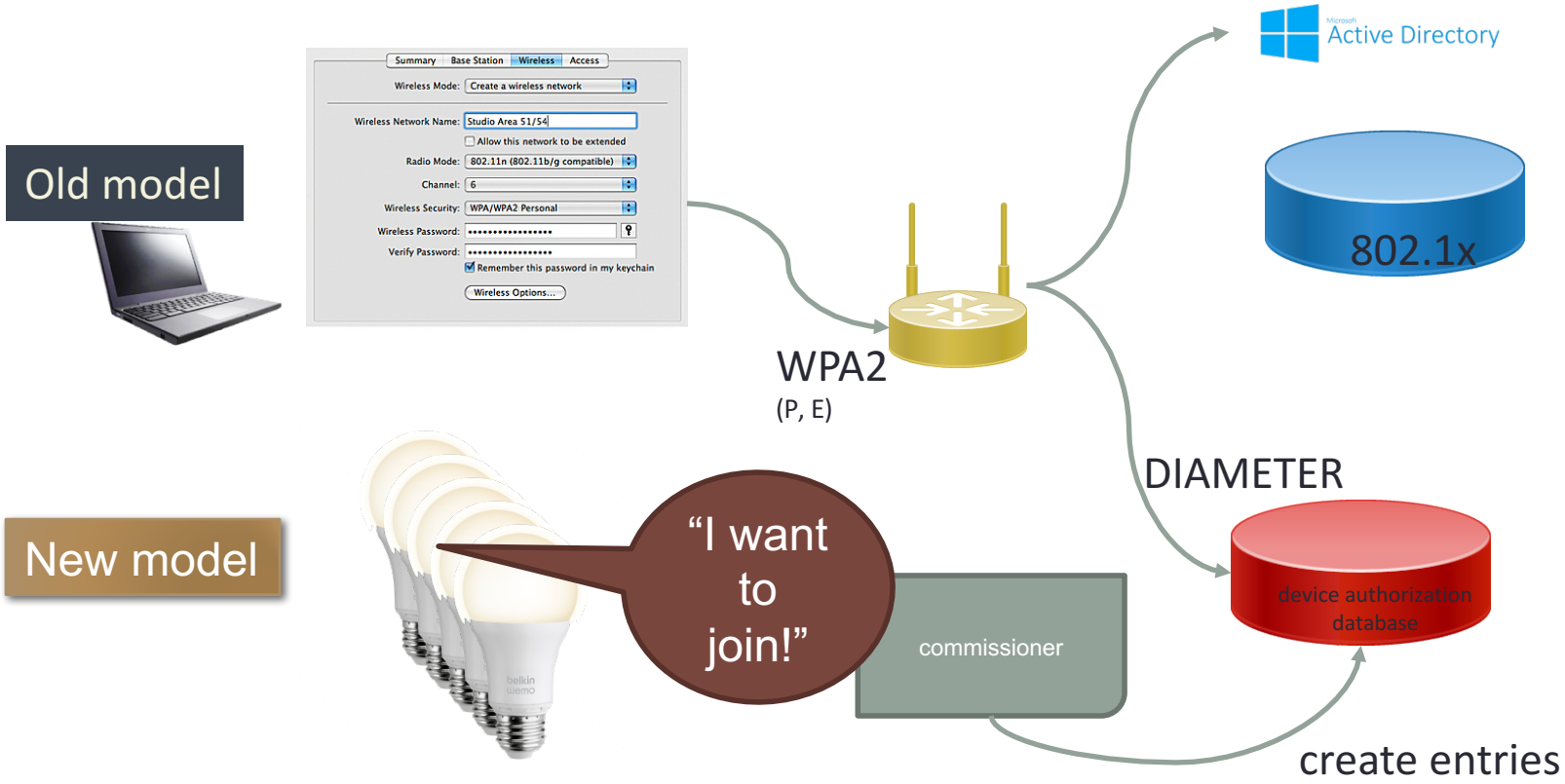
- Implement current best practices
  - no plain-text data or commands
    - low-power CPUs are no excuse – long-payback or infrequent crypto operations
  - no default passwords
- Do not assume that your (cellular) network is around in > 8 years
  - short-range unlicensed bands more likely a safe harbor
- Update yourself securely
- Don't trust random APs → PassPoint, 802.1x?
  - matters mainly for DNS and denial-of-service
- Go into fail-safe mode if no updates
- Be nice to cellular network (signaling, white spaces, …)
  - and maybe "kill switch" if misbehaving (or stolen!)
- Don't ask for special spectrum
  - except maybe if you're a health-and-safety device (but share nicely)
  - or maybe low-bandwidth narrowband spectrum

Challenge: enrollment

- Commercial buildings → enroll 1,000s of devices at once
- Home → enroll one device at a time
  - current model: one app per device (class)
  - re-do if Wi-Fi password changes
  - common options:
    - QR code
    - P2P Wi-Fi (Wi-Fi Direct)
  - possibilities
    - “hi, I’m a Philips light bulb – add me!” (PKI)



How should we secure things?



AllJoyn is doing something similar

1. Onboardee broadcasts its SSID

When an Onboardee device is first plugged in, it will advertise its SSID over Wi-Fi. The SSID is either prefixed with "AJ_" or postfixed with "_AJ" to help indicate that this device that supports the AllJoyn™ Onboarding service.

2. Onboarder connects to Onboardee

The Onboarder will scan for unconfigured AllJoyn devices by looking for SSID names with "AJ_" or "_AJ". A user can then choose to onboard a specific Onboardee device. The first step is to connect to the Onboardee device's SSID. Depending on the Onboarder platform, this may be done automatically by the application.

3. Onboarder sends Wi-Fi credentials

After connecting to the Onboardee's SSID, the Onboarder will listen for AllJoyn About announcements. Then, the Onboarder will use the Onboarding service interfaces to send the target Wi-Fi network credentials to the Onboardee device.

