

Internet Telephony: H.323

Overview

- H.323 architecture
- elements: gatekeepers, terminals, ...
- H.323 call setup
- H.323 features
- comparison with SIP

H.323 Components

H.323: overall architecture =

H.225.0: call control, RAS to gatekeeper: “may I?”, user location; RTP/RTCP

H.235: security for H.323 terminals

H.245: capabilities exchange, indications, notifications

H.246: interoperability with PSTN

H.332: large group conferences

H.450: supplementary services

H.246: interworking between H.323 and other H.xxx standards

Q.931: call setup = ISDN, similar to Q.2931 (ATM)

Q.932: supplementary services

H.323

- derived from H.320 (ISDN multimedia)
- mostly ASN.1 (PER) based
- signaling TCP-based, except for H.323v4

H.323 Components

G.711: 64 kb/s μ /A-law audio

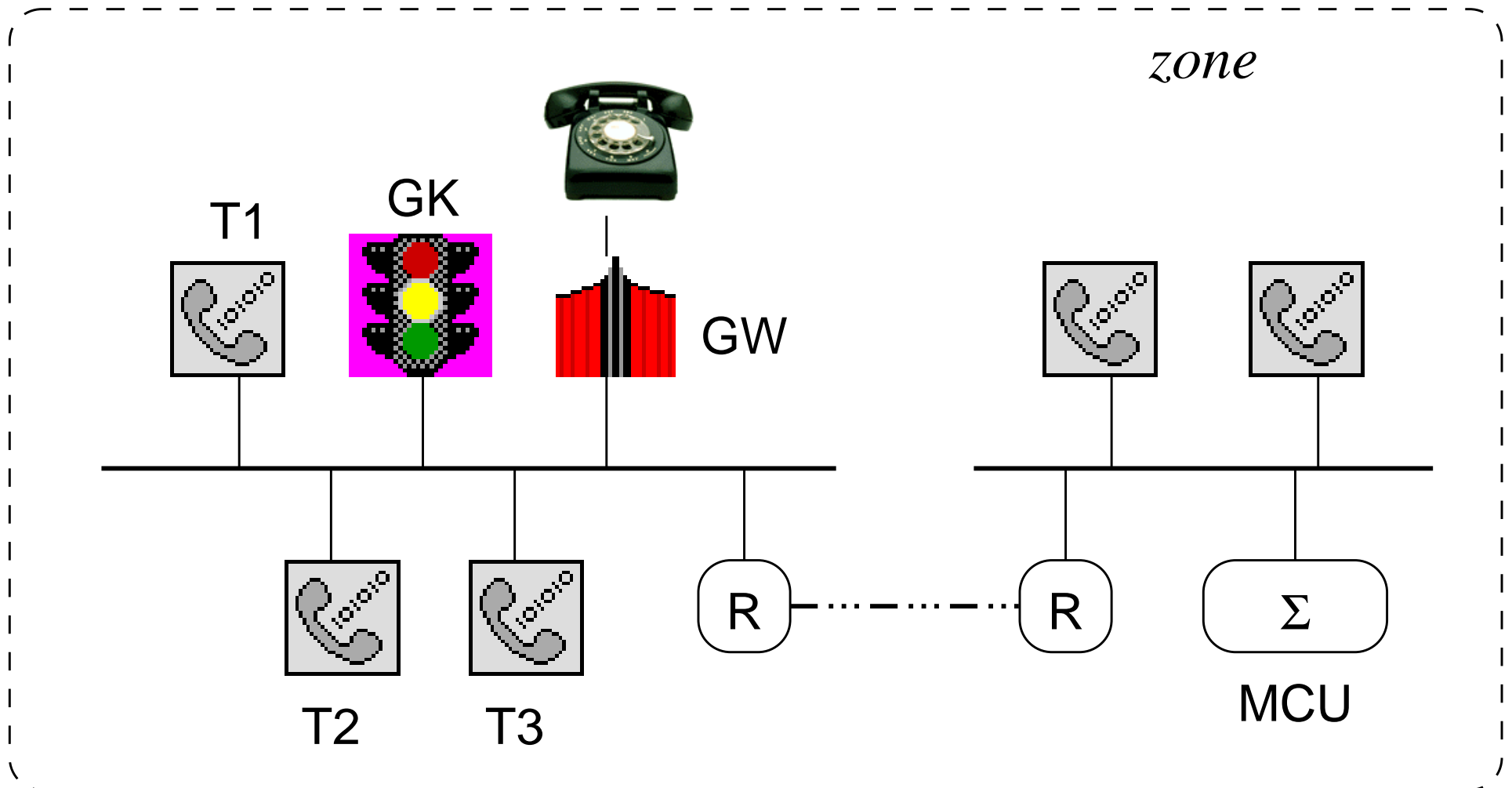
G.723: 5.6 or 6.3 kb/s audio

G.729: 8 kb/s audio

H.261, H.263: conference video coding

- ITU SG-16
- version 2 in use (Feb. 1998), version 3 (Sep. 1999)

H.323 Zones



H.323 Elements

H.323 Terminal : PC with H.323 software

MCU: multipoint control unit \Rightarrow mixes audio and video

MC: multipoint controller \Rightarrow performs signaling for centralized conferences

