### CS1001

Lecture 6

#### Overview

- Homework 1
- Memory, Data Storage
- Architecture Comparisons
- Computer Networks

#### Goals

- Understand how information is stored in a variety of media
- Know tradeoffs between memory types
- Examine how computer networks affect this memory hierarchy

### Goals (2)

- Learn fundamentals of networking
- Examine network security issues

### **Assignments**

- Brookshear: Ch 2, Ch 3.5, 3.6, 3.7 (Read)
- Know factual material (bolded terms) in 3.5, 3.6, 3.7
- Read linked documents on these slides (slides will be posted in courseworks)

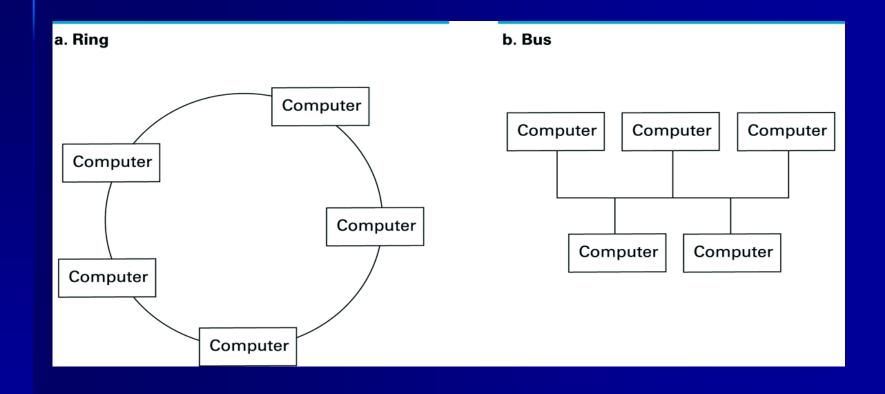
### **Memory Hierarchies**

- Every type of storage has pros/cons
- All digital storage represents data as a sequence of "on" or "off" values.
  - In Electrical Storage, Electricity (hi voltage/no voltage) represents this
  - In magnetic storage, + and polarities represent this
  - In optical storage, reflect/absorb represent this

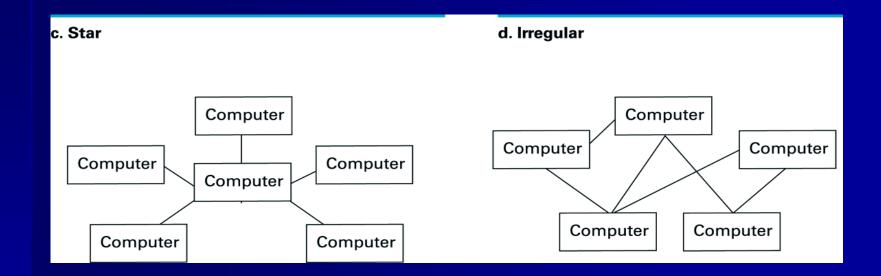
#### **Networks**

- Local Area Networks (LANS)
- Wide Area Networks (WANS)
- An "Enterprise" Network
- Distributed Storage/Processing