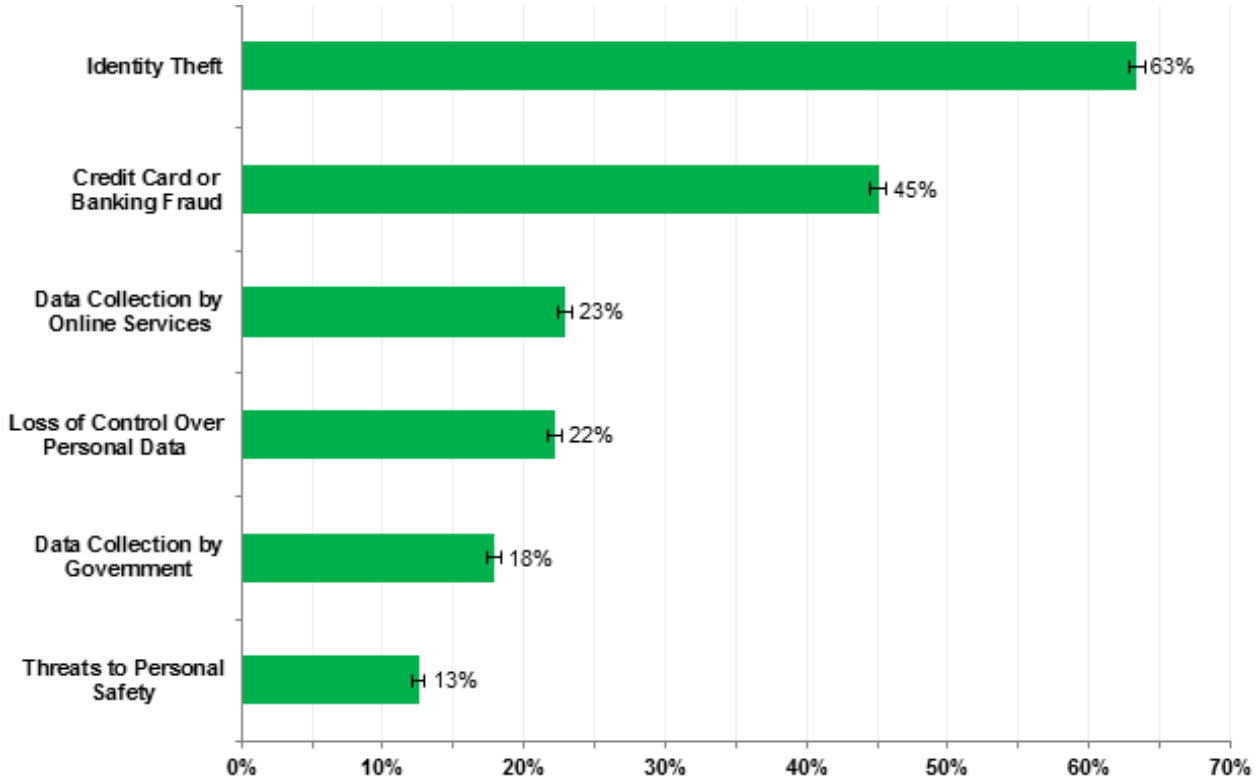
4. Switch to target Wi-Fi network

Both devices will then switch to the target Wi-Fi network.

PRIVACY

“Remember when, on the Internet, nobody knew who you were?”

