### COMS W4170 UI Background 2

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### Why are good UIs important?



 Distinguishing full and partial control rod levers in a nuclear plant

R. Sugarman, Nuclear power and the public risk, *IEEE Spectrum*, 16(11), November 1979, 58–79.

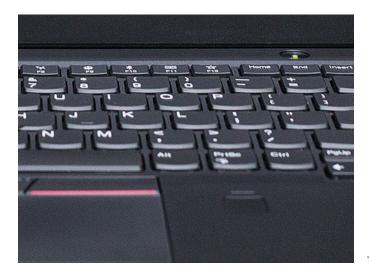
# Why are good UIs important?



Lenovo IdeaPad 720s

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## Why are good UIs important?

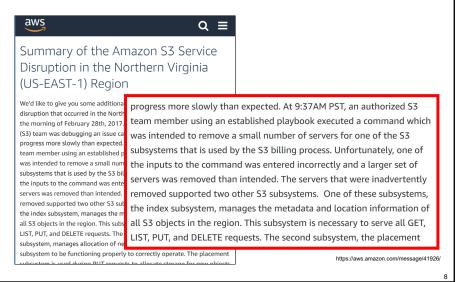


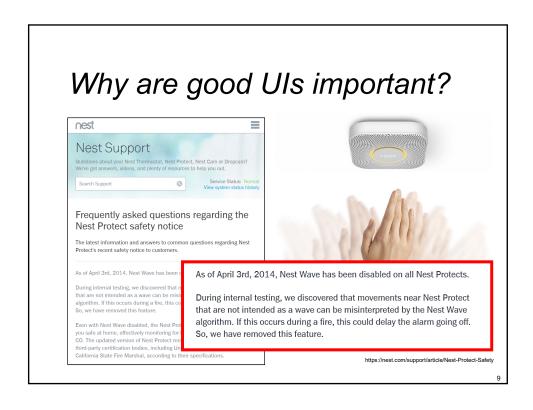
Lenovo ThinkPad Carbon X1

### Why are good UIs important?



#### Why are good UIs important?





# Why are good UIs hard to build?

- User interface
- Human—computer interaction



#### People are human



You might think, then, that companies could avoid feature creep by just paying attention to what customers really want. But that's where the trouble begins, because although consumers find overloaded gadgets unmanageable, they also find them attractive. It turns out that when we look at a new product in a store we tend to think that the more features there are, the better. It's only once we get the product home and try to use it that we realize the virtues of simplicity. A recent study by a trio of marketing academics—Debora Viana Thompson, Rebecca W. Hamilton, and Roland T. Rust—found that when consumers were given a choice of three models, of varying complexity, of a digital device, more than sixty per cent chose the one with the most features. Then, when the subjects were given the chance to customize their product, choosing from twenty-five features, they behaved like kids in a candy store. (Twenty features was the average.) But, when they were asked to use the digital device, so-called "feature fatigue" set in. They became frustrated with the plethora of options they had created, and ended up happier with a simpler product.

https://hbr.org/2006/02/defeating-feature-fatigue

http://www.newyorker.com/talk/financial/2007/05/28/070528ta\_talk\_surowiecki

- Physical abilities
  - Anthropometry: Study of human body measurements
    - Static vs. dynamic properties
      - Height, weight, reach,...
      - Speed at which you read, "double click",...
  - Ergonomics: Design of places and tools in and with which we work; "human engineering"
    - Design of work surfaces, chairs, keyboards, mice,...

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### People differ

- Perceptual abilities
  - Screen refresh rate, flicker
  - Depth perception
  - Hearing
  - Color
    - Color blindness (color vision deficiency)
      - □ ~8% males vs. ~ 0.4% females ("red-green" color blind)
    - Tetrachromacy
      - 4<sup>th</sup> cone with sensitivity between r and g, > 3-channel system + higher-dimensional perceptual experience (females only)

http://www.uic.edu/depts/vpl/teaching/Jameson2001.pdf http://www.ncl.ac.uk/ion/staff/profile/gabriele.jordan

https://theneurosphere.com/2015/12/17/the-mystery-of-tetrachromacy-if-12-of-women-have-four-cone-types-in-their-eyes-why-do-so-few-of-them-actually-see-more-colours/

- Cognitive processes
  - Individual differences
    - Short-term memory (STM)
    - Long-term memory (LTM)
    - Ability to solve problems, make decisions, search, attend

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### People differ

- Cognitive processes
  - Gender differences
    - M. Czerwinski, D. Tan, and G. Robertson, "Women take a wider view," *Proc. CHI* 2002, 195–202.
    - Participants navigate in 3D environment presented on
      - Small displays with a narrow field of view
      - Large displays with a wide field of view
    - Results
      - Narrow field of view: Men outperform women (well replicated finding)
      - Wide field of view: Women and men both perform better, and gender bias is significantly reduced

