# **Prediction theory**

COMS 4771 Fall 2025

**Goals of prediction** 

#### **General statistical model for prediction:**

- lacktriangle Regard outcome that we want to predict as a random variable Y, and corresponding feature vector we observe as a random vector X
- ▶ Joint distribution P of (X,Y) is the "full population" of interest (Sometimes write as  $P_{X,Y}$ )

Problem: Create a program  $f \colon \mathcal{X} \to \mathcal{Y}$  that, given X, returns a prediction of Y

Usually these programs are called predictors or prediction functions

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#### How to measure how good/bad a prediction is?

Loss function loss:  $\mathcal{Y} \times \mathcal{Y} \to \mathbb{R}$  measures how bad  $\hat{y}$  is as a prediction of the outcome y

$$loss(\hat{y}, y)$$

(Loss is usually non-negative, and smaller loss is better)

Example: zero-one loss (usually for classification problems)

$$loss_{0/1}(\hat{y}, y) = \begin{cases} 1 & \text{if } \hat{y} \neq y \\ 0 & \text{otherwise} \end{cases}$$

Example: squared error, a.k.a. square loss (for  $\mathcal{Y} \subseteq \mathbb{R}$ )

$$loss_{sq}(\hat{y}, y) = (\hat{y} - y)^2$$

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X and Y are random variables, so loss(f(X),Y) is also a random variable

Standard "average-case" benchmark: expected value of the loss, a.k.a. risk:

$$Risk[f] = \mathbb{E}[loss(f(X), Y)]$$

Expectation "integrates" loss(f(x),y) with respect to joint distribution of (X,Y)

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Standard loss functions are usually simplifications of application-specific loss

Example: spam filtering,  $\mathcal{Y} = \{\text{ham}, \text{spam}\}\$ 

- ► Mildly annoying if spam email is erroneous put in the inbox
- ▶ But very bad if real (important) email is put in spam folder
- Zero-one loss treats both types of mistakes equally
- ▶ Perhaps better to use  $loss(\hat{y}, y)$  given by

	y = ham	y = spam
$\hat{y} = ham$	0	1
$\hat{y} = spam$	9	0

This is an example of a cost-sensitive loss function

# Tricky coins

Can you predict the outcome of a coin toss?



I have 1000 different coins; heads-biases are  $\theta_1, \dots, \theta_{1000} \in [0, 1]$ I pick a coin randomly and toss it; you need to guess the outcome

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# **Optimal predictions of binary outcomes**

Suppose you want to **predict binary outcome** Y where  $\mathrm{range}(Y) = \{0,1\}$  to minimize the risk under zero-one loss (i.e., error rate)

X = side-information, potentially informative about distribution of Y

#### Example:

- ightharpoonup Y is outcome of coin toss in "tricky coins" scenario
- ightharpoonup X is identity of the coin I picked

ightharpoonup Best prediction given X = x is

$$f^{\star}(x) = \begin{cases} \underline{\qquad} & \text{if } \\ \underline{\qquad} & \text{if } \\ \underline{\qquad} & \text{if } \end{cases}$$

 $lackbox f^{\star}(x)$  depends on the conditional distribution of Y given X=x

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## Role of training data

#### Difficulty: **optimal predictions/predictors depend on distribution of** (X,Y)

ightharpoonup E.g., if distribution (X,Y) corresponds to entire human population, the need to poll entire human population to calculate optimal prediction / predictors

Training data can help, under certain assumptions

- Nearest neighbor: Assume training data is enough to "cover" most x's (w.r.t. distance function being used) and supply correct labels
- ▶ Generative models: Assume training data yields good estimate of  $P_{X,Y}$  (via  $P_Y$  and  $P_{X|Y}$ )

**.**..

#### Common assumption: training data is "representative" sample of population

Usual interpretation: training data  $(X^{(1)},Y^{(1)}),\ldots,(X^{(n)},Y^{(n)})$  form independent and identically distributed (i.i.d.) sample from distribution of (X,Y)

Notation:

$$((X^{(i)}, Y^{(i)}))_{i=1}^n \stackrel{\text{i.i.d.}}{\sim} (X, Y)$$

or

$$((X^{(i)}, Y^{(i)}))_{i=1}^n \stackrel{\text{i.i.d.}}{\sim} P$$

(if P is the distribution of (X,Y))

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Example: suppose only one coin (or you ignore the identity of the chosen coin)

Let  $\hat{Y}$  be the majority value among  $Y^{(1)}, \dots, Y^{(n)}$ , i.e.,

$$\hat{Y} = \begin{cases} 0 & \text{if more } 0 \text{s than } 1 \text{s in } Y^{(1)}, \dots, Y^{(n)} \\ 1 & \text{if more } 1 \text{s than } 0 \text{s in } Y^{(1)}, \dots, Y^{(n)} \\ \text{either } 0 \text{ or } 1 & \text{if equal number of } 0 \text{s and } 1 \text{s} \end{cases}$$

▶ What's the probability that  $\hat{Y} = y^*$ ?