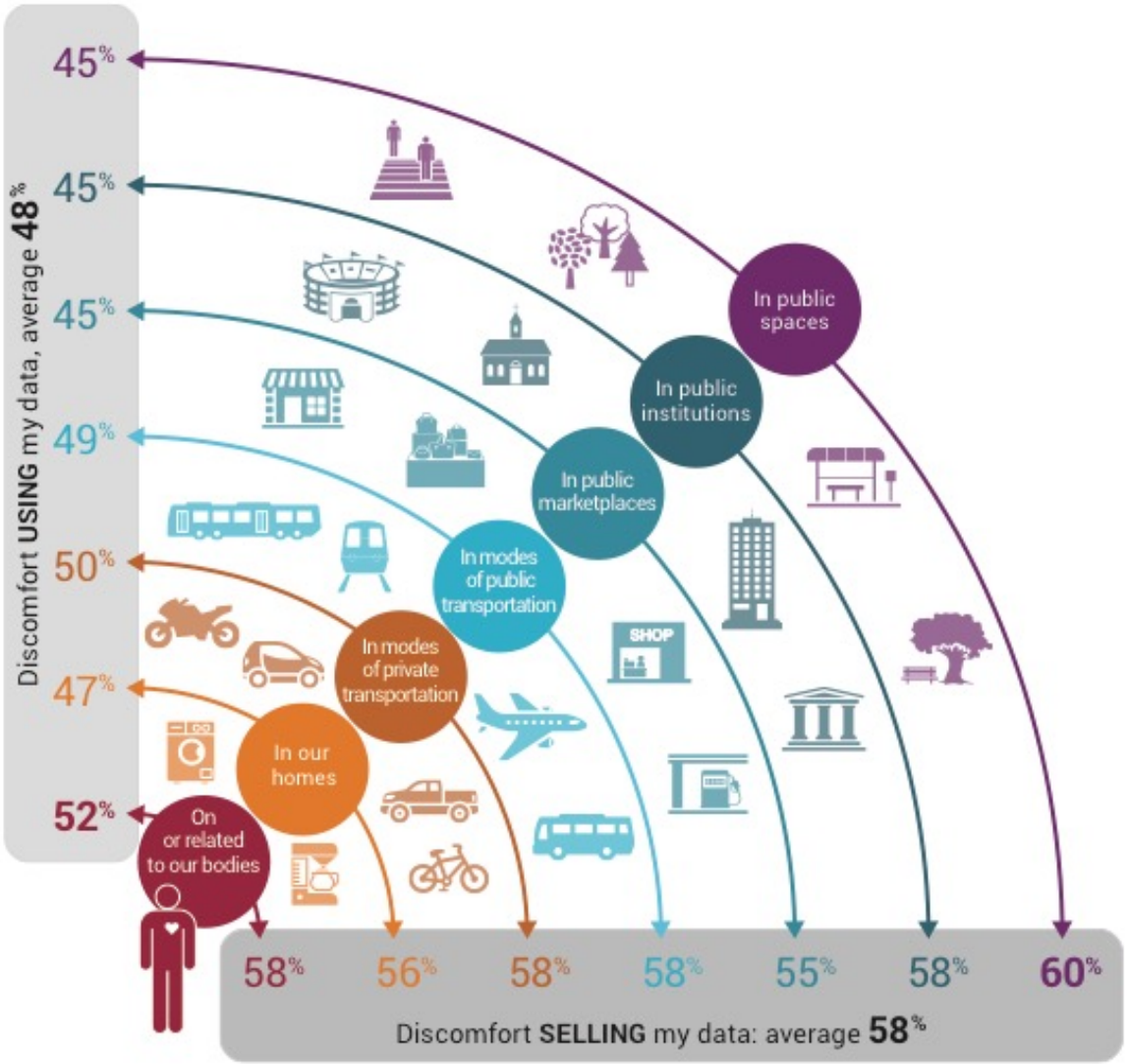
Privacy fears deter usage



NTIA
May 2016

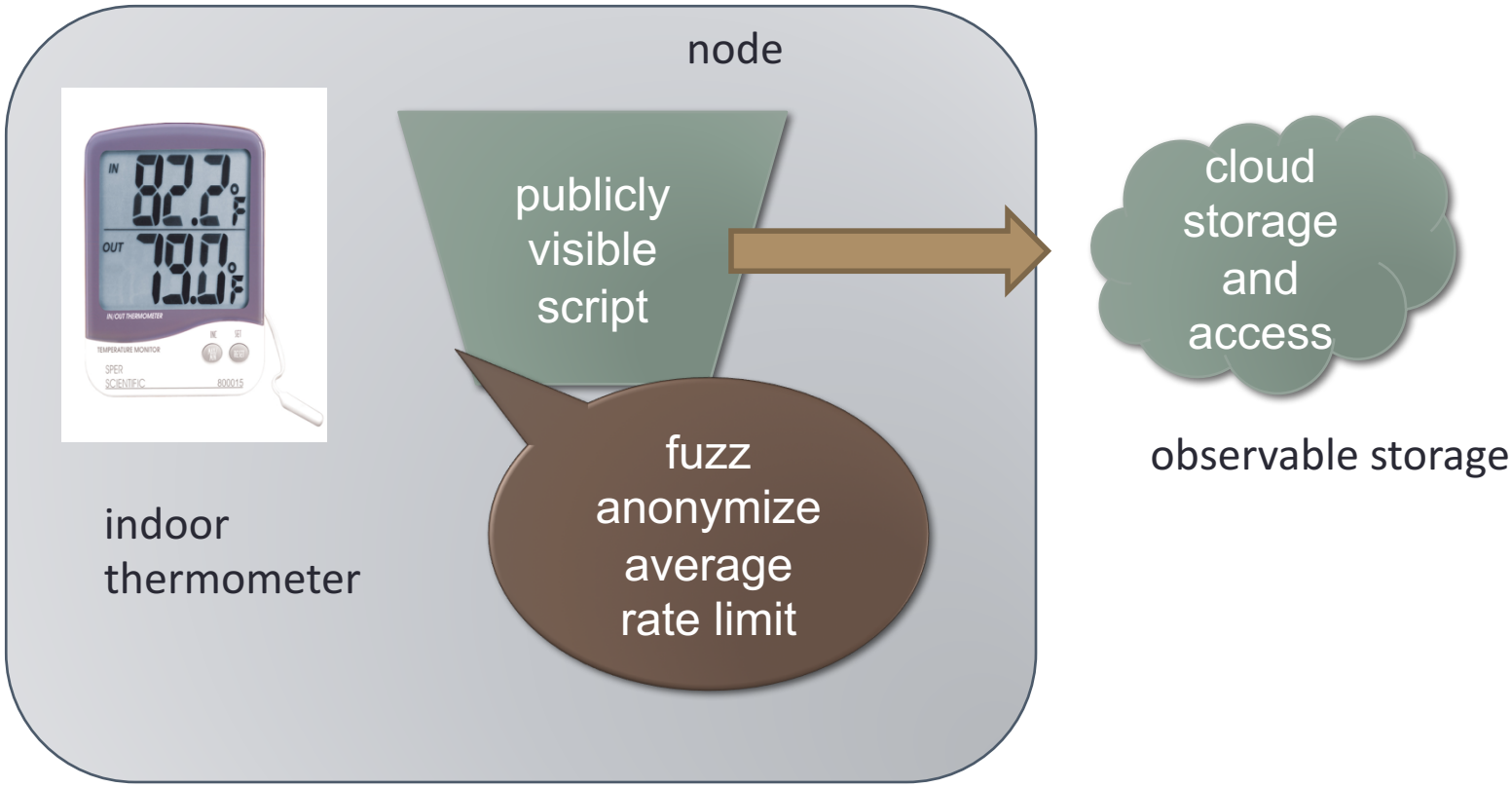
Major Concerns Related to Online Privacy and Security Risks, Percent of Households with Internet Users, 2015