MP: multipoint process \Rightarrow actual device for mixing

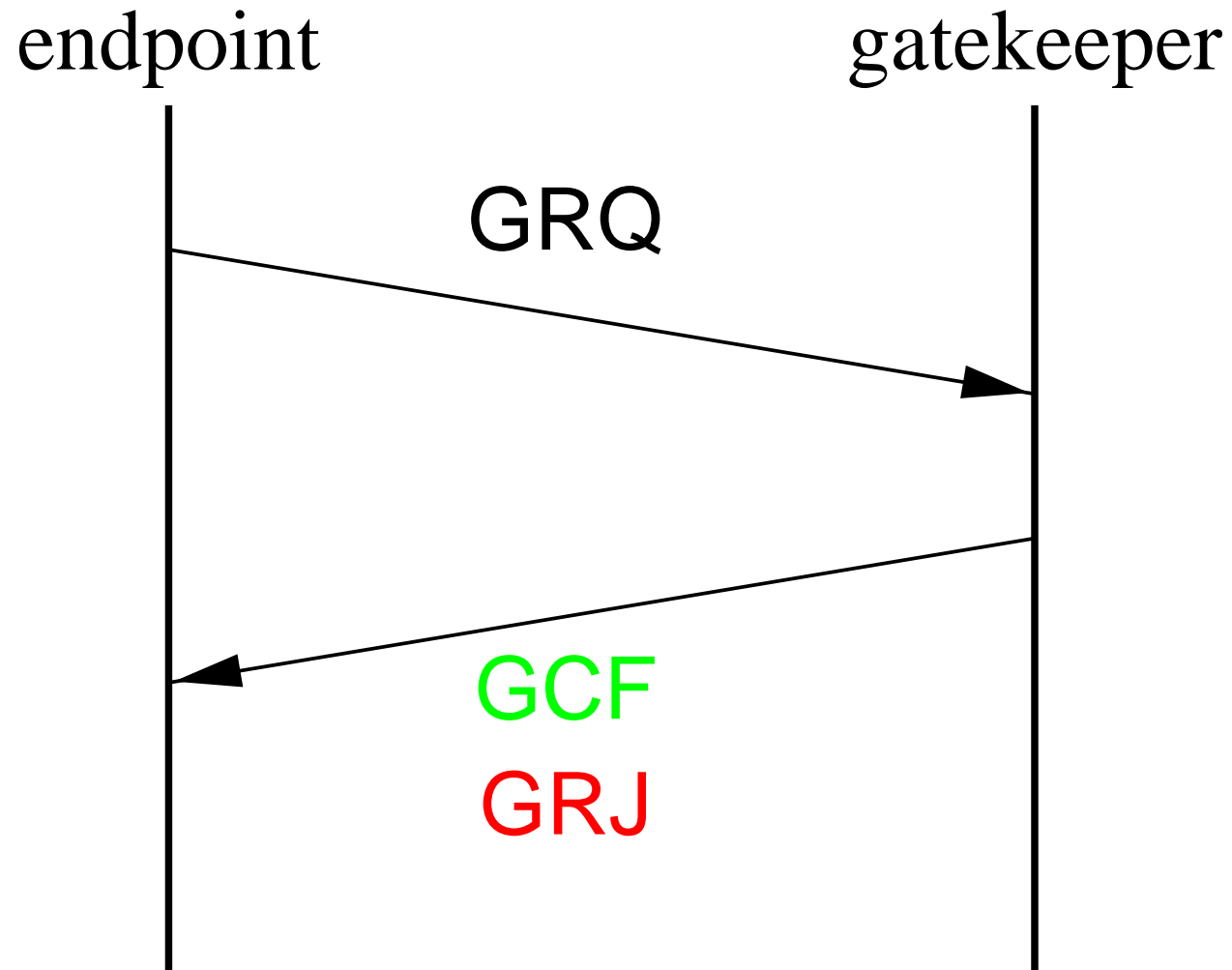
gatekeeper: session control: address translation, admission control, bandwidth control, zone management

gateway: interface between H.323 systems and other systems: PSTN, H.323 (PSTN mm), H.320 (ISDN), H.321 (ATM mm)