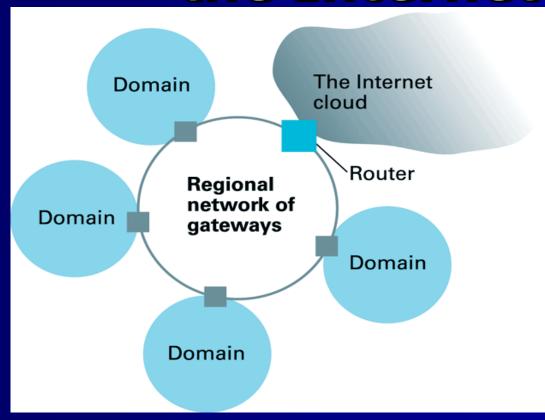
## Figure 3.10: Network topologies



## Figure 3.10: Network topologies (continued)



# Figure 3.12: A typical approach to connecting to the Internet



### Figure 3.13: A typical URL

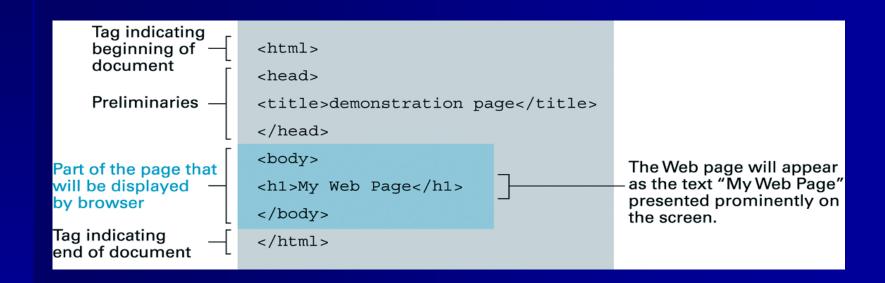
http://ssenterprise.aw.com/authors/Shakespeare/Julius\_Caesar.html

Mnemonic name of host holding the document

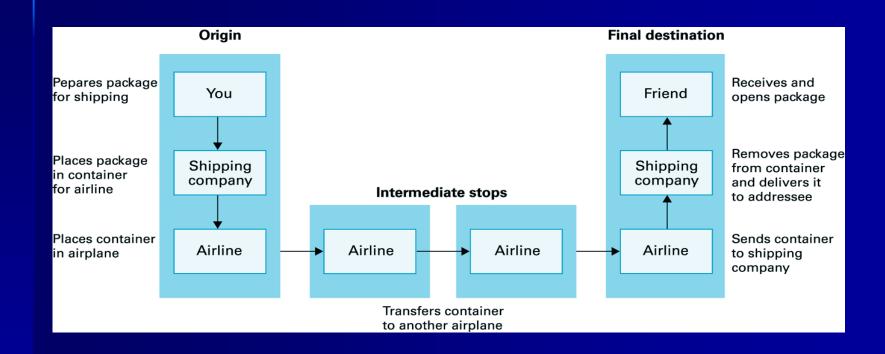
Protocol required to access the document. In this case it is hypertext transfer protocol (http). Document name

Directory path indicating the location of the document within the host's file system

# Figure 3.14: A simple Web page expressed in HTML



### Figure 3.17: Packageshipping example



### Figure 3.18: The Internet software layers

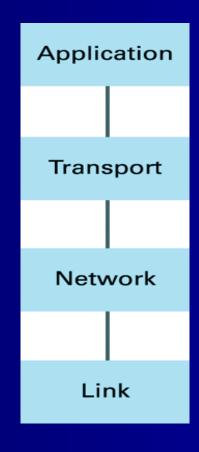


Figure 3.19: Following a message through the Internet (continued)

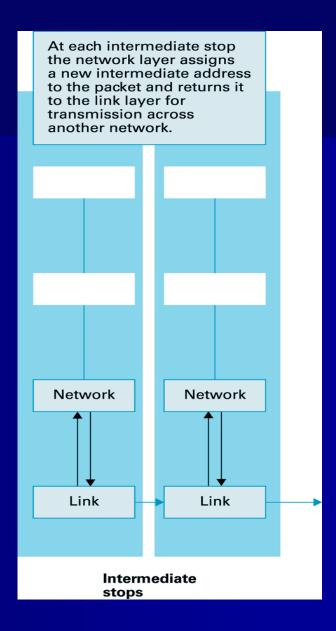
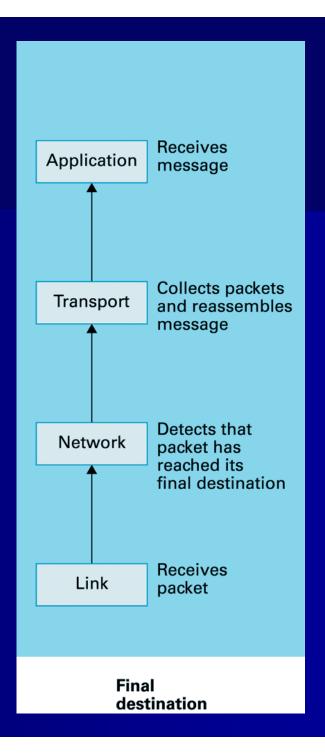


Figure 3.19: Following a message through the

Internet



### Figure 3.20: Choosing between TCP and UDP