Roughly half of consumers uncomfortable



Altimeter Group
June 2015

Local processing for ~~efficiency~~ privacy



fog computing model

BUILDING LARGE IOT SYSTEMS

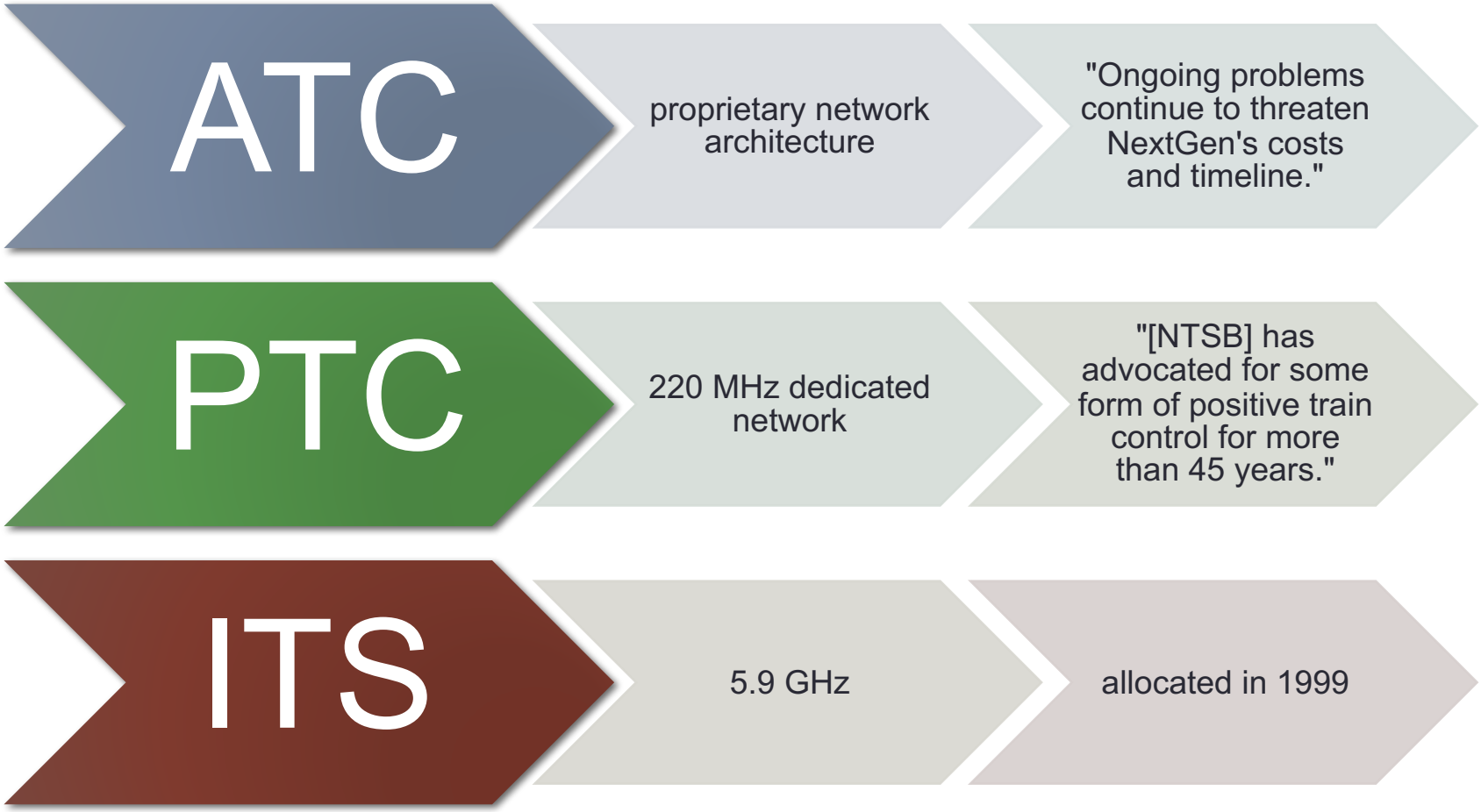
IoT = Internet at scale

- *Security* at scale
  - still largely “add password to configuration file”
  - identify by IP address
- *Management* at scale
  - device-focused
  - SNMP, at best
  - CLI, at worst
  - no performance diagnostics capabilities (“why is this so slow?”
- *Naming* at scale
  - identify by node name
- *Programming* at scale

system & rack

data center

Lessons from early IoT (and cousins)



Lesson: sensor networks may be (tiny) niche

- Most IoT systems will be near power since they'll interact with energy-based systems (li
- Most IoT systems will not be running TinyOS (or similar)
- Protocol processing overhead is unlikely to matter
- Low message volume → cryptography overhead is unlikely to matter

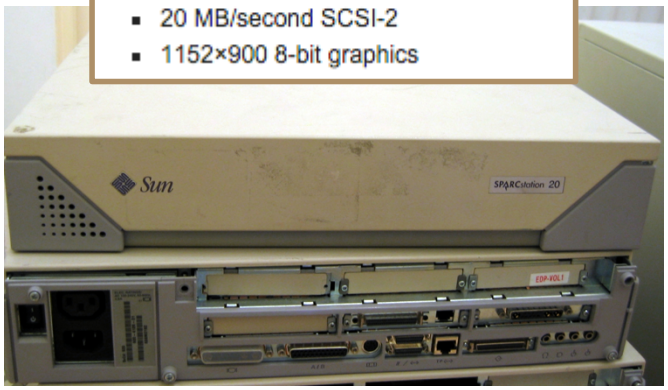
In particular, according to the indexes, a Raspberry Pi is about **seven** times as fast as a baseline SPARCstation 20 model 61 — and has substantially more RAM and storage, too. And the Raspberry Pi 2 is **sixteen times** as fast at single-threaded tasks, and on tasks where all cores can be put to use it's **forty one times** faster.

$35.00

- A 900MHz quad-core ARM Cortex-A7
- 1 GB RAM

http://eschatologist.net/blog/?p=266

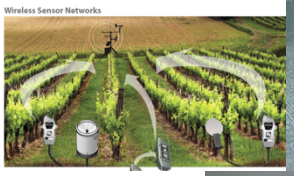
- One 60 MHz SuperSPARC CPU
- 1 MB of cache
- 32MB RAM (expandable to 512MB)
- 20 MB/second SCSI-2
- 1152×900 8-bit graphics

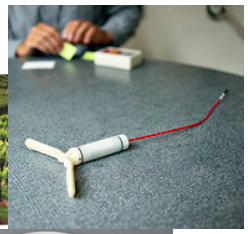


The age of application-specific {sensors, spectrum, OS, protocol …} is over

- *Computing system*: dedicated function → OS
  - → abstract into generic components
  - e.g., USB human interface device (HID)
- What are the equivalent sensor and actuator classes?
- *Networks*: generic app protocols
  - request/response → HTTP
  - event notification → SMTP, SIP, XMPP
- *Spectrum*: from new application = new spectrum to generic data transport

IoT varies in communication needs





sensors

1/hour | 1/minute | 1/second | 10/second

CPS

actuators

IoT

5G is not the only option

indoor
unmanaged

indoor
ext. managed

outdoor
urban

outdoor
rural

outdoor
remote

ZigBee®

Bluetooth®

Wi Fi™

Lte

LoRa™

SIGFOX

Niche networks

short range

ZigBee®

low energy; mesh

Bluetooth®

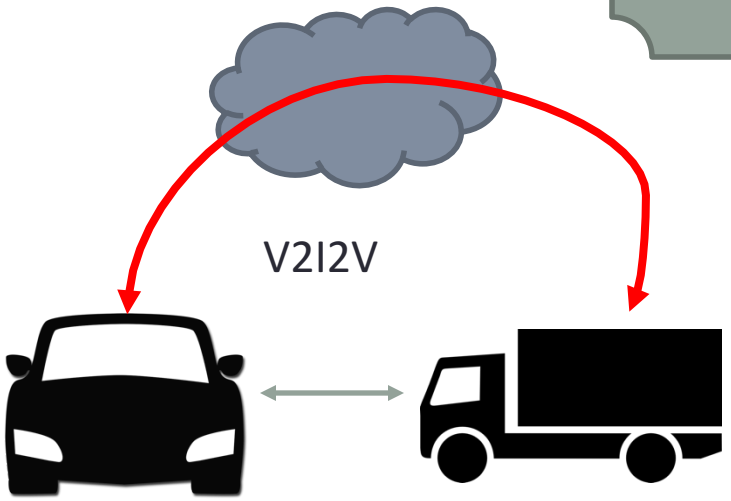
ubiquity; low cost

Wi Fi™

speed; public APs

5G = low latency + mmW + …

one-to-many!