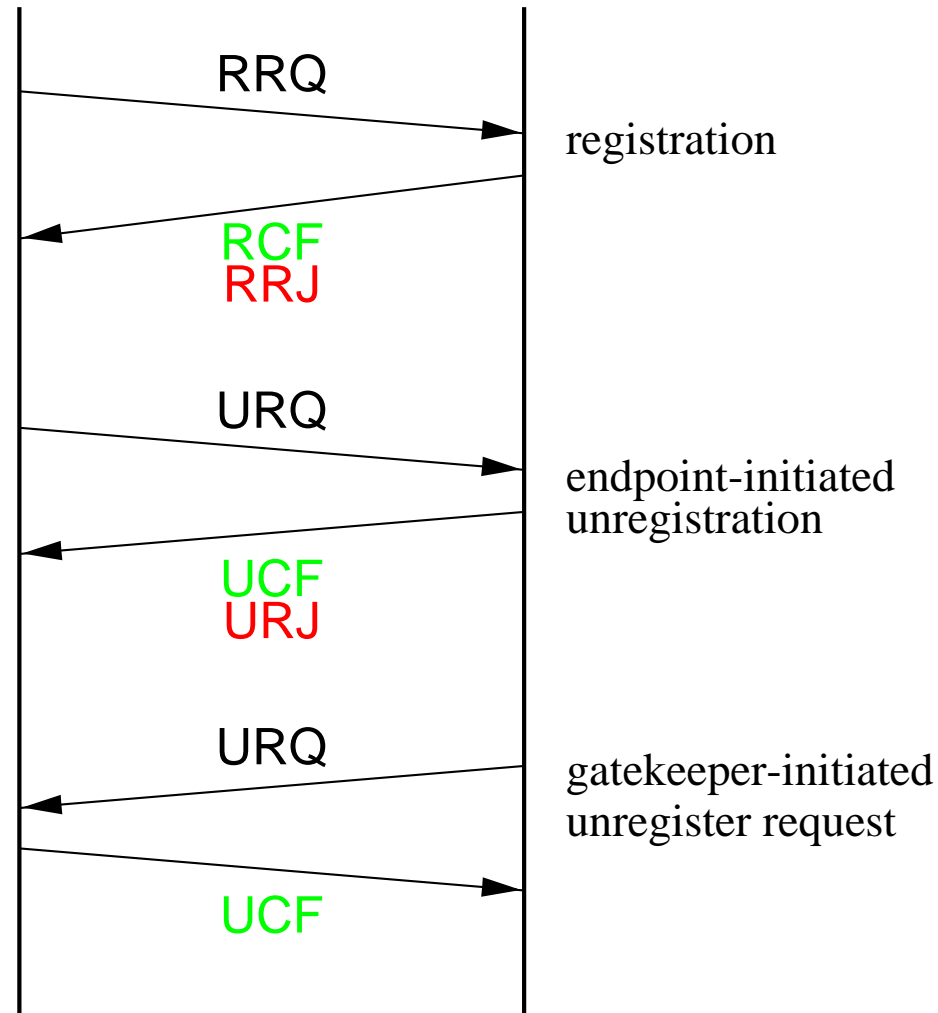
H.323 gatekeeper

- controls sessions
- performs user location and registration
- admission control
- reroutes signaling
- processes RAS (registration, admission, status) from H.323 terminals

Gatekeeper Discovery



Registration with Gatekeeper



H.323 Phases

Initialization: register with GK

GK admission: obtain permission
GK resolves address

Call signaling: signaling connection to peer
call initiation and completion/rejection

Negotiation/configuration: negotiate roles during call
capability exchange
determine mode of operation

Media exchange: configure and open logical channels
transmit and receive data streams

Re-negotiation: change members, parameters, media, ...

Shutdown: terminate the call/conference
deregister user on log-off

H.323 Channels

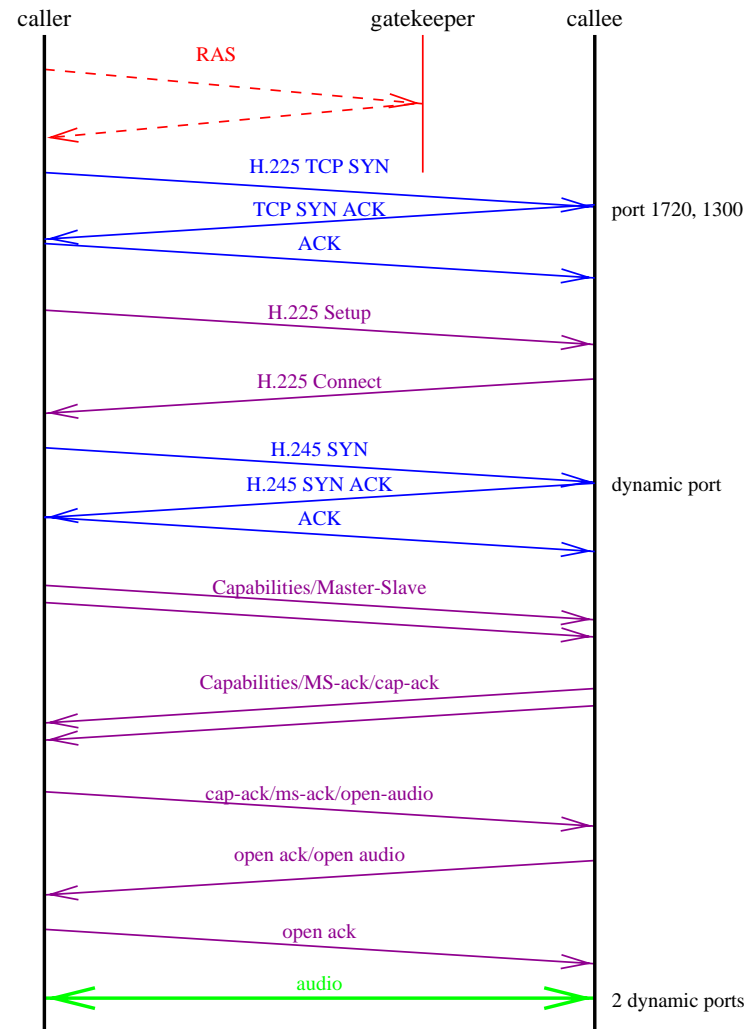
RAS: endpoint – gatekeeper: H.225.0 (UDP)