#### General case:

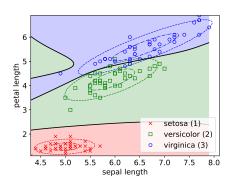
- ▶ Let  $\hat{f}(x)$  be the majority value among all  $Y^{(i)}$  such that  $X^{(i)} = x$ 
  - ▶ If no such examples exist, then set  $\hat{f}(x)$  arbitrarily

▶ Same as previous example, except with  $D = |\mathrm{range}(X)|$  "coins", and as few as n/D training data pertinent to some coins

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Some ways training data can help when range(X) is large/infinite

- ► Assume/leverage "local regularity"
  - lacktriangle Prediction at x "benefits" from data  $(X^{(i)},Y^{(i)})$  for which  $X^{(i)}$  is nearby x
- ► Assume/leverage "global structure"
  - Prediction at x "benefits" from all data  $(X^{(i)},Y^{(i)})$



# Why i.i.d. assumption? Consider some gross violations:

- ▶ Gross violation #1: Distribution of training data has nothing to do with distribution of (X,Y)
- ▶ Gross violation #2: Suppose  $(X^{(1)},Y^{(1)})\sim (X,Y)$ , and then we define  $(X^{(i)},Y^{(i)})=(X^{(1)},Y^{(1)})$  for all  $i=2,\ldots,n$

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## Role of test data

Assumption: test data  $(\tilde{X}^{(1)}, \tilde{Y}^{(1)}), \ldots, (\tilde{X}^{(m)}, \tilde{Y}^{(m)}) \overset{\text{i.i.d.}}{\sim} (X, Y)$ , all independent of training data

# Suppose we have created a classifier $\hat{f}\colon \mathcal{X} \to \mathcal{Y}$ using training data, and we would like to know how good it is

- ▶ (True) error rate is  $\operatorname{err}[\hat{f}] = \mathbb{E}[\operatorname{loss}_{0/1}(\hat{f}(X), Y)]$
- ▶ To calculate  $\operatorname{err}[\hat{f}]$ , we need to know the distribution of (X,Y)
- lacktriangle Using test data, we estimate  $\mathrm{err}[\hat{f}]$  by

$$\widetilde{\operatorname{err}}[\hat{f}] = \frac{1}{m} \sum_{i=1}^{m} \operatorname{loss}_{0/1}(\hat{f}(\tilde{X}^{(i)}), \tilde{Y}^{(i)})$$

This is the test error rate

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Test error rate:  $\widetilde{\operatorname{err}}[\widehat{f}] = \frac{S}{m}$  where

$$S = \sum_{i=1}^{m} \mathbb{1}\{\hat{f}(\tilde{X}^{(i)}) \neq \tilde{Y}^{(i)}\}\$$

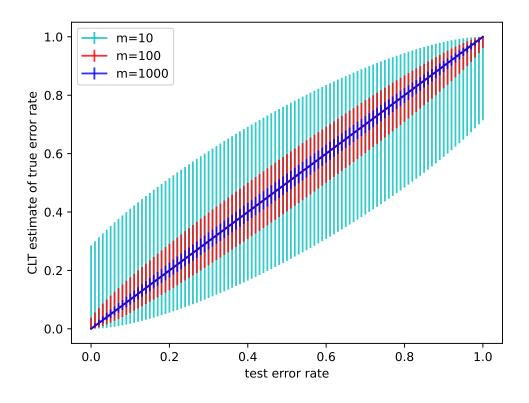
is sum of m i.i.d.  $\operatorname{Bernoulli}(\theta)$  random variables where  $\theta = \operatorname{err}[\hat{f}]$ 

Distribution of S is Binomial with m trials and success probability  $\theta$ 

▶ Notation:  $S \sim \text{Binomial}(m, \theta)$ 

Facts about  $S \sim \operatorname{Binomial}(m, \theta)$ 

- $ightharpoonup \mathbb{E}(S) = m\theta$
- $ightharpoonup var(S) = m\theta(1-\theta)$
- $\frac{S m\theta}{\sqrt{m\theta(1 \theta)}} \longrightarrow \mathrm{N}(0, 1) \text{ as } m \to \infty \text{ (by Central Limit Theorem)}$



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Why should test data be independent of training data? Why doesn't previous argument apply with i.i.d. training data?

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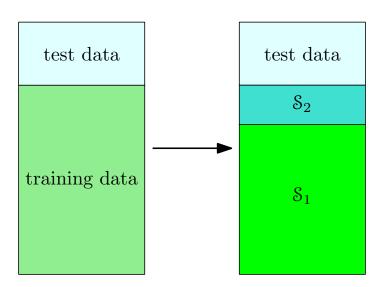
## **Cross validation**

#### Common practice: split dataset into three parts

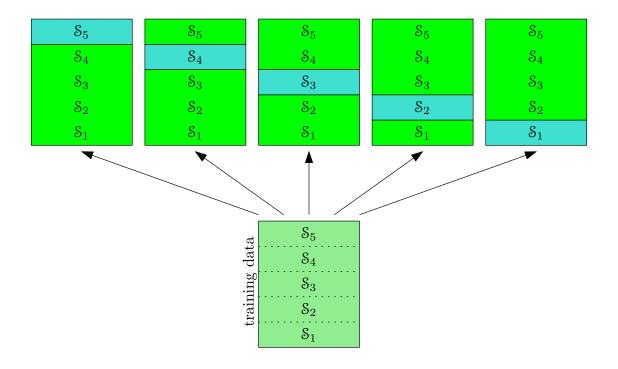
- 1. Training data: provided as input to learning algorithms
- 2. <u>Validation data</u> (a.k.a. <u>development data</u>, <u>held-out data</u>): used to evaluate experimentation with models, tweaks to learning algorithm, etc.
- 3. Test data: only used after you have settled on the learning algorithm/hyperparameters/etc., to evaluate the final predictor

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(Hold-out) cross validation: simulate splitting dataset into training + test data . . . all done only using training data



## $K ext{-fold cross validation}$



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Leave one out cross validation (LOOCV): K-fold cross validation with K=n