

Mobility = QoS?
Papers >> users?

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MobiArch panel
Seattle (August 2008)

Overview

- No mainstream applications
- Not good enough
- Mistaken generality
- Can't rely on it
- Administration
- Economics
- IPv4
- The temptation of the familiar

Why good ideas fail

	QoS	multi-cast	mobile IP	active networks	IPsec	IPv6
not manageable across competing domains	+	+	+	+		
not configurable by normal users (or apps writers)	+			+	+	
no business model for ISPs	+	+	+	+	+	+
no initial gain	+	+	+	+		+
80% solution in existing system	+	+	+	+	+	+
increase system vulnerability	+	+	+	+		(NAT)

HM: No mainstream applications

- Most applications are nomadic, not mobile
 - no mid-session mobility or just use recovery (needed anyway)
- Most applications are clients, not servers
 - even SIP UAS are mediated through proxies
- Mobile applications are typically intra-LAN
 - cordless phones
- 3G: GGSN, tunneling
 - but may get MIP eventually...

HM: Not good enough

- Users care about data and service mobility
 - Web-based email, IMAP, Google docs, ...
- Not likely to be universally available -> bad user experience
 - including remote party in VoIP
- Performance insufficient
 - see ViFI and earlier work on L2/L3 fast hand-off
 - solvable with relatively minor protocol tweaks (except for L2 auth)

HM: Mistaken generality

- “Jack of all trades, master of none”
- “Applications don’t have to deal with mobility”
 - but only if universally deployed
 - some have already paid for binding updates
 - e.g., SIP registrations

Administration

- See: multicast, QoS
- Any kind of agent requires management
- Critical to network function
- May become juicy attack target
 - traffic redirection, snooping, ...

Economics

- ISP: Why should I pay for my customer traffic when the user is not on my network?
- Increases total number of IPv4 addresses needed
- Possibly support-intensive
- No real charging model

IPv4

- No client deployment

The temptation of the familiar

- Focus on 10-year-old technology
 - make 802.11 a WWAN technology
 - the non-SIGCOMM world has moved on...
 - e.g., large-scale L2 networks

That was depressing – what now?

- Leverage need to deal with disconnections and vertical hand-off
 - people care about reliability (see VZ ads)
- Leverage need to do connectivity checks
 - e.g., ICE
- Allow application providers to assist mobility
- Assume 2010 networks, not 802.11b