Call signaling: call control & supplementary services; \approx Q.931 (TCP; v3:
also UDP)

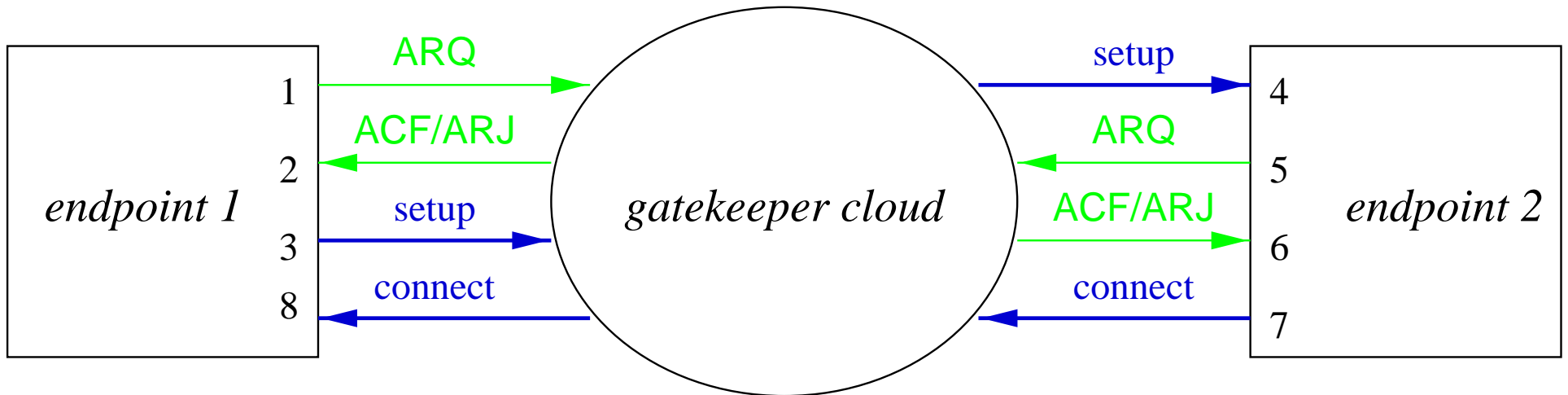
H.245 control: media control, capability exchange; open “logical channels”
(TCP)

Logical channel: carry audio, video, media (UDP)

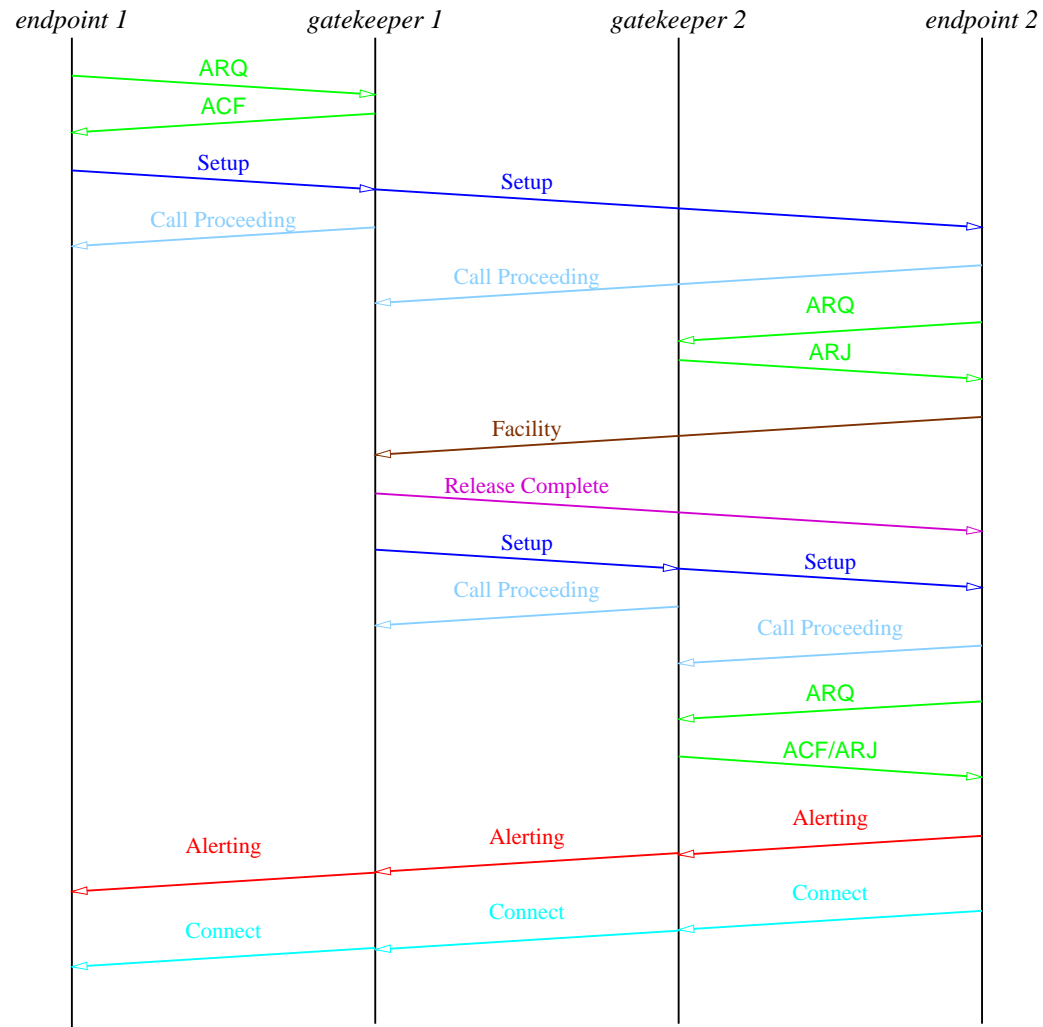
H.323v1 call setup (w/o fastStart)