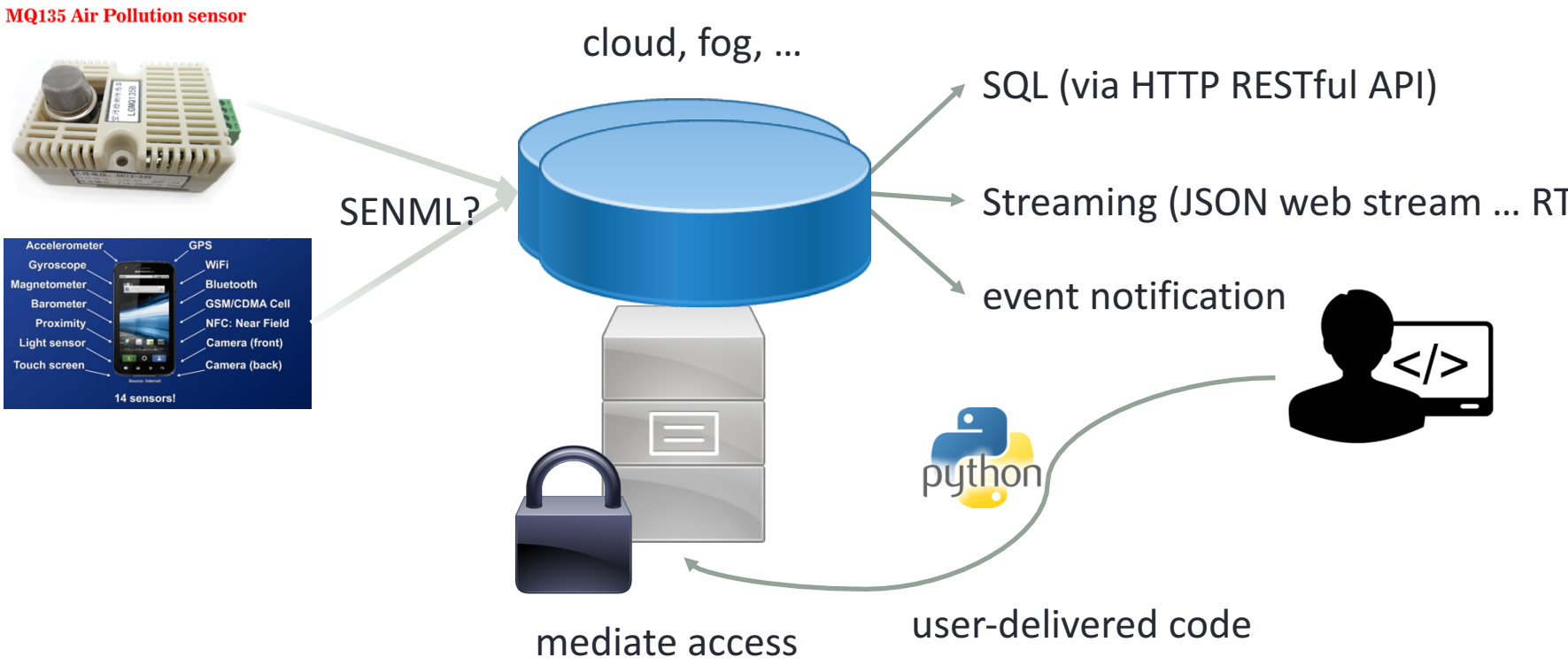


EEW
(< 5 s)

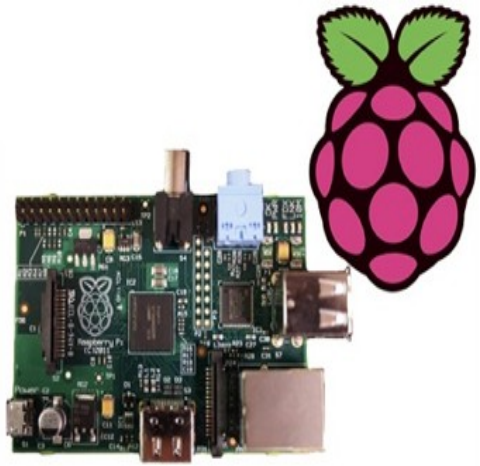
Protocols matter, but programmability matters more

- Nobody wants to program raw protocols
- Most significant network application creation advances:
  - 1983: socket API → abstract data stream or datagram
  - 1998: Java network API → mostly names, HTTP, threads
  - 1998: PHP → network input as script variables
  - 2005: Ruby on Rails → simplify common patterns
- Many fine protocols and frameworks failed the programmer hate test
  - e.g., JAIN for VoIP, SOAP for RPC
- Most IoT programmers will not be computer scientists

What is the best generic (simple) architecture?