- Cultural differences
  - Tone of interface
  - Reading left-to-right, right-to-left, top-tobottom
  - Formats
    - Date, time, currency, capitalization, spelling, punctuation, colors
  - Icons
    - Garbage can, mailbox





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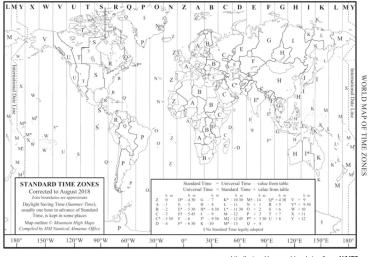
#### Cultural differences: color

P. Russo & S. Boor, How fluent is your interface? Proc. INTERCHI '93

	Red	Blue	Green	Yellow	White
U.S.	Danger	Masculinity	Safety	Cowardice	Purity
France	Aristocracy	Freedom Peace	Criminality	Temporary	Neutrality
Egypt	Death	Virtue Faith Truth	Fertility Strength	Happiness Prosperity	Joy
India	Life Creativity		Prosperity Fertility	Success	Death Purity
Japan	Anger Danger	Villainy	Future Youth Energy	Grace Nobility	Death
China	Happiness	Heavens Clouds	Ming Dynasty Heavens Clouds	Birth Wealth Power	Death Purity

Feiner, COMS W4170, Fall 2018

#### Geographic differences: time zones



http://astro.ukho.gov.uk/nao/miscellanea/WMT

# People differ

- Age
  - Childhood
    - Literacy
    - Motor skills
    - Abstraction
  - Old age
    - Vision
      - Large fonts
      - Dark adaptation
      - Focus
    - Hearing
    - Memory

- Disabilities
  - Vision
  - Hearing
  - Motor skills

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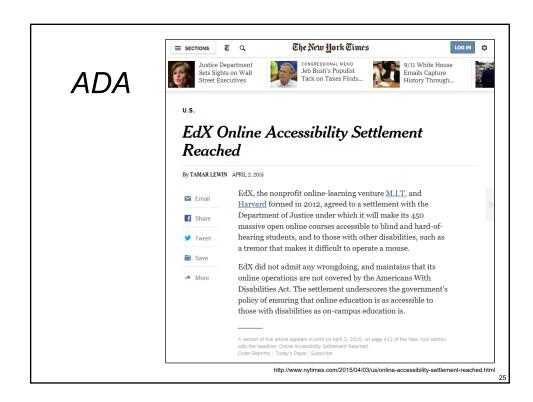
#### Section 504

- Section 504 of US Rehabilitation Act of 1973
  - "No otherwise qualified handicapped individual in the United States...shall, solely by reason of his handicap, be excluded from participation in, be denied the benefits of, or be subjected to discrimination under any program or activity receiving Federal financial assistance."

#### ADA www.ada.gov

- Americans with Disabilities Act of 1990 (ADA)
  - Equal opportunity law for people with disabilities
  - Issues with screen readers
    - http://www.columbiaspectator.com/2012/02/09/ exclusion-google-docs-avoids-ada-challenges
      - Notably, while LionMail Drive will be available for classroom use, because of the lack of access for certain types of disabilities, the University prohibits faculty from requiring it for any academic interaction. Requiring its use might exclude some students from full class participation and access to the full academic environment.

—Email from LionMail Team, July 9, 2014



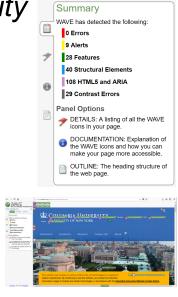
#### Section 508 www.section508.gov

- 1998 US Congressional amendment to Rehabilitation
   Act of 1973
   Now called ICT (Information and Communication Technology)
- Requires Federal agencies to make EIT (Electronic and Information Technology) accessible to people with disabilities
- Federal agencies must procure EIT that gives disabled employees and members of the public access that is comparable to that available to others
  - Except where it imposes a documented "undue burden" (significant difficulty or expense)
    - In that case, "alternative means of access" must be provided
  - Except for "national security systems": intelligence, command & control, weapons,...

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#### Website Accessibility

- Website accessibility
  - Standards
    - Web Content Accessibility Guidelines (WCAG) 2.0
      - http://www.w3.org/TR/WCAG20/
    - Accessible Rich Internet Applications Suite
      - http://www.w3.org/WAI/intro/aria
  - Compliance analysis
    - http://wave.webaim.org



#### Situations differ

- Work ↔ Play
- Routine 

  Emergency
- Individual 

  Group
- Stationary 

  Mobile
- Indoors 
   Outdoors

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#### Devices differ

- Old ↔ New (e.g., slow ↔ fast, less memory ↔ more memory)
- Disconnected → High bandwidth connectivity
- Size, weight, shape, look, feel
- Display/Interaction
  - Small ↔ Large
  - One ← Many
  - Low res ↔ High res
  - Vertical ↔ Horizontal (↔ Wearable)
  - No touch input ↔ Multitouch (↔ 3D)

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