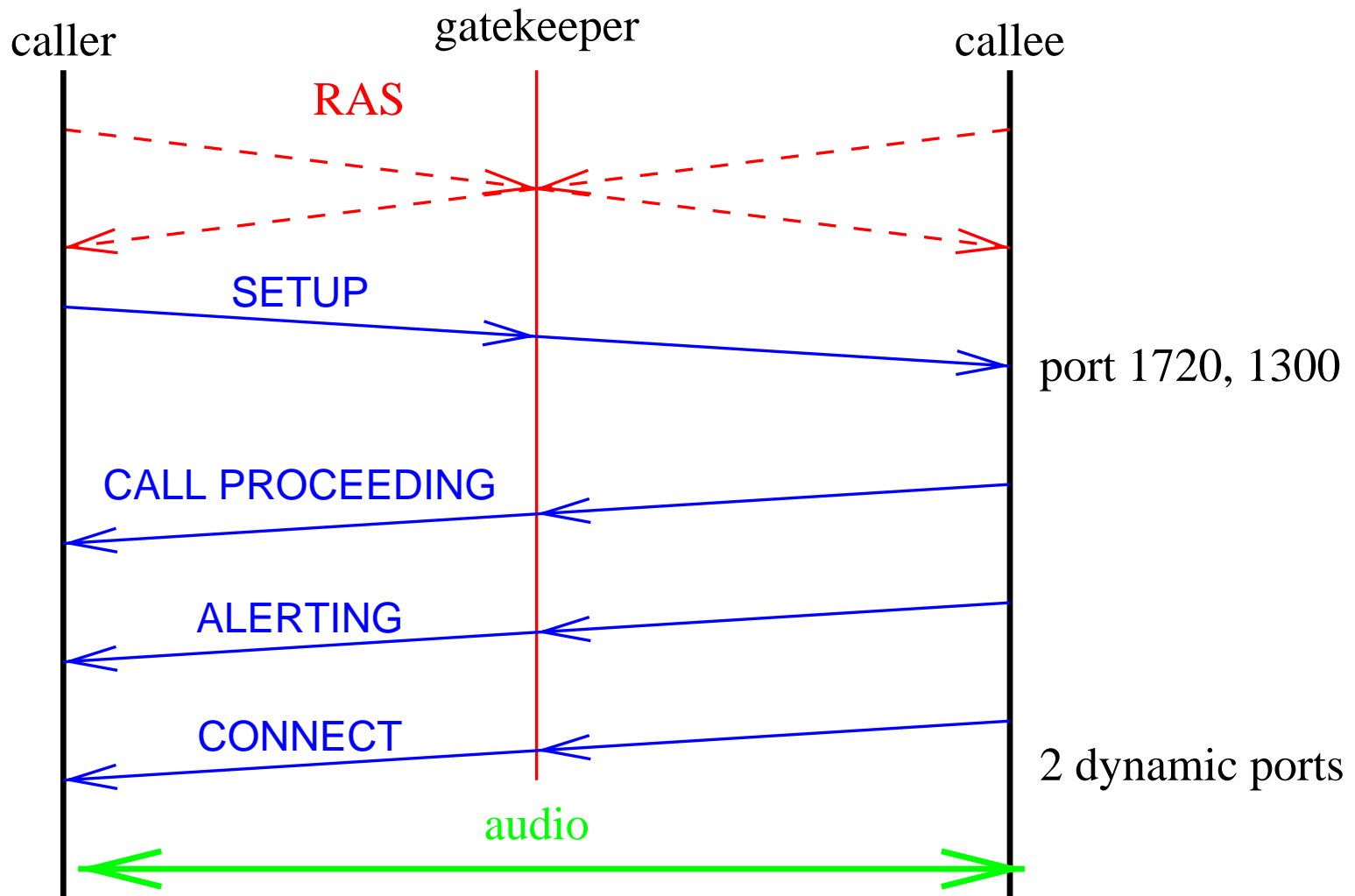
Gatekeeper-routed Signaling



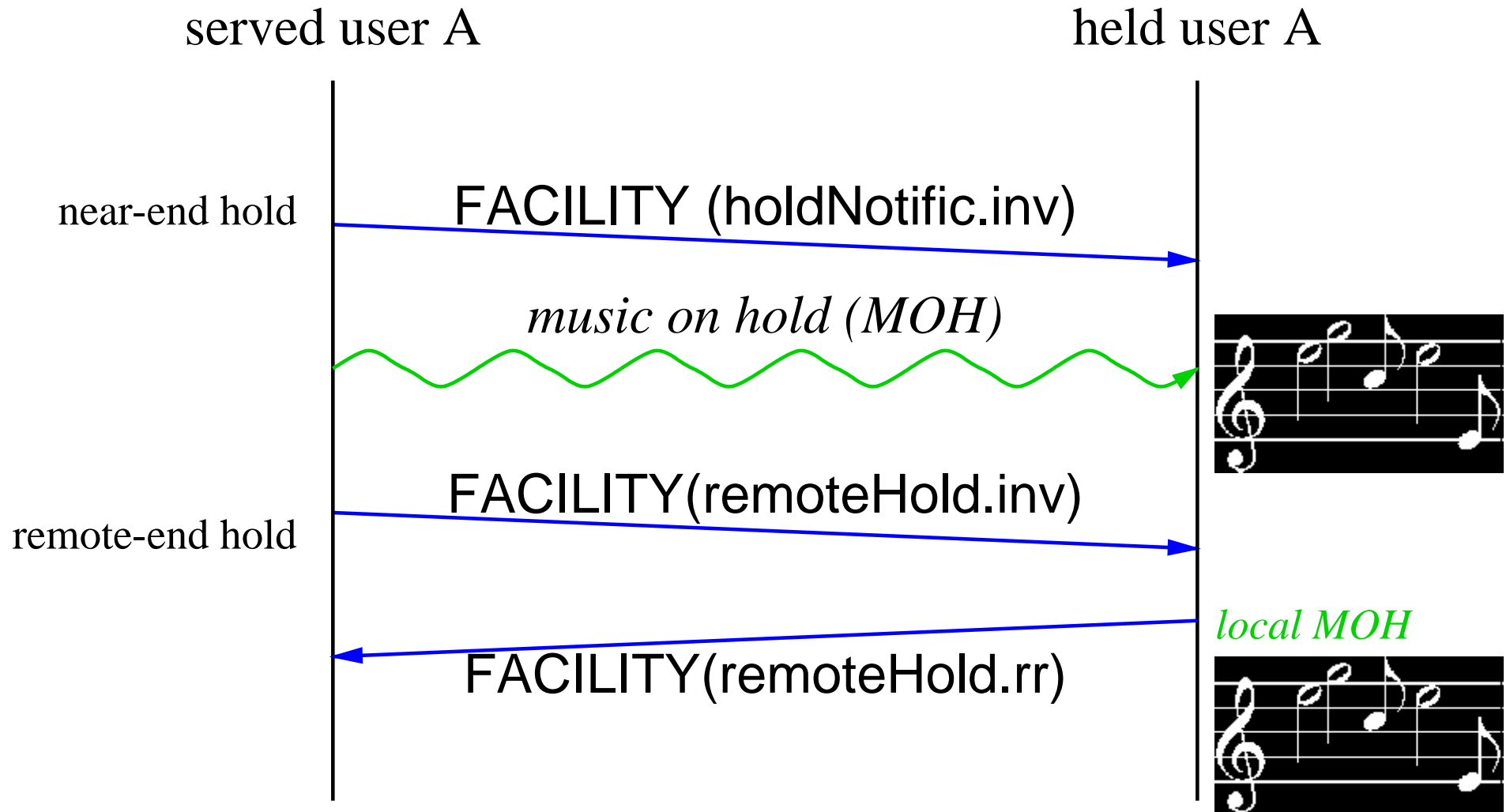
Both Endpoints Registered – GK Routed



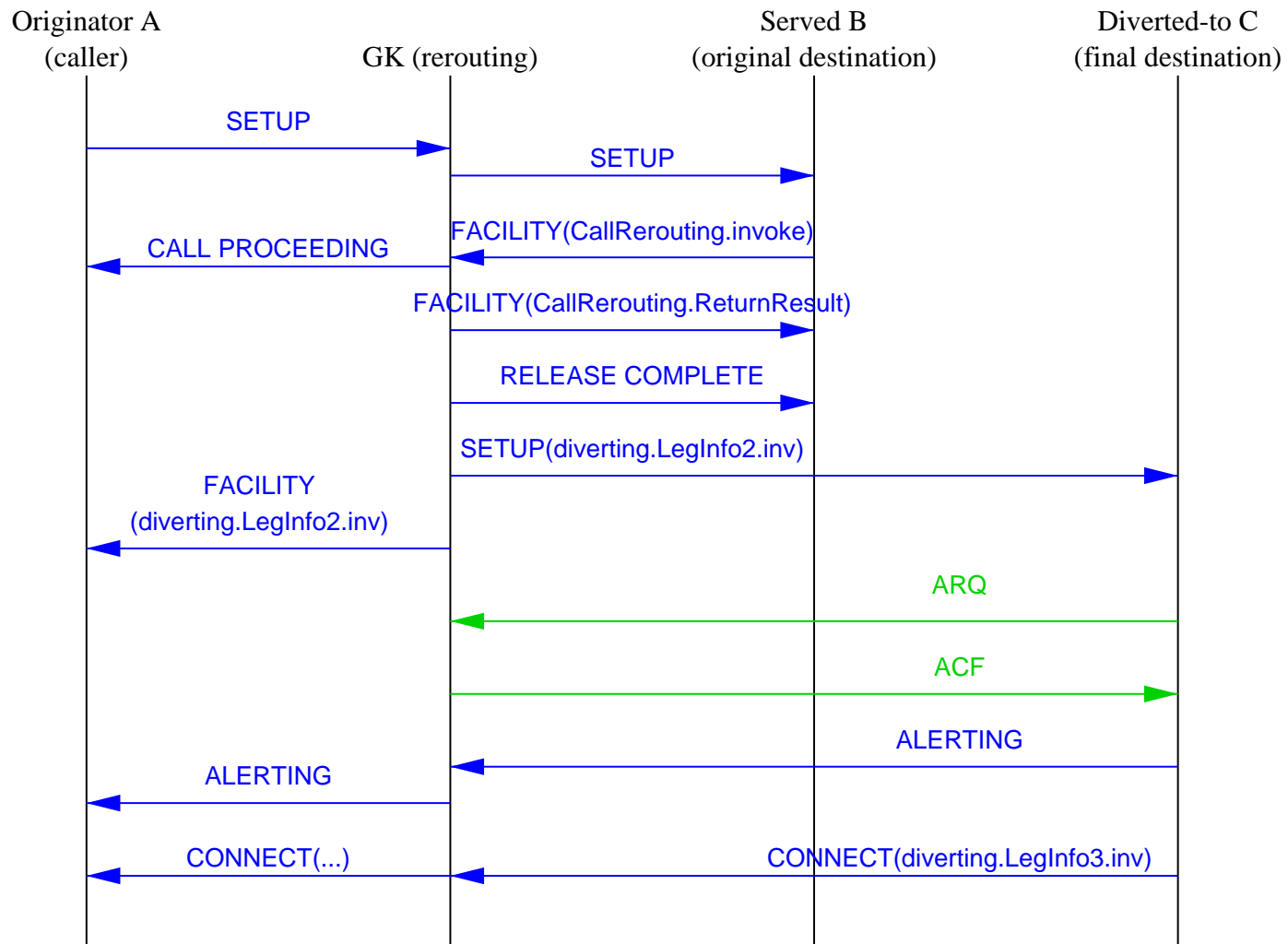
H.323v3 call setup



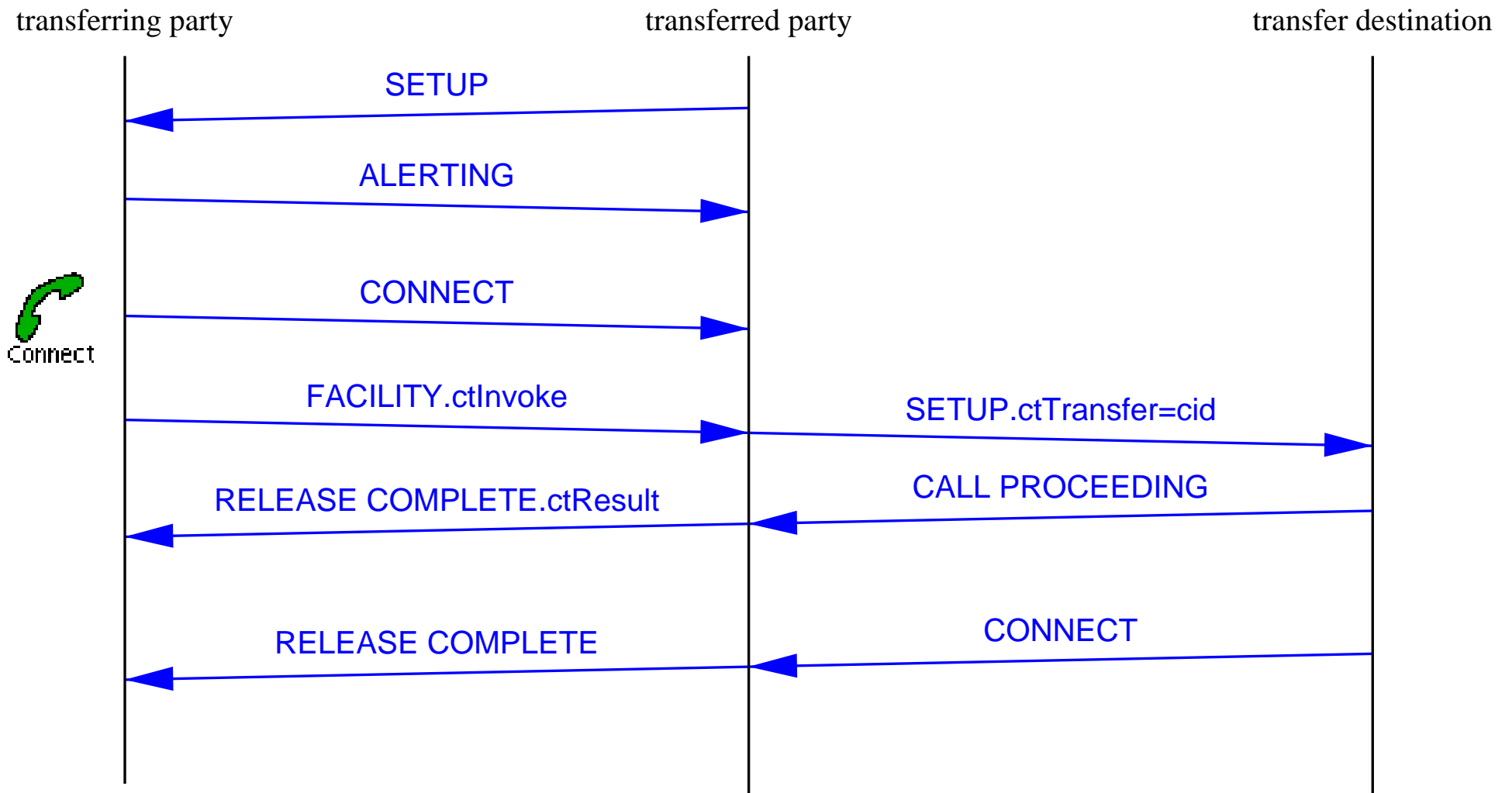
H.323 call holding: near & remote-end



H.323 call diversion



H.323 blind call transfer



H.323 problems

- very complex (200+ pages; 65 pages for call forwarding!)
- no multicast signaling
- limited multicast conferences (⇒ MCUs)
- call = TCP connection ↔ mobility, reliability
- but: better capability negotiation (H.245)
- no media servers
- agile ports ⇒ firewalls difficult

H.323 delay

- several TCP connections \Rightarrow very long latency (6.5-8 RTTs)
- 1 TCP SYN loss \Rightarrow delay of 6 seconds
- 2 TCP SYN losses \Rightarrow delay of 24 seconds

\Rightarrow H.323v2 for fewer connections, UDP?

SIP – H.323 comparison

	H.323	SIP
Architecture	stack	element