Challenge: integrate embedded, mobile & virtual



magnetometer
accelerometer
location
gyroscope

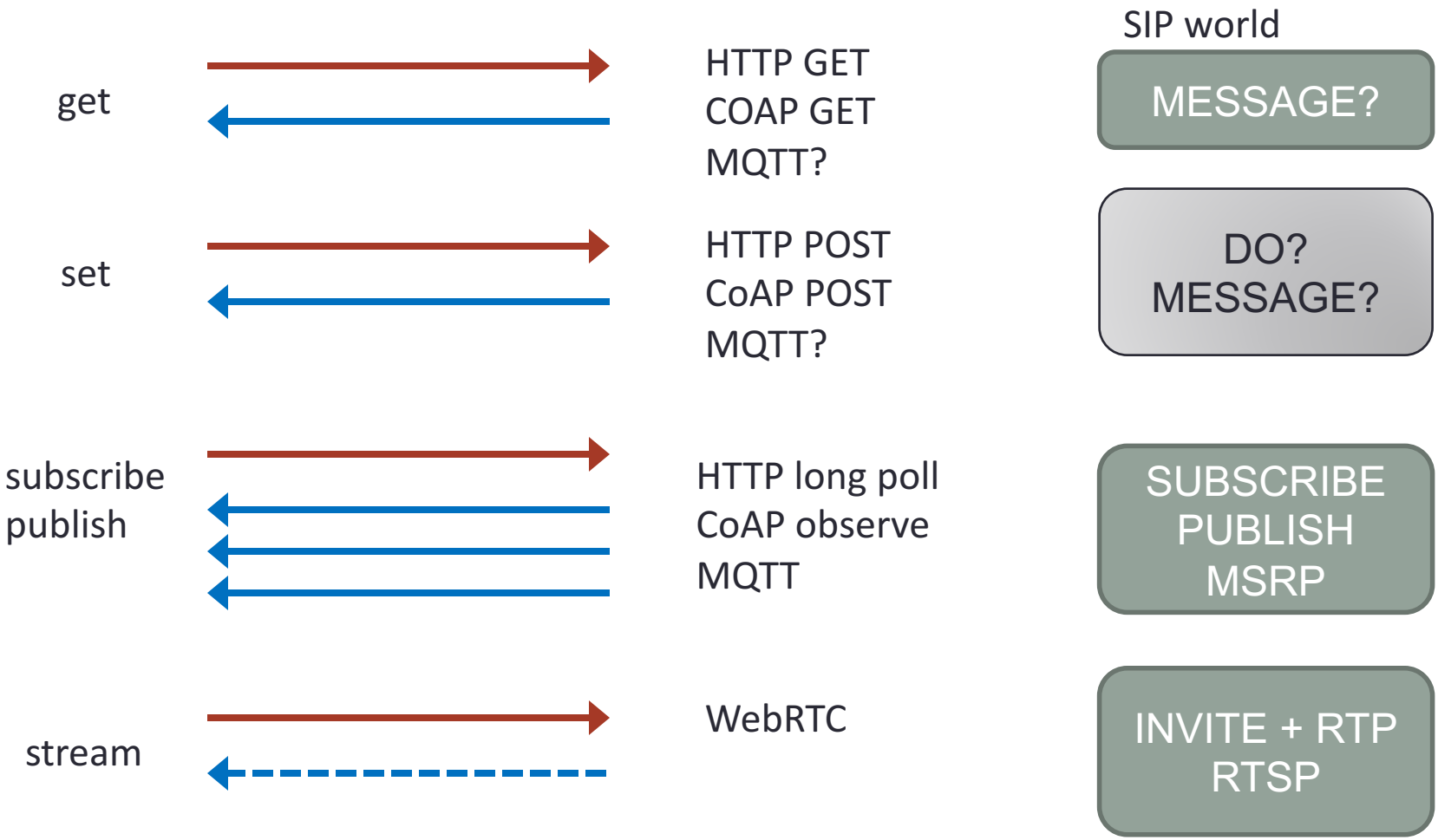
Some of IoT is streaming

Protocols

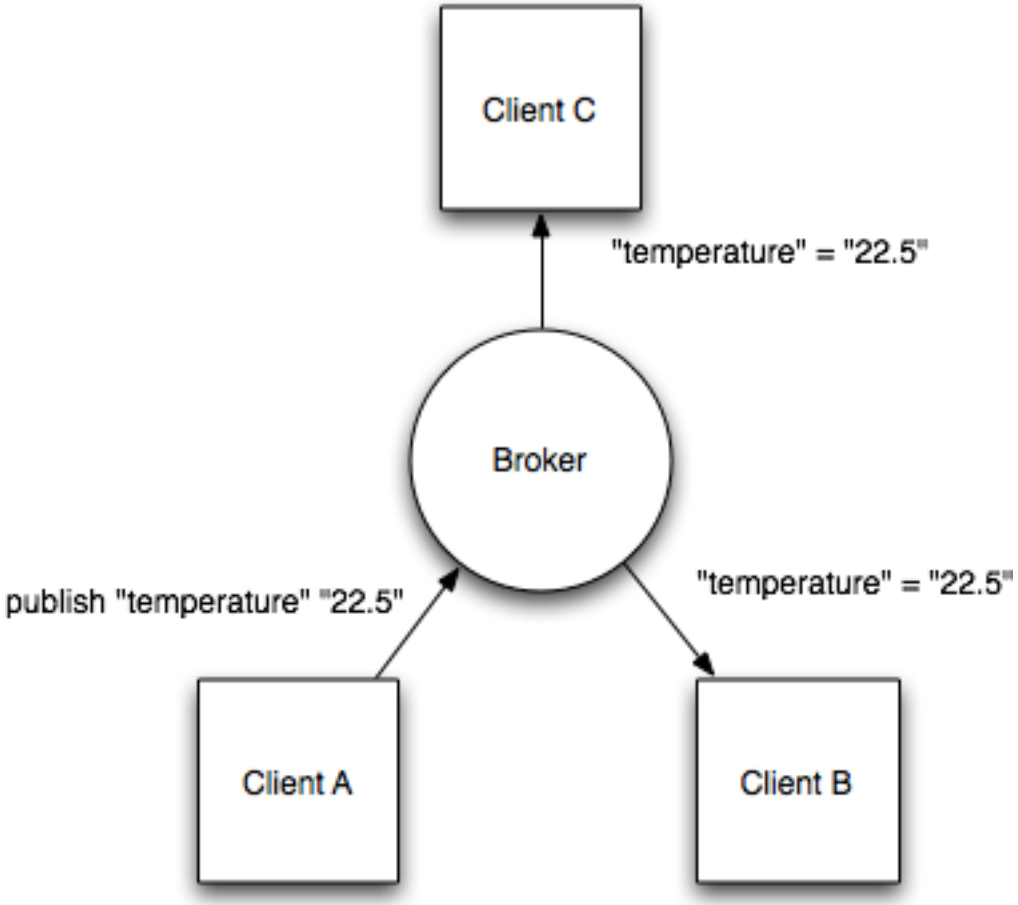
TCP/IP, DHCP, SMTP, DNS, RTSP, RTCP, RTP, HTTP, TCP, UDP, STUN, TURN, XMPP, uPNP, SNTP, IPv4, ICMP, Bonjour, SUNAPI

update rate of 10 to 250 Hz

IoT communication modalities

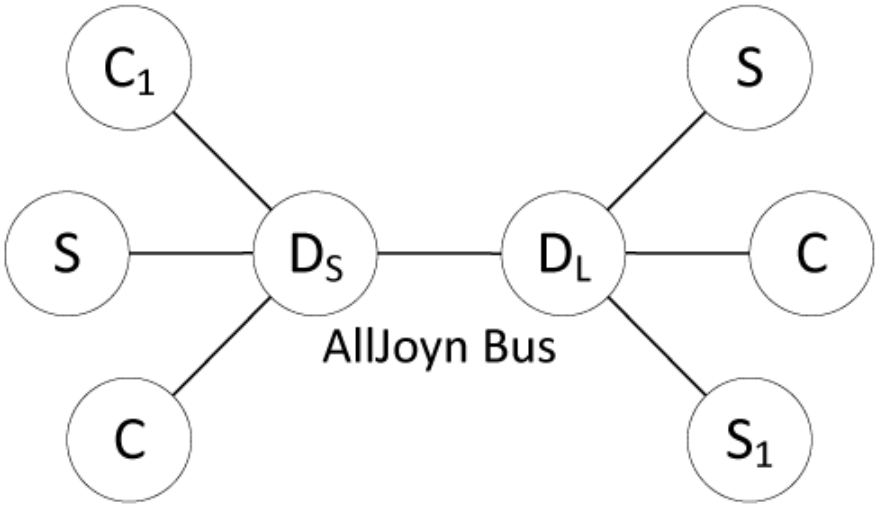


MQTT model



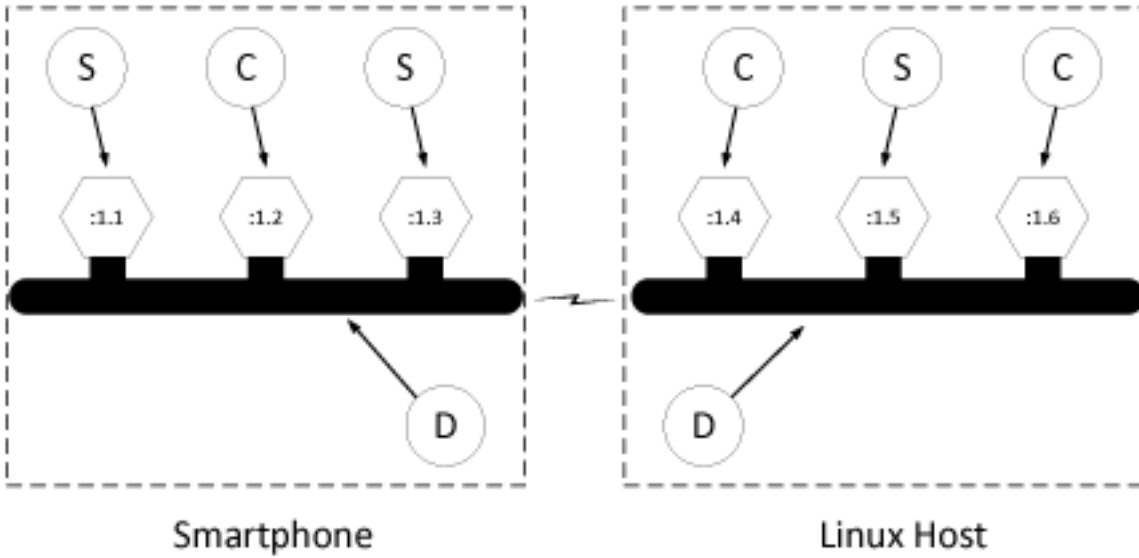

```
kitchen/+/temperature matches
kitchen/foo/temperature but not
kitchen/foo/bar/temperature
```

