

COMS W4170

Interaction Devices

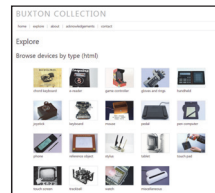
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See <http://research.microsoft.com/buxtoncollection>

Interaction Devices



- Allow users to interact with computers
 - Input devices
 - Output (display) devices
- We will concentrate on input devices
 - Note that all provide some kind of output
 - Internal
 - Passive (intrinsic to device, no computer control): “feel”
 - Active (controlled by computer): E.g., vibration, force feedback
 - External: E.g., cursor motion when device used in running system

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