Conference control	yes	no
Protocol	mostly TCP	mostly UDP
Encoding	ASN.1, Q.931	HTTPish
Emphasis	telephony	multimedia, multicast
Address	flat alias, E.164	SIP, E.164 URLs

Both SIP and H.323 are evolving: SIP additions, H.323v2 implemented, v3 to be decided.

SIP – H.323 comparison

- I. Dalgic and H. Fang, “Comparison of H.323 and SIP for IP Telephony Signaling”, *Proc. of Photonics East*, Boston, Massachusetts. Sept. 1999.
- H. Schulzrinne and J. Rosenberg, “A Comparison of SIP and H.323 for Internet Telephony”, *NOSSDAV*, Cambridge, England. July 1998.

H.323 Resource Reservation

- *local* admission decision
- prior to call setup → no information about bandwidth available
- works only for “yellow cable Ethernet”
- other applications have to notify GK
- SIP: RSVP, YESSIR, DiffServ + call preconditions

SIP vs. H.323 call setup

H.323v1: several TCP connections (H.245, Q.931) → very long latency (6.5-8 RTTs), particularly with packet loss; currently in *NetMeeting*

H.323v2: merge H.245 and Q.931 (“FastConnect”)

H.323v3: allow UDP

End systems need to support all versions.

H.323 vs. SIP: basic call control

(modified from Dalgic and Fang, *Comparison of H.323 and SIP*)

Service	H.323v1	v2	v3	SIP
Call holding	no	yes	yes	yes
Call transfer	no	yes	yes	yes
Call forwarding	no	yes	yes	yes
Call waiting	no	yes	yes	yes

H.323 vs. SIP: advanced features

Service	H.323v1	v2	v3	SIP
Third party control	no	no	no	yes
Conference	yes	yes	yes	yes
Click-to-dial	?	?	?	PINT
Capability exchange	better	better	better	yes
HTML transport	no	no	no	yes

H.323 vs. SIP: services

Service	H.323	SIP
Call transfer	H.450.2	“30x”
Call diversion	H.450.3	“30x”
Call hold	H.450.4	SDP-based
Call park	H.450.5	REGISTER
Call waiting	H.450.6	INVITE
Message waiting	H.450.7	email, NOTIFY
Call forward busy	H.450.9	“30x”

H.323 vs. SIP: quality of service

	H.323v1	v2	v3	SIP
Call setup delay	6-7 RTT	3-4	1.5-2.5	1.5
Loss recovery	TCP	TCP	better	better
Fault detection	yes	yes	yes	yes
Mid-call failure	fail	fail	fail	live
Registrar failure	fail	fail	backup	multicast
GK/Proxy redundancy	no	no	backup	SLP, DNS, DHCP
Loop detection	no	no	PathValue	Via, hops, time

H.323 vs. SIP: manageability

	H.323v1	v2	v3	SIP
Admission control	yes	yes	yes	no (RSVP)
Policy control	yes	yes	yes	ob proxy
Resource reservation	local	local	local	no (RSVP)

H.323 vs. SIP: scalability

	H.323v1	v2	v3	SIP
Complexity	more	more	more+	less
Server processing	SF	SF	SF/SL, TSF	SL, TSF/TSL
Inter-server	no	no	yes	yes

TS: transaction state; SF: call statefull; SL: call stateless

H.323 vs. SIP: flexibility

	H.323v1	v2	v3	SIP
Transport protocols	TCP	TCP	TCP/UDP	any
Extensibility	unlabeled	vendor extensions		IANA, labeled
Customization		harder		easier
Version compatibility	N/A	yes	yes	N/A
SCN interoperability	good	good	good	TBD
protocol encoding	binary (ASN.1, Q.931)			text