Example: AllJoyn bus



publish-subscribe model (implicit)

Wi-Fi
UDP multicast
BT SDP



Device control

2001

Do sip:lamp@cs.columbia.edu SIP/2.0
…..
<Control>
<Action>turn lamp on</Action>
</Control>

We could do better

- Somewhat unsatisfactory
  - AllJoyn model only for LAN operations
  - CoAP & HTTP better for get/set operations
  - MQTT simpler for publish/subscribe
  - SIP (or RTSP) better for media streaming
- Lots of proprietary network protocols
  - BAC for building automation
- Same device or source, multiple identifiers
  - HTTP URL or SIP URL or MQTT IP address/domain name
  - none are particularly useful or semantically meaningful
    - e.g., likely change if device is replaced

LIFECYCLE

Windows XP, Corolla & Revolv

13 years

available 12/2001

end of sales 6/2008

end support 4/2009

end install 10/2010

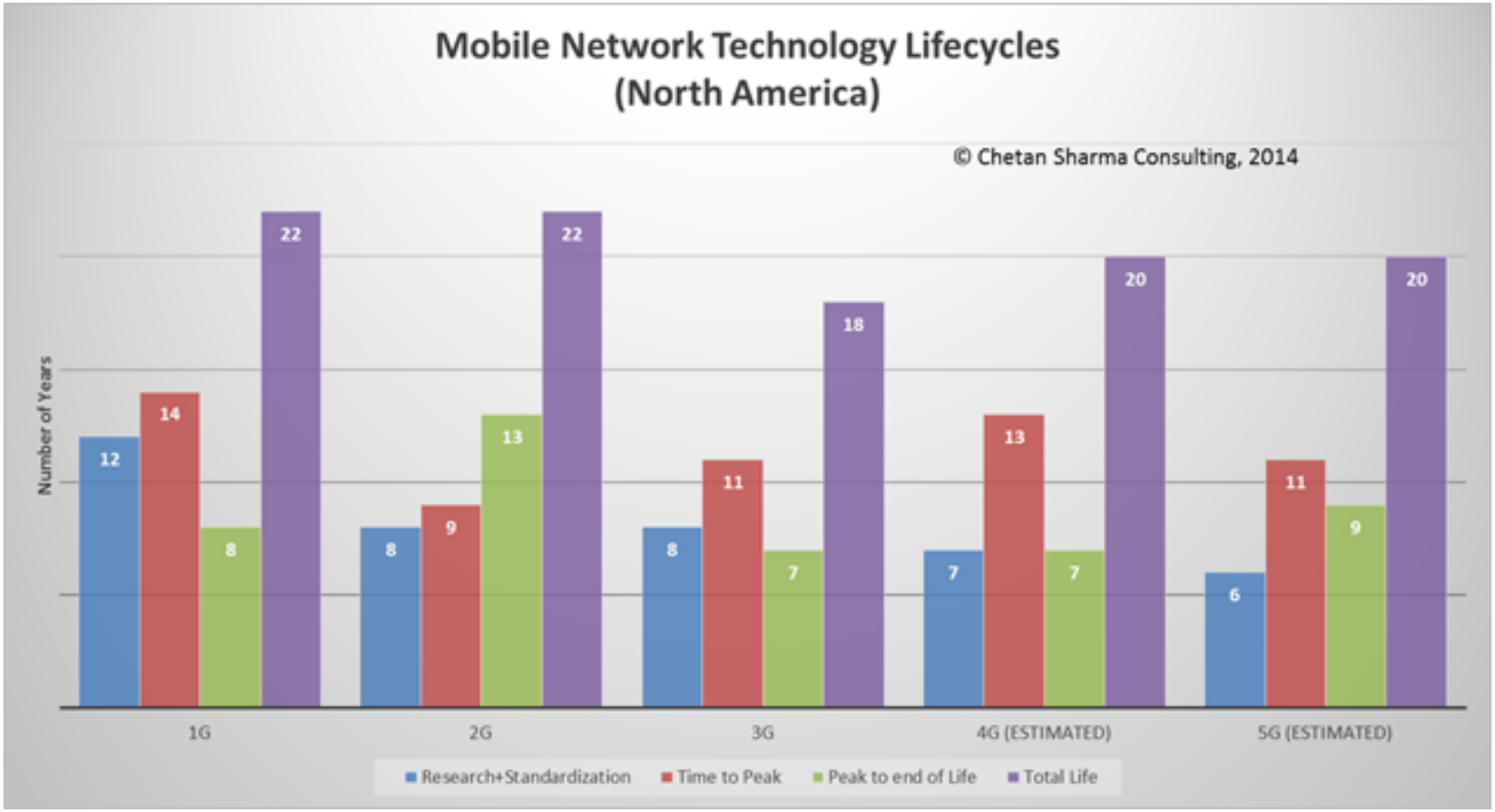
end ext. support 4/2014

NEST'S HUB SHUTDOWN PROVES YOU'RE CRAZY TO BUY INTO THE INTERNET OF THINGS

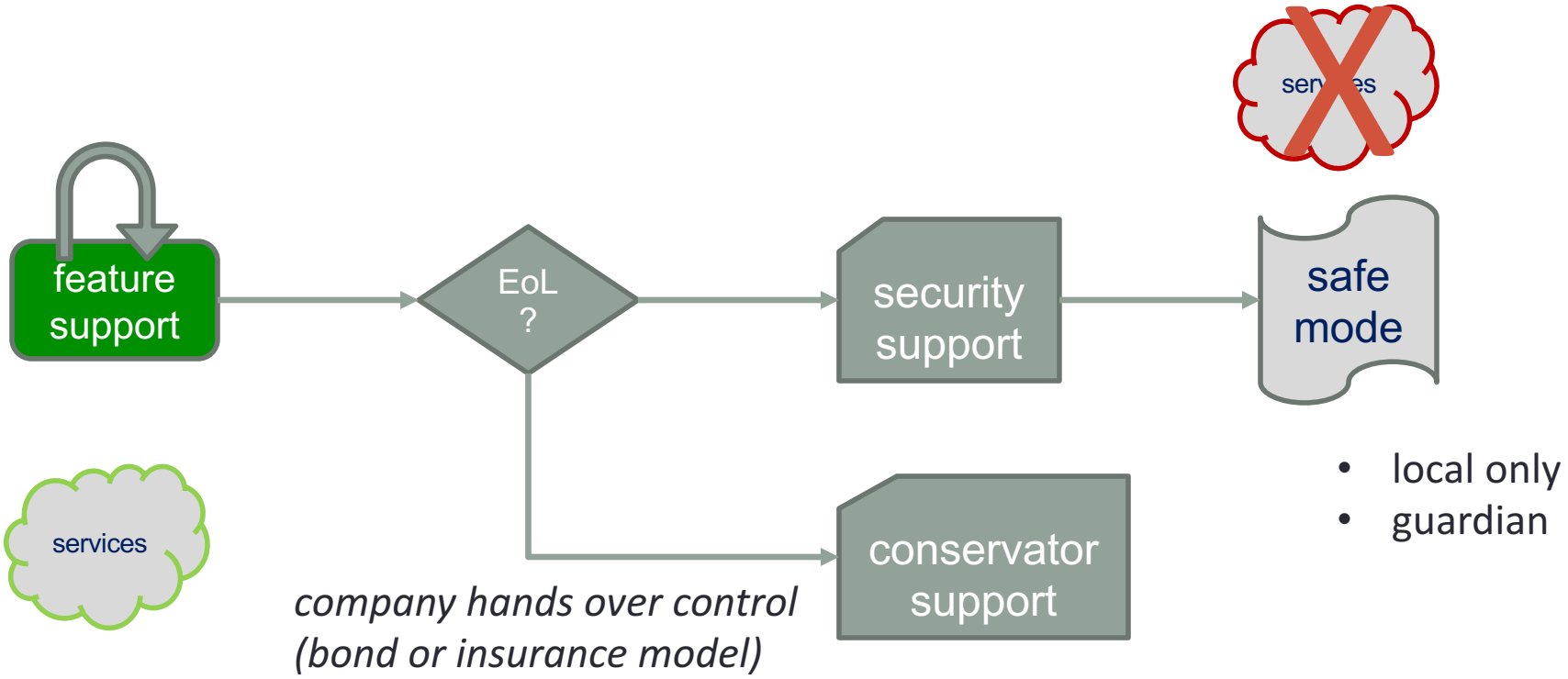
founded 2012
acquired by Nest 2014
shut down May 2016

IF YOU WERE one of the people who shelled out $300 for Revolv's smart home hub, you've probably already heard the bad news: the web service that powers the little gadget is shutting down next month, which will render the thing effectively useless.

Design for 20 years



IoT needs a life cycle model

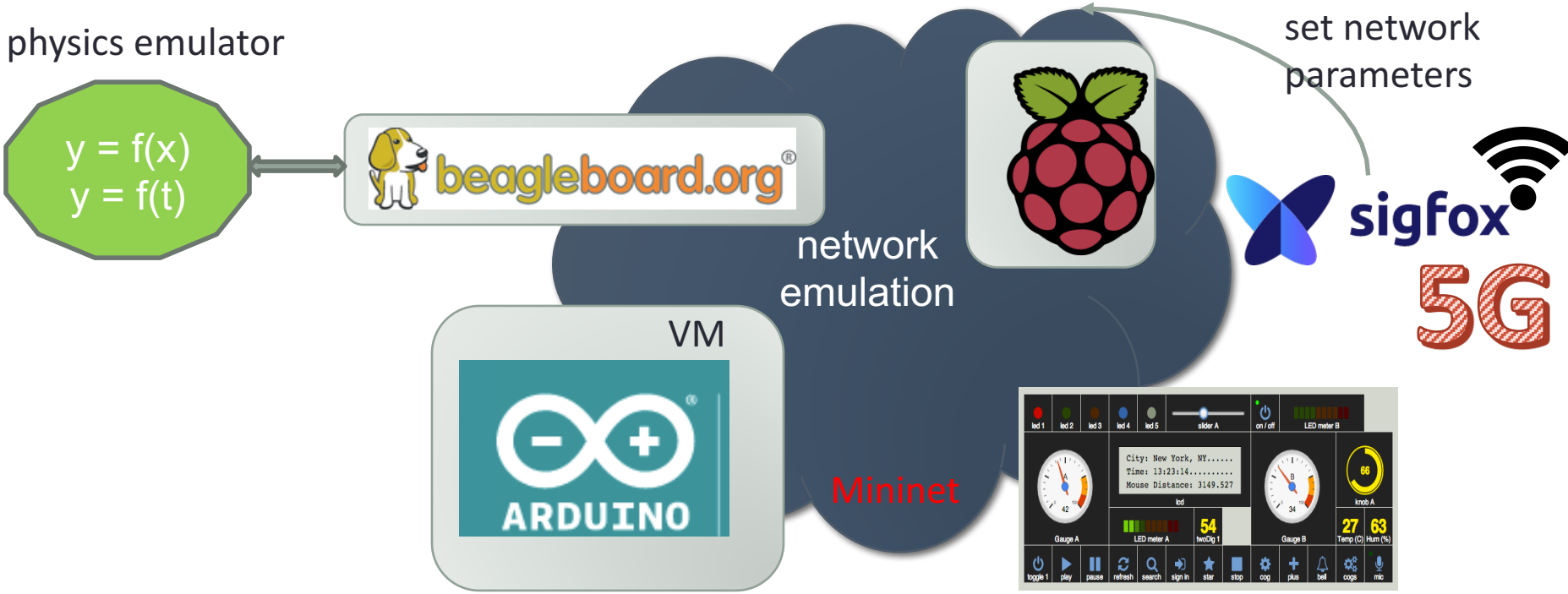


IoT needs an economic model

- Do you own or rent a device?
  - and do you know what rights you have (transfer, sale, …)?
  - and for how long?
- What is expected lifetime?
  - in what mode?
  - with what enhancements?
- Who pays for computation and storage?
  - printer & ink? stove & electricity?
  - subscription model → doesn't scale except with aggregator
  - advertising model → creepiness-factor, no direct interaction
  - third party model: health or fire insurance, research ("your data for science"), electric utility

Development lifecycle

- Currently, hard to design large-scale reliable systems
  - failure modes, server load, control algorithms, …
- See Jan Janak's talk at 1.30 today



http://mininet.org/

Conclusion

- IoT is finding lots of boring niches
- But IoT security is exposing almost all the security deficiencies of the Internet eco system
  - “thoughts and prayers” approach
  - continuing to do the same thing for the next 5 years and hoping for better results is not a strategy
- Start thinking beyond stove pipes of applications
- → engineering large scale systems